HW 02: Find K-Closest Element (Leetcode-658)

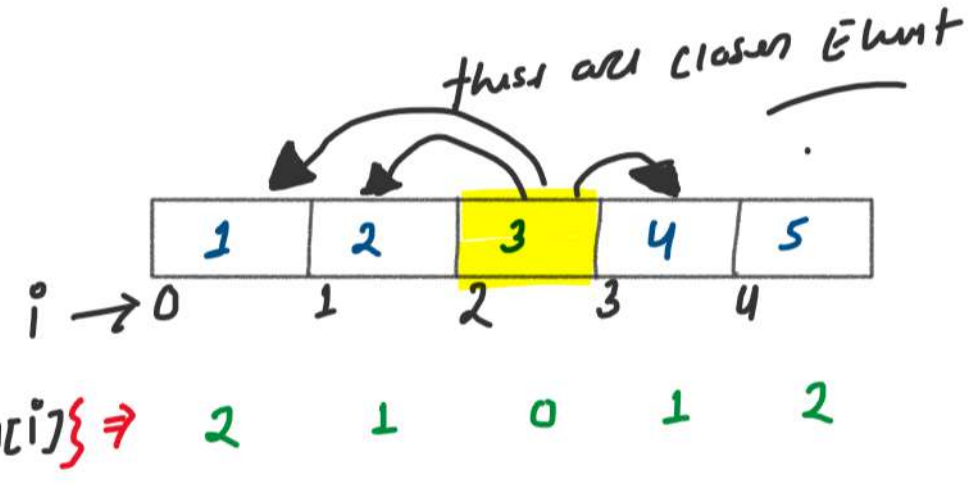
Example 1:	Example 2:
Input: arr = [1,2,3,4,5], k = 4, x = 3 Output: [1,2,3,4]	Input: arr = [1,2,3,4,5], k = 4, x = -1 Output: [1,2,3,4]

An integer **a** is closer to **x** than an integer **b** if:
- |a - x| < |b - x|, or
- |a - x| == |b - x| and a < b

Note

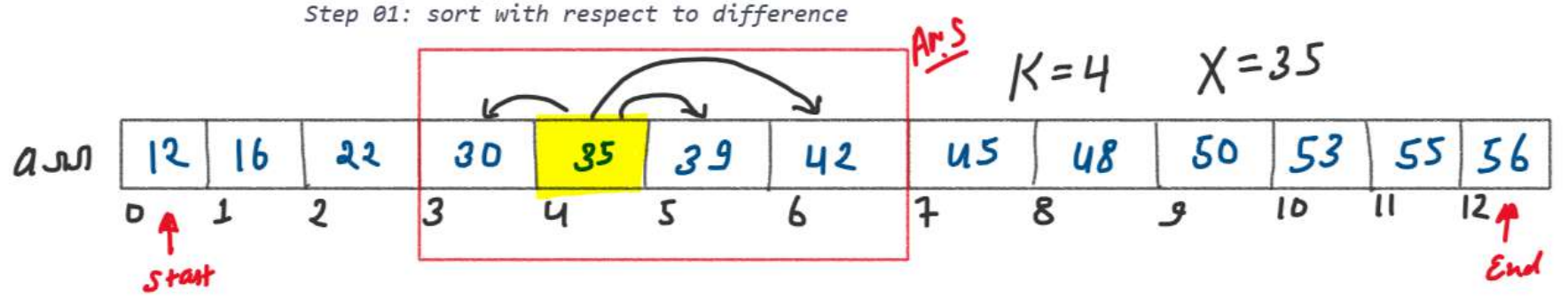
What is Closer Element to X ?

Example 1:
Input: arr = [1,2,3,4,5], k = 4, x = 3
Output: [1,2,3,4]



WHAT IS CLOSER ELEMENTS OF X?
1. X ka sabse jyada closer element konsa hoga jo uske sabse jyada nearly ya uske barabar hoga
2. I need only number of K elements jo X ke nearly hai like: 1 2 3 and 4

Two Pointer Approach
Step 01: sort with respect to difference



Diff.

23	19	13	5	0	4	7	10	13	15	18	20	21

Iteration:1 X=35 start = 0 End = 12 a = arr[start] = 12 b = arr[End] = 56

① End - start ? = K

12 - 0 ? = 4

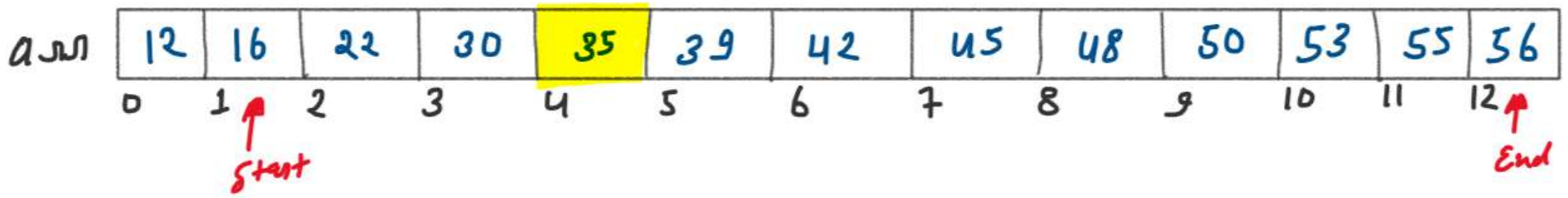
TRUE

② (|X - a| > |X - b|)

|35 - 12| > |35 - 56|

23 > 21

start ++



Iteration:2 X=35 start = 1 End = 12 a = arr[start] = 16 b = arr[End] = 56

① End - start) = K

12 - 1) = 4

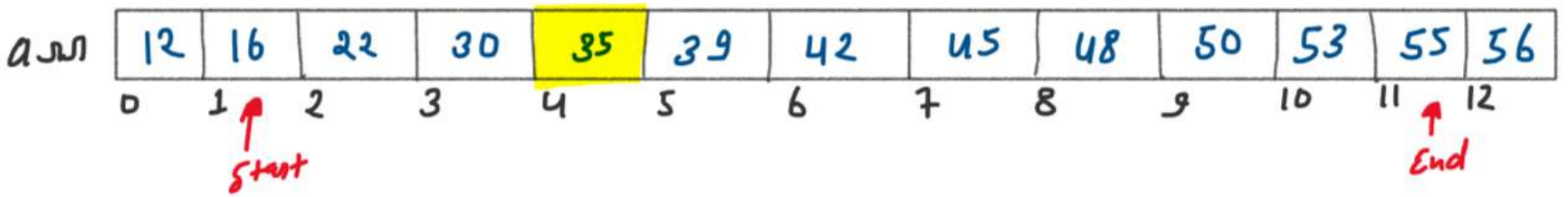
TRUE

② (|X - a| < |X - b|)

|35 - 16| < |35 - 56|

19 < 21

End--



Situation: 3 X=35 start = 1 End = 11 a = arr[start] = 16 b = arr[End] = 55

① End - start ≥ K

11 - 1 ≥ 4

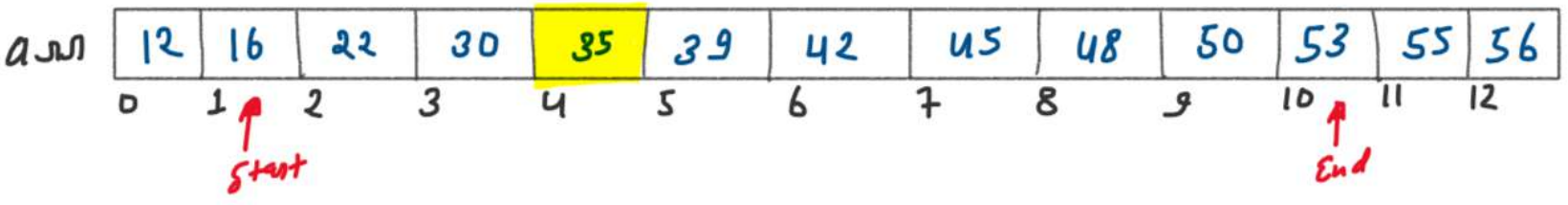
TRUE

② (|X - a| < |X - b|)

|35 - 16| < |35 - 55|

19 < 20

End--



Iteration: 4 X=35 start = 1 End = 10 a = arr[start] = 16 b = arr[End] = 53

① End - start ? = K

10 - 1 ? = 4

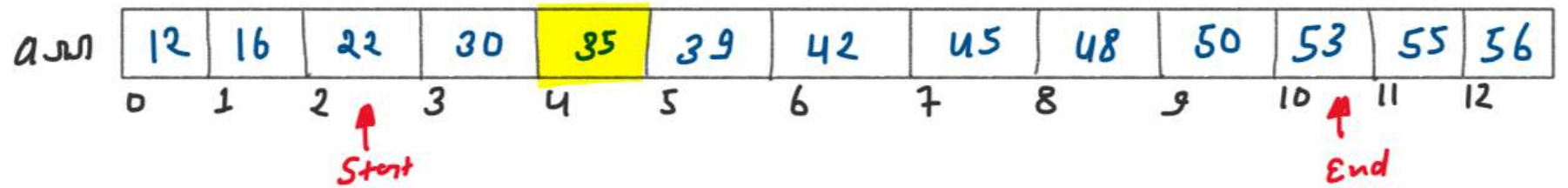
TRUE

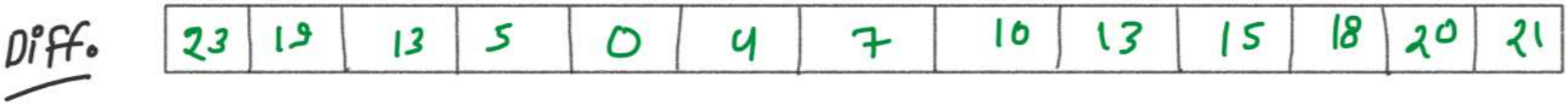
② (|X - a| > |X - b|)

|35 - 16| > |35 - 53|

19 > 18

start ++





Iteration: 5 X=35 start = 2 End = 10 a = arr[start] = 22 b = arr[End] = 53

① End - start + 1 = K

10 - 2 + 1 = 4

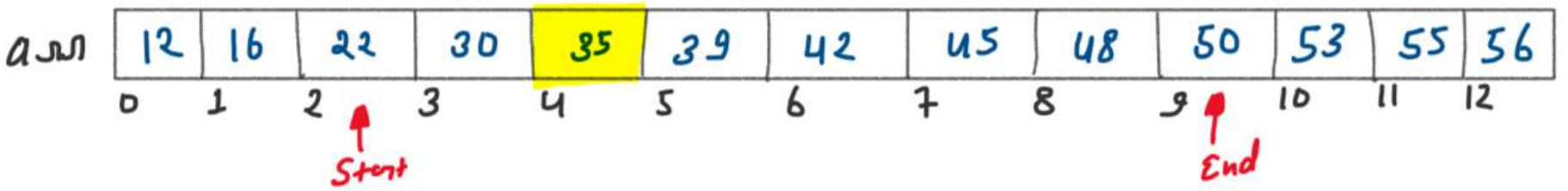
TRUE

② (|X - a| < |X - b|)

|35 - 22| < |35 - 53|

13 < 18

End--



Iteration: 6 X=35 start = 2 End = 9 a = arr[start] = 22 b = arr[End] = 50

① End - start + 1 = K

9 - 2 + 1 = 4

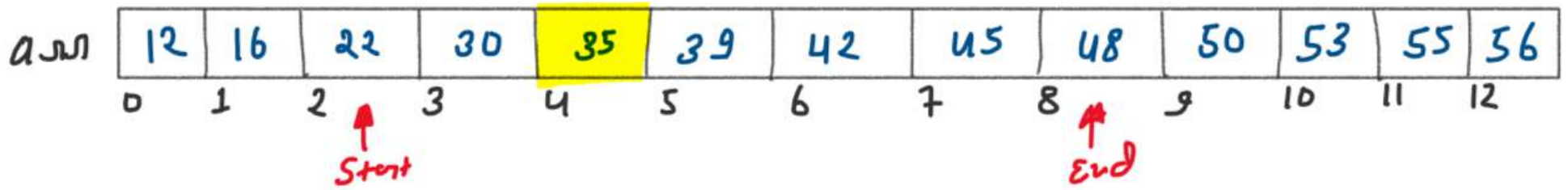
TRUE

② (|X - a| < |X - b|)

|35 - 22| < |35 - 50|

13 < 15

End--



Situation: 7 X=35 start = 2 End = 8 a = arr[start] = 22 b = arr[End] = 48

① End - start ? = K

8 - 2 ? = 4

TRUE

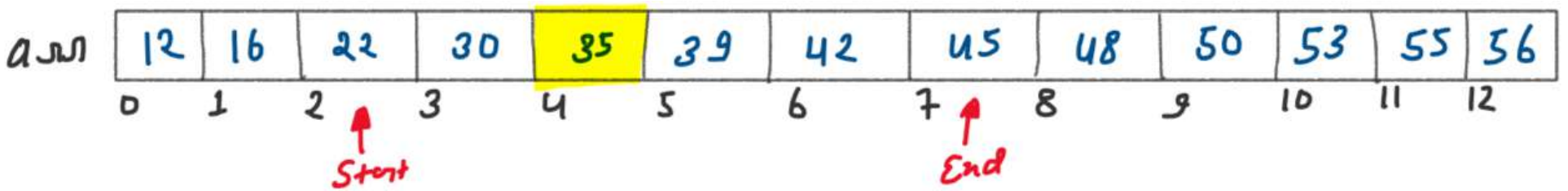
② (|X - a| == |X - b|)

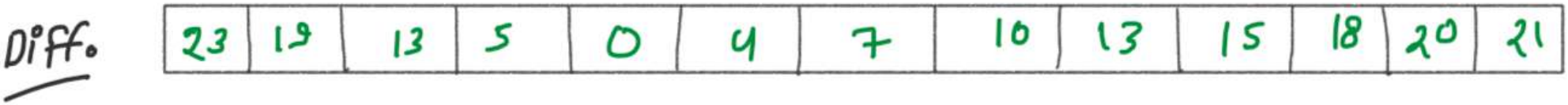
|35 - 22| == |35 - 48|

13 == 13

End --

(a < b)





Iteration: 8 X=35 start = 2 End = 7 a = arr[start] = 22 b = arr[End] = 45

① End - start) = K

7 - 2) = 4

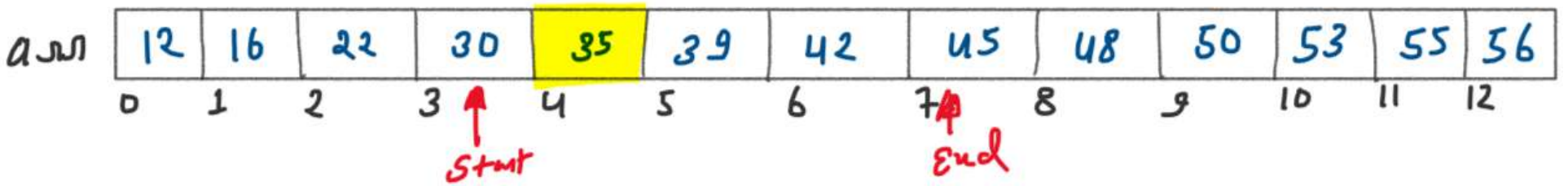
TRUE

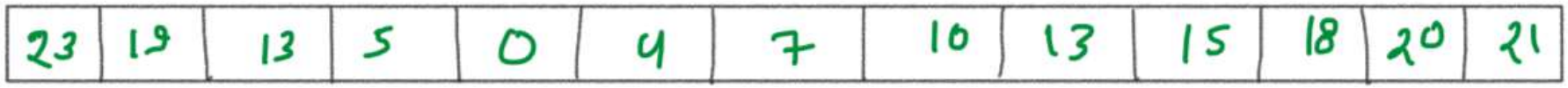
② (|X - a| > |X - b|)

|35 - 22| > |35 - 45|

13 > 10

start ++





Iteration-9 X=35 start = 3 End = 7 a = arr[start] = 30 b = arr[End] = 45

① End - start + 1 = K

7 - 3 + 1 = 4

TRUE

② (|X - a| < |X - b|)

|35 - 30| < |35 - 45|

5 < 10

End--

arr	12	16	22	30	35	39	42	45	48	50	53	55	56
	0	1	2	3	4	5	6	7	8	9	10	11	12

start (3) End (6)

Diff.	23	17	13	5	0	4	7	10	13	15	18	20	21

Iteration-10 X=35 start = 3 End = 6 a = arr[start] = 30 b = arr[End] = 42

① End - start) = K

6 - 3) = 4

FAISE X

30	35	39	42

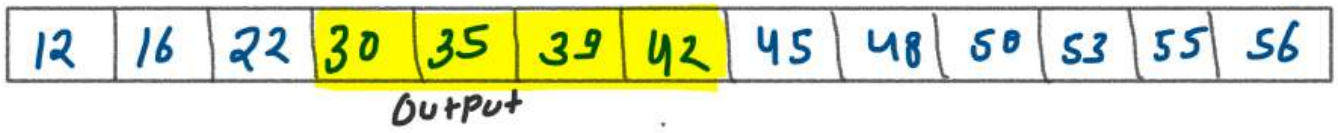
Output

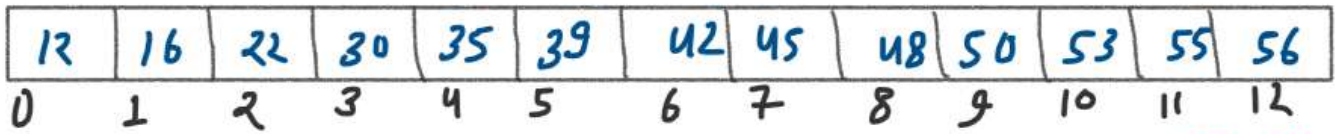
```cpp
// HW 02: Find K-Closest Element (Leetcode-658)
class Solution {
public:
    // APPROACH 01: Two Pointer Approach (Maximum/Top to Minimum/Bottom)
    vector<int> twoPointerApp(vector<int>& arr, int k, int x){
        vector<int> ans;
        int n = arr.size();
        int start = 0;
        int end = n-1;

        // Step 01: Sorting with respect to diff of a and b
        while(end-start >= k){
            int a = arr[start];
            int b = arr[end];

            if(abs(x-a)<abs(x-b)){
                end--;
            }
            else if(abs(x-a)>abs(x-b)){
                start++;
            }
            else{
                end--;
            }
        }

        // Step 02: find nearly element of x
        for(int i=start;i<=end;i++){
            ans.push_back(arr[i]);
        }
        // return ans; or
        return vector<int>(arr.begin()+start,arr.begin()+end+1);
    }
    vector<int> findClosestElements(vector<int>& arr, int k, int x) {
        return twoPointerApp(arr,k,x);
    }
};
/*
Time complexity: O(N-K), where N is length of arr and K is length of ans
Space complexity: O(1), no extra space used
*/


/*
Example 1:
Input: arr = [1,2,3,4,5], k = 4, x = 3
Output: [1,2,3,4]

Example 2:
Input: arr = [1,2,3,4,5], k = 4, x = -1
Output: [1,2,3,4]

Example 3:
Input: arr = [1,2,3,4,5], k = 4, x = 6
Output: [1,2,3,4]

Example 4:
Input: arr = [12,16,22,30,35,39,42,45,48,50,53,55,56], k = 4, x = 35
Output: [30,35,39,42]
*/
```

HW 02: Find K-Closest Element (Leetcode-658)

Ex:01

K = 4 X = 35





|X - arr[i]| → 23 19 13 5 0 4 7 10 13 15 18 20 21

```
Binary search and two pointer (Minimum/Bottom to Maximum/Top approach)
Step 01: Find lower bound value using Binary Search
Step 02: High => this is closest value of x
         Low  => High - 1
Step 03: Expand the window from [Low, High] to K
          If arr[Low]-X > arr[High]-X then High++
          Else arr[Low]-X < arr[High]-X then Low-- till K==0
Step 04: Return ans
```

```cpp
// HW 02: Find K-Closest Element (Leetcode-658)
/*
APPROACH: 02
Binary search and two pointer (Minimum/Bottom to Maximum/Top approach)
Step 01: Find lower bound value using Binary Search
Step 02: High => this is closest value of x
         Low  => High - 1
Step 03: Expand the window from [Low, High] to K
           If arr[Low]-X > arr[High]-X then High++
           Else arr[Low]-X < arr[High]-X then Low-- till K==0
Step 04: Return ans
*/
class Solution {
public:
    // Step 01: Lower bound value using binary search
    int lowerBound(vector<int>& arr, int x){
        int start = 0;
        int end = arr.size()-1;
        int ans = end; // -1 index bound error de skta hai when x=-1 ho ya x=invalid value

        while(start<=end){
            int mid = (start + end)/2;
            if(arr[mid]>=x){
                ans = mid;
                end = mid-1;
            }
            else if(arr[mid]<x){
                start = mid + 1;
            }
            else{
                end = mid-1;
            }
        }
        return ans;
    }
    // Two Pointer Approach + binary search
    vector<int> bs_method(vector<int>& arr, int k, int x){
        int h = lowerBound(arr,x);
        int l = h-1;

        // Sorting with respect to diff of a and b
        while(k--){
            if(l < 0){
                h++;
            }
            else if(h >= arr.size()){
                l--;
            }
            else if(abs(x-arr[l])>abs(x-arr[h])){
                h++;
            }
            else{
                l--;
            }
        }
        return vector<int>(arr.begin()+l+1,arr.begin()+h);
    }
    vector<int> findClosestElements(vector<int>& arr, int k, int x) {
        return bs_method(arr,k,x);
    }
};
/*
Time complexity: O(NlogN), where N is length of arr
Space complexity: O(1), no extra space used
*/



/*
Example 1:
Input: arr = [1,2,3,4,5], k = 4, x = 3
Output: [1,2,3,4]

Example 2:
Input: arr = [1,2,3,4,5], k = 4, x = -1
Output: [1,2,3,4]

Example 3:
Input: arr = [1,2,3,4,5], k = 4, x = 6
Output: [1,2,3,4]

Example 4:
Input: arr = [12,16,22,30,35,39,42,45,48,50,53,55,56], k = 4, x = 35
Output: [30,35,39,42]
*/
```