

Delays in Packet Switched Networks

- A packet travels from source to destination through communication links and Routers
 - Nodal processing delay
 - Queuing delay
 - Transmission delay
 - Propagation delay

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Processing delay ($\approx \mu s$)

- Time required to examine the packet's header
- Determine where to direct the Packet
- Time needed to check for bit-level errors.

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Queuing delay ($\approx \mu s - ms$)

- If a router is busy in serving a packet, the freshly arrived packet has to wait in queue for its turn.
- If there are no packets the buffer of a router, then freshly arrived packet may have '0' queuing delay

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Transmission delay

- Amount of time required to push all of the packet's bits into the link.
- If length of the packet is L bits and transmission rate of the link is R ,

$$\text{Transmission delay} = \frac{L}{R} !$$

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Transmission delay

For a 10 Mbps link, transmission rate is $R = 10^7$ bits per sec.

Transmission delay is in the order of $\mu\text{s} - \text{ms}$.

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Propagation delay

The time required to propagate from the beginning of the link to a Router



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- The propagation speed depends on the physical link between the routers.
- In range of $2 \times 10^8 \text{ m/s} - 3 \times 10^8 \text{ m/s}$.
- Propagation delay depends on the distance between the routers.

$$\text{Propagation delay} = \frac{d}{s}, \quad \begin{array}{l} d: \text{distance} \\ s: \text{Propagation speed} \end{array}$$

Nodal delay

$$d_{\text{nodal}} = d_{\text{proc}} + d_{\text{queue}} + d_{\text{trans}} + d_{\text{prop}}$$

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Traffic intensity

- Queuing delays are random in nature
- Arrivals to a queue are also random in nature
- Let a denote the average number of packets arriving at a queue
- Assume each packet is of length L bits

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$$\text{Traffic intensity} = \frac{La}{R},$$

R is the transmission rate

If $\frac{La}{R} > 1$, queue length increases to ∞ .

It is desirable to have $0 < \frac{La}{R} < 1$

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If $\frac{La}{R} \approx 1$, typically every arriving packet will experience queuing delay

If $\frac{La}{R} \approx 0$, then may have '0' queuing delay or negligible delay

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End-to-End delay

Let there are $N-1$ routers between source and destination. Assume that network is not congested ($d_{\text{queue}} \approx 0$)

$$d_{\text{end-end}} = N(d_{\text{proc}} + d_{\text{trans}} + d_{\text{prop}})$$

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Throughput

Suppose Host A is sending data to Host B across a Computer network.

Instantaneous throughput is the rate at which Host B is receiving data.

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Suppose Host A is sending a file of F bits and it took T secs to transfer the file.

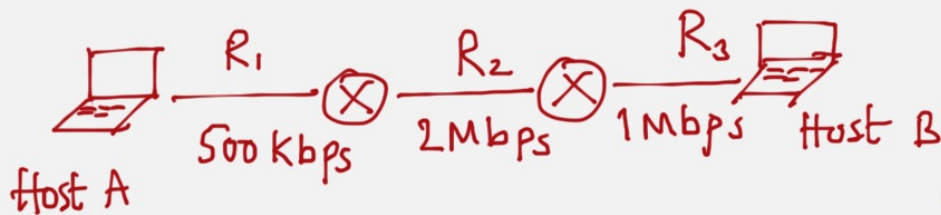
$$\text{Average throughput} = \frac{F}{T} \text{ bits/sec}$$

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Problems

- ① Suppose Host A wants to send a large file to Host B



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- ② Assuming no other traffic in the network, what is the throughput for the file transfer?

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(b) Suppose file size is 4 million bytes.
How long will it take to transfer
the file to Host B?

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(c) Repeat (a) and (b) with $R_2 = 100 \text{ kbps}$

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② How long does it take packet of length 1000 bytes to propagate over a link of distance 2,500 km, with propagation speed 2.5×10^8 m/s and transmission rate 2Mbps.

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③ Suppose N packets arrive simultaneously to a link at which no packets are currently being transmitted or queued. Each packet is of length L bits and the link has a transmission rate of R bits/sec. What is the average queuing delay for the N packets.

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