Abhishek Velpumadugu

Senior Undergraduate Student Department of Computer Science and Engineering

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Academic Qualifications

Year	Degree/Certificate	Institute	CPI/%
2019 - Present	B.Tech in Computer Science	Sree Vidyanikethan Engineering College, Tpty	8.93/10
2019	Class XII (CBSE)	Saint John's School, Kota	77.20 %
2016	Class X (SSC)	Narayan E-Techno School, KPHB, Hyderabad	9.5/10

Achievements

- Acheived a Global Rank of 153 among over 18873 participating candidates in Codechef June LunchTime of 2021.
- Acheived a Global Rank of 878 among over 100000 participating candidates in TCS CodeVita Season 10 in MAY 2022.
- Acheived a Global Rank of **6466** among **over 30000** participating candidates in **Google Kickstart Round D** in April 2021.
- Rated knight Programmer on Leetcode with a rating of 1810 and 4* Coder on Codechef with a rating of 1810.

Work Experience

• Code Monk | Tirupati, India

May'19 - Jul'21

Online Tutor

- Planned lessons for small groups of 5-10 Students, providing 3 hours per week of targeted DSA.
- Communicated with students to discuss academic needs and goals in order to adjust lessons and assessments Provided feedback on assignments, and retaught trouble areas until students reached 90

Projects

• Windy - A Weather App/□Self Project | API

Github July'22

- A Full stack web application allowing users to visualize weather data of the desired city.
- Open Weather Map API is used to fetch the weather of the desired city through input leveraging forms built using HTML.
- News Letter and Weather Forecast Feature implemented using Express.JS, HTML, CSS and JS.
- Vision To Impaired | Artificial intelligence

Github sep'21

- A virtual assistant built to access desktop services which takes voice command as input and executes it.
- It comprises some features such as send an email to users, Tells the latest feeds, Launch any system application like powerpoint, word, notepad etc.,
- Microsoft Boggle Game Solver/□Self Project | C++

Github July'21

- Implemented **Backtrack** Algorithm using recursion to find all the possible solutions of **Microsoft Boggle Game**.
- Used **Trie Data Structure** with the **Dictionary** having more than **40000** words to efficiently search words in **Matrix**.
- Built using C++ Object-Oriented Style to create Trie's header file and used Random generator class for matrix.
- Heart Disease Prediction | Machine Learning

Dec'21 - Jan'22

Supervisor: College Professor

Report, Github

- Designed a **Prediction System** using Machine Learning with a accuracy of **90.2 percentage**.
- This may help in taking preventive measure and hence can try to avoid the possibility of heart disease in patient.
- Implemented a Machine Learning Model to predict if the patient have heart disease or not via Logistic Regression and Random Forest Classifier.

Technical Skills

- Programming: C++, Java, HTML, CSS, NODE JS, SQL.
- Machine Learning: Numpy, Pandas.
- Utilities/Frameworks: Command Line Terminal, Linux, Git, Vim, Github, Bootstrap.
- Platforms: Ubuntu. Windows

Relevant Coursework

- Data Structures and Algorithms
- Database Management Systems
- Operating Systems

• Computer Networks

• Web Development

• Machine Learning