

## **SECTION-A**

**Write briefly :**

1. Lexeme
2. Error
3. Three address code
4. Impact of empty entry in parsing table.
5. Type checking
6. NFA
7. Regular expression
8. Syntax tree
9. Context free grammar
10. Phase of a compiler.

## SECTION-B

11. Write a note on input buffering.
12. How shift reduce parsing is performed on given below grammar, explain in detail.

$S \rightarrow S + S$

$S \rightarrow S * S$

$S \rightarrow id$

13. Differentiate between Parse tree and Syntax tree with the use of suitable example.
14. Explain the role of symbol table, symbol table management in compiler design.
15. Explain various issues of code generation in compiler design.

## SECTION-C

16. Write a note on basic blocks and its optimization techniques.
17. Explain in detail the role of various phases of compiler with suitable example.
18. Explain in detail error handling mid recovery techniques available in compiler.