

```

----- MODULE CB -----
EXTENDS Integers
CONSTANTS  $X, Y, Z$ 
ASSUME  $\wedge X \in 0 \dots 100$ 
       $\wedge Y \in 0 \dots 100$ 
       $\wedge Z \in 0 \dots 100$ 
       $\wedge X + Y + Z > 0$ 

*****

--fair algorithm CB{
  variable  $r = X, g = Y, b = Z$ ;
  { S: while ( TRUE )
    { either
      { await ( $r > 1$ );
         $r := r - 2$ ;
      } ;
    or
      { await ( $g > 1$ );
         $g := g - 2$ ;
      } ;
    or
      { await ( $b > 1$ );
         $b := b - 2$ ;
      } ;
    or
      { await ( $r > 0 \wedge g > 0$ );
         $r := r - 1$ ;  $g := g - 1$ ;  $b := b + 1$ 
      } ;
    or
      { await ( $g > 0 \wedge b > 0$ );
         $g := g - 1$ ;  $b := b - 1$ ;  $r := r + 1$ 
      } ;
    or
      { await ( $b > 0 \wedge r > 0$ );
         $b := b - 1$ ;  $r := r - 1$ ;  $g := g + 1$ 
      } ;
    }
  }
}

*****

BEGIN TRANSLATION – the hash of the PCal code: PCal-4b438aebbd77830f73a3c8dc8ac321c0
VARIABLES  $r, g, b$ 

vars  $\triangleq \langle r, g, b \rangle$ 

```

$$\begin{aligned}
Init &\triangleq \text{Global variables} \\
&\wedge r = X \\
&\wedge g = Y \\
&\wedge b = Z \\
Next &\triangleq \vee \wedge (r > 1) \\
&\quad \wedge r' = r - 2 \\
&\quad \wedge \text{UNCHANGED } \langle g, b \rangle \\
&\vee \wedge (g > 1) \\
&\quad \wedge g' = g - 2 \\
&\quad \wedge \text{UNCHANGED } \langle r, b \rangle \\
&\vee \wedge (b > 1) \\
&\quad \wedge b' = b - 2 \\
&\quad \wedge \text{UNCHANGED } \langle r, g \rangle \\
&\vee \wedge (r > 0 \wedge g > 0) \\
&\quad \wedge r' = r - 1 \\
&\quad \wedge g' = g - 1 \\
&\quad \wedge b' = b + 1 \\
&\vee \wedge (g > 0 \wedge b > 0) \\
&\quad \wedge g' = g - 1 \\
&\quad \wedge b' = b - 1 \\
&\quad \wedge r' = r + 1 \\
&\vee \wedge (b > 0 \wedge r > 0) \\
&\quad \wedge b' = b - 1 \\
&\quad \wedge r' = r - 1 \\
&\quad \wedge g' = g + 1 \\
Spec &\triangleq \wedge Init \wedge \Box [Next]_{vars} \\
&\quad \wedge \text{WF}_{vars}(Next)
\end{aligned}$$

END TRANSLATION – the hash of the generated TLA code (remove to silence divergence warnings): TLA-641e08bc6e7c95f1

$$\begin{aligned}
invariant &\triangleq (r + g + b \geq 0) \\
termination &\triangleq \Diamond(r + g + b \leq 1 \wedge r + g + b \geq 0)
\end{aligned}$$

*nontermination1* and *nontermination0* are for checking the ending at all even constants or all odd constants

$$\begin{aligned}
nontermination1 &\triangleq \Diamond(r + g + b = 1) \\
nontermination0 &\triangleq \Diamond(r + g + b = 0)
\end{aligned}$$

Invariant is  $P = \{r + g + b \geq 0\}$  because: – *invariant*  $\triangleq (r + g + b \geq 0)$ ; this invariant doesn't throw an error while model checking

*stable*( $P$ )

$P \wedge G \Rightarrow P(x, e)$

$(r + g + b \geq 0) \wedge (r > 1) \Rightarrow r - 2 + g + b \geq 0$

$(r + g + b > 1) \Rightarrow r + g + b \geq 2$  (This holds)-1st

$\wedge$

$(r + g + b \geq 0) \wedge (g > 1) \Rightarrow r + g - 2 + b \geq 0$  (This holds;similar to the 1st one)-2nd

$\wedge$   
 $(r + g + b \geq 0) \wedge (b > 1) \Rightarrow r + g + b - 2 \geq 0$  (This holds; similar to the 1st one)-3rd  
 $\wedge$   
 $(r + g + b \geq 0) \wedge (r > 0 \wedge g > 0) \Rightarrow r - 1 + g - 1 + b + 1 \geq 0$   
 $(r + g + b \geq 0) \wedge (r > 0 \wedge g > 0) \Rightarrow r + g + b \geq 1$   
 $(r + g + b \geq 2) \Rightarrow r + g + b \geq 1$  (This holds)-4th  
 $\wedge$   
 $(r + g + b \geq 0) \wedge (g > 0 \wedge b > 0) \Rightarrow r + 1 + g - 1 + b - 1 \geq 0$  (This holds; similar to 4th one)-5th  
 $\wedge$   
 $(r + g + b \geq 0) \wedge (r > 0 \wedge b > 0) \Rightarrow r - 1 + g + 1 + b - 1 \geq 0$  (This holds; similar to 4th one)-6th

Also from running the models using -fair algorithm; *i.e* the algorithm cannot halt if it has at least one enabled action:-

if  $X, Y$  and  $Z$  (declared constants), are all *even* (includes 0) or all odd: model terminates at  $r + g + b = 0$  thus comes under  $r + g + b \geq 0$   
 else: model terminates at  $r + g + b = 1$  thus comes under  $r + g + b > 0$

Fixed Point is  $0 \leq r + g + b \leq 1$  because: -

$(r > 1)' \wedge (g > 1)' \wedge (b > 1)' \wedge (r > 0 \wedge g > 0)' \wedge (g > 0 \wedge b > 0)' \wedge (r > 0 \wedge b > 0)'$   
 $(r \leq 1) \wedge (g \leq 1) \wedge (b \leq 1) \wedge (r = 0 \vee g = 0) \wedge (g = 0 \vee b = 0) \wedge (r = 0 \vee b = 0)$   
 $r + g + b \leq 1$

invariant is given by  $r + g + b \geq 0$  Thus fixed point is  $0 \leq r + g + b \leq 1$

Progress: - *termination*  $\triangleq \Diamond (r + g + b \leq 1 \wedge r + g + b \geq 0)$ ; this property doesn't throw an error while model checking Taking  $r + g + b = M$ ;  $M$  is bounded below by Zero To show this is a valid metric function; prove  $M$  doesn't increase by any action

$(r > 1) \rightarrow r := r - 1$  ( $r$  decreases hence  $M$  decreases)  
 $(g > 1) \rightarrow g := g - 1$  ( $g$  decreases hence  $M$  decreases)  
 $(b > 1) \rightarrow b := b - 1$  ( $b$  decreases hence  $M$  decreases)  
 $(r > 0 \wedge g > 0) \rightarrow r := r - 1; g := g - 1; b := b + 1$  (net effect is such that  $M$  decreases by 1)  
 $(g > 0 \wedge b > 0) \rightarrow g := g - 1; b := b - 1; r := r + 1$  (net effect is such that  $M$  decreases by 1)  
 $(r > 0 \wedge b > 0) \rightarrow r := r - 1; b := b - 1; g := g + 1$  (net effect is such that  $M$  decreases by 1)  
 metric function cannot go below 0  $M$  eventually reaches 1 or 0, so this program terminates

\ \* Modification History  
 \ \* Last modified Sun Oct 18 19:05:35 EDT 2020 by admin  
 \ \* Created Sat Oct 17 01:17:14 EDT 2020 by admin