### **DEFINITION**

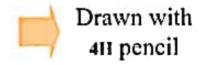
**Dimensioning** is the process of specifying part's information by using of **figures**, symbols and notes.

This information are such as:

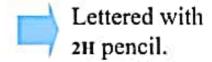
- 1. Sizes and locations of features
- 2. Number required
- 3. Size and geometric tolerances

### DIMENSIONING COMPONENTS

- Extension lines
- Dimension lines (with arrowheads)

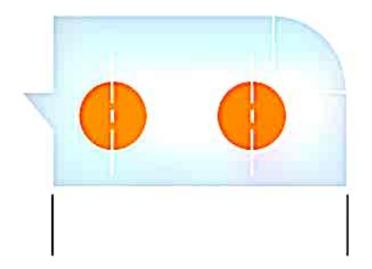


- Leader lines
- Dimension figures
- Notes :
  - local note
  - general note



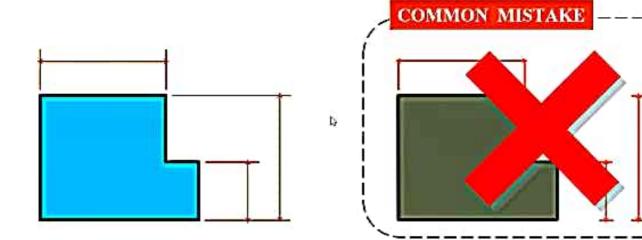
# **EXTENSION LINES**

It indicate the location on the object's features that are dimensioned.



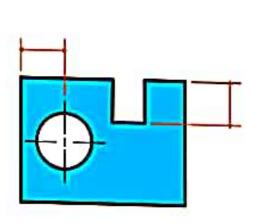
## **EXTENSION LINES**

- Leave a visible gap (≈ 1 mm) from a view and start drawing an extension line.
- Extend the lines beyond the (last) dimension line 1-2 mm.



# **EXTENSION LINES**

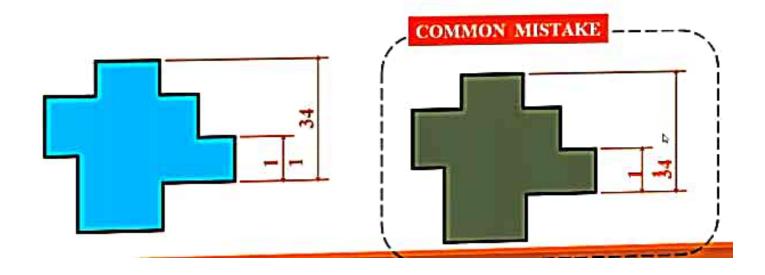
Do not break the lines as they cross object lines.





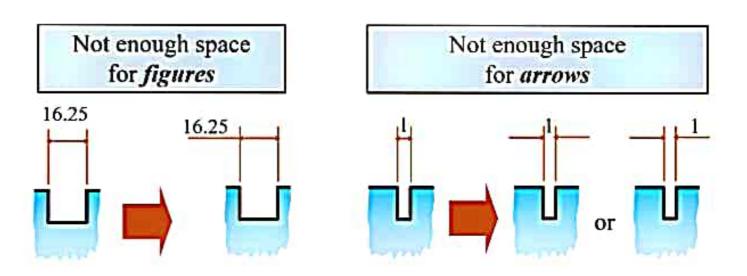
## **DIMENSION FIGURES**

- The height of figures is suggested to be 2.5~3 mm.
- Place the numbers at about 1 mm above dimension line and between extension lines.



### **DIMENSION FIGURES**

When there is not enough space for figure or arrows, put it outside either of the extension lines.



# **DIMENSION FIGURES: UNITS**

The ISO standards adopt the unit of

- Length dimension in millimeters without specifying a unit symbol "mm".
- Angular dimension in degree with a symbol "o"
  place behind the figures (and if necessary
  minutes and seconds may be used together).

A

### **DIMENSION FIGURES: ORIENTATION**

### 1. Aligned method

The dimension figures are placed so that they are readable from the **bottom** and **right side** of the drawing.

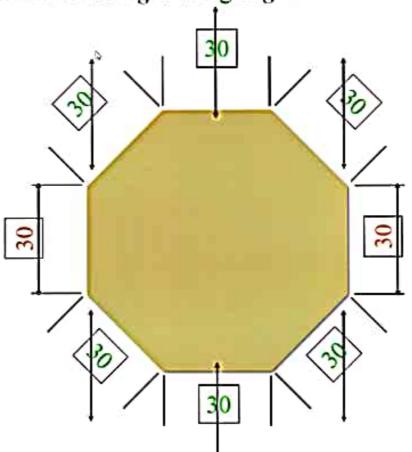
#### 2. Unidirectional method

The dimension figures are placed so that they can be read from the **bottom** of the drawing.

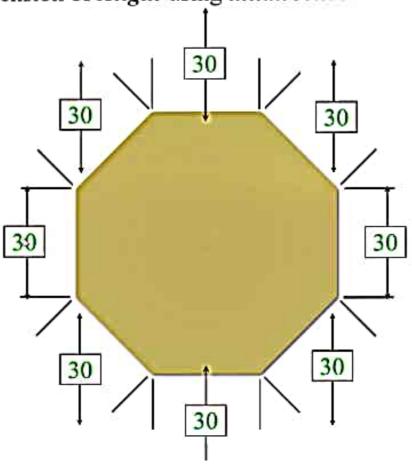
Do not use both system on the same drawing or on the same series of drawing

Ģ.

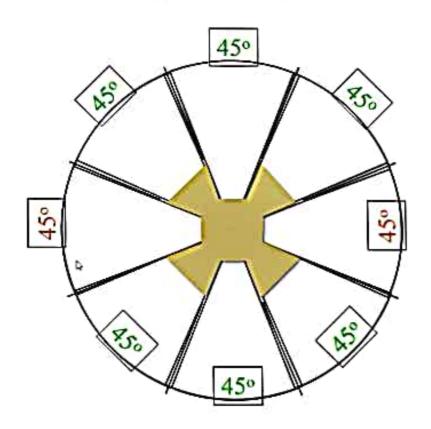
## EXAMPLE: Dimension of length using aligned method.



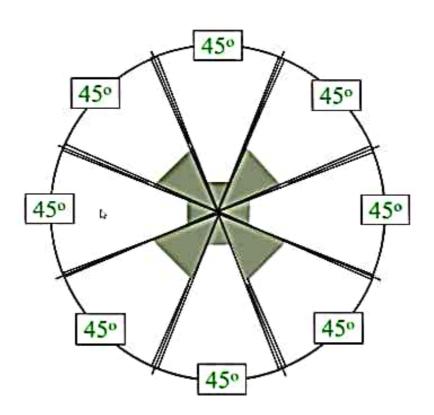
EXAMPLE: Dimension of length using unidirectional method.



# EXAMPLE: Dimension of angle using aligned method.

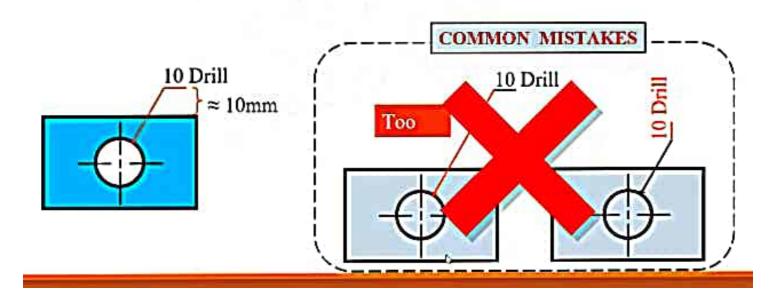


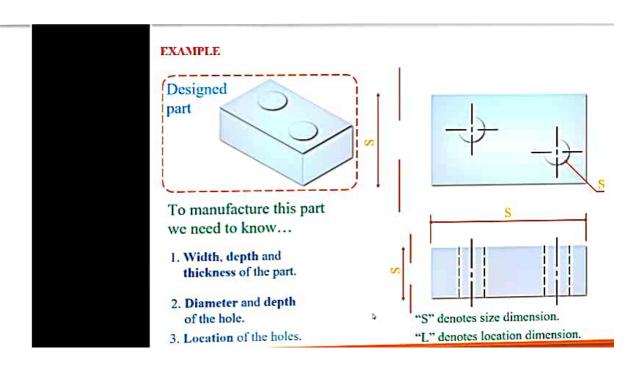
# EXAMPLE: Dimension of angle using unidirectional method.



# LOCAL NOTES

- Place the notes near to the feature which they apply, and should be placed outside the view.
- Always read horizontally.

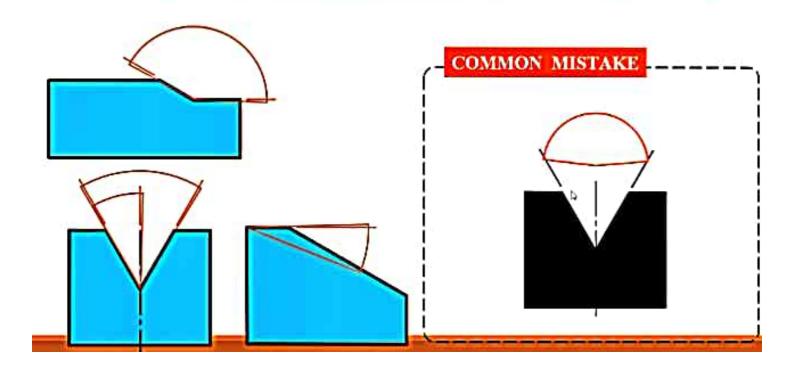




# **ANGLE**

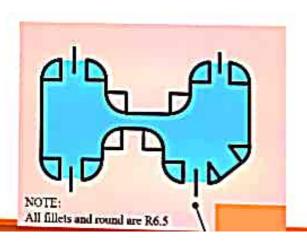


To dimension an angle use circular dimension line having the center at the vertex of the angle.



# FILLETS AND ROUNDS

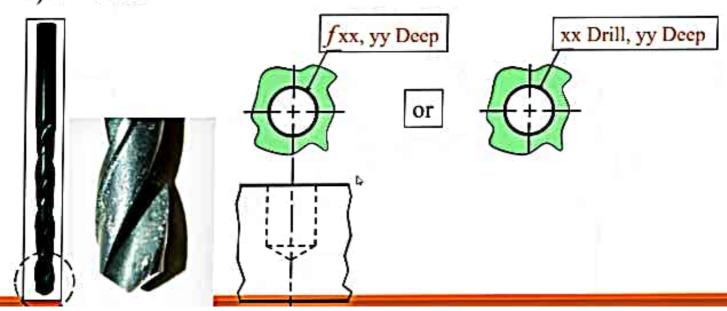
- Give the radius of a typical fillet only by using a local note.
- If all fillets and rounds are uniform in size, dimension may be omitted, but it is necessary to add the note "All fillets and round are Rxx."



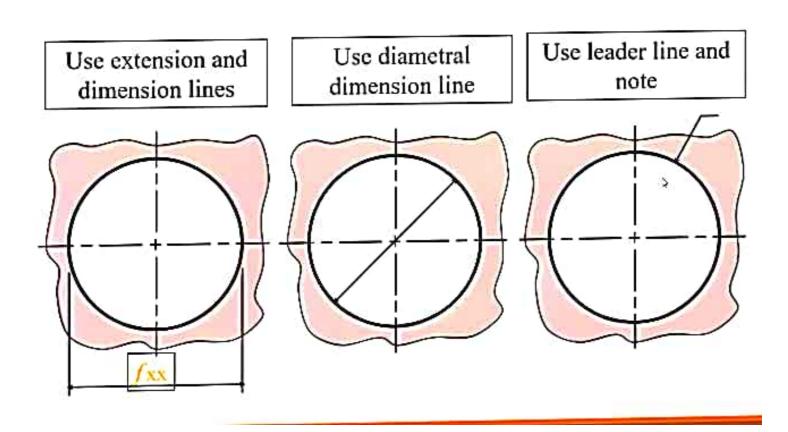
### **HOLES: SMALL SIZE**

Use leader line and local note to specify diameter and hole's depth in the circular view.

### 2) Blind hole

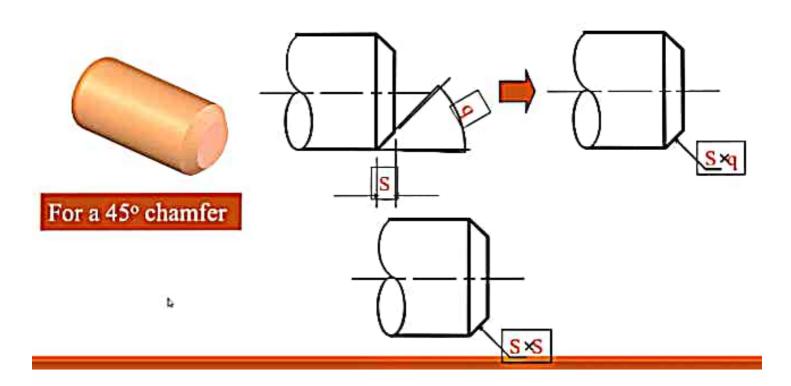


### **HOLES: LARGE SIZE**



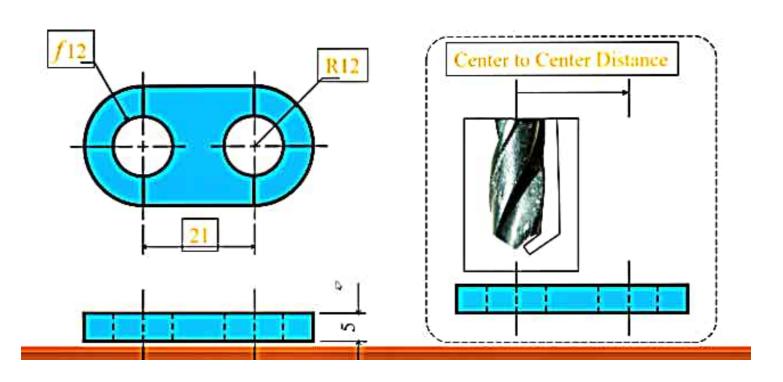
### **CHAMFER**

Use leader line and note to indicate linear distance and angle of the chamfer.



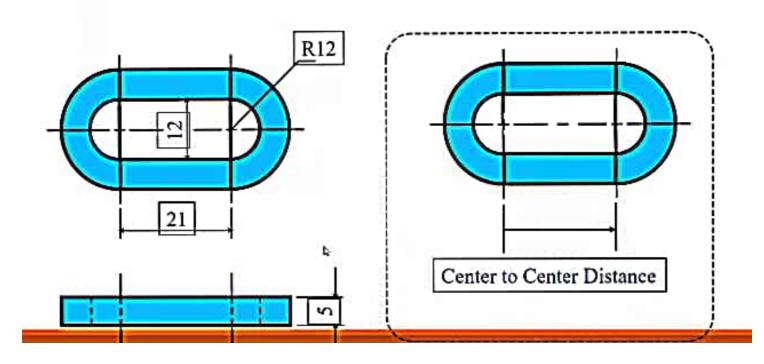
# **ROUNDED-END SHAPES**

Dimensioned according to the manufacturing method used.



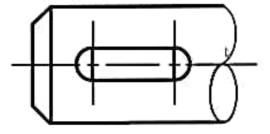
# **ROUNDED-END SHAPES**

Dimensioned according to the manufacturing method used.

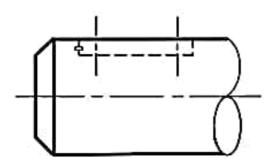


# **ROUNDED-END SHAPES**

Dimensioned according to the standard sizes of another part to be assembled or manufacturing method used.

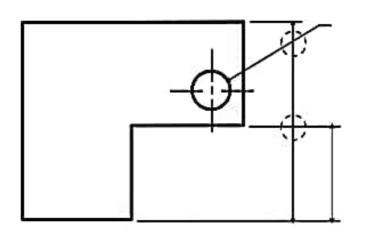


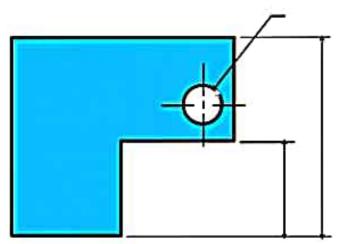




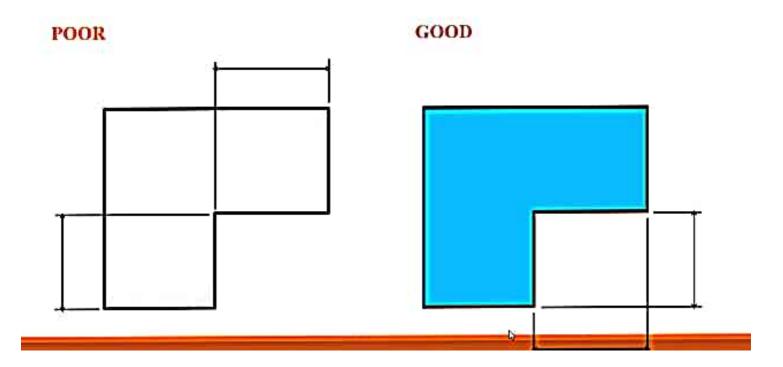
 Dimension lines, leader lines should not cross dimension lines.

POOR GOOD





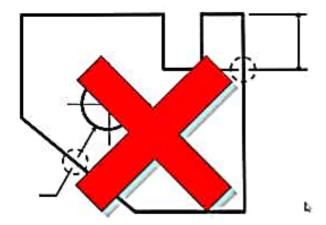
Extension lines should be drawn from the nearest points to be dimensioned.

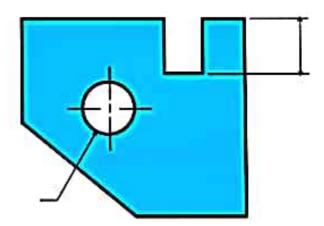


Extension lines of internal feature can cross visible
 lines without leaving a gap at the intersection point.

WRONG

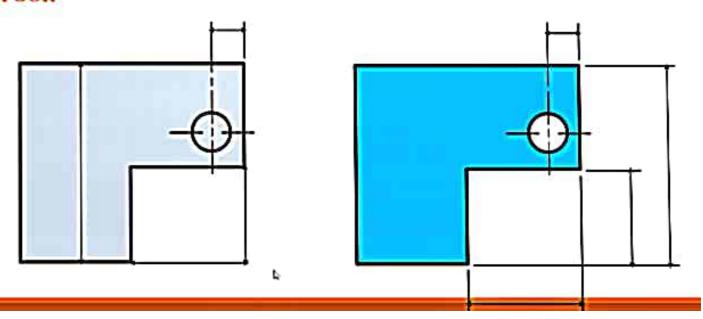
CORRECT





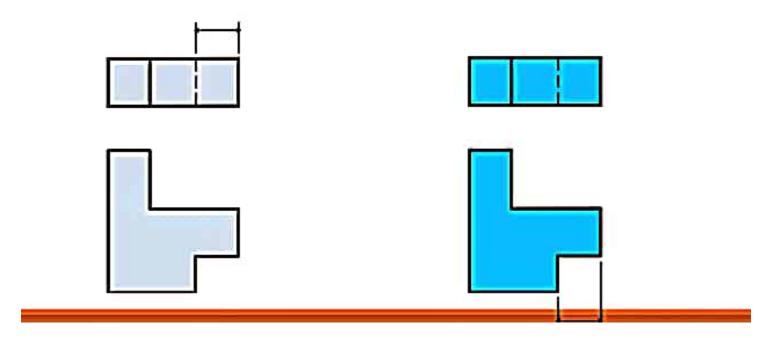
4. Do not use object line, center line, and dimension line as an extension lines.

#### POOR

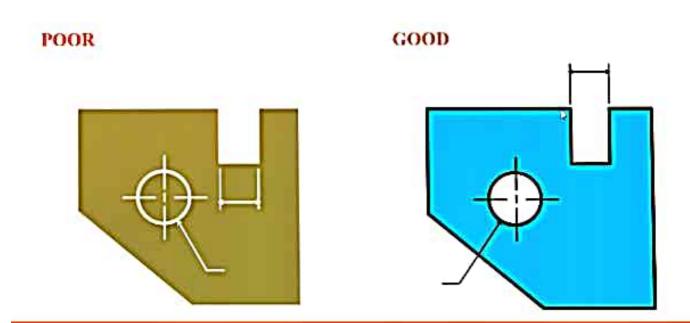


5. Avoid dimensioning hidden lines.

### POOR

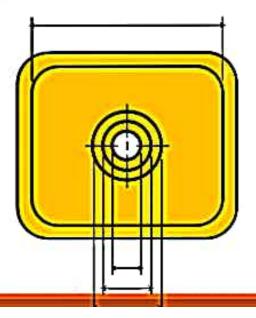


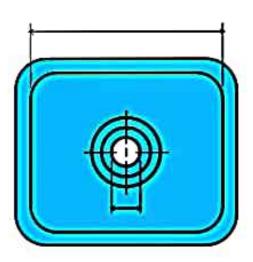
Place dimensions outside the view, unless placing them inside improve the clarity.



6. Place dimensions outside the view, unless placing them inside improve the clarity.

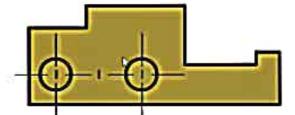
#### JUST OK !!!

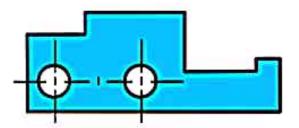




Dimension lines should be lined up and grouped together as much as possible.

POOR GOOD





8. Do not repeat a dimension.

