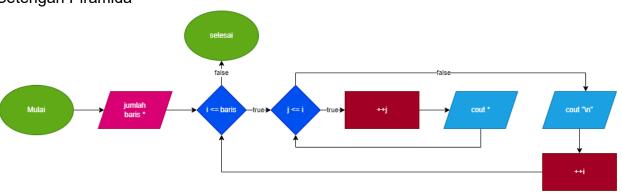
1. Setengah Piramida *

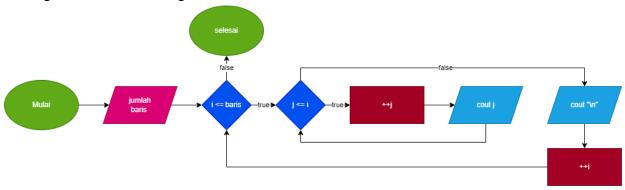


- 1. i = 1
- 2. i <= baris (true)
- 3. j = 1
- 4. j <= i (true)
- 5. ++j
- 6. cout << *
- 7. j = 2
- 8. j <= i (false)
- 9. cout<<"\n"
- 10. ++i
- 11. i = 2
- 12. i <= baris (true)
- 13. j = 1
- 14. j <= i (true)
- 15. ++j
- 16. cout << *
- 17. j = 2
- 18. j <= i (true)
- 19. ++j
- 20. cout << *
- 21. j = 3
- 22. j <= i (false)
- 23. cout<<"\n"
- 24. ++i
- 25. i = 3
- 26. i <= baris (true)
- 27. j = 1
- 28. j <= i (true)
- 29. ++j
- 30. cout << *
- 31. j = 2

- 32. j <= i (true)
- 33. ++i
- 34. cout << *
- 35. j = 3
- 36. $i \le i$ (true)
- 37. ++j
- 38. cout << *
- 39. j = 4
- 40. j <= i (false)
- 41. cout<<"\n"
- 42. ++i
- 43. i = 4
- 44. i <= baris (true)
- 45. j = 1
- 46. j <= i (true)
- 47. ++j
- 48. cout << *
- 49. j = 2
- 50. j <= i (true)
- 51. ++j
- 52. cout << *
- 53. j = 3
- 54. j <= i (true)
- 55. ++j
- 56. cout << *
- 57. j = 4
- 58. j <= i (true)
- 59. ++j
- 60. cout << *
- 61. j = 5
- 62. j <= i (false)
- 63. cout<<"\n"

- 64. ++i
- 65. i = 5
- 66. i <= baris (true)
- 67. j = 1
- 68. j <= i (true)
- 69. ++j
- 70. cout << *
- 71. j = 2
- 72. j <= i (true)
- 73. ++j
- 74. cout << *
- 75. j = 3
- 76. j <= i (true)
- 77. ++j
- 78. cout << *
- 79. j = 4
- 80. j <= i (true)
- 81. ++j
- 82. cout << *
- 83. j = 5
- 84. j <= i (true)
- 85. ++j
- 86. cout << *
- 87. j = 6
- 88. j <= i (false)
- 89. cout<<"\n"
- 90. ++i
- 91. i = 6
- 92. i <= baris (false)
- 93. selesai

2. Setengah Piramida Bilangan



Baris: 5

1. i = 1

2.	i <= baris (true)
3.	j = 1

21.
$$j = 3$$

25.
$$i = 3$$

31.
$$j = 2$$

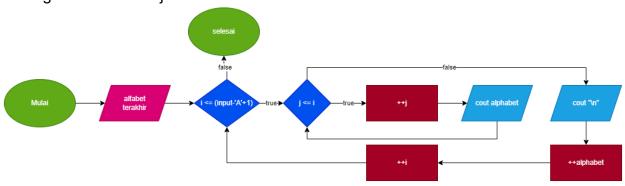
35.
$$j = 3$$

39.
$$j = 4$$

67.
$$j = 1$$

91.
$$i = 6$$

3. Setengah Piramida Abjad

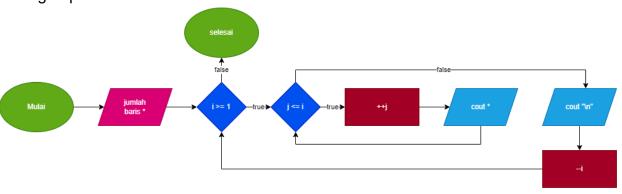


- Baris: 3 (alphabet = A)
 - 1. 1<=('C'-'A'+1) (true)
 - 2. j=1
 - 3. j<=1 (true)
 - 4. cout<<alpha bet ""(A)
 - 5. ++j; j=2
 - 6. j<1 (false)
 - 7. ++alphabet
 - 8. cout<<endl
 - 9. ++i; i=2
 - 10. i=2
 - 11. 2<=('C'-'A'+1) (true)
 - 12. j = 1

- (input = C)
 - 13. j<=2 (true)
 - 14. cout<<alpha bet<<" "; (B)
 - 15. ++j; j=2
 - 16. cout<<alpha bet<<" "; (B)
- 17. ++j; j=3
- 18. j<=2 (false)
- 19. ++alphabet
- 20. cout<<endl
- 21. ++I; j=3
- 22. i=3
- 23. 2<=('C'-'A'+1) (true)
- 24. j = 1

- 25. j<=3 (true)
- 26. cout<<alpha bet<<" "; (C)
- 27. ++j; j=2
- 28. cout<<alpha bet<<" "; (C)
- 29. ++j; j=3
- 30. cout<<alpha bet<<" "; (C)
- 31. j<=3 (false)
- 32. ++alphabet
- 33. cout<<endl
- 34. ++1; j=4
- 35. selesai

4. Setengah piramida terbalik dari *

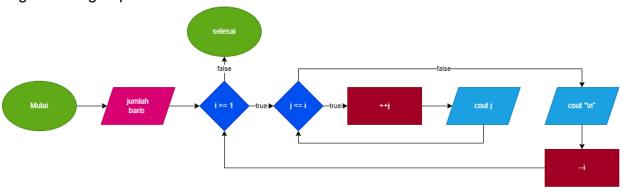


- 1. i = 4
- 2. i >= 1 (true)
- 3. j = 1
- 4. j <= i (true)
- 5. ++j
- 6. cout << j
- 7. j = 2
- 8. j <= i (true)
- 9. ++j
- 10. cout << j
- 11. j =3
- 12. j <= i (true)
- 13. ++j
- 14. cout << j
- 15. j = 4
- 16. j <= i (true)
- 17. ++j
- 18. cout << j
- 19. j = 5
- 20. j <= i (true)
- 21. ++j
- 22. cout << j
- 23. j = 6
- 24. j <= i (false)
- 25. cout<<"\n"
- 26. --i
- 27. i = 4
- 28. i >= 1 (true)
- 29. j = 1
- 30. j <= i (true)
- 31. ++j

- 32. cout << j
- 33. j = 2
- 34. j <= i (true)
- 35. ++j
- 36. cout << j
- 37. j =3
- 38. j <= i (true)
- 39. ++j
- 40. cout << j
- 41. j = 4
- 42. j <= i (true)
- 43. ++j
- 44. cout << j
- 45. j = 5
- 46. j <= i (false)
- 47. cout<<"\n"
- 48. --i
- 49. i = 3
- 50. i >= 1 (true)
- 51. j = 1
- 52. j <= i (true)
- 53. ++j
- 54. cout << j
- 55. j = 2
- 56. j <= i (true)
- 57. ++j
- 58. cout << j
- 59. j =3
- 60. j <= i (true)
- 61. ++j
- 62. cout << j

- 63. j = 4
- 64. j <= i (false)
- 65. cout<<"\n"
- 66. --i
- 67. i = 2
- 68. i >= 1 (true)
- 69. j = 1
- 70. j <= i (true)
- 71. ++j
- 72. cout << j
- 73. j = 2
- 74. j <= i (true)
- 75. ++j
- 76. cout << j
- 77. j =3
- 78. j <= i (false)
- 79. cout<<"\n"
- 80. --i
- 81. i = 2
- 82. i >= 1 (true)
- 83. j = 1
- 84. j <= i (true)
- 85. ++j
- 86. cout << j
- 87. j = 2
- 88. j <= i (false)
- 89. cout<<"\n"
- 90. --i

5. Angka setengah piramid terbalik

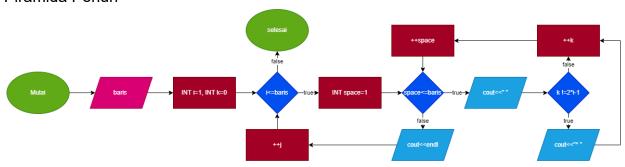


- 1. i = 4
- 2. $i \ge 1$ (true)
- 3. j = 1
- 4. j <= i (true)
- 5. ++j
- 6. cout << j
- 7. j = 2
- 8. j <= i (true)
- 9. ++j
- 10. cout << j
- 11. j =3
- 12. j <= i (true)
- 13. ++j
- 14. cout << j
- 15. j = 4
- 16. j <= i (true)
- 17. ++j
- 18. cout << j
- 19. j = 5
- 20. j <= i (true)
- 21. ++j
- 22. cout << j
- 23. j = 6
- 24. j <= i (false)
- 25. cout<<"\n"
- 26. --i
- 27.
- 28. i = 4
- 29. i >= 1 (true)
- 30. j = 1
- 31. j <= i (true)
- 32. ++j

- 33. cout << j
- 34. i = 2
- 35. j <= i (true)
- 36. ++j
- 37. cout << j
- 38. j = 3
- 39. j <= i (true)
- 40. ++j
- 41. cout << j
- 42. j = 4
- 43. j <= i (true)
- 44. ++j
- 45. cout << j
- 46. j = 5
- 47. j <= i (false)
- 48. cout<<"\n"
- 49. --i
- 50.
- 51. i = 3
- 52. i >= 1 (true)
- 53. j = 1
- 54. j <= i (true)
- 55. ++j
- 56. cout << j
- 57. j = 2
- 58. j <= i (true)
- 59. ++j
- 60. cout << j
- 61. j =3
- 62. j <= i (true)
- 63. ++j
- 64. cout << j

- 65. j = 4
- 66. j <= i (false)
- 67. cout<<"\n"
- 68. --i
- 69.
- 70. i = 2
- 71. i >= 1 (true)
- 72. j = 1
- 73. j <= i (true)
- 74. ++j
- 75. cout << j
- 76. j = 2
- 77. j <= i (true)
- 78. ++j
- 79. cout << j
- 80. j =3
- 81. j <= i (false)
- 82. cout<<"\n"
- 83. --i
- 84.
- 85. i = 2
- 86. i >= 1 (true)
- 87. j = 1
- 88. j <= i (true)
- 89. ++j
- 90. cout << j
- 91. j = 2
- 92. j <= i (false)
- 93. cout<<"\n"
- 94. --i
- 95. selesai

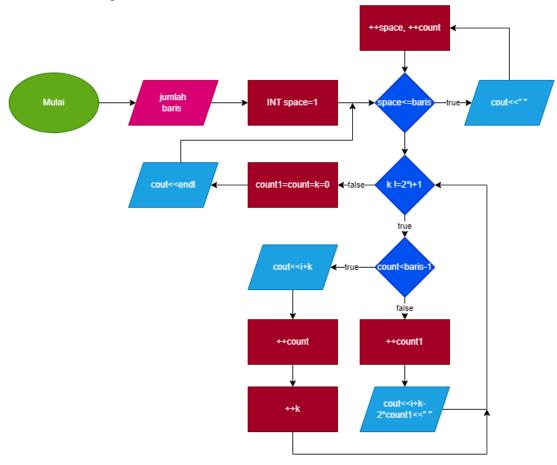
6. Piramida Penuh *



- 1. i=1, k=0
- 2. i<=baris (true)
- 3. space=1
- 4. space
baris-1 (true)
- 5. cout<<" ";
- 6. k!= 2*i-1
- 7. 0 != 2*1-1 (true)
- 8. cout<<"*";
- 9. ==k; k=1
- 10.++space
- 11.space=2
- 12.space<baris-1 (true)
- 13.cout<<" ";
- 14.k!= 2*i-1
- 15.1 != 2*1-1 (true)
- 16.cout<<"*";

- 17.++k; k=2
- 18.++space
- 19.space=3
- 20. space<=baris-I (false)
- 21.cout<<endl;
- 22.++i
- 23.i=2
- 24.i<=baris (true)
- 25.space=1
- 26.space<=baris-1 (false)
- 27.cout<endl;
- 28. ++i; i=3
- 29.i<=baris (false)
- 30. selesai

7. Piramida Bilangan Penuh



- 1. i=1
- 2. i<=baris (true)
- 3. space=1
- 4. space<=baris-i (true)
- 5. cout<<" ";
- 6. ++space; space=2
- 7. ++count; count=1
- 8. space<=baris-1 (false)
- 9. k!= 2*i+1
- 10. 0 != 2*1+1 (true)
- 11. count<=baris-1 (true)
- 12. cout<<i+k
- 13. ++count, count=1
- 14. ++k; k=1
- 15. k!= 2*i+1
- 16. 1 != 2*1+1 (true)

- 17. count<=baris-1 (true)
- 18. cout<<i+k
- 19. ++count, count=2
- 20. ++k; k=2
- 21. k!= 2*i+1
- 22. 2 != 2*1+1 (true)
- 23. count<=baris-1 (false)
- 24. ++count1; count1=1
- 25. cout<<i+k-2*count1<<" ";
- 26. ++k; k=3
- 27. k!= 2*i+1
- 28. 3 != 2*1+! (false)
- 29. count1=count=k=0
- 30. cout<<endl;
- 31. ++i; i=2

- 32. i=2
- 33. i<=baris (true)
- 34. space=1
- 35. space<=baris-i (false)
- 36. k != 2*i+1 (true)
- 37. count<=baris-1 (true)
- 38. cout<<i+k
- 39. ++count; count=1
- 40. ++k; k=1
- 41. k != 2*i+1 (true)
- 42. count<=baris-1 (true)
- 43. cout<<i+k
- 44. ++count; count=2
- 45. ++k; k=2
- 46. k != 2*i+1 (true)
- 47. count<=baris-1 (false)

48. ++count1; count1=1

49. cout<<i+k-2*count1<<" ";

50. ++k; k=3

51. k != 2*i+1 (true)

52. ++k; k=4

53. k != 2*i+1 (true)

54. ++k; k=5

55. k != 2*i+1 (false)

56. count1=count=k=0

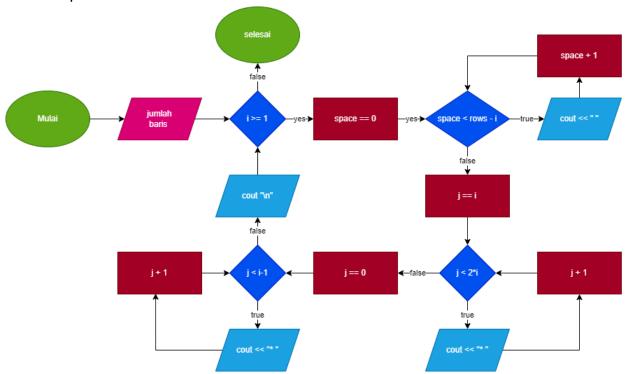
57. cout<<endl;

58. ++I; i=3

59. i<=baris (false)

60. selesai

8. Piramida penuh terbalik dari *



Baris: 2

5. j=i

6.
$$j=2$$

7.
$$j < 2*i+1$$
 (true)

9.
$$++i$$
; $i=3$

$$10.j < 2*i+1 (true)$$

$$12. ++i; i=4$$

$$14. ++j; j=5$$

$$15.i < 2*i+1 (false)$$

$$20.j < i-1 \text{ (false)}$$

$$23.i >= 1 (true)$$

25.space
baris-i (true)

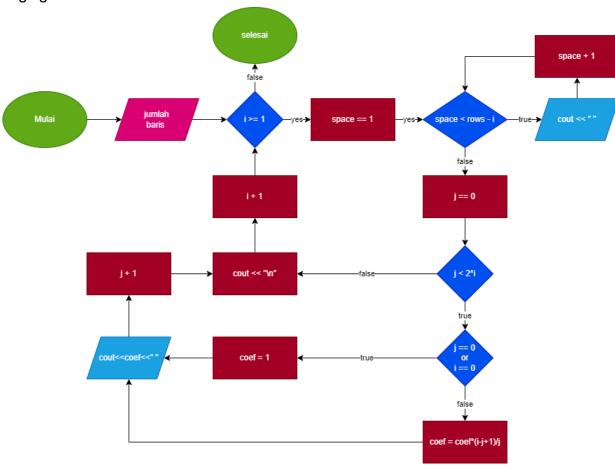
28. space
baris-i (false)

$$30.j=1$$

$$36.++j; j=3$$

41.

9. Segitiga Pascal

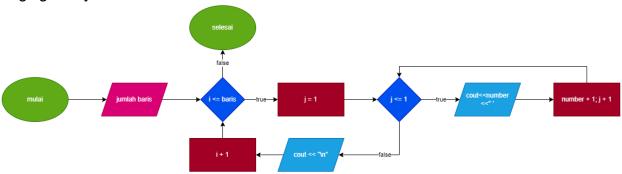


- 1. coef=1, i=0
- 2. i
baris (true)
- 3. space=1
- 4. space<=rows-i (true)
- 5. cout<<" ";
- 6. space++; space=2
- 7. space<=baris-i (true)
- 8. cout<<" ";
- 9. space++; space=3
- 10. space<=rows-i (false)
- 11. j=0
- 12. j<=i (true)
- 13. j==0 (true)

- 14. coef=1
- 15. cout<<coef<<" "
 - (1)
- 16. j++; j=1
- 17. j<=i (false)
- 18. cout<<endl;
- 19. i++; i=1
- 20. i<rows (true)
- 21. space=1
- 22. space<=baris-i (true)
- 23. cout<<" ";
- 24. space++; space=2
- 25. space<=baris-i (false)
- 26. j=0
- 27. j<=i (true)

- 28. j==0 (true)
- 29. coef=1
- 30. cout<<coef<<" "; (1)
- 31. j++; j=1
- 32. j==0 or i==0 (false)
- 33. coef=coef(i-j+1)
- 34. coef=1(0+1)=1
- 35. cout<<coef<<" "; (1)
- 36. j++; j=2
- 37. j<=i (false)
- 38. cout<<endl;
- 39. ++i;
- 40. i=3
- 41. i<rows (false)
- 42. selesai

10. Segitiga Floyd



- 1. number=1, 1=1
- 2. i<=baris (true)
- 3. j=1
- 4. j<=i (true)
- 5. cout<<number<<" "; (1)
- 6. ++number; number=2
- 7. ++i; i=2
- 8. j<=i (false)
- 9. cout<<endl;
- 10.i++
- 11.i=2
- 12.i<=baris (true)
- 13. j=1
- 14.j<=i (true)
- 15.cout<<number<<" "; (2)
- 16. ++number; number=3
- 17. ++j; j=2
- 18. j<=i (true)
- 19. cout<<number<<" "; (3)
- 20. ++number; number=4
- 21.++j; j=3
- 22.j<=i (false)
- 23. cout < endl;
- 24.i++;
- 25.i=3
- 26. i<=baris (true)
- 27. j=1
- 28.j<=i (true)
- 29.cout<<number<<" "; (4)
- 30. ++number; number=5

- 31.j<=i (true)
- 32.++j; j=2
- 33.cout<<number<<" "; (5)
- 34.++number; number=6
- 35.++j; j=3
- 36.j<=i (true)
- 37 cout<<number<<" "; (6)
- 38.++number; number=7
- 39.++j; j=4 j<=i (false)
- 40.cout<<endl;
- 41.i++;
- 42.i=4
- 43.i<=rows (false)
- 44. selesai