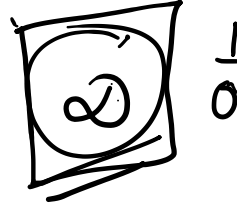


2D Arrays

Recursion
algorithms
Time & Space
complexity



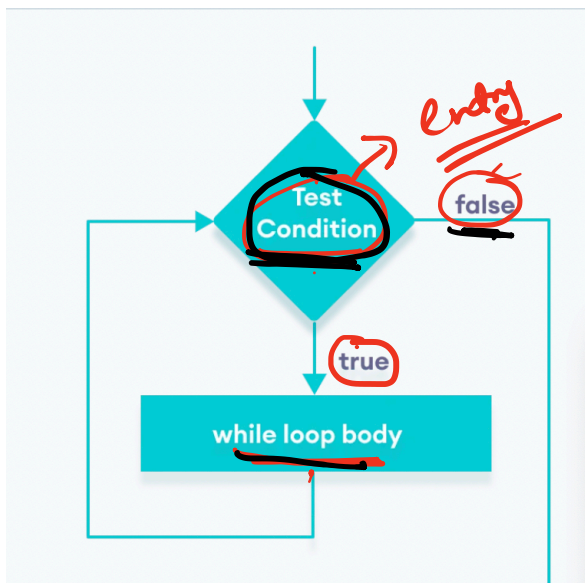
1. With keyword.
2. Closures.
3. Questions.
4. Currying - }
5. Do-while.
6. String replace.

⊕ With keyword:-

```

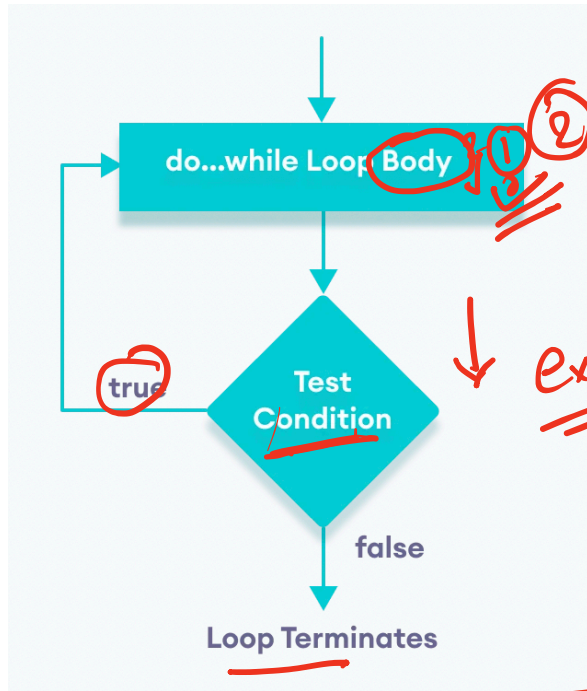
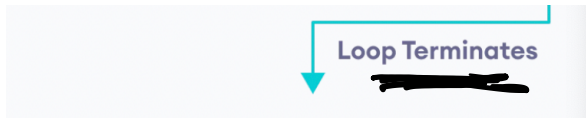
var obj = {
  a: 1,
  b: 2,
  c: 3
}
obj.a
obj.b
obj.c
    
```

Use-strict:-



Infinite

while (true)



①
②
exit

For, while, do-while
EC Exit C

while ()
{
}
//