<u>LockedMe.com – Virtual Key for Repositories</u>

This document contains:

Demonstrating the product capabilities, appearance, and user interactions.

The code for this project is hosted at https://github.com/AbhishekJha02/LockedMe.com/ The project is developed by Abhishek Kumar Jha.

Step 1: Creating a new project in Eclipse

- Open Eclipse
- Go to File -> New -> Project -> Java Project -> Next.
- Type in any project name and click on "Finish."
- Select your project and go to File -> New -> Class.
- Enter **LockedMeMain** in any class name, check the checkbox "public static void main(String[] args)", and click on "Finish."

Step 2: Writing a program in Java for the entry point of the application (**LockedMeMain.java**)

```
package com.lockedme;

public class LockedMeMain {

    public static void main(String[] args) {

         // Create "main" folder if not present in current folder structure
         FileOperations.createMainFolderIfNotPresent("main");

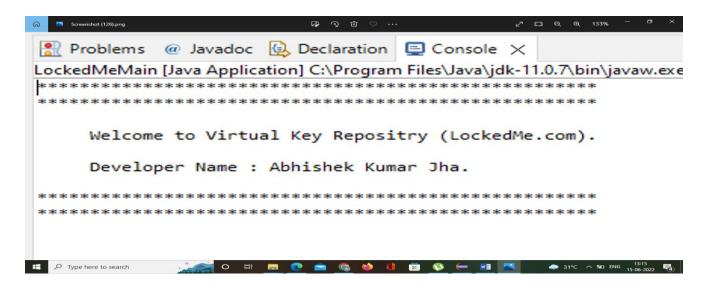
         MenuOptions.printWelcomeScreen("LockedMe", "Abhishek Kumar Jha");

         HandleOptions.handleWelcomeScreenInput();
    }
}
```

Step 3: Writing a program in Java to display Menu options available for the user (**MenuOptions.java**)

- Select your project and go to File -> New -> Class.
- Enter MenuOptions in class name and click on "Finish."
- MenuOptions consists methods for -:
- 3.1. Displaying Welcome Screen
- 3.2. Displaying Initial Menu
- 3.3. <u>Displaying Business Level Operations available</u>

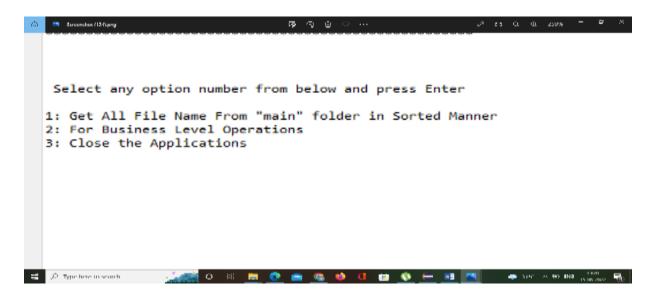
Step 3.1: Writing method to display Welcome Screen



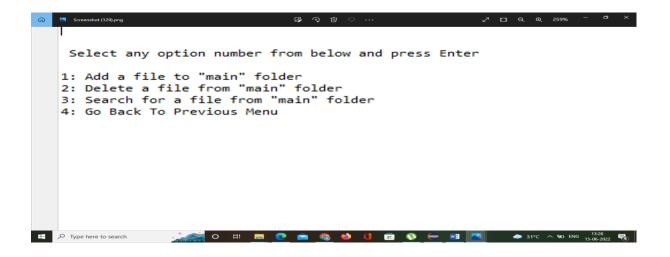
Step 3.2: Writing method to display Initial Menu

```
public static void displayMenu() {
    String menu = "\n\n Select any option number from below and press Enter \n\n"
    + "1: Get All File Name From \"main\" folder in Sorted Manner\n"
    + "2: For Business Level Operations\n"
    + "3: Close the Applications\n";
    System.out.println(menu);
}
```

Output:



Step 3.3: Writing method to display Secondary Menu for File Operations

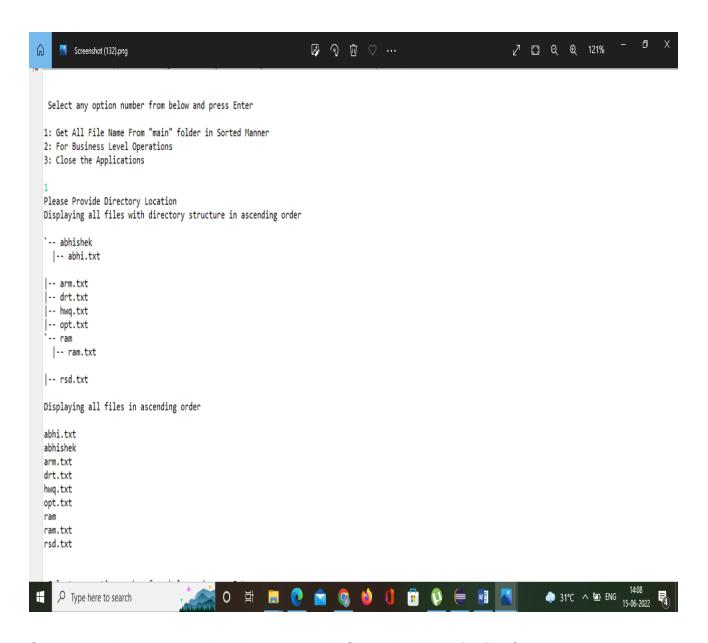


Step 4: Writing a program in Java to handle Menu options selected by user (**HandleOptions.java**)

- Select your project and go to File -> New -> Class.
- Enter **HandleOptions** in class name and click on "Finish."
- HandleOptions consists methods for -:
- **4.1.** Handling input selected by user in initial Menu
- 4.2. Handling input selected by user in secondary Menu for File Operations

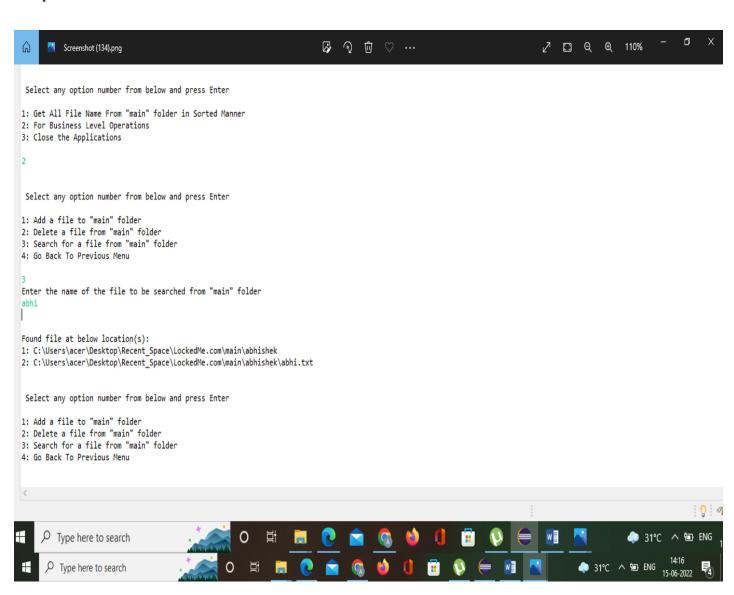
Step 4.1: Writing method to handle user input in initial Menu

```
public static void handleWelcomeScreenInput() {
             boolean running = true;
             Scanner sc = new Scanner(System.in);
             do {
                    try {
                           MenuOptions.displayMenu();
                           int input = sc.nextInt();
                           switch (input) {
                           case 1:
                                 System.out.println("Please Provide Directory
Location");
                                 FileOperations.displayAllFiles("main");
                                 break;
                           case 2:
                                 HandleOptions.handleFileMenuOptions();
                                 break;
                           case 3:
```



Step 4.2: Writing method to handle user input in Secondary Menu for File Operations

```
System.out.println("Enter the name of the file to be
added to the \"main\" folder");
                                 String fileToAdd = sc.next();
                                 FileOperations.createFile(fileToAdd, sc);
                                 break;
                          case 2:
                                 // File/Folder delete
                                 System.out.println("Enter the name of the file to be
deleted from \"main\" folder");
                                 String fileToDelete = sc.next();
                                 FileOperations.createMainFolderIfNotPresent("main");
                                 List<String> filesToDelete =
FileOperations.displayFileLocations(fileToDelete, "main");
                                 String deletionPrompt = "\nSelect index of which
file to delete?"
                                              + "\n(Enter 0 if you want to delete all
elements)";
                                 System.out.println(deletionPrompt);
                                 int idx = sc.nextInt();
                                 if (idx != 0) {
      FileOperations.deleteFileRecursively(filesToDelete.get(idx - 1));
                                 } else {
                                       // If idx == 0, delete all files displayed
for the name
                                       for (String path : filesToDelete) {
      FileOperations.deleteFileRecursively(path);
                                 }
                                 break;
                          case 3:
                                 // File/Folder Search
                                 System.out.println("Enter the name of the file to be
searched from \"main\" folder");
                                 String fileName = sc.next();
                                 FileOperations.createMainFolderIfNotPresent("main");
                                 FileOperations.displayFileLocations(fileName,
"main");
                                 break;
                          case 4:
                                 // Go to Previous menu
                                 return;
```



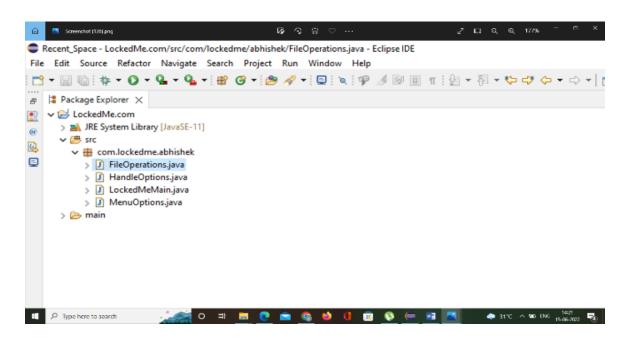
Step 5: Writing a program in Java to perform the File operations as specified by user (**FileOperations.java**)

- Select your project and go to File -> New -> Class.
- Enter FileOperations in class name and click on "Finish."
- FileOperations consists methods for -:
- **5.1.** Creating "main" folder in project if it's not already present
- **5.2.** <u>Displaying all files in "main" folder in ascending order and also with directory</u> structure.
- 5.3. Creating a file/folder as specified by user input.
- 5.4. Search files as specified by user input in "main" folder and it's subfolders.
- 5.5. <u>Deleting a file/folder from "main" folder</u>

Step 5.1: Writing method to create "main" folder in project if it's not present

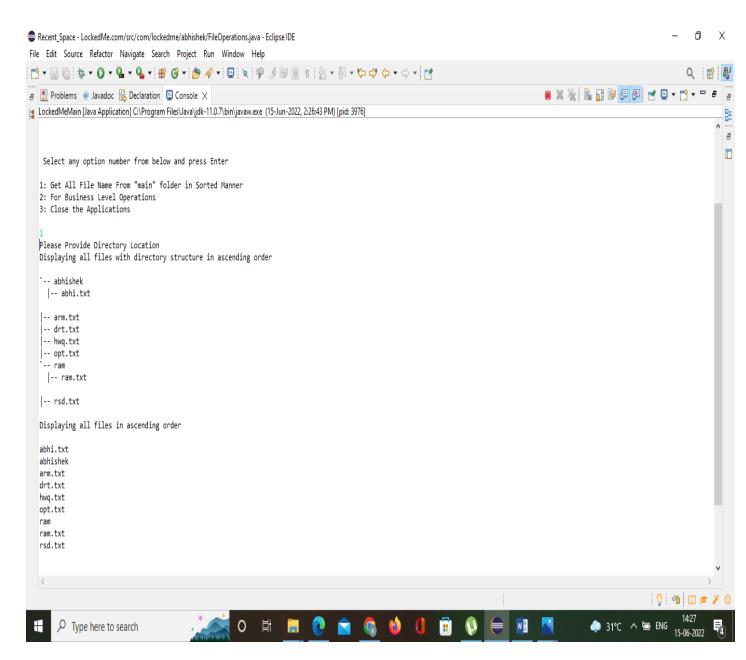
```
public class FileOperations {

   public static void createMainFolderIfNotPresent(String folderName) {
        File file = new File(folderName);
        // If file doesn't exist, create the main folder
        if (!file.exists()) {
            file.mkdirs();
        }
   }
}
```



Step 5.2: Writing method to display all files in "main" folder in ascending order and also with directory structure. ("`--" represents a directory. "|--" represents a file.)

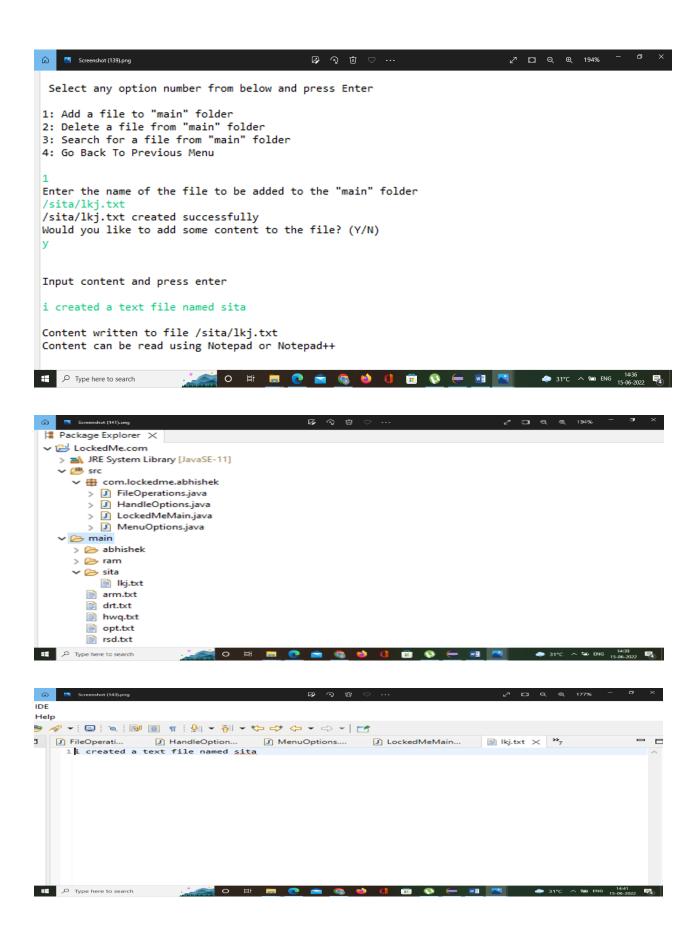
```
public static void displayAllFiles(String path) {
             FileOperations.createMainFolderIfNotPresent("main");
             // All required files and folders inside "main" folder relative to
current
             // folder
             System.out.println("Displaying all files with directory structure in
ascending order\n");
             // listFilesInDirectory displays files along with folder structure
             List<String> filesListNames = FileOperations.listFilesInDirectory(path,
0, new ArrayList<String>());
             System.out.println("Displaying all files in ascending order\n");
             Collections.sort(filesListNames);
             filesListNames.stream().forEach(System.out::println);
      }
      public static List<String> listFilesInDirectory(String path, int
indentationCount, List<String> fileListNames) {
             File dir = new File(path);
             File[] files = dir.listFiles();
             List<File> filesList = Arrays.asList(files);
             Collections.sort(filesList);
             if (files != null && files.length > 0) {
                   for (File file : filesList) {
                          System.out.print(" ".repeat(indentationCount * 2));
                          if (file.isDirectory()) {
                                 System.out.println("`-- " + file.getName());
                                 // Recursively indent and display the files
                                 fileListNames.add(file.getName());
                                 listFilesInDirectory(file.getAbsolutePath(),
indentationCount + 1, fileListNames);
                          } else {
                                 System.out.println("|-- " + file.getName());
                                 fileListNames.add(file.getName());
                          }
             } else {
                   System.out.print(" ".repeat(indentationCount * 2));
                   System.out.println("|-- Empty Directory");
             System.out.println();
             return fileListNames;
```



Step 5.3: Writing method to create a file/folder as specified by user input.

```
public static void createFile(String fileToAdd, Scanner sc) {
             FileOperations.createMainFolderIfNotPresent("main");
             Path pathToFile = Paths.get("./main/" + fileToAdd);
             try {
                   Files.createDirectories(pathToFile.getParent());
                   Files.createFile(pathToFile);
                   System.out.println(fileToAdd + " created successfully");
                   System.out.println("Would you like to add some content to the
file? (Y/N)");
                   String choice = sc.next().toLowerCase();
                   sc.nextLine();
                   if (choice.equals("y")) {
                          System.out.println("\n\nInput content and press enter\n");
                          String content = sc.nextLine();
                          Files.write(pathToFile, content.getBytes());
                          System.out.println("\nContent written to file " +
fileToAdd);
                          System.out.println("Content can be read using Notepad or
Notepad++");
                   }
             } catch (IOException e) {
                   System.out.println("Failed to create file " + fileToAdd);
                   System.out.println(e.getClass().getName());
             }
      }
```

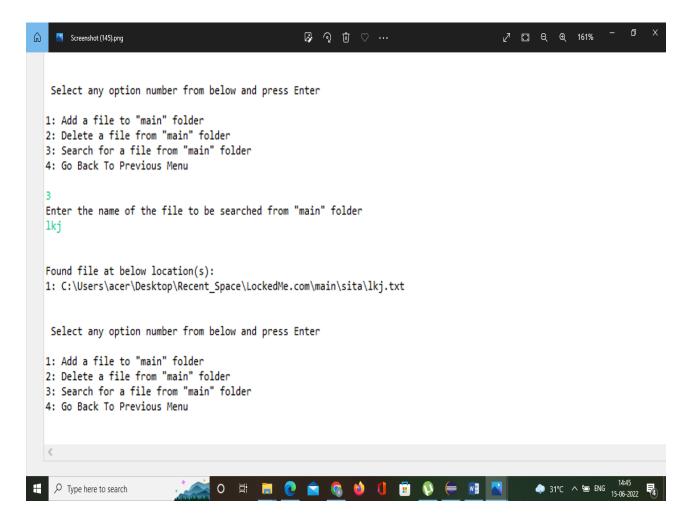
Folders are automatically created along with file



Step 5.4: Writing method to search for all files as specified by user input in "main" folder and it's subfolders.

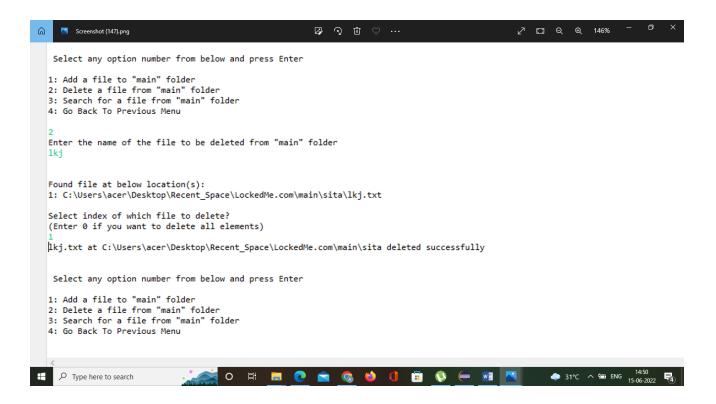
```
public static List<String> displayFileLocations(String fileName, String path) {
             List<String> fileListNames = new ArrayList<>();
             FileOperations.searchFileRecursively(path, fileName, fileListNames);
             if (fileListNames.isEmpty()) {
                   System.out.println("\n\n***** Couldn't find any file with given
file name \"" + fileName + "\" ****\n\n");
             } else {
                   System.out.println("\n\nFound file at below location(s):");
                   List<String> files = IntStream.range(0, fileListNames.size())
                                 .mapToObj(index -> (index + 1) + ": " +
fileListNames.get(index)).collect(Collectors.toList());
                   files.forEach(System.out::println);
             }
             return fileListNames;
      }
      public static void searchFileRecursively(String path, String fileName,
List<String> fileListNames) {
             File dir = new File(path);
             File[] files = dir.listFiles();
             List<File> filesList = Arrays.asList(files);
             if (files != null && files.length > 0) {
                   for (File file : filesList) {
                          if (file.getName().startsWith(fileName)) {
                                 fileListNames.add(file.getAbsolutePath());
                          }
                          // Need to search in directories separately to ensure all
files of required
                          // fileName are searched
                          if (file.isDirectory()) {
                                 searchFileRecursively(file.getAbsolutePath(),
fileName, fileListNames);
                          }
                   }
             }
      }
```

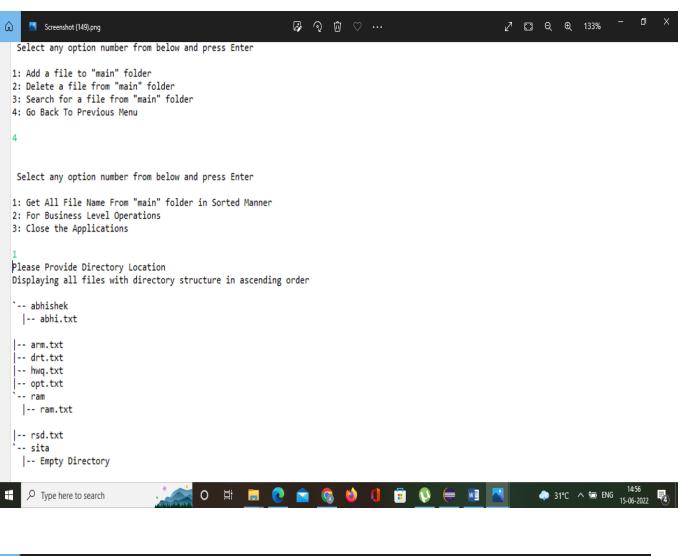
All files starting with the user input are displayed along with index

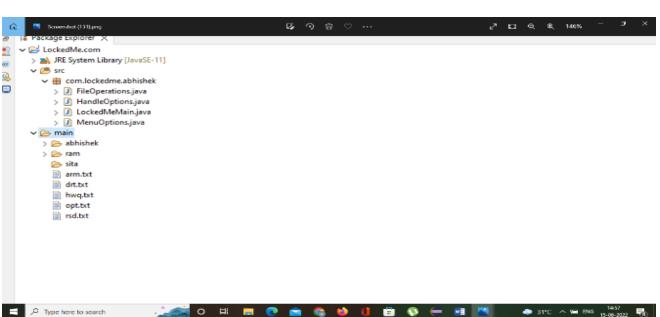


Step 5.5: Writing method to delete file/folder specified by user input in "main" folder and it's subfolders. It uses the searchFilesRecursively method and prompts user to specify which index to delete. If folder selected, all it's child files and folder will be deleted recursively. If user wants to delete all the files specified after the search, they can input value 0.

To verify if file is deleted on Eclipse, right click on Project and click "Refresh".







Step 6: Closing Application:

