

## Optimal LED Spectral Multiplexing & NIR2RGB Translation

- ① In general, & night-video surveillance - auxiliary NIR LEDs - 850 nm - 940 nm - used & illumination.



Captures monochromatic images.

- lacks visual color, texture tends to disappear.
- No issues regarding brightness, noise do not exist.

- ② In this paper - ?

- Examined the imaging mechanisms of single-chip silicon-based RGB cameras under NIR illuminat<sup>ns</sup>.
- proposed to retrieve the optimal LED multiplexing via deep learning.

- ③ Improve the img. quality  $\Rightarrow$  Add more illuminat<sup>ns</sup>  $\Rightarrow$  Increase the exposure time  $\Rightarrow$  IMPACT: Motion blur.

- ④ NIR LEDs - take advantage of the sensitivity of the camera's silicon sensor around the NIR band.

- ⑤ In this paper,

- Proposed to retrieve the optimal LED multiplexing to reasonably maximize the distinguishability of the different materials in the NIR band, & finally to achieve stable NIR2RGB restoration.

⑥ Main highlights of this work:

- Robustify the NIR2RGB translation by engineering on the illumination multiplexing of existing NIR LEDs.

- Put forward 2 optimization schemes & retrieving the optimal LED spectral multiplexing.

- (a) Maximizing the no. of distinguishable colors based on the variance of typical reflectance spectra.

- (b) Minimizing NIR2RGB translational error directly.

⇓

the optimal LED combination should correspond to the smallest NIR2RGB image reconstruction error.

↓ how?

Through deep learning, we directly minimize the reconstruction loss of NIR2RGB, and get the LED spectral multiplexing that might be physically realized by lightening a set of LEDs.

⑦ It is the first work on optimal LED spectral selection for NIR2RGB translation.

(c) Dataset released - Hyperspectral Images (HSI)

↓

IDH (Indoor-Darklight-Hyperspectral) imgs

↓

simulates night surveillance imaging.

## ⑧ RELATED WORKS.

### i) Low light image enhancements.

- Previous models tend to fail in darker environments.
- We introduced NIR LED illuminations to avoid SNR issue.

### ii) Colorization.

- Gray scale to RGB = only chrominance info trained & luminance already present.
- In contrast,  $\forall$  NIR2RGB translation, have to recover chrominance & luminance from an input with domain gap.

### iii) NIR2RGB.

- NIR light captured by silicon based sensors.
- [22] Patricia et.al, puts forward NIR images coloriz<sup>n</sup> method based on CNN & GANs. The model learns 3 channels independently, and thus the convergence can be faster.
- [24] Jinhui et.al, tries to enhance weak RGB signals with the assistance of a bright image captured under deep red flash illumination. (680nm)



## ⑨ METHODOLOGY.

- To achieve stability and effectiveness of NIR2RGB translation.

- Have to : optimize models' translation capability.  
: Find an optimal LED spectral Multiplexing (LSM) to get NIR images.

### (a) Optimal LED Spectral Multiplexing (LSM) Select<sup>n</sup> Module:

- It is necessary to design the selection modules for the optimal LSM searching.

#### (i) RGB Variance Maximization (RVM)

- For the reflectance spectra of many objects, the corresponding RGB intensities are very close, so the captured image looks grayish.

- IF select<sup>n</sup> module can make pixels of specific material & color carry more informat<sup>n</sup>, gives robustness & NIR2RGB translation. - that can be shaped by sufficiently large intensity variance of RGB channels.



With this idea, we need to determine the source of the colors as the typical spectral curve (TSC)

↓ comparing 2 schemes

> using standard ColorCheck to generate TSC.

> clustering all spectra in the training set to obtain TSC.



choosing ColorCheck

$$I_i = \int_{NIR} (T_{i,\omega} \cdot L_{\omega} \cdot C_{\omega}) d\omega + N_i, \quad i \in N$$

here,  $L_{\omega}$  - NIR LED Spectrum (NLS)

$C_{\omega}$  - Camera spectral sensitivity (CSS)

$T_{i,\omega}$  - Spectral curve of  $i^{th}$  color in ColorCheck.

$N_i$  - Overall noise to system.



So,

$TSC, CSS$  - are fixed

$\Rightarrow I$  is determined by LED spectrum ( $L_{\omega}$ ).



$\forall$  each LSM, there is a response  $I$  of  $N$  typical colors.



Calculate the variance of RGB 3-channel intensity of each color.



Now,

if <sup>we do</sup> direct summation of variance from different colors - leads to loss of info  $\Rightarrow$  making it harder  $\forall$  the model to restore more colors.



So, set threshold ' $k$ ' to count the no. of colors whose variance reaches ' $k$ ' in each LSM.

$$MEAN(I_{var}), I_{var} = \begin{cases} lsm, & var \geq k \\ 0, & \text{others} \end{cases}$$

## (ii) Target Loss Minimization (TLM):

- In order to select the optimal LSM, NIR imgs  $\forall$  each HSI<sub>s</sub> are synthesized under all LSM at the first of the corresponding dataset.

$\Downarrow$   
Let,

$C_j (j=1, 2, \dots, J)$  -  $j$ -th LSM

$\forall$   $t$ -th HSI<sub>s</sub> <sup>of training dataset</sup>,  $j$ -th LSM, the synthesized img  $\rightarrow$  (NIR synthesized img)  $\rightarrow$

$$Y_{j,t} = C_j X_t$$

$\downarrow$

So, for each scene in the dataset, by stacking all the NIR images with every LSM, the select<sup>n</sup> network gets the ip:

$$y_t = \text{stack} (Y_{1t}, \dots, Y_{jt}, \dots, Y_{Jt})$$

- According to the imaging principle, synthesizing images can be seen as adding the corresponding intensity of RGB channels from NIR images.

$\downarrow$

So, after stacking,  $y_t$ ; the optimal LSM selection is equivalent to the NIR images select<sup>n</sup> in  $y_t$ .

$\rightarrow$  NIR img channels separated to 3 channels branches  $\rightarrow$

Given as inputs  $\forall$  our selection module  $V$ .

$V$  size  $\rightarrow J \times 1 \times O_i$ ;  $O_i = 1$  - no. of o/p in  $i$ -th chng.

$\Rightarrow$  Output of  $V$ :

$$Y_t = \text{stack} (V * y_t(R), V * y_t(G), V * y_t(B))$$



$$Y_t = \text{stack} ( V * y_t(R), V * y_t(G), V * y_t(B) )$$

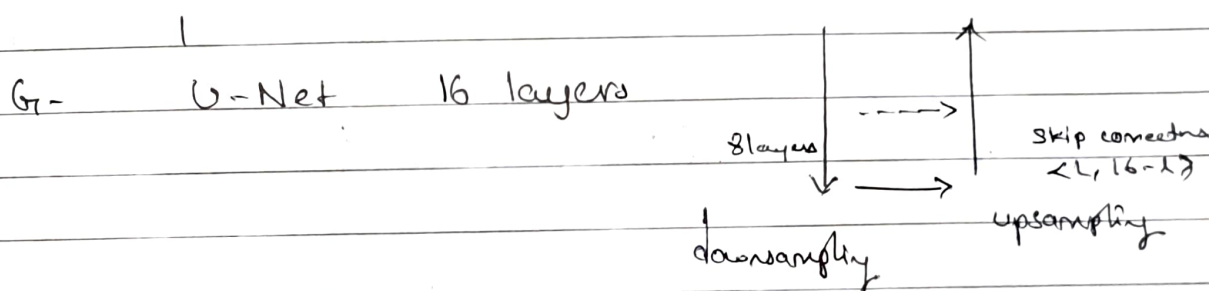
$$L_s(V) = \frac{1}{T} \sum_{t=1}^T \| Y_t(V) - \hat{Y}_t \|^2 \quad \text{s.t. } V \geq 0$$

Selected  
NIR img

Corresponding  
Optimal multiplexing NIR img

### (b) RGB Translation Module.

- To learn the non-linear mapping from NIR-to-RGB, a translational model is built based on conditional GANs.



D - Classifier      NxN patch on o/p img. - Patch GAN  
/      L1 loss  
<real or not>

### (c) Learning Strategy.

- Our model has  $\begin{cases} \text{Select}^n \text{ module.} \\ \text{Translat}^n \text{ module.} \end{cases}$

- During training process, RYM results i/p to RGB translat<sup>n</sup> module as an optimal LSM choice.

- As  $\forall$  TLM,

large set of LSMs & HSIs are given.

$\Downarrow$  whereby

multiple NIR imgs can be synthesized from the HSIs with different LSMs.

$\downarrow$  then

put the NIR img set into the network to search  $\forall$  the optimal LSM ~~!!!~~ and its corresponding NIR imgs  $\forall$  RGB translat<sup>n</sup>.

SAY,

-  $\alpha$  - indicates RGB translat<sup>n</sup> module parameters. (1)

- For  $G_i$  in  $G_i$ ANs - objective:

>  $L_1$  distance bwn the o/p of  $G_i$  & ground truth.

> MSE of D's o/p with correct judgement.

$$L_t(\alpha) = \frac{1}{T} \sum_{t=1}^T \|D(G_t(Y_t, \alpha)) - I\|^2 + \lambda L_1(G_t(Y_t, \alpha), Z_t)$$

where  $G_t$  -  $t$ -th o/p.

$Y_t$  - corresponding selected NIR img from the LSM select<sup>n</sup> module.

$Z_t$  - corresponding ground truth

$\lambda$  - predefined parameter

- The joint training of entire network is to minimize:

$$L = L_g(V) + \sum L_t(\alpha)$$

$\lambda$  - pre-defined parameter.



## ⑩ EXPERIMENT.

### ① Setup & Protocols:

- DATASET → HSI  
↓

Main sources ↓

ICVL, TokyoTech, ~~ICVL~~ IDH.

$\lambda$ : 420 nm to  $10^3$  nm  
↓ stacked  
420-700 nm RGB

700- $10^3$  - NIR img synthesis

→ NLS

NIR LED Spectrum

- measure the spectrum of 14 narrow band LEDs ( $\lambda$ : 700- $10^3$  nm)
- Our optimal ~~LED~~ LSM is the combinat<sup>n</sup> of these LEDs.

- In visible light band, ↓

white light LED (Panasonic Premium X)  
✓ RGB img restor<sup>n</sup>

→ CSS

- the response curves of 3 cameras is measured after removing the IR cut-filter.
- CSSs are cliff. ✓ 3 <sup>cameras</sup> as Si modules diff.

- DATA PROCESSING →

- Metrics →

- PSNR, SSIM, RMSE
- Delta-E