

ECE 491 Lab 2

GPIO's, ADC's and Serial Interface

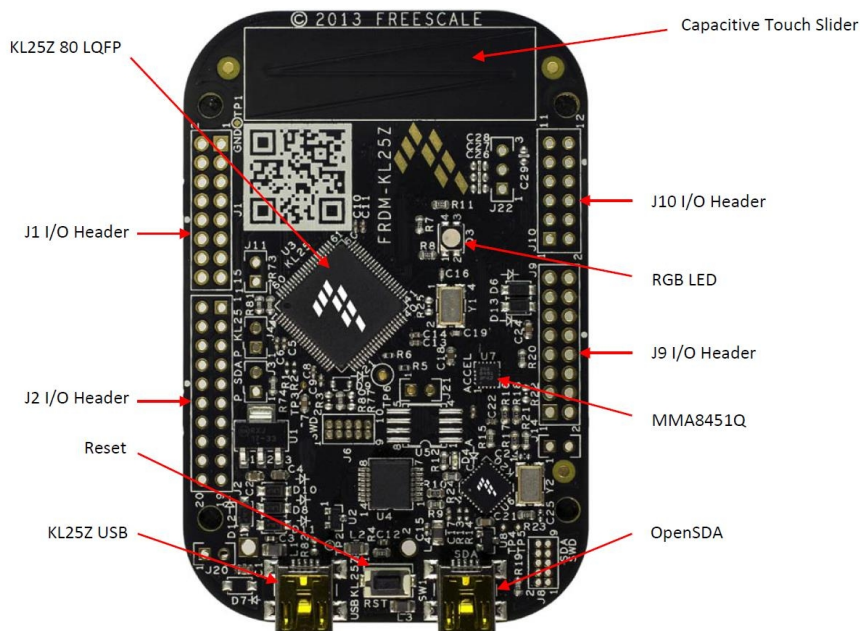
1. Introduction:

The purpose of this lab is for the groups to get familiar with Freedom Board KL25z GPIO's, ADC's and serial debugging using the Kinetics Design Studio (KDS) Integrated Development Environment (IDE) and Processor Expert (PE) for rapid code development. The groups will demonstrate the following for checkoff

- Switching the On-board LED's
- Switching an external LED using any available freedom board GPIO
- Reading a voltage using available 16 bit ADC
- Printing on a terminal (putty) the value of read voltage.

2. Background and Tools:

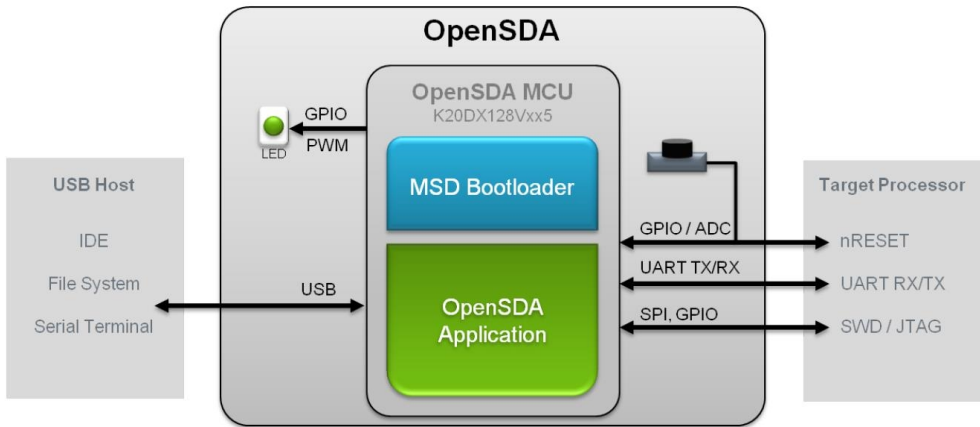
a) Freedom Board FRDM-KL25Z:



To learn more about the freedom board FRDM-KL25Z refer to user guide and pinout documents on blackboard. (Files FRDM-KL25Z User Manual (Rev 2).pdf and FRDM-KL25Z pinouts (Rev 1.0).pdf). You should always refer to these documents for relevant pinouts and schematics before you make your connections in order to protect your board.

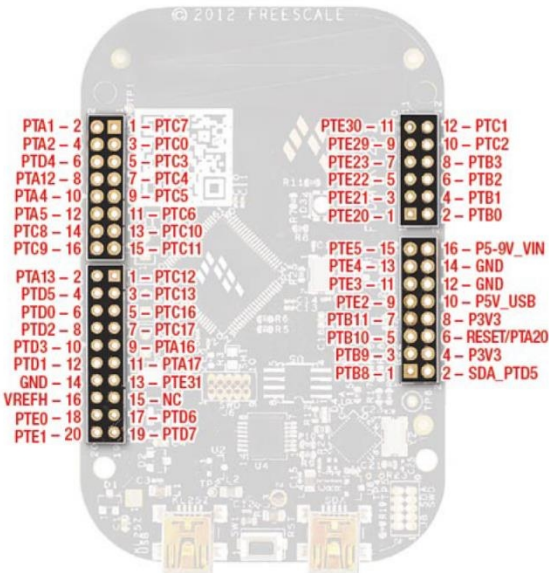
b) Serial and Debug Adapter (OpenSDA):

OpenSDA is an open-standard serial and debug adapter. It bridges serial and debug communications between a USB host and an embedded target processor as shown in figure. The hardware circuit is based on a Freescale Kinetis K20 family microcontroller (MCU) with 128 KB of embedded flash and an integrated USB controller. OpenSDA features a mass storage device (MSD) bootloader, which provides a quick and easy mechanism for loading different OpenSDA Applications such as flash programmers, run-control debug interfaces, serial-to-USB converters, and more. Refer to the OpenSDA User’s Guide for more details.



c) Input/Output Connectors:

The KL25Z128VLK4 microcontroller is packaged in an 80-pin LQFP. Some pins are utilized by board circuitry, but many are directly connected to one of four I/O headers. The pins on the KL25Z microcontroller are used for their general purpose input/output port function. For example, the pin on Port A is referred to as PTA1. The I/O connector pin names are given the same name as the Kinetis pin connected to it, where applicable. Note that pinout data is available in spreadsheet format for *FRDM-KL25Z Pinouts*. See the Reference Documents section for details.



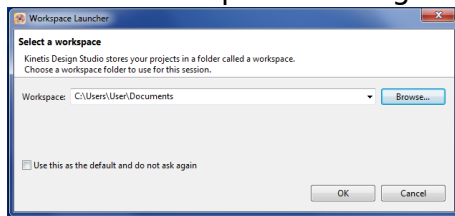
d) Kinetis Design Studio (KDS) with Processor Expert:

The Kinetis Design Studio (KDS) is used for development which is an integrated development environment for Kinetis MCUs. It enables robust editing, compiling and debugging of your designs. We shall use the Processor Expert integrated in KDS IDE to generate your codes with its knowledge base. It helps create powerful applications with a few mouse clicks.

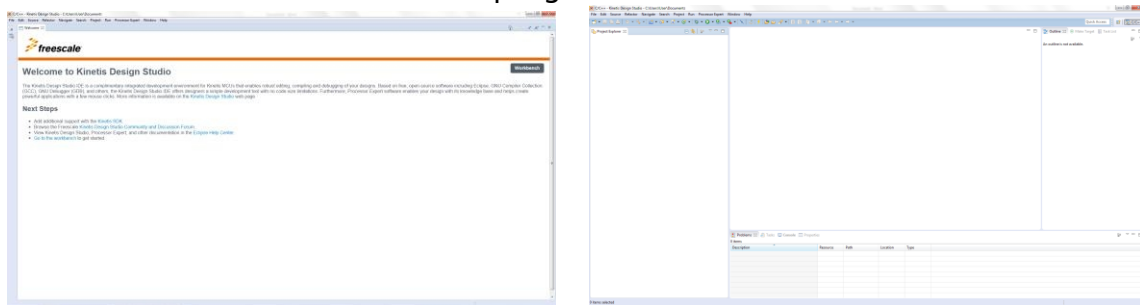
Steps for starting a new project in KDS with Processor expert.

Please follow the following steps to start a new project in KDS.

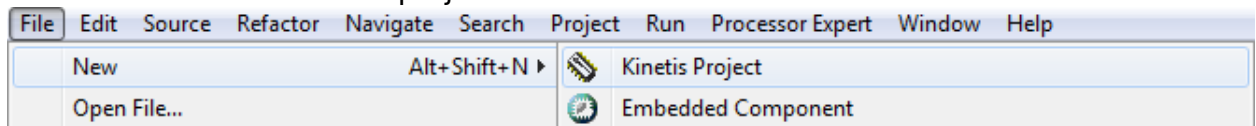
1. Click on Kinetis Design Studio 3.0.0 IDE on the desktop
2. Select a workspace making sure it points to a location on your system which is NOT read-only



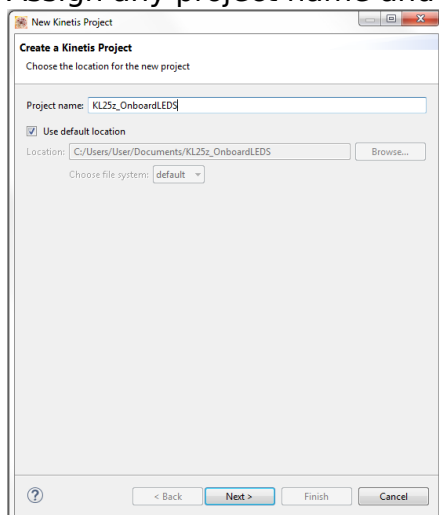
3. Click on the workbench on the top-right to start



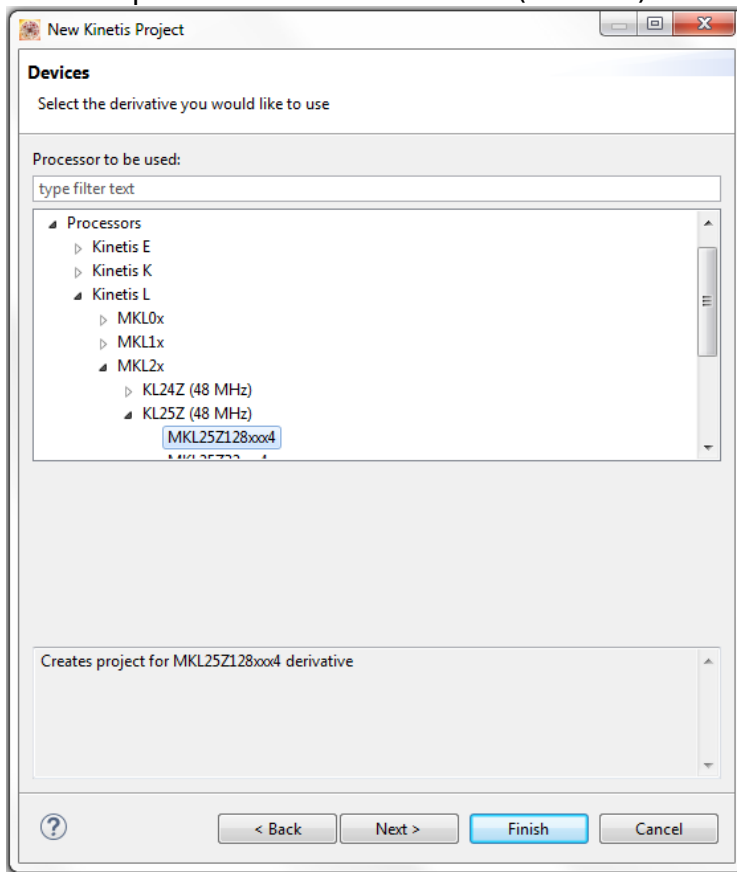
4. Click on File > New > Kinetis project



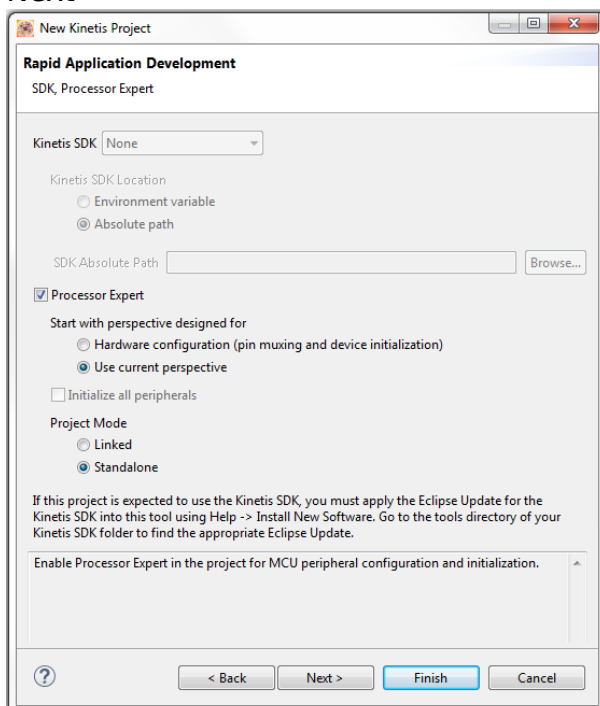
5. Assign any project name and click Next



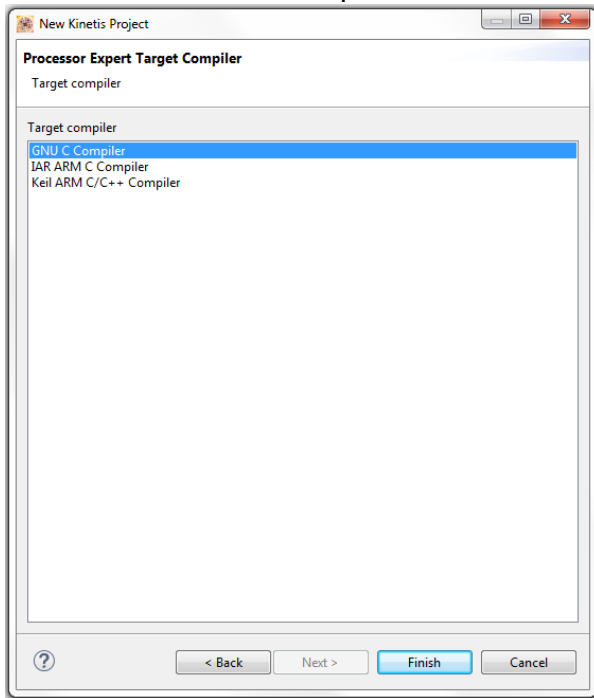
6. Click on processor Kinetis L KL25Z (48 MHz) MKL25Z128xx4 and then click Next



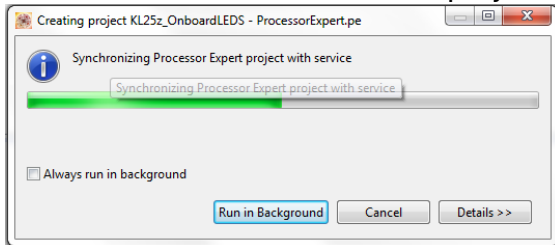
7. Select Processor Expert as Rapid Application Development and leave the options as is and click Next



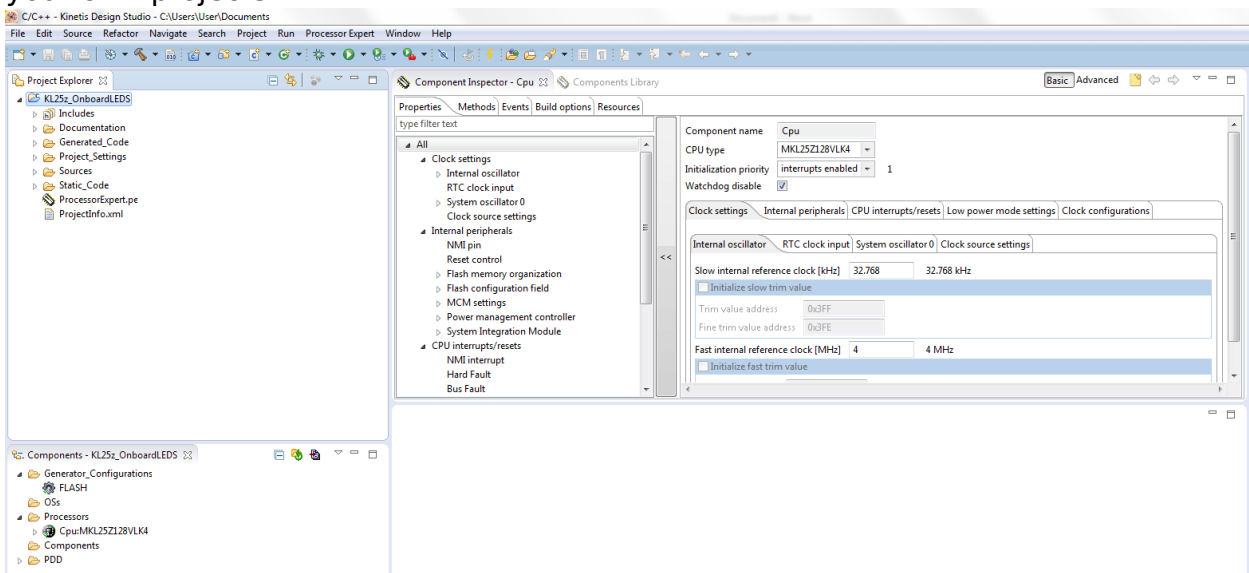
8. Select the default compiler as GNU C Compiler and click Finish



9. Wait until the IDE creates the project



10. Click on project in the Project Explorer to reveal details as shown and you are ready to create your own projects.



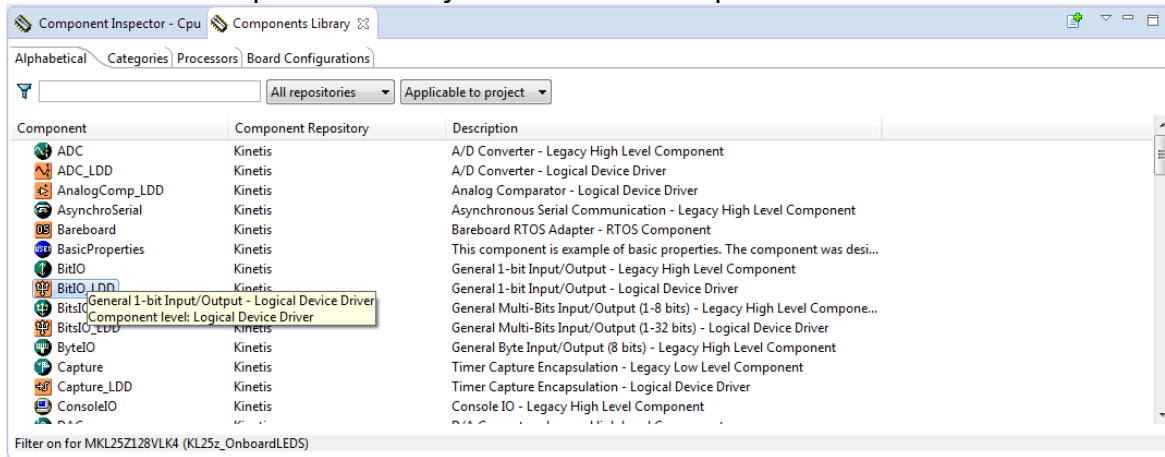
3. LED

In first part of this exercise, an On-board LED connected to one of the GPIO will be switched on and in the second part you will use any available GPIO to switch on an external LED.

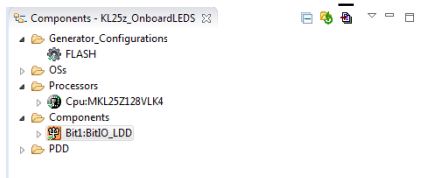
e) Programming the On-board LED's

To turn on or off or read the values of GPIO pins on the KL25Z we will use the BitIO_LDD component from the component library as shown below

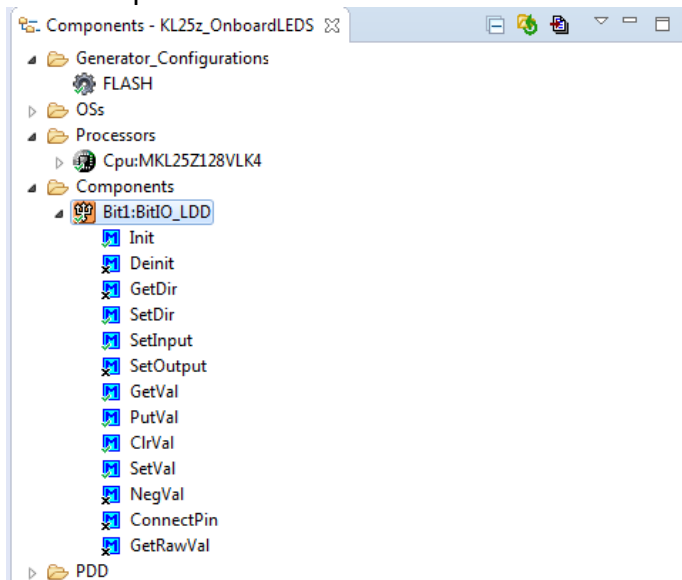
1. Click on the component library and select the alphabetical tab as shown



2. Double click the “BitIO_LDD” to add it to the project components

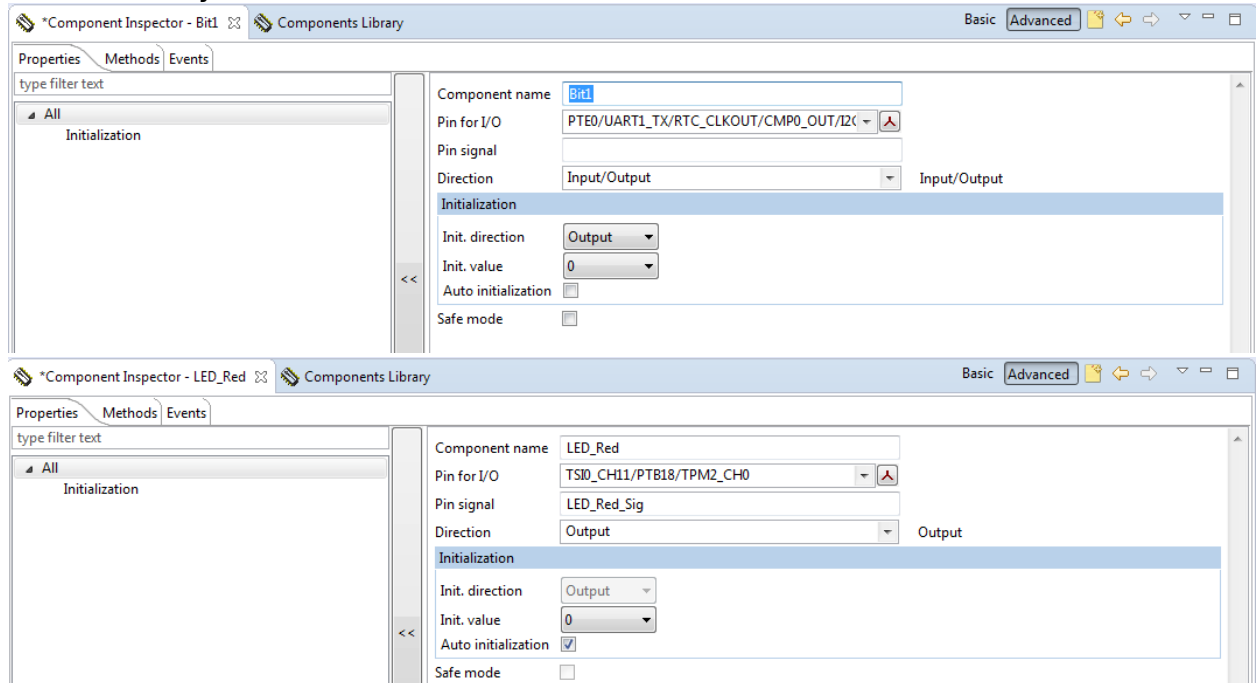


3. Double click the added “BitIO_LDD” in the components to open the component inspector for this component and click on the advanced mode to edit parameters

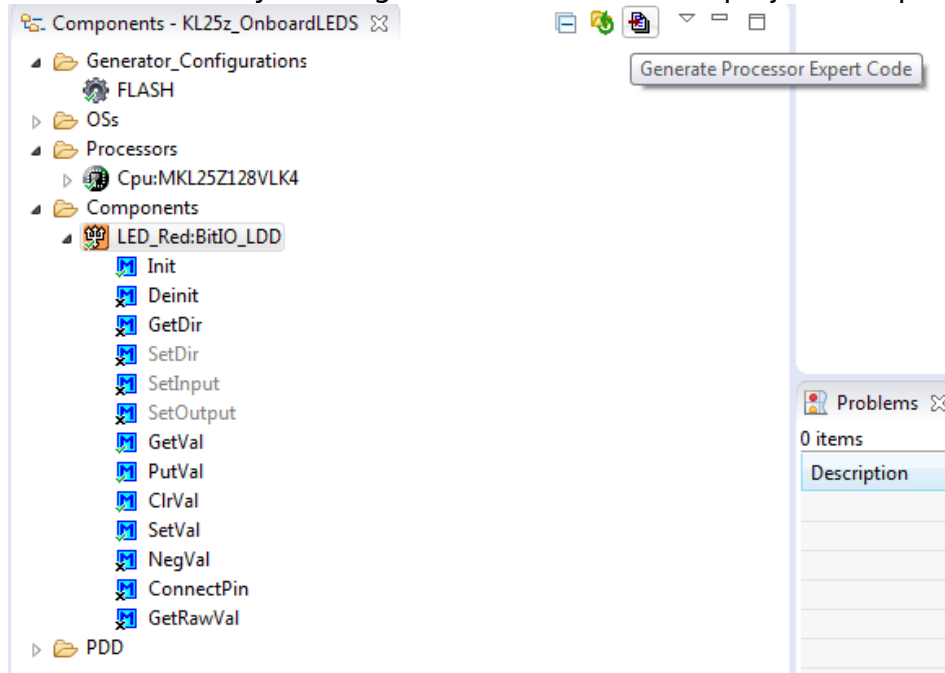


4. Do the following

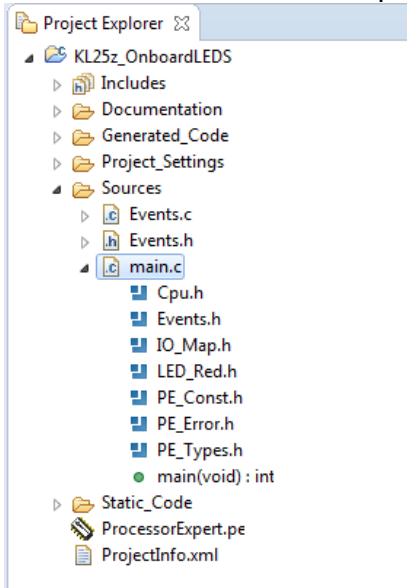
- Rename the 'Component name' to "LED_Red"
- Select "TSIO_CH11/PTB18/TPM2_CH0" as 'Pin for I/O'
- Give an optional 'Pin signal' name as "LED_Red_Sig"
- Select the 'Direction' as "Output"
- And Finally enable 'Auto Initialization' to enable its initialization



5. Generate code by clicking on the PE icon on the project components window



6. The application “main.c” in the ‘Sources’ folder under the main project in the Project Explorer window. Double click to open it



7. The auto generated code is as follows

```
main.c
KL25z_OnboardLEDs/Sources/main.c

/**
 * This module contains user's application code.
 */
/**
 * @addtogroup main_module main module documentation
 * @{
 */
/* MODULE main */

/* Including needed modules to compile this module/procedure */
#include "Cpu.h"
#include "Events.h"
#include "LED_Red.h"
/* Including shared modules, which are used for whole project */
#include "PE_Types.h"
#include "PE_Error.h"
#include "PE_Const.h"
#include "IO_Map.h"
/* User includes (#include below this line is not maintained by Processor Expert) */

/*lint -save -e970 Disable MISRA rule (6.3) checking. */
int main(void)
/*lint -restore Enable MISRA rule (6.3) checking. */
{
    /* Write your local variable definition here */

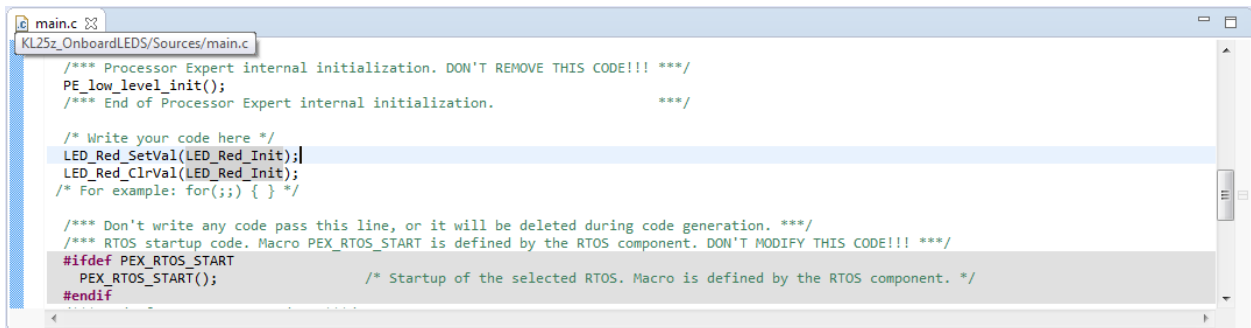
    /** Processor Expert internal initialization. DON'T REMOVE THIS CODE!!! */
    PE_low_level_init();
    /** End of Processor Expert internal initialization. */

    /* Write your code here */
    /* For example: for(;;) { } */

    /** Don't write any code pass this line, or it will be deleted during code generation. */
    /** RTOS startup code. Macro PEX_RTOS_START is defined by the RTOS component. DON'T MODIFY THIS CODE!!! */
    #ifdef PEX_RTOS_START
        PEX_RTOS_START(); /* Startup of the selected RTOS. Macro is defined by the RTOS component. */
    #endif
    /** End of RTOS startup code. */
    /** Processor Expert end of main routine. DON'T MODIFY THIS CODE!!! */
    for(;;){}
    /** Processor Expert end of main routine. DON'T WRITE CODE BELOW!!! */
} /** End of main routine. DO NOT MODIFY THIS TEXT!!! */

/* END main */
/**
 * @}
 */
/**
 * *****
 * This file was created by Processor Expert 10.5 [05.21]
 * for the Freescale Kinetis series of microcontrollers.
 * *****
 */
```


8. Add code by using drag and drop from components to the main c code the following methods 'SetVal' and 'ClrVal'. Be sure to drag and drop the 'init' function into these functions and remove the '();' from them. By doing this we are treating the initialization function as a pointer to the required registers.



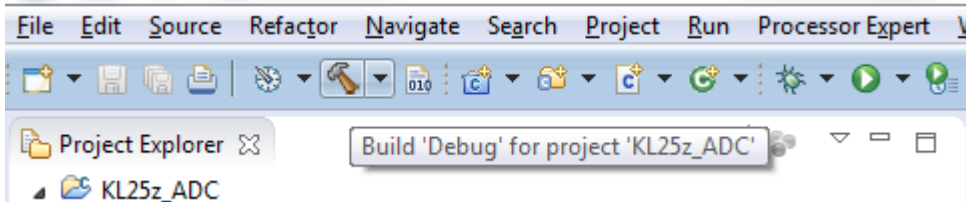
```
main.c
KL25z_OnboardLEDs/Sources/main.c

/** Processor Expert internal initialization. DON'T REMOVE THIS CODE!!! */
PE_low_level_init();
/** End of Processor Expert internal initialization. */

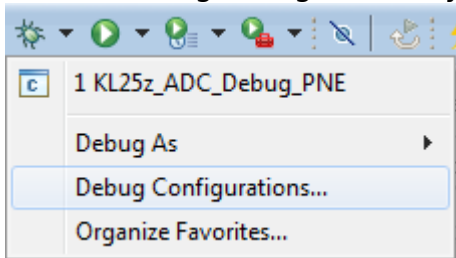
/* Write your code here */
LED_Red_SetVal(LED_Red_Init);
LED_Red_ClrVal(LED_Red_Init);
/* For example: for(;;) { } */

/** Don't write any code pass this line, or it will be deleted during code generation. */
/** RTOS startup code. Macro PEX_RTOS_START is defined by the RTOS component. DON'T MODIFY THIS CODE!!! */
#ifdef PEX_RTOS_START
    PEX_RTOS_START(); /* Startup of the selected RTOS. Macro is defined by the RTOS component. */
#endif
```

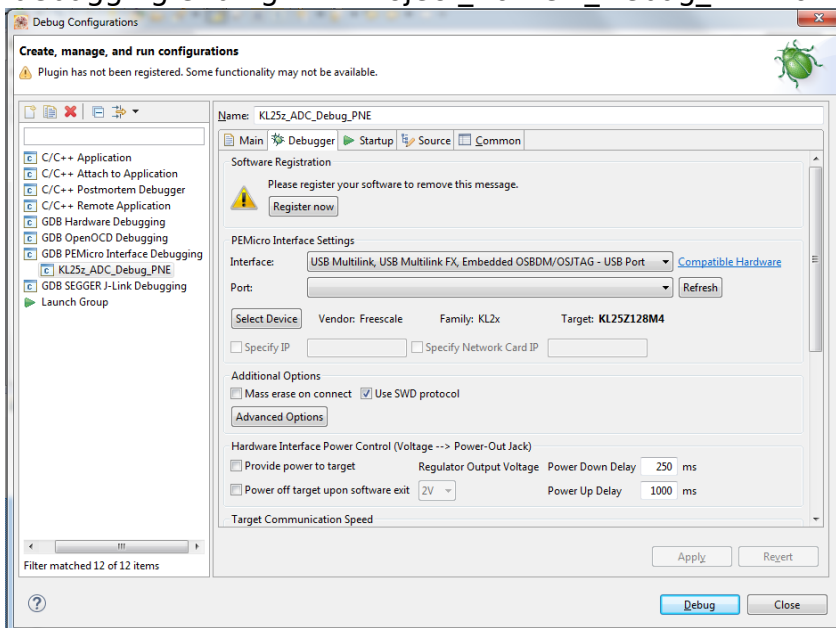
9. Build the project after writing the code by clicking on the hammer icon



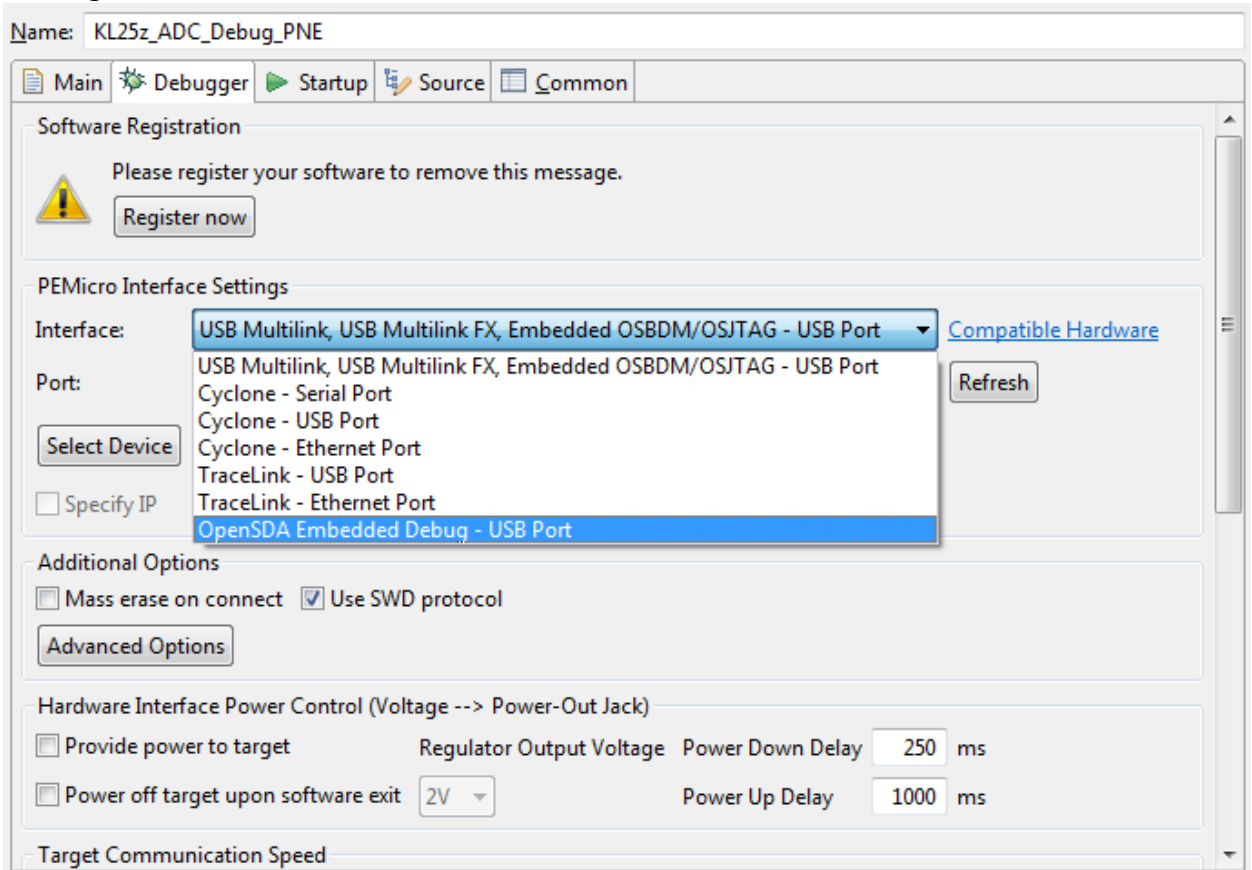
10. Set the debug configuration by clicking the arrow down beside the bug icon



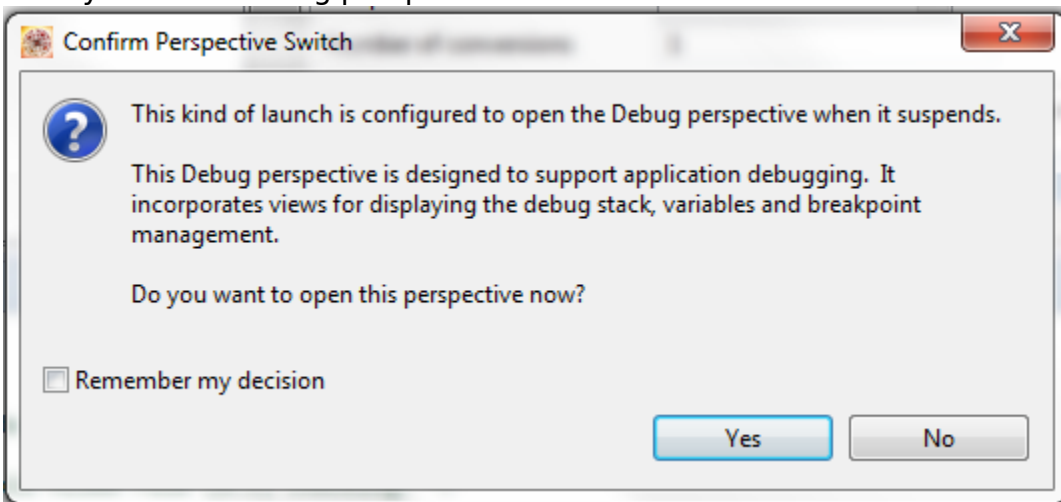
11. Select the GDB PEMicro Interface Debugging on the left side menu and click on project debugging ending in '<Project_Name>_Debug_PNE' and select the Debugger tab



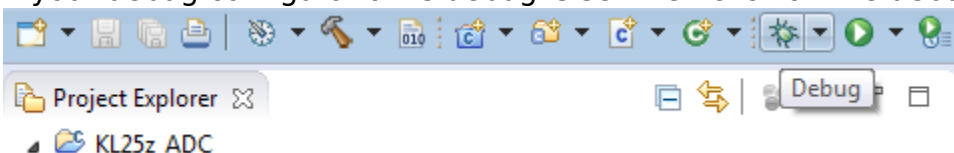
12. Select the interface as 'OpenSDA Embedded Debug - USB port', click apply and then click 'debug'



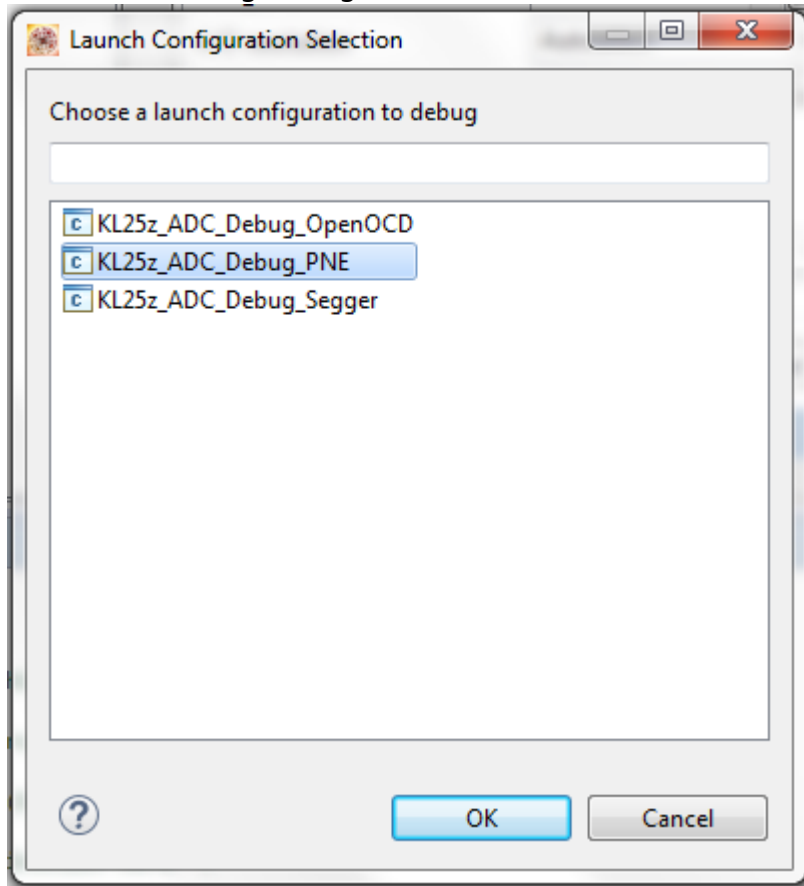
13. Click yes to the debug perspective view.



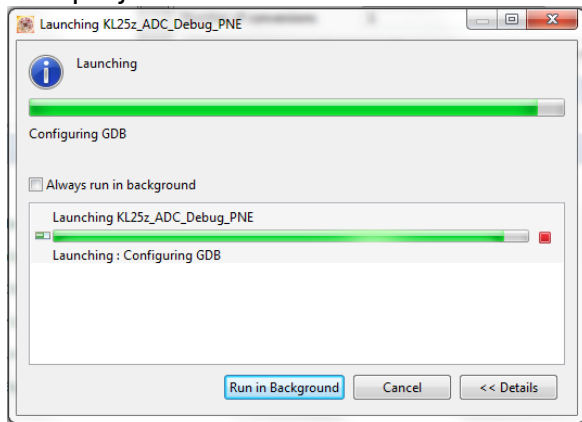
14. If your debug configuration is debug is set then click on the debug icon



15. Select the debug configuration



16. The project will be launched in the debug mode



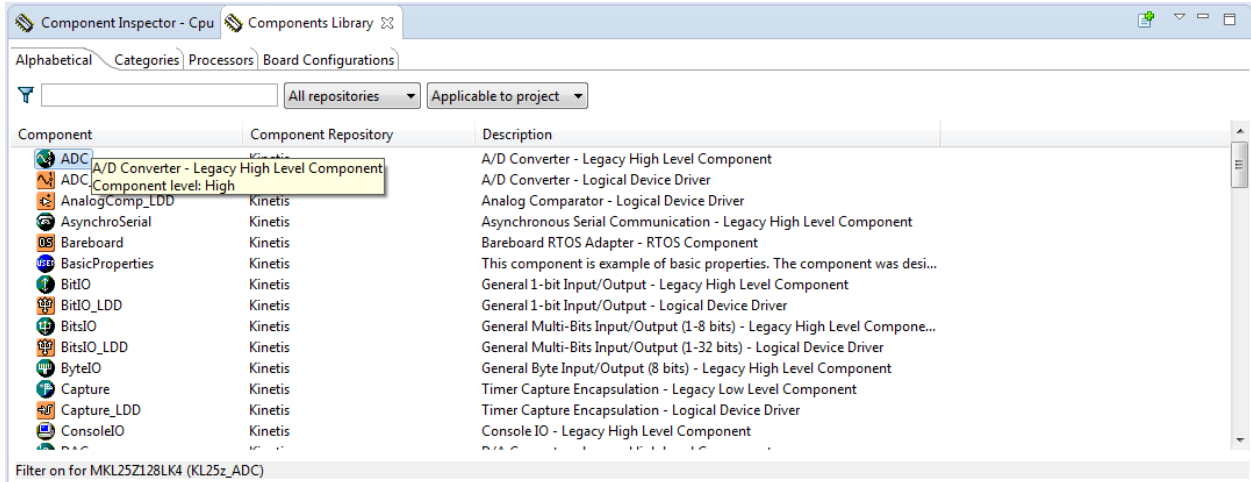
f) Programming an external LED

Repeat the above steps but with another GPIO, say PTB0, to switch on a Red generic LED with 330 ohm resistor. The breadboard will be used to connect from port pin 1 of J4 I/O header (I/O header pin 4) to LED in series with one resistor and terminating in ground.

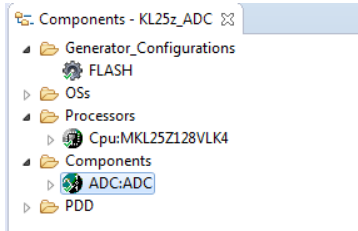
4. ADC

Create a new project as mentioned earlier. We shall use the PTB0 to read analog voltage, this is connected to J10, pin 2 according to the Pinouts.

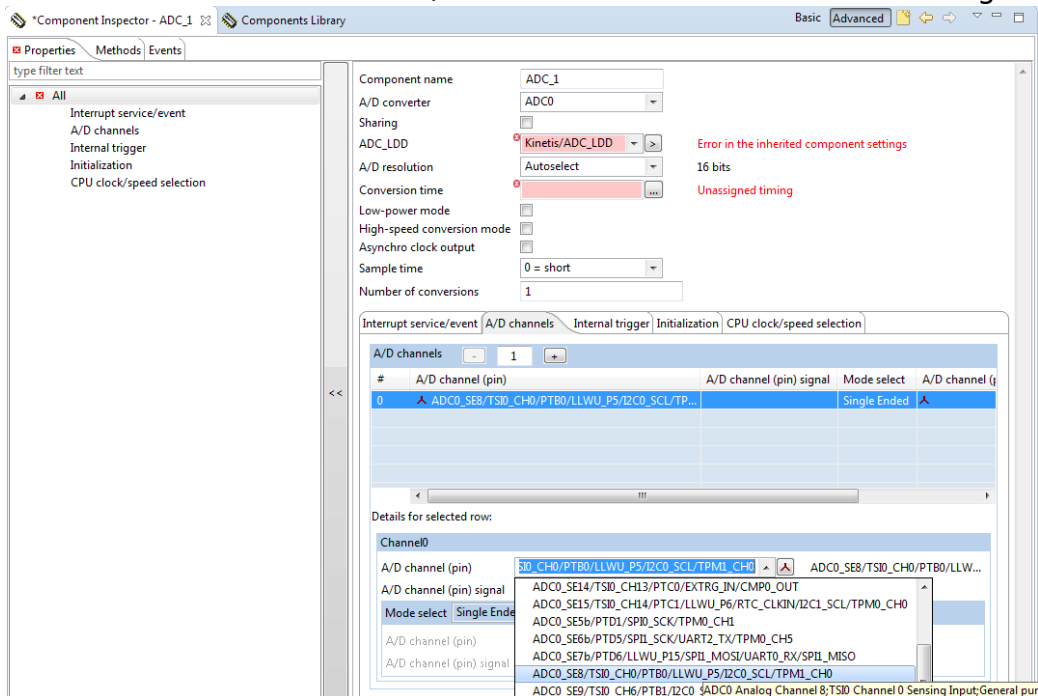
1. Add the ADC component



2. Double click the ADC component to open the component inspector



3. Scroll down and select the 'A/D Channels' Tab and set the following



- Click on 'conversion time' '...' more button

Component name	ADC_1	
A/D converter	ADC0	
Sharing	<input type="checkbox"/>	
ADC_LDD	Kinetis/ADC_LDD	Error in the inherited component settings
A/D resolution	Autoselect	16 bits
Conversion time		Unassigned timing

- In the pop-up window select any conversion time and click 'ok'

Timing dialog - ADC_1/Conversion time

Advanced

Clock source	Clock cfg. 0	Adjusted values
	Auto select	Clock cfg. 0: ADC0BusC...

Runtime settings type: fixed value

Value type	Value	Unit
Init. value:		μs

Allowed error: 5 %

Unit: %

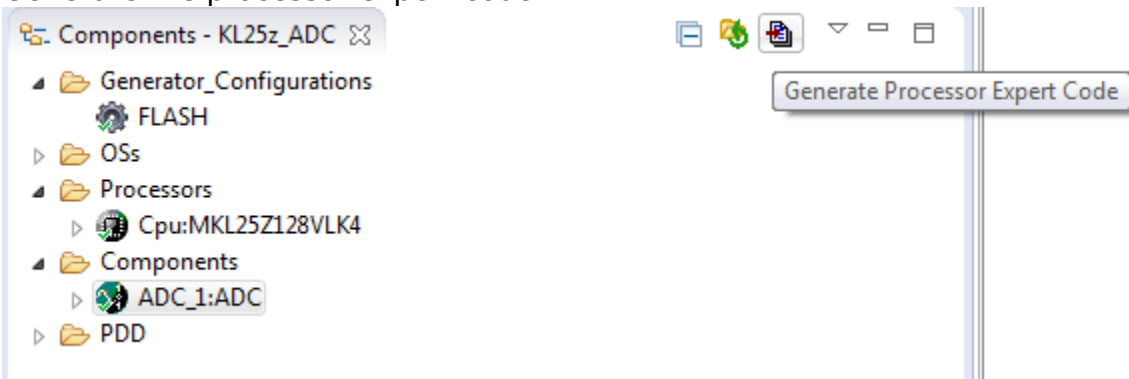
Unassigned timing

Possible settings

Selected clock configuration	Value
All	1.192093 μs
	2.384186 μs
	4.768372 μs
	4.807692 μs
	9.536743 μs
	9.615385 μs
	19.073486 μs
	19.230769 μs

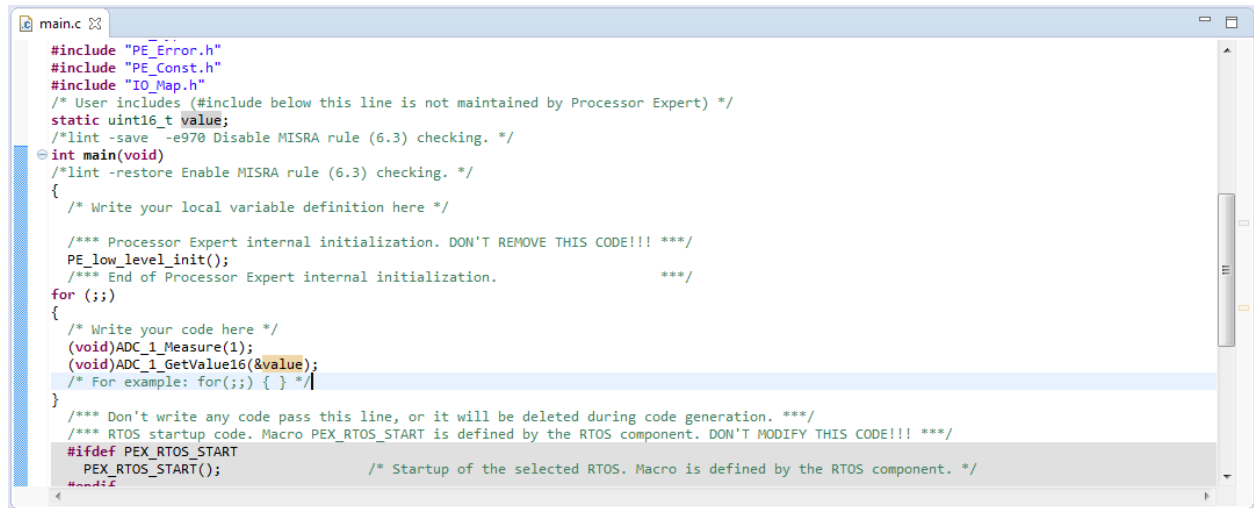
OK Cancel

- Generate the processor expert code



- Drag and drop the 'Measure' method for the 'ADC' component in the main.c code.
- The method measure() needs an extra boolean argument if it shall wait for the finish of the conversion (we want to wait). Place a number 1 inside the parenthesis to indicate true. And we are not interested in the error return code, so we cast it to void

- To get the conversion value, the method `GetValue16()` is used which returns the 16bit result. For the result define a 16bit global variable and do the AD conversion in an endless loop. The final code would look like this



```
#include "PE_Error.h"
#include "PE_Const.h"
#include "IO_Map.h"
/* User includes (#include below this line is not maintained by Processor Expert) */
static uint16_t value;
/*lint -save -e970 Disable MISRA rule (6.3) checking. */
int main(void)
/*lint -restore Enable MISRA rule (6.3) checking. */
{
    /* Write your local variable definition here */

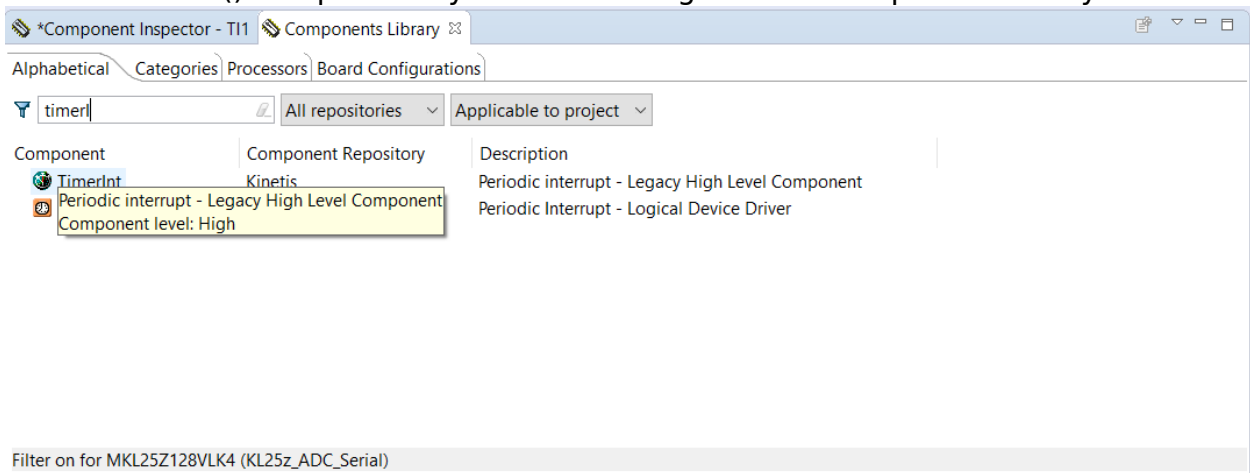
    /*** Processor Expert internal initialization. DON'T REMOVE THIS CODE!!! ***/
    PE_low_level_init();
    /*** End of Processor Expert internal initialization. ***/
    for (;;)
    {
        /* Write your code here */
        (void)ADC_1_Measure(1);
        (void)ADC_1_GetValue16(&value);
        /* For example: for(;;) { } */
    }
    /*** Don't write any code pass this line, or it will be deleted during code generation. ***/
    /*** RTOS startup code. Macro PEX_RTOS_START is defined by the RTOS component. DON'T MODIFY THIS CODE!!! ***/
    #ifndef PEX_RTOS_START
        PEX_RTOS_START(); /* Startup of the selected RTOS. Macro is defined by the RTOS component. */
    #endif
}
```

- Save the file and Build the file by clicking on the Hammer icon

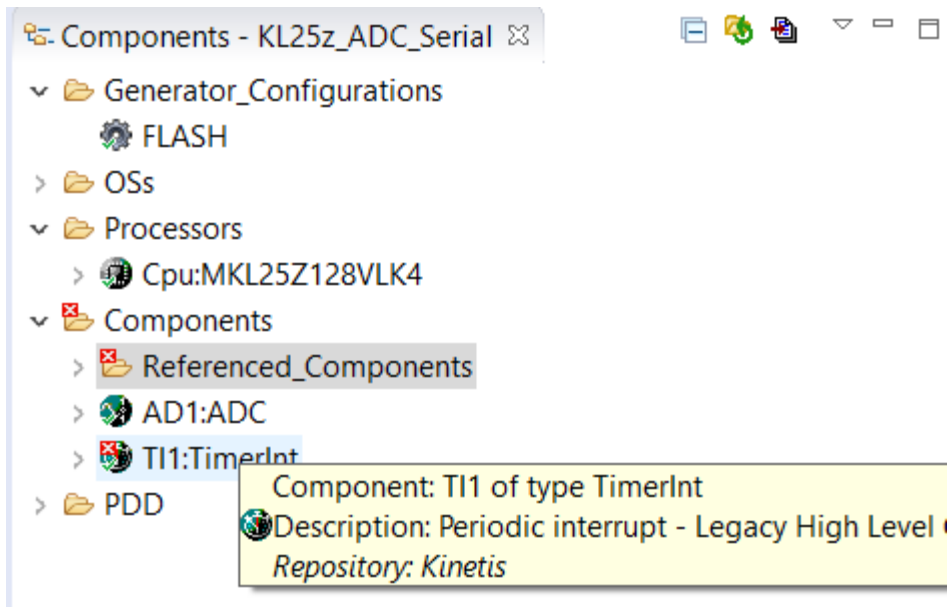
5. Serial Debugging

Now we shall add the serial interface to send the ADC value read to the serial terminal. We shall use a `TimerInt()` component and the `Serial_LDD()` component

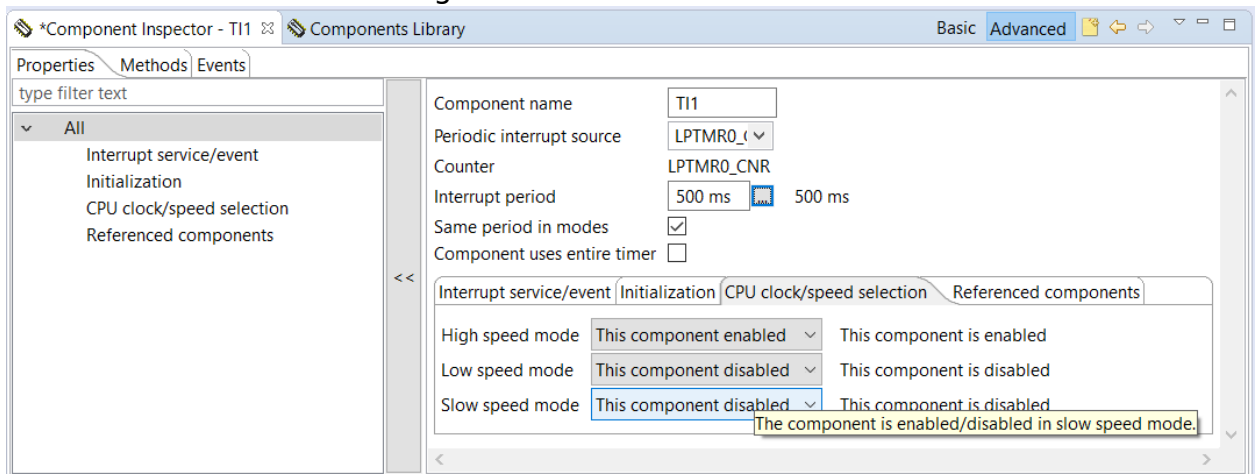
- Add an ADC component and configure it as in the previous section.
- Add a `TimerInt()` component by double clicking it in the component library



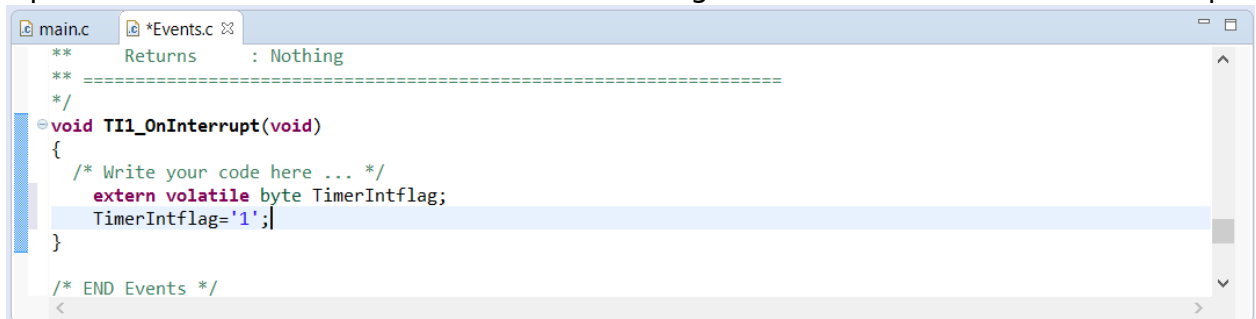
- In the project component window, double click the TI1:TimerInt to open the component inspector



- In the component inspector set the interrupt period to 500ms by clicking on the '...' more button next to it and selecting 500ms



- Generate the Processor Expert Code by clicking the PE icon in the components view
- Open the file "Events.c" and write the following code to execute when the interrupt occurs



- Add the following code to the main.c

```

*main.c  Events.c
static uint16_t value;
char msg[6];
volatile byte TimerIntflag;

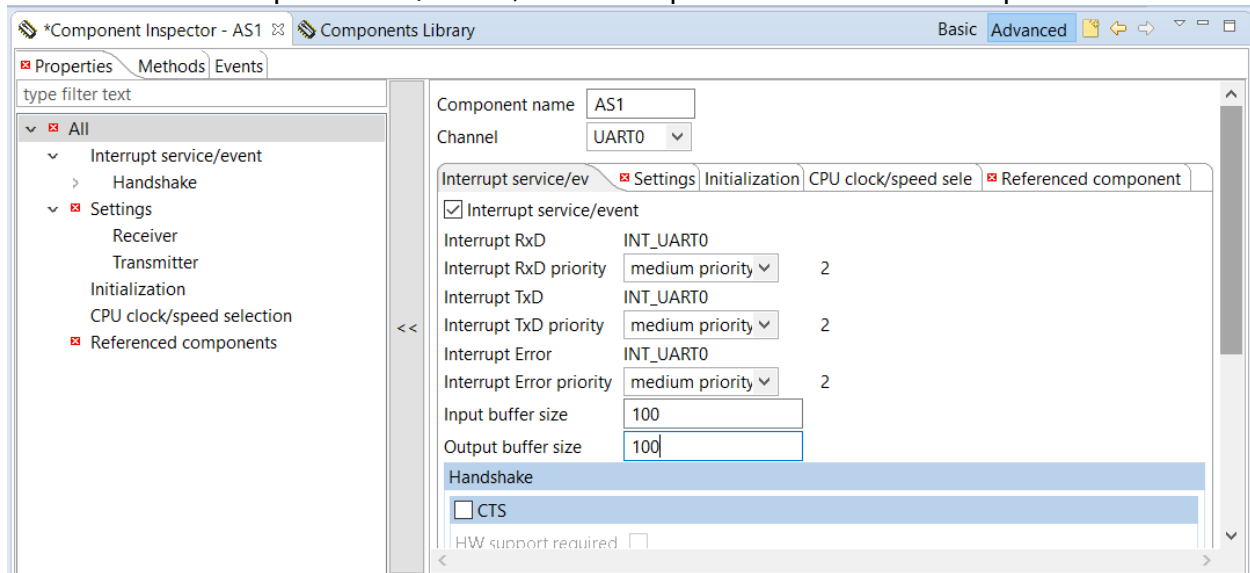
/*lint -save -e970 Disable MISRA rule (6.3) checking. */
int main(void)
/*lint -restore Enable MISRA rule (6.3) checking. */
{
    /* Write your local variable definition here */
    /** Processor Expert internal initialization. DON'T REMOVE THIS CODE!!! */
    PE_low_level_init();
    /** End of Processor Expert internal initialization. */
    /* Write your code here */
    for(;;)
    {
        (void) AD1_Measure(TRUE);
        (void) AD1_GetValue16(&value);

        msg[5]=((value)%10);
        msg[4]=((value/10)%10);
        msg[3]=((value/100)%10);
        msg[2]=((value/1000)%10);
        msg[1]=((value/10000)%10);
        msg[0]='-';

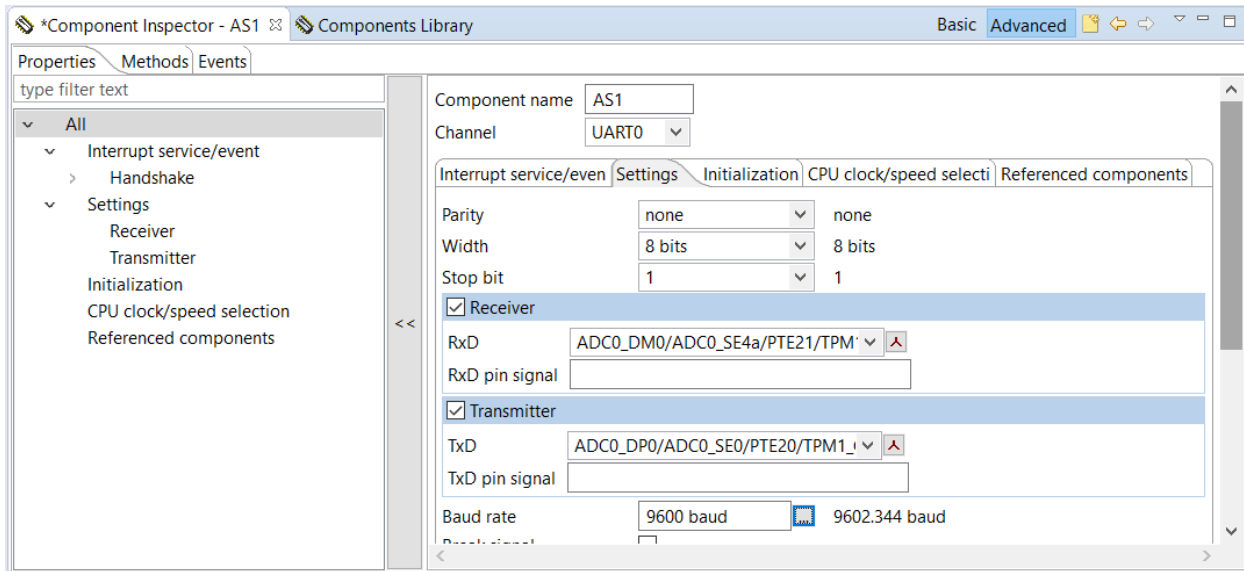
        if (TimerIntflag==1)
        {
        }
    }
}

```

8. Now we need the ASynchroSerial() to send the value read to the serial terminal. Add from the library the ASynchroSerial() to the projects components and double click it to open the component inspector
9. Enable the interrupt service/event, set the input buffer size and output buffer size to 100 each.



10. In the setting tab, set the baud rate to be 9600, select the Receiver and transmitter from Port A i.e. PTA1 as Rx/D and PTA2 as Tx/D from the dropdown menu respectively.



11. Generate the Processor Expert Code by clicking on the icon.

12. Drag and drop the AS1_SendChar() method into the main.c file and write the following code.

You can add

```

*main.c  Events.c
{
/* Write your local variable definition here */
/** Processor Expert internal initialization. DON'T REMOVE THIS CODE!!! */
PE_low_level_init();
/** End of Processor Expert internal initialization. */
/* Write your code here */
for(;;)
{
(void) AD1_Measure(TRUE); /* Method to measure the analog value from GPIO */
(void) AD1_GetValue16(&value); /* Get the 16 bit value from the ADC conversion */

/* Get the ASCII value of the first bit using modulus, then add 48 to get particular char (refer to ASCII table) */
msg[5]=((value)%10)+48;
/* Get the ASCII value of the second bit using modulus and store it */
msg[4]=((value/10)%10)+48;
/* Get the ASCII value of the third bit using modulus and store it */
msg[3]=((value/100)%10)+48;
/* Get the ASCII value of the fourth bit using modulus and store it */
msg[2]=((value/1000)%10)+48;
/* Get the ASCII value of the fifth bit using modulus and store it */
msg[1]=((value/10000)%10)+48;
/* add an hyphen to separate value and store it */
msg[0]='-';

/* you can add your own code to add text or characters */

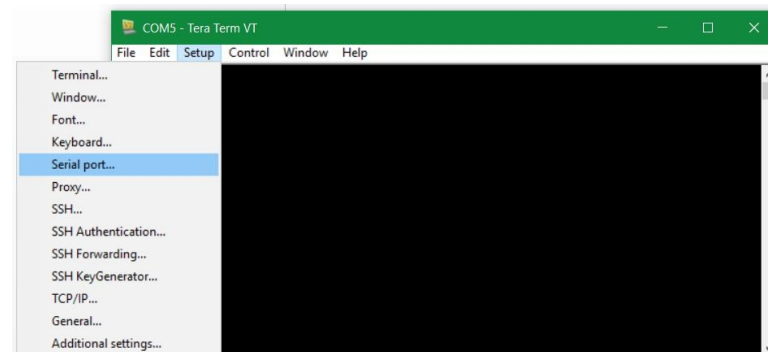
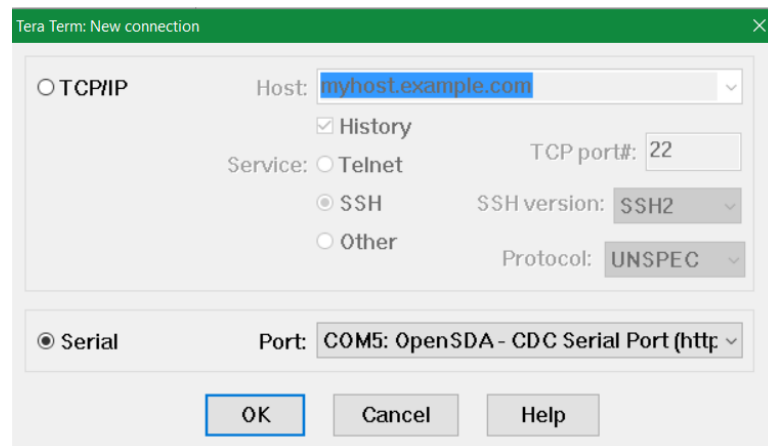
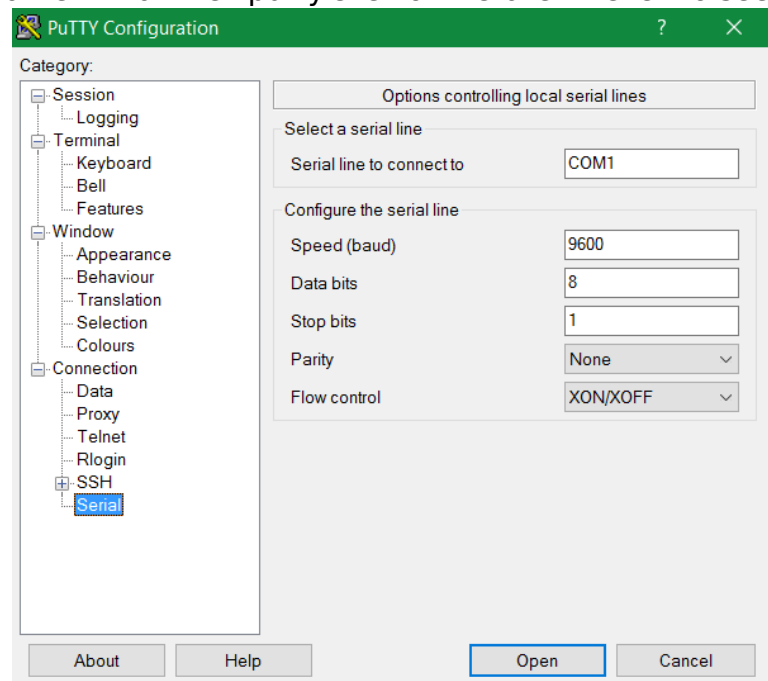
if (TimerIntflag==1) /* When interrupt occurs it will enter the if condition*/
{
/* Send individual characters */
AS1_SendChar(msg[1]);
AS1_SendChar(msg[2]);
AS1_SendChar(msg[3]);
AS1_SendChar(msg[4]);
AS1_SendChar(msg[5]);
AS1_SendChar('-');

/* Or used the "AS1_SendBlock()" to send the whole block */
TimerIntflag=0; /* Set the interrupt flag to "0" */
}
}

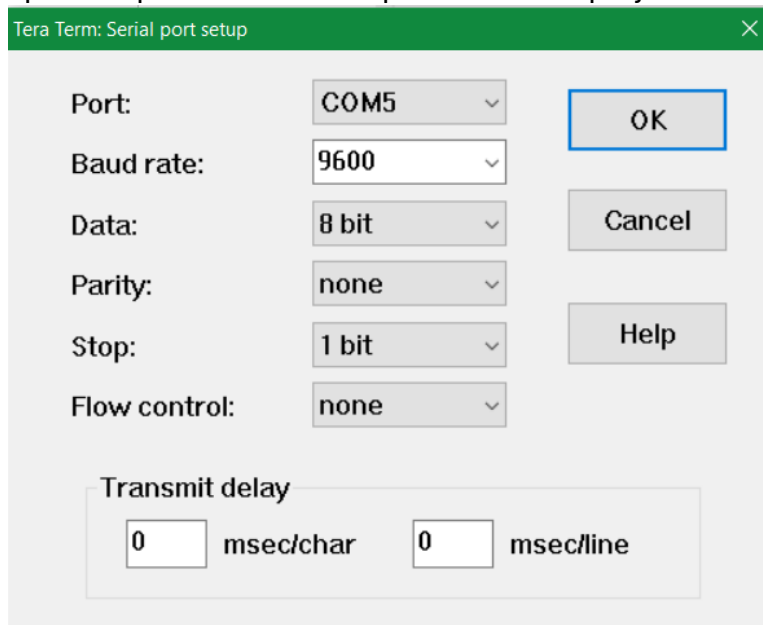
/** Don't write any code pass this line, or it will be deleted during code generation. */
/** RTOS startup code. Macro PEX_RTOS_START is defined by the RTOS component. DON'T MODIFY THIS CODE!!! */

```

13. Use any serial terminal like “putty.exe” or “TeraTerm.exe” to see the output



14.Set the serial port as per the AS1 component in the project



Tera Term: Serial port setup

Port: COM5

Baud rate: 9600

Data: 8 bit

Parity: none

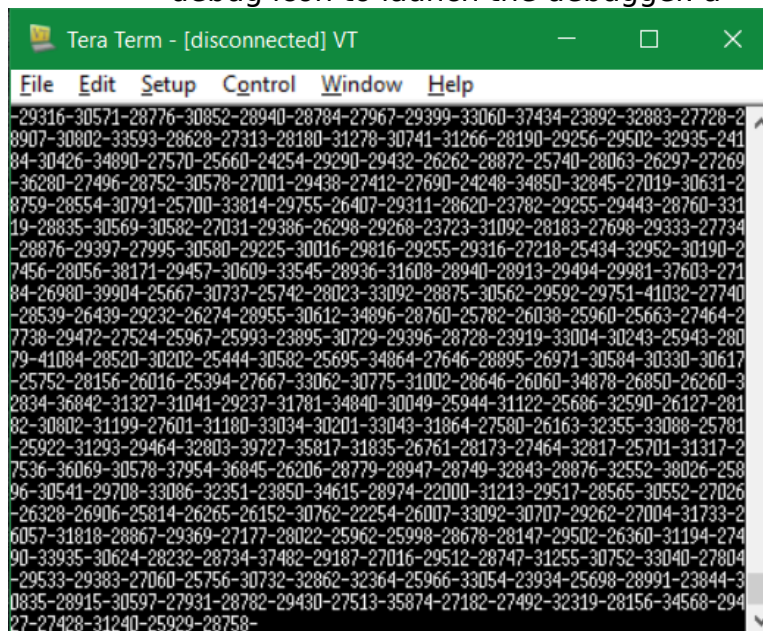
Stop: 1 bit

Flow control: none

Transmit delay

0 msec/char 0 msec/line

15.Read the values at PTB0 on the terminal window. Click on the project folder and then click the debug icon to launch the debugger. a



Tera Term - [disconnected] VT

File Edit Setup Control Window Help

-29316-30571-28776-30852-28940-28784-27967-29399-33060-37434-23892-32883-27728-28907-30802-33593-28628-27313-28180-31278-30741-31266-28190-29256-29502-32935-24184-30426-34890-27570-25660-24254-29290-29432-26262-28872-25740-28063-26297-27269-36280-27496-28752-30578-27001-29438-27412-27690-24248-34850-32845-27019-30631-28759-28554-30791-25700-33814-29755-26407-29311-28620-23782-29255-29443-28760-33119-28835-30569-30582-27031-29386-26298-29268-23723-31092-28183-27698-29333-27734-28876-29397-27995-30580-29225-30016-29816-29255-29316-27218-25434-32952-30190-27456-28056-38171-29457-30609-33545-28936-31608-28940-28913-29494-29981-37603-27184-26980-39904-25667-30737-25742-28023-33092-28875-30562-29592-29751-41032-27740-28539-26439-29232-26274-28955-30612-34896-28760-25782-26038-25960-25663-27464-27738-29472-27524-25967-25993-23895-30729-29396-28728-23919-33004-30243-25943-28079-41084-28520-30202-25444-30582-25695-34864-27646-28895-26971-30584-30330-30617-25752-28156-26016-25394-27667-33062-30775-31002-28646-26060-34878-26850-26260-32834-36842-31327-31041-29237-31781-34840-30049-25944-31122-25686-32590-26127-28182-30802-31199-27601-31180-33034-30201-33043-31864-27580-26163-32355-33088-25781-25922-31293-29464-32803-39727-35817-31835-26761-28173-27464-32817-25701-31317-27536-36069-30578-37954-36845-26206-28779-28947-28749-32843-28876-32552-38026-25896-30541-29708-33086-32351-23850-34615-28974-22000-31213-29517-28565-30552-27026-26328-26906-25814-26265-26152-30762-22254-26007-33092-30707-29262-27004-31733-26057-31818-28867-29369-27177-28022-25962-25998-28678-28147-29502-26360-31194-27490-33935-30624-28232-28734-37482-29187-27016-29512-28747-31255-30752-33040-27804-29533-29383-27060-25756-30732-32862-32364-25966-33054-23934-25698-28991-23844-30835-28915-30597-27931-28782-29430-27513-35874-27182-27492-32319-28156-34568-29427-27428-31240-25929-28758-

6. Checkout

The group has to successfully demonstrate programming all four functionality required by this lab.