



# **KALINGA INSTITUTE OF INDUSTRIAL TECHNOLOGY**

Deemed to be University

**School of Computer Science and  
Engineering**

## **Assignment-II**

**Submitted By:-**

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**Section:** CSE-40

**Branch:** Computer Science and Engineering

**Subject:** DSA LAB

# Assignment 2 | 02/08/2022 | DSA Lab

Q1. WAP to store n employees data such as employee name, gender, designation, department, basic pay. Calculate the gross pay of each employees as follows:

Gross pay= basic pay + HR + DA

HR=25% of basic, DA=75% of basic.

Code :-

```
#include <stdio.h>
#include <stdlib.h>

struct employee
{
    char name[100];
    char gender[20];
    char designation[100];
    char department[100];
    int basic_pay;
    int gross_pay;
};

void gross(struct employee emp[], int n)
{
    int i;
    for (i = 0; i < n; i++)
    {
        emp[i].gross_pay = 0;
        int hr = (25 * emp[i].basic_pay) / 100;
        int da = (75 * emp[i].basic_pay) / 100;
        emp[i].gross_pay = emp[i].basic_pay + hr + da;
    }
}

int main()
{
    int n;
    printf("Enter the number of employess : ");
    scanf("%d", &n);
    struct employee emp[n];
    int i;
    for (i = 0; i < n; i++)
    {
        printf("Enter the details of employee-%d:\n", i+1);
        printf("Enter the Name : ");
        scanf("%s", &emp[i].name);
        printf("Enter the Gender : ");
        scanf("%s", &emp[i].gender);
        printf("Enter the Designation : ");
        scanf("%s", &emp[i].designation);
        printf("Enter the Department : ");
        scanf("%s", &emp[i].department);
        printf("Enter the Basic Salary : ");
        scanf("%d", &emp[i].basic_pay);
        printf("\n");
    }
}
```

```

    }
    gross(emp, n);

    for (i = 0; i < n; i++)
    {
        printf("\nDetails of employee-%d\n", i+1);
        printf("Name          : \t%s\nGender          : \t%s\nDesignation : \t%s\nDepartment : \t%s\nGross
Pay          : \t%d\n", emp[i].name, emp[i].gender, emp[i].designation, emp[i].department, emp[i].gross_pay);
    }
    return 0;
}

```

## Output:-

```

\DSA_Lab-2\DSA_Assignment-2\ ; if ($?) { gcc Q1_DSA_Lab-2.c -o Q1_DSA_Lab-2 } ; if ($?) { .\Q1_DSA_Lab-2 }
Enter the number of employees : 3
Enter the details of employee-1:
Enter the Name : Abhishikt
Enter the Gender : Male
Enter the Designation : ProductArchitect
Enter the Department : Product
Enter the Basic Salary : 1600000

Enter the details of employee-2:
Enter the Name : Yashraj
Enter the Gender : Male
Enter the Designation : SoftwareDeveloper
Enter the Department : Product
Enter the Basic Salary : 1400000

Enter the details of employee-3:
Enter the Name : Swastik
Enter the Gender : Male
Enter the Designation : ServiceManager
Enter the Department : ITservice
Enter the Basic Salary : 1200000

Details of employee-1
Name      : Abhishikt
Gender    : Male
Designation : ProductArchitect
Department : Product
Gross Pay : 3200000

Details of employee-2
Name      : Yashraj
Gender    : Male
Designation : SoftwareDeveloper
Department : Product

Details of employee-2
Name      : Yashraj
Gender    : Male
Designation : SoftwareDeveloper
Department : Product
Gross Pay : 2800000

Details of employee-3
Name      : Swastik
Gender    : Male
Designation : ServiceManager
Department : ITservice
Gross Pay : 2400000
PS C:\Users\KIIT\Desktop\3rd Sem\DSA LAB\Assignment codes\DSA_Lab-2\DSA_Assignment-2>

```

Q2. WAP to add two distances (in km-meter) by passing structure to a function.

Code :-

```
#include <stdio.h>

struct Distance
{
    int km;
    float mtr;
} firstDistance, secondDistance, sum;

int main()
{
    printf("Enter kilo-meter and meter(up to 2 digit places) for the first distance with a space : ");
    scanf("%d %f", &firstDistance.km, &firstDistance.mtr);
    printf("Enter kilo-meter and meter(up to 2 digit places) for the second distance with a space : ");
    scanf("%d %f", &secondDistance.km, &secondDistance.mtr);

    sum.km = firstDistance.km + secondDistance.km;
    sum.mtr = firstDistance.mtr + secondDistance.mtr;

    while (sum.mtr >= 100)
    {
        sum.mtr = sum.mtr - 100;
        sum.km++;
    }

    printf("Sum is %d kilo-meter, %.2f meter\n", sum.km, sum.mtr);

    return 0;
}
```

Output:-

```
Enter kilo-meter and meter(up to 2 digit places) for the first distance with a space : 12 87
Enter kilo-meter and meter(up to 2 digit places) for the second distance with a space : 26 11
Sum is 38 kilo-meter, 98.00 meter
```

### Q3. Add two complex numbers by passing structures to a function

Code:-

```
#include <stdio.h>

typedef struct complex
{
    float r;
    float i;
} complex;

complex addition(complex num1, complex num2);

int main()
{
    complex num1, num2, value;
    printf("Enter real and imaginary parts of first complex number: ");
    scanf("%f %f", &num1.r, &num1.i);
    printf("Enter real and imaginary parts of second complex number: ");
    scanf("%f %f", &num2.r, &num2.i);
    value = addition(num1, num2);
    printf("Addition of given complex number is %.1f + %.1fi", value.r, value.i);
    return 0;
}

complex addition(complex num1, complex num2)
{
    complex temp;
    temp.r = num1.r + num2.r;
    temp.i = num1.i + num2.i;
    return (temp);
}
```

Output:-

```
Enter real and imaginary parts of first complex number: 123 51
Enter real and imaginary parts of second complex number: 241 66
Addition of given complex number is 364.0 + 117.0i
```

#### Q4. Calculate the difference between two time periods using structure

Code:-

```
#include<stdio.h>

struct time
{
    int hours;
    int minutes;
    int seconds;
};

int main()
{
    struct time first, second, diff;

    printf("Enter the first time in 24 hour format:\n");
    printf("Enter hours, minutes and seconds respectively(hh mm ss): ");
    scanf("%d %d %d", &first.hours,&first.minutes, &first.seconds);

    printf("Enter the second time in 24 hour format:\n");
    printf("Enter hours, minutes and seconds respectively(hh mm ss): ");
    scanf("%d %d %d", &second.hours,&second.minutes, &second.seconds);

    if(first.seconds > second.seconds)
    {
        second.seconds += 60;
        --second.minutes;
    }

    if(first.minutes > second.minutes)
    {
        second.minutes += 60;
        --second.hours;
    }

    diff.seconds = second.seconds - first.seconds;
    diff.minutes = second.minutes - first.minutes;
    diff.hours = second.hours - first.hours;

    printf("\nTIME PERIOD : %d:%d:%d - ", first.hours, first.minutes, first.seconds);
    printf("%d:%d:%d ", second.hours, second.minutes, second.seconds);
    printf("= %d:%d:%d\n", diff.hours, diff.minutes, diff.seconds);

    return 0;
}
```

Output:-

```
Enter the first time in 24 hour format:
Enter hours, minutes and seconds respectively(hh mm ss): 10 38 13
Enter the second time in 24 hour format:
Enter hours, minutes and seconds respectively(hh mm ss): 14 12 58

TIME PERIOD : 10:38:13 - 14:12:58 = 3:34:45
```

Q5. Store information of n students using structures and Dynamic Memory Allocation.

Code:-

```
#include <stdio.h>
#include <stdlib.h>

struct student
{
    char name[100];
    int roll_number;
    int class;
    char section;
};

int main()
{
    int n;
    printf("Enter the number of students : ");
    scanf("%d", &n);
    struct student *ptr;
    ptr = (struct student *)malloc(n * sizeof(struct student));
    for (int i = 0; i < n; i++)
    {
        printf("\nEnter the deatil of student %d\n", i + 1);
        printf("Enter the name : ");
        scanf("%s", &(ptr + i)->name);
        printf("Enter the Roll number : ");
        scanf("%d", &(ptr + i)->roll_number);
        printf("Enter the class (in number) : ");
        scanf("%d", &(ptr + i)->class);
        printf("Enter the section : ");
        scanf("%s", &(ptr + i)->section);
    }
    printf("\nDetails of the Students: \n");
    printf("\n");
    for (int i = 0; i < n; i++)
    {
        printf("Student %d", i + 1);
        printf("\nName      : %s", (ptr + i)->name);
        printf("\nRoll Number : %d", (ptr + i)->roll_number);
        printf("\nClass      : %d", (ptr + i)->class);
        printf("\nSection    : %c", (ptr + i)->section);
        printf("\n");
    }
    return 0;
}
```

Output:-

Enter the number of students : 3

Enter the deatil of student 1

Enter the name : Abhishikt

Enter the Roll number : 21052991

Enter the class (in number) : 12

Enter the section : A

Enter the deatil of student 2

Enter the name : Yashraj

Enter the Roll number : 21052634

Enter the class (in number) : 12

Enter the section : B

Enter the deatil of student 3

Enter the name : Swastik

Enter the Roll number : 21052121

Enter the class (in number) : 11

Enter the section : A

Details of the Students:

Student 1

Name : Abhishikt

Roll Number : 21052991

Class : 12

Section : A

Student 2

Name : Yashraj

Roll Number : 21052634

Class : 12

Section : B

Student 3

Name : Swastik

Roll Number : 21052121

Class : 11

Section : A



Q6. C program to read a one dimensional array, print sum of all elements along with inputted array elements using Dynamic Memory Allocation.

Code:-

```
#include <stdio.h>
#include <stdlib.h>

struct array
{
    int a;
    int sum;
};

int main()
{
    int n;
    printf("Enter the length of the array : ");
    scanf("%d", &n);
    struct array *ptr;
    ptr = (struct array *)malloc(n * sizeof(struct array));
    printf("Enter the elements of the array : ");
    for (int i = 0; i < n; i++)
    {
        scanf("%d", &(ptr + i)->a);
    }

    ptr->sum = 0;
    for (int i = 0; i < n; i++)
    {
        ptr->sum += (ptr + i)->a;
    }

    printf("Elements of the array : ");
    for (int i = 0; i < n; i++)
    {
        printf("%d ", (ptr + i)->a);
    }
    printf("\n");
    printf("Sum of the elements is %d", ptr->sum);
    return 0;
}
```

Output:-

```
Enter the length of the array : 6
Enter the elements of the array : 12 41 37 21 18 5
Elements of the array : 12 41 37 21 18 5
Sum of the elements is 134
```

Q7. WAP using C to Evaluate the Given Polynomial Equation  $f(x)$ . Note: Order of polynomial, coefficient and value of  $x$  will be user input.

Code:-

```
#include <stdio.h>
#include <stdlib.h>
#define MAXSIZE 10

void main()
{
    int a[MAXSIZE];
    int i, N, power;
    float x, polySum;
    printf("Enter the order of the polynomial\n");
    scanf("%d", &N);
    printf("Enter the value of x\n");
    scanf("%f", &x);

    printf("Enter %d coefficients\n", N + 1);
    for (i = 0; i <= N; i++) {
        scanf("%d", &a[i]);
    }
    polySum = a[0];
    for (i = 1; i <= N; i++) {
        polySum = polySum * x + a[i];
    }
    power = N;

    printf("Given polynomial is: \n");
    for (i = 0; i <= N; i++)
    {
        if (power < 0)
        {
            break;
        }

        if (a[i] > 0 & i!=0)
            printf(" + ");
        else if (a[i] < 0)
            printf(" - ");
        else
            printf(" ");
        printf("%dx^%d ", abs(a[i]), power--);
    }
    printf("\nSum of the polynomial = %6.2f\n", polySum);
}
```

Output:-

```
Enter the order of the polynomial
3
Enter the value of x
2
Enter 4 coefficients
4 3 2 1
Given polynomial is:
4x^3 + 3x^2 + 2x^1 + 1x^0
Sum of the polynomial = 49.00
```

Q8. WAP using function that adds given two polynomials  $f(x) = h(x) + g(x)$

Code:-

```
#include <stdio.h>

struct poly
{
    int coeff;
    int expo;
};

struct poly p1[10], p2[10], p3[10];

int readPoly(struct poly[]);
int addPoly(struct poly[], struct poly[], int, int, struct poly[]);
void displayPoly(struct poly[], int terms);

int main()
{
    int t1, t2, t3;
    t1 = readPoly(p1);
    printf("\nFirst polynomial : \n");
    displayPoly(p1, t1);
    t2 = readPoly(p2);
    printf("\nSecond polynomial : \n");
    displayPoly(p2, t2);
    t3 = addPoly(p1, p2, t1, t2, p3);
    printf("\n\nResultant polynomial after addition : \n");
    displayPoly(p3, t3);
    printf("\n");

    return 0;
}

int readPoly(struct poly p[10])
{
    int t1, i;
    printf("\n\nEnter the total number of terms in the polynomial: ");
    scanf("%d", &t1);
    printf("\nEnter the COEFFICIENT and EXPONENT in DESCENDING ORDER\n");
    for (i = 0; i < t1; i++)
    {
        printf("Enter the Coefficient(%d): ", i + 1);
        scanf("%d", &p[i].coeff);
        printf("Enter the exponent(%d): ", i + 1);
        scanf("%d", &p[i].expo);
    }
    return (t1);
}

int addPoly(struct poly p1[10], struct poly p2[10], int t1, int t2, struct poly p3[10])
{
    int i, j, k;
    i = 0;
    j = 0;
    k = 0;
    while (i < t1 && j < t2)
    {
        if (p1[i].expo == p2[j].expo)
        {
            p3[k].coeff = p1[i].coeff + p2[j].coeff;
            p3[k].expo = p1[i].expo;

            i++;
            j++;
            k++;
        }
        else if (p1[i].expo > p2[j].expo)
        {
            p3[k].coeff = p1[i].coeff;
            p3[k].expo = p1[i].expo;
            i++;
        }
    }
}
```

```

        k++;
    }
    else
    {
        p3[k].coeff = p2[j].coeff;
        p3[k].expo = p2[j].expo;
        j++;
        k++;
    }
}
while (i < t1)
{
    p3[k].coeff = p1[i].coeff;
    p3[k].expo = p1[i].expo;
    i++;
    k++;
}
while (j < t2)
{
    p3[k].coeff = p2[j].coeff;
    p3[k].expo = p2[j].expo;
    j++;
    k++;
}
return (k);
}

void displayPoly(struct poly p[10], int term)
{
    int k;

    for (k = 0; k < term - 1; k++)
        printf("%dx^%d + ", p[k].coeff, p[k].expo);
    printf("%dx^%d ", p[term - 1].coeff, p[term - 1].expo);
}

```

Output:-

```

Enter the total number of terms in the polynomial: 4

Enter the COEFFICIENT and EXPONENT in DESCENDING ORDER
Enter the Coefficient(1): 5
Enter the exponent(1): 3
Enter the Coefficient(2): 7
Enter the exponent(2): 2
Enter the Coefficient(3): 3
Enter the exponent(3): 1
Enter the Coefficient(4): 2
Enter the exponent(4): 0

First polynomial :
5x^3 + 7x^2 + 3x^1 + 2x^0

Enter the total number of terms in the polynomial: 3

Enter the COEFFICIENT and EXPONENT in DESCENDING ORDER
Enter the Coefficient(1): 4
Enter the exponent(1): 2
Enter the Coefficient(2): 5
Enter the exponent(2): 1
Enter the Coefficient(3): 2
Enter the exponent(3): 0

Second polynomial :
4x^2 + 5x^1 + 2x^0

Resultant polynomial after addition :
5x^3 + 11x^2 + 8x^1 + 4x^0

```

Q9. WAP to check whether the given matrix is sparse matrix or not.

Code:-

```
#include <stdio.h>
#include <stdlib.h>
int main()
{
    int row, col, i, j, a[10][10], count = 0;
    printf("Enter number of row: ");
    scanf("%d", &row);
    printf("Enter number of Column: ");
    scanf("%d", &col);
    printf("Enter element of the Matrix: \n");
    for (i = 0; i < row; i++)
    {
        for (j = 0; j < col; j++)
        {
            scanf("%d", &a[i][j]);
        }
    }
    printf("Elements are:\n");
    for (i = 0; i < row; i++)
    {
        for (j = 0; j < col; j++)
        {
            printf("%d\t", a[i][j]);
        }
        printf("\n");
    }
    for (i = 0; i < row; i++)
    {
        for (j = 0; j < col; j++)
        {
            if (a[i][j] == 0)
                count++;
        }
    }
    if (count > ((row * col) / 2))
        printf("Matrix is a sparse matrix.\n");
    else
        printf("Matrix is not sparse matrix.\n");
}
```

Output:-

```
Enter number of row: 3
Enter number of Column: 2
Enter element of the Matrix:
1 2
5 6
9 4
Elements are:
1      2
5      6
9      4
Matrix is not sparse matrix.
```

Output:-

```
Enter number of row: 3
Enter number of Column: 2
Enter element of the Matrix:
1 0
0 0
0 0
Elements are:
1      0
0      0
0      0
Matrix is a sparse matrix.
```

# Home-Assignment 2 | 02/08/2022 | DSA Lab

Q1. WAP to print all permutations of a given string using pointers.

Code:-

```
#include <stdio.h>
#include <string.h>

void swap(char *a,char*b)
{
    char temp;
    temp = *a;
    *a = *b;
    *b = temp;
};

void per(char *c,int s1,int s2)
{
    int i;
    if(s1==s2)
    {
        printf("%s\n",c);
    }
    else
    {
        for(i=s1;i<=s2;i++)
        {
            swap((c+s1),(c+i));
            per(c,s1 + 1,s2);
            swap((c+i),(c+s1));
        }
    }
};

int main()
{
    char ch[100];
    printf("Enter the word (limit of 100) : ");
    scanf("%s",&ch);
    int n = strlen(ch);
    printf("\nAll permutations of a given string are: \n");
    per(ch,0,n-1);
    return 0;
}
```

Output:-

```
Enter the word (limit of 100) : abhi

All permutations of a given string are:
abhi
abih
ahbi
ahib
aihb
aibh
bahi
baih
bhai
bhia
biha
biah
hbai
hbia
habi
haib
hiab
hiba
ibha
ibah
ihba
ihab
iahb
iabh
```

Q2. WAP to arrange the elements of an array such that all even numbers are followed by all odd numbers.

Code:-

```
#include <stdio.h>

int main(){
    int a[100],b[100],i,n,j,k,temp,c=0;
    printf("Enter number of elements in the array: ");
    scanf("%d", &n);
    printf("Enter the elements in array: ");
    for(i=0; i<n; i++){
        scanf("%d",&a[i]);
        if(a[i]%2==1)
            c++;
    }
    for(i=0; i<n-1; i++){
        for(j=0; j<n-i-1; j++){
            if(a[j]>a[j+1]){
                temp=a[j];
                a[j]=a[j+1];
                a[j+1]=temp;
            }
        }
    }
    k=0;
    j=n-c;

    for(i=0; i<n; i++){
        if(a[i]%2==0){
            if(k<n-c)
                b[k++]=a[i];
        }
        else{
            if(j<n)
                b[j++]=a[i];
        }
    }
    printf("\nArranged the elements of the array such that all even numbers are followed by all odd numbers:\n");
    for(i=0; i<n; i++){
        a[i]=b[i];
        printf("%d ",a[i]);
    }
}
```

Output:-

```
Enter number of elements in the array: 6
Enter the elements in array: 4 7 1 8 10 18

Arranged the elements of the array such that all even numbers are followed by all odd numbers:
4 8 10 18 1 7
```

Q3. WAP to find the transpose of a matrix.

Code:-

```
#include <stdio.h>
int main()
{
    int a[10][10], transpose[10][10], r, c;
    printf("Rows of the martix : ");
    scanf("%d", &r);
    printf("coloumn of the martix : ");
    scanf("%d", &c);

    printf("\nEnter matrix elements:\n");
    for (int i = 0; i < r; ++i)
        for (int j = 0; j < c; ++j)
        {
            scanf("%d", &a[i][j]);
        }

    for (int i = 0; i < r; ++i)
        for (int j = 0; j < c; ++j)
        {
            transpose[j][i] = a[i][j];
        }

    printf("\nTranspose of the matrix:\n");
    for (int i = 0; i < c; ++i)
        for (int j = 0; j < r; ++j)
        {
            printf("%d  ", transpose[i][j]);
            if (j == r - 1)
                printf("\n");
        }
    return 0;
}
```

Output:-

```
Rows of the martix : 3
coloumn of the martix : 3

Enter matrix elements:
1 2 3
4 5 6
7 8 9

Transpose of the matrix:
1 4 7
2 5 8
3 6 9
```



Q4. WAP to find determinant of 3×3 Matrix.

Code:-

```
#include <stdio.h>
int main()
{
    int row = 3, col = 3;
    int a[row][col];
    int tr[row][col];

    printf("Enter the 3 X 3 Matrix : \n");
    for (int i = 0; i < row; i++)
    {
        for (int j = 0; j < col; j++)
        {
            scanf("%d", &a[i][j]);
        }
    }
    int det = a[0][0] * (a[1][1] * a[2][2] - a[1][2] * a[2][1]) - a[0][1] * (a[1][0] * a[2][2] - a[1][2] * a[2][0]) +
a[0][2] * (a[1][0] * a[2][1] - a[1][1] * a[2][0]);
    printf("\nDeterminant of the matrix is %d", det);
    return 0;
}
```

Output:-

```
Enter the 3 X 3 Matrix :
9 8 7
3 4 1
2 6 5

Determinant of the matrix is 92
```

Q5. WAP to Find Largest Element in an Array using Recursion.

Code:-

```
#include <stdio.h>

int max(int a, int b)
{
    return a > b ? a : b;
}

int findmax(int A[], int n)
{
    if (n == 1)
    {
        return A[0];
    }
    return max(A[n - 1], findmax(A, n - 1));
}

int main()
{
    int n;
    printf("Enter number of elements in the array : ");
    scanf("%d", &n);
    int a[n];
    printf("Enter the elements of array : ");
    for (int i = 0; i < n; i++)
    {
        scanf("%d", &a[i]);
    }
    int size = sizeof(a) / sizeof(a[0]);
    printf("Largest number is %d", findmax(a, size));
}
```

Output:-

```
Enter number of elements in the array : 6
Enter the elements of array : 4 8 12 19 51 44
Largest number is 51
```

Q6. WAP using function to find frequency of occurrence of numbers in an array.

Code:-

```
#include<stdio.h>
#include<stdlib.h>

void occurance(int n, int freq[], int a[]){
    int Count;
    for (int i = 0; i < n; i++)
    {
        Count = 1;
        for (int j = i + 1; j < n; j++)
        {
            if (a[i] == a[j])
            {
                Count++;
                freq[j] = 0;
            }
        }
        if (freq[i] != 0)
        {
            freq[i] = Count;
        }
    }
    printf("\nFrequency is \n");
    for (int i = 0; i < n; i++)
    {
        if (freq[i] != 0)
        {
            printf("%d Occurs %d Times \n", a[i], freq[i]);
        }
    }
}

int main()
{
    int n;
    printf("Enter the length of the array : ");
    scanf("%d",&n);
    int a[n],freq[n];
    printf("Enter elements of the array : ");
    for(int i=0;i<n;i++)
    {
        scanf("%d",&a[i]);
        freq[i] = -1;
    }
    occurance(n, freq, a);
    return 0;
}
```

Output:-

```
Enter the length of the array : 10
Enter elements of the array : 1 7 1 1 8 11 1 7 8 9

Frequency is
1 Occurs 4 Times
7 Occurs 2 Times
8 Occurs 2 Times
11 Occurs 1 Times
9 Occurs 1 Times
```

Q7. WAP to determine whether the given matrix is a lower triangular or upper triangular or tri-diagonal matrix.

Code:-

```
#include <stdio.h>

void lower(int row, int col, int a[row][col])
{
    int flag = 0;
    int i, j;
    for (i = 0; i < row; i++)
    {
        for (j = 0; j < col; j++)
        {
            if (i < j)
            {
                if (a[i][j] != 0)
                {
                    flag = -1;
                }
            }
        }
    }
    if (flag == 0)
    {
        printf("The matrix is Lower Matrix.");
    }
    else
    {
        printf("The matrix is not Lower Matrix.");
    }
    printf("\n");
};

void upper(int row, int col, int a[row][col])
{
    int flag = 0;
    int c = col - 1;
    for (int i = 0; i < row; i++)
    {
        for (int j = c--; j < col; j++)
        {
            if (i > j)
            {
                if (a[i][j] != 0)
                {
                    flag = -1;
                }
            }
        }
    }
    if (flag == 0)
    {
        printf("The matrix is Upper Matrix.");
    }
    else
    {
        printf("The matrix is not Upper Matrix.");
    }
    printf("\n");
};

void tri(int row, int col, int a[row][col])
{
    int flag = 1;
    for (int i = 0; i < row; i++)
    {
        for (int j = 0; j < col; j++)
        {
            if (i < j)
            {
                if (a[i][j] != 0)
                {
                    flag = -1;
                }
            }
        }
    }
    if (flag == 1)
    {
        printf("The matrix is Tri-diagonal Matrix.");
    }
    else
    {
        printf("The matrix is not Tri-diagonal Matrix.");
    }
    printf("\n");
};
```

```

        if (a[i][j] != 0)
        {
            flag = -1;
        }
    }
    if (i > j)
    {
        if (a[i][j] != 0)
        {
            flag = -1;
        }
    }
}

if (flag == 0)
{
    printf("The matrix is Tri-diagonal Matrix.");
}
else
{
    printf("The matrix is not a tri-diagonal Matrix.");
}
printf("\n");
};

int main()
{
    int col, row;
    printf("Enter the number of row: ");
    scanf("%d", &row);
    printf("Enter the number of coloumn: ");
    scanf("%d", &col);
    int a[row][col];
    printf("Enter the Matrix : \n");
    for (int i = 0; i < row; i++)
    {
        for (int j = 0; j < col; j++)
        {
            scanf("%d", &a[i][j]);
        }
    }
    lower(row, col, a);
    upper(row, col, a);
    tri(row, col, a);
    return 0;
}

```

### Output:-

```

Enter the number of row: 4
Enter the number of coloumn: 4
Enter the Matrix :
1 2 4 6
0 8 9 1
0 0 2 4
0 0 0 3
The matrix is not Lower Matrix.
The matrix is Upper Matrix.
The matrix is not a tri-diagonal Matrix.
PS C:\Users\KIIT\Desktop\3rd Sem\DSA LAB\Assignment codes\DSA_Lab-2\DSA_Home-Assignment-2> cd "C:\Users\KIIT\Desktop\3rd Sem\DSA LAB\Assignment codes\DSA_Lab-2\DSA_Home-Assignment-2\" ; if ($?) { gcc Q7_HW-2_DSA-Lab.c -o Q7_HW-2_DSA-Lab }
Enter the number of row: 4
Enter the number of coloumn: 4
Enter the Matrix :
1 0 0 0
3 2 0 0
2 8 9 0
4 7 1 2
The matrix is Lower Matrix.
The matrix is not Upper Matrix.
The matrix is not a tri-diagonal Matrix.

```