

Algorithm 1:

Algorithm for inserting an element into a stack

Step 1:[check for stack overflow]

 If $\text{top} = \text{maxsize} - 1$, then print overflow and exit

Step2:[increase top by 1]

 Set $\text{top} = \text{top} + 1$

Step 3:[insert item]

 Set $\text{stack}[\text{top}] = \text{item}$

Step 4:Exit

Algorithm 2:

Algorithm for Deleting an element from stack

Step 1:[check for stack underflow]

 If $\text{top} < 0$, then print underflow and exit

Step2:[Assign element into item]

$\text{Item} = \text{stack}[\text{top}]$

Step 3:[delete element]

 Set $\text{top} = \text{top} - 1$

Step 4:Exit

Applications of stack

- 1.Reverse a string
- 2.Bracket balancing in compilers
- 3.Undo operations in many editors
- 4.Evaluation of Arithmetic operators