

#### EXPERIMENT REPORT OF ASSEMBLY LANGUAGE

Assignment 1 Experiment 2

NAME : ABID ALI

STUDENT ID :2019380141

DATE : 5/22/2021

SUBMITTED TO :PROFESSOR Yin LU

#### **Problem Description:**

#### **Chapter 3 Experiment 2 Simple IO and Lantern Control**

We will start from a virtual device provided by the emu8086. Then move to the Proteus and try to run some program on the virtual hardware circuit.

(1)Output a data to a typical device port.

The emu8086 provides a virtual led display device, which is emulated by a program called "led display.exe". The virtual device can display decimal number up to 5 digits.

By output a word type data to port 199, which is a word sized IO port addres, you can change the display to the number you output. Now write a program to display numbers from 0 to 65535 in a loop.

Each time you write a number to the port, remember to call a sub program called "delay", so that to wait for the display to be stable.

The template of the program is provided by teacher

```
#start=led_display.exe#
       .MODEL SMALL
       .STACK 64
       .DATA
       PORT_LED EQU 199
       .CODE
MAIN
       PROC FAR; this is the program entry point
       MOV AX, @DATA ;load the data segment address
       MOV DS, AX ;assign value to data segment register
       ;TODO1: display 8888 to test the device
       MOV AX, 8888
       MOV DX, PORT_LED
       OUT DX, AX
       CALL DELAY ; call delay sub procedure
       ;TODO2: start to display numbers
       ;(put your program to do the display of numbers here)
       MOV AH, 4CH ;set up to
       INT 21H ;return to DOS
MAIN
       ENDP
DELAY
       PROC NEAR
       PUSH BX;
       PUSH CX;
       MOV BX,0Ah loop OUT:
                                MOV
CX, 03h
loop_inner: LOOP loop_inner
       DEC BX
       JNZ loop_OUT
       POP CX;
       POP BX;
       RET
DELAY
       ENDP
```

;this is the program exit point

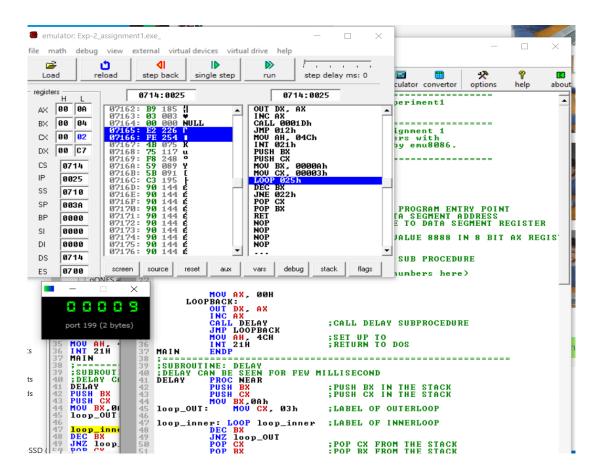
# **Goal:**

END MAIN

We are going to make a virtual device provided by the emu8086. Try to work with peripheral device. The virtual device can display can show up to 5 digits.

We use a word type to port 199 this is the IO address.

Each time we write a number to the port then a sub program is called "delay", we need to wait for the display to be stable.



# **Code:**

;Description: Program of Assignment 1 Experiment2

;Author:[ABID ALI][2019380141]

```
;Date:[05/17/2021]
;This is the program for experiment2 assignment 1
;In this program, we try to display numbers with
; a virtual led display device provided by emu8086.
;The port to setup the display is 199
#start=led_display.exe#
   .MODEL SMALL
   .STACK 64
   .DATA
   PORT_LED EQU 199
   .CODE
MAIN PROC FAR
                 ;THIS IS THE PROGRAM ENTRY POINT
  MOV AX, @DATA
                 ;LOAD THE DATA SEGMENT ADDRESS
  MOV DS, AX
              ;ASSIGN VALUE TO DATA SEGMENT REGISTER
;TODO1: DISPLAY 8888 TO TEST THE DEVICE
   MOV AX, 8888 ;MOVING THE VALUE 8888 IN 8 BIT AX REGISTER
   MOV DX, PORT_LED
   OUT DX, AX
```

CALL DELAY ;CALL DELAY SUB PROCEDURE ;TODO2: START TO DISPLAY NUMBERS ;(put your program to do the display of numbers here) MOV AX, 00H LOOPBACK: OUT DX, AX INC AX CALL DELAY ;CALL DELAY SUBPROCEDURE JMP LOOPBACK MOV AH, 4CH ;SET UP TO INT 21H ;RETURN TO DOS MAIN ENDP ;SUBROUTINE: DELAY ;DELAY CAN BE SEEN FOR FEW MILLISECOND DELAY PROC NEAR PUSH BX ;PUSH BX IN THE STACK

PUSH CX ; PUSH CX IN THE STACK

```
MOV BX,0Ah
```

loop\_OUT: MOV CX, 03h ;LABEL OF OUTERLOOP

loop\_inner: LOOP loop\_inner ;LABEL OF INNERLOOP

DEC BX

JNZ loop\_OUT

POP CX ;POP CX FROM THE STACK

POP BX ;POP BX FROM THE STACK

**RET** 

DELAY ENDP

END MAIN ;THIS IS THE PROGRAM EXIT POINT

# **Debugging:**

This is a new IDE for me, I have never used it before. So, at the beginning, I couldn't understand the use of so many features. Eventually, after watching video.

# **Attachment:**

- 1) Experiment-2(assignment-1).mkv
- 2) Exp-2\_ assignment1.asm
- 3) Exp-2\_ assignment1.pdf

#### **Acknowledgement:**

I complete this assignment by myself by using online videos and taking help from online. The most useful help from teacher's hint given in question ,the theory class and the lecture note from the practical class