

Project Proposal

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Project Overview

This project aims to develop a lightweight Intrusion Detection System (IDS) on a multi-core Raspberry Pi 4 using the Data Plane Development Kit (DPDK). The system captures Ethernet traffic in real-time, processes packets to detect malicious behavior, and logs security-related events. It is designed with a Real-Time Embedded Systems (RTES) focus, featuring rate-monotonic scheduling (RMS) for concurrent threads on shared cores.

DPDK APIs are used to enable high-speed packet capture and memory-efficient inter-thread communication using ring buffers. The IDS system architecture uses multiple threads mapped to specific CPU cores to ensure parallelism and reduce processing delay.

High Level Requirements

- Hardware Platform
 - 1 × Raspberry Pi 4B
 - 1 × LED (connected via GPIO)
- Operating System: Raspberry Pi OS (Debian-based)
- · Key features:
 - Real-time Ethernet packet capture using DPDK
 - Multi-core threaded architecture with per-core responsibilities
 - Detection of suspicious network patterns
 - RMS-scheduled concurrent services (LED feedback, logger)
 - Logging to structured CSV format
- Real-Time Requirements (Tasks and Deadlines):

	Task	Thread Name	Core #	Period	Deadline	RM Priority	Description
0	RT1	Data Logger	3	100 ms	100 ms	1 (Lowest)	Logs received and flagged packet info to CSV
1	RT2	LED Blinker	3	50 ms	50 ms	2	Blinks LED based on current threat level
2	RT3	Sequencer	3	20 ms	20 ms	3 (Highest)	Ensures periodic release of logger and LED tasks
3	RT4	Packet Reception Thread	1	50 ms	50 ms	N/A	Captures incoming packets and stores them in ring buffer Processes packets from buffer and detects threats
4	RT5	Packet Processing and Intrusion Detection	2	100 ms	50 ms	N/A	
5	NRT1	Linux OS and Kernel	0	Always Running	Always Running	N/A	Linux kernel and operating system tasks

Figure 1: Real-time task breakdown

- All threads run on a single core to enforce RM scheduling constraints.
- Worst-Case Execution Time (WCET) for each task will be profiled and used in utilization tests (e.g., Liu and Layland bound for 3 tasks ≈ 0.78 total CPU utilization).

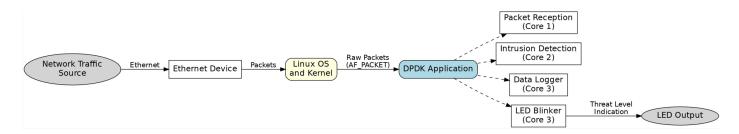


Figure 2: Simplified System Architecture

Must-Have Minimum System Requirements

- Real-Time Packet Capture using DPDK (rte_eth_rx_burst)
- Multi-core Thread Assignment:
 - Core 0: Linux OS and Kernel
 - Core 1: Packet Reception Thread
 - Core 2: Packet Processing and Intrusion Detection
 - Core 3: Data Logger, LED Blinker, and Sequencer (all RMS scheduled)
- Ring Buffer Communication using DPDK rte_ring
- CSV Logging of packets and intrusion alerts
- · LED Feedback using GPIO to indicate system threat level
- Rate Monotonic Scheduling (RMS) implemented for independent services on Core 3

Good-to-Have Target Requirements

- Support for basic detection rules (e.g., port scans, malformed packets, SYN floods)
- Timestamped logging with severity level and packet details
- Filter out suspicious traffic based on port/IP
- · Configuration file for enabling/disabling detection rules

Stretch Goals (Extra Features)

- Integration with Real Traffic Sources instead of dummy packet generators (e.g., using iperf, real LAN traffic, or mirroring)
- Live visual dashboard to display logs and metrics

Subsystem Summary

- Packet Capture Subsystem:
 - Captures incoming Ethernet packets at high speed
- Intrusion Detection Subsystem:
 - Processes incoming packets
 - Analyzes packet headers and content for suspicious or malicious activity
 - Identifies and flags threats based on defined security criteria
- Data Logging Subsystem:

Records packet data including source/destination addresses, protocol, and threat classification to persistent storage

System Status Indicators:

Provides visual indication of system threat status

* Normal operation: Slow blinking LED

* Threat detected: Rapid blinking LED

* General data activity: Separate continuously active LED

Test Plan Approach

Functional Testing:

- Verify packet capture, processing, and logging via real or simulated traffic
- Validate LED behavior and log accuracy against known intrusion scenarios

Real-Time Constraints Testing:

- Measure and log packet detection latency from packet reception to threat detection
- Measure and analyze end-to-end detection latency, optionally using synchronized hardware and software profiling between transmitting and receiving devices
- Verify that real-time deadlines and system response times are consistently met

Stress Testing:

- Saturate packet reception rate to assess system stability
- Monitor and record system behavior under peak load conditions, including buffer management

Scenario Testing:

- Test system response to benign traffic versus specifically crafted malicious packets
- Ensure only genuinely malicious traffic triggers alerts

Proposed Schedule

Task	Responsible	Target Date
Set up DPDK environment and verify	Abhishek N	April 18
packet capture on RPi		
Implement ring buffer logic to enqueue	Abhishek K	April 19
and dequeue packets across threads		
Build packet processing logic to extract	Abhishek N	April 20
headers and detect basic patterns		
Develop RMS-based sequencer to peri-	Abhishek K	April 21
odically invoke logger and LED tasks		
Implement LED blinking thread with dif-	Abhishek N	April 22
ferent threat levels		
Implement CSV logger to record packet	Abhishek N	April 23
info and intrusion alerts		
Integrate all threads (Rx, Detector, Log-	Abhishek K	April 24
ger, LED) across cores		
Simulate intrusion scenarios using	Abhishek K	April 25
Python scripts and verify detection		
System testing, performance evaluation,	Both Abhisheks	April 27
and final cleanup		