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CLASS & ROLL NO.

CSD-C, 22P61A67D6

SUBJECT:

JAVA LAB

CONVERTING APPLET PROGRAMS INTO JFRAME

1. Calculator using jframe: import java.awt.*;

import java.awt.event.*;

import javax.swing.*;

public class MyCalculatorFrame extends JFrame implements ActionListener {

int num1, num2, result;

JTextField T1:

JButton NumButtons[] = new JButton[10];

JButton Add, Sub, Mul, Div, clear, EQ;

```
char Operation;
JPanel nPanel, CPanel, SPanel;
public MyCalculatorFrame() {
 nPanel = new JPanel();
 T1 = new JTextField(30);
 nPanel.setLayout(new FlowLayout(FlowLayout.CENTER));
 nPanel.add(T1);
 CPanel = new JPanel();
 CPanel.setBackground(Color.white);
 CPanel.setLayout(new GridLayout(5, 5, 3, 3));
 for (int i = 0; i < 10; i++) {
   NumButtons[i] = new JButton("" + i);
 }
 Add = new JButton("+");
 Sub = new JButton("-");
 Mul = new JButton("*");
 Div = new JButton("/");
 clear = new JButton("clear");
 EQ = new JButton("=");
 T1.addActionListener(this);
 for (int i = 0; i < 10; i++) {
   CPanel.add(NumButtons[i]);
   NumButtons[i].addActionListener(this);
 }
 CPanel.add(Add);
 CPanel.add(Sub);
 CPanel.add(Mul);
 CPanel.add(Div);
 CPanel.add(EQ);
```

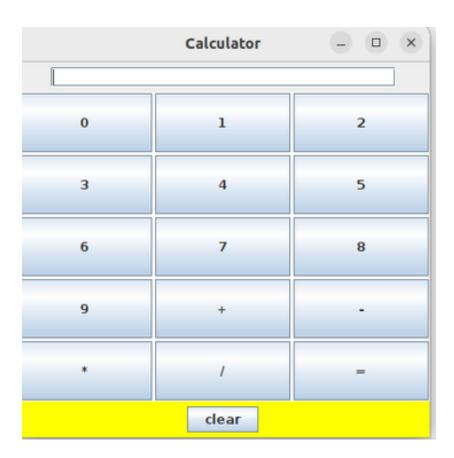
```
SPanel = new JPanel();
 SPanel.setLayout(new FlowLayout(FlowLayout.CENTER));
 SPanel.setBackground(Color.yellow);
 SPanel.add(clear);
 clear.addActionListener(this);
 EQ.addActionListener(this);
 this.setLayout(new BorderLayout());
 add(nPanel, BorderLayout.NORTH);
 add(CPanel, BorderLayout.CENTER);
 add(SPanel, BorderLayout.SOUTH);
 setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
 setSize(400, 400);
 setTitle("Calculator");
 setLocationRelativeTo(null); // Center the frame on the screen
}
public void actionPerformed(ActionEvent ae) {
 String str = ae.getActionCommand();
 char ch = str.charAt(0);
 if (Character.isDigit(ch))
   T1.setText(T1.getText() + str);
 else if (str.equals("+")) {
   num1 = Integer.parseInt(T1.getText());
   Operation = '+';
   T1.setText("");
 } else if (str.equals("-")) {
   num1 = Integer.parseInt(T1.getText());
   Operation = '-';
```

```
T1.setText("");
} else if (str.equals("*")) {
  num1 = Integer.parseInt(T1.getText());
  Operation = '*';
 T1.setText("");
} else if (str.equals("/")) {
  num1 = Integer.parseInt(T1.getText());
  Operation = '/';
 T1.setText("");
} else if (str.equals("=")) {
  num2 = Integer.parseInt(T1.getText());
 switch (Operation) {
   case '+':
     result = num1 + num2;
     break;
    case '-':
     result = num1 - num2;
     break;
    case '*':
     result = num1 * num2;
     break;
    case '/':
     try{
       result = num1 / num2;
     } catch (ArithmeticException e) {
       result = num2;
       JOptionPane.showMessageDialog(this, "Divided by zero");
     }
     break;
 }
 T1.setText("" + result);
```

```
} else if (str.equals("clear")) {
    T1.setText("");
}

public static void main(String[] args) {
    SwingUtilities.invokeLater(() -> {
        MyCalculatorFrame calculatorFrame = new MyCalculatorFrame();
        calculatorFrame.setVisible(true);
    });
}

Output:
```

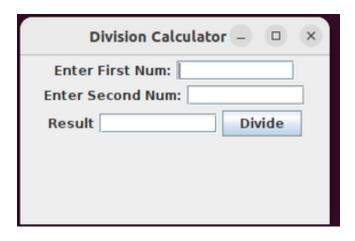


2) Division calculator:

import java.awt.*;

```
import java.awt.event.*;
import javax.swing.*;
public class DivisionFrame extends JFrame implements ActionListener {
 JLabel L1, L2, L3;
 JTextField T1, T2, Result;
 JButton B1;
 public DivisionFrame() {
   L1 = new JLabel("Enter First Num:");
   add(L1);
   T1 = new JTextField(10);
   add(T1);
   L2 = new JLabel("Enter Second Num:");
   add(L2);
   T2 = new JTextField(10);
   add(T2);
   L3 = new JLabel("Result");
   add(L3);
   Result = new JTextField(10);
   add(Result);
   B1 = new JButton("Divide");
   add(B1);
   B1.addActionListener(this);
   setLayout(new FlowLayout());
   setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
   setSize(300, 200);
   setTitle("Division Calculator");
 }
```

```
public void actionPerformed(ActionEvent e) {
   if (e.getSource() == B1) {
     try{
       int value1 = Integer.parseInt(T1.getText());
       int value2 = Integer.parseInt(T2.getText());
       int result = value1 / value2;
       Result.setText(String.valueOf(result));
     } catch (NumberFormatException nfe) {
       JOptionPane.showMessageDialog(this, "Not a number");
     } catch (ArithmeticException ae) {
       JOptionPane.showMessageDialog(this, "Divided by Zero");
     }
   }
 }
 public static void main(String ☐ args) {
   SwingUtilities.invokeLater(() -> {
     DivisionFrame divisionFrame = new DivisionFrame();
     divisionFrame.setVisible(true);
   });
 }
}output:
```



```
3) Factorial:
import javax.swing.*;
import java.awt.*;
import java.awt.event.*;
public class FactorialFrame extends JFrame {
 private JLabel L1, L2;
 private JTextField T1, T2;
 private JButton B1;
 public FactorialFrame() {
   setLayout(new FlowLayout());
   L1 = new JLabel("Enter any Number: ");
   add(L1);
   T1 = new JTextField(10);
   add(T1);
   L2 = new JLabel("Factorial of Num:");
   add(L2);
   T2 = new JTextField(10);
   add(T2);
   B1 = new JButton("Compute");
   add(B1);
   B1.addActionListener(new ActionListener() {
     public void actionPerformed(ActionEvent e) {
       int value = Integer.parseInt(T1.getText());
       int fact = factorial(value);
       T2.setText(String.valueOf(fact));
     }
   });
```

```
setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
setSize(500, 250);
setVisible(true);
}
int factorial(int n) {
  if (n == 0)
    return 1;
  else
    return n * factorial(n - 1);
}

public static void main(String[] args) {
    new FactorialFrame();
}
Output:
```

