

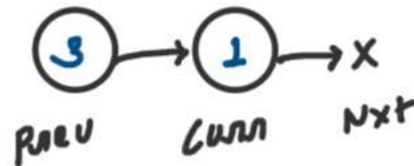
HW 10: Find Minimum and Maximum Number of Nodes  
Between Critical Points (Leetcode-2048)

Ex 1

Input



head



Doj Run

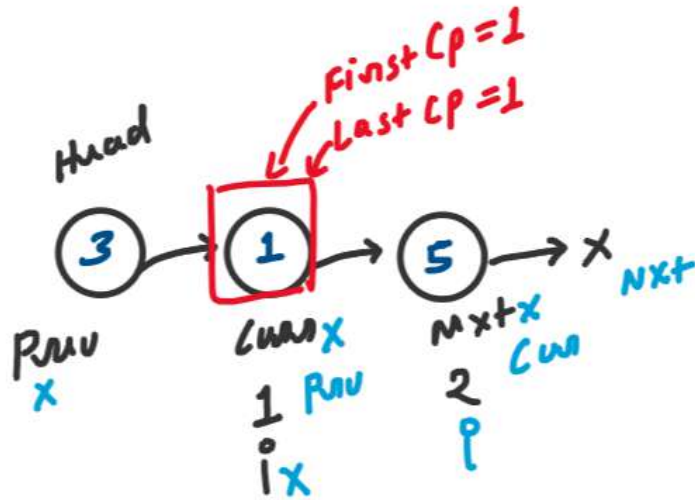
NO critical point exist  
Output [-1, -1]

```
vector<int> ans = {-1, -1};  
Node* prev = head;  
if (!prev) return ans;  
Node* curr = head->next;  
if (!curr) return ans;  
Node* next = curr->next;  
if (!next) return ans; ✓
```

Ex2

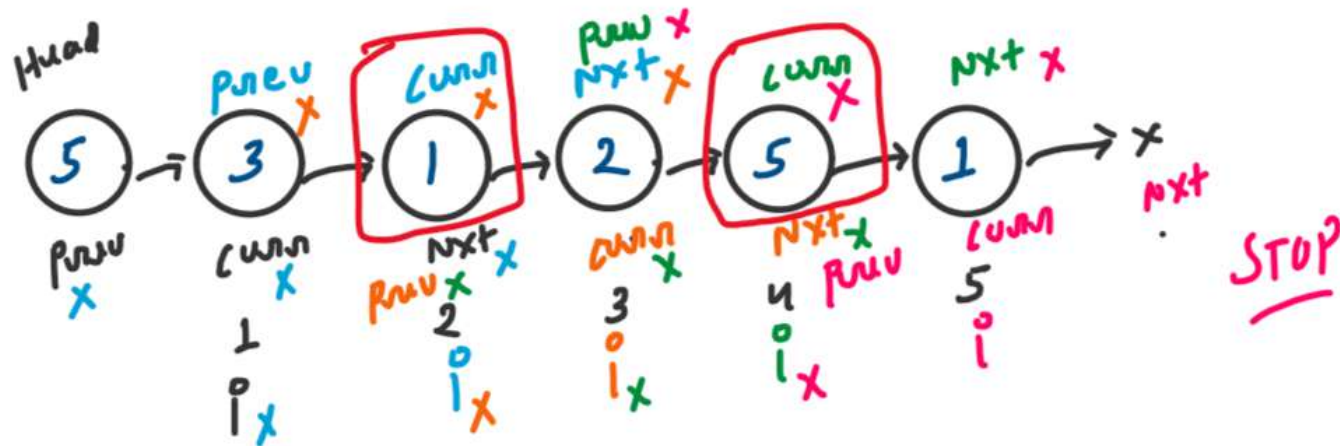


Dry Run



One critical point exist  
 $1 < 3$  &  $1 < 5$   
Output  $\rightarrow [-1, -1]$

Ex:3



$$\text{minDis} = i - \text{lastCP} \Rightarrow 4 - 2 \Rightarrow 2$$

$$\text{firstCP} = -1 \quad 2 \quad 2$$

$$\text{lastCP} = -1 \quad 2 \quad 4$$

$$\text{maxDis} = \text{lastCP} - \text{firstCP}$$

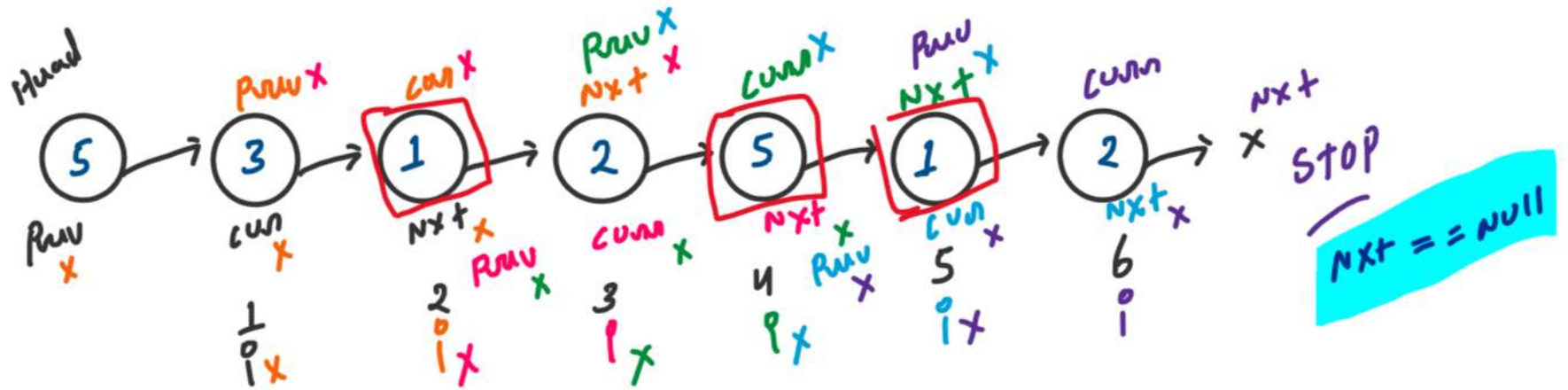
$$= 4 - 2$$

$$= 2$$

Two critical points exist

$$\text{O/P} \Rightarrow [2, 2]$$

Ex: 4



First CP = ~~1~~ 2  
 Last CP = ~~1~~ 2 4 5  
 minDis =  $i - \text{last CP} \Rightarrow 4 - 2 \Rightarrow 5 - 4 = 1$   
 maxDis  $\Rightarrow$  last CP = first CP  
 $\Rightarrow 5 - 2 = 3$

Three critical points exist  
 output  $\Rightarrow [1, 3]$

```
// HW 10: Find Minimum and Maximum Number of Nodes Between  
Critical Points (Leetcode-2048)
```

```
class Solution {  
public:  
    vector<int> nodesBetweenCriticalPoints(ListNode* head) {  
        // vector initialized with minDis and maxDis  
        vector<int> ans = {-1, -1};  
        ListNode* prev = head;  
        if(!prev) return ans;  
        ListNode* curr = prev->next;  
        if(!curr) return ans;  
        ListNode* nxt = curr->next;  
        if(!nxt) return ans;  
  
        int firstCP = -1;  
        int lastCP = -1;  
        int i = 1;  
        int minDis = INT_MAX;  
  
        while(nxt){...}  
  
        // Only one critical point found condition  
        if(lastCP == firstCP){  
            return ans;  
        }  
        else {  
            ans[0] = minDis;  
            ans[1] = lastCP - firstCP;  
        }  
        return ans;  
    }  
};
```

```
while(nxt){  
    bool isCP = ((curr->val > prev->val && curr->val > nxt->val)  
                || (curr->val < prev->val && curr->val < nxt->val))  
                ? true : false;  
  
    // first critical point condition  
    if(isCP && firstCP == -1){  
        firstCP = i;  
        lastCP = i;  
    }  
    // at least one critical point ke liye condition  
    else if(isCP){  
        minDis = min(minDis, i - lastCP);  
        lastCP = i;  
    }  
    i++;  
    prev = prev->next;  
    curr = curr->next;  
    nxt = nxt->next;  
}
```

**Time complexity:**  $O(N)$ ,  
Where  $N$  is number of nodes of the Linked List

**Space complexity:**  $O(1)$ ,  
Where no extra space used