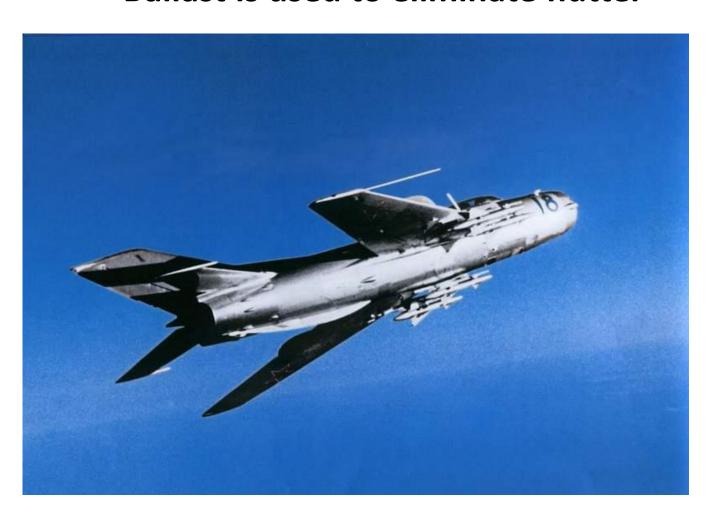
## Introduction to aeronautics

# Part 4. The era of the jetpropelled airplane

### 4.4 The design for breaking sound barrier

- Flutter
  - Ballast is used to eliminate flutter



### 4.4 The design for breaking sound barrier

- Flutter
  - The wing tip missile can eliminate flutter



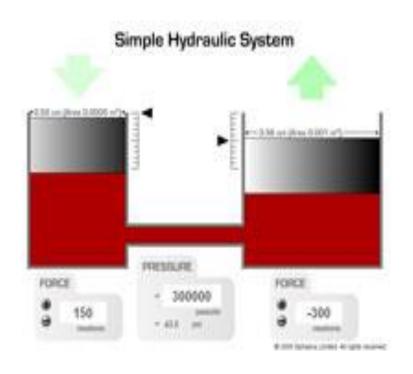
### 4.5 The flight control system

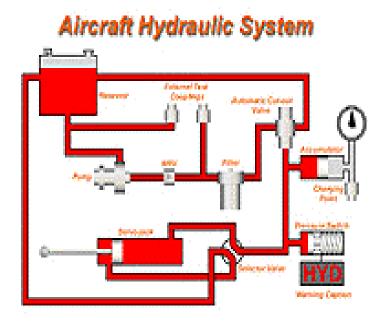
- Mechanical control system
  - The control surfaces are moved by cable, pushrods
  - Used by low speed and small aircraft



### 4.5 The flight control system

- Hydro-Mechanical control system
  - Used by high speed and large aircraft
  - The control surfaces are moved by hydraulic system
  - Artificial feel devices and stick shaker is required





### 4.5 The flight control system

- Fly-By-Wire system
  - The control command is transferred into electrical signal and transmitted by wires
  - The flight control computers will decide how to move the actuators



#### 1. Fighter planes

The invention of jet engines lead to the world's 1<sup>st</sup> generation fighter planes



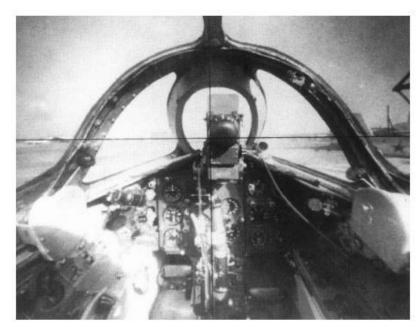


- Features of 1<sup>st</sup> generation fighters
  - Equipped with canons and rockets as primary weapon, Some of them can launch the 1<sup>st</sup> generation AAM

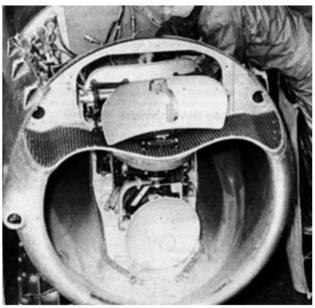


Kaliningrad K-5M (NATO: AA-1 "Alkali") missiles

- Features of 1<sup>st</sup> generation fighters
  - Equipped with simple radar and optical gun sight



Cockpit of Mig-19



RP-1 Izumrud radar

#### 1. Fighter planes

 The experiences from Korean war and the advancement of technology leads to 2<sup>nd</sup> generation fighter planes







- The design philosophy behind the 2<sup>nd</sup> generation fighter planes
  - Aircraft with high speed will win the battle
  - AAMs will replace cannons. Therefore high speed is much more important than high maneuverability
  - Tactical bombers are slow and vulnerable. It needs escort planes, which is not efficient. Therefore multipurpose fighters or fighter-bombers are preferred
  - Shall deploy interceptors with high speed and AAMs to attack nuclear bombers. Try to win the battle with one approach

- The features of the 2<sup>nd</sup> generation fighter planes
  - Delta wings are very popular. Maneuverability is neglected. Maximum speed reaches Ma 2.0

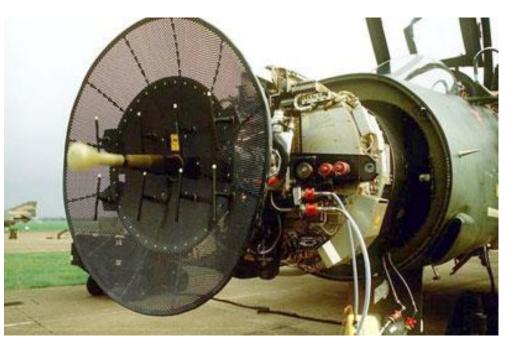




- The features of the 2<sup>nd</sup> generation fighter planes
  - Multi-role fighters are favored
  - Some of them were not equipped with cannon, but totally counted on AAM.



- The features of the 2<sup>nd</sup> generation fighter planes
  - Some of them were equipped with on-board fire control computers, PD radar and CRT display





#### 1. Fighter planes

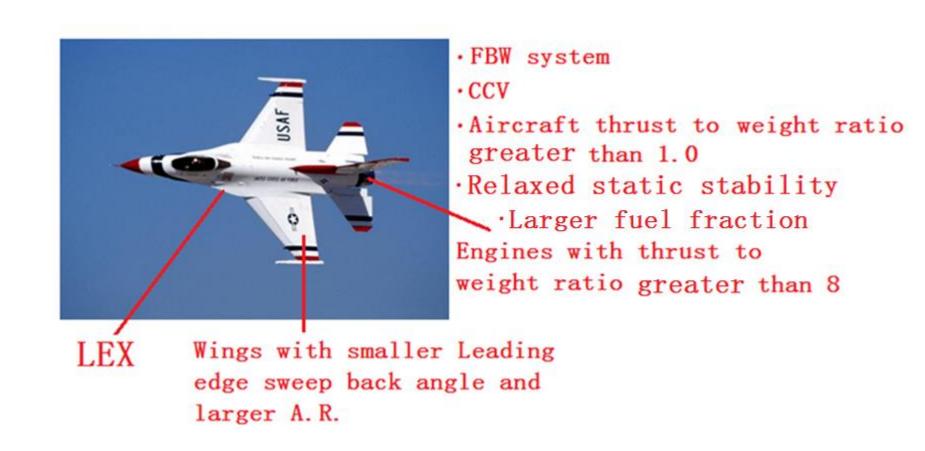
 The bloody Vietnam war and the new technologies leads to the 3<sup>rd</sup> generation fighter planes



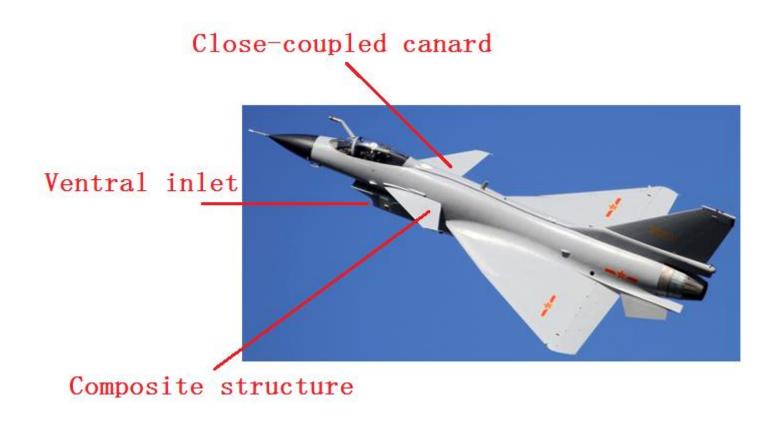


- The design philosophy behind the 3<sup>rd</sup> generation fighter planes
  - The development of SAM makes high altitude bombing dangerous. Low altitude cruise is preferred
  - The air combat during Vietnam war occurs at sub-sonic speed and altitude from 1500m to 4500m. Dog fights are very common. Therefore the aircraft must have high maneuverability at subsonic speed
  - Cannon is essential for wining the combat

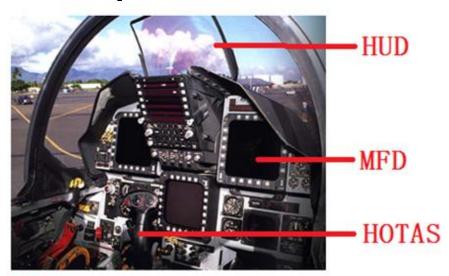
The features of the 3<sup>rd</sup> generation fighter planes



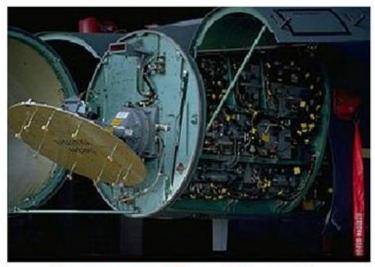
The features of the 3<sup>rd</sup> generation fighter planes



The features of the 3<sup>rd</sup> generation fighter planes

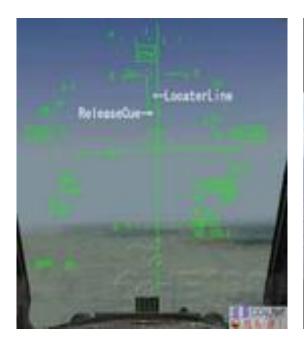


- ·INS
- · TACAN
- ·ILS
- ·Infrared Search and Track



Versertile PD radar (AGP-70)

#### **HUD and MFD**









### **HOTAS**



### 1. Fighter planes

 The stealth technology, advanced jet engine and modern avionics leads to the 4<sup>th</sup> generation fighter planes







- The features of the 4<sup>th</sup> generation fighter planes
  - Stealth
    - Infra red stealth
    - Radar stealth
    - Visual stealth
    - Aural stealth

#### Infrared stealth

- The most effective approach is to reduce engine IR signal from engine
  - Approach 1: High bypass ratio engine
  - Approach 2: Try to cover/hide the exhaust nozzle
  - Approach 3: Use rectangle or slit nozzle
  - Approach 4: Circulate coolant fluids, such as fuel, cool air, to absorb heat
  - Apply coating to reduce the IR signal







#### Infrared stealth







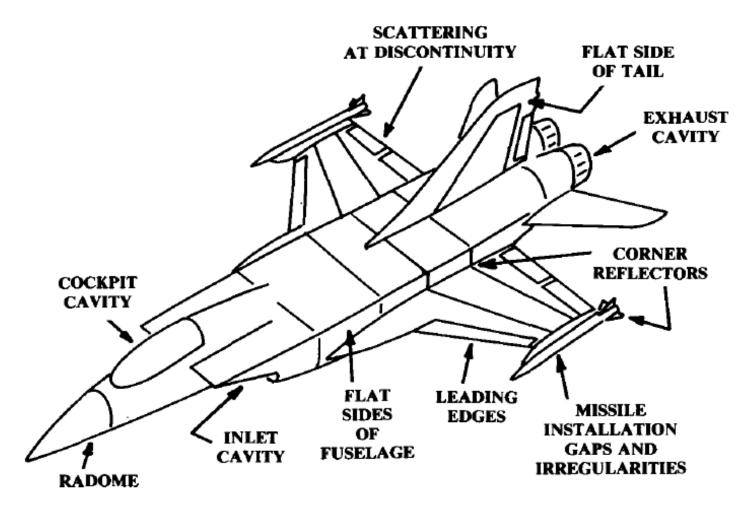
#### **A-10**

- TF34 High BPR engine
- Vent the nozzle by HT/VT

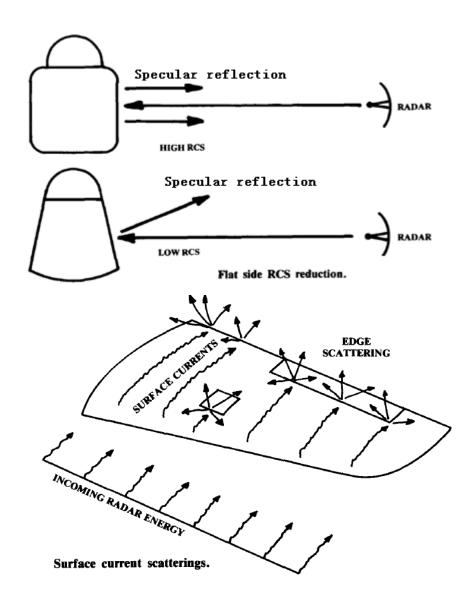
#### **B-2**

- Slit nozzle
- Exhaust nozzle above the wing
- Cool down the engine temperature with cold air taken from wing surface

- Radar stealth is achieved primarily by reducing RCS
  - Cross-sectional area of a perfectly reflecting sphere that would produce the same strength reflection as would the object in question
  - Unit:  $m^2$ , dbsm  $\sigma[dB(m^2)] = 10 \times lgRCS[m^2]$   $0dbsm \longrightarrow 10^{\circ} = 1m^2$   $20dbm \longrightarrow 10^2 = 100m^2$
  - Radar reflection is proportional to If RCS reduces 90%, the detection range reduces less than a half ( $\sqrt[4]{0.1} = 0.56$ )
  - The RCS increases, the detectability increses as well
  - RCS is not the actual cross section of the object



Major RCS contributors

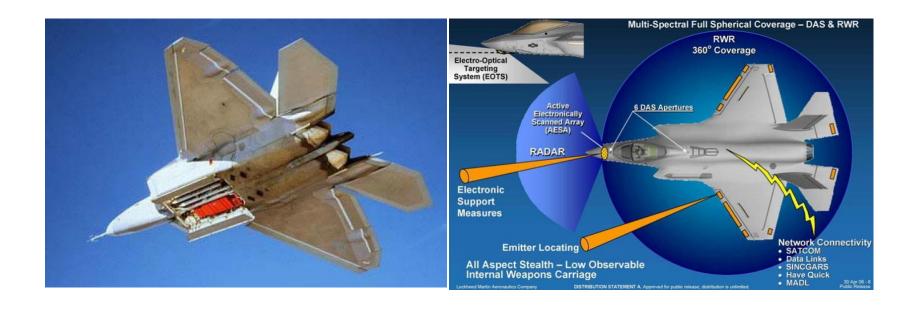


#### 1. The way to reduce RCS

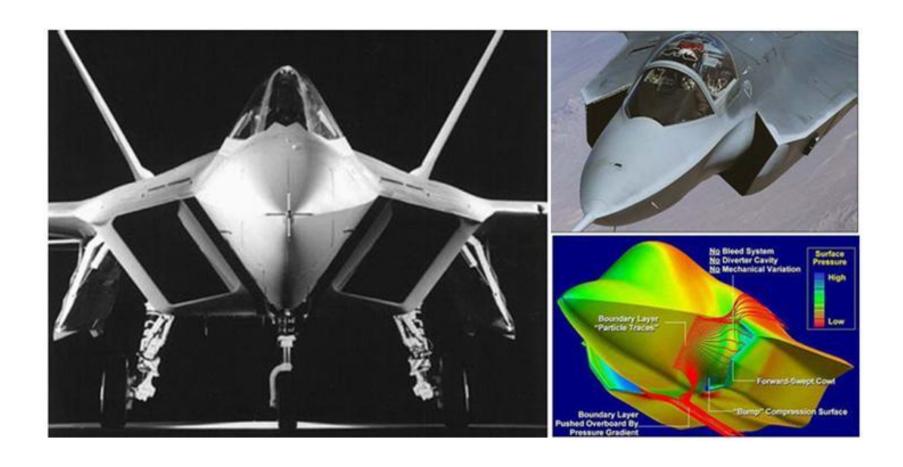
- Tilt the vertical stabilizer or remove stabilizer
- Use "S" inlet duct or fine mesh screen to shield the fan
- Use rectangle/slit jet exhaust
- Apply iridium tin oxide coating on canopy



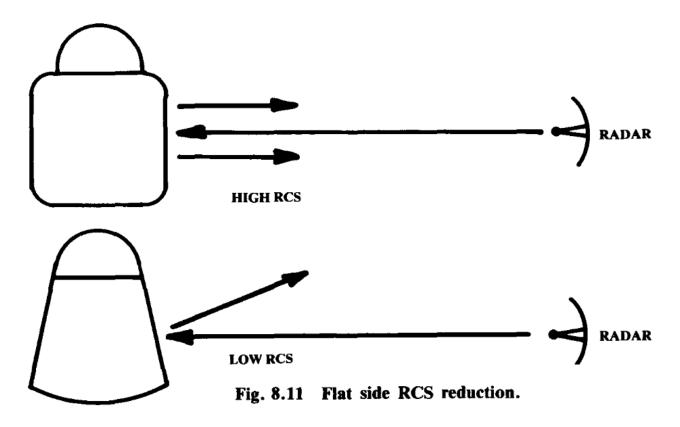
- Frequency Selective Surfaces (FSS)
- Hide missiles into internal weapon bays
- Mount conformal antenna



Replace conventional air intake by DSI air intake



Tilt both sides of fuselage



- Reduce reflection caused by creeping wave in the skin
  - Swept back/forward leading edge/trailing edge
  - Saw tooth on the edge of openings and doors



- Limit reflection waves into a few direction
  - Try to make all leading edge and trailing edge parallel to each other

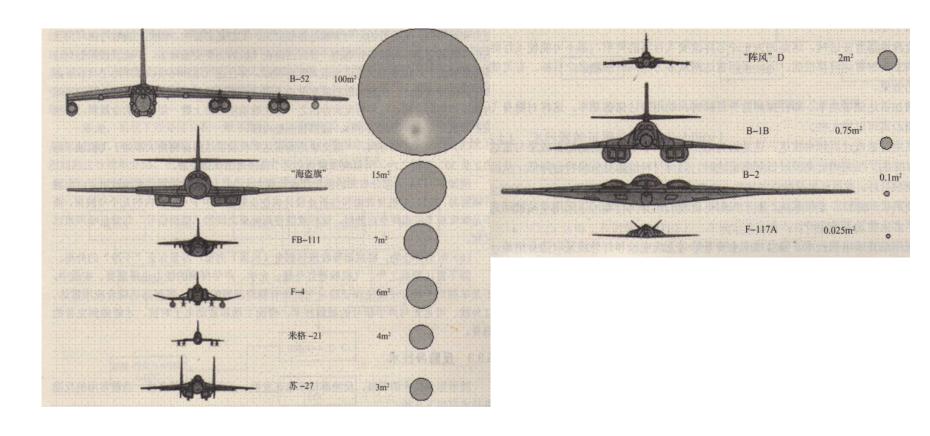


Apply radar-absorbent material on the aircraft (Iron ball paint . Etc.)



#### Radar stealth

The effect of radar stealth technology



#### Super maneuverability

- Relaxed static stability (Statically unstable) and FBW
- · LEX
- Vectored thrust
- Advanced engine with thrust to weight radio as high as 10

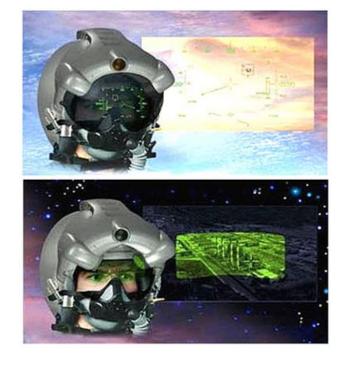


- Superior Avionics for Battle Awareness and Effectiveness
  - Multi function phased array radar
  - Sensor fusion incorporates information from different types of sensor and enables pilots to focus on tactics and mission

- Superior Avionics for Battle Awareness and Effectiveness
  - Avionics of F-35:
    - EOTS (Electro-Optical Targeting system)
    - AN/AAQ-37 distributed aperture system (DAS)
    - Multifunction Advanced Data Link (MADL)

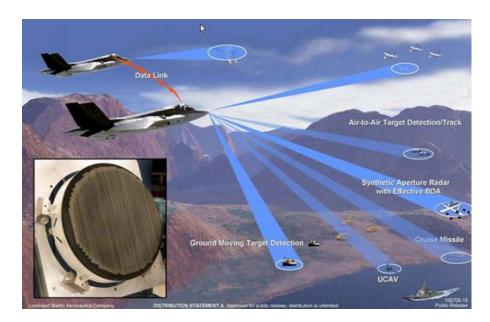


- Avionics of F-35:
  - User friendly MFD
  - Head mounted display system to replace HUD





- Avionics of F-35:
  - Versatile and powerful AN/APG-81 Radar
    - Data link
    - Air to air target detection/track
    - Synthetic aperture radar for topographic mapping
    - Ground target detection



- Supersonic cruise
  - Advanced aerodynamics configuration
  - All weapons are in the weapon bay
  - Powerful engines with thrust to weight ratio as high as 10
  - Multidisciplinary design optimization incorporating aerodynamics, structure and stealth

#### Limitations of current stealth fighters

- Too expensive to be deployed in a large number (F-22 costs \$13M for each!)
- Stealth performance is not so good above the aircraft as beneath aircraft
- When launching the weapons, the door is open and aircraft is able to be detected
- Narrow internal weapon bay limits the count and type of payload
- Stealth coatings are expensive to maintain. Its effectiveness is affected by weather or humidity

# 2. Ground Attack planes – An embarrassing member in the air force fleet





A-10 Su-25

- 2. Ground Attack airplanes An embarrassing member in the air force fleet
- Will ground attack be replaced by attack helicopters or fighter bombers?







A - 12

AH-64

F/A-18 E/F

# 2. Ground Attack planes – An embarrassing member in the air force fleet

#### Pros:

- Heavily armored. Can survive from harsh combat environment
- Heavily loaded. Can carry large amount of weapon with wide variety
- Superb maneuverability at low altitude and low speed
- Relatively cheap and cost effective. No complicated and expensive avionics
- Much faster than helicopters
- Very suitable for low value tactical targets

# 2. Ground Attack planes – An embarrassing member in the air force fleet

#### Cons:

- Vulnerable when under attack by fighter aircraft.
- Many of its missions can be accomplished by fighter bombers
- It is more cost effective to derive a fighter bomber from a fighter than develop an attack aircraft
- Much shorter battle radius compared to fighter bomber
- Avionics is too simple
- Compared to attack helicopters, it still needs airport

#### 3. Fighter bombers





F-15E FBC-1

#### 3. Fighter bombers

#### Features:

- Possessing at least partial fighter capabilities
- Some of them are derived from fighters, thus significantly reduces the R&D cost
- Usually much faster than attack aircraft
- Equipped with advanced avionics
- Almost equivalent maneuverability of fighters

4. UAVs --- The master of the future sky



#### 4. UAVs --- The master of the future sky

- During the Korean war, U.S army deployed some UAVs
- During the Vietnam war, over 2500 U.S aircrafts are shot down and 5000 aircrew are dead. U.S deployed a lot of UAVs, such as AQM-34 "Firebee"



- 4. UAVs --- The master of the future sky
  - UAVs primarily performs reconnaissance missions
  - Now UAVs also carries AAM and AGM to perform target detection and attack mission simultaneously



- 4. UAVs --- The master of the future sky
  - UCAVs



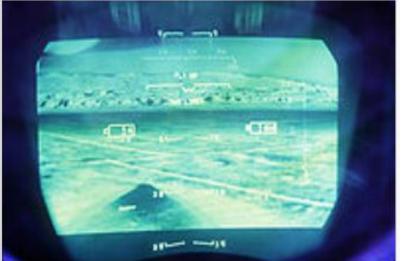
- Features of UCAVs
  - Secure and efficient remote data link
  - Fully autonomous based on artificial intelligence and sensor fusion technologies
  - No human, no cockpit
    - High lift to drag ratio
    - High maneuverability
    - Low RCS
    - No KIAs

- 1. Airborne target detection system
- IR sensors (FLIR)
  - Detects infrared signal and convert it into image
  - Detects targets passively. Impossible for enemy to detect
  - Can detect "heat", which is very hard to camouflage
  - Can detect objects whose temperature is
     0.2° C different from the environment
  - Can see through smoke, fog etc.

- 1. Airborne target acquiring system
- Application of IR sensors (FLIR)
  - LANTIRN

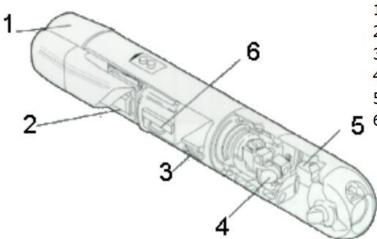


AN/AAQ-13 LANTIRN navigation pod aboard an F-15E



F-15E Heads-up display of infrared image from the AN/AAQ-13 LANTIRN navigation pod

- 1. Airborne target acquiring system
- Application of IR sensors (FLIR)
  - LANTIRN



- 1. Environmental Control Unit
- 2. Power Supply
- 3. Control Computer
- 4. Forward-Looking Infra-Red
- 5. Laser
- 6. Missile Boresight Correlator



- 1. Airborne target acquiring system
- Radar

**Invented in 1930s** 

Mono-pulse radar

Phased array radar

**Pulse Doppler radar** 

#### Airborne target acquiring system

- Phased array radar
  - Active electrically scanned array (AESA)
    - Composed of numerous small solid-state transmit/receive modules (TRMs)
    - Transmit radio waves across a band of frequencies to remaining stealthy
  - Passive electrically scanned array(PESA)
    - Has only one central radio frequency source and one receiver
    - Inferior to AESA on band width, sign procession. But superior to mechanically scanned array

#### Radar

- Active phased array radar
- Can keep working even 10% of modules are damaged
- Electronic scanning is much faster and more efficient than mechanical scanning
- Detect, track, indentify and guide a lot of targets simultaneously
- Can be integrated with more functions such as electrical warfare, ultra high bandwidth communications

- Cockpit and helmet systems
  - Early cockpit is full of instruments and switches



- Cockpit and helmet systems
  - Some of them equipped with CRT to work as a navigation or radar screen



- Cockpit and helmet systems
  - In the late 1970's, MFD appears in the cockpit of F-18
     Hornet



- Cockpit and helmet systems
  - Wide angle HUDs that can mix FLIR image with characters appears in the cockpit of F-15/F-16





- Cockpit and helmet systems
  - Now in the F-35 cockpit, HMD replaced HUD





- Weapons
  - 5<sup>th</sup> generation Infrared guided AAMs
- Low drag configuration designed for high maneuverability
- Equipped with imaging infrared (IIR) to distinguish aircraft from infrared countermeasures (IRCM) such as flares (Focal plane has 128X128 sensors)
- Can synchronize with HMD to attack targets within front hemisphere of aircraft
- Greater sensitivity means longer range or the ability to identify UAV

#### Weapons

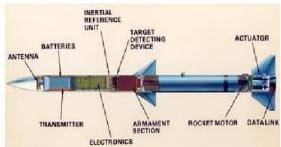
5<sup>th</sup> generation Infrared guided AAM



Python-5

- Weapons
   4<sup>th</sup> Generation radar guided AAM
- Long range (50km~80km)
- Attack multiple targets simultaneously
- Fire and forget improves survivability of aircraft







SD-10 AIM-120 AA-12

Weapons

#### **AGM**

- Radar, Laser, GPS, INS, TV/IR guided
- Trend of modern AGMs:
  - Long range, stand off
  - Apply stealth coatings and higher speed to penetrate enemy defense
  - High precision

    More powerful war head to destroy targets at one attack
  - Cluster war head to destroy targets at once



#### Weapons

#### Modern guided bombs

- High precision attack
- Much more powerful than AGMs
- Longer range than traditional bombs
- More simple and cheaper than AGMs
- Usually needs only one guided bomb to destroy targets. Very cost effective
- More flexible. Can attack various types of targets

WeaponsModern guided bombs

Laser guided Bombs



Weapons
 Modern guided bombs

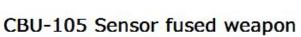
– GPS/INS guided Bombs



LS-6

- Weapons
  - Cluster Bombs







Skeet war heads BLU-108

