	Utech
Name:	(4)
Roll No. :	In the case of Exemples and Explored
Invigilator's Signature :	

CS/B.TECH (IT)-(N)/SEM-5/IT-504F/2012-13 2012

PROGRAMMING PRACTICES USING C++

Time Allotted: 3 Hours Full Marks: 70

The figures in the margin indicate full marks.

Candidates are required to give their answers in their own words as far as practicable.

GROUP - A

(Multiple Choice Type Questions)

1. Choose the correct alternatives for any *ten* of the following:

 $10 \times 1 = 10$

- i) A friend function has access to
 - a) all private and protected members of the class for which it is a friend
 - b) only private members
 - c) all public members
 - d) none of these.
- ii) Which is true regarding inline function?
 - a) It does not save memory space
 - b) It saves memory space
 - c) More calling is needed
 - d) Inline functions may not be class member functions.

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- iii) Friend function
 - a) can have the pointer
 - b) can not have the pointer
 - c) can not be overloaded
 - d) none of these.
- iv) An overloaded friend operator function is passed the operands
 - a) explicitly
- b) implicitly
- c) both (a) and (b)
- d) none of these.
- v) Which is not overloaded in friend operator functions?
 - a) =

b) ()

c) []

- d) All of these.
- vi) For dynamic memory allocation which of the following are used?
 - a) new, delete operators
 - b) malloc, free
 - c) both (a) and (b)
 - d) none of these.
- vii) Deleting an array of integers which is correct?
 - a) delete [] p3;
- b) delete p3[];
- c) delete p3;
- d) none of these.
- viii) Which is true if the base class contains a constructor?
 - Base class constructor is called first followed by derived class
 - b) Derived class constructor is called first followed by base class
 - c) Both (a) and (b) can be done
 - d) None of these.
- ix) To remove the ambiguity when multiple base classes are inherited, which is used?
 - a) Virtual base classes
- b) Virtual function
- c) Pure virtual function
- d) All of these.

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- x) Virtual functions implement the
 - a) 'one interface, multiple methods'
 - b) 'multiple methods, one interface'
 - c) 'one interface only'
 - d) 'one method only'.
- xi) To declare a pure virtual function, which general form is used?
 - a) virtual type func-name (parameter-list) = 0{};
 - b) virtual type func-name (parameter-list) = 0;
 - c) func-name (parameter-list) = 0;
 - d) virtual type func-name (parameter-list);

GROUP - B

(Short Answer Type Questions)

Answer any *three* of the following. $3 \times 5 = 15$

- 2. Discuss the difference between C and C++.
- 3. Discuss function overloading with proper example. When does the ambiguity problem arise? 4 + 1
- 4. How can we declare and initialize a static data member in a class? What are the features of a static member function?

2 + 3

- 5. How can we create an abstract class in C++? How can we use the member functions of an abstract class? Discuss with example. 2+3
- 6. What is initialization list? How can we use it? Discuss one of the most important use of it with example. 1 + 1 + 3

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GROUP - C

(Long Answer Type Questions)



Answer any three of the following.

- 7. a) Describe the features of constructor.
 - b) What is 'dynamic initialization' of objects?
 - c) Discuss the use of copy constructor with example.
 - d) Differentiate between constructor and destructor.

$$3 + 3 + 4 + 5$$

- 8. a) What is the use of *new* operator? Discuss with example.
 - b) Discuss the use of friend function with suitable example.
 - c) Write a member function of a class that returns object.
 - d) How can we send object reference to a friend function? Discuss with example. 4 + 4 + 4 + 3
- 9. a) Discuss the use of virtual functions with an example.
 - b) How can we use a virtual base class? Show example.
 - c) Discuss multiple inheritence with example.
 - d) How can we declare a friend class? Discuss with example. 4 + 4 + 4 + 3
- 10. a) What is function template? Show its use.
 - b) How can we use more than one argument with a function template?
 - c) What is class template ? Show its use programmatically. 5+5+5
- 11. a) Overload the ++ operator in the same class for pre and post increment.
 - b) Write an exception handler for your own class and use it.
 - c) Discuss the difference between function overloading and overriding. 5 + 5 + 5

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