



Unidad Profesional Interdisciplinaria en Ingeniería y Tecnologías Avanzadas

DISPOSITIVOS MÓVILES

Práctica 21

Grupo: 2TM19

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1 XML

```
<?xml version="1.0" encoding="utf-8"?>
    <LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"</pre>
    xmlns:app="http://schemas.android.com/apk/res-auto"
3
    xmlns:tools="http://schemas.android.com/tools"
    android:layout_width="match_parent"
5
    android:layout_height="match_parent"
    android:orientation="vertical"
    android:background="@color/cardview_dark_background"
    android:padding="30dp"
9
10
11
    <TextView
12
    android:gravity="center"
13
    android:layout_width="match_parent"
14
    android:layout_height="wrap_content"
15
    android:text="Animaci n con Animation Listener"
16
    android:textColor="@color/white"
17
    android:textSize="16pt"/>
18
19
20
    <Button
21
    android:layout_marginTop="50dp"
22
    android:text="Animaci n"
23
    android:id="@+id/boton1"
24
    android:layout_width="match_parent"
25
    android:layout_height="wrap_content" />
26
27
    <TextView
28
    android:id="@+id/texto1"
29
    android:layout_marginTop="80dp"
30
    android:gravity="center"
31
    android:layout_width="match_parent"
32
    android:layout_height="wrap_content"
33
    android:text="Contador = 10 "
    android:textColor="@color/white"
35
    android:textSize="10pt"/>
36
37
    </LinearLayout>
```

2 JAVA

```
package com.example.listener_animation;
import androidx.appcompat.app.AppCompatActivity;

import android.os.Bundle;
import android.view.View;
```

```
import android.view.animation.AlphaAnimation;
    import android.view.animation.Animation;
    import android.view.animation.AnimationSet;
    import android.view.animation.BounceInterpolator;
9
    import android.view.animation.LinearInterpolator;
    import android.view.animation.ScaleAnimation;
    import android.view.animation.TranslateAnimation;
    import android.widget.Button;
13
    import android.widget.TextView;
14
    public class MainActivity extends AppCompatActivity implements
16
     Animation.AnimationListener{
17
      TextView txt1;
18
      Button boton1;
19
      Animation escalamiento, transparencia, traslacion, animboton;
20
      int i=10;
21
22
      @Override
23
      protected void onCreate(Bundle savedInstanceState) {
24
        super.onCreate(savedInstanceState);
25
        setContentView(R.layout.activity_main);
26
27
        txt1 = (TextView) findViewById(R.id.texto1);
        boton1 = (Button) findViewById(R.id.boton1);
28
        txt1.setText( "Contador = " + i);
29
30
31
        //Animaci n de transparencia (Aparici n)
32
        transparencia = new AlphaAnimation(0,1);
        transparencia.setInterpolator( new LinearInterpolator());
34
        transparencia.setDuration(2000);
35
        transparencia.setRepeatMode(Animation.RESTART);
36
        transparencia.setRepeatCount(10);
37
        txt1.startAnimation(transparencia);
38
39
        //Animacion de escalamiento
40
        int rs= ScaleAnimation.RELATIVE_TO_SELF;
41
        escalamiento = new ScaleAnimation(1,2,1,5,rs,0.5f,rs,0.5f);
42
        escalamiento.setDuration(5000);
43
        escalamiento.setInterpolator(new LinearInterpolator());
44
        escalamiento.setFillAfter(true);
45
        //txt1.startAnimation(escalamiento);
46
47
        //Animaci n de traslaci n
        int rs2 = TranslateAnimation.RELATIVE_TO_SELF;
49
        traslacion = new TranslateAnimation(rs2, 0, rs2, 0, rs2, 0, rs2, 0.3
50
     f);
        traslacion.setDuration(10000);
51
        traslacion.setInterpolator(new BounceInterpolator());
52
53
        traslacion.setFillAfter(true);
        //txt1.startAnimation(traslacion);
54
```

```
//Animaci n del bot n
56
57
        animboton = new ScaleAnimation(1,1,0,1);
        animboton.setInterpolator(new BounceInterpolator () );
58
        animboton.setFillAfter(true);
        animboton.setDuration(500);
60
        animboton.setRepeatMode(AnimationSet.RESTART);
61
        animboton.setRepeatCount(1);
62
63
        transparencia.setAnimationListener(this);
        escalamiento.setAnimationListener(this);
65
        boton1.setOnClickListener(new View.OnClickListener() {
67
           @Override
68
          public void onClick(View view) {
69
             boton1.startAnimation(animboton);
70
71
        });
72
73
      }
74
      @Override
76
      public void onAnimationStart(Animation animation) {
77
      }
78
      @Override
80
      public void onAnimationEnd(Animation animation) {
81
        if (animation == transparencia){
82
           txt1.setText("BOOM!");
           txt1.startAnimation(escalamiento);
84
        }
85
        if (animation == escalamiento){
86
           txt1.startAnimation(traslacion);
87
        }
88
      }
89
90
      @Override
91
      public void onAnimationRepeat(Animation animation) {
92
        if (animation == transparencia){
93
94
           txt1.setText("Contador= " + i);
95
        }
96
97
      }
98
99
```

3 Resultados



Figure 1: Animacin contador



Figure 2: Animacin escalamiento