

## MAULANA ABUL KALAM AZAD UNIVERSITY OF TECHNOLOGY, WEST BENGAL

Paper Code: PEC-IT601A Advanced Algorithms UPID: 006589

Time Allotted : 3 Hours Full Marks :70

The Figures in the margin indicate full marks.

Candidate are required to give their answers in their own words as far as practicable

|           | Group-A (Very Short Answer Type Question)  |
|-----------|--|
| 1. Answer | any ten of the following: $[1 \times 10 = 10]$   |
| (1)       | Which method is practical to perform a single search in an unsorted list of elements?  a. Sequential search  b. Bubble sort  c. Horspool's method of string matching  d. Brute force method of string matching         |
| (11)      | is the technique by which we make a function perform faster by trading space for time. a. Divide and conquer b. Greedy c. Memoization d. Recursion   |
| (111)     | The best possible value of the problem objective, written as a function of the state, is called the a. Value function b. Control variables c. Policy function d. Principle of Optimality                               |
| (IV)      | An algorithm that defines every operation exclusively is called algorithm.  a. NP-hard  b. Deterministic  c. Non-deterministic  d. NP-complete   |
| (V)       | In which method of coding does the code of a symbol not depend on the frequency of occurrence of that symbol?  a. Variable length coding  b. Fixed length coding  c. Static Huffman coding  d. Adaptive Huffman coding |
| (VI)      | Which one of the following helps in calculating the longest amount of time taken for the completion of the algorithm?  a. Theta notation  b. Big-Oh notation  c. Omega notation  d. Time complexity                    |
| (VII)     | are node-based data structures used in many system programming applications for managing dynamic sets a. Stack b. Queue c. Binary search trees d. List   |

(VIII) Which method of encoding does not consider the probability of occurrence of symbols?

|    |                      | a. Static Huffman coding b. Variable length coding  |                |
|----|----------------------|---|----------------|
|    |                      | c. Adaptive Huffman coding  |                |
|    |                      | d. Fixed length coding  |                |
|    | (IX)                 | finds the most valuable mix of materials that fit in a knapsack of fixed volume.  a. Bounded  b. Binary   | ck problem     |
|    |                      | c. 0-1<br>d. Fractional   |                |
|    | (X)                  | Identify the true and false statements from the following with respect to measuring the running algorithm.  1. Firstly, recognize the basic operation of an algorithm.  | time of an     |
|    |                      | 2. Identifying the basic operation of an algorithm is difficult. a. 1-T, 2-F  |                |
|    |                      | b. 1-T, 2-T   |                |
|    |                      | c. 1-F, 2-T<br>d. 1-F, 2-F  |                |
|    | (XI)                 | The smoothness rule assumes that $T(n) \in \Theta(n2)$ if is a smooth function and is eventually decreasing.  a. n2, $T(n)$ b. $\Theta(n2)$ , $T(n)$ c. $T(n)$ , n2  d. $\Theta(n)$ ,n  | non-           |
|    | (XII)                | A is a compact, informal, and environment-independent description of a computer program algorithm.  a. Stack b. Queue c. Psuedocode d. Non-linear data structure  | ming           |
|    |                      | Group-B (Short Answer Type Question)  |                |
|    |                      | Answer <i>any three</i> of the following :  | [ 5 x 3 = 15 ] |
| 2. | Wha                  | at is augmenting path? How it is computed with Edmonds Blossom Algorithm?   | [5]            |
| 3. | Ana                  | lyze Randomized Quick Sort Algorithm.   | [5]            |
| 4. | Prov                 | ve that sub-paths of the shortest path are also shortest path.  | [5]            |
| 5. | Expl                 | ain Nondeterministic Bubble Sort Algorithm.   | [5]            |
| 6. | Ехр                  | lain Schonhage-Strassen Integer Multiplication algorithm.   | [5]            |
|    |                      | Group-C (Long Answer Type Question)   |                |
|    |                      | れてい とう ひごとひ シング・タンタン スペース・ケース しんていしょう ひごりょう ジャン・タンタン タンス・カーン・バー   | 15 x 3 = 45 ]  |
| 7. | Suppope<br>ope       | trate topological sorting with algorithm.  cose we perform a sequence of stack operations on a stack whose size never exceeds k. After every kerations, we make a copy of the entire stack for backup purposes. Show that the cost of n stack rations, including copying the stack, is O(n) by assigning suitable amortized costs to the various stack rations. | [ 5+ 10 ]<br>< |
| 8. | Disc<br>a) C<br>b) D | tuss the difference between following hromatic numbers in scheduling irected acyclic graphs in planning activities te an algorithm to find out maximum matching in graphs   | [ 10+5 ]       |
| 9. |                      | be the system of equations $x1 + x2 + x3 = 1$ , $3x1 + x2 - 3x3 = 5$ and $x1 - 2x2 - 5x3 = 10$ by LU composition method. Discuss in detail about "Airlines scheduling" algorithm.   | J [8+7]        |

- 10. If  $x(n) = \{1, 2, 3, 4, 5, 6, 7, 8\}$ , Find X(k) using DIT-FFT algorithm. Compare the computational complexity of above algorithm with DFT.
- 11. Write a short note on approximation algorithms. Differentiate between sorting based on different design [5+5+5] techniques. Write a complete LC branch-and-bound algorithm for the job sequencing with deadlines problems. Use the fixed tuple size formulation.

\*\*\* END OF PAPER \*\*\*