

National Institute of Technology Kurukshetra  
END SEMESTER EXAMINATION December 2022 (Reappear)  
Question Paper  
B.Tech. IV Semester (Computer Engineering)

Paper: Operating Systems

Maximum Marks: 50

Number of Questions to be attempted: 6

Course Code: CSPC 20

Time Allowed: 3 hours

Total number of questions: 6

1.
  - (a) Interrupts are an important part of a computer architecture. How these are useful in the functioning of operating system.
  - (b) Show the design of data structure that stores the definition of PCB?
  - (c) Why can't you disallow mutual exclusion in order to prevent deadlocks?
  - (d) What is busy waiting? How to overcome this problem?
  - (e) What is vfork() system call available in certain operating systems? Explain why the vfork() system call is more efficient than fork().
  - (f) Assume that a thread has blocked for network I/O and is eligible to run again. Describe why a NUMA-aware scheduling algorithm should reschedule the thread on the same CPU on which it previously ran. (1 x 6)
2.
  - (a) Consider two processes, P1 and P2, where  $p1 = 50$ ,  $t1 = 25$ ,  $p2 = 75$ , and  $t2 = 30$ . Can these two processes be scheduled using rate-monotonic scheduling? (4)
  - (b) Why is the performance of the context-switching mechanism critical to the performance of a highly multiprogrammed system? (4)
3.
  - (a) Consider the parameter  $\Delta$  used to define the working-set window in the working-set model. What is the effect of setting  $\Delta$  to a small value on the page fault frequency and the number of active (non-suspended) processes currently executing in the system? What is the effect when  $\Delta$  is set to a very high value? (3)
  - (b) Which of the following CPU scheduling algorithms could result in starvation and why?
    - (i) First-come, first-served
    - (ii) Shortest job first
    - (iii) Round robin
    - (iv) Priority (4)
4.
  - (a) Consider a logical address space of 32 pages with 1024 words per page; mapped onto a physical memory of 16 frames.
    - (i) How many bits are required in the logical address?
    - (ii) How many bits are required in the physical address?
  - (b) How to continue a ~~prompted~~ <sup>pre-empted</sup> instruction in a paged memory (4)
    - (i) If the page fault occurs on the instruction fetch
    - (ii) If a page fault occurs while we are fetching an operand
  - (c) Consider a system that uses pure demand paging. (2)
    - (i) When a process first starts execution, what will be behaviour of page-fault rate?

✓ (ii) Once the working set for a process is loaded into memory, what will be behaviour of the page-fault rate? (4)

5. ✓ (a) Prove that the algorithm shown below satisfies all three requirements for the critical-section problem.

```
do {  
    flag[i] = true;  
    while (flag[j]) {  
        if (turn == j) {  
            flag[i] = false;  
            while (turn == j)  
                ; /* do nothing */  
            flag[i] = true;  
        }  
    }  
  
    /* critical section */  
  
    turn = j;  
    flag[i] = false;  
  
    /* remainder section */  
} while (true);
```

flag  
mutex  
Bounded wait,

100  
25

(6)

✓ (b) Given six memory partitions of 100 MB, 170 MB, 40 MB, 205 MB, 300 MB, and 185 MB (in order), how would the first-fit, best-fit, and worst-fit algorithms place processes of size ~~200 MB~~, 15 MB, ~~185 MB~~, ~~75 MB~~, ~~175 MB~~, and ~~80 MB~~ (in order)? Indicate which—if any—requests cannot be satisfied. (4)

6. ✓ (a) Differentiate between SCAN and LOOK scheduling schemes. (4)

(b) Explain RAID0, RAID1, RAID10 and RAID01 along with necessary diagrams. (5)

50  
100  
32

THE END