They ego becomes:

$$\frac{H(s)}{\log x} \leq L \leq 1 + \frac{H(s)}{\log x}$$

$$|H_{\gamma}(s)| \leq L \leq 1 + H_{\gamma}(s) - 2$$

Eq @ shows the bounds on optimal code length.

Eg @ holds good zon n'th extensión somu i to get better efficiency.

$$H_{\gamma}(s^n) \leq L_n \leq 1 + H_{\gamma}(s^n)$$

ie 
$$\frac{H(s^n)}{\log s} \leq L_n \leq 1 + \frac{H(s^n)}{\log r}$$

we know that  $H(s^n) = n \cdot H(s)$ .

Substitule en @ ->

$$\frac{n H(s)}{\log r} \leqslant Ln \leqslant 1 + \frac{n H(s)}{\log r}$$
Take  $n. H_r(s) \leqslant Ln \leqslant 1 + n. H_r(s)$ 

Divide by 
$$n:$$

$$H_r(s) \leq L_n \leq 1 + H_r(s)$$

Taking limit; n -> 00,

$$\lim_{n\to\infty}\frac{L_n}{n}=H_1(5)\leqslant L.$$

when L' is the average length of voluer of extension n';

Eq @ is called "Noiseless coding theorem" and it is the basic box shannon's girst theorem on gundamental theorem. Here we are not considering the effect of noise on the code, so termed "noiseless".

## SHANNON'S FIRST THEOREM:

Shannoni girst theorem on shannonis junclamental theorem on plaise loss cooling theorem states that "given a coole set set with 's' symbols and source alphabet of 'q' alphabet, with 's' symbols and source alphabet of 'q' symbols, the caverage lengths of the codewoods can be made symbols, the caverage lengths of the codewoods can be made as close to Hr(s) as possible by increasing the extension"