

Python File Handling

Theory

Types of data used for I/O:

- Text - '12345' as a sequence of unicode chars
- Binary - 12345 as a sequence of bytes of its binary equivalent

Hence there are 2 file types to deal with

- Text files - All program files are text files
- Binary Files - Images,music,video,exe files

How File I/O is done in most programming languages

- Open a file
- Read/Write data
- Close the file

Writing to a file

case 1 : file is not present

```
In [14]: f=open('sample1.txt','w')  
f.write('I am writing in a file which not exist earlier')  
f.close()
```

```
In [27]: # writing multiple lines in a file  
f=open('sample1.txt','w')
```

```
f.write("this is line 1\n")  
f.write("this is line 2")  
f.close()
```

Case 2 : file already present

```
In [33]: f=open('sample2.txt','w')  
f.write('this file was already present')  
f.close()
```

How exactly open() works ?

When we do `f.open()` it loads the file from ROM to RAM and from RAM file move to buffer from where it get read char by char.

- Problem with 'w' mode - it clear the previous content from file if exist

Append mode

```
In [49]: f=open('sample2.txt','a')  
f.write("\nthis line going to be append in sample2.txt")  
f.close()
```

Writing multiple line from list

```
In [53]: L = ['hello\n','hi\n','how are you\n','I am fine']  
f=open('sample3.txt','w')  
f.writelines(L)  
f.close()
```

Reading from a file

```
In [61]: f=open('sample3.txt','r')  
content=f.read()
```

```
print(content)
f.close()
```

hello
hi
how are you
I am fine

```
In [63]: # reading upto n character
f=open('sample3.txt','r')
content=f.read(10)
print(content)
f.close()
```

hello
hi
h

reading line by line

```
In [70]: f=open('sample3.txt','r')
print(f.readline(),end='')
print(f.readline(),end='')
f.close()
```

hello
hi

reading whole line by line

```
In [73]: f=open('sample3.txt','r')
while True:
    data=f.readline()
    if data=='':
        break
    print(data,end='')
f.close()
```

```
hello  
hi  
how are you  
I am fine
```

Using Context Manager (with)

- It's a good idea to close a file after usage as it will free up the resources
- If we don't close it, garbage collector would close it
- with keyword closes the file as soon as the usage is over

writing using with

```
In [108... with open('sample4.txt','w') as f:  
            f.write("this is not exist earlier, created using with")
```

```
In [110... with open('sample4.txt','a') as f:  
            f.write("\nthis is next line")
```

reading using read()

```
In [118... with open('sample4.txt','r') as f:  
            print(f.read())
```

```
this is not exist earlier, created using with  
this is next line
```

```
In [120... with open('sample4.txt','r') as f:  
            print(f.read(6))
```

```
this i
```

reading using readline()

```
In [127... with open('sample4.txt','r') as f:
    print(f.readline(),end='')
    print(f.readline())
```

this is not exist earlier, created using with
this is next line

moving n char by char

```
In [129... with open('sample4.txt','r') as f:
    print(f.read(6))
    print(f.read(6))
```

this i
s not

Benefit of reading char by char is to load a big file easily

```
In [133... big_L = ['hello world ' for i in range(1000)]

with open('big.txt','w') as f:
    f.writelines(big_L)
```

```
In [ ]: with open('big.txt','r') as f:
    chunk=10
    while True:
        content=f.read(chunk)
        if len(content)==0:
            break
        print(content)
```

Seek and Tell function

- tell() - it tells how much char we proceed and what next
- seek() - helps to move cursor anywhere in content

Using seek and tell during read

```
In [152... with open('sample4.txt','r') as f:
    f.seek(15)
    print(f.read(10))
    print(f.tell())
    print(f.read(10))
    print(f.tell())
```

```
st earlier
25
, created
35
```

Using seek and tell during write

```
In [156... with open('sample5.txt','w') as f:
    f.write('Hello')
    f.seek(0)
    f.write('Xa')
```

Problem with working in text mode

- can't work with binary files like images
- not good for other data types like int/float/list/tuples

```
In [ ]: # working with binary file
with open('screenshot1.png','r') as f:
    f.read()
# will not work because utf-8 codec cannot be decode by 0x89
```

Working with binary files

Working with images

```
In [171... # copy a image
with open('backiee-122217-landscape.jpg','rb') as f:
    with open('copy.jpg','wb') as wf:
        wf.write(f.read())
```

Working with other data types

```
In [ ]: with open('sample4.txt','w'):
        f.write(12)
# it will not work with other data type like int,float,list,tuple etc.
# even if we store a dict in a string format then it can store it but cannot revert back to dict
```

```
In [183... with open('sample6.txt','w') as f:
        f.write('5')
```

```
In [186... with open('sample6.txt','r') as f:
        print(int(f.read()) + 5)
```

10

```
In [188... # more complex data
d = {
    'name':'nitish',
    'age':33,
    'gender':'male'
}

with open('sample7.txt','w') as f:
    f.write(str(d))
```

```
In [193... with open('sample7.txt','r') as f:
        print(type(f.read()))
```

<class 'str'>

Serialization and Deserialization

- **Serialization** - process of converting python data types to JSON format
- **Deserialization** - process of converting JSON to python data types

What is JSON?

```
1 {  
2   "d": {  
3     "results": [  
4       {  
5         "__metadata": {  
6           "type": "EmployeeDetails.Employee"  
7         },  
8         "UserID": "E12012",  
9         "RoleCode": "35"  
10      }  
11    ]  
12  }  
13 }
```

Serialization using json module

```
In [199... import json  
L=[1,2,3,4]  
with open('demo1.json','w') as f:  
    json.dump(L,f)
```

```
In [202... # dict  
d = {  
    'name': 'nitish',  
    'age': 33,  
    'gender': 'male'  
}  
  
with open('demo2.json','w') as f:  
    json.dump(d,f,indent=4)
```


Deserialization

```
In [206... # deserialization
import json

with open('demo2.json','r') as f:
    d = json.load(f)
    print(d)
    print(type(d))

{'name': 'nitish', 'age': 33, 'gender': 'male'}
<class 'dict'>
```

```
In [208... import json
with open('demo1.json','r') as f:
    l=json.load(f)
    print(l,type(l))

[1, 2, 3, 4] <class 'list'>
```

```
In [210... # serialize and deserialize tuple
import json

t = (1,2,3,4,5)

with open('demo3.json','w') as f:
    json.dump(t,f)
```

```
In [213... # serialize and deserialize a nested dict

d = {
    'student':'nitish',
    'marks':[23,14,34,45,56]
}

with open('demo4.json','w') as f:
    json.dump(d,f)
```

Serialization and Deserialization of custome objects

```
In [218... class Person:

    def __init__(self, fname, lname, age, gender):
        self.fname = fname
        self.lname = lname
        self.age = age
        self.gender = gender
```

```
In [220... person=Person('Abhishek', 'Keshri', 26, 'male')
```

```
In [234... import json

def show_object(person):
    if isinstance(person, Person):
        return {'name': person.fname + ' ' + person.lname, 'age': person.age, 'gender': person.gender}

with open('demo5.json', 'w') as f:
    json.dump(person, f, default=show_object, indent=4)
```

```
In [236... # deserializing
import json

with open('demo5.json', 'r') as f:
    d = json.load(f)
    print(d)
    print(type(d))
```

```
{'name': 'Abhishek Keshri', 'age': 26, 'gender': 'male'}
<class 'dict'>
```

Pickling

Pickling is the process whereby a Python object hierarchy is converted into a byte stream, and unpickling is the inverse operation, whereby a byte stream (from a binary file or bytes-like object) is converted back into an object hierarchy.

```
In [241... class Person:
```

```
def __init__(self,name,age):  
    self.name = name  
    self.age = age  
  
def display_info(self):  
    print('Hi my name is',self.name,'and I am ',self.age,'years old')
```

In [243... `p = Person('nitish',33)`

In [245... `# pickle dump`
`import pickle`
`with open('person.pkl','wb') as f:`
 `pickle.dump(p,f)`

In [247... `# pickle load`
`import pickle`
`with open('person.pkl','rb') as f:`
 `p = pickle.load(f)`

`p.display_info()`

Hi my name is nitish and I am 33 years old

Pickle Vs Json

- Pickle lets the user to store data in binary format. JSON lets the user store data in a human-readable text format.