



# Northeastern University

**INFO 6105**

## **Data Sci Eng Methods & Tools Lecture 2 Introduction to Python**

*11 September 2022*



# Programming =



- **..working with many numbers at the same time**
- **..storing intermediate computations in variables (likr M+)**



**Part 1**

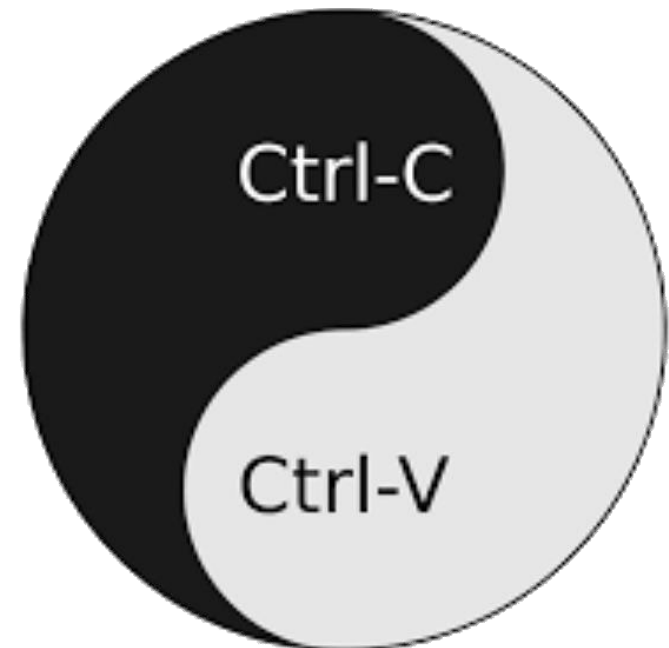
# **PYTHON INTRODUCTION**



# Python 3.x

- Python is a *managed* language, with its own runtime engine, just like Java and C#. It produces *byte code*!
  - Surprised? Try.. `python3 -m compileall .`
  - Then try.. `import dis; print(dis.dis(myfunction))`
  - <https://docs.python.org/3/library/dis.html>
- On the Mac, it comes installed with, but sometimes it's the *wrong* version for this class
  - You may have python 2.7, but we run python 3.x in class
  - On the Mac, you might have to run `python3` instead of `python` on the command line
  - Make sure to install Anaconda with Python 3.7 (or 3.8 if available)!
- On Windows, you need to install a Python runtime
  - Make sure to install the 3.8 version, not the 2.7 one
  - Make sure to install it on the root of C:\ (not in Program Files)
- Make sure to install 64 bit version of Anaconda, with Python 3.x
  - Run this in a cell: `!python --version`

# Python basics



# Computing with *many* numbers: Container types

- **List**: mutable sequence (a "vector")
  - `[ ] [23] [23, 45] list('ciao')`
- **Tuple**: immutable sequence
  - `() (23,) (23, 45) tuple('ciao')`
- **Set**: mutable:
  - `{}, set() set((23,)) set('ciao')`
  - immutable variant (frozenset)
- **Dict**: map key→value by hashtable
  - `{ } {2:3} {4:5, 6:7} dict(ci='ao')`
- **All containers support**:
  - `len(c)`, looping (`for x in c`), membership testing (`if x in c`)





# Lists

## □ Most fundamental data structure in Python: An ordered collection

- `a = [1,2,3]`
- `b = [4,5,6]`
- `List_of_lists = [a, b, []]`
- `s = sum(a)`
- `one = a[0]`
- `three = a[-1]` #last element
- `two = a[-2]` #next-to-last element
- `digits = range(10)`
- `first_three = digits[:3]`
- `minus_first_three = digits[3:]`
- `one_to_four = digits[1:5]`
- `copy_of_digits = digits[:]`
- `x.extend([10,11,12])`
- `x.append(13)`
- `x, y = [1,2]`





# Sorting

- `x = [4,1,2,3]`
- `y = sorted(x)`    `#x remains unchanged`
- `x.sort()`    `#x is sorted in place`
- `wc = sorted(word_counts.items(),  
                  key = lambda (word, count): count  
                  reverse = True)`    `#instead of comparing  
                  elements themselves, compare results  
                  of a function that you specify with  
                  'key'`
- **Built-in bisect module implements binary search and  
insertion into a sorted list**
  - `Bisect.bisect` finds the location where an element should be  
inserted to keep the list sorted
  - `import bisect`  
`c = [1,2,2,2,3,4,7]`  
`bisect.bisect(c,2)`    `#4`  
`bisect.bisect(c,5)`    `#6`  
`bisect.insort(c, 6)`    `#[1,2,2,2,3,4,6,7]`





# Tuples

## □ Lists' immutable cousins

- `mylist = [1, 2, 3]`
- `mytuple = (1, 2, 3)`

## □ Tuples are a convenient way to return multiple values from functions:

- ```
def sum_product(x, y):  
    return (x + y), (x * y)  
s, p = sum_product(10, 10)
```

## □ Multiple assignments:

- `x, y = 1, 2`

## □ Python variable swap:

- `x, y = y, x`



# Dictionaries

## □ Lists of key/value pairs, or *named arrays*

- `empty = {}`
- `also_empty = dict()`
- `grades = {"dino": 3.9, "elon": 4.0}`
- `elon_grade = grades["elon"]`
- `elon_grade = grades.get("elon", 0)`
- `dinograde_p = "dino" in grades`
- `json = {  
    "title": "my blog",  
    "hashtags": ["#bigdata", "#crypto", "#quantum"]  
}`
- `json.keys()`
- `json.values()`
- `json.items()`

## □ Dictionary keys are immutable

–



# Defaultdict

- Like a regular dictionary, except when you try to look up a key that isn't there, it first adds a value for it using a zero-argument function you provide when you create it
- Useful when using dictionaries to collect results by some key and don't want to check repeatedly for key existence

```
– From collections import defaultdict
  word_counts = defaultdict(int)
  for word in document:
      word_counts[word] += 1

– dd = defaultdict(dict)
  dd["dino"]["City"] = "Boston"
  #{"dino": {"City": "Boston"}}
```



# Counter

```
□ From collections import Counter  
word_count = Counter(["to", "be", "or", "not", \  
"to", "be"])
```



# Sets

## □ Unordered collection of distinct elements

- `s = set()`
- `s.add(1)`
- `s.add(2)`
- `s.add(2)`
- `p = 2 in s`

## □ Performance:

- `stopwords_list = ["a", "the", ...]`  
`p = "hello" in stopwords` **#slow**
- `stopwords_set = set(stopwords_list)`  
`p = "hello" in stopwords_set` **#fast**

## □ Distinct:

- `word_list = ['the', 'cat', 'jumps', ...]`
- `distinct_word_list = set(word_list)`

# List comprehensions: Like an R *slice*

- Remember `matrix(1:16 rows=4, cols=4)` ?
- Transformations of lists:
  - `even_numbers = [x for x in range(100) if x % 2 == 0]`
  - `even_set = {x for x in range(100) if x % 2 == 0}`
  - `zeroes = [0 for _ in range(100)]`
  - `pairs = [(x,y)`  
                  `for x in range(100)`  
                  `for y in range(100)]`    **#10,000 pairs**
  - `some_tuples = [(1,2,3), (4,5,6), (7,8,9)]`  
   `flattened = [x for tup in some_tuples for x in tup]`  
   `flattened`    **#[1,2,3,4,5,6,7,8,9]**
- We'll use list comprehensions *a lot* in data science because they represent *anamorphisms* (unfolds or maps) and *catamorphisms* (projections) of data structures
  - Get ready for this!



# Generators

- **Generators**, sometimes called *Coroutines*, are sequences you can iterate over, but which are only produced lazily (as needed)
- You can create generators with functions and yield:
  - ```
def lazy_range(n):  
    """a lazy version of range()"""  
    i = 0;  
    while i < n:  
        yield i  
        i += 1
```
  - **# to consume yielded values:**  

```
for i in lazy_range(10)  
    print(i)
```
- You may also create generators by using list comprehensions wrapped in parentheses:
  - ```
lazy_ints_under_100 = (i for i in range(100))
```





# Iterators

- An eager structure (opposite of lazy)
- Standard `itertools` library has a collection of generators for common data algorithms

```
– import itertools
  first_letter = lambda x: x[0]
  names = [ 'Alex', 'Aria', 'Wally', 'Will',
            'Ariana', 'Steve' ]
  for letter, names in itertools.groupby(names,
    first_letter):
    print(letter, list(names))
# A ['Alex', 'Aria']
# W ['Wally', 'Will']
# A ['Ariana']
# S ['Steve']
```



# Control flow

```
□ if 1 == 2:  
    print("uh-oh")  
elif 1 == 3:  
    print("uh-oh-again")  
else:  
    print("whew..")  
  
□ x = 0  
while x < 100:  
    print(x)  
    x += 1 #x = x + 1  
  
□ for x in range(100):  
    if x < 100:  
        continue  
    if x > 100:  
        break;  
    print(x)
```



# Enumerations

- **#nicely functional**  

```
for (i, document) in enumerate(documents):  
    do_something(i, document)
```
- **#unpythonic**  

```
for i in range(len(documents)):  
    document = documents[i]  
    do_something(i, document)
```
- **#also unpythonic**  

```
i = 0  
for document in documents:  
    do_something(i, document)  
    i += 1
```



# File IO

- `path = 'myfolder/mybigdata.txt'`
- `f = open(path)`  
    `for line in f:`  
        `print(line)`  
    #EOL marker intact
- `Lines = [x.rstrip() for x in open(path)]`  
    #EOL-free
- Using analog:
  - `with open(path) as f:`  
        `lines = [x.rstrip() for x in f]`  
        #automatically closes the file when exiting  
        with block
- `with open(path, 'rb') as f:`  
    `data.decode('utf8')`



# Object Oriented Python

```
□ Class Set:
    def __init__(self, values=None):
        """ctor"""
        self.dict = {} #each instance has its own
                        #dict which is what we use
                        #to track membership
        if values is not None:
            for value in values:
                self.add(value)

    def add(self, value):
        self.dict[value] = True

    def contains(self, value):
        return value in self.dict

    def remove(self, value):
        del self.dict[value]
```





# Currying

## □ Partially applying functions to create new functions

- `def exp(base, power):`  
    `return base ** power`
- `def two_to_the(power):`  
    `return exp(2, power)`
- `from functools import partial`  
    `two_to_the = partial(exp, 2)`
- `Print(two_to_the(3))`

# Function Oriented puzzle

- Let's say we want to create a higher-order function that takes as input some function  $f$  and returns a new function that for any input returns twice the value of  $f$

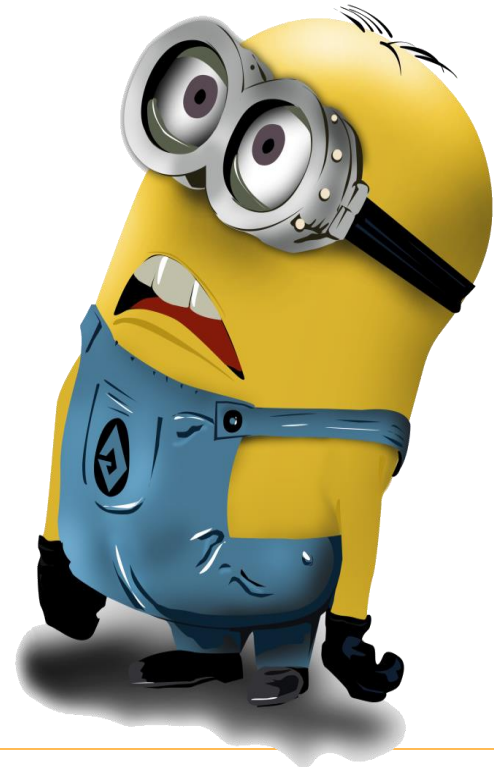
```
def doubler(f):  
    def g(x):  
        return 2 * f(x)  
    return g
```

- Works in most cases:

```
def f_plus_1(x)::  
    return x + 1;  
g = doubler(f_plus_1)  
print(g(3)) # 8 = (3 + 1) * 2
```

- But:

```
def sum(x, y)::  
    return x + y;  
g = doubler(sum)  
print(g(1,2))
```





# args and kwargs

- What we need is a way to specify a function that takes arbitrary arguments:

```
def magic(*args, **kwargs):  
    print ("unnamed args: ", args)  
    print ("keyword args: ", kwargs)  
    magic(1,2, key1 = "nu", key2 = 'rocks!');
```

- args** is a tuple of its unnamed arguments and **kwargs** is a dictionary of its named arguments. So now we can:

```
def dpublerr(f):  
    """works no matter the inputs"""  
    def g(*args, **kwargs):  
        """pass all arguments to f"""  
        return 2 * f(*args, **kwargs)  
    return g
```

- And now:

```
g = doublerr(sum)  
print g(1, 2) # 6:
```



# Zippers

- **zip** transforms multiple lists into a single list of tuples of corresponding elements

```
– list1 = ['a', 'b', 'c']
– list2 = [1, 2, 3]
– zipper = zip(list1, list2)  #[('a', 1), ('b', 2), ('c', 3)]
– Orig_letters, orig_numbers = zip(*zipper)
  # * performs argument unpacking
– def add(a, b): return a + b
– add(1, 2)      #3
– add([1,2])    #TypeError!
  add(*[1,2])   #3
```



# practice your Python

## □ To practice:

- Find python videos on youtube or good MOOCs
- The good ones are those that don't put you to sleep after 10 minutes. If you're still awake after 10 minutes and you feel like you're learning, then..

## □ Examples:

- <https://www.udemy.com/course/python-exercises/> (\$16)
- <https://www.udemy.com/course/automate> (\$16)
- <https://www.coursera.org/learn/python-crash-course> (free)
- <https://www.youtube.com/user/khanacademy/search>



