

Introductory Applied Machine Learning – Course Outline

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Dealing with Data - Preprocessing	
<ul style="list-style-type: none">Attribute-value representation (including representing images)Differences between categorical, ordinal and numerical attributes	<ul style="list-style-type: none">Standardisation (normalisation) of dataDifferences between generative and discriminative classifiers
Generalisation & Evaluation	Optimisation & Regularisation
<ul style="list-style-type: none">Train on training data, choose model with validation, report performance on testN-fold cross validation is a method of selecting the model and hyperparametersThere are many evaluation metrics to assess the performance of the model<i>Overfitting</i> occurs when model too complex & <i>underfitting</i> when model too simple	<ul style="list-style-type: none">Machine learning problems can be written as optimisation problemsProblem could be to <i>maximise</i> the (log-)likelihood or <i>minimise</i> error/lossAlgorithms like gradient descent can be used to iteratively update parameters, but can result in finding sub-optimal solutions, e.g. local optima if problem non-convexRegularisation (e.g. penalty to loss function) prevents extreme parameter values
Ethics: Stakeholders, Fairness, Accountability and Transparency	
Supervised Learning	
<ul style="list-style-type: none">Trying to predict a specific quantity or classHave training examples with <i>labels</i>	<ul style="list-style-type: none">Can measure the evaluation metric directly – we compare model's predictions with the true labels
Classification	Regression
<ul style="list-style-type: none">Aim: to predict the class/label of a given data pointBinary classification (2 classes) vs multi-class (>2 classes)Have notion of decision boundaries between classesExample: predicting whether an email is “spam” or “not spam”	<ul style="list-style-type: none">Aim: to predict a value of a particular data pointLabels are real-value quantities (continuous variables)Loss function encapsulates how close the predictions are to the true valuesExample: predicting a person's 5km run time based on their height and age
<div><div>→</div><div>Decision Trees<ul style="list-style-type: none">Split on attributes until subset at leaf is pure or depth budget reachedSome splits are more <i>informative</i> than others – use information gain (which uses entropy) to work out which attribute to split onTo classify new point: trace down tree until a leaf node reached, predict class that is the majority class of training samples in subset</div><div>→</div><div>Naive Bayes<ul style="list-style-type: none">Uses Naive Bayes assumption (naive = <i>conditional</i> independence & use Bayes' theorem to compute $P(c x)$ from class models and prior)Naive Bayes works well with for incomplete dataTo classify a new point: compute the probabilities $P(c x)$ for each class c, and choose the class that maximises this probability</div><div>→</div><div>Logistic Regression<ul style="list-style-type: none">Maximise the log-likelihood functionApply the logistic function to the output to squash to the range $[0,1]$ for probability - output is probability of belonging to certain classTo classify a new point: plug feature values into model and observe class probability – choose class with highest probability</div><div>→</div><div>Support Vector Machines<ul style="list-style-type: none">Linearly separable versus non-separable dataFind decision boundary which separates the hyperplane with the maximum margin – optimisation problem with analytic solutionSupport vectors are points that lie on the marginsKernel method: project data into high dim space to find linear DBTo classify a new point: plug feature values into model, see which side of the decision boundary the point lies and predict this class</div><div>→</div><div>k Nearest Neighbours<ul style="list-style-type: none">Do not ‘learn’ a model as such – there is no optimisationChoose value of k through hyperparameter tuning on validation setTo classify a new point: compute distance from test point to every training example and predict the most common label amongst the k closest training instancesDifferent methods for resolving ties</div><div>→</div><div>Neural Networks</div></div>	<div><div>→</div><div>Decision (Regression) Trees<ul style="list-style-type: none">Requires different definition of entropy to classification decision trees because there are no distinct classesTo predict value of new point: trace down tree until leaf node reached, predicted output is the average of the training sample labels in subset</div><div>→</div><div>Linear Regression<ul style="list-style-type: none">Fit a linear model to training data by optimising the weights and biasModel always linear in parameters – features can be transformedCan maximise log-likelihood or minimise MSE – these have same analytical solution for the optimal weightsTo predict value of new point: plug feature values into linear model</div><div>→</div><div>Support Vector Machines<ul style="list-style-type: none">Underlying idea same as for linear regression, but use epsilon-insensitive error instead of MSEVary similar to SVMs for classification: learn linear model (not a decision boundary) to maximise the marginCan still use kernel method for non-linear SVMsTo predict value of new point: plug feature values into the model learned by the SVM to get the predicted output</div><div>→</div><div>k Nearest Neighbours<ul style="list-style-type: none">Do not ‘learn’ a model as such – there is no optimisationChoose value of k through hyperparameter tuning on validation setTo predict value of new point: compute distance from test point to every training example and output the average of the label values of the k closest training instancesNo notion of a ‘tie’ for regression</div><div>→</div><div>Neural Networks</div></div>
Unsupervised Learning	
<ul style="list-style-type: none">Do not have any labels associated with the dataTrying to look for patterns and structure in the data instead of prediction	<ul style="list-style-type: none">No notion of ‘accuracy’ so evaluation is usually qualitativeWe consider how to group data-points and how to reduce their dimensions in IAML
Clustering	Dimensionality Reduction
<ul style="list-style-type: none">Discover sub-populations / groups within the dataHow many distinct groups are there? What points belong to what group?	<ul style="list-style-type: none">Dimensionality of data = number of features measured (e.g. number of pixels or words) – subject to curse of dimensionalityHow to reduce the dimension of the data while retaining its important properties?
<div><div>→</div><div>K-Means<ul style="list-style-type: none">Initialise K cluster centres randomly in the data, assign each training sample to the nearest centre, recompute the centre of each cluster by taking the mean value of the points assigned to it, reassign points to the nearest new cluster, repeat until no changes...K-means minimises the intra-cluster distanceChoose value of K through hyperparameter tuning on validation set</div><div>→</div><div>Hierarchical Clustering</div><div>Gaussian Mixture Models</div></div>	<div><div>→</div><div>Principal Components Analysis<ul style="list-style-type: none">Find a new (lower dimensional) set of axes to represent the data on1st direction is the one of greatest variability in the data, 2nd is perpendicular to the first and of greatest variability, etc.Can find axes (principal components) by considering eigenvectors of the covariance matrixReduce dimensionality by projecting data to principal components</div></div>