Clustering Assignment

There will be some functions that start with the word "grader" ex: grader_actors(), grader_movies(), grader_cost1() etc, you should not change those function definition.

Every Grader function has to return True.

Please check clustering assignment helper functions notebook before attempting this assignment.

- Read graph from the given movie_actor_network.csv (note that the graph is bipartite graph.)
- Using stellergaph and gensim packages, get the dense representation(128dimensional vector) of every node in the graph. [Refer Clustering_Assignment_Reference.ipynb]
- Split the dense representation into actor nodes, movies nodes.(Write you code in def data_split())

Task 1: Apply clustering algorithm to group similar actors

- 1. For this task consider only the actor nodes
- 2. Apply any clustering algorithm of your choice

Refer: https://scikit-learn.org/stable/modules/clustering.html

3. Choose the number of clusters for which you have maximum score of Cost1*Cost2

```
4. Cost1 =
```

```
\frac{1}{N} \sum_{\text{each cluster i}} \frac{\text{(number of nodes in the largest connected component in the graph with the actor nodes and its movie neighborship)}{\text{(total number of nodes in that cluster i)}}
```

where N= number of clusters

(Write your code in def cost1())

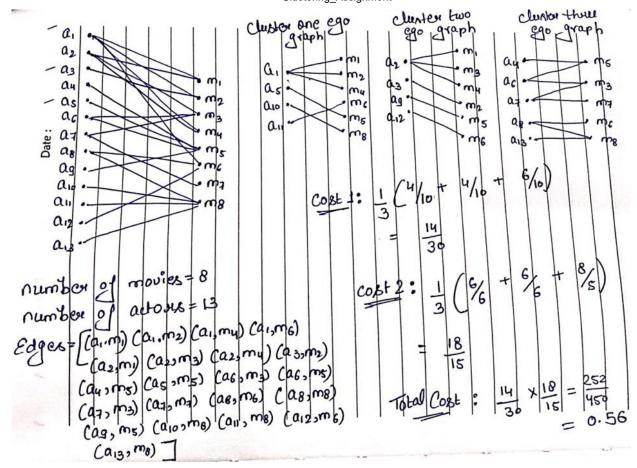
5. Cost2 =

```
\frac{1}{N} \sum_{\text{each cluster i}} \frac{\text{(sum of degress of actor nodes in the graph with the actor nodes and its movie neighbours in cluster i)}}{\text{(number of unique movie nodes in the graph with the actor nodes and its movie neighbours in cluster i)}}
```

where N= number of clusters

(Write your code in def cost2())

- 6. Fit the clustering algorithm with the opimal number_of_clusters and get the cluster number for each node
- 7. Convert the d-dimensional dense vectors of nodes into 2-dimensional using dimensionality reduction techniques (preferably TSNE)
- 8. Plot the 2d scatter plot, with the node vectors after step e and give colors to nodes such that same cluster nodes will have same color



Task 2: Apply clustering algorithm to group similar movies

- 1. For this task consider only the movie nodes
- 2. Apply any clustering algorithm of your choice 3. Choose the number of clusters for which you have maximum score of Cost1*Cost2

```
Cost1 = \frac{1}{N} \sum_{\text{each cluster i}} \frac{\text{(number of nodes in the largest connected component in the graph with the movie nodes and its actor neighbors in that cluster i)}{\text{(total number of nodes in that cluster i)}}
where N= number of clusters
(Write your code in def cost1())

3. Cost2 = \frac{1}{N} \sum_{\text{each cluster i}} \frac{\text{(sum of degress of movie nodes in the graph with the movie nodes and its actor neighbours in cluster i)}{\text{(number of unique actor nodes in the graph with the movie nodes and its actor neighbours in cluster i)}}
where N= number of clusters
(Write your code in def cost2())
```

Algorithm for actor nodes

```
for number_of_clusters in [3, 5, 10, 30, 50, 100, 200, 500]:
    algo = clustering algorith(clusters=number of clusters)
```

```
!pip install networkx==2.3
In [2]:
        Requirement already satisfied: networkx==2.3 in d:\anaconda3\lib\site-packages (2.3)
        Requirement already satisfied: decorator>=4.3.0 in d:\anaconda3\lib\site-packages (from
        networkx==2.3) (4.4.2)
         import networkx as nx
In [3]:
         from networkx.algorithms import bipartite
         import matplotlib.pyplot as plt
         from sklearn.cluster import KMeans
         import numpy as np
         import warnings
         warnings.filterwarnings("ignore")
         import pandas as pd
         # you need to have tensorflow
         from stellargraph.data import UniformRandomMetaPathWalk
         from stellargraph import StellarGraph
In [4]:
         data=pd.read csv('movie actor network.csv', index col=False, names=['movie', 'actor'])
         edges = [tuple(x) for x in data.values.tolist()]
In [5]:
In [6]:
         B = nx.Graph()
         B.add_nodes_from(data['movie'].unique(), bipartite=0, label='movie')
         B.add nodes from(data['actor'].unique(), bipartite=1, label='actor')
         B.add edges from(edges, label='acted')
In [7]:
         A = list(nx.connected component subgraphs(B))[0]
In [8]:
         print("number of nodes", A.number_of_nodes())
         print("number of edges", A.number of edges())
        number of nodes 4703
        number of edges 9650
In [9]:
         1, r = nx.bipartite.sets(A)
         pos = \{\}
         pos.update((node, (1, index)) for index, node in enumerate(1))
```

```
pos.update((node, (2, index)) for index, node in enumerate(r))
           # nx.draw(A, pos=pos, with labels=True)
           # plt.show()
           movies = []
In [10]:
           actors = []
           for i in A.nodes():
               if 'm' in i:
                   movies.append(i)
               if 'a' in i:
                   actors.append(i)
           print('number of movies ', len(movies))
           print('number of actors ', len(actors))
          number of movies 1292
          number of actors 3411
           # Create the random walker
In [11]:
           rw = UniformRandomMetaPathWalk(StellarGraph(A))
           # specify the metapath schemas as a list of lists of node types.
           metapaths = [
               ["movie", "actor", "movie"],
               ["actor", "movie", "actor"]
           1
           walks = rw.run(nodes=list(A.nodes()), # root nodes
                           length=100, # maximum length of a random walk
                                        # number of random walks per root node
                           metapaths=metapaths
           print("Number of random walks: {}".format(len(walks)))
          Number of random walks: 4703
           from gensim.models import Word2Vec
In [12]:
           model = Word2Vec(walks, size=128, window=5)
In [13]:
           model.wv.vectors.shape # 128-dimensional vector for each node in the graph
Out[13]: (4703, 128)
In [14]:
           # Retrieve node embeddings and corresponding subjects
           node ids = model.wv.index2word # list of node IDs
           node_embeddings = model.wv.vectors # numpy.ndarray of size number of nodes times embed
           node targets = [ A.node[node id]['label'] for node id in node ids]
          print(node_ids[:15], end='')
          ['a973', 'a967', 'a964', 'a1731', 'a969', 'a970', 'a1028', 'a1057', 'a965', 'a1003', 'm1094', 'a966', 'm67', 'a988', 'm1111']
          print(node_targets[:15],end='')
          ['actor', 'actor', 'actor', 'actor', 'actor', 'actor', 'actor', 'actor', 'actor', 'actor', 'movie', 'actor', 'movie', 'actor', 'movie']
In [15]:
           def data_split(node_ids,node_targets,node_embeddings):
                '''In this function, we will split the node embeddings into actor embeddings , movi
               actor nodes, movie nodes=[],[]
               actor embeddings, movie embeddings=[],[]
               # split the node embeddings into actor embeddings, movie embeddings based on node id
```

```
# By using node_embedding and node_targets, we can extract actor_embedding and movi
               # By using node ids and node targets, we can extract actor nodes and movie nodes
               for i,j in enumerate(node_targets):
                    if j=="actor":
                        actor nodes.append(node ids[i])
                    else:
                        movie nodes.append(node ids[i])
               for i,j in enumerate(node_targets):
                    if j=="actor":
                        actor_embeddings.append(node_embeddings[i])
                    else:
                        movie_embeddings.append(node_embeddings[i])
               return actor_nodes,movie_nodes,actor_embeddings,movie_embeddings
           actor_nodes,movie_nodes,actor_embeddings,movie_embeddings = data_split(node_ids,node_ta
         Grader function - 1
           def grader_actors(data):
In [16]:
               assert(len(data)==3411)
               return True
           grader_actors(actor_nodes)
Out[16]: True
         Grader function - 2
           def grader_movies(data):
In [17]:
               assert(len(data)==1292)
               return True
           grader movies(movie nodes)
Out[17]: True
         Calculating cost1
         Cost1 =
                         (number of nodes in the largest connected component in the graph with the actor nodes and its movie neighbour
          \frac{1}{N} \sum_{\text{each cluster i}}
                                                        (total number of nodes in that cluster i)
         where N= number of clusters
In [18]:
           def cost1(graph,number_of_clusters):
                '''In this function, we will calculate cost1'''
               #https://networkx.org/documentation/stable//reference/algorithms/generated/networkx
               Num_of_nodes_in_largest_cc = max(nx.connected_component_subgraphs(graph), key=len).
               summation = Num_of_nodes_in_largest_cc/graph.number_of_nodes()
               cost1= summation/number of clusters
```

```
import networkx as nx
```

return cost1

```
In [19]: from networkx.algorithms import bipartite
    graded_graph= nx.Graph()
    graded_graph.add_nodes_from(['a1','a5','a10','a11'], bipartite=0) # Add the node attrib
    graded_graph.add_nodes_from(['m1','m2','m4','m6','m5','m8'], bipartite=1)
    graded_graph.add_edges_from([('a1','m1'),('a1','m2'),('a1','m4'),('a11','m6'),('a5','m5)]
    l={'a1','a5','a10','a11'};r={'m1','m2','m4','m6','m5','m8'}
    pos = {}
    pos.update((node, (1, index)) for index, node in enumerate(1))
    pos.update((node, (2, index)) for index, node in enumerate(r))
    # nx.draw_networkx(graded_graph, pos=pos, with_labels=True,node_color='lightblue',alpha
```

Grader function - 3

```
In [20]: graded_cost1=cost1(graded_graph,3)
    def grader_cost1(data):
        assert(data==((1/3)*(4/10))) # 1/3 is number of clusters
        return True
        grader_cost1(graded_cost1)
```

Out[20]: True

Calculating cost2

```
Cost2 =
```

 $\frac{1}{N} \sum_{\text{each cluster i}} \frac{\text{(sum of degress of actor nodes in the graph with the actor nodes and its movie neighbours in cluster i)}}{\text{(number of unique movie nodes in the graph with the actor nodes and its movie neighbours in cluster i)}}$

where N= number of clusters

```
In [21]:

def cost2(graph,number_of_clusters):
    '''In this function, we will calculate cost1'''

sum_of_a_deg = 0
    for i,j in enumerate(graph.degree()):
        if 'a' in j[0]:
            sum_of_a_deg += j[1]

total_m = 0
    for nod in graph.nodes():
        if 'm' in nod:
            total_m+=1

cost2= (sum_of_a_deg/total_m)/number_of_clusters

return cost2
```

Grader function - 4

```
In [22]: graded_cost2=cost2(graded_graph,3)
    def grader_cost2(data):
        assert(data==((1/3)*(6/6))) # 1/3 is number of clusters
        return True
    grader_cost2(graded_cost2)
```

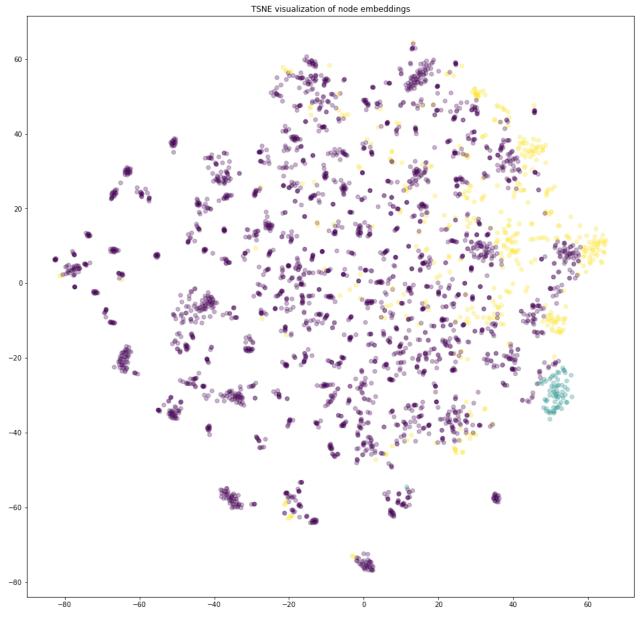
Out[22]: True

Grouping similar actors

```
In [64]: # for number_of_clusters in [3, 5, 10, 30, 50, 100, 200, 500]:
# algo = clustering_algorith(clusters=number_of_clusters)
# you will be passing a matrix of size N*d where N number of actor nodes and
```

```
algo.fit(the dense vectors of actor nodes)
                    You can get the labels for corresponding actor nodes (algo.labels )
          #
                    Create a graph for every cluster(ie., if n_clusters=3, create 3 graphs)
          #
                    (You can use ego graph to create subgraph from the actual graph)
          #
                    compute cost1,cost2
                        (if n cluster=3, cost1=cost1(graph1)+cost1(graph2)+cost1(graph3) # here we
          #
                        cost2=cost2(graph1)+cost2(graph2)+cost2(graph3)
          #
                    computer the metric Cost = Cost1*Cost2
          #
                return number of clusters which have maximum Cost
          from sklearn.cluster import KMeans
          costs = []
          No_cluster = [3, 5, 10, 30, 50, 100, 200, 500]
          for number of clusters in No cluster:
              print("Number of Clusters : " , number_of_clusters)
              kmeans = KMeans(n clusters=number of clusters, random state=0)
              kmeans.fit(actor embeddings)
              lbls = kmeans.labels
              mapping_dic = {}
              for i in range(len(lbls)):
                  mapping dic[actor nodes[i]] = lbls[i]
              c1 = 0
              c2 = 0
              for i in range(number_of_clusters):
                  G1=nx.Graph()
                  for k,v in mapping_dic.items():
                      if(v==i):
                           sub_graph = nx.ego_graph(B,k)
                          G1.add_nodes_from(sub_graph.nodes)
                          G1.add edges from(sub graph.edges())
                  c1 += cost1(G1, number of clusters)
                  c2 += cost2(G1, number of clusters)
              costs.append(c1*c2)
          idx_maxCost = costs.index(max(costs))
          print ("Number of clusters that gives the highest score : {} , Score : {} ".format(No_c
         Number of Clusters :
         Number of Clusters: 100
         Number of Clusters :
                                200
         Number of Clusters :
                                500
         Number of clusters that gives the highest score: 3, Score: 3.8087351005437453
         Displaying similar actor clusters
In [68]:
          kmeans = KMeans(n_clusters=3, random_state=0)
          kmeans.fit(actor embeddings)
          lbls = kmeans.labels_
          from sklearn.manifold import TSNE
          transform = TSNE #PCA
          trans = transform(n_components=2)
          node_embeddings_2d = trans.fit_transform(actor_embeddings)
```

```
In [76]:
          mapping_dic = {}
          for i in range(len(lbls)):
              mapping_dic[actor_nodes[i]] = lbls[i]
In [79]:
          import numpy as np
          # draw the points
          label_map = mapping_dic
          node_colours = [ label_map[target] for target in actor_nodes]
          plt.figure(figsize=(20,16))
          plt.axes().set(aspect="equal")
          plt.scatter(node_embeddings_2d[:,0],
                      node_embeddings_2d[:,1],
                      c=node_colours, alpha=0.3)
          plt.title('{} visualization of node embeddings'.format(transform.__name__))
          plt.show()
```



Grouping similar movies

```
def cost1(graph,number_of_clusters):
In [80]:
               '''In this function, we will calculate cost1'''
              #https://networkx.org/documentation/stable//reference/algorithms/generated/networkx
              Num_of_nodes_in_largest_cc = max(nx.connected_component_subgraphs(graph), key=len).
              summation = Num_of_nodes_in_largest_cc/graph.number_of_nodes()
              cost1= summation/number_of_clusters
              return cost1
          def cost2(graph, number of clusters):
               '''In this function, we will calculate cost1'''
              sum_of_a_deg = 0
              for i,j in enumerate(graph.degree()):
                  if 'm' in j[0]:
                       sum_of_a_deg += j[1]
              total m = 0
              for nod in graph.nodes():
                  if 'a' in nod:
                       total m+=1
              cost2= (sum of a deg/total m)/number of clusters
              return cost2
          from sklearn.cluster import KMeans
          costs = []
          No_cluster = [3, 5, 10, 30, 50, 100, 200, 500]
          for number_of_clusters in No_cluster:
              print("Number of Clusters : " , number_of_clusters)
              kmeans = KMeans(n_clusters=number_of_clusters, random_state=0)
              kmeans.fit(movie embeddings)
              lbls = kmeans.labels_
              mapping_dic = {}
              for i in range(len(lbls)):
                  mapping dic[movie nodes[i]] = lbls[i]
              c1 = 0
              c2 = 0
              for i in range(number_of_clusters):
                  G1=nx.Graph()
                  for k,v in mapping_dic.items():
                       if(v==i):
                           sub_graph = nx.ego_graph(B,k)
                           G1.add_nodes_from(sub_graph.nodes)
                          G1.add_edges_from(sub_graph.edges())
                   c1 += cost1(G1, number of clusters)
                   c2 += cost2(G1,number_of_clusters)
              costs.append(c1*c2)
          idx maxCost = costs.index(max(costs))
          print ("Number of clusters that gives the highest score : {} , Score : {} ".format(No_c
```

```
Number of Clusters : 3
Number of Clusters : 5
Number of Clusters : 10
Number of Clusters : 30
Number of Clusters : 50
Number of Clusters : 100
Number of Clusters : 200
Number of Clusters : 500
Number of Clusters : 500
Number of clusters that gives the highest score : 3 , Score : 2.6789381237318244
```

Displaying similar movie clusters

```
In [83]:
          kmeans = KMeans(n_clusters=3, random_state=0)
          kmeans.fit(movie embeddings)
          lbls = kmeans.labels
          from sklearn.manifold import TSNE
          transform = TSNE #PCA
          trans = transform(n_components=2)
          node embeddings 2d = trans.fit transform(movie embeddings)
          mapping dic = {}
          for i in range(len(lbls)):
              mapping_dic[movie_nodes[i]] = lbls[i]
          import numpy as np
          # draw the points
          label_map = mapping_dic
          node_colours = [ label_map[target] for target in movie_nodes]
          plt.figure(figsize=(20,16))
          plt.axes().set(aspect="equal")
          plt.scatter(node_embeddings_2d[:,0],
                      node_embeddings_2d[:,1],
                      c=node colours, alpha=0.3)
          plt.title('{} visualization of node embeddings'.format(transform.__name__))
```

plt.show()

TSNE visualization of node embeddings

