

Chapter 7

Ensemble Classifiers

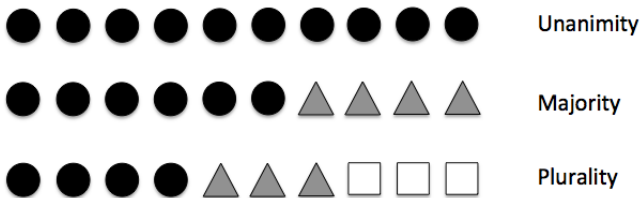
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Learning with ensembles

- Our goal is to combined multiple classifiers
- Mixture of experts, e.g. 10 experts
- Predictions more accurate and robust
- Provide an intuition why this might work
- Simplest approach: majority voting

Majority voting

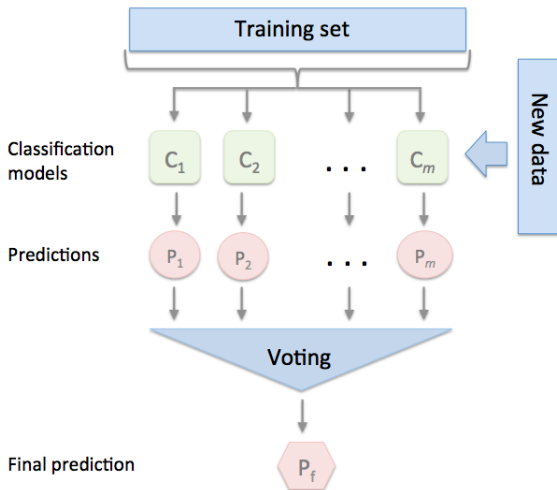
- Majority voting refers to binary setting
- Can easily generalize to multi-class: plurality voting
- Select class label that receives the most votes (mode)



Combining predictions: options

- Train m classifiers C_1, \dots, C_m
- Build ensemble using different classification algorithms (e.g. SVM, logistic regression, etc.)
- Use the same algorithm but fit different subsets of the training set (e.g. random forest)

General approach



Combining predictions via majority voting

We have predictions of individual classifiers C_j and need to select the final class label \hat{y}

$$\hat{y} = \text{mode}\{C_1(\mathbf{x}), C_2(\mathbf{x}), \dots, C_m(\mathbf{x})\}$$

For example, in a binary classification task where $\text{class}_1 = -1$ and $\text{class}_2 = +1$, we can write the majority vote prediction as follows:

$$C(\mathbf{x}) = \text{sign}\left[\sum_j^m C_j(\mathbf{x})\right] = \begin{cases} 1 & \text{if } \sum_j C_j(\mathbf{x}) \geq 0 \\ -1 & \text{otherwise} \end{cases}$$

Intuition why ensembles can work better

Assume that all n base classifiers have the same error rate ϵ . We can express the probability of an error of an ensemble can be expressed as a probability mass function of a binomial distribution:

$$P(y \geq k) = \sum_k^n \binom{n}{k} \epsilon^k (1 - \epsilon)^{n-k} = \epsilon_{\text{ensemble}}$$

Here, $\binom{n}{k}$ is the binomial coefficient n choose k . In other words, we compute the probability that the prediction of the ensemble is wrong.

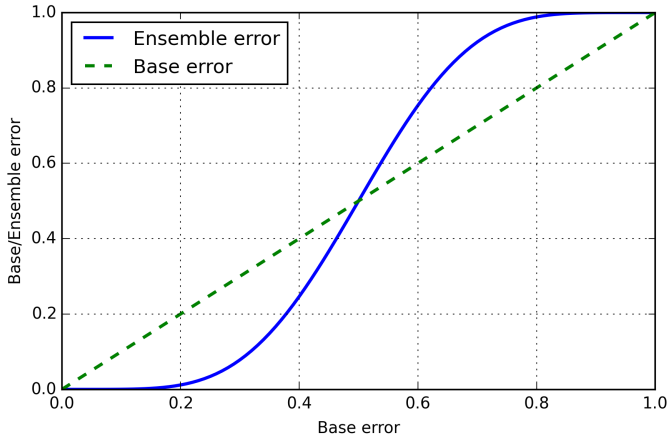
Example

Imagine we have 11 base classifiers ($n = 11$) with an error rate of 0.25 ($\epsilon = 0.25$):

$$P(y \geq k) = \sum_{k=6}^{11} \binom{11}{k} 0.25^k (1 - 0.25)^{11-k} = 0.034$$

So the error rate of the ensemble of $n = 11$ classifiers is much lower than the error rate of the individual classifiers.

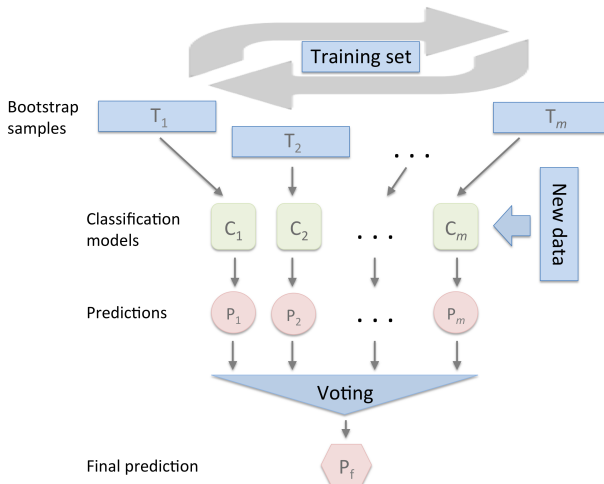
Same reasoning applied to a wider range of error rates



Bootstrap aggregation (bagging)

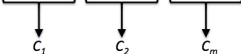
- We used the entire training set for the majority vote classifier
- Here we draw **bootstrap samples**
- In statistics, **bootstrapping** is any test or metric that relies on **random sampling with replacement**.
- Hypothesis testing: bootstrapping often used as an alternative to statistical inference based on the assumption of a parametric model when that assumption is in doubt
- The basic idea of bootstrapping is that inference about a population from sample data, can be modelled by resampling with replacement the sample data and performing inference about a sample from resampled data.

Bagging



Boostrapping example

Sample indices	Bagging round 1	Bagging round 2	...
1	2	7	...
2	2	3	...
3	1	2	...
4	3	1	...
5	7	1	...
6	2	7	...
7	4	7	...



- Seven training examples
- Sample randomly with replacement
- Use each bootstrap sample to train a classifier C_j
- C_j is typically a decision tree
- **Random Forests:** also use random feature subsets

Bagging in scikit-learn

- Instantiate a decision tree classifier
- Make a bagging classifier with decision trees
- Check that the accuracy is higher for the bagging classifier
- [▶ PML github](#)

- Basic idea: start with weak learners that have only a slight performance advantage over random guessing (e.g. a decision tree stump) and try to boost their performance by focusing on training samples that are hard to classify
- Very simple base classifiers learn from misclassified training examples
- The original boosting algorithm was formulated by Robert Schapire in 1990
- It was later refined into **AdaBoost**
- **AdaBoost** (short for Adaptive Boosting) is the most common implementation of boosting

Original boosting algorithm

- 1 Draw a random subset of training samples d_1 without replacement from the training set D to train a weak learner C_1
- 2 Draw second random training subset d_2 without replacement from the training set and add 50 percent of the samples that were previously misclassified to train a weak learner C_2
- 3 Find the training samples d_3 in the training set D on which C_1 and C_2 disagree to train a third weak learner C_3
- 4 Combine the weak learners C_1 , C_2 , and C_3 via majority voting

- In contrast, AdaBoost uses the complete training set to train the weak learners
- Training samples are reweighted in each iteration to build a strong classifier
- End goal is to build a strong classifier that learns from the mistakes of the previous weak learners in the ensemble





