

④ func maxProfit (N, vector<pair<int, int>>& projects),
sort the list of projects using cmp function
maxDeadline = 0

For each project in projects:

if project.deadline > maxDeadline

maxDeadline = project.deadline

Create a list 'slot' of size (maxDeadline + 1) init to false.

totalProfit = 0

For each project in projects:

deadline = project.deadline

profit = project.profit

For day from deadline down to 1:

If slot[day] is false:

slot[day] = true //

totalProfit += profit

break

return totalProfit

④ DRY RUN:- Problem ①:- The Launch Day Puzzle.

i/p:- projects = [(2, 100), (1, 19), (2, 27)].

① sort by profit descending:

sorted = [(2, 100), (2, 27), (1, 19)].

② initialize slot array.

maxDeadline = 2 \rightarrow slot = [False, False, False]

func maxProfit (pair<int, int>[], profit)

Step 3: Assign project:

(2, 100) free day 2 \rightarrow slot[2] is free \rightarrow assign \rightarrow profit $\neq 100$
(2, 27) : free day 2 \rightarrow slot[2] taken \rightarrow free day 1 \rightarrow slot[1] free \rightarrow

assign \rightarrow profit
 $\neq 27$

(1, 19) : slot[1] is already taken \rightarrow skip.

final profit:

$$100 + 27 = 127$$

Ans.

④ The VIP commute - consider toll gate optimization.

Func minTotal (T, VIP, W):

init list of cars with (arrivalTime, isVIP,
processed = false).

Set currentTime = 0, totalWait = 0, processedCount = 0.

While not all cars are processed:

availableCar = all unprocessed cars that have
arrived (arrivalTime \leq currentTime).

chosen = -1

For car in availableCar:

if car is VIP and (currentTime - arrivalTime $> W$):

Choose the earliest such VIP car.

if no urgent VIP:

choose car with earliest arrivalTime from
available car.

if no car chosen:

currentTime $+= 1$.

Continue.

totalWait $+=$ CTime - AT.

mark car as processed

CT $+= 1$

processedCount $+= 1$

return totalWait.

① DRY RUN:-

Time = 0, car ~~1~~ 0 \rightarrow wait = 0

Time = 1, car 1 \rightarrow wait = 0

Time = 2, car 2 \rightarrow wait = 0

Time = 3, car 3 \rightarrow wait = 0.