

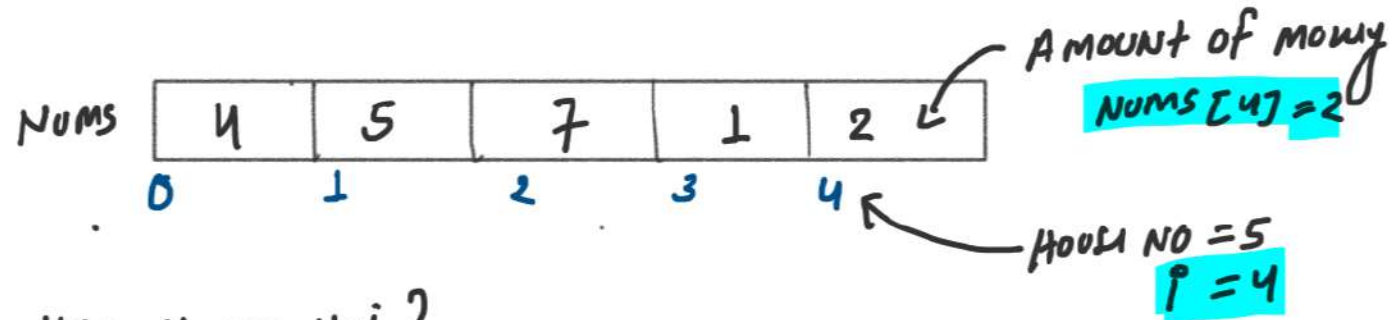
22/10/2023

# RECURSION MARATHON EXTRA CLASS - 24

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1. Maximum sum of non - adjacent element (House Robber - I on Leetcode-198)

Ex: 1



Find kya Karne Hai?  
 Return the maximum Amount of money

Case: 1  
 Chori Karne wala Ghar

✓ 1st	✗ 3rd
✓ 2nd	✗ 3rd ✗ 4th
✓ 4th	✗ 3rd

Amount

4
7
2
<hr/>
Total = 13

Case: 2  
 Chori Na Karne wala Ghar

✓ 1st	✗ 0th	✗ 2nd
✓ 3rd	✗ 2nd	✗ 4th

Amount

5
1
<hr/>
Total = 6

max Amount = 13  
 output

Example: 02

Nums	1	2	3	1
	0	1	2	3

Call-1

Chori Name	wala Ghar	Amount
✓ 0th	X 1th	1
✓ 2th	X 1th X 3th	3
		<hr/> 4

Call-2

Chori Na	Kanu wala Ghar	Amount
✓ 1th	X 0th X 2th	2
✓ 3th	X 2th	1
		<hr/> 3

maxAmount = 4

output

NUMS

4	5	7	1	2
0	1	2	3	4

Case:1

0th element me  
chahi karna

OR

Case:2

0th element nahi  
chahi karna

$$4 + f(i+2, N-1)$$

$$0 + f(i+1, N-1)$$

} max Amount  $\Rightarrow ?$

4	5	7	1	2
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1st step  
↓

Recursion  
↓

4	5	7	1	2
---	---	---	---	---

1st step  
↓

Recursion  
↓

```

// Program 06: House Robber (Leetcode-198)
class Solution {
public:
    int solve(vector<int>& nums, int size, int index){
        // Base Case
        if(index >= size){
            return 0;
        }

        // Chori karlo --> ith index par
        int option1 = nums[index] + solve(nums, size, index + 2);

        // Chori mat karo --> ith index par
        int option2 = 0 + solve(nums, size, index + 1);

        // return the Maximum Amount
        int finalAns = max(option1, option2);
        return finalAns;
    }
    int rob(vector<int>& nums) {
        int size = nums.size();
        int index = 0;
        int ans = solve(nums, size, index);
        return ans;
    }
};

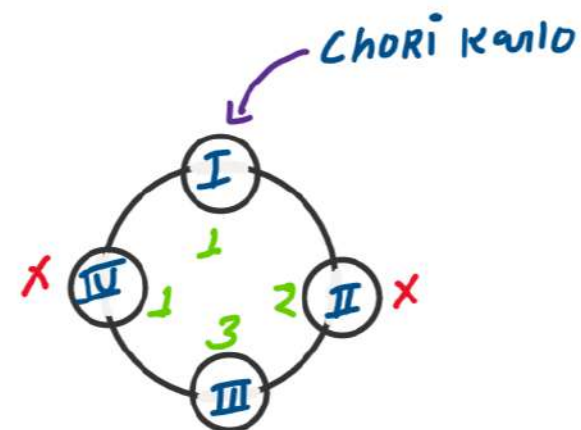
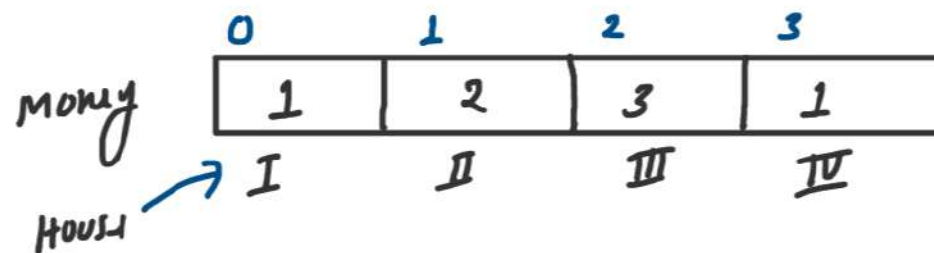
```

Time complexity =  $O(2^N)$

Space complexity =  $O(N)$



## 2. House Robber - II on Leetcode-213



### Note:

ALL houses at this place are arranged in a circle.  
That means the first house is the neighbour of the last one.

Find kya karna hai: Return maximum amount of money you can rob tonight



Like as  
House Robbing-I

0	1	2	3
1	2	3	1
I	II	III	IV

$\text{solve}(\text{nums}, 0, 2)$   
s e

$\text{sum}(\text{nums}, 1, 3)$   
s e

1	2	3
I	II	III

max  
Ans

2	3	1
II	III	IV



```

class Solution {
public:
    int solve(vector<int>& nums, int s, int e){
        // Base Case
        if(s > e){
            return 0;
        }

        // Robbing Karlo --> ith index par
        int opt1 = nums[s] + solve(nums, s+2, e);

        // Robbing mat Karo --> ith index par
        int opt2 = 0 + solve(nums, s+1, e);

        // Maximum amount of money
        int maxAmount = max(opt1, opt2);

        return maxAmount;
    }
    int rob(vector<int>& nums) {
        int n = nums.size();

        // Single element --> yanha par maine galti ki thi
        if(n == 1){
            return nums[0];
        }

        int opt1 = solve(nums, 0, n-2);
        int opt2 = solve(nums, 1, n-1);
        int ans = max(opt1, opt2);

        return ans;
    }
};

```

$$T.C. = O(2^N)$$

$$S.C. = O(N)$$

where N is size of Array

### 3. Count Derangements on GFG

Permutation such that no element appears in its original position

**Example 01:**

Input:  $n = 2$

Output: 1

For two elements say  $\{0, 1\}$ , there is only one possible derangement  $\{1, 0\}$

**Example 02:**

Input:  $n = 3$

Output: 2

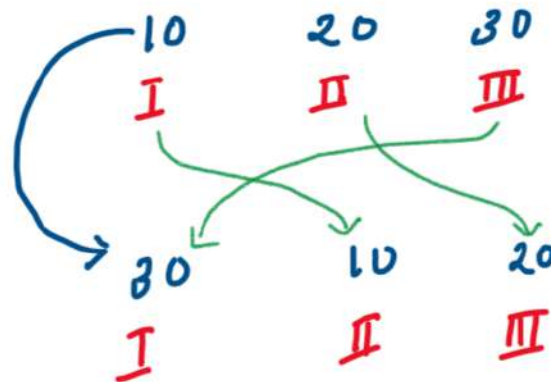
For three elements say  $\{0, 1, 2\}$ , there are two possible derangements  $\{2, 0, 1\}$  and  $\{1, 2, 0\}$

**Example 03:**

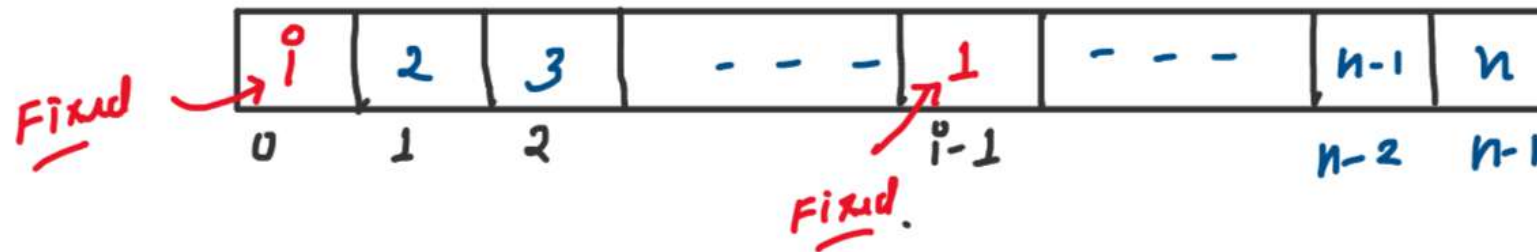
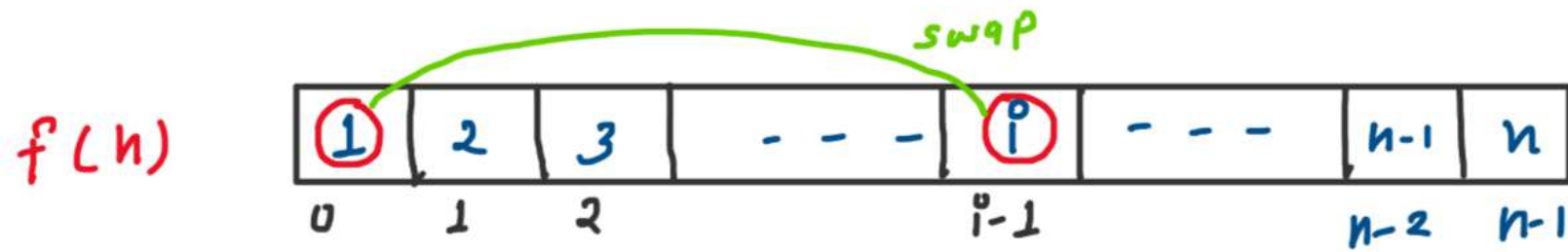
Input:  $n = 4$

Output: 9

• What is  
Derangements



no element appears in its original position



R. call

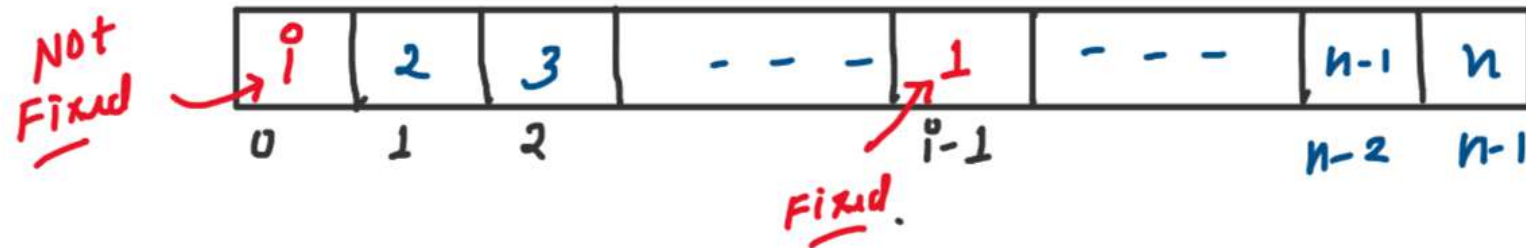
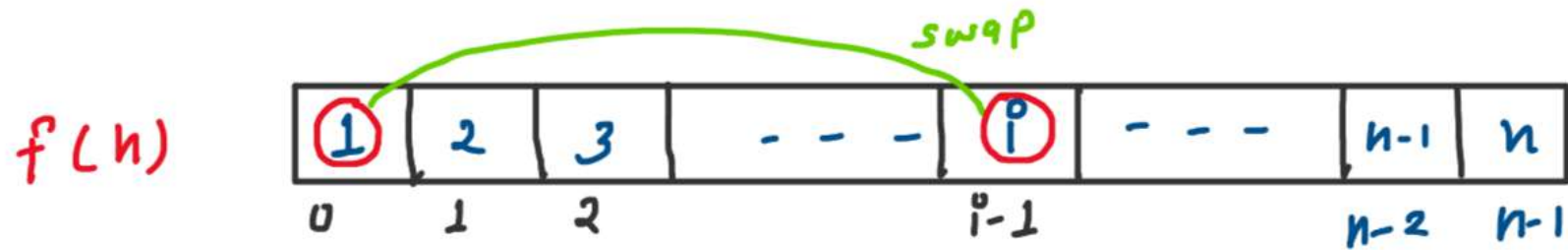
$$f(n) = (n-1) * f(n-2)$$

↑  
Stupl

↑  
RECURSION

### CASE-I

When we swap 1 & i and we consider 1 and i's position are fixed.



R. call

$$f(n) = (n-1) * f(n-1)$$

↑  
stop1

↑  
Recursion

### CASE-II

When we swap  $1$  &  $i$  and we consider  $1$ 's position is fixed and  $i$ 's position is not fixed.

$$f(n) = [(n-1) * f(n-2)] + [(n-1) * f(n-1)]$$

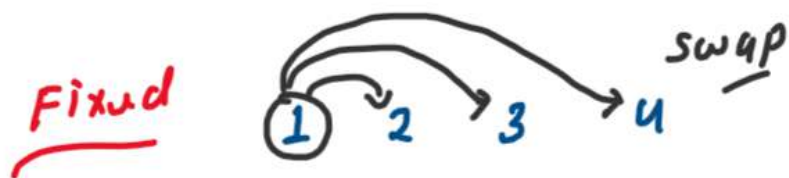
$$= (n-1) * [f(n-2) + f(n-1)]$$

← R. Relation

Ex

N=4

{ 1 2 3 4 }



Now 1 ko swap karne ki 3 possibility hai  
when  $n = 4$

$$f(4) = 3 * f(2)$$

$$f(2) = 1 \text{ BSX}$$

$$\Rightarrow 3 \times 1$$

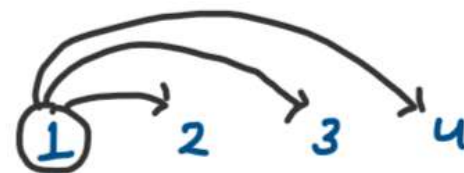
$$\Rightarrow 3$$

-

$$\boxed{3+6}$$

9

Not Fixed



$$f(4) = 3 * f(3)$$

$$f(3) = 2 * f(2)$$

$$f(2) = 1 * f(1) \text{ XBS}$$

$$\Rightarrow 3 \times 2 \times 1$$

$$\Rightarrow 6$$

```

#include<iostream>
using namespace std;

int solve(int n){
    // Base case
    if(n == 1){
        return 0;
    }
    if(n == 2){
        return 1;
    }

    // Recursive call
    int ans = (n-1) * (solve(n-1) + solve(n-2));
    return ans;
}

int main(){
    int n = 4;
    cout<< solve(n) << endl;

    return 0;
}

```

N=5

