

MINOR EXAMINATION – 2019
B.TECH 7th SEM
Artificial Intelligence

Course Code: CSE 401
Time: 1 Hrs.

Max Marks: 20

Section - A

Note: Attempt any three questions. All Questions are of equal marks.

- Q.1 List the steps in the Hill Climbing Algorithm to find a path in a search space? What are the limitations of Hill Climbing search?
- Q.2 Why does search in game-playing always proceed forward from the current position rather than backward from the goal? Why are the search results from one move to next usually saved? Explain.
- Q.3 Solve Missionaries and Cannibals problem using state space representation?
- Q.4 Using constraint satisfaction procedure solve the following crypt- arithmetic problem.

$$\begin{array}{r} \text{E A T} \\ + \text{ T H A T} \\ \hline \text{A P P L E} \end{array}$$

Section - B (Compulsory)

- Q.5. Write *A* algorithm*. Apply A* algorithm on the following graph: Values at each node is the estimated heuristic cost from that node to goal node (ie. $h(n)$ value) and values at each edge are the $g(n)$ value (distance between nodes). Node '1' is a initial node and node '6' is a goal node.

