```
1 #include <stdio.h>
 3 int main(void)
 4 {
 5
        //variable declarations
        int a:
 6
        int b;
 7
        int result;
 8
 9
        //code
10
        printf("\n\n");
11
        printf("Enter A Number : ");
12
13
        scanf("%d", &a);
14
        printf("\n\n");
15
        printf("Enter Another Number : ");
16
17
        scanf("%d", &b);
18
        printf("\n\n");
19
20
        // *** The Following Are The 5 Arithmetic Operators +, -, *, / and \% ***
21
22
        // *** Also, The Resultants Of The Arithmetic Operations In All The Below
          Five Cases Have Been Assigned To The Variable 'result' Using the
          Assignment Operator (=) ***
23
        result = a + b;
24
        printf("Addition Of A = %d And B = %d Gives %d.\n", a, b, result);
25
26
        result = a - b:
27
        printf("Subtraction Of A = %d And B = %d Gives %d.\n", a, b, result);
28
29
        result = a * b;
30
        printf("Multiplication Of A = %d And B = %d Gives %d.\n", a, b, result);
31
32
        result = a / b;
33
        printf("Division Of A = %d And B = %d Gives Quotient %d.\n", a, b, result);
34
35
        result = a % b;
        printf("Division Of A = %d And B = %d Gives Remainder %d.\n", a, b,
36
         result);
37
38
        printf("\n\n");
39
40
        return(0);
41 }
42
```