

# OpenDSS Type Library Documentation

June 24, 2014

Version 7.6.3.31

## Enumerations

### enum MonitorModes

Enum: **dssVI = 0,**

*Monitor records Voltage and Current at the terminal (Default*

Enum: **dssPower = 1,**

*Monitor records kW, kvar or kVA, angle values, etc. at the terminal to which it is connected.*

Enum: **dssSequence = 16,**

*Reports the monitored quantities as sequence quantities*

Enum: **dssMagnitude = 32,**

*Reports the monitored quantities in Magnitude Only*

Enum: **dssPosOnly = 64,**

*Reports the Positive Seq only or avg of all phases*

Enum: **dssTaps = 2,**

*For monitoring Regulator and Transformer taps*

Enum: **dssStates = 3**

*For monitoring State Variables (for PC Elements only*

### enum SolveModes

Enum: **dssSnapShot = 0,**

*Solve a single snapshot power flow*

Enum: **dssDutyCycle = 6,**

*Solve following Duty Cycle load shapes*

Enum: **dssDirect = 7,**

*Solve direct (forced admittance model*

Enum: **dssDaily = 1,**

*Solve following Daily load shapes*

Enum: **dssMonte1 = 3,**  
*Monte Carlo Mode 1*

Enum: **dssMonte2 = 10,**  
*Monte Carlo Mode 2*

Enum: **dssMonte3 = 11,**  
*Monte Carlo Mode 3*

Enum: **dssFaultStudy = 9,**  
*Fault study at all buses*

Enum: **dssYearly = 2,**  
*Solve following Yearly load shapes*

Enum: **dssMonteFault = 8,**  
*Monte carlo Fault Study*

Enum: **dssPeakDay = 5,**  
*Solves for Peak Day using Daily load curve*

Enum: **dssLD1 = 4,**  
*Load-duration Mode 1*

Enum: **dssLD2 = 12,**  
*Load-Duration Mode 2*

Enum: **dssAutoAdd = 13,**  
*Auto add generators or capacitors*

Enum: **dssHarmonic = 15,**  
*(no Help string available)*

Enum: **dssDynamic = 14**  
*(no Help string available)*

## **enum Options**

Enum: **dssPowerFlow = 1,**  
*Power Flow load model option*

Enum: **dssAdmittance = 2,**

*Admittance load model option*

Enum: **dssNormalSolve = 0,**

*Solution algorithm option - Normal solution mode*

Enum: **dssNewtonSolve = 1,**

*Solution algorithm option - Newton solution*

Enum: **dssStatic = 0,**

*Control Mode option - Static*

Enum: **dssEvent = 1,**

*Control Mode Option - Event driven solution mode*

Enum: **dssTime = 2,**

*Control mode option - Time driven mode*

Enum: **dssMultiphase = 0,**

*Circuit model is multiphase (default*

Enum: **dssPositiveSeq = 1,**

*Circuit model is positive sequence model only*

Enum: **dssGaussian = 1,**

*Random mode = Gaussian*

Enum: **dssUniform = 2,**

*Random mode = Uniform*

Enum: **dssLogNormal = 3,**

*Random Mode = Log normal*

Enum: **dssAddGen = 1,**

*Add generators in AutoAdd mode (AddType*

Enum: **dssAddCap = 2**

*Add capacitors in AutoAdd mode (Addtype*

## **enum CapControlModes**

Enum: **dssCapControlVoltage = 1,**

*voltage control, ON and OFF settings on the PT secondary base*

Enum: **dssCapControlKVAR = 2,**

*kVAR control, ON and OFF settings on PT / CT base*

Enum: **dssCapControlCurrent = 0**,  
*Current control, ON and OFF settings on CT secondary*

Enum: **dssCapControlPF = 4**,  
*ON and OFF settings are power factor, negative for leading*

Enum: **dssCapControlTime = 3**  
*Time control, ON and OFF settings are seconds from midnight*

## **enum ActionCodes**

Enum: **dssActionNone = 0**,  
*No action*

Enum: **dssActionOpen = 1**,  
*Open a switch*

Enum: **dssActionClose = 2**,  
*Close a switch*

Enum: **dssActionReset = 3**,  
*Reset to the shelf state (unlocked, closed for a switch*

Enum: **dssActionLock = 4**,  
*Lock a switch, preventing both manual and automatic operation*

Enum: **dssActionUnlock = 5**,  
*Unlock a switch, permitting both manual and automatic operation*

Enum: **dssActionTapUp = 6**,  
*Move a regulator tap up*

Enum: **dssActionTapDown = 7**  
*Move a regulator tap down*

## **enum LoadStatus**

Enum: **dssLoadVariable = 0**,  
*(no Help string available)*

Enum: **dssLoadFixed = 1**,

*(no Help string available)*

Enum: **dssLoadExempt = 2**

*(no Help string available)*

## **enum LoadModels**

Enum: **dssLoadConstPQ = 1,**

*(no Help string available)*

Enum: **dssLoadConstZ = 2,**

*(no Help string available)*

Enum: **dssLoadMotor = 3,**

*(no Help string available)*

Enum: **dssLoadCVR = 4,**

*(no Help string available)*

Enum: **dssLoadConstI = 5,**

*(no Help string available)*

Enum: **dssLoadConstPFixedQ = 6,**

*(no Help string available)*

Enum: **dssLoadConstPFixedX = 7,**

*(no Help string available)*

Enum: **dssLoadZIPV = 8**

*(no Help string available)*

## **enum LineUnits**

Enum: **dssLineUnitsNone = 0,**

*No line length unit.*

Enum: **dssLineUnitsMiles = 1,**

*Line length units in miles.*

Enum: **dssLineUnitskFt = 2,**

*Line length units are in thousand feet.*

Enum: **dssLineUnitskm = 3,**

*Line length units are km.*

Enum: **dssLineUnitsmeter = 4,**

*Line length units are meters.*

Enum: **dssLineUnitsft = 5,**

*Line units in feet.*

Enum: **dssLineUnitsinch = 6,**

*Line length units are inches.*

Enum: **dssLineUnitscm = 7,**

*Line units are cm.*

Enum: **dssLineUnitsmm = 8,**

*Line length units are mm.*

Enum: **dssLineUnitsMaxnum = 9**

*Maximum number of line units constants.*

# Interfaces

## Text Interface

Property (get): **value = Command** [out, retval] Type: BSTR\* Command  
*Input command string for the DSS.*

Property (put): **Command = value** [in] Type: BSTR Command  
*Input command string for the DSS.*

Property (get): **value = Result** [out, retval] Type: BSTR\* Result  
*Result string for the last command.*

## DSSProperty Interface

Property (get): **value = Name** [out, retval] Type: BSTR\* Name  
*Name of Property*

Property (get): **value = Description** [out, retval] Type: BSTR\* Description  
*Description of the property.*

Property (get): **value = Val** [out, retval] Type: BSTR\* Value  
*(no Help string available)*

Property (put): **Val = value** [in] Type: BSTR Value  
*(no Help string available)*

## CktElement Interface

Property (get): **value = Name** [out, retval] Type: BSTR\* Value  
*Full Name of Active Circuit Element*

Property (get): **value = NumTerminals** [out, retval] Type: long\* Value  
*Number of Terminals this Circuit Element*

Property (get): **value = NumConductors** [out, retval] Type: long\* Value  
*Number of Conductors per Terminal*

Property (get): **value = NumPhases** [out, retval] Type: long\* Value  
*Number of Phases*

Property (get): **value = BusNames** [out, retval] Type: VARIANT\* Value

*Variant array of strings. Get Bus definitions to which each terminal is connected. 0-based array.*

Property (put): **BusNames = value [in] Type: VARIANT Value**

*Variant array of strings. Set Bus definitions for each terminal is connected.*

Property (get): **value = Properties [in] Type: VARIANT Indx, [out, retval] Type: IDSSProperty\*\* Value**

*Collection of Properties for this Circuit Element (0 based index, if numeric*

Property (get): **value = Voltages [out, retval] Type: VARIANT\* Value**

*Complex array of voltages at terminals*

Property (get): **value = Currents [out, retval] Type: VARIANT\* Value**

*Complex array of currents into each conductor of each terminal*

Property (get): **value = Powers [out, retval] Type: VARIANT\* Value**

*Complex array of powers into each conductor of each terminal*

Property (get): **value = Losses [out, retval] Type: VARIANT\* Value**

*Total losses in the element: two-element complex array*

Property (get): **value = PhaseLosses [out, retval] Type: VARIANT\* Value**

*Complex array of losses by phase*

Property (get): **value = SeqVoltages [out, retval] Type: VARIANT\* Value**

*Double array of symmetrical component voltages at each 3-phase terminal*

Property (get): **value = SeqCurrents [out, retval] Type: VARIANT\* Value**

*Double array of symmetrical component currents into each 3-phase terminal*

Property (get): **value = SeqPowers [out, retval] Type: VARIANT\* Value**

*Double array of sequence powers into each 3-phase terminal*

Property (get): **value = Enabled [out, retval] Type: VARIANT\_BOOL\* Value**

*Boolean indicating that element is currently in the circuit.*

Property (put): **Enabled = value [in] Type: VARIANT\_BOOL Value**

*Boolean indicating that element is currently in the circuit.*

Property (get): **value = NormalAmps [out, retval] Type: double\* Value**

*Normal ampere rating for PD Elements*

Property (put): **NormalAmps = value [in] Type: double Value**

*Normal ampere rating*



Property (get): **value = EmergAmps [out, retval] Type: double\* Value**

*Emergency Ampere Rating for PD elements*

Property (put): **EmergAmps = value [in] Type: double Value**

*Emergency Ampere Rating*

Method: **Open [in] Type: long Term, [in] Type: long Phs**

*Open the specified terminal and phase, if non-zero. Else all conductors at terminal.*

Method: **Close [in] Type: long Term, [in] Type: long Phs**

*Close the specified terminal and phase, if non-zero. Else all conductors at terminal.*

Method: **IsOpen [in] Type: long Term, [in] Type: long Phs, [out, retval] Type: VARIANT\_BOOL\* Value**

*Boolean indicating if the specified terminal and, optionally, phase is open.*

Property (get): **value = NumProperties [out, retval] Type: long\* Value**

*Number of Properties this Circuit Element.*

Property (get): **value = AllPropertyNamees [out, retval] Type: VARIANT\* Value**

*Variant array containing all property names of the active device.*

Property (get): **value = Residuals [out, retval] Type: VARIANT\* Value**

*Residual currents for each terminal: (mag, angle*

Property (get): **value = Yprim [out, retval] Type: VARIANT\* Value**

*YPrim matrix, column order, complex numbers (paired*

Property (get): **value = DisplayName [out, retval] Type: BSTR\* Value**

*Display name of the object (not necessarily unique*

Property (put): **DisplayName = value [in] Type: BSTR Value**

*Display name of the object (not necessarily unique*

Property (get): **value = Handle [out, retval] Type: long\* Value**

*Pointer to this object*

Property (get): **value = GUID [out, retval] Type: BSTR\* Value**

*globally unique identifier for this object*

Property (get): **value = HasSwitchControl [out, retval] Type: VARIANT\_BOOL\* Value**

*This element has a SwtControl attached.*

Property (get): **value = HasVoltControl [out, retval] Type: VARIANT\_BOOL\* Value**

*This element has a CapControl or RegControl attached.*

Property (get): **value = EnergyMeter [out, retval] Type: BSTR\* Value**

*Name of the Energy Meter this element is assigned to.*

Property (get): **value = Controller [in] Type: long idx, [out, retval] Type: BSTR\* Value**

*Full name of the i-th controller attached to this element. Ex: str = Controller{2}*

Property (get): **value = CplxSeqVoltages [out, retval] Type: VARIANT\* Value**

*Complex double array of Sequence Voltage for all terminals of active circuit element.*

Property (get): **value = CplxSeqCurrents [out, retval] Type: VARIANT\* Value**

*Complex double array of Sequence Currents for all conductors of all terminals of active circuit element.*

Property (get): **value = AllVariableNames [out, retval] Type: VARIANT\* Value**

*Variant array of strings listing all the published variable names, if a PCElement. Otherwise, null string.*

Property (get): **value = AllVariableValues [out, retval] Type: VARIANT\* Value**

*Variant array of doubles. Values of state variables of active element if PC element.*

Property (get): **value = Variable [in] Type: BSTR MyVarName, [out] Type: long\* Code, [out, retval] Type: double\* Value**

*For PCElement, get the value of a variable by name. If Code>0 Then no variable by this name or not a PCElement.*

Property (get): **value = Variablei [in] Type: long Idx, [out] Type: long\* Code, [out, retval] Type: double\* Value**

*For PCElement, get the value of a variable by integer index.*

Property (get): **value = NodeOrder [out, retval] Type: VARIANT\* Value**

*Variant array of integer containing the node numbers (representing phases, for example*

Property (get): **value = HasOCPDevice [out, retval] Type: VARIANT\_BOOL\* Value**

*True if a recloser, relay, or fuse controlling this ckt element. OCP = Overcurrent Protection*

Property (get): **value = NumControls [out, retval] Type: long\* Value**

*Number of controls connected to this device. Use to determine valid range for index into Controller array.*

Property (get): **value = OCPDevIndex [out, retval] Type: long\* Value**

*Index into Controller list of OCP Device controlling this CktElement*

Property (get): **value = OCPDevType** [out, retval] Type: long\* Value  
*0=None; 1=Fuse; 2=Recloser; 3=Relay; Type of OCP controller device*

Property (get): **value = CurrentsMagAng** [out, retval] Type: VARIANT\* Value  
*Currents in magnitude, angle format as a variant array of doubles.*

Property (get): **value = VoltagesMagAng** [out, retval] Type: VARIANT\* Value  
*Voltages at each conductor in magnitude, angle form as variant array of doubles.*

## Error Interface

Property (get): **value = Number** [out, retval] Type: long\* Number  
*Error Number*

Property (get): **value = Description** [out, retval] Type: BSTR\* Description  
*Description of error for last operation*

## Circuit Interface

Property (get): **value = Name** [out, retval] Type: BSTR\* Value  
*Name of the active circuit.*

Property (get): **value = NumCktElements** [out, retval] Type: long\* Value  
*Number of CktElements in the circuit.*

Property (get): **value = NumBuses** [out, retval] Type: long\* Value  
*Total number of Buses in the circuit.*

Property (get): **value = NumNodes** [out, retval] Type: long\* Value  
*Total number of nodes in the circuit.*

Property (get): **value = Buses** [in] Type: VARIANT Index, [out, retval] Type: IBus\*\* Value  
*Collection of Buses in the circuit. Index may be string or integer index (0 based)*

Property (get): **value = CktElements** [in] Type: VARIANT Idx, [out, retval] Type: ICktElement\*\* Value  
*Collection of CktElements in Circuit*

Property (get): **value = Losses** [out, retval] Type: VARIANT\* Value  
*Total losses in active circuit, complex number (two-element array of double)*

Property (get): **value = LineLosses** [out, retval] Type: VARIANT\* Value  
*Complex total line losses in the circuit*

Property (get): **value = SubstationLosses** [out, retval] Type: VARIANT\* Value  
*Complex losses in all transformers designated to substations.*

Property (get): **value = TotalPower** [out, retval] Type: VARIANT\* Value  
*Total power, watts delivered to the circuit*

Property (get): **value = AllBusVolts** [out, retval] Type: VARIANT\* Value  
*Complex array of all bus, node voltages from most recent solution*

Property (get): **value = AllBusVmag** [out, retval] Type: VARIANT\* Value  
*Array of magnitudes (doubles)*

Property (get): **value = AllElementNames** [out, retval] Type: VARIANT\* Value  
*Variant array of strings containing Full Name of all elements.*

Property (get): **value = ActiveElement** [out, retval] Type: ICktElement\*\* Value  
*Return an interface to the active circuit element*

Method: **Disable** [in] Type: BSTR Name  
*Disable a circuit element by name (removes from circuit but leave in database)*

Method: **Enable** [in] Type: BSTR Name  
*Activate (enable)*

Property (get): **value = Solution** [out, retval] Type: ISolution\*\* Value  
*Return an interface to the Solution object.*

Property (get): **value = ActiveBus** [out, retval] Type: IBus\*\* Value  
*Return an interface to the active bus.*

Method: **FirstPCElement** [out, retval] Type: long\* Value  
*Sets the first Power Conversion (PC)*

Method: **NextPCElement** [out, retval] Type: long\* Value  
*Gets next PC Element. Returns 0 if no more.*

Method: **FirstPDElement** [out, retval] Type: long\* Value  
*Sets the first Power Delivery (PD)*

Method: **NextPDElement** [out, retval] Type: long\* Value  
*Gets next PD Element. Returns 0 if no more.*

Property (get): **value = AllBusNames** [out, retval] Type: VARIANT\* Value  
*Array of strings containing names of all buses in circuit (see AllNodeNames)*

Property (get): **value = AllElementLosses** [out, retval] Type: VARIANT\* Value  
*Array of total losses (complex*

Method: **Sample** [void]  
*Force all Meters and Monitors to take a sample.*

Method: **SaveSample** [void]  
*Force all meters and monitors to save their current buffers.*

Property (get): **value = Monitors** [out, retval] Type: IMonitors\*\* Value  
*Returns interface to Monitors collection.*

Property (get): **value = Meters** [out, retval] Type: IMeters\*\* Value  
*Returns interface to Meters (EnergyMeter*

Property (get): **value = Generators** [out, retval] Type: IGenerators\*\* Value  
*Returns a Generators Object interface*

Property (get): **value = Settings** [out, retval] Type: ISettings\*\* Value  
*Returns interface to Settings interface.*

Property (get): **value = Lines** [out, retval] Type: ILines\*\* Value  
*Returns Interface to Lines collection.*

Method: **SetActiveElement** [in] Type: BSTR FullName, [out, retval] Type: long\* Value  
*Sets the Active Circuit Element using the full object name (e.g. \i0*

Method: **Capacity** [in] Type: double Start, [in] Type: double Increment, [out, retval] Type: double\* Value  
*(no Help string available)*

Method: **SetActiveBus** [in] Type: BSTR BusName, [out, retval] Type: long\* Value  
*Sets Active bus by name. Ignores node list. Returns bus index (zero based*

Method: **SetActiveBusi** [in] Type: long BusIndex, [out, retval] Type: long\* Value  
*Sets ActiveBus by Integer value. 0-based index compatible with SetActiveBus return value and AllBusNames indexing. Returns 0 if OK.*

Property (get): **value = AllBusVmagPu** [out, retval] Type: VARIANT\* Value  
*Double Array of all bus voltages (each node*

Property (get): **value = AllNodeNames** [out, retval] Type: VARIANT\* Value  
*Variant array of strings containing full name of each node in system in same order as returned by*

*AllBusVolts, etc.*

Property (get): **value = SystemY** [out, retval] Type: **VARIANT\* Value**

*System Y matrix (after a solution has been performed)*

Property (get): **value = CtrlQueue** [out, retval] Type: **ICtrlQueue\*\* Value**

*Interface to the main Control Queue*

Property (get): **value = AllBusDistances** [out, retval] Type: **VARIANT\* Value**

*Returns distance from each bus to parent EnergyMeter. Corresponds to sequence in AllBusNames.*

Property (get): **value = AllNodeDistances** [out, retval] Type: **VARIANT\* Value**

*Returns an array of distances from parent EnergyMeter for each Node. Corresponds to AllBusVMag sequence.*

Property (get): **value = AllNodeVmagByPhase** [in] Type: **long Phase, [out, retval] Type: VARIANT\* Value**

*Returns Array of doubles represent voltage magnitudes for nodes on the specified phase.*

Property (get): **value = AllNodeVmagPUByPhase** [in] Type: **long Phase, [out, retval] Type: VARIANT\* Value**

*Returns array of per unit voltage magnitudes for each node by phase*

Property (get): **value = AllNodeDistancesByPhase** [in] Type: **long Phase, [out, retval] Type: VARIANT\* Value**

*Returns an array of doubles representing the distances to parent EnergyMeter. Sequence of array corresponds to other node ByPhase properties.*

Property (get): **value = AllNodeNamesByPhase** [in] Type: **long Phase, [out, retval] Type: VARIANT\* Value**

*Return variant array of strings of the node names for the By Phase criteria. Sequence corresponds to other ByPhase properties.*

Property (get): **value = Loads** [out, retval] Type: **ILoads\*\* Value**

*Returns interface to Load element interface*

Method: **FirstElement** [out, retval] Type: **long\* Value**

*Sets First element of active class to be the Active element in the active circuit. Returns 0 if none.*

Method: **NextElement** [out, retval] Type: **long\* Value**

*Sets the next element of the active class to be the active element in the active circuit. Returns 0 if*

*no more elements.*

Method: **SetActiveClass** [in] Type: BSTR ClassName, [out, retval] Type: long\* Value  
*Sets the active class by name. Use FirstElement, NextElement to iterate through the class.  
Returns -1 if fails.*

Property (get): **value = ActiveDSSElement** [out, retval] Type: IDSSElement\*\* Value  
*Returns Interface to the Active DSS object, which could be either a circuit element or a general DSS element.*

Property (get): **value = ActiveCktElement** [out, retval] Type: ICktElement\*\* Value  
*Returns interface to the Active Circuit element (same as ActiveElement*

Property (get): **value = ActiveClass** [out, retval] Type: IActiveClass\*\* Value  
*Returns interface to active class.*

Property (get): **value = Transformers** [out, retval] Type: ITransformers\*\* Value  
*Returns interface to Transformers collection*

Property (get): **value = SwtControls** [out, retval] Type: ISwtControls\*\* Value  
*Returns interface to SwtControls collection.*

Property (get): **value = CapControls** [out, retval] Type: ICapControls\*\* Value  
*Returns interface to CapControls collection*

Property (get): **value = RegControls** [out, retval] Type: IRegControls\*\* Value  
*Returns interfact to RegControls collection*

Property (get): **value = Capacitors** [out, retval] Type: ICapacitors\*\* Value  
*Interface to the active circuit's Capacitors collection.*

Property (get): **value = Topology** [out, retval] Type: ITopology\*\* Value  
*Interface to the active circuit's topology object.*

Property (get): **value = Sensors** [out, retval] Type: ISensors\*\* Value  
*Interface to Sensors in the Active Circuit.*

Method: **UpdateStorage** [void  
*Forces update to all storage classes. Typically done after a solution. Done automatically in intrinsic solution modes.*

Property (get): **value = ParentPDElement** [out, retval] Type: long\* Value  
*Sets Parent PD element, if any, to be the active circuit element and returns index>0; Returns 0 if it*

*fails or not applicable.*

Property (get): **value = XYCurves** [out, retval] Type: IXYCurves\*\* Value  
*Interface to XYCurves in active circuit.*

Property (get): **value = PDElements** [out, retval] Type: IPDElements\*\* Value  
*Interface to PDElements collection*

Property (get): **value = Reclosers** [out, retval] Type: IReclosers\*\* Value  
*(no Help string available)*

Property (get): **value = Relays** [out, retval] Type: IRelays\*\* Value  
*(no Help string available)*

Property (get): **value = LoadShapes** [out, retval] Type: ILoadShapes\*\* Value  
*Interface to OpenDSS Load shapes currently defined.*

Property (get): **value = Fuses** [out, retval] Type: Fuses\*\* Value  
*Return interface to Fuses*

Property (get): **value = Isources** [out, retval] Type: IISources\*\* Value  
*Interface to ISOURCE devices*

## **Bus Interface**

Property (get): **value = Name** [out, retval] Type: BSTR\* Name  
*Name of Bus*

Property (get): **value = NumNodes** [out, retval] Type: long\* NumNodes  
*Number of Nodes this bus.*

Property (get): **value = Voltages** [out, retval] Type: VARIANT\* Voltages  
*Complex array of voltages at this bus.*

Property (get): **value = SeqVoltages** [out, retval] Type: VARIANT\* SeqVoltages  
*Double Array of sequence voltages at this bus.*

Property (get): **value = Nodes** [out, retval] Type: VARIANT\* Nodes  
*Integer Array of Node Numbers defined at the bus in same order as the voltages.*

Property (get): **value = Voc** [out, retval] Type: VARIANT\* Voc  
*Open circuit voltage; Complex array.*

Property (get): **value = Isc** [out, retval] Type: VARIANT\* Isc



*Short circuit currents at bus; Complex Array.*

Property (get): **value = puVoltages [out, retval] Type: VARIANT\* Value**  
*Complex Array of pu voltages at the bus.*

Property (get): **value = kVBase [out, retval] Type: double\* Value**  
*Base voltage at bus in kV*

Property (get): **value = ZscMatrix [out, retval] Type: VARIANT\* Value**  
*Complex array of Zsc matrix at bus. Column by column.*

Property (get): **value = Zsc1 [out, retval] Type: VARIANT\* Value**  
*Complex Positive-Sequence short circuit impedance at bus..*

Property (get): **value = Zsc0 [out, retval] Type: VARIANT\* Value**  
*Complex Zero-Sequence short circuit impedance at bus.*

Method: **ZscRefresh [out, retval] Type: VARIANT\_BOOL\* Value**  
*Recomputes Zsc for active bus for present circuit configuration.*

Property (get): **value = YscMatrix [out, retval] Type: VARIANT\* Value**  
*Complex array of Ysc matrix at bus. Column by column.*

Property (get): **value = Coorddefined [out, retval] Type: VARIANT\_BOOL\* Value**  
*False=0 else True. Indicates whether a coordinate has been defined for this bus*

Property (get): **value = x [out, retval] Type: double\* Value**  
*X Coordinate for bus (double*

Property (put): **x = value [in] Type: double Value**  
*X Coordinate for bus (double*

Property (get): **value = y [out, retval] Type: double\* Value**  
*Y coordinate for bus(double*

Property (put): **y = value [in] Type: double Value**  
*Y coordinate for bus(double*

Property (get): **value = Distance [out, retval] Type: double\* Value**  
*Distance from energymeter (if non-zero*

Method: **GetUniqueNodeNumber [in] Type: long StartNumber, [out, retval] Type: long\* Value**  
*Returns a unique node number at the active bus to avoid node collisions and adds it to the node*

*list for the bus.*

Property (get): **value = CplxSeqVoltages [out, retval] Type: VARIANT\* Value**  
*Complex Double array of Sequence Voltages (0, 1, 2*

Property (get): **value = Lambda [out, retval] Type: double\* Value**  
*Accumulated failure rate downstream from this bus; faults per year*

Property (get): **value = N\_interrupts [out, retval] Type: double\* Value**  
*Number of interruptions this bus per year*

Property (get): **value = Int\_Duration [out, retval] Type: double\* Value**  
*Average interruption duration, hr.*

Property (get): **value = Cust\_Interrupts [out, retval] Type: double\* Value**  
*Annual number of customer-interruptions from this bus*

Property (get): **value = Cust\_Duration [out, retval] Type: double\* Value**  
*Accumulated customer outage durations*

Property (get): **value = N\_Customers [out, retval] Type: long\* Value**  
*Total numbers of customers served downline from this bus*

Property (get): **value = VLL [out, retval] Type: VARIANT\* Value**  
*For 2- and 3-phase buses, returns variant array of complex numbers represetin L-L voltages in volts. Returns -1.0 for 1-phase bus. If more than 3 phases, returns only first 3.*

Property (get): **value = puVLL [out, retval] Type: VARIANT\* Value**  
*Returns Complex array of pu L-L voltages for 2- and 3-phase buses. Returns -1.0 for 1-phase bus. If more than 3 phases, returns only 3 phases.*

Property (get): **value = VMagAngle [out, retval] Type: VARIANT\* Value**  
*Variant Array of doubles containing voltages in Magnitude (VLN*

Property (get): **value = puVmagAngle [out, retval] Type: VARIANT\* Value**  
*Variant array of doubles containig voltage magnitude, angle pairs in per unit*

## **DSS Interface**

Property (get): **value = NumCircuits [out, retval] Type: long\* Value**  
*Number of Circuits currently defined*

Property (get): **value = Circuits [in] Type: VARIANT Idx, [out, retval] Type: ICircuit\*\* Value**

*Collection of Circuit objects*

Property (get): **value = ActiveCircuit** [out, retval] Type: ICircuit\*\* Value  
*Returns interface to the active circuit.*

Property (get): **value = Text** [out, retval] Type: IText\*\* Value  
*Returns the DSS Text (command-result)*

Property (get): **value = Error** [out, retval] Type: IError\*\* Value  
*Returns Error interface.*

Method: **NewCircuit** [in] Type: BSTR Name, [out, retval] Type: ICircuit\*\* Value  
*Make a new circuit and return interface to active circuit.*

Method: **ClearAll** [void]  
*Clears all circuit definitions.*

Method: **ShowPanel** [void]  
*Shows non-MDI child form of the Main DSS Edit Form*

Method: **Start** [in] Type: long code, [out, retval] Type: VARIANT\_BOOL\* Value  
*Validate the user and start the DSS. Returns TRUE if successful.*

Property (get): **value = Version** [out, retval] Type: BSTR\* Value  
*Get version string for the DSS.*

Property (get): **value = DSSProgress** [out, retval] Type: IDSSProgress\*\* Value  
*Gets interface to the DSS Progress Meter*

Property (get): **value = Classes** [out, retval] Type: VARIANT\* Value  
*List of DSS intrinsic classes (names of the classes)*

Property (get): **value = UserClasses** [out, retval] Type: VARIANT\* Value  
*List of user-defined classes*

Property (get): **value = NumClasses** [out, retval] Type: long\* Value  
*Number of DSS intrinsic classes*

Property (get): **value = NumUserClasses** [out, retval] Type: long\* Value  
*Number of user-defined classes*

Property (get): **value = DataPath** [out, retval] Type: BSTR\* Value  
*DSS Data File Path. Default path for reports, etc. from DSS*

Property (put): **DataPath = value** [in] Type: BSTR Value

*DSS Data File Path. Default path for reports, etc. from DSS*

Method: **Reset** [void

*Resets DSS Initialization for restarts, etc from applets*

Property (get): **value = AllowForms** [out, retval] Type: VARIANT\_BOOL\* Value

*Default is TRUE. Use this to set to FALSE; Cannot reset to TRUE;*

Property (put): **AllowForms = value** [in] Type: VARIANT\_BOOL Value

*Default is TRUE. Use this to set to FALSE; Cannot reset to TRUE;*

Property (get): **value = DefaultEditor** [out, retval] Type: BSTR\* Value

*Returns the path name for the default text editor.*

Property (get): **value = ActiveClass** [out, retval] Type: IActiveClass\*\* Value

*Returns interface to the active class.*

Method: **SetActiveClass** [in] Type: BSTR ClassName, [out, retval] Type: long\* Value

*Sets the Active DSS Class for use with ActiveClass interface. Same as SetActiveClass in Circuit interface.*

Property (get): **value = Executive** [out, retval] Type: IDSS\_Executive\*\* Value

*Interface to DSS Executive commands and options*

Property (get): **value = Events** [out, retval] Type: IDSSEvents\*\* Value

*Interface to the DSS Events*

Property (get): **value = CmathLib** [out, retval] Type: ICmathLib\*\* Value

*Returns an interface to the complex math library.*

Property (get): **value = Parser** [out, retval] Type: IParser\*\* Value

*Returns interface to the OpenDSS Parser library for use by user-written programs.*

## **Solution Interface**

Method: **Solve** [void

*Execute solution for present solution mode.*

Property (get): **value = Mode** [out, retval] Type: long\* Mode

*Set present solution mode (by a text code - see DSS Help*

Property (put): **Mode = value** [in] Type: long Mode

*Set present solution mode (by a text code - see DSS Help*

Property (get): **value = Frequency** [out, retval] Type: double\* Frequency  
*Set the Frequency for next solution*

Property (put): **Frequency = value** [in] Type: double Frequency  
*Set the Frequency for next solution*

Property (get): **value = Hour** [out, retval] Type: long\* Hour  
*Set Hour for time series solutions.*

Property (put): **Hour = value** [in] Type: long Hour  
*Set Hour for time series solutions.*

Property (get): **value = Seconds** [out, retval] Type: double\* Seconds  
*Seconds from top of the hour.*

Property (put): **Seconds = value** [in] Type: double Seconds  
*Seconds from top of the hour.*

Property (get): **value = StepSize** [out, retval] Type: double\* StepSize  
*Time step size in sec*

Property (put): **StepSize = value** [in] Type: double StepSize  
*Time step size in sec*

Property (get): **value = Year** [out, retval] Type: long\* Year  
*Set year for planning studies*

Property (put): **Year = value** [in] Type: long Year  
*Set year for planning studies*

Property (get): **value = LoadMult** [out, retval] Type: double\* LoadMult  
*Default load multiplier applied to all non-fixed loads*

Property (put): **LoadMult = value** [in] Type: double LoadMult  
*Default load multiplier applied to all non-fixed loads*

Property (get): **value = Iterations** [out, retval] Type: long\* Iterations  
*Number of iterations taken for last solution. (Same as TotalIterations)*

Property (get): **value = MaxIterations** [out, retval] Type: long\* MaxIterations  
*Max allowable iterations.*

Property (put): **MaxIterations = value** [in] Type: long MaxIterations  
*Max allowable iterations.*

Property (get): **value = Tolerance** [out, retval] Type: double\* **Tolerance**  
*Solution convergence tolerance.*

Property (put): **Tolerance = value** [in] Type: double **Tolerance**  
*Solution convergence tolerance.*

Property (get): **value = Number** [out, retval] Type: long\* **Number**  
*Number of solutions to perform for Monte Carlo and time series simulations*

Property (put): **Number = value** [in] Type: long **Number**  
*Number of solutions to perform for Monte Carlo and time series simulations*

Property (get): **value = Random** [out, retval] Type: long\* **Random**  
*Randomization mode for random variables \i0*

Property (put): **Random = value** [in] Type: long **Random**  
*Randomization mode for random variables \i0*

Property (get): **value = ModelID** [out, retval] Type: BSTR\* **Value**  
*ID (text*

Property (get): **value = LoadModel** [out, retval] Type: long\* **Value**  
*Load Model: dssPowerFlow (default*

Property (put): **LoadModel = value** [in] Type: long **Value**  
*Load Model: dssPowerFlow (default*

Property (get): **value = LDCurve** [out, retval] Type: BSTR\* **Value**  
*Load-Duration Curve name for LD modes*

Property (put): **LDCurve = value** [in] Type: BSTR **Value**  
*Load-Duration Curve name for LD modes*

Property (get): **value = pctGrowth** [out, retval] Type: double\* **Value**  
*Percent default annual load growth rate*

Property (put): **pctGrowth = value** [in] Type: double **Value**  
*Percent default annual load growth rate*

Property (get): **value = AddType** [out, retval] Type: long\* **Value**  
*Type of device to add in AutoAdd Mode: dssGen (Default*

Property (put): **AddType = value** [in] Type: long **Value**  
*Type of device to add in AutoAdd Mode: dssGen (Default*

Property (get): **value = GenkW** [out, retval] Type: double\* Value  
*Generator kW for AutoAdd mode*

Property (put): **GenkW = value** [in] Type: double Value  
*Generator kW for AutoAdd mode*

Property (get): **value = GenPF** [out, retval] Type: double\* Value  
*PF for generators in AutoAdd mode*

Property (put): **GenPF = value** [in] Type: double Value  
*PF for generators in AutoAdd mode*

Property (get): **value = Capkvar** [out, retval] Type: double\* Value  
*Capacitor kvar for adding capacitors in AutoAdd mode*

Property (put): **Capkvar = value** [in] Type: double Value  
*Capacitor kvar for adding capacitors in AutoAdd mode*

Property (get): **value = Algorithm** [out, retval] Type: long\* Value  
*Base Solution algorithm: dssNormalSolve / dssNewtonSolve*

Property (put): **Algorithm = value** [in] Type: long Value  
*Base Solution algorithm: dssNormalSolve / dssNewtonSolve*

Property (get): **value = ControlMode** [out, retval] Type: long\* Value  
*dssStatic\* / dssEvent / dssTime Modes for control devices*

Property (put): **ControlMode = value** [in] Type: long Value  
*dssStatic\* / dssEvent / dssTime Modes for control devices*

Property (get): **value = GenMult** [out, retval] Type: double\* Value  
*Default Multiplier applied to generators (like LoadMult*

Property (put): **GenMult = value** [in] Type: double Value  
*Default Multiplier applied to generators (like LoadMult*

Property (get): **value = DefaultDaily** [out, retval] Type: BSTR\* Value  
*Default daily load shape (defaults to \i0*

Property (put): **DefaultDaily = value** [in] Type: BSTR Value  
*Default daily load shape (defaults to \i0*

Property (get): **value = DefaultYearly** [out, retval] Type: BSTR\* Value  
*Default Yearly load shape (defaults to \i0*

Property (put): **DefaultYearly** = value [in] Type: BSTR Value

*Default Yearly load shape (defaults to \i0*

Property (get): **value** = EventLog [out, retval] Type: VARIANT\* Value

*Array of strings containing the Event Log*

Property (get): **value** = dblHour [out, retval] Type: double\* Value

*Hour as a double, including fractional part*

Property (put): **dblHour** = value [in] Type: double Value

*Hour as a double, including fractional part*

Property (put): **StepsizeMin** = value [in] Type: double Param1

*Set Stepsize in minutes*

Property (put): **StepsizeHr** = value [in] Type: double Param1

*Set Stepsize in Hr*

Property (get): **value** = ControlIterations [out, retval] Type: long\* Value

*Value of the control iteration counter*

Property (put): **ControlIterations** = value [in] Type: long Value

*Value of the control iteration counter*

Property (get): **value** = MaxControlIterations [out, retval] Type: long\* Value

*Maximum allowable control iterations*

Property (put): **MaxControlIterations** = value [in] Type: long Value

*Maximum allowable control iterations*

Method: **Sample\_DoControlActions** [void

*Sample controls and then process the control queue for present control mode and dispatch control actions*

Method: **CheckFaultStatus** [void

*Executes status check on all fault objects defined in the circuit.*

Method: **SolveSnap** [void

*Execute the snapshot power flow routine in the DSS that solves at the present state with control actions*

Method: **SolveDirect** [void

*Executes a direct solution from the system Y matrix, ignoring compensation currents of loads,*



*generators (includes Yprim only*

Method: **SolvePflow** [void

*Solves using present power flow method. Iterative solution rather than direct solution.*

Method: **SolveNoControl** [void

*Similar to SolveSnap except no control actions are checked or executed*

Method: **SolvePlusControl** [void

*Executes a power flow solution (SolveNoControl*

Method: **InitSnap** [void

*Initializes some variables for snap shot power flow. SolveSnap does this automatically.*

Method: **CheckControls** [void

*The normal process for sampling and executing Control Actions and Fault Status and rebuilds Y if necessary.*

Method: **SampleControlDevices** [void

*Executes a sampling of all intrinsic control devices, which push control actions onto the control queue.*

Method: **DoControlActions** [void

*Pops control actions off the control queue and dispatches to the proper control element*

Method: **BuildYMatrix** [in] Type: long BuildOption, [in] Type: long AllocateVI

*Force building of the System Y matrix*

Property (get): **value = SystemYChanged** [out, retval] Type: VARIANT\_BOOL\* Value

*Flag that indicates if elements of the System Y have been changed by recent activity.*

Property (get): **value = Converged** [out, retval] Type: VARIANT\_BOOL\* Value

*Flag to indicate whether the circuit solution converged*

Property (put): **Converged = value** [in] Type: VARIANT\_BOOL Value

*Flag to indicate whether the circuit solution converged*

Property (get): **value = Totaliterations** [out, retval] Type: long\* Value

*Total iterations including control iterations for most recent solution.*

Property (get): **value = MostIterationsDone** [out, retval] Type: long\* Value

*Max number of iterations required to converge at any control iteration of the most recent solution.*

Property (get): **value = ControlActionsDone** [out, retval] Type: VARIANT\_BOOL\* Value  
*Flag indicating the control actions are done.*

Property (put): **ControlActionsDone = value** [in] Type: VARIANT\_BOOL Value  
*(no Help string available)*

## Monitors Interface

Property (get): **value = AllNames** [out, retval] Type: VARIANT\* Value  
*Array of all Monitor Names*

Property (get): **value = First** [out, retval] Type: long\* Value  
*Sets the first Monitor active. Returns 0 if no monitors.*

Property (get): **value = Next** [out, retval] Type: long\* Value  
*Sets next monitor active. Returns 0 if no more.*

Method: **Reset** [void]  
*Resets active Monitor object.*

Method: **ResetAll** [void]  
*Resets all Monitor Objects*

Method: **Sample** [void]  
*Causes active Monitor to take a sample.*

Method: **Save** [void]  
*Causes active monitor to save its current sample buffer to its monitor stream. Then you can access the Bytestream or channel data. Most standard solution modes do this automatically.*

Method: **Show** [void]  
*Converts monitor file to text and displays with text editor*

Property (get): **value = FileName** [out, retval] Type: BSTR\* Value  
*Name of CSV file associated with active Monitor.*

Property (get): **value = Mode** [out, retval] Type: long\* Value  
*Set Monitor mode (bitmask integer - see DSS Help*

Property (put): **Mode = value** [in] Type: long Value  
*Set Monitor mode (bitmask integer - see DSS Help*

Property (get): **value = Name** [out, retval] Type: BSTR\* Value

*Sets the active Monitor object by name*

Property (put): **Name = value [in] Type: BSTR Value**

*Sets the active Monitor object by name*

Property (get): **value = ByteStream [out, retval] Type: VARIANT\* Value**

*Byte Array containing monitor stream values. Make sure a \i0*

Property (get): **value = SampleCount [out, retval] Type: long\* Value**

*Number of Samples in Monitor at Present*

Method: **SampleAll [void]**

*Causes all Monitors to take a sample of the present state*

Method: **SaveAll [void]**

*Save all Monitor buffers to their respective file streams.*

Property (get): **value = Count [out, retval] Type: long\* Value**

*Number of Monitors*

Method: **Process [void]**

*Post-process monitor samples taken so far, e.g., Pst for mode=4*

Method: **ProcessAll [void]**

*All monitors post-process the data taken so far.*

Property (get): **value = FileVersion [out, retval] Type: long\* Value**

*Monitor File Version (integer)*

Property (get): **value = RecordSize [out, retval] Type: long\* Value**

*Size of each record in ByteStream (Integer)*

Property (get): **value = Header [out, retval] Type: VARIANT\* Value**

*Header string; Variant array of strings containing Channel names*

Property (get): **value = dblHour [out, retval] Type: VARIANT\* Value**

*Variant array of doubles containing time value in hours for time-sampled monitor values; Empty if frequency-sampled values for harmonics solution (see dblFreq*

Property (get): **value = dblFreq [out, retval] Type: VARIANT\* Value**

*Variant array of doubles containing frequency values for harmonics mode solutions; Empty for time mode solutions (use dblHour*

Property (get): **value = Channel [in] Type: long Index, [out, retval] Type: VARIANT\* Value**

*Variant array of doubles for the specified channel (usage: MyArray = DSSMonitor.Channel(i*

Property (get): **value = NumChannels** [out, retval] Type: long\* Value

*Number of Channels in the active Monitor*

## **Meters Interface**

Property (get): **value = AllNames** [out, retval] Type: VARIANT\* Value

*Array of all energy Meter names*

Property (get): **value = First** [out, retval] Type: long\* Value

*Set the first energy Meter active. Returns 0 if none.*

Property (get): **value = Next** [out, retval] Type: long\* Value

*Sets the next energy Meter active. Returns 0 if no more.*

Property (get): **value = RegisterNames** [out, retval] Type: VARIANT\* Value

*Array of strings containing the names of the registers.*

Property (get): **value = RegisterValues** [out, retval] Type: VARIANT\* Value

*Array of all the values contained in the Meter registers for the active Meter.*

Method: **Reset** [void

*Resets registers of active Meter.*

Method: **ResetAll** [void

*Resets registers of all Meter objects.*

Method: **Sample** [void

*Forces active Meter to take a sample.*

Method: **Save** [void

*Saves meter register values.*

Property (get): **value = Name** [out, retval] Type: BSTR\* Value

*Get/Set the active meter name.*

Property (put): **Name = value** [in] Type: BSTR Value

*Set a meter to be active by name.*

Property (get): **value = Totals** [out, retval] Type: VARIANT\* Value

*Totals of all registers of all meters*

Property (get): **value = Peakcurrent** [out, retval] Type: VARIANT\* Value

*Array of doubles to set values of Peak Current property*

Property (put): **Peakcurrent** = value [in] Type: VARIANT Value

*Array of doubles to set values of Peak Current property*

Property (get): **value** = CalcCurrent [out, retval] Type: VARIANT\* Value

*Set the magnitude of the real part of the Calculated Current (normally determined by solution)*

Property (put): **CalcCurrent** = value [in] Type: VARIANT Value

*Set the magnitude of the real part of the Calculated Current (normally determined by solution)*

Property (get): **value** = AllocFactors [out, retval] Type: VARIANT\* Value

*Array of doubles: set the phase allocation factors for the active meter.*

Property (put): **AllocFactors** = value [in] Type: VARIANT Value

*Array of doubles: set the phase allocation factors for the active meter.*

Property (get): **value** = MeteredElement [out, retval] Type: BSTR\* Value

*Set Name of metered element*

Property (put): **MeteredElement** = value [in] Type: BSTR Value

*Set Name of metered element*

Property (get): **value** = MeteredTerminal [out, retval] Type: long\* Value

*set Number of Metered Terminal*

Property (put): **MeteredTerminal** = value [in] Type: long Value

*set Number of Metered Terminal*

Property (get): **value** = DIFilesAreOpen [out, retval] Type: VARIANT\_BOOL\* Value

*Global Flag in the DSS to indicate if Demand Interval (DI*

Method: **SampleAll** [void

*Causes all EnergyMeter objects to take a sample at the present time*

Method: **SaveAll** [void

*Save All EnergyMeter objects*

Method: **OpenAllDIFiles** [void

*Open Demand Interval (DI*

Method: **CloseAllDIFiles** [void

*Close All Demand Interval Files ( Necessary at the end of a run*

Property (get): **value** = CountEndElements [out, retval] Type: long\* Value

*Number of zone end elements in the active meter zone.*

Property (get): **value = AllEndElements** [out, retval] Type: VARIANT\* Value  
*Variant array of names of all zone end elements.*

Property (get): **value = Count** [out, retval] Type: long\* Value  
*Number of Energy Meters in the Active Circuit*

Property (get): **value = AllBranchesInZone** [out, retval] Type: VARIANT\* Value  
*Wide string list of all branches in zone of the active energymeter object.*

Property (get): **value = CountBranches** [out, retval] Type: long\* Value  
*Number of branches in Active energymeter zone. (Same as sequencelist size*

Property (get): **value = SAIFI** [out, retval] Type: double\* Value  
*Returns SAIFI for this meter's Zone. Execute Reliability Calc method first.*

Property (get): **value = SequenceIndex** [out, retval] Type: long\* Value  
*Get/set Index into Meter's SequenceList that contains branch pointers in lexical order. Earlier index guaranteed to be upline from later index. Sets PDelement active.*

Property (put): **SequenceIndex = value** [in] Type: long Value  
*Get/set Index into Meter's SequenceList that contains branch pointers in lexical order. Earlier index guaranteed to be upline from later index. Sets PDelement active.*

Property (get): **value = SAFIKW** [out, retval] Type: double\* Value  
*SAIFI based on kW rather than number of customers. Get after reliability calcs.*

Method: **DoReliabilityCalc** [void]  
*Calculate SAIFI, etc.*

Property (get): **value = SeqListSize** [out, retval] Type: long\* Value  
*Size of Sequence List*

## **Generators Interface**

Property (get): **value = AllNames** [out, retval] Type: VARIANT\* Value  
*Array of names of all Generator objects.*

Property (get): **value = RegisterNames** [out, retval] Type: VARIANT\* Value  
*Array of Names of all generator energy meter registers*

Property (get): **value = RegisterValues** [out, retval] Type: VARIANT\* Value

*Array of values in generator energy meter registers.*

Property (get): **value = First** [out, retval] Type: long\* Value

*Sets first Generator to be active. Returns 0 if none.*

Property (get): **value = Next** [out, retval] Type: long\* Value

*Sets next Generator to be active. Returns 0 if no more.*

Property (get): **value = ForcedON** [out, retval] Type: VARIANT\_BOOL\* Value

*Indicates whether the generator is forced ON regardless of other dispatch criteria.*

Property (put): **ForcedON = value** [in] Type: VARIANT\_BOOL Value

*Indicates whether the generator is forced ON regardless of other dispatch criteria.*

Property (get): **value = Name** [out, retval] Type: BSTR\* Value

*Sets a generator active by name.*

Property (put): **Name = value** [in] Type: BSTR Value

*Sets a generator active by name.*

Property (get): **value = kV** [out, retval] Type: double\* Value

*Voltage base for the active generator, kV*

Property (put): **kV = value** [in] Type: double Value

*Voltage base for the active generator, kV*

Property (get): **value = kW** [out, retval] Type: double\* Value

*kW output for the active generator. kvar is updated for current power factor.*

Property (put): **kW = value** [in] Type: double Value

*kW output for the active generator. kvar is updated for current power factor*

Property (get): **value = kvar** [out, retval] Type: double\* Value

*kvar output for the active generator. Updates power factor based on present kW value.*

Property (put): **kvar = value** [in] Type: double Value

*kvar output for the active generator. Updates power factor based on present kW.*

Property (get): **value = PF** [out, retval] Type: double\* Value

*Power factor (pos. = producing vars*

Property (put): **PF = value** [in] Type: double Value

*Power factor (pos. = producing vars*

Property (get): **value = Phases** [out, retval] Type: long\* Value

*Number of phases*

Property (put): **Phases = value [in] Type: long Value**

*Number of phases*

Property (get): **value = Count [out, retval] Type: long\* Value**

*Number of Generator Objects in Active Circuit*

Property (get): **value = idx [out, retval] Type: long\* Value**

*Get/Set active Generator by index into generators list. 1..Count*

Property (put): **idx = value [in] Type: long Value**

*Get/Set active Generator by index into generators list. 1..Count*

## **DSSProgress Interface**

Property (put): **PctProgress = value [in] Type: long Param1**

*Percent progress to indicate [0..100]*

Property (put): **Caption = value [in] Type: BSTR Param1**

*Caption to appear on the bottom of the DSS Progress form.*

Method: **Show [void**

*Shows progress form with null caption and progress set to zero.*

Method: **Close [void**

*Closes (hides*

## **Settings Interface**

Property (get): **value = AllowDuplicates [out, retval] Type: VARIANT\_BOOL\* Value**

*True / False\* Designates whether to allow duplicate names of objects*

Property (put): **AllowDuplicates = value [in] Type: VARIANT\_BOOL Value**

*True / False\* Designates whether to allow duplicate names of objects*

Property (get): **value = ZoneLock [out, retval] Type: VARIANT\_BOOL\* Value**

*True / False\* Locks Zones on energy meters to prevent rebuilding if a circuit change occurs.*

Property (put): **ZoneLock = value [in] Type: VARIANT\_BOOL Value**

*True / False\* Locks Zones on energy meters to prevent rebuilding if a circuit change occurs.*

Property (put): **AllocationFactors = value [in] Type: double Param1**



*Sets all load allocation factors for all loads defined by XFKVA property to this value.*

Property (get): **value = AutoBusList** [out, retval] Type: BSTR\* Value

*List of Buses or (File=xxxx*

Property (put): **AutoBusList = value** [in] Type: BSTR Value

*List of Buses or (File=xxxx*

Property (get): **value = CktModel** [out, retval] Type: long\* Value

*dssMultiphase \* | dssPositiveSeq Indicate if the circuit model is positive sequence.*

Property (put): **CktModel = value** [in] Type: long Value

*dssMultiphase \* | dssPositiveSeq Indicate if the circuit model is positive sequence.*

Property (get): **value = NormVminpu** [out, retval] Type: double\* Value

*Per Unit minimum voltage for Normal conditions.*

Property (put): **NormVminpu = value** [in] Type: double Value

*Per Unit minimum voltage for Normal conditions.*

Property (get): **value = NormVmaxpu** [out, retval] Type: double\* Value

*Per Unit maximum voltage for Normal conditions.*

Property (put): **NormVmaxpu = value** [in] Type: double Value

*Per Unit maximum voltage for Normal conditions.*

Property (get): **value = EmergVminpu** [out, retval] Type: double\* Value

*Per Unit minimum voltage for Emergency conditions.*

Property (put): **EmergVminpu = value** [in] Type: double Value

*Per Unit minimum voltage for Emergency conditions.*

Property (get): **value = EmergVmaxpu** [out, retval] Type: double\* Value

*Per Unit maximum voltage for Emergency conditions.*

Property (put): **EmergVmaxpu = value** [in] Type: double Value

*Per Unit maximum voltage for Emergency conditions.*

Property (get): **value = UEweight** [out, retval] Type: double\* Value

*Weighting factor applied to UE register values.*

Property (put): **UEweight = value** [in] Type: double Value

*Weighting factor applied to UE register values.*

Property (get): **value = LossWeight** [out, retval] Type: double\* Value

*Weighting factor applied to Loss register values.*

Property (put): **LossWeight = value [in] Type: double Value**

*Weighting factor applied to Loss register values.*

Property (get): **value = UEregs [out, retval] Type: VARIANT\* Value**

*Array of Integers defining energy meter registers to use for computing UE*

Property (put): **UEregs = value [in] Type: VARIANT Value**

*Array of Integers defining energy meter registers to use for computing UE*

Property (get): **value = LossRegs [out, retval] Type: VARIANT\* Value**

*Integer array defining which energy meter registers to use for computing losses*

Property (put): **LossRegs = value [in] Type: VARIANT Value**

*Integer array defining which energy meter registers to use for computing losses*

Property (get): **value = Trapezoidal [out, retval] Type: VARIANT\_BOOL\* Value**

*True / False \* Gets value of trapezoidal integration flag in energy meters.*

Property (put): **Trapezoidal = value [in] Type: VARIANT\_BOOL Value**

*True / False \* Gets value of trapezoidal integration flag in energy meters.*

Property (get): **value = VoltageBases [out, retval] Type: VARIANT\* Value**

*Array of doubles defining the legal voltage bases in kV L-L*

Property (put): **VoltageBases = value [in] Type: VARIANT Value**

*Array of doubles defining the legal voltage bases in kV L-L*

Property (get): **value = ControlTrace [out, retval] Type: VARIANT\_BOOL\* Value**

*True / False\* Denotes whether to trace the control actions to a file.*

Property (put): **ControlTrace = value [in] Type: VARIANT\_BOOL Value**

*True / False\* Denotes whether to trace the control actions to a file.*

Property (get): **value = PriceSignal [out, retval] Type: double\* Value**

*Price Signal for the Circuit*

Property (put): **PriceSignal = value [in] Type: double Value**

*Price Signal for the Circuit*

Property (get): **value = PriceCurve [out, retval] Type: BSTR\* Value**

*Name of LoadShape object that serves as the source of price signal data for yearly simulations, etc.*

Property (put): **PriceCurve = value [in] Type: BSTR Value**

*Name of LoadShape object that serves as the source of price signal data for yearly simulations, etc.*

## Lines Interface

Property (get): **value = Name [out, retval] Type: BSTR\* Value**

*Specify the name of the Line element to set it active.*

Property (put): **Name = value [in] Type: BSTR Value**

*Specify the name of the Line element to set it active.*

Property (get): **value = AllNames [out, retval] Type: VARIANT\* Value**

*Names of all Line Objects*

Property (get): **value = First [out, retval] Type: long\* Value**

*Invoking this property sets the first element active. Returns 0 if no lines. Otherwise, index of the line element.*

Property (get): **value = Next [out, retval] Type: long\* Value**

*Invoking this property advances to the next Line element active. Returns 0 if no more lines. Otherwise, index of the line element.*

Method: **New [in] Type: BSTR Name, [out, retval] Type: long\* Value**

*Creates a new Line and makes it the Active Circuit Element.*

Property (get): **value = Bus1 [out, retval] Type: BSTR\* Value**

*Name of bus for terminal 1.*

Property (put): **Bus1 = value [in] Type: BSTR Value**

*Name of bus for terminal 1.*

Property (get): **value = Bus2 [out, retval] Type: BSTR\* Value**

*Name of bus for terminal 2.*

Property (put): **Bus2 = value [in] Type: BSTR Value**

*Name of bus for terminal 2.*

Property (get): **value = LineCode [out, retval] Type: BSTR\* Value**

*Name of LineCode object that defines the impedances.*

Property (put): **LineCode = value [in] Type: BSTR Value**

*Name of LineCode object that defines the impedances.*

Property (get): **value = Length** [out, retval] Type: double\* Value  
*Length of line section in units compatible with the LineCode definition.*

Property (put): **Length = value** [in] Type: double Value  
*Length of line section in units compatible with the LineCode definition.*

Property (get): **value = Phases** [out, retval] Type: long\* Value  
*Number of Phases, this Line element.*

Property (put): **Phases = value** [in] Type: long Value  
*Number of Phases, this Line element.*

Property (get): **value = R1** [out, retval] Type: double\* Value  
*Positive Sequence resistance, ohms per unit length.*

Property (put): **R1 = value** [in] Type: double Value  
*Positive Sequence resistance, ohms per unit length.*

Property (get): **value = X1** [out, retval] Type: double\* Value  
*Positive Sequence reactance, ohms per unit length.*

Property (put): **X1 = value** [in] Type: double Value  
*Positive Sequence reactance, ohms per unit length.*

Property (get): **value = R0** [out, retval] Type: double\* Value  
*Zero Sequence resistance, ohms per unit length.*

Property (put): **R0 = value** [in] Type: double Value  
*Zero Sequence resistance, ohms per unit length.*

Property (get): **value = X0** [out, retval] Type: double\* Value  
*Zero Sequence reactance ohms per unit length.*

Property (put): **X0 = value** [in] Type: double Value  
*Zero Sequence reactance ohms per unit length.*

Property (get): **value = C1** [out, retval] Type: double\* Value  
*Positive Sequence capacitance, nanofarads per unit length.*

Property (put): **C1 = value** [in] Type: double Value  
*Positive Sequence capacitance, nanofarads per unit length.*

Property (get): **value = C0** [out, retval] Type: double\* Value  
*Zero Sequence capacitance, nanofarads per unit length.*

Property (put): **C0 = value [in] Type: double Value**

*Zero Sequence capacitance, nanofarads per unit length.*

Property (get): **value = Rmatrix [out, retval] Type: VARIANT\* Value**

*Resistance matrix (full*

Property (put): **Rmatrix = value [in] Type: VARIANT Value**

*Resistance matrix (full*

Property (get): **value = Xmatrix [out, retval] Type: VARIANT\* Value**

*(no Help string available)*

Property (put): **Xmatrix = value [in] Type: VARIANT Value**

*(no Help string available)*

Property (get): **value = Cmatrix [out, retval] Type: VARIANT\* Value**

*(no Help string available)*

Property (put): **Cmatrix = value [in] Type: VARIANT Value**

*(no Help string available)*

Property (get): **value = NormAmps [out, retval] Type: double\* Value**

*Normal ampere rating of Line.*

Property (put): **NormAmps = value [in] Type: double Value**

*Normal ampere rating of Line.*

Property (get): **value = EmergAmps [out, retval] Type: double\* Value**

*Emergency (maximum*

Property (put): **EmergAmps = value [in] Type: double Value**

*Emergency (maximum*

Property (get): **value = Geometry [out, retval] Type: BSTR\* Value**

*Line geometry code*

Property (put): **Geometry = value [in] Type: BSTR Value**

*Line geometry code*

Property (get): **value = Rg [out, retval] Type: double\* Value**

*Earth return resistance value used to compute line impedances at power frequency*

Property (put): **Rg = value [in] Type: double Value**

*Earth return resistance value used to compute line impedances at power frequency*

Property (get): **value = Xg** [out, retval] Type: double\* Value  
*Earth return reactance value used to compute line impedances at power frequency*

Property (put): **Xg = value** [in] Type: double Value  
*Earth return reactance value used to compute line impedances at power frequency*

Property (get): **value = Rho** [out, retval] Type: double\* Value  
*Earth Resistivity, m-ohms*

Property (put): **Rho = value** [in] Type: double Value  
*Earth Resistivity, m-ohms*

Property (get): **value = Yprim** [out, retval] Type: VARIANT\* Value  
*Yprimitive: Does Nothing at present on Put; Dangerous*

Property (put): **Yprim = value** [in] Type: VARIANT Value  
*Yprimitive: Does Nothing at present on Put; Dangerous*

Property (get): **value = NumCust** [out, retval] Type: long\* Value  
*Number of customers on this line section.*

Property (get): **value = TotalCust** [out, retval] Type: long\* Value  
*Total Number of customers served from this line section.*

Property (get): **value = Parent** [out, retval] Type: long\* Value  
*Sets Parent of the active Line to be the active line. Returns 0 if no parent or action fails.*

Property (get): **value = Count** [out, retval] Type: long\* Value  
*Number of Line objects in Active Circuit.*

Property (get): **value = Spacing** [out, retval] Type: BSTR\* Value  
*Line spacing code*

Property (put): **Spacing = value** [in] Type: BSTR Value  
*Line spacing code*

Property (get): **value = Units** [out, retval] Type: long\* Value  
*(no Help string available)*

Property (put): **Units = value** [in] Type: long Value  
*(no Help string available)*

## CtrlQueue Interface

Method: **ClearQueue** [void]

*Clear control queue*

Method: **Delete** [in] Type: long ActionHandle

*Delete a control action from the DSS control queue by referencing the handle of the action*

Property (get): **value = NumActions** [out, retval] Type: long\* Value

*Number of Actions on the current actionlist (that have been popped off the control queue by CheckControlActions)*

Property (put): **Action = value** [in] Type: long Param1

*Set the active action by index*

Property (get): **value = ActionCode** [out, retval] Type: long\* Value

*Code for the active action. Long integer code to tell the control device what to do*

Property (get): **value = DeviceHandle** [out, retval] Type: long\* Value

*Handle (User defined)*

Method: **Push** [in] Type: long Hour, [in] Type: double Seconds, [in] Type: long ActionCode, [in] Type: long DeviceHandle, [out, retval] Type: long\* Value

*Push a control action onto the DSS control queue by time, action code, and device handle (user defined)*

Method: **Show** [void]

*Show entire control queue in CSV format*

Method: **ClearActions** [void]

*Clear the Action list.*

Property (get): **value = PopAction** [out, retval] Type: long\* Value

*Pops next action off the action list and makes it the active action. Returns Number of actions remaining.*

## **Loads Interface**

Property (get): **value = AllNames** [out, retval] Type: VARIANT\* Value

*Variant array of strings containing all Load names*

Property (get): **value = First** [out, retval] Type: long\* Value

*Set first Load element to be active; returns 0 if none.*

Property (get): **value = Next** [out, retval] Type: long\* Value

*Sets next Load element to be active; returns 0 if none else index of active load.*

Property (get): **value = Name [out, retval] Type: BSTR\* Value**

*Set active load by name.*

Property (put): **Name = value [in] Type: BSTR Value**

*Set active load by name.*

Property (get): **value = Idx [out, retval] Type: long\* Value**

*Sets active load by index into load list. 1..Count*

Property (put): **Idx = value [in] Type: long Value**

*Sets active load by index into load list. 1..Count*

Property (get): **value = kW [out, retval] Type: double\* Value**

*Set kW for active Load. Updates kvar based on present PF.*

Property (put): **kW = value [in] Type: double Value**

*Set kW for active Load. Updates kvar based on present PF.*

Property (get): **value = kV [out, retval] Type: double\* Value**

*Set kV rating for active Load. For 2 or more phases set Line-Line kV. Else actual kV across terminals.*

Property (put): **kV = value [in] Type: double Value**

*Set kV rating for active Load. For 2 or more phases set Line-Line kV. Else actual kV across terminals.*

Property (get): **value = kvar [out, retval] Type: double\* Value**

*Set kvar for active Load. Updates PF based in present kW.*

Property (put): **kvar = value [in] Type: double Value**

*Set kvar for active Load. Updates PF based on present kW.*

Property (get): **value = PF [out, retval] Type: double\* Value**

*Set Power Factor for Active Load. Specify leading PF as negative. Updates kvar based on kW value*

Property (put): **PF = value [in] Type: double Value**

*Set Power Factor for Active Load. Specify leading PF as negative. Updates kvar based on present value of kW.*

Property (get): **value = Count [out, retval] Type: long\* Value**



*Number of Load objects in active circuit.*

Property (get): **value = PctMean** [out, retval] Type: double\* Value

*Average percent of nominal load in Monte Carlo studies; only if no loadshape defined for this load.*

Property (put): **PctMean = value** [in] Type: double Value

*(no Help string available)*

Property (get): **value = PctStdDev** [out, retval] Type: double\* Value

*Percent standard deviation for Monte Carlo load studies; if there is no loadshape assigned to this load.*

Property (put): **PctStdDev = value** [in] Type: double Value

*(no Help string available)*

Property (get): **value = AllocationFactor** [out, retval] Type: double\* Value

*Factor for allocating loads by connected xfkva*

Property (put): **AllocationFactor = value** [in] Type: double Value

*(no Help string available)*

Property (get): **value = Cfactor** [out, retval] Type: double\* Value

*Factor relates average to peak kw. Used for allocation with kwh and kwhdays/*

Property (put): **Cfactor = value** [in] Type: double Value

*(no Help string available)*

Property (get): **value = Class** [out, retval] Type: long\* Value

*A code number used to separate loads by class or group. No effect on the solution.*

Property (put): **Class = value** [in] Type: long Value

*(no Help string available)*

Property (get): **value = IsDelta** [out, retval] Type: VARIANT\_BOOL\* Value

*Delta loads are connected line-to-line.*

Property (put): **IsDelta = value** [in] Type: VARIANT\_BOOL Value

*(no Help string available)*

Property (get): **value = CVRcurve** [out, retval] Type: BSTR\* Value

*Name of a loadshape with both Mult and Qmult, for CVR factors as a function of time.*

Property (put): **CVRcurve = value** [in] Type: BSTR Value

*(no Help string available)*

Property (get): **value = CVRwatts [out, retval] Type: double\* Value**

*Percent reduction in P for percent reduction in V. Must be used with dssLoadModelCVR.*

Property (put): **CVRwatts = value [in] Type: double Value**

*(no Help string available)*

Property (get): **value = CVRvars [out, retval] Type: double\* Value**

*Percent reduction in Q for percent reduction in V. Must be used with dssLoadModelCVR.*

Property (put): **CVRvars = value [in] Type: double Value**

*(no Help string available)*

Property (get): **value = daily [out, retval] Type: BSTR\* Value**

*Name of the loadshape for a daily load profile.*

Property (put): **daily = value [in] Type: BSTR Value**

*(no Help string available)*

Property (get): **value = duty [out, retval] Type: BSTR\* Value**

*Name of the loadshape for a duty cycle simulation.*

Property (put): **duty = value [in] Type: BSTR Value**

*(no Help string available)*

Property (get): **value = kva [out, retval] Type: double\* Value**

*Base load kva. Also defined kw and kvar or pf input, or load allocation by kwh or xfkva.*

Property (put): **kva = value [in] Type: double Value**

*(no Help string available)*

Property (get): **value = kwh [out, retval] Type: double\* Value**

*kwh billed for this period. Can be used with Cfactor for load allocation.*

Property (put): **kwh = value [in] Type: double Value**

*(no Help string available)*

Property (get): **value = kwhdays [out, retval] Type: double\* Value**

*Length of kwh billing period for average demand calculation. Default 30.*

Property (put): **kwhdays = value [in] Type: double Value**

*(no Help string available)*

Property (get): **value = Model [out, retval] Type: enum LoadModels\*, [Value**

*The Load Model defines variation of P and Q with voltage.*

Property (put): **Model = value [in] Type: enum LoadModels, [Value**  
*(no Help string available)*

Property (get): **value = NumCust [out, retval] Type: long\* Value**  
*Number of customers in this load, defaults to one.*

Property (put): **NumCust = value [in] Type: long Value**  
*(no Help string available)*

Property (get): **value = Rneut [out, retval] Type: double\* Value**  
*Neutral resistance for wye-connected loads.*

Property (put): **Rneut = value [in] Type: double Value**  
*(no Help string available)*

Property (get): **value = Spectrum [out, retval] Type: BSTR\* Value**  
*Name of harmonic current spectrrum shape.*

Property (put): **Spectrum = value [in] Type: BSTR Value**  
*(no Help string available)*

Property (get): **value = Vmaxpu [out, retval] Type: double\* Value**  
*Maximum per-unit voltage to use the load model. Above this, constant Z applies.*

Property (put): **Vmaxpu = value [in] Type: double Value**  
*(no Help string available)*

Property (get): **value = Vminemerg [out, retval] Type: double\* Value**  
*Minimum voltage for unserved energy (UE*

Property (put): **Vminemerg = value [in] Type: double Value**  
*(no Help string available)*

Property (get): **value = Vminnorm [out, retval] Type: double\* Value**  
*Minimum voltage for energy exceeding normal (EEN*

Property (put): **Vminnorm = value [in] Type: double Value**  
*(no Help string available)*

Property (get): **value = Vminpu [out, retval] Type: double\* Value**  
*Minimum voltage to apply the load model. Below this, constant Z is used.*

Property (put): **Vminpu = value [in] Type: double Value**

*(no Help string available)*

Property (get): **value = xfkVA** [out, retval] Type: double\* Value

*Rated service transformer kVA for load allocation, using AllocationFactor. Affects kW, kvar, and pf.*

Property (put): **xfkVA = value** [in] Type: double Value

*(no Help string available)*

Property (get): **value = Xneut** [out, retval] Type: double\* Value

*Neutral reactance for wye-connected loads.*

Property (put): **Xneut = value** [in] Type: double Value

*(no Help string available)*

Property (get): **value = Yearly** [out, retval] Type: BSTR\* Value

*Name of yearly duration loadshape*

Property (put): **Yearly = value** [in] Type: BSTR Value

*(no Help string available)*

Property (get): **value = Status** [out, retval] Type: enum LoadStatus\*, [Value

*Response to load multipliers: Fixed (growth only*

Property (put): **Status = value** [in] Type: enum LoadStatus, [Value

*(no Help string available)*

Property (get): **value = Growth** [out, retval] Type: BSTR\* Value

*Name of the growthshape curve for yearly load growth factors.*

Property (put): **Growth = value** [in] Type: BSTR Value

*(no Help string available)*

Property (get): **value = ZIPV** [out, retval] Type: VARIANT\* Value

*Array of 7 doubles with values for ZIPV property of the LOAD object*

Property (put): **ZIPV = value** [in] Type: VARIANT Value

*(no Help string available)*

Property (get): **value = pctSeriesRL** [out, retval] Type: double\* Value

*(no Help string available)*

Property (put): **pctSeriesRL = value** [in] Type: double Value

*Percent of Load that is modeled as series R-L for harmonics studies*

Property (get): **value = RelWeight** [out, retval] Type: double\* Value  
*Relative Weighting factor for the active LOAD*

Property (put): **RelWeight = value** [in] Type: double Value  
*Relative Weighting factor for the active LOAD*

## **DSSElement Interface**

Property (get): **value = Name** [out, retval] Type: BSTR\* Value  
*Full Name of Active DSS Object (general element or circuit element)*

Property (get): **value = Properties** [in] Type: VARIANT Indx, [out, retval] Type:  
**IDSSProperty\*\* Value**  
*Collection of properties for Active DSS object (general element or circuit element)*

Property (get): **value = NumProperties** [out, retval] Type: long\* Value  
*Number of Properties for the active DSS object.*

Property (get): **value = AllPropertyNames** [out, retval] Type: VARIANT\* Value  
*Variant array of strings containing the names of all properties for the active DSS object.*

## **ActiveClass Interface**

Property (get): **value = AllNames** [out, retval] Type: VARIANT\* Value  
*Variant array of strings consisting of all element names in the active class.*

Property (get): **value = First** [out, retval] Type: long\* Value  
*Sets first element in the active class to be the active DSS object. If object is a CktElement, ActiveCktElement also points to this element. Returns 0 if none.*

Property (get): **value = Next** [out, retval] Type: long\* Value  
*Sets next element in active class to be the active DSS object. If object is a CktElement, ActiveCktElement also points to this element. Returns 0 if no more.*

Property (get): **value = Name** [out, retval] Type: BSTR\* Value  
*Name of the Active Element of the Active Class*

Property (put): **Name = value** [in] Type: BSTR Value  
*(no Help string available)*

Property (get): **value = NumElements** [out, retval] Type: long\* Value  
*Number of elements in this class. Same as Count property.*

Property (get): **value = ActiveClassName** [out, retval] Type: BSTR\* Value

*Returns name of active class.*

Property (get): **value = Count** [out, retval] Type: long\* Value

*Number of elements in Active Class. Same as NumElements Property.*

## **Capacitors Interface**

Property (get): **value = kV** [out, retval] Type: double\* Value

*Bank kV rating. Use LL for 2 or 3 phases, or actual can rating for 1 phase.*

Property (put): **kV = value** [in] Type: double Value

*Bank kV rating. Use LL for 2 or 3 phases, or actual can rating for 1 phase.*

Property (get): **value = kvar** [out, retval] Type: double\* Value

*Total bank KVAR, distributed equally among phases and steps.*

Property (put): **kvar = value** [in] Type: double Value

*Total bank KVAR, distributed equally among phases and steps.*

Property (get): **value = NumSteps** [out, retval] Type: long\* Value

*Number of steps (default 1*

Property (put): **NumSteps = value** [in] Type: long Value

*Number of steps (default 1*

Property (get): **value = IsDelta** [out, retval] Type: VARIANT\_BOOL\* Value

*Delta connection or wye?*

Property (put): **IsDelta = value** [in] Type: VARIANT\_BOOL Value

*Delta connection or wye?*

Property (get): **value = AllNames** [out, retval] Type: VARIANT\* Value

*Variant array of strings with all Capacitor names in the circuit.*

Property (get): **value = First** [out, retval] Type: long\* Value

*Sets the first Capacitor active. Returns 0 if no more.*

Property (get): **value = Next** [out, retval] Type: long\* Value

*Sets the next Capacitor active. Returns 0 if no more.*

Property (get): **value = Name** [out, retval] Type: BSTR\* Value

*Sets the active Capacitor by Name.*

Property (put): **Name = value** [in] Type: BSTR Value

*Sets the active Capacitor by Name.*

Property (get): **value = Count** [out, retval] Type: long\* Value

*Number of Capacitor objects in active circuit.*

## Transformers Interface

Property (get): **value = NumWindings** [out, retval] Type: long\* Value

*Number of windings on this transformer. Allocates memory; set or change this property first.*

Property (put): **NumWindings = value** [in] Type: long Value

*Number of windings on this transformer. Allocates memory; set or change this property first.*

Property (get): **value = XfmrCode** [out, retval] Type: BSTR\* Value

*Name of an XfmrCode that supplies electrical parameters for this Transformer.*

Property (put): **XfmrCode = value** [in] Type: BSTR Value

*Name of an XfmrCode that supplies electrical parameters for this Transformer.*

Property (get): **value = Wdg** [out, retval] Type: long\* Value

*Active Winding Number from 1..NumWindings. Update this before reading or setting a sequence of winding properties (R, Tap, kV, kVA, etc.*

Property (put): **Wdg = value** [in] Type: long Value

*Active Winding Number from 1..NumWindings. Update this before reading or setting a sequence of winding properties (R, Tap, kV, kVA, etc.*

Property (get): **value = R** [out, retval] Type: double\* Value

*Active Winding resistance in %*

Property (put): **R = value** [in] Type: double Value

*Active Winding resistance in %*

Property (get): **value = Tap** [out, retval] Type: double\* Value

*Active Winding tap in per-unit.*

Property (put): **Tap = value** [in] Type: double Value

*Active Winding tap in per-unit.*

Property (get): **value = MinTap** [out, retval] Type: double\* Value

*Active Winding minimum tap in per-unit.*

Property (put): **MinTap = value** [in] Type: double Value

*Active Winding minimum tap in per-unit.*

Property (get): **value = MaxTap [out, retval] Type: double\* Value**

*Active Winding maximum tap in per-unit.*

Property (put): **MaxTap = value [in] Type: double Value**

*Active Winding maximum tap in per-unit.*

Property (get): **value = NumTaps [out, retval] Type: long\* Value**

*Active Winding number of tap steps between MinTap and MaxTap.*

Property (put): **NumTaps = value [in] Type: long Value**

*Active Winding number of tap steps between MinTap and MaxTap.*

Property (get): **value = kV [out, retval] Type: double\* Value**

*Active Winding kV rating. Phase-phase for 2 or 3 phases, actual winding kV for 1 phase transformer.*

Property (put): **kV = value [in] Type: double Value**

*Active Winding kV rating. Phase-phase for 2 or 3 phases, actual winding kV for 1 phase transformer.*

Property (get): **value = kVA [out, retval] Type: double\* Value**

*Active Winding kVA rating. On winding 1, this also determines normal and emergency current ratings for all windings.*

Property (put): **kVA = value [in] Type: double Value**

*Active Winding kVA rating. On winding 1, this also determines normal and emergency current ratings for all windings.*

Property (get): **value = Xneut [out, retval] Type: double\* Value**

*Active Winding neutral reactance [ohms] for wye connections.*

Property (put): **Xneut = value [in] Type: double Value**

*Active Winding neutral reactance [ohms] for wye connections.*

Property (get): **value = Rneut [out, retval] Type: double\* Value**

*Active Winding neutral resistance [ohms] for wye connections. Set less than zero for ungrounded wye.*

Property (put): **Rneut = value [in] Type: double Value**

*Active Winding neutral resistance [ohms] for wye connections. Set less than zero for ungrounded wye.*



Property (get): **value = IsDelta [out, retval] Type: VARIANT\_BOOL\* Value**

*Active Winding delta or wye connection?*

Property (put): **IsDelta = value [in] Type: VARIANT\_BOOL Value**

*Active Winding delta or wye connection?*

Property (get): **value = Xhl [out, retval] Type: double\* Value**

*Percent reactance between windings 1 and 2, on winding 1 kVA base. Use for 2-winding or 3-winding transformers.*

Property (put): **Xhl = value [in] Type: double Value**

*Percent reactance between windings 1 and 2, on winding 1 kVA base. Use for 2-winding or 3-winding transformers.*

Property (get): **value = Xht [out, retval] Type: double\* Value**

*Percent reactance between windings 1 and 3, on winding 1 kVA base. Use for 3-winding transformers only.*

Property (put): **Xht = value [in] Type: double Value**

*Percent reactance between windings 1 and 3, on winding 1 kVA base. Use for 3-winding transformers only.*

Property (get): **value = Xlt [out, retval] Type: double\* Value**

*Percent reactance between windings 2 and 3, on winding \_1\_ kVA base. Use for 3-winding transformers only.*

Property (put): **Xlt = value [in] Type: double Value**

*Percent reactance between windings 2 and 3, on winding \_1\_ kVA base. Use for 3-winding transformers only.*

Property (get): **value = Name [out, retval] Type: BSTR\* Value**

*Sets a Transformer active by Name.and 3, on winding \_1\_ kVA base. Use for 3-winding transformers only.*

Property (put): **Name = value [in] Type: BSTR Value**

*Sets a Transformer active by Name.and 3, on winding \_1\_ kVA base. Use for 3-winding transformers only.*

Property (get): **value = First [out, retval] Type: long\* Value**

*Sets the first Transformer active. Returns 0 if no more.*

Property (get): **value = Next [out, retval] Type: long\* Value**

*Sets the next Transformer active. Returns 0 if no more.*

Property (get): **value = AllNames** [out, retval] Type: VARIANT\* Value  
*Variant array of strings with all Transformer names in the active circuit.*

Property (get): **value = Count** [out, retval] Type: long\* Value  
*(no Help string available)*

## **SwtControls Interface**

Property (get): **value = AllNames** [out, retval] Type: VARIANT\* Value  
*Variant array of strings with all SwtControl names in the active circuit.*

Property (get): **value = Name** [out, retval] Type: BSTR\* Value  
*Sets a SwtControl active by Name.*

Property (put): **Name = value** [in] Type: BSTR Value  
*Sets a SwtControl active by Name.*

Property (get): **value = First** [out, retval] Type: long\* Value  
*Sets the first SwtControl active. Returns 0 if no more.*

Property (get): **value = Next** [out, retval] Type: long\* Value  
*Sets the next SwtControl active. Returns 0 if no more.*

Property (get): **value = Action** [out, retval] Type: enum ActionCodes\*, [Value  
*Open or Close the switch. No effect if switch is locked. However, Reset removes any lock and then closes the switch (shelf state)*

Property (put): **Action = value** [in] Type: enum ActionCodes, [Value  
*Open or Close the switch. No effect if switch is locked. However, Reset removes any lock and then closes the switch (shelf state)*

Property (get): **value = IsLocked** [out, retval] Type: VARIANT\_BOOL\* Value  
*The lock prevents both manual and automatic switch operation.*

Property (put): **IsLocked = value** [in] Type: VARIANT\_BOOL Value  
*The lock prevents both manual and automatic switch operation.*

Property (get): **value = Delay** [out, retval] Type: double\* Value  
*Time delay [s] between arming and opening or closing the switch. Control may reset before actually operating the switch.*

Property (put): **Delay = value** [in] Type: double Value

*Time delay [s] between arming and opening or closing the switch. Control may reset before actually operating the switch.*

Property (get): **value = SwitchedObj** [out, retval] Type: BSTR\* Value

*Full name of the switched element.*

Property (put): **SwitchedObj = value** [in] Type: BSTR Value

*Full name of the switched element.*

Property (get): **value = SwitchedTerm** [out, retval] Type: long\* Value

*Terminal number where the switch is located on the SwitchedObj*

Property (put): **SwitchedTerm = value** [in] Type: long Value

*Terminal number where the switch is located on the SwitchedObj*

Property (get): **value = Count** [out, retval] Type: long\* Value

*(no Help string available)*

## CapControls Interface

Property (get): **value = AllNames** [out, retval] Type: VARIANT\* Value

*Variant array of strings with all CapControl names.*

Property (get): **value = Name** [out, retval] Type: BSTR\* Value

*Sets a CapControl active by name.*

Property (put): **Name = value** [in] Type: BSTR Value

*Sets a CapControl active by name.*

Property (get): **value = First** [out, retval] Type: long\* Value

*Sets the first CapControl as active. Return 0 if none.*

Property (get): **value = Next** [out, retval] Type: long\* Value

*Gets the next CapControl in the circuit. Returns 0 if none.*

Property (get): **value = Mode** [out, retval] Type: enum CapControlModes\*, [Value

*Type of automatic controller.*

Property (put): **Mode = value** [in] Type: enum CapControlModes, [Value

*Type of automatic controller.*

Property (get): **value = Capacitor** [out, retval] Type: BSTR\* Value

*Name of the Capacitor that is controlled.*

Property (put): **Capacitor = value [in] Type: BSTR Value**

*Name of the Capacitor that is controlled.*

Property (get): **value = MonitoredObj [out, retval] Type: BSTR\* Value**

*Full name of the element that PT and CT are connected to.*

Property (put): **MonitoredObj = value [in] Type: BSTR Value**

*Full name of the element that PT and CT are connected to.*

Property (get): **value = MonitoredTerm [out, retval] Type: long\* Value**

*Terminal number on the element that PT and CT are connected to.*

Property (put): **MonitoredTerm = value [in] Type: long Value**

*Terminal number on the element that PT and CT are connected to.*

Property (get): **value = CTratio [out, retval] Type: double\* Value**

*Transducer ratio from primary current to control current.*

Property (put): **CTratio = value [in] Type: double Value**

*Transducer ratio from primary current to control current.*

Property (get): **value = PTRatio [out, retval] Type: double\* Value**

*Transducer ratio from primary feeder to control voltage.*

Property (put): **PTRatio = value [in] Type: double Value**

*Transducer ratio from primary feeder to control voltage.*

Property (get): **value = ONSetting [out, retval] Type: double\* Value**

*Threshold to arm or switch on a step. See Mode for units.*

Property (put): **ONSetting = value [in] Type: double Value**

*Threshold to arm or switch on a step. See Mode for units.*

Property (get): **value = OFFSetting [out, retval] Type: double\* Value**

*Threshold to switch off a step. See Mode for units.*

Property (put): **OFFSetting = value [in] Type: double Value**

*Threshold to switch off a step. See Mode for units.*

Property (get): **value = Vmax [out, retval] Type: double\* Value**

*With VoltOverride, switch off whenever PT voltage exceeds this level.*

Property (put): **Vmax = value [in] Type: double Value**

*With VoltOverride, switch off whenever PT voltage exceeds this level.*

Property (get): **value = Vmin** [out, retval] Type: double\* Value

*With VoltOverride, switch ON whenever PT voltage drops below this level.*

Property (put): **Vmin = value** [in] Type: double Value

*With VoltOverride, switch ON whenever PT voltage drops below this level.*

Property (get): **value = UseVoltOverride** [out, retval] Type: VARIANT\_BOOL\* Value

*Enables Vmin and Vmax to override the control Mode*

Property (put): **UseVoltOverride = value** [in] Type: VARIANT\_BOOL Value

*Enables Vmin and Vmax to override the control Mode*

Property (get): **value = Delay** [out, retval] Type: double\* Value

*Time delay [s] to switch on after arming. Control may reset before actually switching.*

Property (put): **Delay = value** [in] Type: double Value

*Time delay [s] to switch on after arming. Control may reset before actually switching.*

Property (get): **value = DelayOff** [out, retval] Type: double\* Value

*Time delay [s] before swithcing off a step. Control may reset before actually switching.*

Property (put): **DelayOff = value** [in] Type: double Value

*Time delay [s] before swithcing off a step. Control may reset before actually switching.*

Property (get): **value = DeadTime** [out, retval] Type: double\* Value

*(no Help string available)*

Property (put): **DeadTime = value** [in] Type: double Value

*(no Help string available)*

Property (get): **value = Count** [out, retval] Type: long\* Value

*Number of CapControls in Active Circuit*

## RegControls Interface

Property (get): **value = AllNames** [out, retval] Type: VARIANT\* Value

*Variant array of strings containing all RegControl names*

Property (get): **value = Name** [out, retval] Type: BSTR\* Value

*Get/set Active RegControl name*

Property (put): **Name = value** [in] Type: BSTR Value

*Sets a RegControl active by name*

Property (get): **value = First** [out, retval] Type: long\* Value

*Sets the first RegControl active. Returns 0 if none.*

Property (get): **value = Next** [out, retval] Type: long\* Value

*Sets the next RegControl active. Returns 0 if none.*

Property (get): **value = MonitoredBus** [out, retval] Type: BSTR\* Value

*Name of a remote regulated bus, in lieu of LDC settings*

Property (put): **MonitoredBus = value** [in] Type: BSTR Value

*Name of a remote regulated bus, in lieu of LDC settings*

Property (get): **value = Transformer** [out, retval] Type: BSTR\* Value

*Name of the transformer this regulator controls*

Property (put): **Transformer = value** [in] Type: BSTR Value

*Name of the transformer this regulator controls*

Property (get): **value = TapWinding** [out, retval] Type: long\* Value

*Tapped winding number*

Property (put): **TapWinding = value** [in] Type: long Value

*Tapped winding number*

Property (get): **value = Winding** [out, retval] Type: long\* Value

*Winding number for PT and CT connections*

Property (put): **Winding = value** [in] Type: long Value

*Winding number for PT and CT connections*

Property (get): **value = CTPrimary** [out, retval] Type: double\* Value

*CT primary ampere rating (secondary is 0.2 amperes)*

Property (put): **CTPrimary = value** [in] Type: double Value

*CT primary ampere rating (secondary is 0.2 amperes)*

Property (get): **value = PTratio** [out, retval] Type: double\* Value

*PT ratio for voltage control settings*

Property (put): **PTratio = value** [in] Type: double Value

*PT ratio for voltage control settings*

Property (get): **value = ForwardR** [out, retval] Type: double\* Value

*LDC R setting in Volts*

Property (put): **ForwardR = value [in] Type: double Value**

*LDC R setting in Volts*

Property (get): **value = ForwardX [out, retval] Type: double\* Value**

*LDC X setting in Volts*

Property (put): **ForwardX = value [in] Type: double Value**

*LDC X setting in Volts*

Property (get): **value = ReverseR [out, retval] Type: double\* Value**

*Reverse LDC R setting in Volts.*

Property (put): **ReverseR = value [in] Type: double Value**

*Reverse LDC R setting in Volts.*

Property (get): **value = ReverseX [out, retval] Type: double\* Value**

*Reverse LDC X setting in volts.*

Property (put): **ReverseX = value [in] Type: double Value**

*Reverse LDC X setting in volts.*

Property (get): **value = IsReversible [out, retval] Type: VARIANT\_BOOL\* Value**

*Regulator can use different settings in the reverse direction. Usually not applicable to substation transformers.*

Property (put): **IsReversible = value [in] Type: VARIANT\_BOOL Value**

*Regulator can use different settings in the reverse direction. Usually not applicable to substation transformers.*

Property (get): **value = IsInverseTime [out, retval] Type: VARIANT\_BOOL\* Value**

*Time delay is inversely adjusted, proportional to the amount of voltage outside the regulating band.*

Property (put): **IsInverseTime = value [in] Type: VARIANT\_BOOL Value**

*Time delay is inversely adjusted, proportional to the amount of voltage outside the regulating band.*

Property (get): **value = Delay [out, retval] Type: double\* Value**

*Time delay [s] after arming before the first tap change. Control may reset before actually changing taps.*

Property (put): **Delay = value [in] Type: double Value**

*Time delay [s] after arming before the first tap change. Control may reset before actually*

*changing taps.*

Property (get): **value = TapDelay [out, retval] Type: double\* Value**

*Time delay [s] for subsequent tap changes in a set. Control may reset before actually changing taps.*

Property (put): **TapDelay = value [in] Type: double Value**

*Time delay [s] for subsequent tap changes in a set. Control may reset before actually changing taps.*

Property (get): **value = MaxTapChange [out, retval] Type: long\* Value**

*Maximum tap change per iteration in STATIC solution mode. 1 is more realistic, 16 is the default for a faster solution.*

Property (put): **MaxTapChange = value [in] Type: long Value**

*Maximum tap change per iteration in STATIC solution mode. 1 is more realistic, 16 is the default for a faster solution.*

Property (get): **value = VoltageLimit [out, retval] Type: double\* Value**

*First house voltage limit on PT secondary base. Setting to 0 disables this function.*

Property (put): **VoltageLimit = value [in] Type: double Value**

*First house voltage limit on PT secondary base. Setting to 0 disables this function.*

Property (get): **value = ForwardBand [out, retval] Type: double\* Value**

*Regulation bandwidth in forward direction, centered on Vreg*

Property (put): **ForwardBand = value [in] Type: double Value**

*Regulation bandwidth in forward direction, centered on Vreg*

Property (get): **value = ForwardVreg [out, retval] Type: double\* Value**

*Target voltage in the forward direction, on PT secondary base.*

Property (put): **ForwardVreg = value [in] Type: double Value**

*Target voltage in the forward direction, on PT secondary base.*

Property (get): **value = ReverseBand [out, retval] Type: double\* Value**

*Bandwidth in reverse direction, centered on reverse Vreg.*

Property (put): **ReverseBand = value [in] Type: double Value**

*Bandwidth in reverse direction, centered on reverse Vreg.*

Property (get): **value = ReverseVreg [out, retval] Type: double\* Value**



*Target voltage in the reverse direction, on PT secondary base.*

Property (put): **ReverseVreg = value [in] Type: double Value**

*Target voltage in the reverse direction, on PT secondary base.*

Property (get): **value = Count [out, retval] Type: long\* Value**

*Number of RegControl objects in Active Circuit*

Property (get): **value = TapNumber [out, retval] Type: long\* Value**

*(no Help string available)*

Property (put): **TapNumber = value [in] Type: long Value**

*Integer number of the tap that the controlled transformer winding is currently on.*

## Topology Interface

Property (get): **value = NumLoops [out, retval] Type: long\* Value**

*Number of loops*

Property (get): **value = NumIsolatedBranches [out, retval] Type: long\* Value**

*Number of isolated branches (PD elements and capacitors)*

Property (get): **value = AllLoopedPairs [out, retval] Type: VARIANT\* Value**

*Variant array of all looped element names, by pairs.*

Property (get): **value = AllIsolatedBranches [out, retval] Type: VARIANT\* Value**

*Variant array of all isolated branch names.*

Property (get): **value = NumIsolatedLoads [out, retval] Type: long\* Value**

*Number of isolated loads*

Property (get): **value = AllIsolatedLoads [out, retval] Type: VARIANT\* Value**

*Variant array of all isolated load names.*

Property (get): **value = BranchName [out, retval] Type: BSTR\* Value**

*Name of the active branch.*

Property (put): **BranchName = value [in] Type: BSTR Value**

*(no Help string available)*

Property (get): **value = First [out, retval] Type: long\* Value**

*Sets the first branch active, returns 0 if none.*

Property (get): **value = Next [out, retval] Type: long\* Value**

*Sets the next branch active, returns 0 if no more.*

Property (get): **value = ActiveBranch** [out, retval] Type: long\* Value

*Returns index of the active branch*

Property (get): **value = ForwardBranch** [out, retval] Type: long\* Value

*Move forward in the tree, return index of new active branch or 0 if no more*

Property (get): **value = BackwardBranch** [out, retval] Type: long\* Value

*MOve back toward the source, return index of new active branch, or 0 if no more.*

Property (get): **value = LoopedBranch** [out, retval] Type: long\* Value

*Move to looped branch, return index or 0 if none.*

Property (get): **value = ParallelBranch** [out, retval] Type: long\* Value

*Move to directly parallel branch, return index or 0 if none.*

Property (get): **value = FirstLoad** [out, retval] Type: long\* Value

*First load at the active branch, return index or 0 if none.*

Property (get): **value = NextLoad** [out, retval] Type: long\* Value

*Next load at the active branch, return index or 0 if no more.*

Property (get): **value = ActiveLevel** [out, retval] Type: long\* Value

*Topological depth of the active branch*

Property (get): **value = BusName** [out, retval] Type: BSTR\* Value

*(no Help string available)*

Property (put): **BusName = value** [in] Type: BSTR Value

*Set the active branch to one containing this bus, return index or 0 if not found*

## **DSS\_Executive Interface**

Property (get): **value = NumCommands** [out, retval] Type: long\* Value

*Number of DSS Executive Commands*

Property (get): **value = NumOptions** [out, retval] Type: long\* Value

*Number of DSS Executive Options*

Property (get): **value = Command** [in] Type: long i, [out, retval] Type: BSTR\* Value

*Get i-th command*

Property (get): **value = Option** [in] Type: long i, [out, retval] Type: BSTR\* Value

*Get i-th option*

Property (get): **value = CommandHelp** [in] Type: long i, [out, retval] Type: BSTR\* Value

*Get help string for i-th command*

Property (get): **value = OptionHelp** [in] Type: long i, [out, retval] Type: BSTR\* Value

*Get help string for i-th option*

Property (get): **value = OptionValue** [in] Type: long i, [out, retval] Type: BSTR\* Value

*Get present value of i-th option*

## **DSSEvents Interface**

### **Sensors Interface**

Property (get): **value = Name** [out, retval] Type: BSTR\* Value

*Name of the active sensor.*

Property (put): **Name = value** [in] Type: BSTR Value

*Set the active Sensor by name.*

Property (get): **value = Count** [out, retval] Type: long\* Value

*Number of Sensors in Active Circuit.*

Property (get): **value = First** [out, retval] Type: long\* Value

*Sets the first sensor active. Returns 0 if none.*

Property (get): **value = Next** [out, retval] Type: long\* Value

*Sets the next Sensor active. Returns 0 if no more.*

Property (get): **value = AllNames** [out, retval] Type: VARIANT\* Value

*Variant array of Sensor names.*

Property (get): **value = IsDelta** [out, retval] Type: VARIANT\_BOOL\* Value

*True if measured voltages are line-line. Currents are always line currents.*

Property (put): **IsDelta = value** [in] Type: VARIANT\_BOOL Value

*(no Help string available)*

Property (get): **value = ReverseDelta** [out, retval] Type: VARIANT\_BOOL\* Value

*True if voltage measurements are 1-3, 3-2, 2-1.*

Property (put): **ReverseDelta = value** [in] Type: VARIANT\_BOOL Value

*(no Help string available)*

Property (get): **value = PctError** [out, retval] Type: double\* Value

*Assumed percent error in the Sensor measurement. Default is 1.*

Property (put): **PctError = value** [in] Type: double Value

*(no Help string available)*

Property (get): **value = Weight** [out, retval] Type: double\* Value

*Weighting factor for this Sensor measurement with respect to other Sensors. Default is 1.*

Property (put): **Weight = value** [in] Type: double Value

*(no Help string available)*

Property (get): **value = MeteredElement** [out, retval] Type: BSTR\* Value

*Full Name of the measured element*

Property (put): **MeteredElement = value** [in] Type: BSTR Value

*(no Help string available)*

Property (get): **value = MeteredTerminal** [out, retval] Type: long\* Value

*Number of the measured terminal in the measured element.*

Property (put): **MeteredTerminal = value** [in] Type: long Value

*(no Help string available)*

Method: **Reset** [void

*Clear the active Sensor.*

Method: **ResetAll** [void

*Clear all Sensors in the Active Circuit.*

Property (get): **value = kVbase** [out, retval] Type: double\* Value

*Voltage base for the sensor measurements. LL for 2 and 3-phase sensors, LN for 1-phase sensors.*

Property (put): **kVbase = value** [in] Type: double Value

*(no Help string available)*

Property (get): **value = Currents** [out, retval] Type: VARIANT\* Value

*Array of doubles for the line current measurements; don't use with kWS and kVARS.*

Property (put): **Currents = value** [in] Type: VARIANT Value

*(no Help string available)*

Property (get): **value = kVS** [out, retval] Type: VARIANT\* Value

*Array of doubles for the LL or LN (depending on Delta connection)*

Property (put): **kVS = value [in] Type: VARIANT Value**  
*(no Help string available)*

Property (get): **value = kVARS [out, retval] Type: VARIANT\* Value**  
*Array of doubles for Q measurements. Overwrites Currents with a new estimate using kWS.*

Property (put): **kVARS = value [in] Type: VARIANT Value**  
*(no Help string available)*

Property (get): **value = kWS [out, retval] Type: VARIANT\* Value**  
*Array of doubles for P measurements. Overwrites Currents with a new estimate using kVARS.*

Property (put): **kWS = value [in] Type: VARIANT Value**  
*(no Help string available)*

## **XYCurves Interface**

Property (get): **value = Count [out, retval] Type: long\* Value**  
*Number of XYCurve Objects*

Property (get): **value = First [out, retval] Type: long\* Value**  
*Sets first XYcurve object active; returns 0 if none.*

Property (get): **value = Next [out, retval] Type: long\* Value**  
*Advances to next XYCurve object; returns 0 if no more objects of this class*

Property (get): **value = Name [out, retval] Type: BSTR\* Value**  
*Name of active XYCurve Object*

Property (put): **Name = value [in] Type: BSTR Value**  
*Get Name of active XYCurve Object*

Property (get): **value = Npts [out, retval] Type: long\* Value**  
*Get/Set Number of points in X-Y curve*

Property (put): **Npts = value [in] Type: long Value**  
*Get/Set Number of Points in X-Y curve*

Property (get): **value = Xarray [out, retval] Type: VARIANT\* Value**  
*Get/Set X values as a Variant array of doubles. Set Npts to max number expected if setting*

Property (put): **Xarray = value [in] Type: VARIANT Value**

*Get/Set X values as a Variant array of doubles. Set Npts to max number expected if setting*

Property (get): **value = Yarray [out, retval] Type: VARIANT\* Value**

*Get/Set Y values in curve; Set Npts to max number expected if setting*

Property (put): **Yarray = value [in] Type: VARIANT Value**

*Get/Set Y values in curve; Set Npts to max number expected if setting*

Property (get): **value = x [out, retval] Type: double\* Value**

*Set X value or get interpolated value after setting Y*

Property (put): **x = value [in] Type: double Value**

*(no Help string available)*

Property (get): **value = y [out, retval] Type: double\* Value**

*Y value for present X or set this value then get corresponding X*

Property (put): **y = value [in] Type: double Value**

*Set Y value or get interpolated Y value after setting X*

Property (get): **value = Xshift [out, retval] Type: double\* Value**

*Amount to shift X value from original curve*

Property (put): **Xshift = value [in] Type: double Value**

*(no Help string available)*

Property (get): **value = Yshift [out, retval] Type: double\* Value**

*amount to shift Y value from original curve*

Property (put): **Yshift = value [in] Type: double Value**

*(no Help string available)*

Property (get): **value = Xscale [out, retval] Type: double\* Value**

*Factor to scale X values from original curve*

Property (put): **Xscale = value [in] Type: double Value**

*Factor to scale X values from original curve*

Property (get): **value = Yscale [out, retval] Type: double\* Value**

*Factor to scale Y values from original curve*

Property (put): **Yscale = value [in] Type: double Value**

*Amount to scale Y values from original curve. Represents a curve shift.*

## PDElements Interface

Property (get): **value = Count** [out, retval] Type: long\* Value

*Number of PD elements (including disabled elements)*

Property (get): **value = First** [out, retval] Type: long\* Value

*Set the first enabled PD element to be the active element. Returns 0 if none found.*

Property (get): **value = Next** [out, retval] Type: long\* Value

*Advance to the next PD element in the circuit. Enabled elements only. Returns 0 when no more elements.*

Property (get): **value = IsShunt** [out, retval] Type: VARIANT\_BOOL\* Value

*Variant boolean indicating of PD element should be treated as a shunt element rather than a series element. Applies to Capacitor and Reactor elements in particular.*

Property (get): **value = FaultRate** [out, retval] Type: double\* Value

*Get/Set Number of failures per year. For LINE elements: Number of failures per unit length per year.*

Property (put): **FaultRate = value** [in] Type: double Value

*(no Help string available)*

Property (get): **value = pctPermanent** [out, retval] Type: double\* Value

*Get/Set percent of faults that are permanent (require repair)*

Property (put): **pctPermanent = value** [in] Type: double Value

*(no Help string available)*

Property (get): **value = Name** [out, retval] Type: BSTR\* Value

*Get/Set name of active PD Element. Returns null string if active element is not PDElement type.*

Property (put): **Name = value** [in] Type: BSTR Value

*(no Help string available)*

Property (get): **value = Lambda** [out, retval] Type: double\* Value

*Failure rate for this branch. Faults per year including length of line.*

Property (get): **value = AccumulatedL** [out, retval] Type: double\* Value

*accumulated failure rate for this branch on downline*

Property (get): **value = RepairTime** [out, retval] Type: double\* Value

*Average time to repair a permanent fault on this branch, hours.*

Property (get): **value = Numcustomers** [out, retval] Type: long\* Value  
*Number of customers, this branch*

Property (get): **value = Totalcustomers** [out, retval] Type: long\* Value  
*Total number of customers from this branch to the end of the zone*

Property (get): **value = ParentPDElement** [out, retval] Type: long\* Value  
*Sets the parent PD element to be the active circuit element. Returns 0 if no more elements upline.*

Property (get): **value = FromTerminal** [out, retval] Type: long\* Value  
*Number of the terminal of active PD element that is on the \i0*

## ***Reclosers Interface***

Property (get): **value = AllNames** [out, retval] Type: VARIANT\* Value  
*Variant array of strings with names of all Reclosers in Active Circuit*

Property (get): **value = Count** [out, retval] Type: long\* Value  
*Number of Reclosers in active circuit.*

Property (get): **value = First** [out, retval] Type: long\* Value  
*Set First Recloser to be Active Ckt Element. Returns 0 if none.*

Property (get): **value = Next** [out, retval] Type: long\* Value  
*Iterate to the next recloser in the circuit. Returns zero if no more.*

Property (get): **value = Name** [out, retval] Type: BSTR\* Value  
*Get Name of active Recloser or set the active Recloser by name.*

Property (put): **Name = value** [in] Type: BSTR Value  
*(no Help string available)*

Property (get): **value = MonitoredObj** [out, retval] Type: BSTR\* Value  
*Full name of object this Recloser is monitoring.*

Property (put): **MonitoredObj = value** [in] Type: BSTR Value  
*Set monitored object by full name.*

Property (get): **value = MonitoredTerm** [out, retval] Type: long\* Value  
*Terminal number of Monitored object for the Recloser*

Property (put): **MonitoredTerm = value** [in] Type: long Value



*(no Help string available)*

Property (get): **value = SwitchedObj** [out, retval] Type: BSTR\* Value  
*Full name of the circuit element that is being switched by the Recloser.*

Property (put): **SwitchedObj = value** [in] Type: BSTR Value  
*(no Help string available)*

Property (get): **value = SwitchedTerm** [out, retval] Type: long\* Value  
*Terminal number of the controlled device being switched by the Recloser*

Property (put): **SwitchedTerm = value** [in] Type: long Value  
*(no Help string available)*

Property (get): **value = NumFast** [out, retval] Type: long\* Value  
*Number of fast shots*

Property (put): **NumFast = value** [in] Type: long Value  
*(no Help string available)*

Property (get): **value = Shots** [out, retval] Type: long\* Value  
*Number of shots to lockout (fast + delayed)*

Property (put): **Shots = value** [in] Type: long Value  
*(no Help string available)*

Property (get): **value = RecloseIntervals** [out, retval] Type: VARIANT\* Value  
*Variant Array of Doubles: reclose intervals, s, between shots.*

Property (get): **value = PhaseTrip** [out, retval] Type: double\* Value  
*Phase trip curve multiplier or actual amps*

Property (put): **PhaseTrip = value** [in] Type: double Value  
*Phase Trip multiplier or actual amps*

Property (get): **value = PhaseInst** [out, retval] Type: double\* Value  
*Phase instantaneous curve multiplier or actual amps*

Property (put): **PhaseInst = value** [in] Type: double Value  
*(no Help string available)*

Property (get): **value = GroundTrip** [out, retval] Type: double\* Value  
*Ground (3I0)*

Property (put): **GroundTrip = value** [in] Type: double Value

*(no Help string available)*

Property (get): **value = GroundInst** [out, retval] Type: double\* Value  
*Ground (310)*

Property (put): **GroundInst = value** [in] Type: double Value  
*Ground (310)*

Method: **Open** [void  
*Open recloser's controlled element and lock out the recloser*

Method: **Close** [void  
*Close the switched object controlled by the recloser. Resets recloser to first operation.*

Property (get): **value = idx** [out, retval] Type: long\* Value  
*Get/Set the active Recloser by index into the recloser list. 1..Count*

Property (put): **idx = value** [in] Type: long Value  
*Get/Set the Active Recloser by index into the recloser list. 1..Count*

## **Relays Interface**

Property (get): **value = AllNames** [out, retval] Type: VARIANT\* Value  
*Variant array of strings containing names of all Relay elements*

Property (get): **value = Count** [out, retval] Type: long\* Value  
*Number of Relays in circuit*

Property (get): **value = First** [out, retval] Type: long\* Value  
*Set First Relay active. If none, returns 0.*

Property (get): **value = Next** [out, retval] Type: long\* Value  
*Advance to next Relay object. Returns 0 when no more relays.*

Property (get): **value = Name** [out, retval] Type: BSTR\* Value  
*Get name of active relay.*

Property (put): **Name = value** [in] Type: BSTR Value  
*Set Relay active by name*

Property (get): **value = MonitoredObj** [out, retval] Type: BSTR\* Value  
*Full name of object this Relay is monitoring.*

Property (put): **MonitoredObj = value** [in] Type: BSTR Value

*(no Help string available)*

Property (get): **value = MonitoredTerm** [out, retval] Type: long\* Value  
*Number of terminal of monitored element that this Relay is monitoring.*

Property (put): **MonitoredTerm = value** [in] Type: long Value  
*(no Help string available)*

Property (get): **value = SwitchedObj** [out, retval] Type: BSTR\* Value  
*Full name of element that will be switched when relay trips.*

Property (put): **SwitchedObj = value** [in] Type: BSTR Value  
*(no Help string available)*

Property (get): **value = SwitchedTerm** [out, retval] Type: long\* Value  
*(no Help string available)*

Property (put): **SwitchedTerm = value** [in] Type: long Value  
*Terminal number of the switched object that will be opened when the relay trips.*

Property (get): **value = idx** [out, retval] Type: long\* Value  
*Get/Set active Relay by index into the Relay list. 1..Count*

Property (put): **idx = value** [in] Type: long Value  
*Get/Set Relay active by index into relay list. 1..Count*

## **CmathLib Interface**

Property (get): **value = cmplx** [in] Type: double RealPart, [in] Type: double ImagPart, [out, retval] Type: VARIANT\* Value  
*Convert real and imaginary doubles to Variant array of doubles*

Property (get): **value = cabs** [in] Type: double realpart, [in] Type: double imagpart, [out, retval] Type: double\* Value  
*Return abs value of complex number given in real and imag doubles*

Property (get): **value = cdang** [in] Type: double RealPart, [in] Type: double ImagPart, [out, retval] Type: double\* Value  
*Returns the angle, in degrees, of a complex number specified as two doubles: Realpart and imagpart.*

Property (get): **value = ctopolardeg** [in] Type: double RealPart, [in] Type: double ImagPart, [out, retval] Type: VARIANT\* Value

*Convert complex number to magnitude and angle, degrees. Returns variant array of two doubles.*

Property (get): **value = pdegtocomplex** [in] Type: double magnitude, [in] Type: double angle, [out, retval] Type: VARIANT\* Value

*Convert magnitude, angle in degrees to a complex number. Returns Variant array of two doubles.*

Property (get): **value = cmul** [in] Type: double a1, [in] Type: double b1, [in] Type: double a2, [in] Type: double b2, [out, retval] Type: VARIANT\* Value

*Multiply two complex numbers: (a1, b1*

Property (get): **value = cdiv** [in] Type: double a1, [in] Type: double b1, [in] Type: double a2, [in] Type: double b2, [out, retval] Type: VARIANT\* Value

*Divide two complex number: (a1, b1*

## Parser Interface

Property (get): **value = CmdString** [out, retval] Type: BSTR\* Value

*String to be parsed. Loading this string resets the Parser to the beginning of the line. Then parse off the tokens in sequence.*

Property (put): **CmdString = value** [in] Type: BSTR Value

*String to be parsed. Loading this string resets the Parser to the beginning of the line. Then parse off the tokens in sequence.*

Property (get): **value = NextParam** [out, retval] Type: BSTR\* Value

*Get next token and return tag name (before = sign*

Property (get): **value = AutoIncrement** [out, retval] Type: VARIANT\_BOOL\* Value

*Default is FALSE. If TRUE parser automatically advances to next token after DblValue, IntValue, or StrValue. Simpler when you don't need to check for parameter names.*

Property (put): **AutoIncrement = value** [in] Type: VARIANT\_BOOL Value

*Default is FALSE. If TRUE parser automatically advances to next token after DblValue, IntValue, or StrValue. Simpler when you don't need to check for parameter names.*

Property (get): **value = DblValue** [out, retval] Type: double\* Value

*Return next parameter as a double.*

Property (get): **value = IntValue** [out, retval] Type: long\* Value

*Return next parameter as a long integer.*

Property (get): **value = StrValue** [out, retval] Type: BSTR\* Value

*Return next parameter as a string*

Property (get): **value = WhiteSpace** [out, retval] Type: **BSTR\* Value**

*Get the characters used for White space in the command string. Default is blank and Tab.*

Property (put): **WhiteSpace = value** [in] Type: **BSTR Value**

*Set the characters used for White space in the command string. Default is blank and Tab.*

Property (get): **value = BeginQuote** [out, retval] Type: **BSTR\* Value**

*Get String containing the the characters for Quoting in OpenDSS scripts. Matching pairs defined in EndQuote. Default is \i0*

Property (put): **BeginQuote = value** [in] Type: **BSTR Value**

*Set String containing the the characters for Quoting in OpenDSS scripts. Matching pairs defined in EndQuote. Default is \i0*

Property (get): **value = EndQuote** [out, retval] Type: **BSTR\* Value**

*String containing characters, in order, that match the beginning quote characters in BeginQuote. Default is \i0*

Property (put): **EndQuote = value** [in] Type: **BSTR Value**

*String containing characters, in order, that match the beginning quote characters in BeginQuote. Default is \i0*

Property (get): **value = Delimiters** [out, retval] Type: **BSTR\* Value**

*String defining hard delimiters used to separate token on the command string. Default is , and =. The = separates token name from token value. These override whitespace to separate tokens.*

Property (put): **Delimiters = value** [in] Type: **BSTR Value**

*String defining hard delimiters used to separate token on the command string. Default is , and =. The = separates token name from token value. These override whitespace to separate tokens.*

Method: **ResetDelimiters** [void]

*Reset delimiters to their default values.*

Property (get): **value = Vector** [in] Type: **long ExpectedSize, [out, retval] Type: VARIANT\* Value**

*Returns token as variant array of doubles. For parsing quoted array syntax.*

Property (get): **value = Matrix** [in] Type: **long ExpectedOrder, [out, retval] Type: VARIANT\* Value**

*Use this property to parse a Matrix token in OpenDSS format. Returns square matrix of order specified. Order same as default Fortran order: column by column.*

Property (get): **value = SymMatrix** [in] Type: **long ExpectedOrder, [out, retval] Type:**

## **VARIANT\* Value**

*Use this property to parse a matrix token specified in lower triangle form. Symmetry is forced.*

## **LoadShapes Interface**

Property (get): **value = Name** [out, retval] Type: **BSTR\* Value**

*Get the Name of the active Loadshape*

Property (put): **Name = value** [in] Type: **BSTR Value**

*Set the active Loadshape by name*

Property (get): **value = Count** [out, retval] Type: **long\* Value**

*Number of Loadshape objects currently defined in Loadshape collection*

Property (get): **value = First** [out, retval] Type: **long\* Value**

*Set the first loadshape active and return integer index of the loadshape. Returns 0 if none.*

Property (get): **value = Next** [out, retval] Type: **long\* Value**

*Advance active Loadshape to the next on in the collection. Returns 0 if no more loadshapes.*

Property (get): **value = AllNames** [out, retval] Type: **VARIANT\* Value**

*Variant array of strings containing names of all Loadshape objects currently defined.*

Property (get): **value = Npts** [out, retval] Type: **long\* Value**

*Get Number of points in active Loadshape.*

Property (put): **Npts = value** [in] Type: **long Value**

*Set number of points to allocate for active Loadshape.*

Property (get): **value = Pmult** [out, retval] Type: **VARIANT\* Value**

*Variant array of Doubles for the P multiplier in the Loadshape.*

Property (put): **Pmult = value** [in] Type: **VARIANT Value**

*Variant array of doubles containing the P array for the Loadshape.*

Property (get): **value = Qmult** [out, retval] Type: **VARIANT\* Value**

*Variant array of doubles containing the Q multipliers.*

Property (put): **Qmult = value** [in] Type: **VARIANT Value**

*Variant array of doubles containing the Q multipliers.*

Method: **Normalize** [void]

*Normalize the P and Q curves based on either Pbase, Qbase or simply the peak value of the curve.*

Property (get): **value = TimeArray [out, retval] Type: VARIANT\* Value**  
*Time array in hours corresponding to P and Q multipliers when the Interval=0.*

Property (put): **TimeArray = value [in] Type: VARIANT Value**  
*Time array in hours corresponding to P and Q multipliers when the Interval=0.*

Property (get): **value = HrInterval [out, retval] Type: double\* Value**  
*Fixed interval time value, hours*

Property (put): **HrInterval = value [in] Type: double Value**  
*Fixed interval time value, hours.*

Property (get): **value = MinInterval [out, retval] Type: double\* Value**  
*Fixed Interval time value, in minutes*

Property (put): **MinInterval = value [in] Type: double Value**  
*Fixed Interval time value, in minutes*

Method: **New [in] Type: BSTR Name**  
*Make a new Loadshape*

Property (get): **value = Pbase [out, retval] Type: double\* Value**  
*Base for normalizing P curve. If left at zero, the peak value is used.*

Property (put): **Pbase = value [in] Type: double Value**  
*Base for normalizing P curve. If left at zero, the peak value is used.*

Property (get): **value = Qbase [out, retval] Type: double\* Value**  
*Base for normalizing Q curve. If left at zero, the peak value is used.*

Property (put): **Qbase = value [in] Type: double Value**  
*Base for normalizing Q curve. If left at zero, the peak value is used.*

Property (get): **value = UseActual [out, retval] Type: VARIANT\_BOOL\* Value**  
*T/F flag to let Loads know to use the actual value in the curve rather than use the value as a multiplier.*

Property (put): **UseActual = value [in] Type: VARIANT\_BOOL Value**  
*T/F flag to let Loads know to use the actual value in the curve rather than use the value as a multiplier.*

Property (get): **value = Sinterval [out, retval] Type: double\* Value**  
*Fixed interval data time interval, seconds*

Property (put): **Sinterval = value [in] Type: double Value**

*Fixed interval data time interval, seconds*

## Fuses Interface

Property (get): **value = AllNames [out, retval] Type: VARIANT\* Value**

*Variant array of strings containing names of all Fuses in the circuit*

Property (get): **value = Count [out, retval] Type: long\* Value**

*Number of Fuse elements in the circuit*

Property (get): **value = First [out, retval] Type: long\* Value**

*Set the first Fuse to be the active fuse. Returns 0 if none.*

Property (get): **value = Next [out, retval] Type: long\* Value**

*Advance the active Fuse element pointer to the next fuse. Returns 0 if no more fuses.*

Property (get): **value = Name [out, retval] Type: BSTR\* Value**

*Get the name of the active Fuse element*

Property (put): **Name = value [in] Type: BSTR Value**

*Set the active Fuse element by name.*

Property (get): **value = MonitoredObj [out, retval] Type: BSTR\* Value**

*Full name of the circuit element to which the fuse is connected.*

Property (put): **MonitoredObj = value [in] Type: BSTR Value**

*Full name of the circuit element to which the fuse is connected.*

Property (get): **value = MonitoredTerm [out, retval] Type: long\* Value**

*Terminal number to which the fuse is connected.*

Property (put): **MonitoredTerm = value [in] Type: long Value**

*Number of the terminal to which the fuse is connected*

Property (get): **value = SwitchedObj [out, retval] Type: BSTR\* Value**

*Full name of the circuit element switch that the fuse controls. Defaults to the MonitoredObj.*

Property (put): **SwitchedObj = value [in] Type: BSTR Value**

*Full name of the circuit element switch that the fuse controls. Defaults to MonitoredObj.*

Property (get): **value = SwitchedTerm [out, retval] Type: long\* Value**

*Number of the terminal containing the switch controlled by the fuse.*



Property (put): **SwitchedTerm = value [in] Type: long Value**

*Number of the terminal of the controlled element containing the switch controlled by the fuse.*

Property (get): **value = TCCcurve [out, retval] Type: BSTR\* Value**

*Name of the TCCcurve object that determines fuse blowing.*

Property (put): **TCCcurve = value [in] Type: BSTR Value**

*Name of the TCCcurve object that determines fuse blowing.*

Property (get): **value = RatedCurrent [out, retval] Type: double\* Value**

*Multiplier or actual amps for the TCCcurve object. Defaults to 1.0. Multiplies current values of TCC curve by this to get actual amps.*

Property (put): **RatedCurrent = value [in] Type: double Value**

*Multiplier or actual fuse amps for the TCC curve. Defaults to 1.0. Has to correspond to the Current axis of TCCcurve object.*

Property (get): **value = Delay [out, retval] Type: double\* Value**

*A fixed delay time in seconds added to the fuse blowing time determined by the TCC curve. Default is 0.*

Property (put): **Delay = value [in] Type: double Value**

*Fixed delay time in seconds added to the fuse blowing time to represent fuse clear or other delay.*

Method: **Open [void]**

*Manual opening of fuse*

Method: **Close [void]**

*Close the fuse back in and reset.*

Method: **IsBlown [void]**

*Current state of the fuses. TRUE if any fuse on any phase is blown. Else FALSE.*

Property (get): **value = idx [out, retval] Type: long\* Value**

*Get/set active fuse by index into the list of fuses. 1 based: 1..count*

Property (put): **idx = value [in] Type: long Value**

*Set Fuse active by index into the list of fuses. 1..count*

Property (get): **value = NumPhases [out, retval] Type: long\* Value**

*Number of phases, this fuse.*

## **ISources Interface**

Property (get): **value = AllNames** [out, retval] Type: VARIANT\* Value  
*Variant array of strings containing names of all ISOURCE elements.*

Property (get): **value = Count** [out, retval] Type: long\* Value  
*Count: Number of ISOURCE elements.*

Property (get): **value = First** [out, retval] Type: long\* Value  
*Set the First ISOURCE to be active; returns Zero if none.*

Property (get): **value = Next** [out, retval] Type: long\* Value  
*Sets the next ISOURCE element to be the active one. Returns Zero if no more.*

Property (get): **value = Name** [out, retval] Type: BSTR\* Value  
*Get name of active ISOURCE*

Property (put): **Name = value** [in] Type: BSTR Value  
*Set Active ISOURCE by name*

Property (get): **value = Amps** [out, retval] Type: double\* Value  
*Get the magnitude of the ISOURCE in amps*

Property (put): **Amps = value** [in] Type: double Value  
*Set the magnitude of the ISOURCE, amps*

Property (get): **value = AngleDeg** [out, retval] Type: double\* Value  
*Phase angle for ISOURCE, degrees*

Property (put): **AngleDeg = value** [in] Type: double Value  
*Phase angle for ISOURCE, degrees*

Property (get): **value = Frequency** [out, retval] Type: double\* Value  
*The present frequency of the ISOURCE, Hz*

Property (put): **Frequency = value** [in] Type: double Value  
*Set the present frequency for the ISOURCE*