



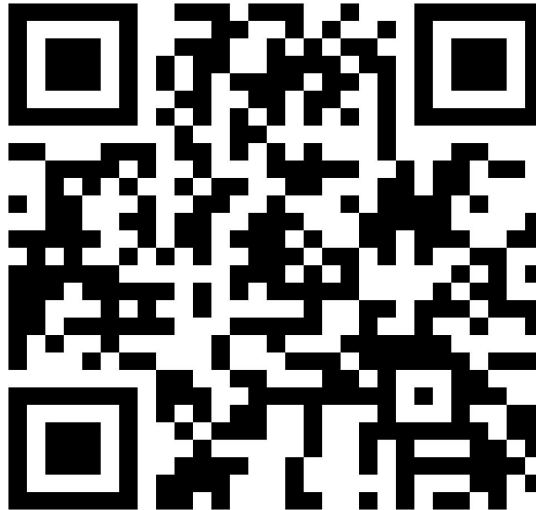
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# Decision-making and Control structures

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# INTRODUCTION TO ALGORITHMS



## TOPICS

- ❑ What is an algorithm?
- ❑ Why do we need algorithm?
- ❑ Characteristics of algorithm
- ❑ Characteristics of algorithm in java
- ❑ How to design an algorithm
- ❑ How to analyze an algorithm
- ❑ Types of algorithm



## What is an Algorithm?

An algorithm is a step-by-step procedure or a set of instructions designed to solve a specific problem or perform a particular task. In computer science, algorithms are essential for developing efficient and effective software solutions.

## Why Do We Need Algorithms?

1. Problem Solving: Algorithms provide a systematic approach to solving problems. They break down complex tasks into smaller, manageable steps, making problem-solving more organized and easier.
2. Efficiency: Well-designed algorithms can significantly improve the efficiency of a program. They help in optimizing resource usage and reducing execution time, which is crucial for large-scale applications and computationally intensive tasks.

## Why Do We Need Algorithms?

3. Reusability: Algorithms can be applied to various scenarios and data, allowing code reusability and reducing the need to write similar logic multiple times.
4. Standardization: Algorithms provide a standard way to solve specific problems, promoting consistency and ensuring that different programmers can approach the same problem with similar techniques.

## Characteristics of an Algorithm:

### 1. Input:

An algorithm should have zero or more inputs. These inputs are the data on which the algorithm operates.

### 2. Output:

An algorithm should produce at least one output. The output is the result of the algorithm's processing on the given inputs.

### 3. Definiteness:

Each step in the algorithm should be precisely defined and unambiguous, leaving no room for interpretation.

This ensures that the algorithm's behavior is well-defined.





## Characteristics of an Algorithm:

### 4. Finiteness:

An algorithm must eventually terminate after a finite number of steps. It should not run indefinitely or go into an infinite loop.

### 5. Effectiveness:

The steps in the algorithm should be basic and simple enough that they can be executed using basic operations or actions.

## Characteristics of an Algorithm:

### 6. Correctness:

The algorithm should produce the correct output for all valid inputs and should solve the problem it was designed to address.

### 7. Determinism:

The algorithm's steps should be deterministic, meaning that given the same input and conditions, it will always produce the same output.

### 8. Feasibility:

The algorithm should be practical and feasible to implement, considering the available resources and computational power.

## Characteristics of an Algorithm:

### 1. Syntax:

The algorithm should be expressed using the syntax and constructs of the Java programming language.

### 2. Data Structures:

Java provides various data structures like arrays, lists, maps, etc., that can be used to represent data and support algorithmic operations.

## Characteristics of an Algorithm:

### 3. Object-Oriented:

Java is an object-oriented language, and algorithms can be designed using object-oriented principles like encapsulation, inheritance, and polymorphism.

4. Standard Library: Java's standard library offers a wide range of utility classes and functions, which can be leveraged to simplify algorithm implementation and improve code readability.

## How to design an Algorithm :

### 1. Understand the Problem:

Begin by thoroughly understanding the problem you need to solve. Identify the inputs, desired outputs, and any constraints or special conditions.

### 2. Break Down the Problem:

Divide the problem into smaller sub-problems or steps. This process is called decomposition and helps make the problem more manageable.

## How to design an Algorithm :

### 3. Choose a Suitable Data Structure:

Select the appropriate data structure to store and manipulate the data efficiently. Common data structures in Java include arrays, lists, sets, maps, and trees.

### 4. Design the Algorithm:

Start designing the step-by-step procedure to solve the problem. Use pseudocode or flowcharts to outline the logic without worrying about the specific syntax of the programming language.



## How to design an Algorithm :

### 5. Implement the Algorithm:

Translate the algorithm into Java code using the correct syntax, data structures, and control structures like loops and conditionals.

### 6. Test and Debug:

Test the algorithm with various inputs, including edge cases, to ensure it produces the correct output.  
Debug and refine the code as needed.



## How to analyze Algorithm :

Algorithm analysis involves evaluating the efficiency and performance of an algorithm. The primary aspects of algorithm analysis include:

1. Time Complexity: Measure how the algorithm's running time increases with the size of the input data.

Common notations used are Big O notation (e.g.,  $O(n)$ ,  $O(n^2)$ ).

2. Space Complexity: Evaluate the amount of memory space required by the algorithm as a function of the input size.





## How to analyze Algorithm :

3. Best, Average, and Worst Cases: Analyze the algorithm's performance in different scenarios, such as best-case (minimum time required), average-case (expected time), and worst-case (maximum time required).
4. Asymptotic Analysis: Focus on the growth rate of the algorithm's time and space requirements as the input size becomes very large. This helps identify the most significant factors affecting the algorithm's performance.



## Types of Algorithms :

### 1. Sorting Algorithms:

Algorithms to arrange elements in a specific order, like Bubble Sort, Selection Sort, Insertion Sort, Merge Sort, Quick Sort, etc.

### 2. Searching Algorithms:

Algorithms to find a particular element in a data structure, like Linear Search, Binary Search, etc.

### 3. Graph Algorithms:

Algorithms to solve problems related to graphs, like Depth-First Search (DFS), Breadth-First Search (BFS), Dijkstra's Algorithm, etc.



## Types of Algorithms :

### 4. Dynamic Programming Algorithms:

Techniques to solve complex problems by breaking them down into overlapping sub-problems, like Fibonacci sequence, Knapsack problem, etc.

### 5. Greedy Algorithms:

Algorithms that make locally optimal choices at each step, aiming to find a global optimum, like Huffman Coding, Kruskal's algorithm, etc.

## Types of Algorithms :

### 6. Backtracking Algorithms:

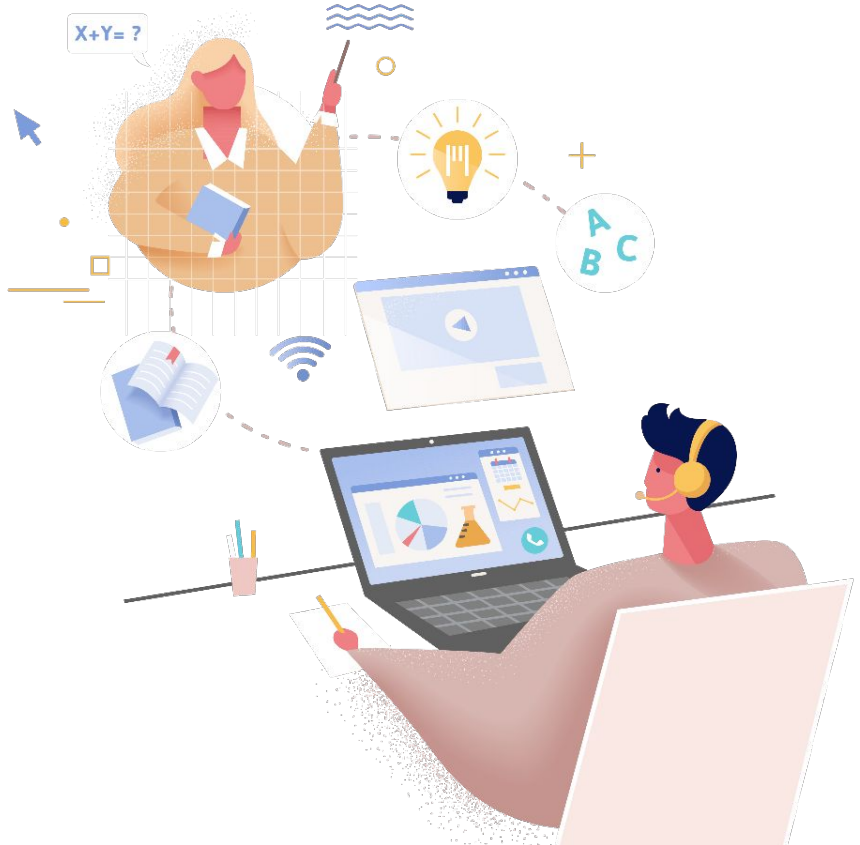
Algorithms that explore all possible solutions through a recursive trial-and-error approach, like N-Queens problem, Sudoku solver, etc.

### 7. Divide and Conquer Algorithms:

Techniques that break a problem into smaller sub-problems, solve them independently, and combine their results to get the final solution, like Merge Sort, Quick Sort, etc.



# INTERVIEW QUESTIONS



# Interview questions

## 1. What is the significance of algorithms in problem-solving?

Algorithms provide structured approaches to solving problems efficiently and consistently, ensuring reliable results.

# Interview questions

2. How would you define the characteristics of an algorithm?

An algorithm must have finiteness, definiteness, input, output, effectiveness, and generality.

# Interview questions

3. Can you explain the steps involved in designing an algorithm?

Algorithm design includes understanding the problem, planning, specifying, verifying, and implementing the solution.



# Interview questions

## 4. Why is algorithm analysis important?

Algorithm analysis helps determine the efficiency of an algorithm in terms of time and space complexity.

# Interview questions

5. Differentiate between time complexity and space complexity.

Time complexity measures how an algorithm's execution time increases with input size, while space complexity measures its memory requirements.

# THANK YOU