

Q1. In number theory, a polite number is a positive integer that can be written as the sum of two or more consecutive positive integers. Rest of the integers are said to be impolite.

For e.g. 7 and 18 are polite numbers as $7 = 3+4$ and $18=5+6+7$ The first few polite numbers are 3, 5, 6, 7, 9, 10, 11, 12, 13, 14, 15, 17, 18, ... The politeness of a positive integer is the number of ways in which we can represent the given number as the sum of positive consecutive integers.

For e.g. 9 has a politeness of 2 as $9 = 2+3+4$ as well as $4+5$.

Write a function, politeFunc, which takes a positive integer and prints various ways in which it can be represented as a sum of consecutive positive integers.

Each possible representation is printed in a new line.

For e.g.

i. output for politeFunc(10) should be 1 2 3 4

ii. output for politeFunc(10) should be

2 3 4

4 5

If the number is impolite, output the string "I am RUDE!"

Check your function for powers of 2 (2,4,8,16,...).

CODE:

```
/*
```

```
Polite numbers: integers expressible as a sum of two or more consecutive positive integers; politeness is the count of such representations.
```

```
politeFunc(n) prints each representation on a new line or "I am RUDE!" if none (e.g., powers of 2).
```

```
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```

```
*/
```

```
#include <stdio.h>
```

```
// Function: politeFunc
```

```
// Purpose: Prints all ways n can be written as a sum of consecutive positive integers.
```

```
// If n is impolite (cannot be written as such), prints "I am RUDE!"
```

```
// Example: For n=10, output is:
```

```
// 1+2+3+4
```

```
// 2+3+5
```

```
// For n=8 (a power of 2), output is:
```

```
// I am RUDE!
```

```
// Prints all ways n can be written as a sum of consecutive positive integers.
```

```
// If n is impolite, prints "I am RUDE!"
```

```
void politeFunc(int n)
```

```
{
```

```
    int found = 0; // Tracks if at least one representation is found
```

```
    // Try all possible lengths of consecutive numbers (at least 2)
```

```
    for (int length = 2; length < n; length++)
```

```

{
    // The sum of 'length' consecutive numbers starting from x is:
    //  $n = x + (x+1) + \dots + (x+length-1) = length * x + length * (length-1) / 2$ 
    // Rearranged:  $x = (n - length * (length-1) / 2) / length$ 

    int temp = n - length * (length - 1) / 2;
    if (temp <= 0) break; // No valid starting number x for this length
    if (temp % length == 0)
    {
        int x = temp / length; // Starting number of the sequence
        found = 1;
        // Print the sequence x, x+1, ..., x+length-1 with plus signs
        for (int i = 0; i < length; i++)
        {
            printf("%d", x + i);
            if (i < length - 1) printf("+");
        }
        printf("\n");
    }
}
// If no representation found, print the rude message
if (!found) {
    printf("I am RUDE!\n");
}
}

// Main function: gets user input and calls politeFunc
int main() {
    int n;
    printf("Enter a number: ");
    scanf("%d", &n);
    politeFunc(n);
    return 0;
}

```

```

abhis@Asus_Vivobook MINGW64 ~/CLionProjects/pps-assignment (main)
$ gcc ques1.c

abhis@Asus_Vivobook MINGW64 ~/CLionProjects/pps-assignment (main)
$ ./a.exe
Enter a number: 45
22+23
14+15+16
7+8+9+10+11
5+6+7+8+9+10
1+2+3+4+5+6+7+8+9

```

Q2. Take a number and calculate the sum of the squares of its digits. Create a function that performs this operation a number k times. It is a mathematical fact that starting from any arbitrary positive integer n, if we keep on applying the above operation, we shall eventually get either 1 or 89. For example $\text{sqn}(17) = 50$, $\text{sqn}(50) = 25$, $\text{sqn}(25) = 29$, $\text{sqn}(29) = 85$, $\text{sqn}(85) = 89$. Hence, if you did the operation k=5 times, you would have got 89. Verify that after 5 repetitions on 17, you get 89.

CODE:

```
/*  
Calculates and prints the sum of squares of the digits of 'num'.
```

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```
*/
```

```
#include <stdio.h>
```

```
// Returns the sum as an integer.
```

```
int sumOfSquares(int num) {
```

```
    int sum = 0;
```

```
    int digits[10], count = 0;
```

```
    // Extract digits (in reverse order)
```

```
    while (num > 0) {
```

```
        digits[count++] = num % 10;
```

```
        num /= 10;
```

```
    }
```

```
    // Print the calculation in readable format
```

```
    printf("(");
```

```
    for (int i = count - 1; i >= 0; i--) {
```

```
        printf("%d^2", digits[i]);
```

```
        if (i > 0) printf(" + ");
```

```
        sum += digits[i] * digits[i];
```

```
    }
```

```
    printf(") = %d\n", sum);
```

```
    return sum;
```

```
}
```

```
int main() {
```

```
    int n = 17; // Starting number
```

```
    int k = 5; // Number of repetitions
```

```
printf("Start: %d\n", n);  
for (int step = 1; step <= k; step++) {  
    n = sumOfSquares(n);  
}  
printf("Final result after %d steps: %d\n", k, n); // Should print 89  
return 0;  
}
```

```
abhis@Asus_Vivobook MINGW64 ~/CLionProjects/pps-assignment (main)  
$ gcc ./ques2.c  
  
abhis@Asus_Vivobook MINGW64 ~/CLionProjects/pps-assignment (main)  
$ ./a.exe  
Start: 17  
(1^2 + 7^2) = 50  
(5^2 + 0^2) = 25  
(2^2 + 5^2) = 29  
(2^2 + 9^2) = 85  
(8^2 + 5^2) = 89  
Final result after 5 steps: 89
```