

AUTONOMOUS VEHICLES

PROJECT 2 TEAM 2

TITLE

1. DYNAMIC VEHICLES: This task is an extension of Lane Following that includes additional rules of the road and other moving vehicles and static obstacles.
2. Imitation learning using Duckietown simulator.

IMPORTANT PARAMETERS

VARIABLE	VALUE	DESCRIPTION
v_bar	0.23	Nominal linear velocity (m/s).
k_theta	-1.5	Proportional gain for theta.
k_d	-2	Proportional gain for d.
d_thres	0.3490	Cap for error in d.
theta_thres	0.523	Maximum desired theta.
d_offset	0	An offset from the lane position.
Gain	0.75	Sets the gain of the bot
Time_left_turn	2	Left turn time at junction
Time_straight_turn	2	Go straight time at junction
Time_right_turn	2	Right Turn time at junction

DYNAMIC VEHICLES CODE

1. Lane Controller Node

```
import math
import time
import numpy as np
import rospy
from duckietown_msgs.msg import Twist2DStamped, LanePose, WheelsCmdStamped,
BoolStamped, FSMState, StopLineReading
import time
import numpy as np

class lane_controller(object):

    def __init__(self):
        self.node_name = rospy.get_name()
        self.lane_reading = None
        self.last_ms = None
```

```

        self.pub_counter = 0

        self.velocity_to_m_per_s = 0.67
        self.omega_to_rad_per_s = 0.45 * 2 * math.pi

# Setup
parameters

        self.velocity_to_m_per_s = 1.53
        self.omega_to_rad_per_s = 4.75
        self.setGains()

# Publication
        self.pub_car_cmd = rospy.Publisher("~car_cmd", Twist2DStamped,
queue_size=1)
        self.pub_actuator_limits_received =
rospy.Publisher("~actuator_limits_received", BoolStamped, queue_size=1)
        self.pub_radius_limit = rospy.Publisher("~radius_limit", BoolStamped,
queue_size=1)

# Subscriptions
        self.sub_lane_reading = rospy.Subscriber("~lane_pose", LanePose,
self.PoseHandling, "lane_filter", queue_size=1)

        self.sub_obstacle_avoidance_pose =
rospy.Subscriber("~obstacle_avoidance_pose", LanePose, self.PoseHandling,
"obstacle_avoidance", queue_size=1)
        self.sub_obstacle_detected = rospy.Subscriber("~obstacle_detected",
BoolStamped, self.setFlag, "obstacle_detected", queue_size=1)

        self.sub_intersection_navigation_pose =
rospy.Subscriber("~intersection_navigation_pose", LanePose,
self.PoseHandling, "intersection_navigation", queue_size=1)
        self.sub_wheels_cmd_executed = rospy.Subscriber("~wheels_cmd_executed",
WheelsCmdStamped, self.updateWheelsCmdExecuted, queue_size=1)
        self.sub_actuator_limits = rospy.Subscriber("~actuator_limits",
Twist2DStamped, self.updateActuatorLimits, queue_size=1)

# FSM
        self.sub_switch = rospy.Subscriber("~switch", BoolStamped,
self.cbSwitch, queue_size=1)

```

```

        self.sub_stop_line =
rospy.Subscriber("~stop_line_reading", StopLineReading,
self.cbStopLineReading, queue_size=1)

        self.sub_fsm_mode = rospy.Subscriber("~fsm_mode", FSMState,
self.cbMode, queue_size=1)

        self.msg_radius_limit = BoolStamped()
        self.msg_radius_limit.data = self.use_radius_limit
        self.pub_radius_limit.publish(self.msg_radius_limit)

        # safe shutdown
        rospy.on_shutdown(self.custom_shutdown)

        # timer
        self.gains_timer = rospy.Timer(rospy.Duration.from_sec(0.1),
self.getGains_event)
        rospy.loginfo("[%s] Initialized " % (rospy.get_name()))

        self.stop_line_distance = 999
        self.stop_line_detected = False

    def cbStopLineReading(self, msg):
        self.stop_line_distance = np.sqrt(msg.stop_line_point.x**2 +
msg.stop_line_point.y**2 + msg.stop_line_point.z**2)
        self.stop_line_detected = msg.stop_line_detected

    def setupParameter(self, param_name, default_value):
        value = rospy.get_param(param_name, default_value)
        rospy.set_param(param_name, value)    # Write to parameter server for
transparency
        rospy.loginfo("[%s] %s = %s " % (self.node_name, param_name, value))
        return value

    def setGains(self):
        self.v_bar_gain_ref = 0.5
        v_bar_fallback = 0.25    # nominal speed, 0.25m/s
        self.v_max = 1
        k_theta_fallback = -2.0
        k_d_fallback = - (k_theta_fallback ** 2) / (4.0 *
self.v_bar_gain_ref)
        theta_thres_fallback = math.pi / 6.0

```

```

        d_thres_fallback = math.fabs(k_theta_fallback / k_d_fallback) *
theta_thres_fallback
        d_offset_fallback = 0.0

        k_theta_fallback = k_theta_fallback
        k_d_fallback = k_d_fallback

        k_Id_fallback = 2.5
        k_Iphi_fallback = 1.25

        self.fsm_state = None
        self.cross_track_err = 0
        self.heading_err = 0
        self.cross_track_integral = 0
        self.heading_integral = 0
        self.cross_track_integral_top_cutoff = 0.3
        self.cross_track_integral_bottom_cutoff = -0.3
        self.heading_integral_top_cutoff = 1.2
        self.heading_integral_bottom_cutoff = -1.2
        #-1.2
        self.time_start_curve = 0

        use_feedforward_part_fallback = False
        self.wheels_cmd_executed = WheelsCmdStamped()

        self.actuator_limits = Twist2DStamped()
        self.actuator_limits.v = 999.0 # to make sure the limit is not hit
before the message is received
        self.actuator_limits.omega = 999.0 # to make sure the limit is not
hit before the message is received
        self.omega_max = 999.0 # considering radius limitation and actuator
limits # to make sure the limit is not hit before the message is received

        self.use_radius_limit_fallback = True

        self.flag_dict = {"obstacle_detected": False,
                        "parking_stop": False,
                        "fleet_planning_lane_following_override_active":
False,
                        "implicit_coord_velocity_limit_active": False}

        self.pose_msg = LanePose()
        self.pose_initialized = False

```

```

self.pose_msg_dict = dict()
self.v_ref_possible = dict()
self.main_pose_source = None

self.active = True

self.sleepMaintenance = False
self.v_bar = self.setupParameter("~v_bar", v_bar_fallback) # Linear
velocity
self.k_d = self.setupParameter("~k_d", k_d_fallback) # P gain for
d
self.k_theta = self.setupParameter("~k_theta", k_theta_fallback) #
P gain for theta
self.d_thres = self.setupParameter("~d_thres", d_thres_fallback) #
Cap for error in d
self.theta_thres =
self.setupParameter("~theta_thres", theta_thres_fallback) # Maximum desire
theta
self.d_offset = self.setupParameter("~d_offset", d_offset_fallback) #
a configurable offset from the lane position

self.k_Id = self.setupParameter("~k_Id", k_Id_fallback) # gain
for integrator of d
self.k_Iphi = self.setupParameter("~k_Iphi", k_Iphi_fallback) #
gain for integrator of phi (phi = theta)
#TODO: Feedforward was not working, go away with this error source!
(Julien)
self.use_feedforward_part =
self.setupParameter("~use_feedforward_part", use_feedforward_part_fallback)
self.omega_ff = self.setupParameter("~omega_ff", 0)
self.omega_max = self.setupParameter("~omega_max", 999)
self.omega_min = self.setupParameter("~omega_min", -999)
self.use_radius_limit = self.setupParameter("~use_radius_limit",
self.use_radius_limit_fallback)
self.min_radius = self.setupParameter("~min_rad", 0.0)

self.d_ref = self.setupParameter("~d_ref", 0)
self.phi_ref = self.setupParameter("~phi_ref", 0)
self.object_detected = self.setupParameter("~object_detected", 0)
self.v_ref_possible["default"] = self.v_max

def getGains_event(self, event):

```

```

v_bar = rospy.get_param("~v_bar")
k_d = rospy.get_param("~k_d")
k_theta = rospy.get_param("~k_theta")
d_thres = rospy.get_param("~d_thres")
theta_thres = rospy.get_param("~theta_thres")
d_offset = rospy.get_param("~d_offset")
d_ref = rospy.get_param("~d_ref")
phi_ref = rospy.get_param("~phi_ref")
use_radius_limit = rospy.get_param("~use_radius_limit")
object_detected = rospy.get_param("~object_detected")
self.omega_ff = rospy.get_param("~omega_ff")
self.omega_max = rospy.get_param("~omega_max")
self.omega_min = rospy.get_param("~omega_min")
#FeedForward
#TODO: Feedforward was not working, go away with this error source!
(Julien)

self.velocity_to_m_per_s = 1#0.67      # TODO: change after new
kinematic calibration! (should be obsolete, if new kinematic calibration
works properly)
    #self.omega_to_rad_per_s = 0.45 * 2 * math.pi    # TODO: change after
new kinematic calibration! (should be obsolete, if new kinematic calibration
works properly)

# FeedForward
self.curvature_outer = 1 / (0.39)
self.curvature_inner = 1 / 0.175

use_feedforward_part = rospy.get_param("~use_feedforward_part")

k_Id = rospy.get_param("~k_Id")
k_Iphi = rospy.get_param("~k_Iphi")
if self.k_Id != k_Id:
    rospy.loginfo("ADJUSTED I GAIN")
    self.cross_track_integral = 0
    self.k_Id = k_Id

params_old =
(self.v_bar, self.k_d, self.k_theta, self.d_thres, self.theta_thres,
self.d_offset, self.k_Id, self.k_Iphi, self.use_feedforward_part,
self.use_radius_limit)

```

```
        params_new = (v_bar, k_d, k_theta, d_thres, theta_thres, d_offset, k_Id,
k_Iphi, use_feedforward_part, use_radius_limit)
```

```
    if params_old != params_new:
        rospy.loginfo("[%s] Gains changed." %(self.node_name))
```

```
        self.v_bar = v_bar
        self.k_d = k_d
        self.k_theta = k_theta
        self.d_thres = d_thres
        self.d_ref = d_ref
        self.phi_ref = phi_ref
        self.theta_thres = theta_thres
        self.d_offset = d_offset
        self.k_Id = k_Id
        self.k_Iphi = k_Iphi
```

```
        self.use_feedforward_part = use_feedforward_part
```

```
    if use_radius_limit != self.use_radius_limit:
        self.use_radius_limit = use_radius_limit
        self.msg_radius_limit.data = self.use_radius_limit
        self.pub_radius_limit.publish(self.msg_radius_limit)
```

```
# FSM
```

```
def cbSwitch(self, fsm_switch_msg):
    self.active = fsm_switch_msg.data    # True or False
```

```
    rospy.loginfo("active: " + str(self.active))
```

```
# FSM
```

```
def unsleepMaintenance(self, event):
    self.sleepMaintenance = False
```

```
def cbMode(self, fsm_state_msg):
```

```
    # if self.fsm_state != fsm_state_msg.state and fsm_state_msg.state ==
    "IN_CHARGING_AREA":
```

```
        #     self.sleepMaintenance = True
        #     self.sendStop()
```

```

        #        rospy.Timer(rospy.Duration.from_sec(2.0),
self.unsleepMaintenance)

        self.fsm_state = fsm_state_msg.state    # String of current FSM state
        print "fsm_state changed in lane_controller_node to: " ,
self.fsm_state

def setFlag(self, msg_flag, flag_name):
    self.flag_dict[flag_name] = msg_flag.data
    if flag_name == "obstacle_detected":
        print "flag obstacle_detected changed"
        print "flag_dict[\"obstacle_detected\"]: ",
self.flag_dict["obstacle_detected"]

def PoseHandling(self, input_pose_msg, pose_source):
    if not self.active:
        return

    if self.sleepMaintenance:
        return

    self.prev_pose_msg = self.pose_msg
    self.pose_msg_dict[pose_source] = input_pose_msg
    # self.fsm_state = "INTERSECTION_CONTROL" #TODO pass this message
    automatically
    if self.pose_initialized:
        v_ref_possible_default = self.v_ref_possible["default"]
        v_ref_possible_main_pose = self.v_ref_possible["main_pose"]
        self.v_ref_possible.clear()
        self.v_ref_possible["default"] = v_ref_possible_default
        self.v_ref_possible["main_pose"] = v_ref_possible_main_pose

    if self.fsm_state == "INTERSECTION_CONTROL":
        if pose_source == "intersection_navigation": # for CL
intersection from AMOD use 'intersection_navigation'
            self.pose_msg = input_pose_msg
            self.pose_msg.curvature_ref = input_pose_msg.curvature
            self.v_ref_possible["main_pose"] = self.v_bar
            self.main_pose_source = pose_source
            self.pose_initialized = True
        elif self.fsm_state == "PARKING":
            if pose_source == "parking":
                #rospy.loginfo("pose source: parking!?!")

```



```

        self.pose_msg = input_pose_msg
        self.v_ref_possible["main_pose"] = input_pose_msg.v_ref
        self.main_pose_source = pose_source
        self.pose_initialized = True
    else:
        if pose_source == "lane_filter":
            #rospy.loginfo("pose source: lane_filter")
            self.pose_msg = input_pose_msg
            self.pose_msg.curvature_ref = input_pose_msg.curvature

            self.v_ref_possible["main_pose"] = self.v_bar

            # Adapt speed to stop line!
            if self.stop_line_detected:
                # 60cm -> v_bar, 15cm -> v_bar/2
                d1, d2 = 0.8, 0.25
                a = self.v_bar/(2*(d1-d2))
                b = self.v_bar - a*d1
                v_new = a*self.stop_line_distance + b
                v_new = np.max([self.v_bar/2.0, np.min([self.v_bar,
v_new])]))

                self.v_ref_possible["main_pose"] = v_new
                self.main_pose_source = pose_source
                self.pose_initialized = True

        if self.flag_dict["fleet_planning_lane_following_override_active"] ==
True:
            if "fleet_planning" in self.pose_msg_dict:
                self.pose_msg.d_ref =
self.pose_msg_dict["fleet_planning"].d_ref
                self.v_ref_possible["fleet_planning"] =
self.pose_msg_dict["fleet_planning"].v_ref
            if self.flag_dict["obstacle_detected"] == True:
                if "obstacle_avoidance" in self.pose_msg_dict:
                    self.pose_msg.d_ref =
self.pose_msg_dict["obstacle_avoidance"].d_ref
                    self.v_ref_possible["obstacle_avoidance"] =
self.pose_msg_dict["obstacle_avoidance"].v_ref
                    #print 'v_ref obst_avoid=' ,
self.v_ref_possible["obstacle_avoidance"] #For debugging
                if self.flag_dict["implicit_coord_velocity_limit_active"] == True:
                    if "implicit_coord" in self.pose_msg_dict:

```

```

        self.v_ref_possible["implicit_coord"] =
self.pose_msg_dict["implicit_coord"].v_ref

        self.pose_msg.v_ref = min(self.v_ref_possible.itervalues())
        #print 'v_ref global=', self.pose_msg.v_ref #For debugging

        if self.pose_msg != self.prev_pose_msg and self.pose_initialized:
            self.cbPose(self.pose_msg)

def updateWheelsCmdExecuted(self, msg_wheels_cmd):
    self.wheels_cmd_executed = msg_wheels_cmd

def updateActuatorLimits(self, msg_actuator_limits):
    self.actuator_limits = msg_actuator_limits
    rospy.logdebug("actuator limits updated to: ")
    rospy.logdebug("actuator_limits.v: " + str(self.actuator_limits.v))
    rospy.logdebug("actuator_limits.omega: " +
str(self.actuator_limits.omega))
    msg_actuator_limits_received = BoolStamped()
    msg_actuator_limits_received.data = True

self.pub_actuator_limits_received.publish(msg_actuator_limits_received)

def sendStop(self):
    # Send stop command
    car_control_msg = Twist2DStamped()
    car_control_msg.v = 0.0
    car_control_msg.omega = 0.0
    self.publishCmd(car_control_msg)

def custom_shutdown(self):
    rospy.loginfo("[%s] Shutting down..." % self.node_name)

    # Stop listening
    self.sub_lane_reading.unregister()
    self.sub_obstacle_avoidance_pose.unregister()
    self.sub_obstacle_detected.unregister()
    self.sub_intersection_navigation_pose.unregister()
    self.sub_wheels_cmd_executed.unregister()
    self.sub_actuator_limits.unregister()
    self.sub_switch.unregister()
    self.sub_fsm_mode.unregister()

```

```

# Send stop command
car_control_msg = Twist2DStamped()
car_control_msg.v = 0.0
car_control_msg.omega = 0.0
self.publishCmd(car_control_msg)

rospy.sleep(0.5)    #To make sure that it gets published.
rospy.loginfo("[%s] Shutdown" %self.node_name)

def publishCmd(self, car_cmd_msg):
    self.pub_car_cmd.publish(car_cmd_msg)

def cbPose(self, pose_msg):
    self.lane_reading = pose_msg

# Calculating the delay image processing took
timestamp_now = rospy.Time.now()
image_delay_stamp = timestamp_now - self.lane_reading.header.stamp

# delay from taking the image until now in seconds
image_delay = image_delay_stamp.secs + image_delay_stamp.nsecs / 1e9

prev_cross_track_err = self.cross_track_err
prev_heading_err = self.heading_err

self.cross_track_err = pose_msg.d - self.d_offset
self.heading_err = pose_msg.phi

car_control_msg = Twist2DStamped()
car_control_msg.header = pose_msg.header

car_control_msg.v = pose_msg.v_ref

if car_control_msg.v > self.actuator_limits.v:
    car_control_msg.v = self.actuator_limits.v

if math.fabs(self.cross_track_err) > self.d_thres:
    rospy.logerr("inside threshold ")
    self.cross_track_err = self.cross_track_err /
math.fabs(self.cross_track_err) * self.d_thres

currentMillis = int(round(time.time() * 1000))

```

```

if self.last_ms is not None:
    dt = (currentMillis - self.last_ms) / 1000.0
    self.cross_track_integral += self.cross_track_err * dt
    self.heading_integral += self.heading_err * dt

if self.cross_track_integral > self.cross_track_integral_top_cutoff:
    self.cross_track_integral = self.cross_track_integral_top_cutoff
if self.cross_track_integral <
self.cross_track_integral_bottom_cutoff:
    self.cross_track_integral =
self.cross_track_integral_bottom_cutoff

if self.heading_integral > self.heading_integral_top_cutoff:
    self.heading_integral = self.heading_integral_top_cutoff
if self.heading_integral < self.heading_integral_bottom_cutoff:
    self.heading_integral = self.heading_integral_bottom_cutoff

if abs(self.cross_track_err) <= 0.011: # TODO: replace '<= 0.011' by
'< delta_d' (but delta_d might need to be sent by the lane_filter_node.py or
even lane_filter.py)
    self.cross_track_integral = 0
if abs(self.heading_err) <= 0.051: # TODO: replace '<= 0.051' by '<
delta_phi' (but delta_phi might need to be sent by the lane_filter_node.py or
even lane_filter.py)
    self.heading_integral = 0
if np.sign(self.cross_track_err) != np.sign(prev_cross_track_err): #
sign of error changed => error passed zero
    self.cross_track_integral = 0
if np.sign(self.heading_err) != np.sign(prev_heading_err): # sign of
error changed => error passed zero
    self.heading_integral = 0
if self.wheels_cmd_executed.vel_right == 0 and
self.wheels_cmd_executed.vel_left == 0: # if actual velocity sent to the
motors is zero
    self.cross_track_integral = 0
    self.heading_integral = 0

omega_feedforward = car_control_msg.v * pose_msg.curvature_ref
if self.main_pose_source == "lane_filter" and not
self.use_feedforward_part:
    omega_feedforward = 0

```

```

        # Scale the parameters linear such that their real value is at
        0.22m/s TODO do this nice that * (0.22/self.v_bar)
        omega = self.k_d * (0.22/self.v_bar) * self.cross_track_err +
self.k_theta * (0.22/self.v_bar) * self.heading_err
        omega += (omega_feedforward)

        # check if nominal omega satisfies min radius, otherwise constrain it
        to minimal radius
        if math.fabs(omega) > car_control_msg.v / self.min_radius:
            if self.last_ms is not None:
                self.cross_track_integral -= self.cross_track_err * dt
                self.heading_integral -= self.heading_err * dt
                omega = math.copysign(car_control_msg.v / self.min_radius, omega)

            if not self.fsm_state == "SAFE_JOYSTICK_CONTROL":
                # apply integral correction (these should not affect radius,
                hence checked afterwards)
                omega -= self.k_Id * (0.22/self.v_bar) *
self.cross_track_integral
                omega -= self.k_Iphi * (0.22/self.v_bar) * self.heading_integral

            if car_control_msg.v == 0:
                omega = 0
            else:
                # check if velocity is large enough such that car can actually
                execute desired omega
                if car_control_msg.v - 0.5 * math.fabs(omega) * 0.1 < 0.065:
                    car_control_msg.v = 0.065 + 0.5 * math.fabs(omega) * 0.1

        # apply magic conversion factors
        car_control_msg.v = car_control_msg.v * self.velocity_to_m_per_s
        car_control_msg.omega = omega * self.omega_to_rad_per_s

        omega = car_control_msg.omega
        if omega > self.omega_max: omega = self.omega_max
        if omega < self.omega_min: omega = self.omega_min
        omega += self.omega_ff

```

```

        car_control_msg.omega = omega
        self.publishCmd(car_control_msg)
        self.last_ms = currentMillis

if __name__ == "__main__":

    rospy.init_node("lane_controller_node", anonymous=False) # adapted to
    sonjas default file

    lane_control_node = lane_controller()
    rospy.spin()

```

2. Line detector

```

import cv2
import numpy as np
import rospy
from sensor_msgs.msg import Image, CompressedImage
from std_msgs.msg import Float32, Bool
from cv_bridge import CvBridge, CvBridgeError
#from duckietown_msgs.msg import ObstacleImageDetection,
#ObstacleImageDetectionList, ObstacleType, Rect, BoolStamped
import sys
import threading
from count_turns import TurnCounter

class Matcher:
    STOP1 = [np.array(x, np.uint8) for x in [[0,140,100], [15, 255,255]] ]
    STOP2 = [np.array(x, np.uint8) for x in [[165,140,100], [180, 255, 255]] ]
    LINE = [np.array(x, np.uint8) for x in [[25,100,150], [35, 255, 255]] ]

    def get_filtered_contours(self,img, contour_type):
        hsv_img = cv2.cvtColor(img, cv2.COLOR_BGR2HSV)

        if contour_type == "STOP1":
            frame_threshed = cv2.inRange(hsv_img, self.STOP1[0], self.STOP1[1])
            ret,thresh = cv2.threshold(frame_threshed,22,255,0)
        elif contour_type == "STOP2":
            frame_threshed = cv2.inRange(hsv_img, self.STOP2[0], self.STOP2[1])
            ret,thresh = cv2.threshold(frame_threshed,22,255,0)

```

```

elif contour_type == "LINE":
    frame_threshed = cv2.inRange(hsv_img, self.LINE[0], self.LINE[1])
    ret,thresh = cv2.threshold(frame_threshed,35,255,0)
else:
    return []

filtered_contours = []

contours, hierarchy = cv2.findContours(\
    thresh,cv2.RETR_CCOMP,cv2.CHAIN_APPROX_SIMPLE)
contour_area = [ (cv2.contourArea(c), (c) ) for c in contours]
contour_area = sorted(contour_area,reverse=True, key=lambda x: x[0])

height,width = img.shape[:2]
for (area,(cnt)) in contour_area:
    # plot box around contour
    x,y,w,h = cv2.boundingRect(cnt)
    box = (x,y,w,h)
    d = 0.5*(x-width/2)**2 + (y-height)**2
    if not(h>15 and w >15 and d < 120000):
        continue

    mask = np.zeros(thresh.shape,np.uint8)
    cv2.drawContours(mask,[cnt],0,255,-1)
    mean_val = cv2.mean(img,mask = mask)
    aspect_ratio = float(w)/h
    filtered_contours.append( (area, (cnt, box, d, aspect_ratio, mean_val,
area)) )
return filtered_contours

def contour_match(self, img):
    ...

    Returns 1. Image with bounding boxes added
           2. an ObstacleImageDetectionList
    ...

    height,width = img.shape[:2]
    cv2.rectangle(img, (0, 0) , (width,height/3), (0,0,0),thickness=-5)
    cv2.rectangle(img, (0, 0) , (width/5,height), (0,0,0),thickness=-5)
    cv2.rectangle(img, (4*width/5, 0) , (width,height), (0,0,0),thickness=-5)

    # get filtered contours

```

```

stop1 = self.get_filtered_contours(img, "STOP1")
stop2 = self.get_filtered_contours(img, "STOP2")
line = self.get_filtered_contours(img, "LINE")

all_contours = stop1 + stop2
all_contours = sorted(all_contours, reverse=True, key=lambda x: x[0])

i = 0
center = -1
if len(all_contours) > 0:
    area, (cnt, box, ds, aspect_ratio, mean_color, area) = all_contours[0]

    # plot box around contour
    x, y, w, h = box
    font = cv2.FONT_HERSHEY_SIMPLEX
    cv2.putText(img, "stop line", (x, y), font, 0.5, mean_color, 4)
    cv2.rectangle(img, (x, y), (x+w, y+h), mean_color, 2)

    #center = (x + w) / float(width)

    test = x+w

if len(all_contours) > 0 and len(line) > 0:
    for area, (cnt, box, ds, aspect_ratio, mean_color, area) in line:

        # plot box around contour
        x, y, w, h = box
        font = cv2.FONT_HERSHEY_SIMPLEX
        val = (test - x) / float(w)
        if abs(val) > 0.75: continue

        #cv2.putText(img, "%s" % val, (x, y), font, 1.0, (255)*3, 4)
        cv2.putText(img, "servo line", (x, y), font, 0.5, mean_color, 4)
        cv2.rectangle(img, (x, y), (x+w, y+h), mean_color, 2)

        center = (x + w) / float(width)
        break

return img, center

class StaticObjectDetectorNode:
    def __init__(self):
        self.name = 'static_object_detector_node'

```



```

self.tm = Matcher()
self.active = False
self.thread_lock = threading.Lock()
self.turn_counter = TurnCounter()

self.pub_ibvs = rospy.Publisher("~ibvs", Float32, queue_size=1)
self.sub_image = rospy.Subscriber("~image_compressed", CompressedImage,
self.cbImage, queue_size=1)
self.pub_image = rospy.Publisher("~servo_image", Image, queue_size=1)
self.pub_turns = rospy.Publisher("~turned", Bool, queue_size=1)
self.bridge = CvBridge()

rospy.loginfo("[%s] Initialized." %(self.name))

def cbSwitch(self, switch_msg):
    self.active = switch_msg.data

def cbImage(self, image_msg):
    thread = threading.Thread(target=self.processImage, args=(image_msg,))
    thread.setDaemon(True)
    thread.start()

def processImage(self, image_msg):
    if not self.thread_lock.acquire(False):
        return

    np_arr = np.fromstring(image_msg.data, np.uint8)
    #image_cv=self.bridge.imgmsg_to_cv2(image_msg, "bgr8")
    image_cv = cv2.imdecode(np_arr, cv2.IMREAD_COLOR)

    img, center = self.tm.contour_match(image_cv)
    crossing, turns = self.turn_counter.cbmsg(center)
    if crossing:
        # only trigger if it's been awhile
        rospy.loginfo("Crossing. %d turn" % turns)
        self.pub_turns.publish(Bool(data=True))
        self.pub_ibvs.publish(Float32(data=center))

    height,width = img.shape[:2]
    """
    try:
        self.pub_image.publish(self.bridge.cv2_to_imgmsg(img, "bgr8"))

```

```

        except CvBridgeError as e:
            print(e)
        """
        self.thread_lock.release()

if __name__ == "__main__":
    rospy.init_node('arii')
    node = StaticObjectDetectorNode()
    rospy.spin()

```

3. Closed Loop Intersection control

```

import rospy
from duckietown_msgs.msg import FSMState, BoolStamped, WheelsCmdStamped
from std_msgs.msg import String, Int16, Float32 #Imports msg
import copy

class OpenLoopIntersectionNode(object):
    def __init__(self):
        # Save the name of the node
        self.node_name = rospy.get_name()
        self.mode = None
        self.turn_type = -1
        self.in_lane = False
        self.ibvs_data = -1

        ibvs_topic = "/arii/ibvs"
        self.sub_ibvs = rospy.Subscriber(ibvs_topic, Float32, self.cbIbvs,
queue_size=1)
        self.pub_cmd = rospy.Publisher("~wheels_cmd", WheelsCmdStamped, queue_size=1)
        self.pub_done =
rospy.Publisher("~intersection_done", BoolStamped, queue_size=1)

        self.rate = rospy.Rate(30)

        # Subscribers
        self.sub_in_lane = rospy.Subscriber("~in_lane", BoolStamped, self.cbInLane,
queue_size=1)
        self.sub_turn_type = rospy.Subscriber("~turn_type", Int16, self.cbTurnType,
queue_size=1)
        self.sub_mode = rospy.Subscriber("~mode", FSMState, self.cbFSMState,
queue_size=1)

```

```

def cbTurnType(self,msg):
    self.turn_type = msg.data

def cbIbvs (self,data):
    self.ibvs_data = data.data

def cbInLane(self,msg):
    self.in_lane = msg.data

def cbFSMState(self,msg):
    if (not self.mode == "INTERSECTION_CONTROL") and msg.state ==
"INTERSECTION_CONTROL":
        self.mode = msg.state
        rospy.loginfo("[%s] %s triggered. turn_type: %s"
%(self.node_name,self.mode,self.turn_type))
        self.servo(self.turn_type)

    self.mode = msg.state

def servo(self, turn_type):
    #move forward

    wheels_cmd_msg = WheelsCmdStamped()
    end_time = rospy.Time.now() + rospy.Duration(0.5)
    while rospy.Time.now() < end_time:
        wheels_cmd_msg.header.stamp = rospy.Time.now()
        wheels_cmd_msg.vel_left = .4 # go straight
        wheels_cmd_msg.vel_right = .4
        self.pub_cmd.publish(wheels_cmd_msg)

    wheels_cmd_msg = WheelsCmdStamped()
    wheels_cmd_msg.header.stamp = rospy.Time.now()
    while not rospy.is_shutdown():
        #self.mode == "INTERSECTION_CONTROL": # If not in the mode anymore,
return

        angle_direction = (0.5 - self.ibvs_data)
        wheels_cmd_msg = WheelsCmdStamped()
        wheels_cmd_msg.header.stamp = rospy.Time.now()
        wheels_cmd_msg.vel_left = 0
        wheels_cmd_msg.vel_right = 0
        gain = 0.5
        done = False

```

```

if abs(angle_direction) < 0.1 or self.ibvs_data == -1:
    if self.ibvs_data == -1:
        rospy.loginfo("nothing detected!")
        wheels_cmd_msg.vel_left = .2 # go straight
        wheels_cmd_msg.vel_right = -.2
    else:
        rospy.loginfo("already centered!")

        done= True
        wheels_cmd_msg.vel_left = .4 # go straight
        wheels_cmd_msg.vel_right = .4
else:
    if angle_direction > 0:
        wheels_cmd_msg.vel_left = gain*abs(angle_direction)
        rospy.loginfo("turning left %f " % angle_direction)
    else:
        wheels_cmd_msg.vel_right = gain*abs(angle_direction)
        rospy.loginfo("turning right %f " % angle_direction)
self.pub_cmd.publish(wheels_cmd_msg)
if self.in_lane:# and done==True:
    self.pub_done.publish(msg)

self.rate.sleep()

def publishDoneMsg(self):
    if self.mode == "INTERSECTION_CONTROL":
        msg = BoolStamped()
        msg.header.stamp = rospy.Time.now()
        msg.data = True
        self.pub_done.publish(msg)
        rospy.loginfo("[%s] interesction_done!" %(self.node_name))

def on_shutdown(self):
    rospy.loginfo("[%s] Shutting down." %(self.node_name))

if __name__ == '__main__':
    # Initialize the node with rospy
    rospy.init_node('open_loop_intersection_node', anonymous=False)

    # Create the NodeName object
    node = OpenLoopIntersectionNode()

```

```

# Setup proper shutdown behavior
rospy.on_shutdown(node.on_shutdown)
# Keep it spinning to keep the node alive
rospy.spin()

```

4. Open Loop Intersection Control

```

import rospy
from duckietown_msgs.msg import FSMState, BoolStamped, Twist2DStamped, LanePose,
StopLineReading
from std_srvs.srv import EmptyRequest, EmptyResponse, Empty
from std_msgs.msg import String, Int16 #Imports msg
import copy

class OpenLoopIntersectionNode(object):

    def updateParams(self,event):
        self.maneuvers[0] = self.getManeuver("turn_left")
        self.maneuvers[1] = self.getManeuver("turn_forward")
        self.maneuvers[2] = self.getManeuver("turn_right")

    def __init__(self):
        # Save the name of the node
        self.node_name = rospy.get_name()
        self.mode = None
        self.turn_type = -1
        self.in_lane = False
        self.lane_pose = LanePose()
        self.stop_line_reading = StopLineReading()

        self.trajectory_reparam = rospy.get_param("~trajectory_reparam",1)
        self.pub_cmd = rospy.Publisher("~car_cmd",Twist2DStamped,queue_size=1)
        self.pub_done =
rospy.Publisher("~intersection_done",BoolStamped,queue_size=1)

        # Construct maneuvers

```

```

self.maneuvers = dict()

self.maneuvers[0] = self.getManeuver("turn_left")
self.maneuvers[1] = self.getManeuver("turn_forward")
self.maneuvers[2] = self.getManeuver("turn_right")
# self.maneuvers[-1] = self.getManeuver("turn_stop")

self.srv_turn_left = rospy.Service("~/turn_left", Empty, self.cbSrvLeft)
self.srv_turn_right = rospy.Service("~/turn_right", Empty, self.cbSrvRight)
self.srv_turn_forward = rospy.Service("~/turn_forward", Empty,
self.cbSrvForward)

self.rate = rospy.Rate(30)

# Subscribers
self.sub_in_lane = rospy.Subscriber("~/in_lane", BoolStamped, self.cbInLane,
queue_size=1)
self.sub_turn_type = rospy.Subscriber("~/turn_type", Int16, self.cbTurnType,
queue_size=1)
self.sub_mode = rospy.Subscriber("~/mode", FSMState, self.cbFSMState,
queue_size=1)
self.sub_lane_pose = rospy.Subscriber("~/lane_pose", LanePose,
self.cbLanePose, queue_size=1)
self.sub_stop_line = rospy.Subscriber("~/stop_line_reading",
StopLineReading, self.cbStopLine, queue_size=1)

self.params_update = rospy.Timer(rospy.Duration.from_sec(1.0),
self.updateParams)

def cbSrvLeft(self, req):
    self.trigger(0)
    return EmptyResponse()

def cbSrvForward(self, req):
    self.trigger(1)
    return EmptyResponse()

def cbSrvRight(self, req):
    self.trigger(2)
    return EmptyResponse()

```

```

def getManeuver(self,param_name):
    param_list = rospy.get_param("~%s"%(param_name))
    # rospy.loginfo("PARAM_LIST:%s" %param_list)
    maneuver = list()
    for param in param_list:
        maneuver.append((param[0],Twist2DStamped(v=param[1],omega=param[2])))
    # rospy.loginfo("MANEUVER:%s" %maneuver)
    return maneuver

def cbTurnType(self,msg):
    if self.mode == "INTERSECTION_CONTROL":
        self.turn_type = msg.data #Only listen if in INTERSECTION_CONTROL mode
        self.trigger(self.turn_type)

def cbLanePose(self,msg):
    self.lane_pose = msg

def cbStopLine(self,msg):
    self.stop_line_reading = msg

    # TODO remove in lane it is now handled by the logic_gate_node
def cbInLane(self,msg):
    self.in_lane = msg.data

def cbFSMState(self,msg):
    if (not self.mode == "INTERSECTION_CONTROL") and msg.state ==
"INTERSECTION_CONTROL":
        # Switch into INTERSECTION_CONTROL mode
        rospy.loginfo("[%s] %s triggered." %(self.node_name,self.mode))
        start = rospy.Time.now()
        current = rospy.Time.now()
        while current.secs - start.secs < 0.5:
            current = rospy.Time.now()
            self.trigger(-1)
        self.mode = msg.state
        self.turn_type = -1 #Reset turn_type at mode change

def publishDoneMsg(self):
    msg = BoolStamped()
    msg.header.stamp = rospy.Time.now()
    msg.data = True
    self.pub_done.publish(msg)
    rospy.loginfo("[%s] interesction_done!" %(self.node_name))

```

```

def update_trajectory(self, turn_type):
    rospy.loginfo("updating trajectory: distance from stop_line=%s,
lane_pose_phi = %s", self.stop_line_reading.stop_line_point.x, self.lane_pose.phi)
    first_leg = (self.maneuvers[turn_type]).pop(0)
    exec_time = first_leg[0];
    car_cmd = first_leg[1];
    new_exec_time = exec_time +
self.stop_line_reading.stop_line_point.x/car_cmd.v
    rospy.loginfo("old exec_time = %s, new_exec_time = %s", exec_time,
new_exec_time)
    ##### warning this next line is because of wrong inverse kinematics -
remove the 10s after it's fixed
    new_car_cmd = Twist2DStamped(v=car_cmd.v, omega=10*(car_cmd.omega/10 -
self.lane_pose.phi/new_exec_time))
    new_first_leg = [new_exec_time, new_car_cmd]
    print "old car command"
    print car_cmd
    print "new_car_command"
    print new_car_cmd
    self.maneuvers[turn_type].insert(0, new_first_leg)

def trigger(self, turn_type):
    if turn_type == -1: #Wait. Publish stop command. Does not publish done.
        cmd = Twist2DStamped(v=0.0, omega=0.0)
        cmd.header.stamp = rospy.Time.now()
        self.pub_cmd.publish(cmd)
        return

    if (self.trajectory_reparam):
        self.update_trajectory(turn_type)

    published_already = False
    for index, pair in enumerate(self.maneuvers[turn_type]):
        cmd = copy.deepcopy(pair[1])
        start_time = rospy.Time.now()
        end_time = start_time + rospy.Duration.from_sec(pair[0])
        while rospy.Time.now() < end_time:
            if not self.mode == "INTERSECTION_CONTROL": # If not in the mode
anymore, return
                return
            cmd.header.stamp = rospy.Time.now()
            self.pub_cmd.publish(cmd)

```



```

        if index > 1:
            # See if need to publish interesction_done
            if self.in_lane and not (published_already):
                published_already = True
                self.publishDoneMsg()
                return

        self.rate.sleep()
        # Done with the sequence
        if not published_already:
            self.publishDoneMsg()

    def on_shutdown(self):
        rospy.loginfo("[%s] Shutting down." %(self.node_name))

if __name__ == '__main__':
    # Initialize the node with rospy
    rospy.init_node('open_loop_intersection_node', anonymous=False)

    # Create the NodeName object
    node = OpenLoopIntersectionNode()

    # Setup proper shutdown behavior
    rospy.on_shutdown(node.on_shutdown)
    # Keep it spinning to keep the node alive
    rospy.spin()

```

5. Intersection Node

```

import rospy
import numpy as np
from duckietown_msgs.msg import TurnIDandType, FSMState, BoolStamped, LanePose,
Pose2DStamped, Twist2DStamped, TurnIDandType
from std_msgs.msg import Float32, Int16, Bool, String
from geometry_msgs.msg import Point, PoseStamped, Pose, PointStamped
from nav_msgs.msg import Path
import time
import math
import json

class UnicornIntersectionNode(object):
    def __init__(self):
        self.node_name = "Unicorn Intersection Node"

        ## setup Parameters

```

```

self.setupParams()

## Internal variables
self.state = "JOYSTICK_CONTROL"
self.active = False
self.turn_type = -1
self.tag_id = -1
self.forward_pose = False

## Subscribers
self.sub_turn_type = rospy.Subscriber("~turn_type", Int16,
self.cbTurnType)
self.sub_turn_type = rospy.Subscriber("~turn_id_and_type", TurnIDandType,
self.cbTurnType)
self.sub_fsm = rospy.Subscriber("~fsm_state", FSMState, self.cbFSMState)
self.sub_int_go = rospy.Subscriber("~intersection_go", BoolStamped,
self.cbIntersectionGo)
self.sub_lane_pose = rospy.Subscriber("~lane_pose_in", LanePose,
self.cbLanePose)
self.sub_switch = rospy.Subscriber("~switch", BoolStamped, self.cbSwitch,
queue_size=1)

## Publisher
self.pub_int_done = rospy.Publisher("~intersection_done", BoolStamped,
queue_size=1)
self.pub_LF_params = rospy.Publisher("~lane_filter_params", String,
queue_size=1)
self.pub_lane_pose = rospy.Publisher("~lane_pose_out", LanePose,
queue_size=1)
self.pub_int_done_detailed = rospy.Publisher("~intersection_done_detailed",
TurnIDandType, queue_size=1)

## update Parameters timer
self.params_update = rospy.Timer(rospy.Duration.from_sec(1.0),
self.updateParams)

def cbLanePose(self, msg):
    if self.forward_pose: self.pub_lane_pose.publish(msg)

def changeLFParams(self, params, reset_time):
    data = {"params": params, "time": reset_time}

```

```

msg = String()
msg.data = json.dumps(data)
self.pub_LF_params.publish(msg)

def cbIntersectionGo(self, msg):

    if not self.active:
        return

    if not msg.data: return

    while self.turn_type == -1:
        if not self.active:
            return
        rospy.loginfo("Requested to start intersection, but we do not see an
april tag yet.")
        rospy.sleep(2)

    tag_id = self.tag_id
    turn_type = self.turn_type

    sleeptimes = [self.time_left_turn, self.time_straight_turn,
self.time_right_turn]
    LFparams = [self.LFparams_left, self.LFparams_straight,
self.LFparams_right]
    omega_ffs = [self.ff_left, self.ff_straight, self.ff_right]
    omega_maxs = [self.omega_max_left, self.omega_max_straight,
self.omega_max_right]
    omega_mins = [self.omega_min_left, self.omega_min_straight,
self.omega_min_right]

    self.changeLFParams(LFparams[turn_type], sleeptimes[turn_type]+1.0)
    rospy.set_param("~lane_controller/omega_ff", omega_ffs[turn_type])
    rospy.set_param("~lane_controller/omega_max", omega_maxs[turn_type])
    rospy.set_param("~lane_controller/omega_min", omega_mins[turn_type])
    # Waiting for LF to adapt to new params
    rospy.sleep(1)

    rospy.loginfo("Starting intersection control - driving to " +
str(turn_type))
    self.forward_pose = True

    rospy.sleep(sleeptimes[turn_type])

```

```

self.forward_pose = False
rospy.set_param("~lane_controller/omega_ff", 0)
rospy.set_param("~lane_controller/omega_max", 999)
rospy.set_param("~lane_controller/omega_min", -999)

# Publish intersection done
msg_done = BoolStamped()
msg_done.data = True
self.pub_int_done.publish(msg_done)

# Publish intersection done detailed
msg_done_detailed = TurnIDandType()
msg_done_detailed.tag_id = tag_id
msg_done_detailed.turn_type = turn_type
self.pub_int_done_detailed.publish(msg_done_detailed)

def cbFSMState(self, msg):
    if self.state != msg.state and msg.state == "INTERSECTION_COORDINATION":
        self.turn_type = -1

    self.state = msg.state

def cbSwitch(self, switch_msg):
    self.active = switch_msg.data

def cbTurnType(self, msg):
    self.tag_id = msg.tag_id
    if self.turn_type == -1: self.turn_type = msg.turn_type
    if self.debug_dir != -1: self.turn_type = self.debug_dir

def setupParams(self):
    self.time_left_turn = self.setupParam("~time_left_turn", 2)
    self.time_straight_turn = self.setupParam("~time_straight_turn", 2)
    self.time_right_turn = self.setupParam("~time_right_turn", 2)
    self.ff_left = self.setupParam("~ff_left", 1.5)
    self.ff_straight = self.setupParam("~ff_straight", 0)
    self.ff_right = self.setupParam("~ff_right", -1)
    self.LFparams_left = self.setupParam("~LFparams_left", 0)
    self.LFparams_straight = self.setupParam("~LFparams_straight", 0)

```

```

self.LFparams_right = self.setupParam("~LFparams_right", 0)
self.omega_max_left = self.setupParam("~omega_max_left", 999)
self.omega_max_straight = self.setupParam("~omega_max_straight", 999)
self.omega_max_right = self.setupParam("~omega_max_right", 999)
self.omega_min_left = self.setupParam("~omega_min_left", -999)
self.omega_min_straight = self.setupParam("~omega_min_straight", -999)
self.omega_min_right = self.setupParam("~omega_min_right", -999)

self.debug_dir = self.setupParam("~debug_dir", -1)

def updateParams(self,event):
    self.time_left_turn = rospy.get_param("~time_left_turn")
    self.time_straight_turn = rospy.get_param("~time_straight_turn")
    self.time_right_turn = rospy.get_param("~time_right_turn")
    self.ff_left = rospy.get_param("~ff_left")
    self.ff_straight = rospy.get_param("~ff_straight")
    self.ff_right = rospy.get_param("~ff_right")
    self.LFparams_left = rospy.get_param("~LFparams_left")
    self.LFparams_straight = rospy.get_param("~LFparams_straight")
    self.LFparams_right = rospy.get_param("~LFparams_right")
    self.omega_max_left = rospy.get_param("~omega_max_left")
    self.omega_max_straight = rospy.get_param("~omega_max_straight")
    self.omega_max_right = rospy.get_param("~omega_max_right")
    self.omega_min_left = rospy.get_param("~omega_min_left")
    self.omega_min_straight = rospy.get_param("~omega_min_straight")
    self.omega_min_right = rospy.get_param("~omega_min_right")

    self.debug_dir = rospy.get_param("~debug_dir")

def setupParam(self,param_name,default_value):
    value = rospy.get_param(param_name,default_value)
    rospy.set_param(param_name,value) #Write to parameter server for
transparency
    rospy.loginfo("[%s] %s = %s " % (self.node_name,param_name,value))
    return value

def onShutdown(self):
    rospy.loginfo("[UnicornIntersectionNode] Shutdown.")

if __name__ == '__main__':
    rospy.init_node('unicorn_intersection_node',anonymous=False)
    unicorn_intersection_node = UnicornIntersectionNode()

```

```
rospy.on_shutdown(unicorn_intersection_node.onShutdown)
rospy.spin()
```

DUCKIETOWN SIMULATOR

1. Train Imitation Learning Model

```
import time
import random
import argparse
import math
import json
from functools import reduce
import operator

import numpy as np
import torch
import torch.optim as optim

from utils.env import launch_env
from utils.wrappers import NormalizeWrapper, ImgWrapper, \
    DtRewardWrapper, ActionWrapper, ResizeWrapper
from utils.teacher import PurePursuitExpert

from imitation.pytorch.model import Model

device = torch.device("cuda" if torch.cuda.is_available() else "cpu")

def _train(args):
    env = launch_env()
    env = ResizeWrapper(env)
    env = NormalizeWrapper(env)
    env = ImgWrapper(env)
    env = ActionWrapper(env)
    env = DtRewardWrapper(env)
    print("Initialized Wrappers")

    observation_shape = (None, ) + env.observation_space.shape
    action_shape = (None, ) + env.action_space.shape

    # Create an imperfect demonstrator
    expert = PurePursuitExpert(env=env)

    observations = []
    actions = []
```

```

# let's collect our samples
for episode in range(0, args.episodes):
    print("Starting episode", episode)
    for steps in range(0, args.steps):
        # use our 'expert' to predict the next action.
        action = expert.predict(None)
        observation, reward, done, info = env.step(action)
        observations.append(observation)
        actions.append(action)
    env.reset()
env.close()

actions = np.array(actions)
observations = np.array(observations)

model = Model(action_dim=2, max_action=1.)
model.train().to(device)

# weight_decay is L2 regularization, helps avoid overfitting
optimizer = optim.SGD(
    model.parameters(),
    lr=0.0004,
    weight_decay=1e-3
)

avg_loss = 0
for epoch in range(args.epochs):
    optimizer.zero_grad()

    batch_indices = np.random.randint(0, observations.shape[0],
    (args.batch_size))
    obs_batch =
torch.from_numpy(observations[batch_indices]).float().to(device)
    act_batch = torch.from_numpy(actions[batch_indices]).float().to(device)

    model_actions = model(obs_batch)

    loss = (model_actions - act_batch).norm(2).mean()
    loss.backward()
    optimizer.step()

    loss = loss.data[0]
    avg_loss = avg_loss * 0.995 + loss * 0.005

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        print('epoch %d, loss=%.3f' % (epoch, avg_loss))

        # Periodically save the trained model
        if epoch % 200 == 0:
            torch.save(model.state_dict(), 'imitation/pytorch/models/imitate.pt')

if __name__ == '__main__':
    parser = argparse.ArgumentParser()
    parser.add_argument("--seed", default=1234, type=int, help="Sets Gym, TF, and Numpy seeds")
    parser.add_argument("--episodes", default=3, type=int, help="Number of episodes for experts")
    parser.add_argument("--steps", default=50, type=int, help="Number of steps per episode")
    parser.add_argument("--batch-size", default=32, type=int, help="Training batch size")
    parser.add_argument("--epochs", default=1, type=int, help="Number of training epochs")
    parser.add_argument("--model-directory", default="models/", type=str, help="Where to save models")

    args = parser.parse_args()

    _train(args)

```

2. Apply Imitation Learning

```

import time
import sys
import argparse
import math

import torch

import numpy as np
import gym

from utils.env import launch_env
from utils.wrappers import NormalizeWrapper, ImgWrapper, \
    DtRewardWrapper, ActionWrapper, ResizeWrapper

```

```

from utils.teacher import PurePursuitExpert

from imitation.pytorch.model import Model

device = torch.device("cuda" if torch.cuda.is_available() else "cpu")

def _enjoy():
    model = Model(action_dim=2, max_action=1.)

    try:
        state_dict = torch.load('trained_models/imitate.pt',
map_location=device)
        model.load_state_dict(state_dict)
    except:
        print('failed to load model')
        exit()

    model.eval().to(device)

    env = launch_env()
    env = ResizeWrapper(env)
    env = NormalizeWrapper(env)
    env = ImgWrapper(env)
    env = ActionWrapper(env)
    env = DtRewardWrapper(env)

    obs = env.reset()

    while True:
        obs = torch.from_numpy(obs).float().to(device).unsqueeze(0)

        action = model(obs)
        action = action.squeeze().data.cpu().numpy()

        obs, reward, done, info = env.step(action)
        env.render()

        if done:
            if reward < 0:
                print('*** FAILED ***')
                time.sleep(0.7)

            obs = env.reset()

```

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env.render()
```

```
if __name__ == '__main__':  
    _enjoy()
```