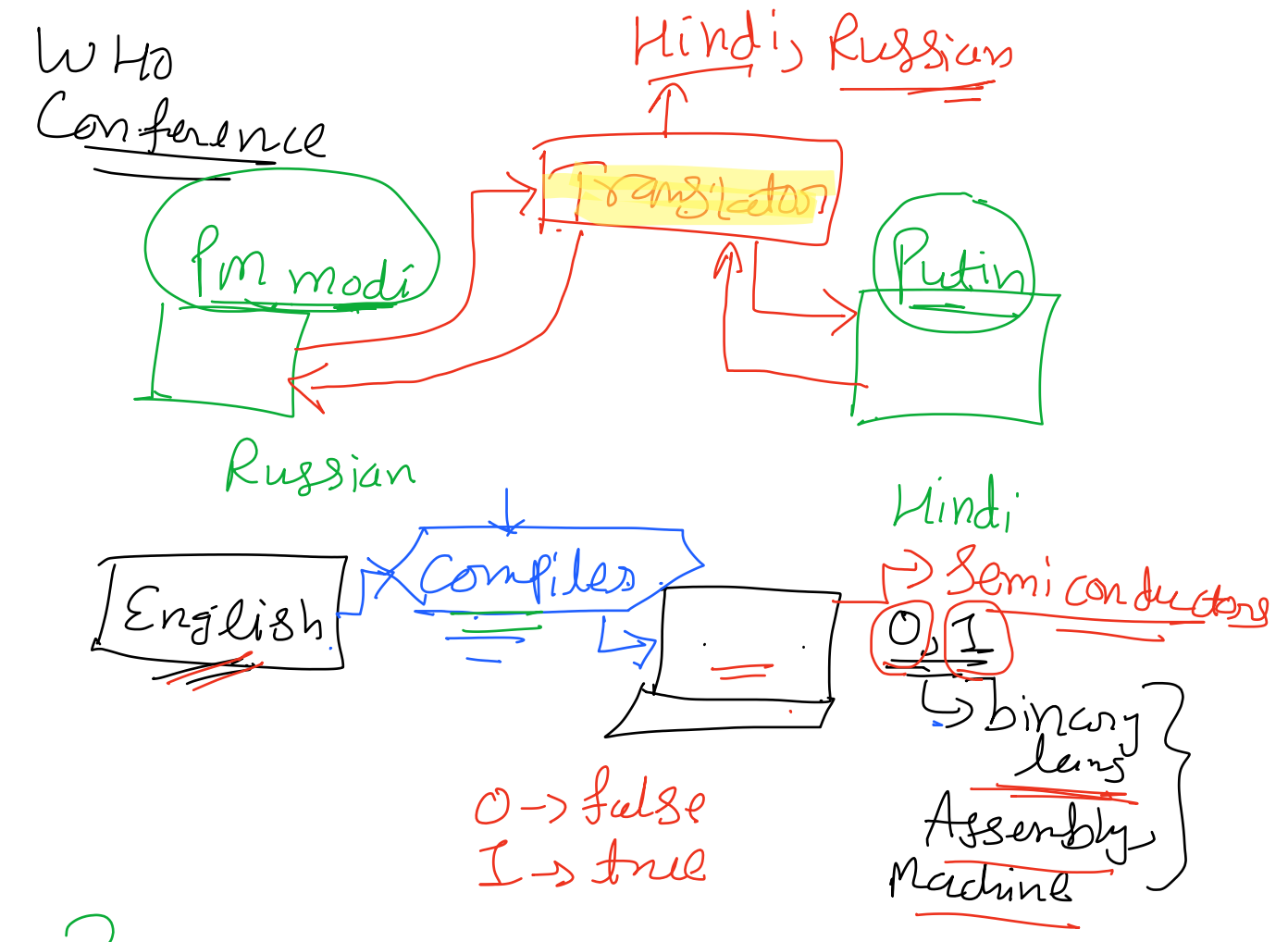
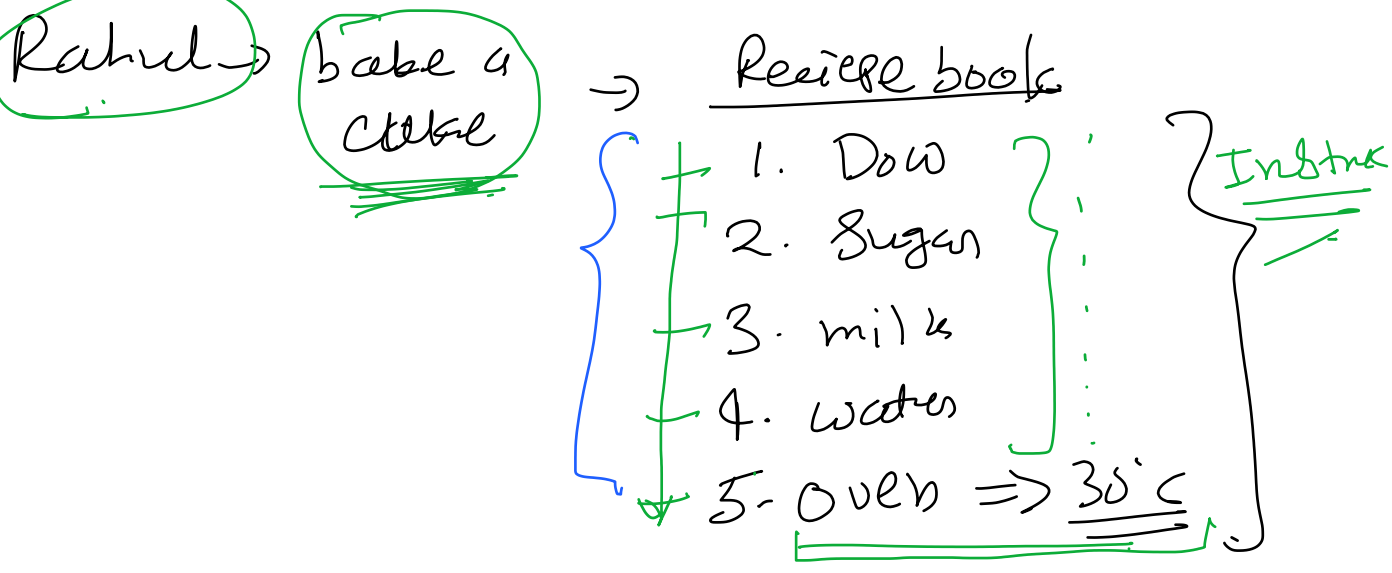


Context:-

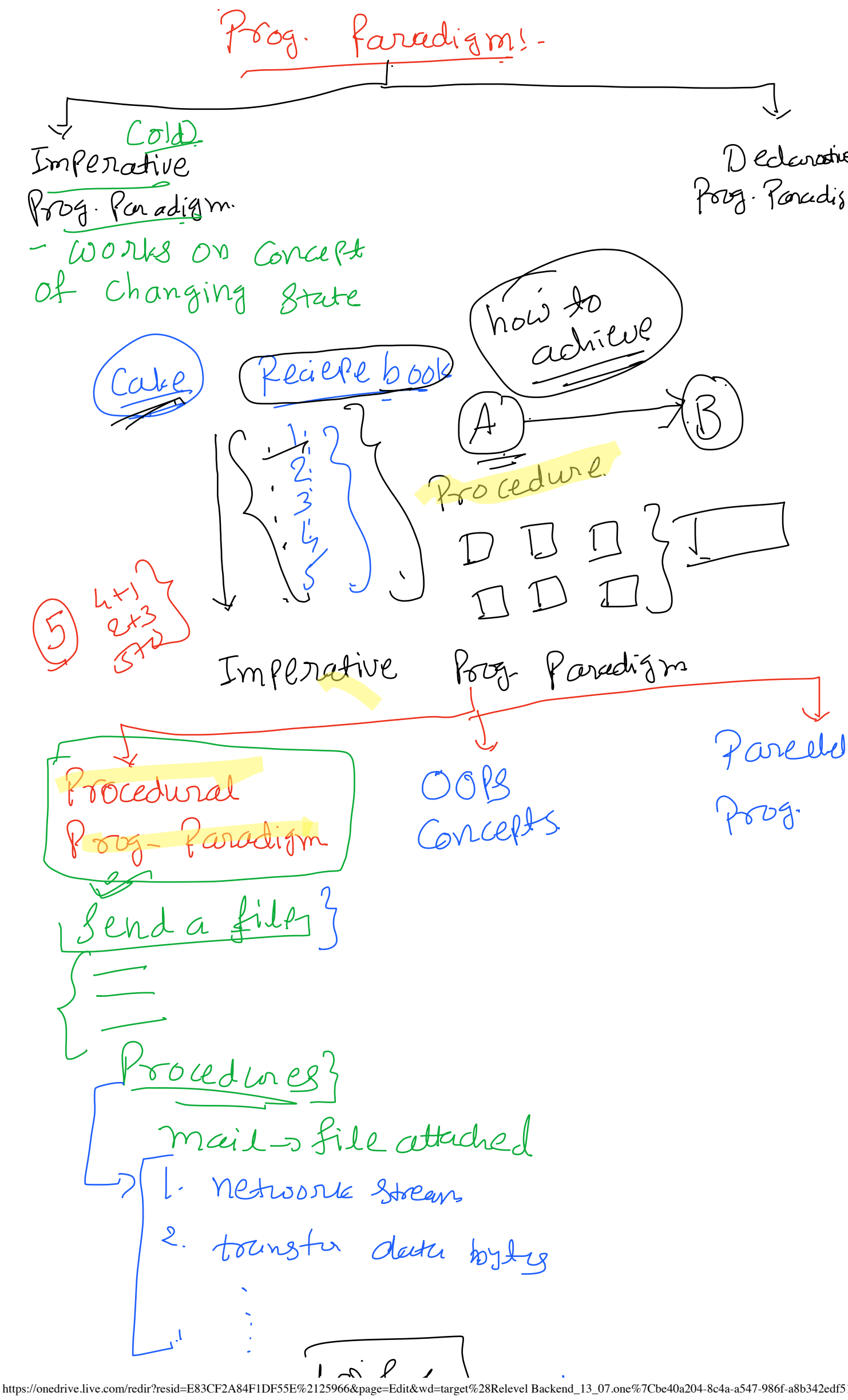
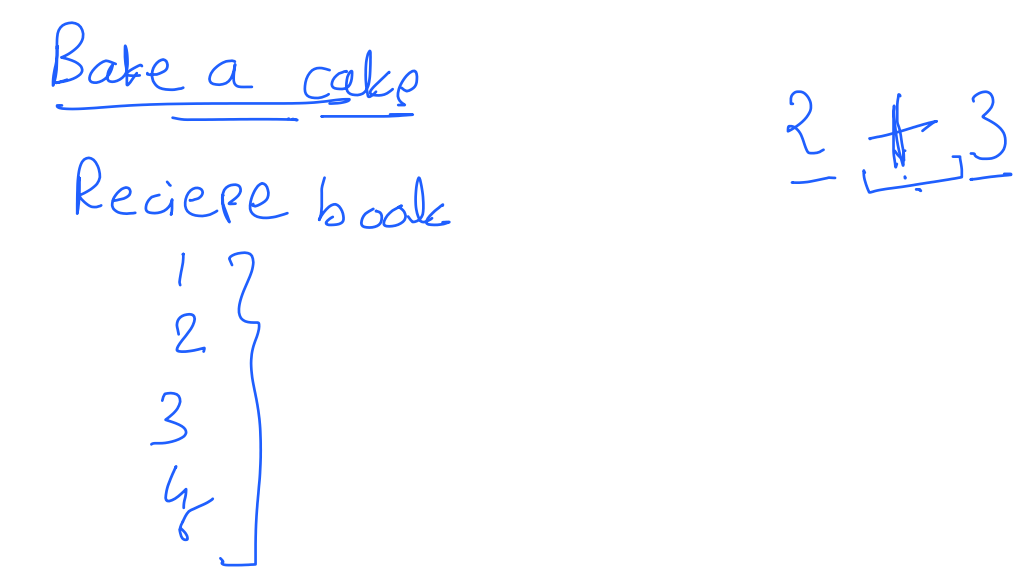
- 1. Programming.
- 2. Paradigms:-
- 3. OOPS
- 4. Approaches
- 5. Javascripts:-

1. Introduction to Programming:-



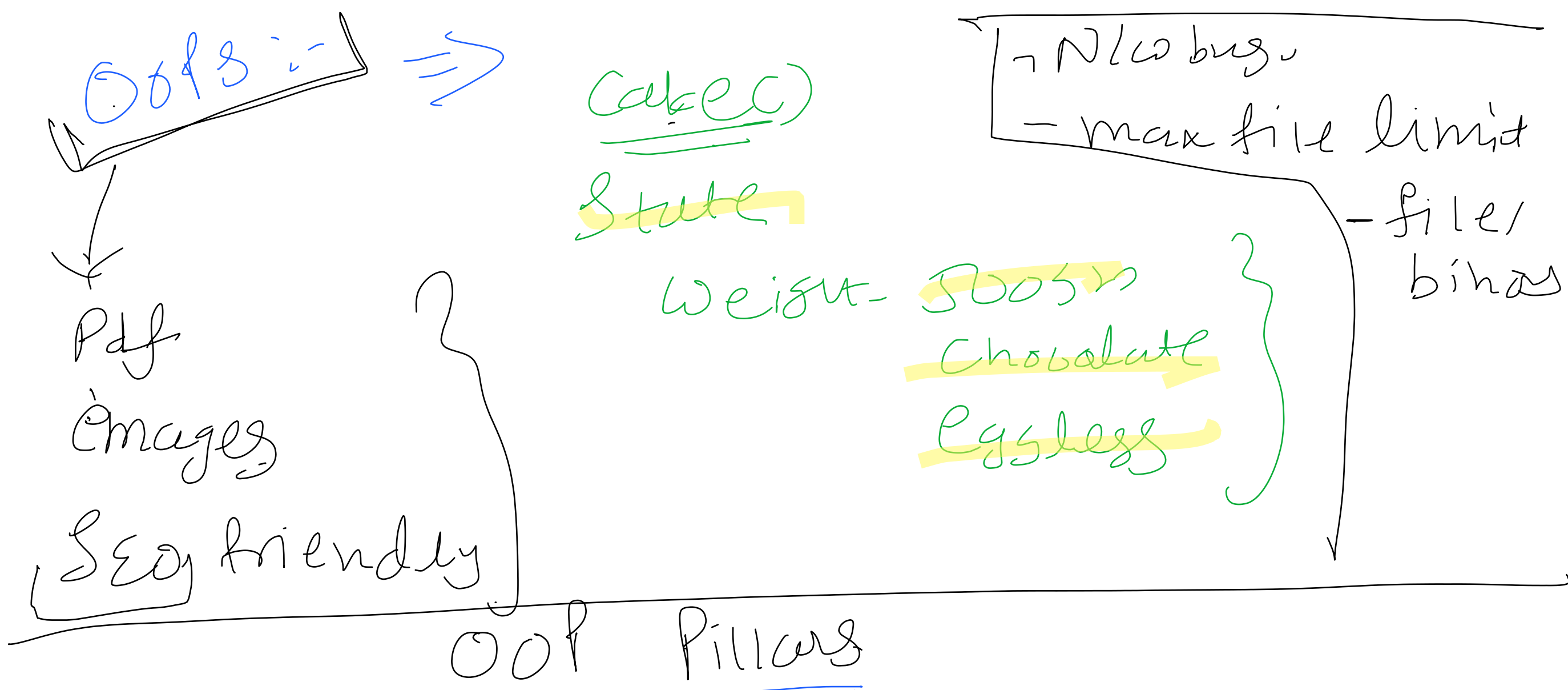
Paradigms:-  
↳ method to solve task/Problem.

→ Prog. Paradigms:-  
Approach to solve problems using Prog. Paradigms.

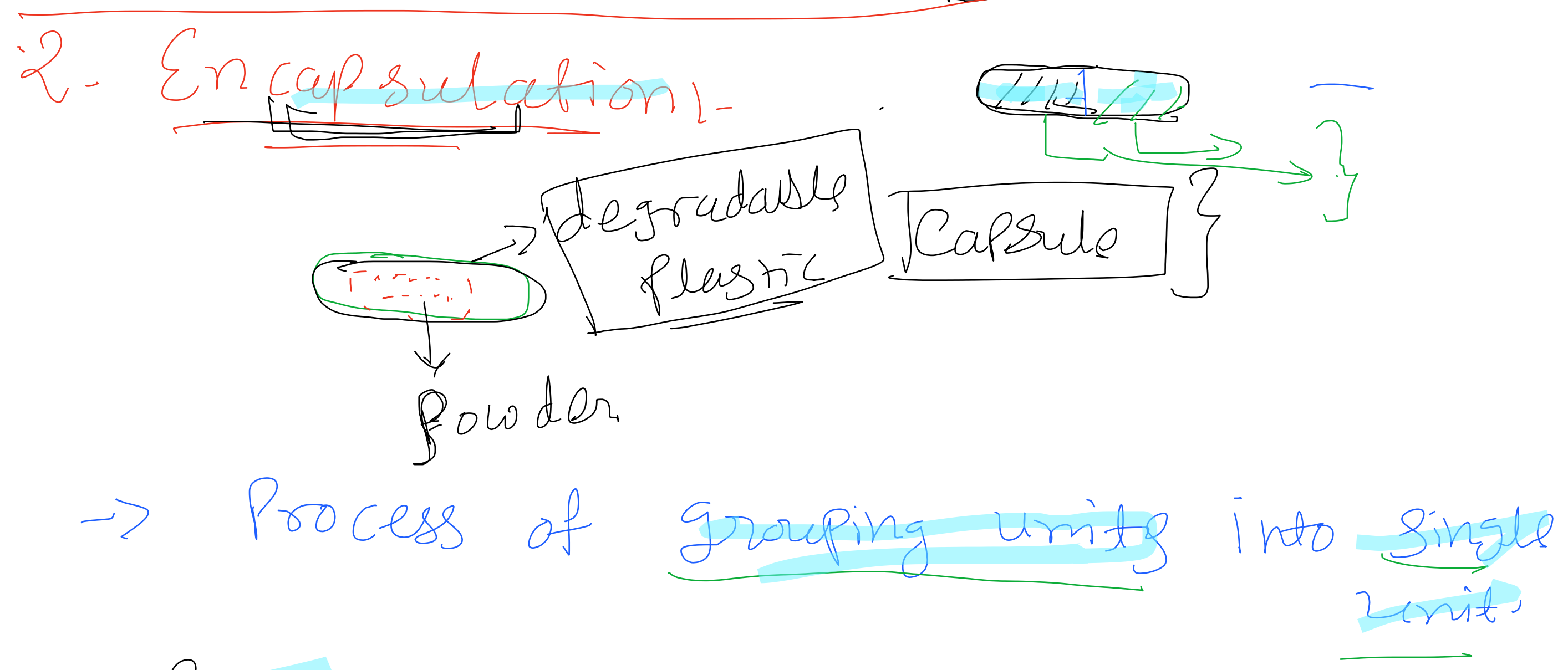
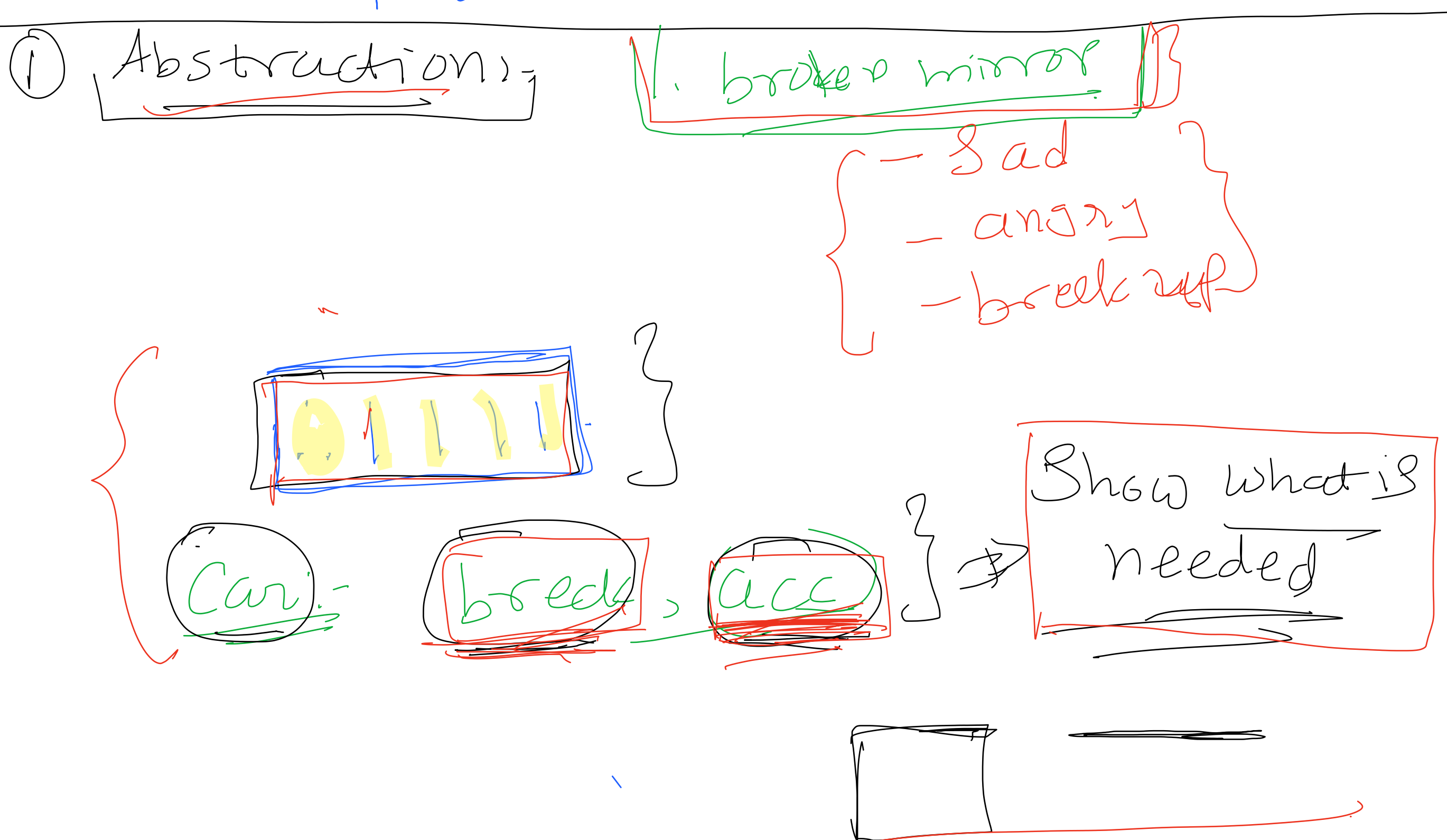




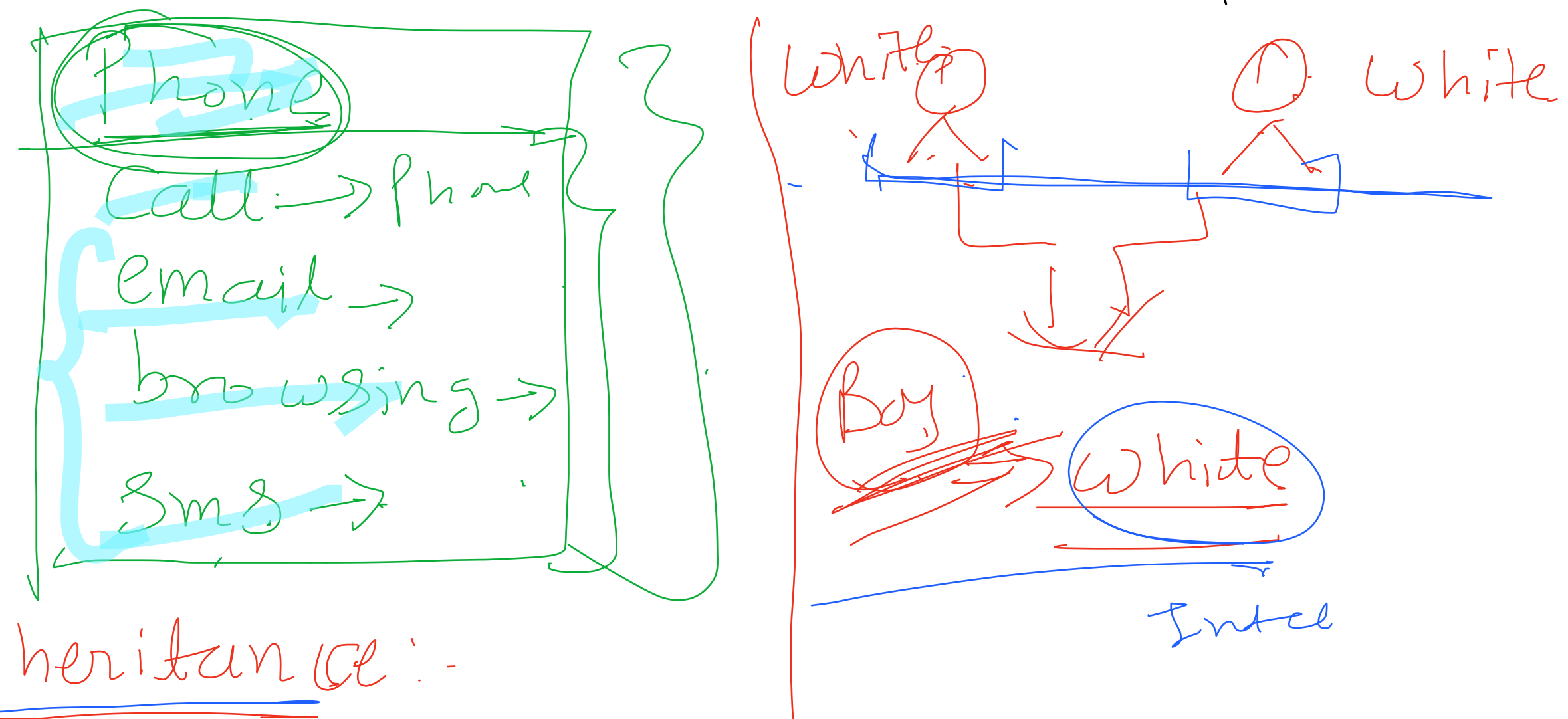




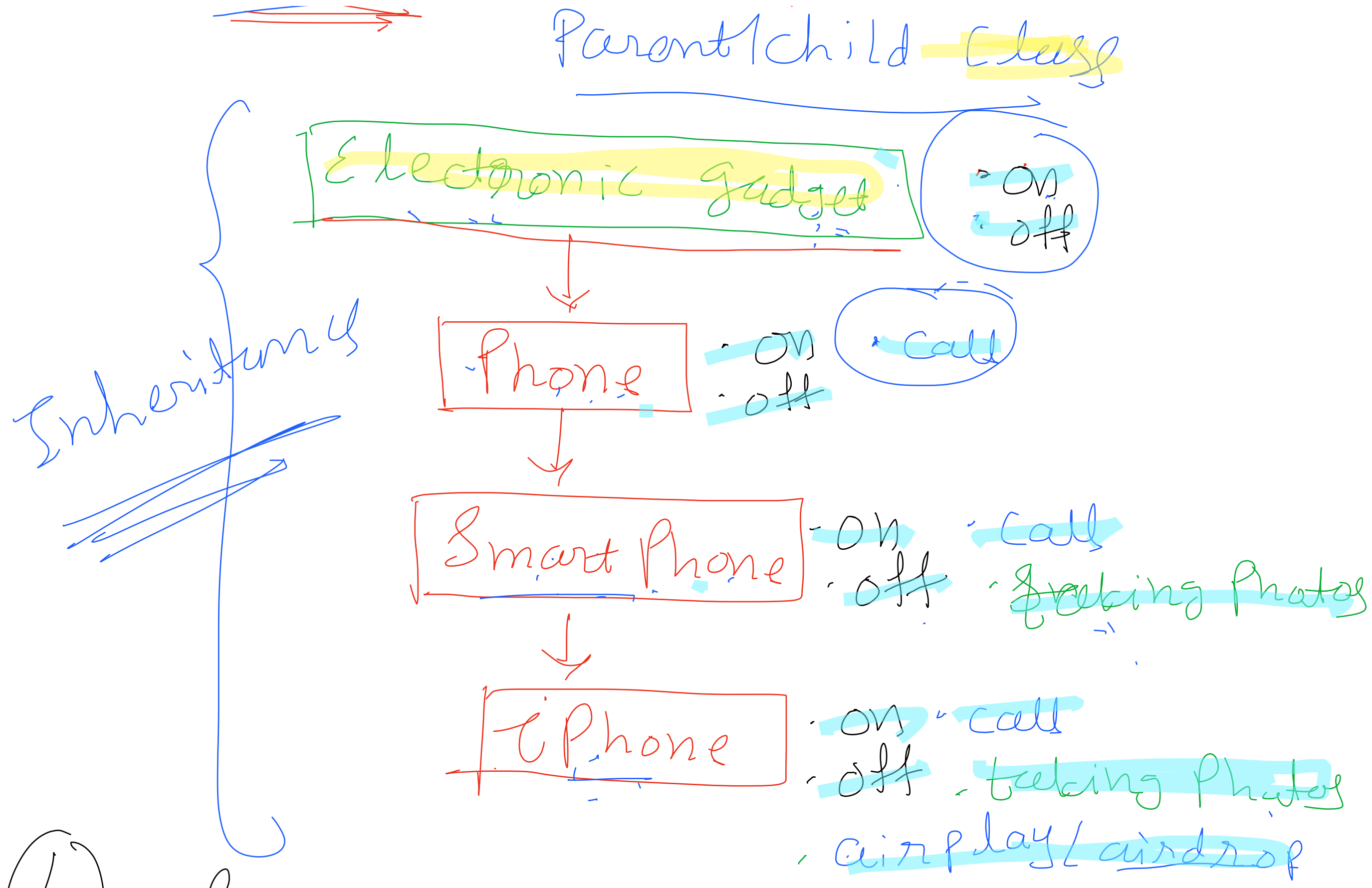
1. Abstraction
2. Encapsulation
3. Inheritance
4. Polymorphism



Phone } → originally made for calling  
now → millions of things in phone

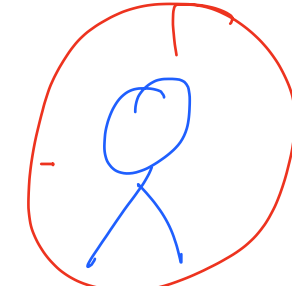


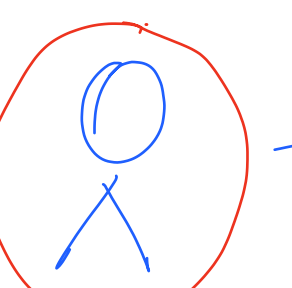
3. Inheritance



④ Polymorphism! - same thing acting differently based on inputs

many forms

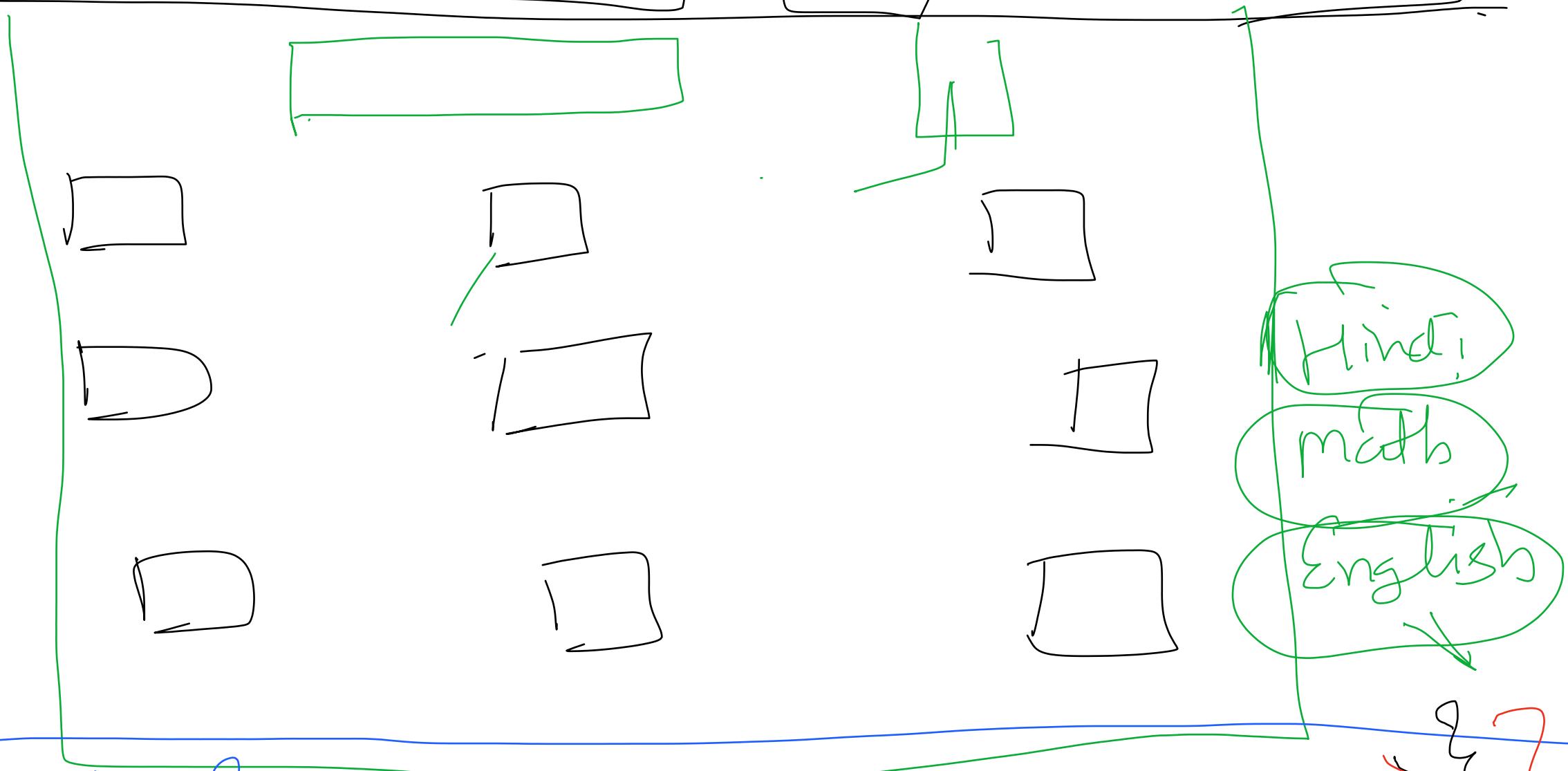
A.  → call → friend }

A.  → call → clg. professor }

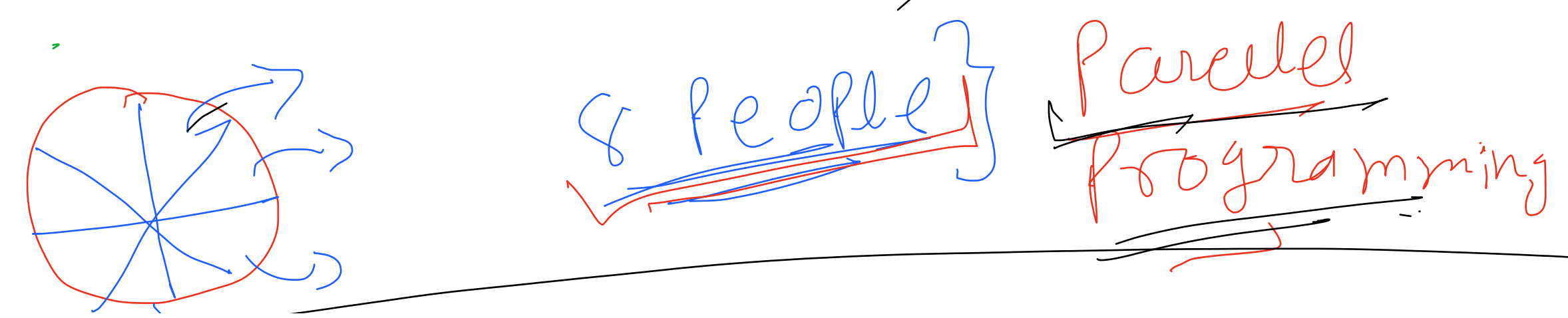
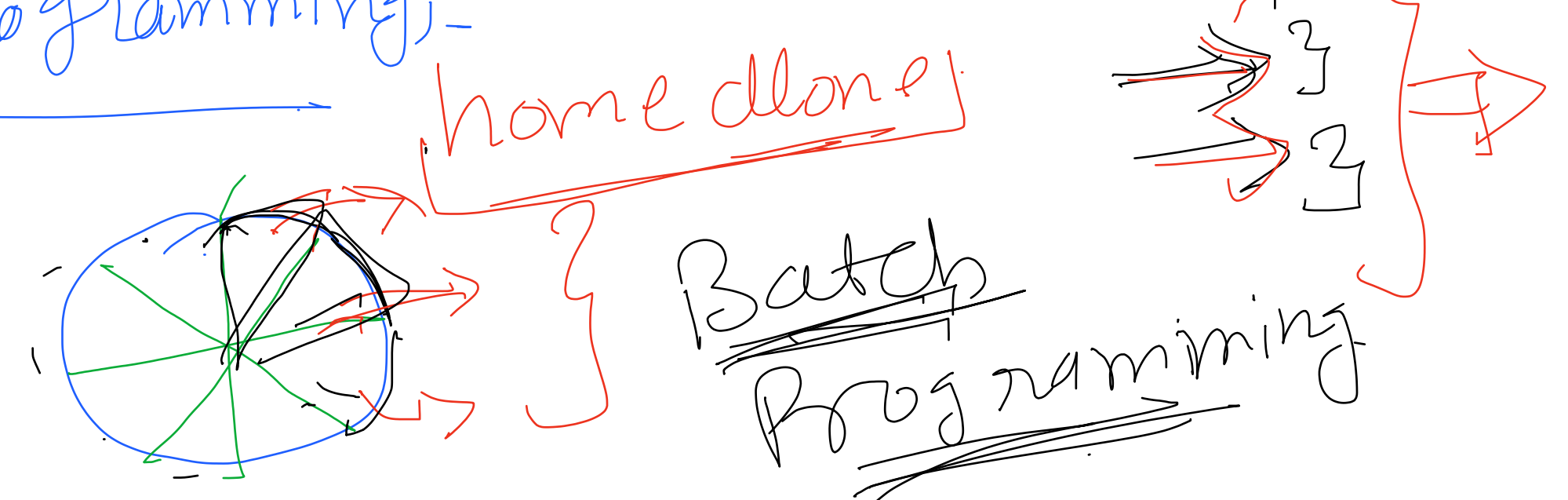
add(2,3) // inputs → integer  
// 5

add(2.5, 3.5) // input - decimal, float  
// 6

add("hot", "star") ⇒ hotstar



⊛ Parallel Programming:-





## ② Declarative Prog. Paradigm:-

functional prog }  
Paradigm

↳ focus → functionality

↳ agenda → behavior

X data

E.g. Javascript  
Python.

Cake

bake Cake()

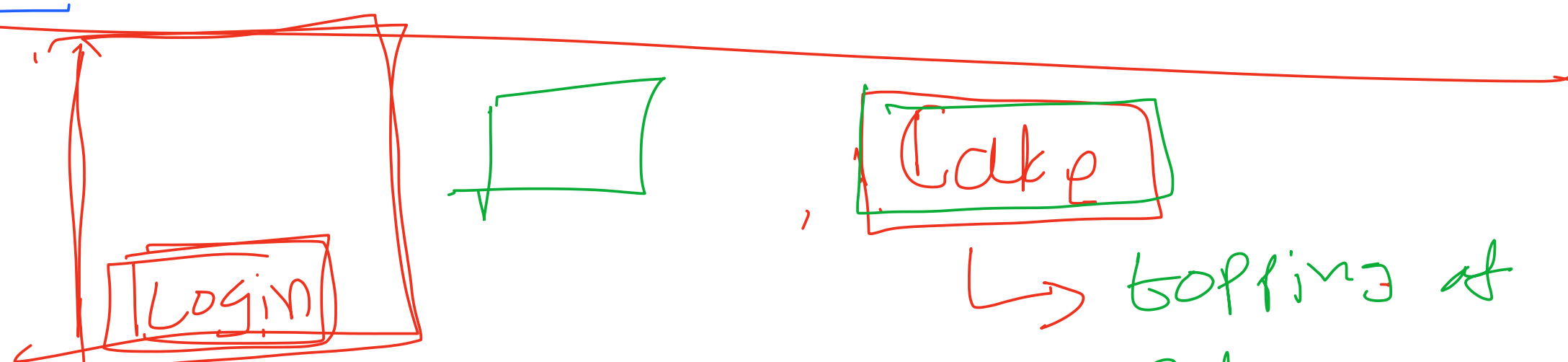
Database }  
Data driven Prog.  
Paradigm

- focus would be  
entirely on data

XX behavior

E.g. SQL

Structured Query language  
Select name from employees

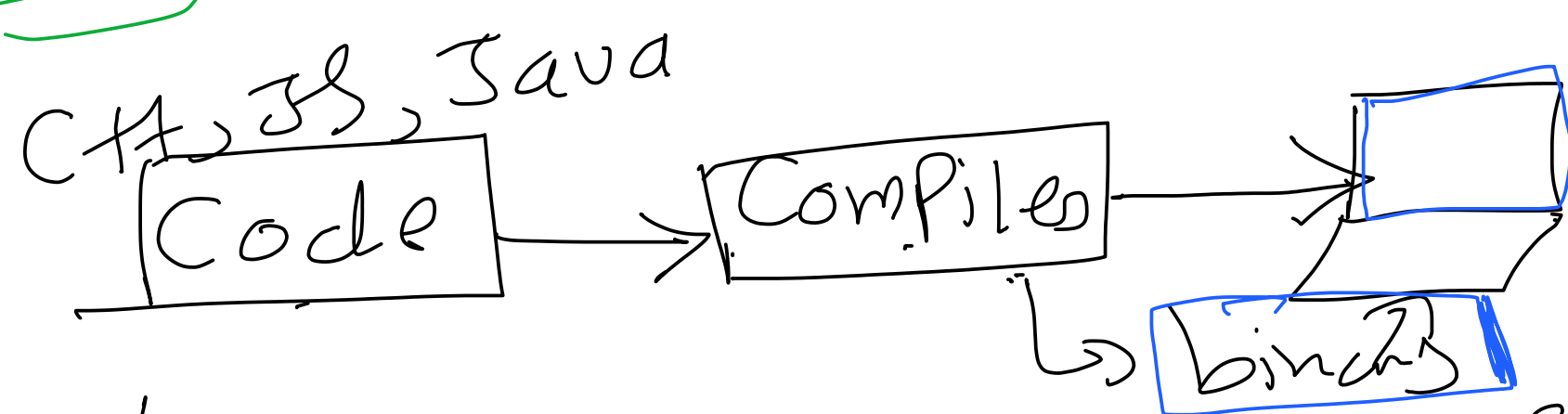


↳ toppings of  
cake.

↳ how fast  
eat cake

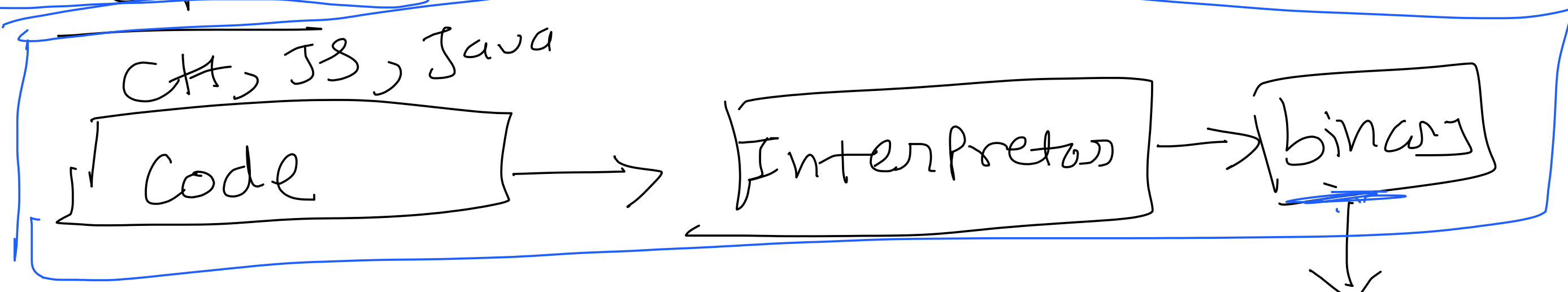
1. Procedural := recipe of cake.
2. OOP := cake's properties & behavior
3. Parallel prog := cut cake in slice & eat
4. Data driven Prog. := browsing cake shop & list down eggless shops.

## ③ Compiler:-



→ take i/p as any lang & convert it  
to binary lang.

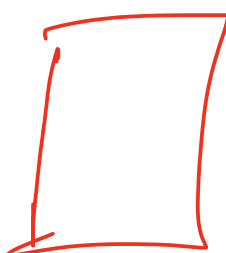
## ④ Interpreter



Russian & chapters

Response ← Run in CPU

→ Hindi



Compiler.



Is

Compiled  
0-10 } convert  
binary

5th line



# Javascript:-

## Script:-

~~Telecom~~

# JavaScript

## Tätigkeit

## Noting

Sid