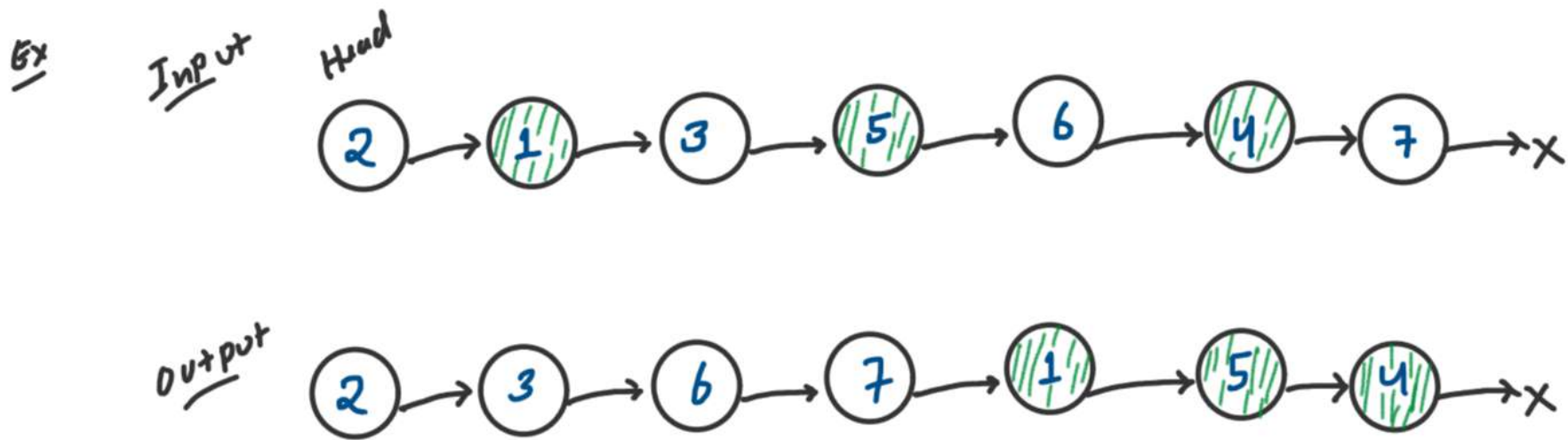
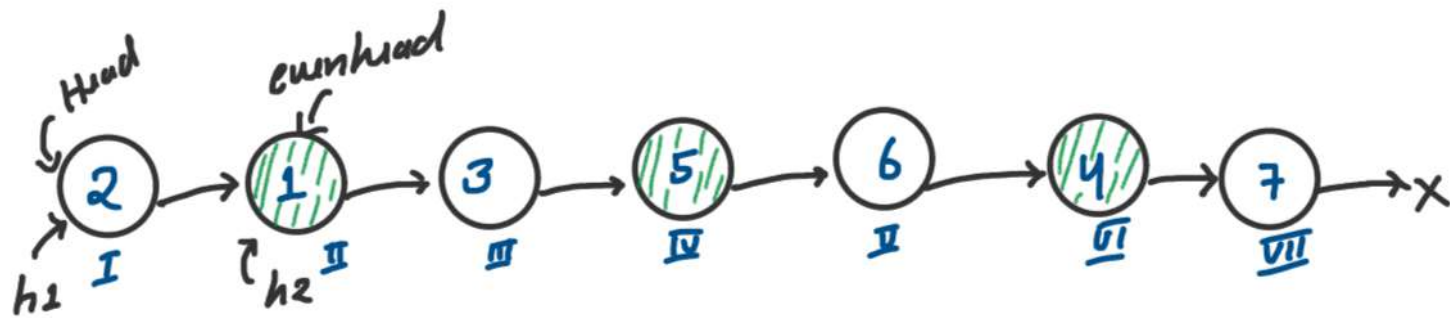


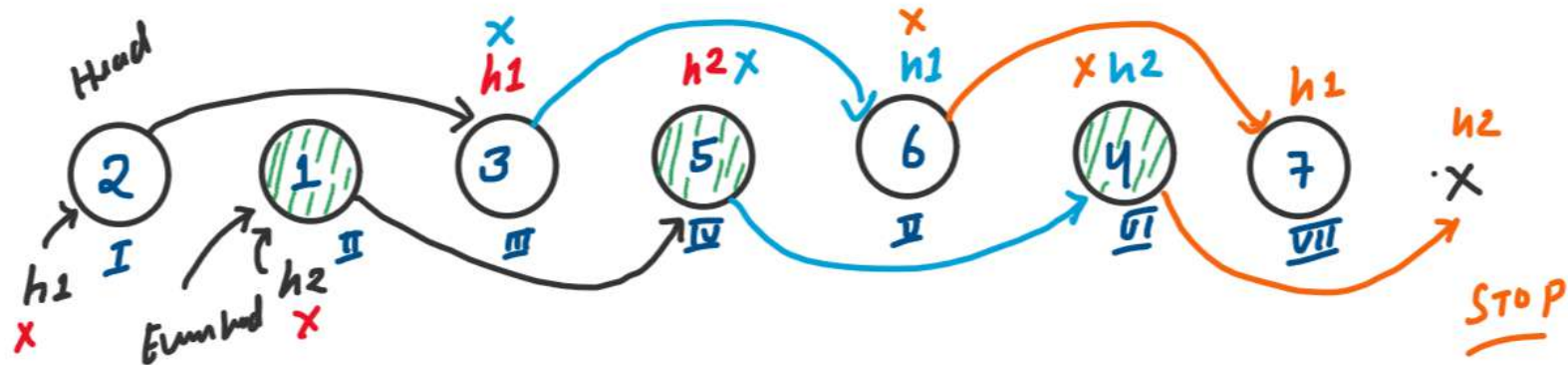
HW 09: Odd Even Linked List (Leetcode-328)



Logic build



Node * h1 = head; ← odd Indexed list
Node * h2 = head->next; ← Even Indexed list
Node * Evenhead = h2; ← save the evenhead to link the odd list

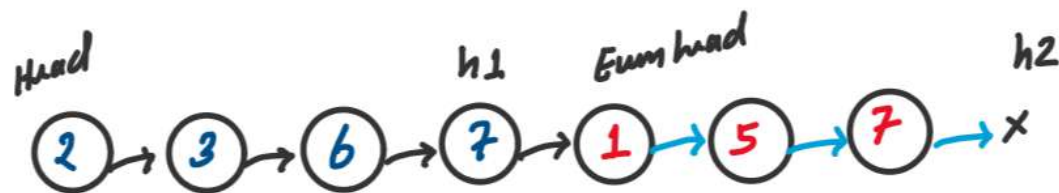


$h1 \rightarrow \text{next} = h2 \rightarrow \text{next};$
 $h2 \rightarrow \text{next} = h2 \rightarrow \text{next} \rightarrow \text{next};$

$h1 = h1 \rightarrow \text{next};$

$h2 = h2 \rightarrow \text{next};$

$h2 == \text{NULL} \text{ \&\& }$
 $h2 \rightarrow \text{next} == \text{NULL}$



Re-group the both list

$\{$
 $h1 \rightarrow \text{next} = \text{evenhead};$
 $\text{return head};$
 $\}$

```

// HW 09: Odd Even Linked List (Leetcode-328)

class Solution {
public:
    ListNode* oddEvenList(ListNode* head) {
        if(head == NULL || head->next == NULL) return head;
        // Odd indexed list
        ListNode* h1 = head;
        // Even indexed list
        ListNode* h2 = head->next;
        // Save h2 for attaching the odd index list
        ListNode* evenHead = h2;

        while(h2 && h2->next){
            h1->next = h2->next;
            h2->next = h2->next->next;

            h1 = h1->next;
            h2 = h2->next;
        }

        // Odd and even indexed list ko regroup krdo
        h1->next = evenHead;
        return head;
    }
};

```

Time complexity: $O(N)$,
Where N is number of nodes of the Linked List

Space complexity: $O(1)$,
Where no extra space used