

## **Unit-I**

1. a) Explain the basic model of real time system? (8)
- b) Explain the Radar signal processing system with diagram. (8)

**(OR)**

1. a) Explain the difference between : (4+4=8)
  - i) Tardiness v/s usefulness
  - ii) Absolute deadline v/s relative Deadline
- b) Explain the difference between soft real time system and hard real time system? (8)

## **Unit-II**

2. a) Explain the following : (5+5)
  - i) Functional parameter of a job
  - ii) Fixed, jittered and sporadic release time
- b) What do you mean by precedence constraints among the jobs? Explain. (6)

**(OR)**

2. a) Describe clock driven and weighted round robin scheduling algorithm with example. (10)
- b) Explain dynamic versus static system. (6)

3. a) What are the frames and major cycles in cyclic schedules? What are the different frame size constraints? [rtuonline.com](http://rtuonline.com) (4+6)
- b) What are the different method to improve the average response time of aperiodic jobs? Explain. (6)

(OR)

3. a) Explain RM and DM algorithm with suitable example. (10)
- b) What do you mean by fixed priority algorithm? Explain. (6)

#### Unit-IV

4. Explain the following in detail : (8+8=16)
- a) Polling server
- b) Deferrable server

(OR)

4. a) Explain the priority exchange algorithm. (8)
- b) What is flexible computation? Explain the characterization of flexible application. (8)

#### Unit-V

5. a) What is critical section? Explain mutual exclusion. (8)
- b) What do you mean by resource conflicts and blocking? Explain. (8)

(OR)

5. Explain the rules of basic priority ceiling protocol. Consider the following system of five jobs, schedule the following five jobs with basic priority ceiling protocol. (6+10=16)

Job	$r_i$	$e_i$	$\pi_i$	Critical section
J <sub>1</sub>	7	3	1	[Shaded; 1]
J <sub>2</sub>	5	3	2	[black; 1]
J <sub>3</sub>	4	2	3	<a href="http://rtuonline.com">rtuonline.com</a>
J <sub>4</sub>	2	6	4	[Shaded; 4[black; 1.5]]
J <sub>5</sub>	0	6	5	[black; 4]