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## PA #2: Graduate Group Assignment

Group 8: Akarsh Mohan Konaje, Abigail Hua

```
clear
clc
%%Default Values
theta1 = 180; %180
theta2 = 90; %90
theta3 = 90; %90
D4 = 1; %(Prismatic Joint)
theta4 = D4;
Theta = [theta1,theta2,theta3,theta4];
L2 = 1;
% We also store all the given joint types available in this program.
jointTypeDict = {'R', 'P'};
```

# **User Inputs**

Here we ask user to input parameters, to specify parameters of each joint, such as the type of joint, the value of joint variable, etc.

```
n = input("How many joints are there in the mechanism?\n");
while (\simisequal(size(n), [1,1]) | n <= 0)
    fprintf("Errors: The number of joints should be a positive number
\n");
n = input("How many joints are there in the mechanism?\n");
Theta = [];
for i = 1:n
    joint_type = input('Please specify the type of the joint (e.g. R,
 P):\n','s');
    while (~any(strcmp(jointTypeDict, joint type)))
        fprintf('Error: Invalid joint type!\n');
        joint_type = input('Please specify the type of the joint (e.g.
R, P):\
n','s');
    end
    if (joint type == 'P')
        fprintf('Please enter the D value of the %d-th joint
 (prismatic) in base
```

```
frame:\n',i);
        d i = input('');
        while (~isequal(size(d_i), [1,1]))
            fprintf('Error: Invalid value!\n');
            fprintf('Please specify the value of d_%d:\n', i);
            d i = input('');
        end
        Theta(i) = d i;
    elseif (joint_type == 'R')
        fprintf('Please specify the Theta value of %d-th joint
 (revolute) in base
frame:\n',i);
        theta i = input('');
        while (~isequal(size(theta_i), [1,1]))
            fprintf('Error: Invalid value!\n');
            fprintf('Please specify the value of theta_%d:\n', i);
            theta_i = input('');
        end
        Theta(i) = theta i;
    end
end
응 }
```

# FK Calculations - Final End-Effector Position and Orientation

Transformation Matrix DHmat(thetai,d,a,alpha)

```
0, 0, 0);
T01 = DHmat(Theta(1),
T12 = DHmat(Theta(2), 0, 0, 90);
T23 = DHmat(Theta(3)+90, 0, L2, 0);
T34 = DHmat(0,
                  Theta(4), 0, 90);
T = T01*T12*T23*T34;
p ee = T(1:3,4);
fprintf('Here is the Matrix Orientation of the End-Effector: \n');
fprintf('With the xyz co-ordinates of the End-Effector as: \n');
p_ee'
%Axis angle method
Rot mat = T(1:3,1:3);
tr = trace(Rot_mat);
Rot_angle_ee = acosd((tr-1)/2);
fprintf('The Rotation angle of the End-Effector w.r.t. the base frame
 is: \n');
Rot angle ee
k = (1/2*sind(Rot\_angle\_ee)).*[Rot\_mat(3,2)-Rot\_mat(2,3);
                               Rot_mat(1,3)-Rot_mat(3,1);
                               Rot mat(2,1)-Rot mat(1,2)];
k; %Base frame check [0,0,0]
% T-matrix w.r.t. Base Frame 0
T02=T01*T12;
T03=T02*T23;
```

```
T04=T03*T34;

% Joint Co-ordinates w.r.t. Base Frame

X=[T01(1,4) T02(1,4) T03(1,4) T04(1,4)];

Y=[T01(2,4) T02(2,4) T03(2,4) T04(2,4)];

Z=[T01(3,4) T02(3,4) T03(3,4) T04(3,4)];
```

### **Simulation**

```
a1 = linspace(0,Theta(1),3); %Theta1 = 180
a2 = linspace(0, Theta(2), 3);
                              %Theta2 = 90
a3 = linspace(0,Theta(3),3);
                             %Theta3 = 90
disp4 = linspace(0,Theta(4),3); %Theta4 or D4 = 1
for i=1:length(a1)
    for j = 1:length(a2)
        for k = 1:length(a3)
            for 1 = 1:length(disp4)
                T01 = DHmat(a1(i),
                                       0, 0, 0);
                T12 = DHmat(a2(j))
                                       0, 0, 90);
                T23 = DHmat(a3(k)+90, 0, L2, 0);
                T34 = DHmat(0, disp4(1), 0, 90);
                T02=T01*T12;
                T03=T02*T23;
                T04=T03*T34;
                X=[T01(1,4) T02(1,4) T03(1,4) T04(1,4)];
                Y=[T01(2,4) T02(2,4) T03(2,4) T04(2,4)];
                Z=[T01(3,4) T02(3,4) T03(3,4) T04(3,4)];
                plot3(X,Y,Z,'-
o', 'LineWidth', 2, 'MarkerSize', 6, 'MarkerFaceColor', 'auto');
                xlabel("x");
                ylabel("y");
                zlabel("z");
                title("Simulation of the Open Chain Manipulator");
                grid on;
                axis([-2,2,-2,2,0,2]);
                pause(0.01);
            end
        end
    end
end
T = T01*T12*T23*T34;
fprintf('Here is the Matrix Orientation of the End-Effector after
 simulation: \n');
```

### **Functions**

```
0 0 0 1];
end
Here is the Matrix Orientation of the End-Effector:
T =
    0
        0 1
                 1
    0
         1
             0
         0
   -1
             0
                   1
    0
         0
             0
                 1
With the xyz co-ordinates of the End-Effector as:
ans =
    1 0 1
The Rotation angle of the End-Effector w.r.t. the base frame is:
Rot_angle_ee =
   90
```

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