

SOCCER-11

20INMCA310 - Mini Project-1

Scrum Master

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https://github.com/Abin-10/SOCCER-11

ABSTRACT

The Soccer-11 is an advanced web-based platform tailored to meet the specific needs of soccer enthusiasts, providing an intuitive and efficient solution for booking and managing soccer turfs. The system focuses on facilitating players, teams, and turf owners with a seamless experience for turf reservations, ensuring convenience and transparency at every step. Soccer-11 allows users to search for soccer turfs by location, date, and time while displaying real-time availability. The platform integrates secure payment gateways, instant booking confirmations, and userfriendly features to simplify the reservation process. Turf owners benefit from an administrative interface that helps manage bookings, schedules, and revenue, while players enjoy a streamlined process to find and book soccer facilities. Built using HTML, CSS, Javascript, PHP, MySQL, Soccer-11 ensures reliability, scalability, and optimal performance. Designed for soccer enthusiasts, it supports their growing demand for organized, accessible, and well-maintained soccer facilities. The Soccer-11 Turf Booking System not only simplifies the process of finding and reserving soccer turfs but also empowers turf owners with the tools to maximize efficiency, manage operations, and enhance user satisfaction, creating a win-win solution for all stakeholders.

