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1.triangle
import java.util.Scanner;
class AreaTriangleDemo {
 public static void main(String args[]) {
   Scanner scanner = new Scanner(System.in);
   System.out.println("Enter the width of the Triangle:");
   double base = scanner.nextDouble();
   System.out.println("Enter the height of the Triangle:");
   double height = scanner.nextDouble();
   double area = (base* height)/2;
   System.out.println("Area of Triangle is: " + area);
 }
2.switch case
import java.util.Scanner;
class Main {
 public static void main(String[] args) {
  char operator;
  Double number1, number2, result;
  // create an object of Scanner class
  Scanner input = new Scanner(System.in);
  // ask users to enter operator
  System.out.println("Choose an operator: +, -, *, or /");
  operator = input.next().charAt(0);
  // ask users to enter numbers
  System.out.println("Enter first number");
  number1 = input.nextDouble();
  System.out.println("Enter second number");
  number2 = input.nextDouble();
  switch (operator) {
   // performs addition between numbers
   case '+':
    result = number1 + number2;
    System.out.println(number1 + " + " + number2 + " = " + result);
   // performs subtraction between numbers
   case '-':
    result = number1 - number2;
    System.out.println(number1 + " - " + number2 + " = " + result);
   // performs multiplication between numbers
   case '*':
    result = number1 * number2;
    System.out.println(number1 + " * " + number2 + " = " + result);
    break;
   // performs division between numbers
   case '/':
    result = number1 / number2;
    System.out.println(number1 + " / " + number2 + " = " + result);
    break:
    default:
    System.out.println("Invalid operator!");
    break;
  input.close();
3 even or odd
import java.util.Scanner;
public class EvenOdd {
  public static void main(String[] args) {
    Scanner reader = new Scanner(System.in);
    System.out.print("Enter a number: ");
    int num = reader.nextInt();
    if(num % 2 == 0)
      System.out.println(num + " is even");
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System.out.println(num + " is odd");
        }
      4.student
      public class Student
        private int roll;
        private String name;
        //constructor to initialize roll number and name of the student
        Student(int rollNo, String sName)
        roll = rollNo;
        name = sName;
        //copy constructor
        Student(Student student)
        System.out.println("\n---Copy Constructor Invoked---");
        roll = student.roll;
        name = student.name;
        //method to return roll number
       int printRoll()
        return roll;
      //Method to return name of the student
       String printName()
        return name;
        //class to create student object and print roll number and name of the student
        public static void main(String[] args)
        Student student1 = new Student(101, "Sneha");
        System.out.println("Roll number of the first student: "+ student1.printRoll());
        System.out.println("Name of the first student: "+ student1.printName());
        //passing the parameter to the copy constructor
        Student student2 = new Student(student1);
        \label{lem:condition}  \textbf{System.out.println("\nRoll number of the second student: "+ student2.printRoll());} \\
        System.out.println("Name of the second student: "+ student2.printName());\\
      5.adder
      class Adder{
      static int add(int a, int b){return a+b;}
      static double add(double a, double b){return a+b;}
      class TestOverloading2{
      public static void main(String[] args){
      System.out.println(Adder.add(11,11));
      System.out.println(Adder.add(12.3,12.6));
      Compile by: javac TestOverloading2.java
      Run by: java TestOverloading2
      6. dog()
class Animal{
void eat(){System.out.println("eating...");}
class Dog extends Animal{
void bark(){System.out.println("barking...");}
class BabyDog extends Dog{
void weep(){System.out.println("weeping...");}
class TestInheritance2{
public static void main(String args[]){
BabyDog d=new BabyDog();
d.weep();
d.bark();
d.eat();
7.super
class Animal{
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}}

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String color="white";
class Dog extends Animal{
String color="black";
void printColor(){
System.out.println(color);//prints color of Dog class
System.out.println(super.color);//prints color of Animal class
class TestSuper1{
public static void main(String args[]){
Dog d=new Dog();
d.printColor();
Compile by: javac TestSuper1.java
Run by: java TestSuper1
8.bank()
class Bank{
float getRateOfInterest(){return 0;}
class SBI extends Bank{
float getRateOfInterest(){return 8.4f;}
class ICICI extends Bank{
float getRateOfInterest(){return 7.3f;}
class AXIS extends Bank{
float getRateOfInterest(){return 9.7f;}
class TestPolymorphism{
public static void main(String args[]){
Bank b:
b=new SBI();
System.out.println("SBI Rate of Interest: "+b.getRateOfInterest());
System.out.println("ICICI Rate of Interest: "+b.getRateOfInterest());
b=new AXIS();
System.out.println("AXIS Rate of Interest: "+b.getRateOfInterest());
Compile by: javac TestPolymorphism.java
Run by: java TestPolymorphism
9 MultipleCatchBlock1:
public class MultipleCatchBlock1 {
      public static void main(String[] args) {
                    try{
                                 int a[]=new int[5];
                                 a[5]=30/0;
                                 catch(ArithmeticException e)
                        {
                                             System.out.println("Arithmetic Exception occurs");
                                 catch(ArrayIndexOutOfBoundsException e)
                                             System.out.println("ArrayIndexOutOfBounds Exception occurs");
                                catch(Exception e)
                        {
                                             System.out.println("Parent Exception occurs");
                                 System.out.println("rest of the code");
Compile by: javac MultipleCatchBlock1.java
Run by: java MultipleCatchBlock
10.awt
import java.awt.*;
import java.awt.event.*;
public class ButtonExample3 {
public static void main(String[] args) {
  // create instance of frame with the label
  Frame f = new Frame("Button Example");
  final TextField tf=new TextField();
  tf.setBounds(50,50, 150,20);
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// create instance of button with label
   Button b=new Button("Click Here");
   // set the position for the button in frame
   b.setBounds(50,100,60,30);
   b.addActionListener(new ActionListener() {
   public void actionPerformed (ActionEvent e) {
        tf.setText("Welcome to Javatpoint.");
  });
// adding button the frame
   f.add(b);
// adding textfield the frame
  f.add(tf);
// setting size, layout and visibility
   f.setSize(400,400);
   f.setLayout(null);
   f.setVisible(true);
}
11.printArea()
      import java.util.*;
      abstract class shape
       int a.b:
       abstract public void printarea();
      class rectangle extends shape
      public int area_rect;
      public void printarea()
        Scanner s=new Scanner(System.in);
        System.out.println("enter the length and breadth of rectangle");
        b=s.nextInt();
        area_rect=a*b;
        System.out.println("Length of rectangle "+a +"breadth of rectangle "+b);
        System.out.println("The area ofrectangle is:"+area_rect);
      class triangle extends shape
       double area_tri;
       public void printarea()
      Scanner s=new Scanner(System.in);
System.out.println("enter the base and height of triangle");
      a=s.nextInt();
      b=s.nextInt();
      System.out.println("Base of triangle "+a +"height of triangle "+b);
      area_tri=(0.5*a*b);
      System.out.println("The area of triangle is:"+area_tri);
      class circle extends shape
      double area_circle;
      public void printarea()
      Scanner s=new Scanner(System.in);
      System.out.println("enter the radius of circle");
      a=s.nextInt();
       area_circle=(3.14*a*a);
       System.out.println("Radius of circle"+a);
System.out.println("The area of circle is:"+area_circle);
      public class shapeclass
       public static void main(String[] args)
      rectangle r=new rectangle();
      r.printarea();
       triangle t=new triangle();
       t.printarea();
      circle r1=new circle();
      r1.printarea();
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12.ranable
            class Mythread implements Runnable {
                  public void run() {
                              System.out.print("Thread has been created using Runnable interface...!");
            public class Threads1 {
                  public static void main(String[] args) {
                              Thread t = new Thread(new Mythread());
                              t.start();
                  }
            }
      13.static keyword
class Student{
  int rollno;
  String name;
  static String college ="ITS";
  Student(int r, String n){
  rollno = r;
  name = n;
  void display (){System.out.println(rollno+" "+name+" "+college);}
public class TestStaticVariable1{
public static void main(String args[]){
Student s1 = new Student(111,"Karan");
Student s2 = new Student(222,"Aryan");
s1.display();
s2.display();
}
14. Constructor
                  class Box{
                  double width;
                  double height;
                  double depth;
                              Box(){
                  System.out.println("Constructing Box");
                  width = 100;
                  height = 100;
                  depth = 100;
                              double volume(){
                                          return width * height * depth;
                  class BoxDemo{
                              public static void main(String args[]){
                                          Box mybox1 = new Box();
                  Box mybox2 = new Box();
                                          double vol;
                                          vol = mybox1.volume();
                                          System.out.println("Volume of the first box is " + vol);
                                          vol = mybox2.volume();
                                          System.out.println("Volume of the second box is " + vol);
```