

Milestone 1

README

CS335 Compiler Design

1 Tools Used

- We have used the **GraphViz** tool to visualise AST for our grammar. This required knowledge of DOT language and the dot tool.
- We used the grammar for JAVA mentioned on the website [here](#).

2 Command Line Options

- – **input** Add this flag for specifying a input file to the parser. This is a **required** flag. Example:

```
1 ./main --input=input.java
```

- – **output** Add this flag for specifying a output file to the parser which would contain the output i.e a AST in graphical form. This flag is optional. Default value is "output.dot". Example:

```
1 ./main --input=input.java --output=result.dot
```

- – **help** Add this flag for reading the rules regarding running the commands. This flag is optional. Example:

```
1 ./main --help
```

- – **verbose** Add this flag for switching on the debug mode in the parser. This flag is optional. Example:

```
1 ./main --input=input.java --output=result.dot --verbose
```

3 Compilation Instructions

After extracting the zip folder of the submission. Open the terminal and execute the following to compile the parser.

```
1 cd milestone1/src
```

Now after being in the same directory as the source files of the compiler we run the make command as follows.

```
1 make clean
2 make compile
```

4 Execution Instructions

To execute run the following command in the with the same rules specified in Section 2.

```
1 ./main --input=BubbleSort.java
2 dot -Tpng <output_file_name> -o AST.png
```

Here the " <output_file_name> " is name of the same file as specified with the –output file , if no output file was specified then the default output file name is **output.dot** .

5 Bonus Optional Features added

- Interfaces
- Type Casting
- Imports and Packages