

```
!pip install SpeechRecognition
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cting SpeechRecognition
nloading SpeechRecognition-3.10.1-py2.py3-none-any.whl (32.8 MB)
32.8/32.8 MB 32.1 MB/s eta 0:00:00
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lling collected packages: SpeechRecognition
ssfully installed SpeechRecognition-3.10.1

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```

import nltk
from nltk.sentiment import SentimentIntensityAnalyzer
import speech_recognition as sr

nltk.download('vader_lexicon')

[nltk_data] Downloading package vader_lexicon to /root/nltk_data...
True

def speech_to_text(audio_file_path):
    recognizer = sr.Recognizer()

    with sr.AudioFile(audio_file_path) as source:
        audio_data = recognizer.record(source) # Record the entire audio file
        text = recognizer.recognize_google(audio_data) # Use Google Web Speech API for recognition

    return text
audio_file_path = "/content/getlost-angry.wav"
transcribed_text = speech_to_text(audio_file_path)
print("Transcribed Text:")
print(transcribed_text)

Transcribed Text:
just get lost from here

def map_to_emotion(compound_score):
    if compound_score >= 0.2:
        return "happy"
    elif compound_score >= 0.1:
        return "joyful"
    elif compound_score >= 0.05:
        return "content"
    elif compound_score <= -0.2:
        return "angry"
    elif compound_score <= -0.1:
        return "sad"
    elif compound_score <= -0.05:
        return "disgusted"
    elif compound_score >= -0.05 and compound_score <= 0.05:
        return "neutral"
    else:
        return "surprised"

def analyze_emotion(text):
    sia = SentimentIntensityAnalyzer()
    sentiment_scores = sia.polarity_scores(text)

    # Determine emotion category based on compound score
    compound_score = sentiment_scores['compound']
    emotion_result = map_to_emotion(compound_score)

    return emotion_result
emotion_result = analyze_emotion(transcribed_text)

print(f"Predicted Emotion: {emotion_result}")

```

Predicted Emotion: angry

```
def speech_to_text(audio_file_path):
    recognizer = sr.Recognizer()

    with sr.AudioFile(audio_file_path) as source:
        audio_data = recognizer.record(source) # Record the entire audio file
        text = recognizer.recognize_google(audio_data) # Use Google Web Speech API for recognition

    return text
audio_file_path = "/content/wow-happy.wav"
transcribed_text = speech_to_text(audio_file_path)
print("Transcribed Text:")
print(transcribed_text)
def map_to_emotion(compound_score):
    if compound_score >= 0.2:
        return "happy"
    elif compound_score >= 0.1:
        return "joyful"
    elif compound_score >= 0.05:
        return "content"
    elif compound_score <= -0.2:
        return "angry"
    elif compound_score <= -0.1:
        return "sad"
    elif compound_score <= -0.05:
        return "disgusted"
    elif compound_score >= -0.05 and compound_score <= 0.05:
        return "neutral"
    else:
        return "surprised"
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    return emotion_result
emotion_result = analyze_emotion(transcribed_text)

print(f"Predicted Emotion: {emotion_result}")

Transcribed Text:
wow that's so beautiful
Predicted Emotion: happy
```

```
def speech_to_text(audio_file_path):
    recognizer = sr.Recognizer()

    with sr.AudioFile(audio_file_path) as source:
        audio_data = recognizer.record(source) # Record the entire audio file
        text = recognizer.recognize_google(audio_data) # Use Google Web Speech API for recognition

    return text
audio_file_path = "/content/miss-sad.wav"
transcribed_text = speech_to_text(audio_file_path)
print("Transcribed Text:")
print(transcribed_text)
def map_to_emotion(compound_score):
    if compound_score >= 0.2:
        return "happy"
    elif compound_score >= 0.1:
        return "joyful"
    elif compound_score >= 0.05:
        return "content"
    elif compound_score <= -0.2:
        return "angry"
    elif compound_score <= -0.1:
        return "sad"
    elif compound_score <= -0.05:
        return "disgusted"
    elif compound_score >= -0.05 and compound_score <= 0.05:
        return "neutral"
    else:
        return "surprised"
def analyze_emotion(text):
    sia = SentimentIntensityAnalyzer()
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