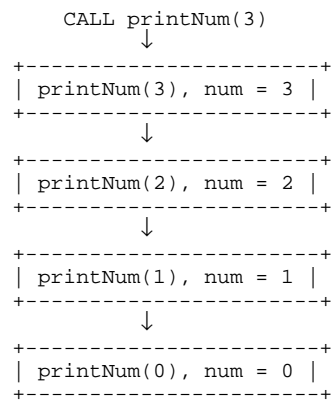
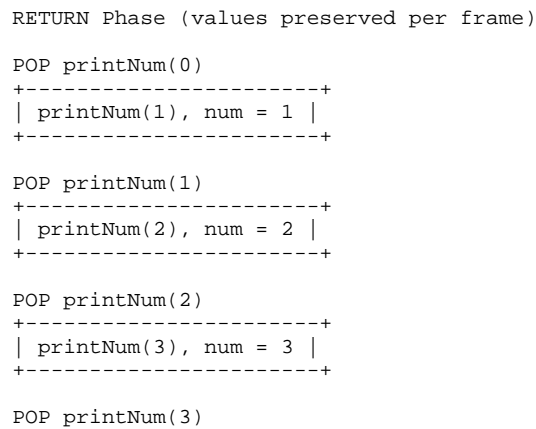


# Recursion Stack: Graphical Visuals

## 1. Stack Growth (Call Phase)



## 2. Stack Unwinding (Return Phase)



## 3. Frame Structure

