

SEMESTER EXAMINATION, 2022 – 23
IInd yr B.Tech. – Computer Science and Engineering

Exploring Rx Java in Android

Duration: 3:00 hrs

Max Marks: 100

Note: - Attempt all questions. All Questions carry equal marks. In case of any ambiguity or missing data, the same may be assumed and state the assumption made in the answer.

Q 1.	<p>Answer any four parts of the following.</p> <p>a) What is ReactiveX? How is it related to RxJava? Explain.</p> <p>b) Explain Observables and Observer with a suitable example.</p> <p>c) What is the difference between Single Observable and Maybe Observable?</p> <p>d) What is Subscriber? Explain some major functions/methods used for Subscriber.</p> <p>e) Explain any three base classes to create observables also explain some convenient methods to create observables in Observable class.</p> <p>f) Write down the code for a Single observable and explain the steps to execute this code in RxJava framework.</p>	5x4=20
Q 2.	<p>Answer any four parts of the following.</p> <p>a) What is Completable Observable? Explain with a RxJava code example.</p> <p>b) What is Composite Disposable? Explain its significance in RxJava.</p> <p>c) Explain the process of Filtering operators in RxJava. How is this useful in ReactiveX Programming.</p> <p>d) What do you mean by publishing a message in stream processing. Define Publishing a subjects with a code example.</p> <p>e) What is scheduler in RxJava? Differentiate between Computation schedulers and IO schedulers.</p> <p>f) What is Polymorphism in Object Oriented Programming? Write a program in Core Java to implement the concept of polymorphism.</p>	5x4=20
Q 3.	<p>Answer any two parts of the following.</p> <p>a) What is the difference between Publisher and Subscriber? How is RxJava useful in Pub-Sub implementation?</p> <p>b) Explain with a code example Replay subjects and Async subjects. How these are two different entities.</p> <p>c) What is New Thread schedulers in RxJava? Explain with a suitable coding example. Explain its significance in Observer and Observable working in RxJava.</p>	10x2= 20
Q 4.	<p>Answer any two parts of the following.</p> <p>a) Define the complete process of Publishing and Subscribing a message using a flow diagram. Write the RxJava code for publishing and subscribing the message.</p>	10x2= 20

	<p>b) Write a detailed notes on</p> <ul style="list-style-type: none"> i. Trampoline schedulers ii. From schedulers iii. Connectable Operators <p>c) What is the significance of Operators in any programming language. What are the different types of operators supported in RxJava. Differentiate between Combining Operators, Utility Operators, Conditional Operators.</p>	
Q 5.	<p>Answer any two parts of the following.</p> <p>a) What is the significance of RxJava over Core Java? Explain some use case scenarios where RxJava is preferred over Core Java. RxJava is considered as a real data processing framework. Why?</p> <p>b) What is Inheritance in Java and RxJava? Explain Multilevel Inheritance and Hierarchical Inheritance with a complete Java code. How is it useful in code reusability?</p> <p>c) Explain the relationship between Observable, Operator, Subject and Scheduler with suitable block diagram. What is the significance of each of these components</p>	10x2= 20
