	Utech
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Invigilator's Signature :	

COMPUTER ORGANIZATION & ARCHITECTURE

Time Allotted: 3 Hours Full Marks: 70

The figures in the margin indicate full marks.

Candidates are required to give their answers in their own words as far as practicable.

GROUP - A

(Multiple Choice Type Questions)

1. Choose the correct alternatives for any *ten* of the following:

 $10 \times 1 = 10$

- Maximum number of directly addressable locations in the memory of a processor having 10 bits wide control bus, 20 bits address bus, and 8 bit data bus in
 - a) 1K

b) 2K

c) 1M

d) none of these.

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- ii) The logic circuit in ALU is
 - a) entirely combinational
 - b) entirely sequential
 - c) combinational cum sequential
 - d) none of these.
- iii) When signed numbers are used in binary arithmetic, then which one of the following notations would have unique representation of zero?
 - a) 1's complements
- b) 2's complements
- c) sign magnitude
- d) none of these.
- iv) Which of the following addressing modes is used in the instruction PUSH B?
 - a) Immediate
- b) Register

c) Direct

- d) Register indirect.
- v) Virtual memory system allows the employment of
 - a) more than address space
 - b) the full address space
 - c) more than hard disk capacity
 - d) none of these.

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- vi) In the absolute addressing mode
 - a) the address of the operand is inside the instruction
 - b) the register containing the address of the operand is specified inside the instruction
 - c) the location of the operand is implicit
 - d) the operand is inside the instruction.
- vii) Given an 8 bit floating point representation with 4 bits for the fraction part and 4 bits for the exponent part, what is the largest number that can be stored?
 - a) 30730

b) 30720

c) 20730

- d) 20720.
- viii) Booth's algorithm for computer arithmetic is used for
 - a) multiplication of number in sign magnitude form
 - b) multiplication of number in 2's complement form
 - c) division of number in sign magnitude form
 - d) division of number in 2's complement form.

- ix) DMA operations need
 - a) switching logic between I/O and system bus
 - b) I/O bus
 - c) special control signals to CPU such as hold and acknowledge
 - d) no CPU control signals.
- x) The conversion of (FAFAFB)₁₆ into octal form is
 - a) 76767676
- b) 76575372
- c) 76737672
- d) none of these.
- xi) The branch type instructions in program cause
 - a) data hazard
- b) structural hazard
- c) control hazard
- d) none of these.

GROUP - B

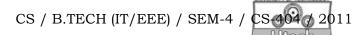
(Short Answer Type Questions)

Answer any three of the following.

 $3 \times 5 = 15$

- 2. What is locality of reference? What is memory mapping? Why is it needed? 2 + 1 + 2
- 3. Briefly explain the IEEE-754 standard format for floating point representation. How NaN (Not a Number) and Infinity are represented in this standard?

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- 4. What is pipelining? Why is it required? What is the difference between pipeline and parallel processing? 1 + 2 + 2
- 5. a) A digital computer has a common bus system for 16 registers of 32 bits each. The bus is constructed with multiplexers.
 - i) How many selection inputs are there in each multiplexer?
 - ii) What size of multiplexers is needed?
 - iii) How many multiplexers are there in the bus?
 - b) Why do most computers have a common bus system?

3 + 2

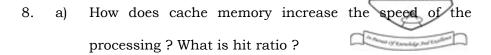
6. What is virtual memory? Why is it called virtual? Write the advantage of virtual memory. 2 + 1 + 2

GROUP - C

(Long Answer Type Questions)

Answer any *three* of the following. $3 \times 15 = 45$

- 7. a) Explain Booth's algorithm. Apply Booth's algorithm to multiply two numbers (+14) and (-12). Assume that both the multiplier and the multiplicand to be of 5 bit each.
 - b) Give the flowchart for division of two binary numbers and explain. 10 + 5



- b) What is cache mapping? What is the difference between associative mapping and set-associative mapping?
- c) A computer has 512 kB cache memory and 2 MB main memory. If the block size is 64 bytes, then find the subfield for
 - i) associative mapping
 - ii) direct mapping
 - iii) set-associative mapping.
- 2 + 2 + 2 + 3 + 6
- 9. a) What do you mean by pipeline processing?
 - b) What are instruction pipeline and arithmetic pipeline?
 - c) Differentiate between vectored and non-vectored interrupts.
 - d) Explain pipeline hazards.
 - e) Compare RISC with CISC.
- 2 + 2 + 2 + 4 + 5

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- 10. a) What are the advantages of relative addressing mode over direct addressing mode?
 - b) Explain Fynn's classification for multi-processor system.
 - c) What are the advantages of carry look ahead adder over ripple carry adder ? Explain.
 - d) Explain the different types of addressing modes.

3 + 4 + 3 + 5

- 11. a) What is instruction cycle? Draw the Time diagram for memory write operation.
 - b) Explain the basic DMA operations for transfer of data between memory and peripherals.
 - c) With the help of a neat diagram show the structure of a typical arithmetic pipeline performing A * B + C.

1 + 4 + 5 + 5

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