

MAULANA ABUL KALAM AZAD UNIVERSITY OF TECHNOLOGY, WEST BENGAL

Paper Code: GE2B-05 The Language of Graphic design: Basics and Beyond

Time Allotted: 3 Hours

Full Marks:70

The Figures in the margin indicate full marks.

Candidate are required to give their answers in their own words as far as practicable.

Group-A (Very Short Answer Type Question)

Answer any ten of the following :	[1 x 10 = 10]
Where we use Joint photographic experts group (JPEG) to compress?	
(M) What do you mean by DPI?	
What are the typical examples of static images?	
(M) Video is represented as a series of images formally known as	
What is the primary output device in a graphic system?	
Describe in one word "The combination of text, graphics art, sound, animation and video delive electronic devices"?	red by computer or other
AVIT Write down the full form of XML ?	
(A) Frames (B) Layers (C) Pixels (B) Packets	
Write down the name of sound editing program where special effect for sound could be added?	
(X) The second phase of JPEG is?	
Write the full form of AIFF?	
(XII) Write the full form of RTF?	
Construction (Charles Annual Type Cycellen)	
Group-B (Short Answer Type Question) Answer any three of the following	[5×3=15]
Describe briefly about Multimedia accessories?	[5]
3. How is Operating System related to multimedia?	[5]
Explain briefly about frame grabber?	[5]
Explain briefly the functions of Operating System?	[5]
%. Write about instant multimedia?	[5]
Group-C (Long Answer Type Question) Answer any three of the following	[15 x 3 = 45]
7. (a) What is Internet?	[7]
(b) How the internet works?	[5]
(c) List the names of the hardware required to establish an internet connection?	[3]
8. (a) What is Linear Multimedia?	[5]
(b) Explain static media and dynamic media in Multimedia?	[5]
(c) Write the advantages of Multimedia?	[5]
9. (a) What is multimedia?	[5]
(b) Explain operating system?	[5]
(c) Significance of video files in multimedia?	[5]
119. (a) Briefly explain the applications of Multimedia?	[5]
(b) Define audio and video in multimedia?	[5]

(c) Explain the need of hardware in multimedia?	[5]
11. (a) What is an email?	[5]
(b) Explain briefly about IP?	[4]
(c) What are the layers of TCP/IP model?	[2]
(d) What is the use of HTTP service and Data Service?	[4]

"END OF PAPER "

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