AIM: Write a program to perform stack operations

```
#include <stdio.h>
#define N 5
int stack[N];
int top=-1;
void push();
void pop();
void topele();
void display();
void main()
{
char choice;int opt;
do{
printf("Operations are:\n");
printf("1.push\n2.pop\n3.top\n4.display\n");
printf("Enter the operation to be performed\n");
int n;
scanf("%d",&n);
switch(n)
{
case 1:push();
break;
case 2:pop();
break;
case 3:topele();
break;
case 4:display();
break;
default:printf("Invalid operation");
printf("\nDo\ you\ want\ to\ continue?0/1");
scanf("%d",&opt);
}while(opt==1);
}void push()
```

```
{
if (top==N-1)
{
printf("stack is full\n");
}
else
    int ITEM;
printf("enter the ITEM:");
scanf("%d", &ITEM);
top++;
stack[top] = ITEM;
}
}
void pop()
{
if (top==-1)
               {
printf("stack is empty\n");
               }
else
{ int ITEM;
ITEM = stack[top];
top--;
                    printf("\npopped element is:%d",ITEM);
}
void display()
{
if (top==-1)
printf("stack is empty\n");
               }
else
{
```

```
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Inter the operation to be performed

an enter the ITEN:13

Do you want to continue?0/11
Operations are:
1.push
2.pop
3.top
1.push
2.pop
1.push
2.pop
3.top
4.display
6.toter the ITEN:14

Do you want to continue?0/11

Doperations are:
1.push
2.pop
3.top
4.display
6.toter the operation to be performed
4.top
6.top
7.pop
```

AIM: Write a program to perform the queue operations

```
#include <stdio.h>
#define N 5
int QUEUE[N];
int front=-1,rear=-1;
void insert();
int delet();
int peek();
void display();
void main()
{
char choice;int opt;
do
{
printf("Operations are:\n");
printf("1.insert\n2.delete\n3.peek\n4.display\n");
printf("Enter the operation to be performed");
int n;
scanf("%d",&n);
switch(n)
{
case 1:insert();
break;
case 2:val=delet();
if(val!=-1)
printf("Deleted item is:%d",val);
break;
case 3:val=peek();
if(val!=-1)
printf("First value in the queue is:%d",val);
break;
case 4:display();
```

```
break;
default:printf("Invalid operation");
}printf("\nDo you want to continue?0/1");
scanf("%d",&opt);
}while(opt==1);
}
void insert()
if (rear==N-1)
printf("\nQueue is full\n");
}
elseif(front==-1 && rear==-1)
{
front=rear=0;
}
else
     int ITEM;
printf("enter the ITEM:");
scanf("%d", &ITEM);
rear++;
QUEUE[rear] = ITEM;
}
}
int delet()
if (front==-1 || front>rear)
{
printf("\nqueue is empty\n");
                    return-1;
}
else
    int val;
val = QUEUE[front];
```

```
front++;
if(front>rear)
 front=rear=-1;
 return val;
}
}
void display()
if (front==-1 || front>rear)
printf("\nqueue is empty\n");
}
else
{
printf("The queue is:\n");
for (int i = front; i \le rear; i++)
printf("%d\t", QUEUE[i]);
}
}
int peek()
if (front==-1 || front>rear)
printf("\nqueue is empty\n");
                     return-1;
}
else
{
return QUEUE[front];
}
}
```

```
Do you want to continue?0/11

Operations are:

1.insert:
2.delete
3.psek
4.dtsplay
Enter the operation to be performed!
Enter the ITEM:13

Do you want to continue?0/11

Operations are:
1.insert:
2.delete
3.psek
4.dtsplay
Enter the ITEM:13

Do you want to continue?0/11

Operations are:
1.insert:
2.delete
3.psek
4.dtsplay
Enter the ITEM:14

Do you want to continue?0/11

Operations are:
1.insert:
2.delete
3.psek
4.dtsplay
Enter the peration to be performed!
Enter the ITEM:14

Do you want to continue?0/11

Operations are:
1.insert:
2.delete
3.psek
4.dtsplay
Enter the operation to be performed4

The queue is:
12
13
14
Do you want to continue?0/11

Operations are:
1.delete
3.psek
4.dtsplay
Enter the operation to be performed
The queue is:
1.sert
2.delete
3.psek
4.dtsplay
Enter the operation to be performed
First value in the queue is:12

Do you want to continue?0/11

Operations are:
1.insert
2.delete
3.display
Enter the operation to be performed2
Enter the operation to operation the ope
```

AIM: Write a program to perform the linked list operations

```
# include<stdio.h>
# include<stdlib.h>
void create();
void display();
void insertbig();
void insertend();
void insertspeci();
void delet_beg();
void delet_end();
void delet_loc();
struct node
{
  int data;
  struct node *next;
}*head,*temp,*new,*q;
int val,ch,opt;
int main()
do{
  printf("\n1:create a node\n2:display the list\n3:insert at beginning\n4:insert at end\n5:insert at a
specified location\n");
printf("6. Delete from the beginning\n");
printf("7. Delete from the end\n");
printf("8. Delete from a specified location\n");
     printf("enter the choice:");
     scanf("%d",&ch);
     switch(ch)
     {
        case 1:create();
            break;
        case 2:display();
            break;
        case 3:insertbig();
            break;
        case 4:insertend();
            break;
        case 5:insertspeci();
            break;
        case 6:delet_beg();
        break;
       case 7:delet_end();
        break;
       case 8:delet_loc();
        break:
        default:
        printf("wrong choice");
     printf("\ndo you want to continue 1/0:");
     scanf("%d",&opt);
  }while(opt==1);
```

```
}
void create()
  new=(struct node*)malloc(sizeof(struct node));
  printf("enter the data:");
  scanf("%d",&val);
  new->data=val;
  new->next=NULL;
  if(head==NULL)
    head=new;
    temp=new;
  }
  else
  {
    temp->next=new;
    temp=new;
  }
}
void display()
  temp=head;
  while(temp!=NULL)
    printf("%d\t",temp->data);
    temp=temp->next;
  }
void insertbig()
  new=(struct node*)malloc(sizeof(struct node));
  printf("enter the data:");
  scanf("%d",&val);
  new->data=val;
  new->next=head;
  head=new;
}
void insertend()
int val;
new=(struct node*)malloc(sizeof(struct node));
printf("Enter the data : ");
scanf("%d",&val);
  temp=head;
  while(temp->next!=NULL)
    temp=temp->next;
  }
new->data=val;
new->next=NULL;
temp->next=new;
}
void insertspeci()
```

```
{
  int pos,i;
  new=(struct node*)malloc(sizeof(struct node));
  printf("enter the data:");
  scanf("%d",&val);
  printf("enter the position:");
  scanf("%d",&pos);
  temp=head;
  for(i=0;i<pos-1;i++)
     new->data=val;
     temp=temp->next;
     new->next=temp->next;
     temp->next=new;
  }
}
void delet_beg()
temp=head;
head=head->next;
printf("Deleted item is:%d",temp->data);
free(temp);
void delet_end()
temp=head;
while(temp->next!=NULL)
q=temp;
temp=temp->next;
}
q->next=NULL;
printf("Deleted item is:%d",temp->data);
free(temp);
}
void delet_loc()
int i,pos;
printf("enter the position:");
scanf("%d",&pos);
q=head;
for(i=0;i<pos-1;i++)
{
q=q->next;
q->next=q->next->next;
printf("Deleted item is:%d",q->data);
```

```
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1:create a node

3:tinsert at beginning

4:insert at a spectified location

6. Delete fron the beginning

7. Delete fron the end
8. Delete fron a specified location
enter the choice:
enter the data:12

do you want to continue 1/0:1

1:create a node

2:display the list
3:insert at a specified location
enter the choice:
enter the data:13

do you want to continue 1/0:1

1:create a node

2:display the list
3:insert at a specified location
6. Delete fron the beginning
7. Delete fron the beginning
7. Delete fron the continue 1/0:1

1:create a node

2:display the list
3:insert at beginning

4:insert at ender the choice:

1:create a node

2:display the list
3:insert at beginning

6. Delete fron the nod

8. Delete fron a specified location
enter the choice:
enter the data:13

do you want to continue 1/0:1

1:create a node

2:display the list
3:insert at beginning
7. Delete fron the nod
8. Delete fron the nod
9. Delete fron the ond
1. Delete fron the nod
1. Delete fron the ond
2. Delete fron the ond
3. Delete fron the ond
4. Delete fron the ond
5. Delete fron the ond
6. Delete fron the ond
7. Delete fron the ond
8. Delete fron the ond
9. Delete fron the ond
1. Delete fron
```

```
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7. Delete from the end
8. Delete From a specified location
enter the choices:
do you want to continue 1/0:1

1:create a node
2:display the list
3:insert at specified location
6. Delete from the beginning
7. Delete from the beginning
8. Delete from a specified location
6. Delete from a specified location
6. Delete from the choice:1
enter the data:16

do you want to continue 1/0:1

1:create a node
2:display the list
3:insert at beginning
7. Delete from the end
8. Delete from the end
9. Delete from the end
9. Delete from a specified location
enter the choice:2

1:create a node
2:display the list
3:insert at beginning
7. Delete from the beginning
8. Delete from a specified location
enter the choice:2

1 3 4 15 16

2 do you want to continue 1/0:1

1:create a node
2:display the list
3:insert at a specified location
0. Delete from the beginning
7. Delete from the beginning
7. Delete from the beginning
7. Delete from the beginning
8. Delete from the beginning
9. Delete from a specified location
9. Delete from the beginning
9. Delete from a specified location
9. Delete from a specified location
9. Delete from a specified location
9
```

AIM: Write a program to perform the doubly linked list operations

```
# include<stdio.h>
  # include<stdlib.h>
  void create();
  void insertbig();
  void insertend();
  void insertspeci();
  void delfirst();
  void delend();
  void delspc();
  void display();
  struct node
     struct node *prev;
     int data;
     struct node *next;
  }*head,*tail,*new,*temp;
  int val,ch,opt;
 void main()
do{
     printf("1:Create\n2:insert at beginning\n3:insert at end\n4:insert at a specific location\n5:delete
from the beginning\n6:delete from the end\n7:delete from a specific position\n8:Display the list\n");
       printf("enter the choice:");
       scanf("%d",&ch);
       switch(ch)
          case 1:create();
              break;
          case 2:insertbig();
              break;
          case 3:insertend();
              break;
          case 4:insertspeci();
              break;
          case 5:delfirst();
              break;
          case 6:delend();
              break;
           case 7:delspc();
              break;
           case 8:display();
               break;
           default:
           printf("wrong choice");
       printf("do you want to continue 1/0:");
       scanf("%d",&opt);
     }while(opt==1);
```

```
void create()
 new=(struct node*)malloc(sizeof(struct node));
 printf("enter the data");
 scanf("%d",&val);
 new->data=val;
 new->next=NULL;
 new->prev=NULL;
 if(head==NULL)
head=tail=new;
 }
 else{
   tail->next=new;
   new->prev=tail;
   tail=new;
   }
}
void insertbig()
 new=(struct node*)malloc(sizeof(struct node));
 printf("enter the data");
 scanf("%d",&val);
 new->data=val;
 new->next=head;
 new->prev=NULL;
head=new;
}
void insertend()
new=(struct node*)malloc(sizeof(struct node));
  printf("enter the data:");
  scanf("%d",&val);
  new->data=val;
  new->next=NULL;
  temp=head;
  while(temp->next!=NULL)
   temp=temp->next;
  temp->next=new;
  new->prev=temp;
}
void display()
 tail=head;
 while(tail!=NULL)
 printf("%d\t",tail->data);
 tail=tail->next;
  }
}
```

```
void insertspeci()
int i,pos;
new=(struct node*)malloc(sizeof(struct node));
  printf("enter the data:");
  scanf("%d",&val);
  printf("enter the position:");
  scanf("%d",&pos);
 new->data=val;
 temp=head;
  for(i=0;i<pos-1;i++)
    temp=temp->next;
}
    new->next=temp->next;
    temp->next=new;
    new->prev=temp;
void delfirst()
temp=head;
head=temp->next;
head->prev=NULL;
printf("Deleted item is:%d",temp->data);
free(temp);
}
void delend()
temp=head;
while(temp->next!=NULL)
 temp=temp->next;
temp->prev->next=NULL;
printf("Deleted item is:%d",temp->data);
free(temp);
void delspc()
int i,pos;
  printf("enter the position:");
  scanf("%d",&pos);
  temp=head;
 for(i=0;i<pos-1;i++)
     temp=temp->next;
 temp->next=temp->next->next;
 printf("Deleted item is:%d",temp->data);
 free(temp);
```

```
nca27mca27-MP-Bavilion-Desktop-390-p0xxx:-/labS ./a.out
11Create
21Insert at beginning
31Unsert at end petitic location
sidelete from the beginning
Gidelete from a specific position
BIDIsplay the list
enter the choice:

### Add the continue 1/0:1

### ICreate
21Unsert at a specific location
Sidelete from the continue 1/0:1

### ICREATE
21Unsert at a specific location
Sidelete from a specific position
### ICREATE
21Unsert at a specific location
### ICREATE
21Unsert at a specific location
### ICREATE
21Unsert at a specific position
### ICREATE
21Unsert at a specific location
### ICREATE
21Unsert at a specific location
### ICREATE
21Unsert at a specific location
### ICREATE
21Unsert at end
### ICREATE
21Unsert at end
### ICREATE
21Unsert at a specific location
##
```

```
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1.Create
2.Sinsert at beginning
3. Side Terminal Help

1.Create
2.Sinsert at beginning
3. Side Terminal Help

1.Create
2.Sinsert at beginning
3. Side Terminal Help

3. S
```

```
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enter the chotce:4
enter the chotce:4
enter the data of the posttons and the provided and the posttons are the data of the posttons and the posttons are the data of the posttons are the chotce:4
enter the chotce:4
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```