Name: Abinash Satapathy

Reg. No.: 16BCE0081

Slot: L27 + L28

Sub: Networking Lab (CSE1004)

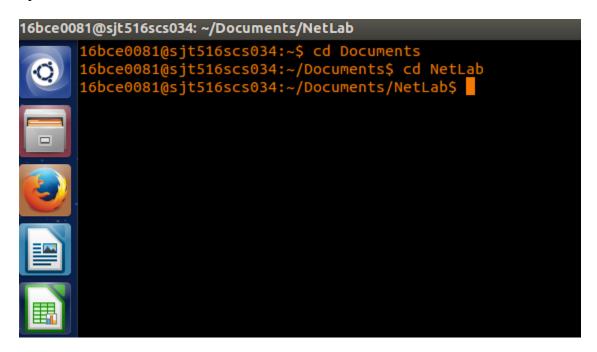
Basic Linux commands

1. Command: cd

Description: Change to new directory

Syntax: cd Documents

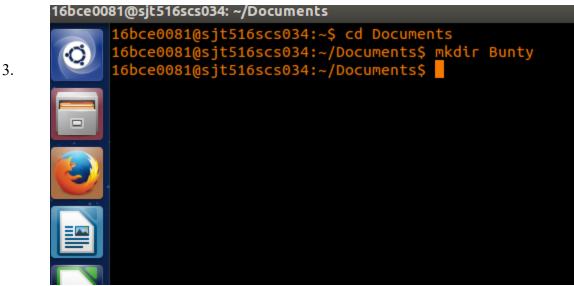
Output:



2. Command: mkdir

Description: create new directory

Syntax: mkdir Bunty

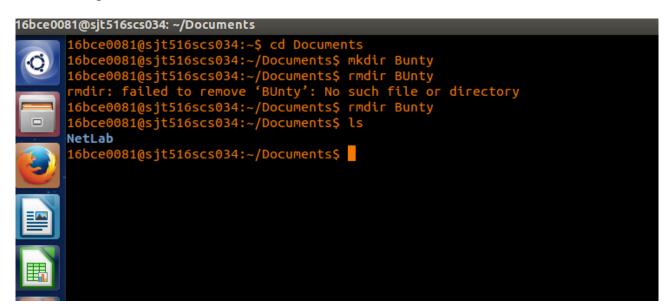


Command: rmdir

Description: remove empty directory (remove files first)

Syntax: rmdir Bunty

Output:



4. Command: mv

Description: change name of directory

Syntax: mv <Source> <Dest>

5. Command: pwd

Description: show current directory

Syntax: pwd

6. Command: date

Description: show date and time

Syntax: date

7. Command: history

Description: list of previously executed commands

Syntax: history

8. Command: cal

description: Prints a calendar for the specified month of

the specified year.

Syntax: cal <mon> <year>

9. Command: man

description: show online documentation by program name

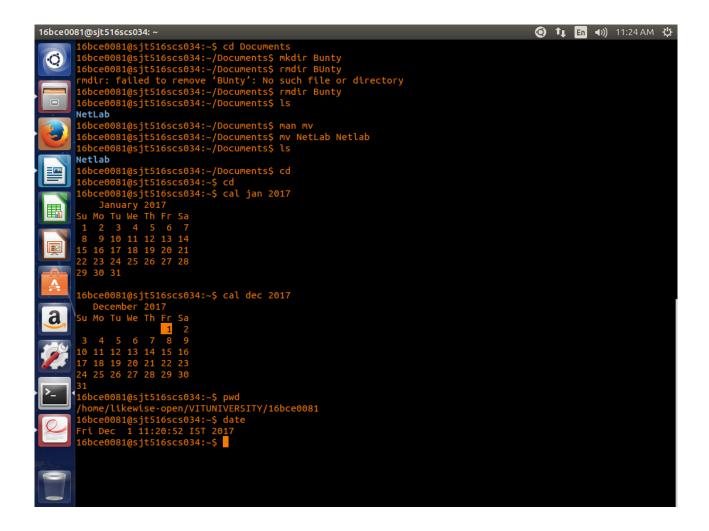
Syntax: man <command>

10. Command: w

Description: who is on the system and what they are doing

Syntax: w

Outputs from 4 to 10



11. Command: whoami

Description: who is logged onto this terminal

Syntax: whoami

12. Command: uptime

Description; show one line summary of system status

Syntax: uptime

13. Command: tty

Description: know the terminal name

Syntax: tty

14. Command: uname

Description: print system information

Syntax: uname

15. Command: cat

Description: view files

Syntax: cat <filename>

16. Command: ls

Description: list files in a directory and their attributes

Syntax: ls

17. Command: vi

Description: full-featured screen editor for modifying text files

Syntax: vi

18. Command: echo \$\$

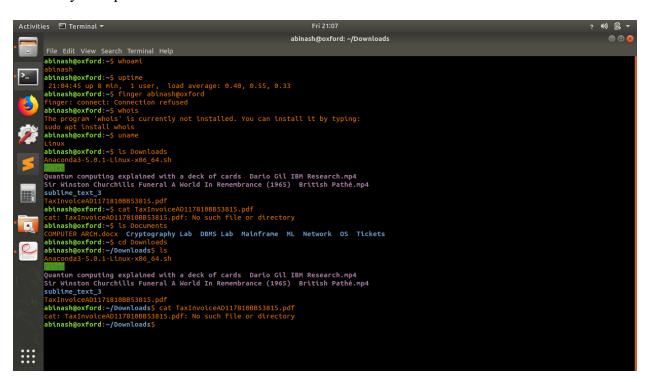
Description: process id of current shell

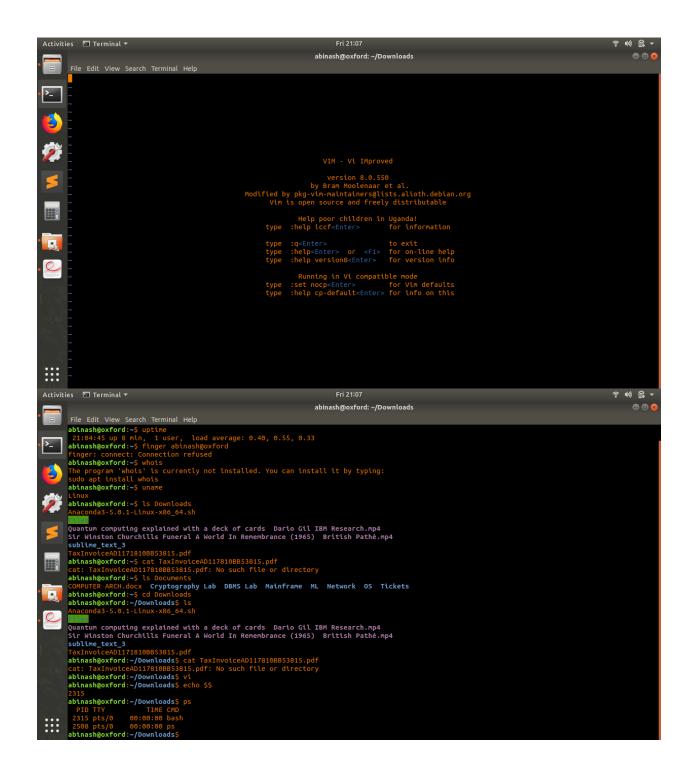
Syntax: echo \$\$

19. Command: ps

Description: process status

Syntax: ps





Basic network commands

1. ping

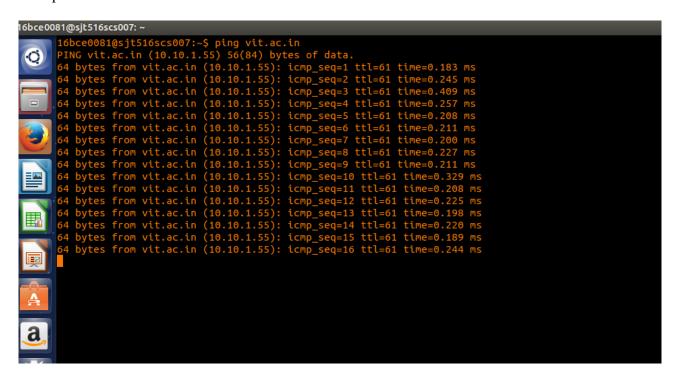
Description: sends echo requests to the host specified on the command line, and lists the

responses received.

Command name: ping

Command Syntax: ping ipAddress or hostname

Output:



2. netstat

Description: It will tell us what the status of ports are ie. open, closed, waiting connections. It is used to display the TCP/IP network protocol statistics and information.

Command name: netstat Command Syntax: netstat

3. tcpdump

Description: This is a sniffer, a program that captures packets off a network interface and

interprets them.

Command name: tcpdump Command Syntax: tcpdump

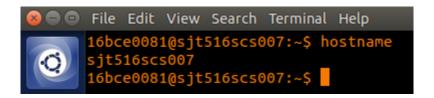
Output:



hostname

Description: Tells the user the host name of the computer they are logged into.

Command name: hostname Command Syntax: hostname



5. traceroute

Description: traceroute will show the route of a packet. It attempts to list the series of hosts through which our packets travel on their way to a given destination.

Command name: traceroute

Command Syntax: traceroute machineName or ip

Output:

```
File Edit View Search Terminal Help

16bce0081@sjt516scs007:~$ traceroute www.vit.ac.in
traceroute to www.vit.ac.in (10.10.1.55), 30 hops max, 60 byte packets
1 10.10.161.1 (10.10.161.1) 2.990 ms 3.084 ms 3.228 ms
2 10.30.0.5 (10.30.0.5) 0.147 ms 0.149 ms 0.328 ms
3 10.30.0.2 (10.30.0.2) 0.252 ms 0.321 ms 0.394 ms
4 vit.ac.in (10.10.1.55) 0.156 ms 0.155 ms 0.157 ms
16bce0081@sjt516scs007:~$
```

6. finger

Description: Retrieves information about the specified user.

Command name: finger

Command Syntax: finger bce0081

Output:

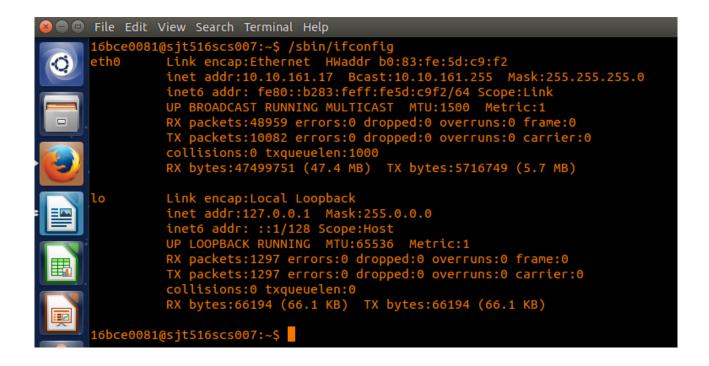


7. ifconfig

Description: This command is used to configure network interfaces, or to display their current

configuration.

Command name: ifconfig Command Syntax: ifconfig



8. dig

Description: The "domain information groper" tool. If a hostname is given as an argument, it outputs information about that host, including it's IP address, hostname and various other information.

Command name: dig

Command Syntax: dig vitlinux

```
File Edit View Search Terminal Help
16bce0081@sjt516scs007:~$ dig vitlinux
  <>>> DiG 9.9.5-3ubuntu0.1-Ubuntu <<>> vitlinux
  global options: +cmd
  Got answer:
   ->>HEADER<<- opcode: QUERY, status: SERVFAIL, id: 46968
   flags: qr rd ra; QUERY: 1, ANSWER: 0, AUTHORITY: 0, ADDITIONAL: 1
  OPT PSEUDOSECTION:
 EDNS: version: 0, flags:; udp: 4000
  QUESTION SECTION:
;vitlinux.
                                  ΙN
  Query time: 0 msec
    ERVER: 10.30.2.214#53(10.30.2.214)
HEN: Fri Dec 08 10:59:01 IST 2017
  MSG SIZE rcvd: 37
16bce0081@sjt516scs007:~$
```

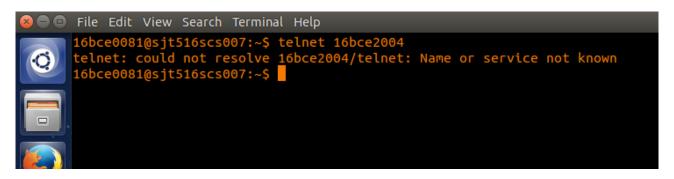
9. telnet

Description: telnet allows you to log in to a computer, just as if you were sitting at the terminal. Once your username and password are verified, you are given a shell prompt. From here, you can do anything requiring a text console.

Command name: telnet

Command Syntax: telnet 16bce2004

Output:



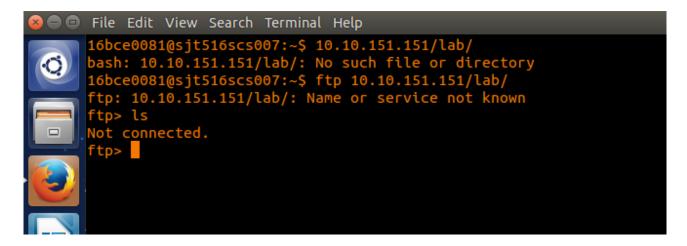
10. ftp

Description: To connect to an FTP server.

Command name: ftp

Command Syntax: ftp 10.10.151.151/lab/

Output:

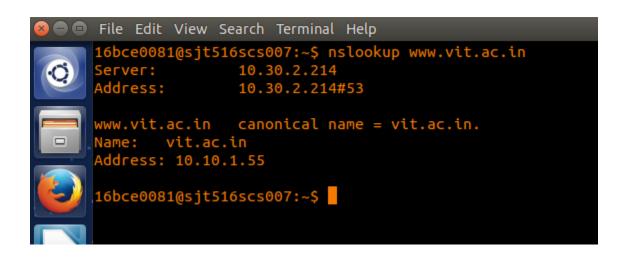


11. nslookup

Description: returns the ipaddress of the given hostname and vice versa.

Command name: nslookup

Command Syntax: nslookup www.vit.ac.in



Switch

A network switch (also called switching hub, bridging hub, officially MAC bridge) is a computer networking device that connects devices together on a computer network by using packet switching to receive, process, and forward data to the destination device.

Eg.

- (i) Cisco small business SG300-28 28-port Gigabit Ethernet rackmount switch
- (ii) D-Link 24-Port 10/100 Mbps Unmanaged Fast Ethernet Switch DES-1024A Network Switch
- (iii) TP-LINK TL-SG1024D 24-Port Gigabit Desktop Switch
- (iv) Cisco Catalyst WS-C3650-24TS-L Ethernet Switch

Bridge

A network bridge is a computer networking device that creates a single aggregate network from multiple communication networks or network segments.

Eg.:

- (i) Quadro M32X
- (ii) AXIS C8033 Network Audio Bridge
- (iii) Cisco 1410 Series Bridge
- (iv) G.Shdsl 4 Wire Router Bridge

Hub

A hub is a component of a network with a high-degree node. Hubs have a significantly larger number of links in comparison with other nodes in the network.

Eg.:

- (i) SIGARAM 4 Port Usb Hub 2.0 Ultra
- (ii) TECH SHOP 4 Port Ultra High Speed USB Hub 480 Mbps
- (iii) eErlik 4 Port Ultra High Speed USB Hub 480 Mbps
- (iv) Quantum 4 Port USB Hub

Router

A router is a networking device that forwards data packets between computer networks. Routers perform the traffic directing functions on the Internet. A data packet is typically forwarded from one router to another router through the networks that constitute an internetwork until it reaches its destination node.

Eg.:

- (i) TP-LINK TL-WR740N Router
- (ii) iball WRA300N3GT 300 Mbps Wireless 3G Router
- (iii) TP-LINK TD-W8960N 300Mbps Wireless N ADSL2+ Modem Router

(iv) Alcatel MW40CJ 4G Wi-Fi Router

Gateways

A gateway is a node (router) in a computer network, a key *stopping point* for data on its way to or from other networks.

Eg.:

- (i) Maretron USB100 Nmea 2000 USB Gateway
- (ii) Actisense NMEA Networks USB Gateway
- (iii) Cisco VG248 gateway (VG248)
- (iv) LORA LORAWAN INDUSTRIAL GATEWAY 868MHZ

Error Detection

Parity Check

```
#include <stdio.h>
int getParity(int n)
{
  int parity = 0;
  while (n)
     parity = !parity;
     n = n & (n - 1);
  return parity;
int convert(int dec){
  if (dec == 0)
     return 0;
  else
     return (dec \% 2 + 10 * convert(dec / 2));
```

```
int sender(){
  int num;
  printf("Enter a number for parity check\n");
  printf("----\n");
  scanf("%d", &num);
  return num;
void receiver(int m){
  int result = getParity(m);
  printf("----\n");
  printf("Binary \ equivalent \ of \ \%d = \%d \backslash n", \ m, \ convert(m));
  printf("----\n");
  if(result == 1)
    printf("Parity of %d = odd\n", m);
  else
    printf("Parity of %d = \text{even} \setminus n", m);
}
int main(){
  int sender_val = sender();
  receiver(sender_val);
  printf("----\n");
  return 0;
```

```
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CRC

```
#include<string.h>
#include<string.h>
#define N strlen(g)

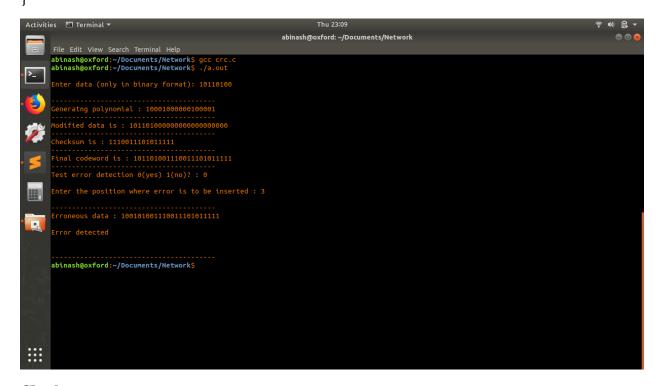
char t[28],cs[28],g[]="10001000000100001";
int a,e,c;

void xor(){
   for(c=1;c<N;c++)
    cs[c] = ((cs[c] == g[c])?'0':'1');
}

void crc(){
   for(e=0;e<N;e++)
    cs[e]=t[e];
```

```
do{
    if(cs[0]=='1')
      xor();
    for(c=0;c< N-1;c++)
      cs[c]=cs[c+1];
    cs[c]=t[e++];
  \}while(e<=a+N-1);
}
void sender(){
  printf("\nEnter data (only in binary format): ");
  scanf("%s",t);
  printf("\n----");
  printf("\nGeneratng polynomial : %s",g);
  a=strlen(t);
  for(e=a;e<a+N-1;e++)
    t[e]='0';
  printf("\n----");
  printf("\nModified data is : %s",t);
  printf("\n----");
}
void testing(){
  printf("\nChecksum is : %s",cs);
  for(e=a;e<a+N-1;e++)
    t[e]=cs[e-a];
  printf("\n----");
  printf("\nFinal codeword is : %s",t);
```

```
printf("\n----");
  printf("\nTest error detection 0(yes) 1(no)?: ");
  scanf("%d",&e);
}
void receiver(){
  if(e==0){
    do{
      printf("\nEnter the position where error is to be inserted : ");
      scanf("%d",&e);
    while (e==0 || e>a+N-1);
    t[e-1]=(t[e-1]=='0')?'1':'0';
    printf("\n----");
    printf("\nErroneous data : %s\n",t);
  }
int main(){
  sender();
  crc();
  testing();
  receiver();
  crc();
  for(e=0;(e< N-1) && (cs[e]!='1');e++);
    if(e < N-1)
      printf("\nError detected\n\n");
```



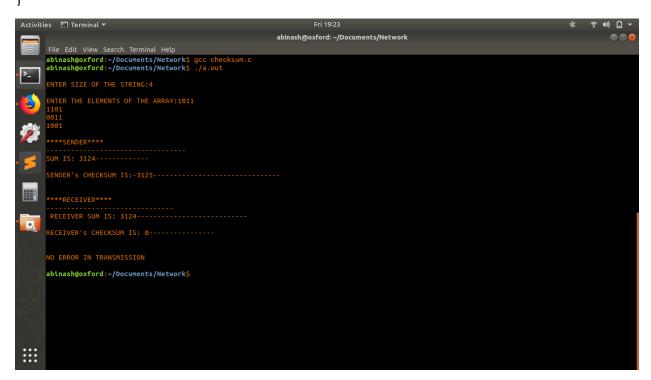
Checksum

```
#include<stdio.h>
#include<math.h>

int sender(int b[10],int k)
{
    int checksum,sum=0,i;
    printf("\n****SENDER****\n");
    printf("----\n");

for(i=0;i<k;i++)</pre>
```

```
sum+=b[i];
            printf("SUM IS: %d",sum);
     printf("----\n");
      checksum=~sum;
      printf("\nSENDER's CHECKSUM IS:%d",checksum);
   printf("----\n");
      return checksum;
}
int receiver(int c[10],int k,int scheck)
int checksum,sum=0,i;
      printf("\n\n****RECEIVER****\n");
   printf("----\n");
      for(i=0;i<k;i++)
            sum+=c[i];
      printf(" RECEIVER SUM IS: %d",sum);
      printf("-----\n");
    sum=sum+scheck;
      checksum=~sum;
      printf("\nRECEIVER's CHECKSUM IS: %d",checksum);
    printf("----\n");
            return checksum;
int main()
      int a[10],i,m,scheck,rcheck;
```



Error Correction

Hamming Code

#include<iostream>

```
using namespace std;
int main() {
  int data[10];
  int dataatrec[10],c,c1,c2,c3,i;
  cout<<"Enter 4 bits of data one by one\n";
  cin>>data[0];
  cin>>data[1];
  cin>>data[2];
  cin>>data[4];
  //Calculation of even parity
  data[6]=data[0]^data[2]^data[4];
  data[5]=data[0]^data[1]^data[4];
  data[3]=data[0]^data[1]^data[2];
  cout<<"\nEncoded data is\n";</pre>
  for(i=0;i<7;i++)
     cout<<data[i];</pre>
  cout<<"\n\nEnter received data bits one by one\n";
  for(i=0;i<7;i++)
     cin>>dataatrec[i];
  c1=dataatrec[6]^dataatrec[4]^dataatrec[2]^dataatrec[0];
  c2=dataatrec[5]^dataatrec[4]^dataatrec[1]^dataatrec[0];
```

```
c3=dataatrec[3]^dataatrec[2]^dataatrec[1]^dataatrec[0];
c=c3*4+c2*2+c1;
if(c==0) {
  cout<<"\nNo error while transmission of data\n";
}
else {
  cout<<"\nError on position "<<c;</pre>
  cout<<"\nData sent : ";</pre>
  for(i=0;i<7;i++)
     cout<<data[i];</pre>
  cout<<"\nData received : ";</pre>
  for(i=0;i<7;i++)
     cout<<dataatrec[i];</pre>
  cout<<"\nCorrect message is\n";</pre>
  //if errorneous bit is 0 we complement it else vice versa
  if(dataatrec[7-c]==0)
     dataatrec[7-c]=1;
   else
      dataatrec[7-c]=0;
   for (i=0;i<7;i++) {
     cout<<dataatrec[i];</pre>
```

```
return 0;
```

}

```
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