

## creation of Hashmap :-

Hashmap  $\rightarrow$  key  $\rightarrow$  value

void put  $\begin{cases} \rightarrow \text{Key present} \rightarrow \text{update Value} \\ \rightarrow \text{Key Absent} \rightarrow \text{Insert key-value pair} \end{cases}$

Value remove  $\begin{cases} \rightarrow \text{Key present} \rightarrow \text{Value return after removal} \\ \rightarrow \text{Key Absent} \rightarrow \text{null return} \end{cases}$

Value get  $\begin{cases} \rightarrow \text{Key present} \rightarrow \text{value return} \\ \rightarrow \text{Key Absent} \rightarrow \text{null} \end{cases}$

boolean contains key  $\begin{cases} \rightarrow \text{key present} \rightarrow \text{true} \\ \rightarrow \text{key Absent} \rightarrow \text{false} \end{cases}$

ArrayList<key>keySet  $\rightarrow$  return all keys in a set

int size  $\rightarrow$  no. of keys

void display  $\rightarrow$  key-value pair printing.

Assumption -

$\left\{ \begin{array}{l} \text{key} \in \text{String} \\ \text{value} \in \text{Integer} \end{array} \right.$

# Behaviour of HashMap:

bucket  $\rightarrow$  Initial Capacity  $\Rightarrow$  4

LinkedList<Node>[] bucket;

Bucket  $\rightarrow$

LinkedList  
<Node>



Node

→ key  
→ value.



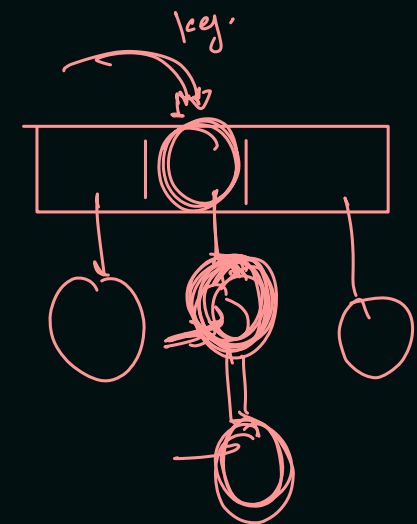
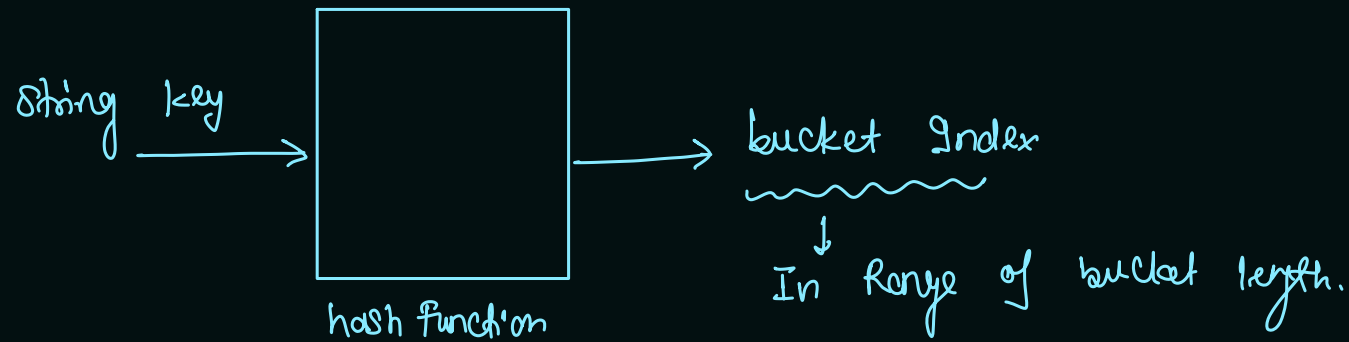
key-Unique.	Bucket Order	Key	Value
Using HashCode.	2	India	125 ✓
Hashing	0	China	180 ✓
on	3	Pakistan	100 ✓
Key.	1	US	40 ✓
	3	Nepal	2 ✓
	2	Bhutan	10 ✓
	1	Egypt	50 ✓
	0	Nigeria	30 ✓
	2	Australia	60 ✓
	2	India	130 ✓

HashCode ("India") = 2  
always same for  
India.

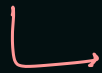
put function in hashmap:

void put(String key, int value):

→ How do we know the bucket index of key.



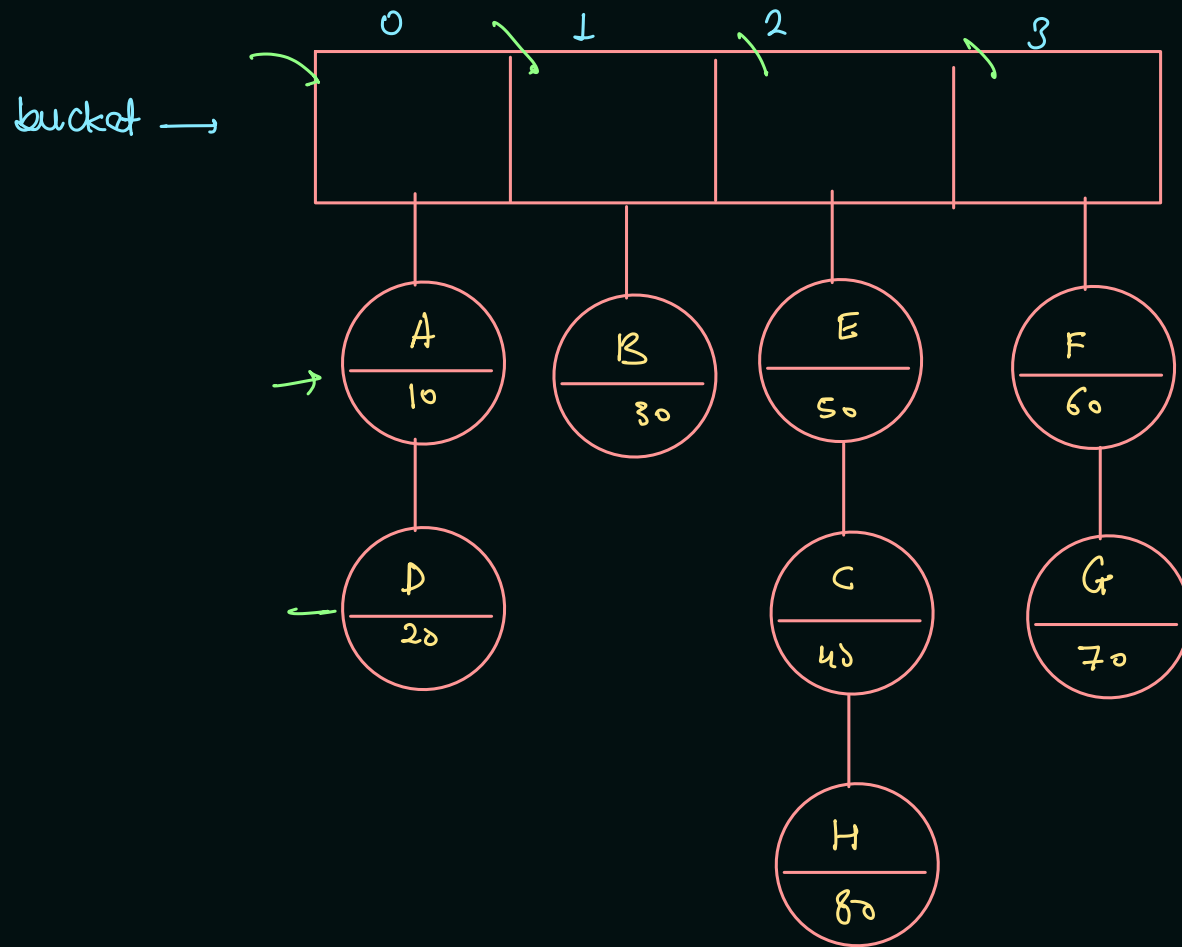
hash function



Java (Default) for every  
inbuilt class.  
find hash code of key.

→ convert hash code into bucket index.

## keySet function:



to get keys in an arraylist →

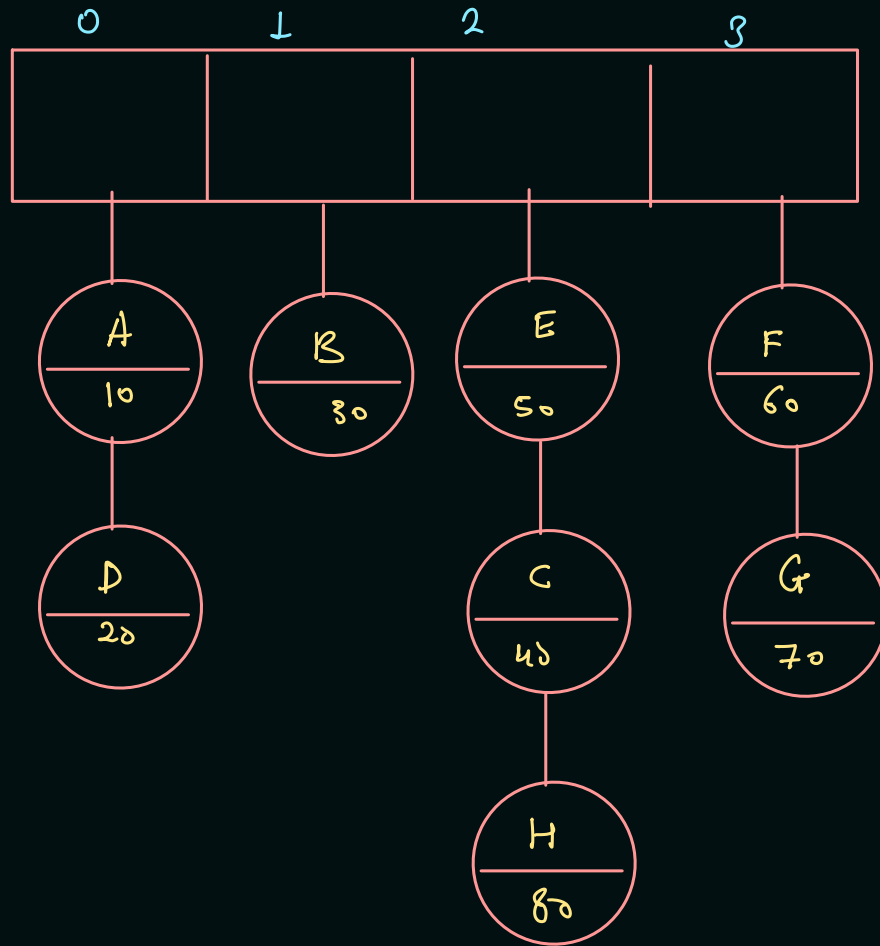
travel on every index of bucket

↳ add key in an AL.

```
for(int bi=0; bi<bucket.length; bi++){  
    for(Node node: bucket[bi]){  
        list.add(node.key);  
    }  
}
```

Display:

bucket →



Hashmap View

bucket = 0 → [A → 10], [D → 20]

bucket = 1 → [B → 30]

bucket = 2 → [E → 50], [C → 40], [H → 80]

bucket = 3 → [F → 60], [G → 70]

Display:

[A → 10]

[D → 20]

[B → 30]

[E → 50]

[C → 40]

[H → 80]

[F → 60]

[G → 70]

## Get function in HashMap!

int get(string key)

- ① Check if key is present or not!
- ② if key is present, return value associated with key
- ③ otherwise, return -1

```
1 [Australia = 100]
2 [Nepal = 12]
3 [pak = 90]
4 [US = 70]
5 [Japan = 50]
6 [Bhutan = 55]
7 [India = 125]
8 [Egypt = 75]
9 bucket : 0 -> [Australia = 100], [Nepal = 12],
10 bucket : 1 ->
11 bucket : 2 -> [pak = 90], [US = 70], [Japan = 50], [Bhutan = 55],
12 bucket : 3 -> [India = 125], [Egypt = 75],
13 [Australia = 100]
14 [Nepal = 12]
15 [England = 175]
16 [pak = 105]
17 [US = 70]
18 [Japan = 50]
19 [Bhutan = 55]
20 [newzeland = 156]
21 [India = 130]
22 [Egypt = 75]
23 bucket : 0 -> [Australia = 100], [Nepal = 12],
24 bucket : 1 -> [England = 175],
25 bucket : 2 -> [pak = 105], [US = 70], [Japan = 50], [Bhutan = 55], [newzeland = 156],
26 bucket : 3 -> [India = 130], [Egypt = 75],
```

Display

Update

get

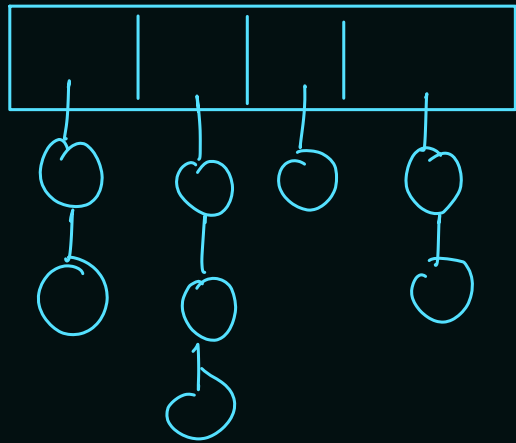
put

bi → O(1)  
di → bucket · bi · log b  
di

```
HashMap map = new HashMap();
map.put(key: "India", value: 125);
map.put(key: "pak", value: 90);
map.put(key: "US", value: 70);
map.put(key: "Australia", value: 100);
map.put(key: "Japan", value: 50);
map.put(key: "Nepal", value: 12);
map.put(key: "Bhutan", value: 55);
map.put(key: "Egypt", value: 75);
map.display();
map.hashMapView();
map.put(key: "India", value: 130);
map.put(key: "pak", value: 105);
map.put(key: "newzeland", value: 156);
map.put(key: "England", value: 175);
map.display();
map.hashMapView();
```

# Discussion for better Management of Time Complexity in Lmap!

put  $\rightarrow O(\underbrace{\text{bucket}[bi].length}_{\text{After maintain of load factor}}) \rightarrow \underline{0 \leq \lambda \leq 2}$   
 get  $\rightarrow$  "  $O(1)$   
 remove  $\rightarrow$  "  $O(1)$  lambda factor  
 contains key  $\rightarrow$  "  $O(1)$   $\hookrightarrow$  ratio of no. of nodes per bucket.  
 key set  $\rightarrow \underline{O(n)}$   $O(n)$



$$N = 4 (\text{bucket.length})$$

$$n = 8 [\text{size}]$$

$$\lambda = \frac{n}{N}$$

(load factor)

# At Every insertion load factor will Increase.

# We have to maintain value of load factor.

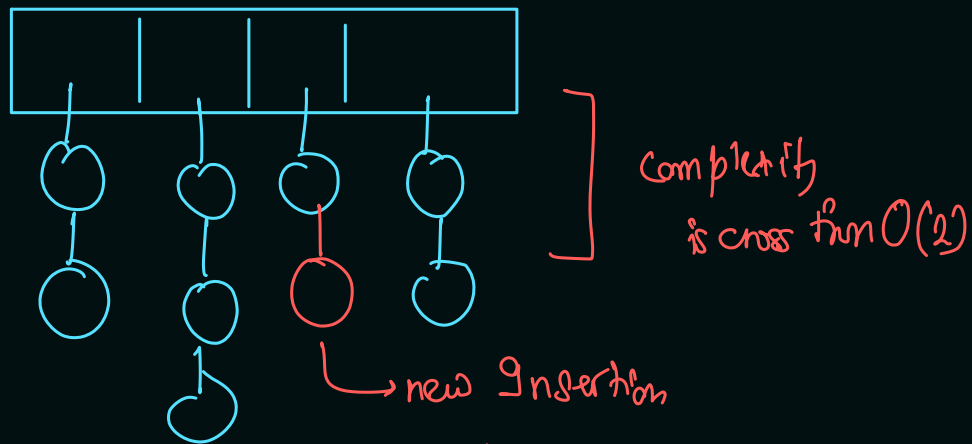
$$\underline{0 \leq \lambda \leq k}$$

Range of load factor

$$\underline{0 \leq \lambda \leq 2} \rightarrow \text{no. of node per bucket is maximum} = \underline{2}$$

$$\text{upper value of } k = \underline{2}$$

## How to maintain load factor (lambda value) :



$$\lambda = \frac{n}{N} = \frac{8}{4} = 2$$

$$\lambda = \frac{n}{N} = \frac{9}{4} = 2.25$$

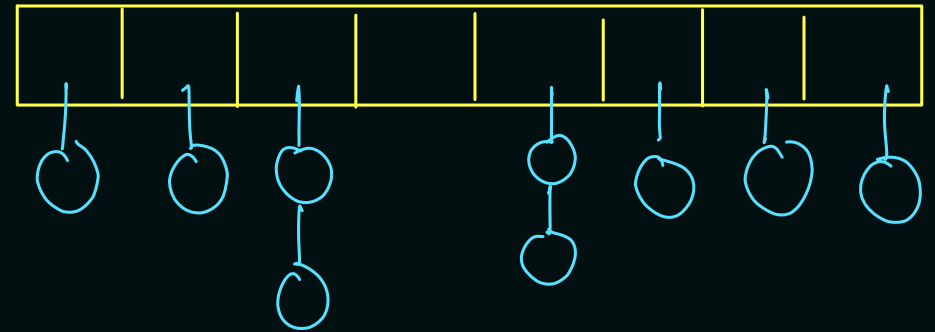
$$\lambda > 2$$

Decrease in ' $\lambda$ ' is known as  
rehashing.

rehash()  $\rightarrow$

## Rehashing.

Capacity will become twice of old cap.



After Rehash  $\rightarrow$  ,  $\underbrace{n=9}_{\text{no. of nodes}}$ ,  $\underbrace{N=8}_{\text{size of bucket}}$

$$\lambda = \frac{n}{N}$$

$$\lambda = \frac{9}{8} = 1.125$$

$\underbrace{0 \leq \lambda \leq 2}_{\text{Range}}$  ] lambda is in  
Range,

$\rightarrow$  complexity is lower



## How do we perform Rehash()

Impact on size  $\longrightarrow$  put function

In put function - if  $\lambda$  is greater than 2  
then perform rehash.

Rehash()  $\longrightarrow$  ① Make new bucket twice of its older size.

② Again put all key value pair in new bucket  
from old bucket.

③ Make new bucket as older one.

Because put & get have  $O(\lambda)$   $\rightarrow$  time complexity.

they are not exactly  $\rightarrow O(1)$

but they are Amortised  $O(1)$