Reg. No:

NA (\$ 520 007)

VELAGAPUDI RAMAKRISHNA

SIDDHARTHA ENGINEERING COLLEGE

(AUTONOMOUS)

II/IV B. Tech. DEGREE EXAMINATION, NOVEMBER, 2017

Third Semester

INFORMATION TECHNOLOGY

14IT3303 DATA STRUCTURES

Time: 3 hours

Max. Marks: 70

Part-A is compulsory

Answer One Question from each Unit of Part - B

Answer to any single question or its part shall be written at one place only

PART-A

 $10 \times 1 = 10M$

- 1. a. List out any two applications of linked lists.
 - b. What is Big-O notation?
 - c. What are the types of dequeues?
 - d. Define tree.
 - e. What is binary heap?
 - f. What are the applications of queues?
 - g. List the binary tree traversals.
 - h. What is rehasing?
 - i. Define B tree.
 - j. What are the various stack operations?

PART-B

 $4 \times 15 = 60M$

UNIT-I

2. a. Discuss about stacks using dynamic arrays.

7M

b. Write a C program that creates a sorted linked list and elimnate the duplicate nodes from it.

8M

(or)

3. a. Write a program to merge two linked list into third. 8M

b. Convert the given infix expression to postfix expression using stack $(a+b*c^d)*(e+f/g)$.

UNIT-II

- 4. a. Write a linked list program to implement the addition of two polynomials. 8M
 - b. Discuss about properties of Binary trees.
 7M

(or)

- 5. a. Explain inserting an element into a Binary search tree with example.

 8M
 - b. For the given inorder and postorder traversals, construct a binary tree

Postorder: HDEBFGCA

Inorder : HDBEAFCG.

7M

UNIT-III

6. a. What is a Heap? Give examples of Max and Min Heap and write their applications.

7M

b. Write an algorithm for an AVL tree considering all the cases. 8M

(or)

7. a. Show the result of inserting 2, 1, 4, 5, 9, 3, 6, 7 into an empty AVL tree.

b. Constuct a B-Tree of order 5 for the following data.54, 4, 44, 3, 6, 7, 8, 12, 33, 56, 87, 52, 53, 9, 17, 28, 26, 16.

UNIT-IV

8. a. Explain shell short procedure to sort the following elements 75, 25, 11, 18, 95, 85, 72, 66, 55, 42

b. Write the algorithm for Merge sort.

7M

8M

8M

(or)

a. Explain various types of hasing techniques.

b. How do you represent graphs in computer applications? Explain with suitable examples.
 7M

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