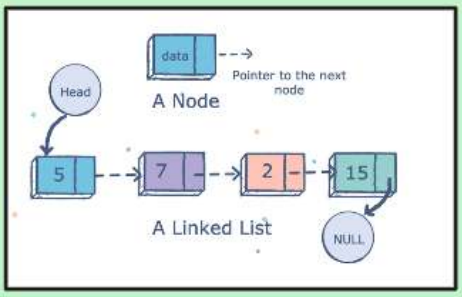
Swap Nodes in Pairs (Leetcode-24)

@manojofficialmj



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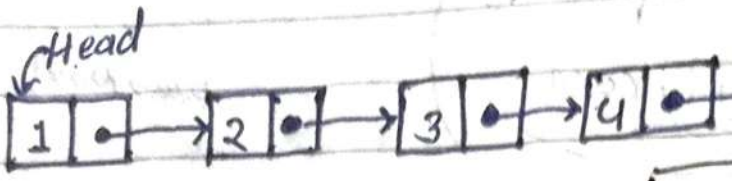
Leetcode-24 Swap Nodes in pairs

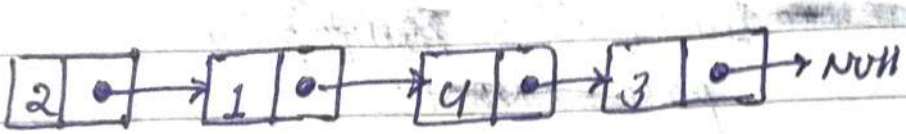
@Manoj official

Given Linked List



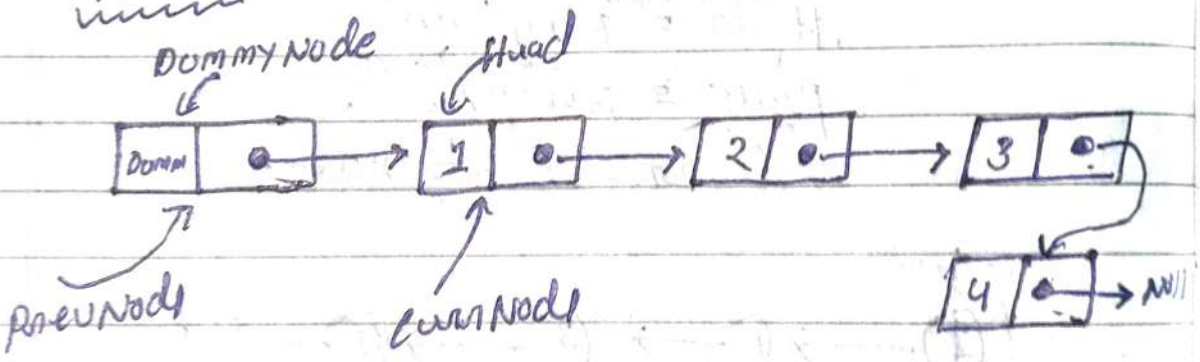
$T.C. = O(N)$
$S.C. = O(1)$

Output



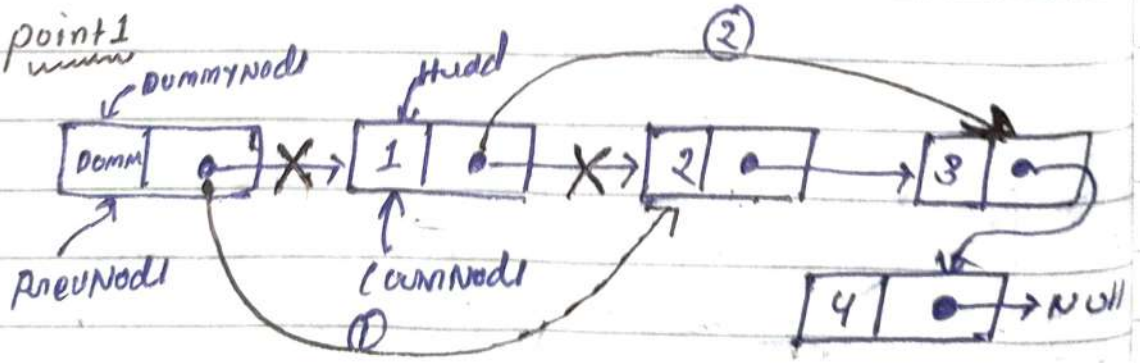
Approach

Initial state

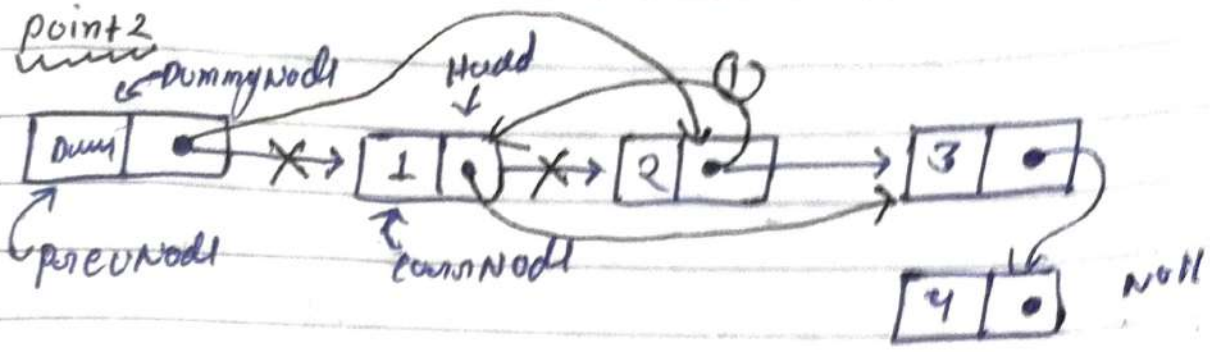



```
ListNode* DummyNode = New ListNode();
ListNode* prevNode = dummNode;
ListNode* CurrNode = Head;
```

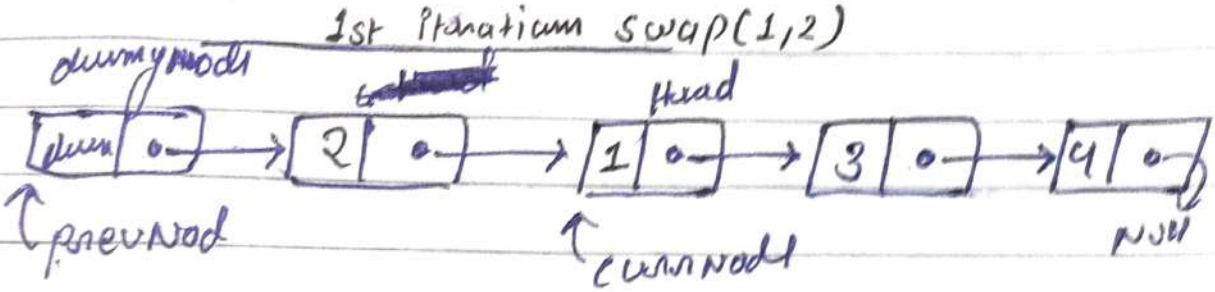
Step1 Point1



① `PrevNode->next = CurrNode->next;`
② `Curr->next = PrevNode->next->next;`

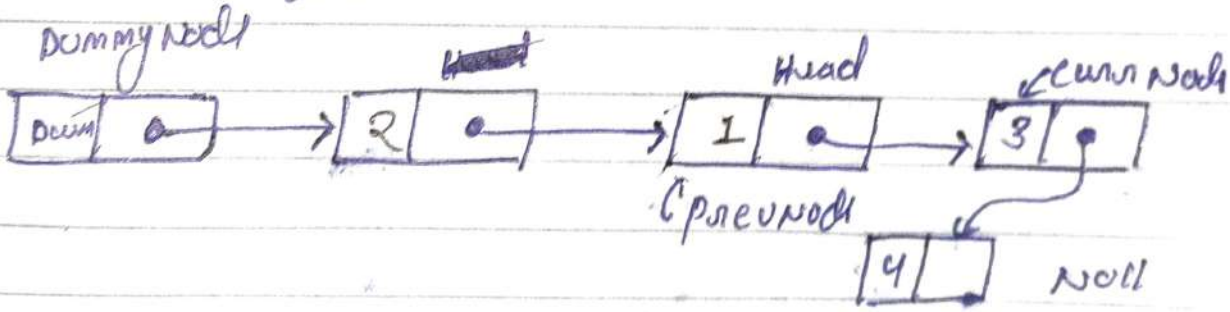


① PrevNodi → Next → Next = CurrNodi;



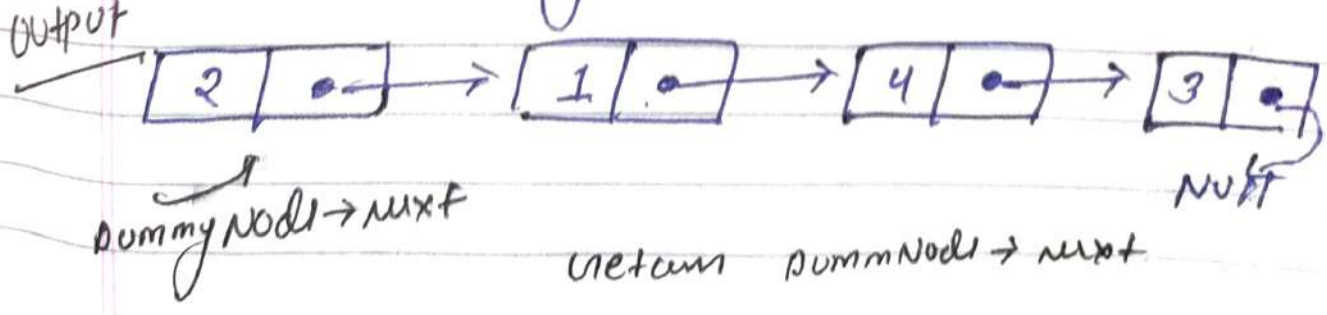
Now update

PrevNodi = CurrNodi;
CurrNodi = CurrNodi → Next;



Repeat point1 and point 2 until
All swap Na Ho jaye

After All swaping Nodi



return DummNodi → Next

```cpp
/**
 * Definition for singly-linked list.
 * struct ListNode {
 *     int val;
 *     ListNode *next;
 *     ListNode() : val(0), next(nullptr) {}
 *     ListNode(int x) : val(x), next(nullptr) {}
 *     ListNode(int x, ListNode *next) : val(x), next(next) {}
 * };
 */
class Solution {
public:
    ListNode* swapPairs(ListNode* head) {
        if(head == NULL || head->next == NULL){
            return head;
        }

        // Initial State
        ListNode* dummyNode = new ListNode();;
        ListNode* prevNode = dummyNode;
        ListNode* currNode = head;

        // Iterate the list
        while(currNode != NULL && currNode->next != NULL){

            // Swapping nodes alternatively
            prevNode->next = currNode->next;
            currNode->next = prevNode->next->next;
            prevNode->next->next = currNode;

            // Now update the prev and curr node
            prevNode = currNode;
            currNode = currNode->next;
        }
        return dummyNode->next;
    }
};
```