Name: Abinash Satapathy

Reg. no.: 16BCE0081

Slot: L45 + L46

Subject: Parallel and Distributed Computing (CSE4001) Lab

Experiment-4

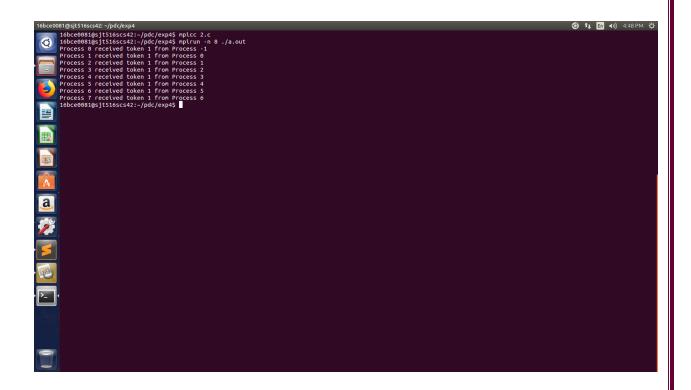
1. Write an MPI Program to perform binary search

```
#include<stdio.h>
#include<time.h>
#include<mpi.h>
int main(int argc,char *argv[])
clock_t tic=clock();
int rank, size;
int a[10] = \{1,2,3,4,5,6,7,8,9,10\}, b[10];
int search=6,flag=0;
int i;
MPI_Init(&argc,&argv);
MPI_Comm_rank(MPI_COMM_WORLD,&rank);
MPI_Comm_size(MPI_COMM_WORLD,&size);
MPI_Scatter(&a,5,MPI_INT,&b,5,MPI_INT,0,MPI_COMM_WORLD);
if (rank==0)
{
for(i=0;i<5;i++)
if(b[i]==search)
printf("\nNumber Found!\t\t%d\t\t%d",rank,i);
flag=1;
}
printf("\n\%d\t\t\%d",b[i],rank);
if(rank==1)
for(i=0;i<5;i++)
if(b[i]==search)
printf("\nNumber Found!\t\t%d\t\t%d",rank,i);
```

```
flag=1;
printf("\n%d\t\t%d",b[i],rank);
MPI_Finalize();
clock_t toc=clock();
printf("\n\nElapsed Time: %f seconds\n",(double)(toc-tic)/CLOCKS_PER_SEC);
return(0);
 Activities   ☐ Terminal ▼
                                                               abinash@oxford: ~/Documents/pdc/assessment-4
      File Edit View Search Terminal Help
abinash@oxford:-/Documents/pdc/assessment-4$ mplcc 1.c
abinash@oxford:-/Documents/pdc/assessment-4$ mpirum -n 4 ./a.out
        Elapsed Time: 0.008586 seconds
       Elapsed Time: 0.005386 seconds
abinash@oxford:~/Documents/pdc/assessment-4$ [
```

2. Write an MPI program to perform ring communication

```
MPI_Comm_rank(MPI_COMM_WORLD, &world_rank);
      int world_size;
      MPI_Comm_size(MPI_COMM_WORLD, &world_size);
      int token;
      if(world_rank!=0){
            MPI_Recv(&token, 1, MPI_INT, world_rank-1, 0,
MPI_COMM_WORLD, MPI_STATUS_IGNORE);
            printf("Process %d received token %d from Process %d\n", world_rank,
token, world_rank-1);
      else
            token = 1;
      MPI_Send(&token, 1, MPI_INT, (world_rank+1)%world_size, 0,
MPI_COMM_WORLD);
      if(world_rank==0){
            MPI_Recv(&token, 1, MPI_INT, world_rank-1, 0,
MPI_COMM_WORLD, MPI_STATUS_IGNORE);
            printf("Process %d received token %d from Process %d\n", world_rank,
token, world_rank-1);
      return 0;
}
```



3. Write an MPI program to perform the squaring of numbers in array.

Input sequence: 2 4 8 16 Output sequence: 4 16 64 256

```
#include <stdio.h>
#include <mpi.h>
#include <stdlib.h>
#include <math.h>

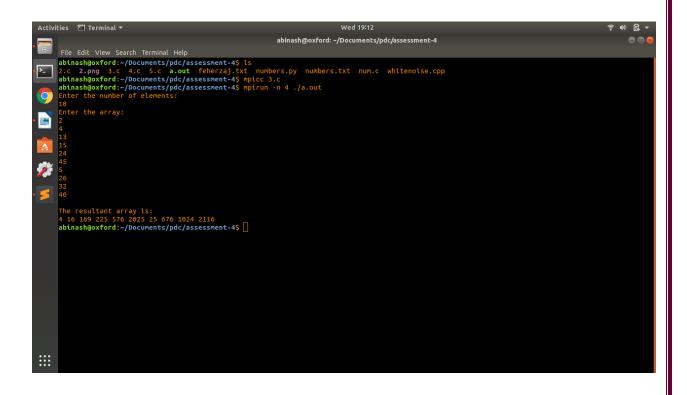
int main(int argc, char **argv){
    int n, i;
    int size, rank;

    MPI_Status status;

    MPI_Init(&argc, &argv);
    MPI_Comm_size(MPI_COMM_WORLD, &size);
    MPI_Comm_rank(MPI_COMM_WORLD, &rank);

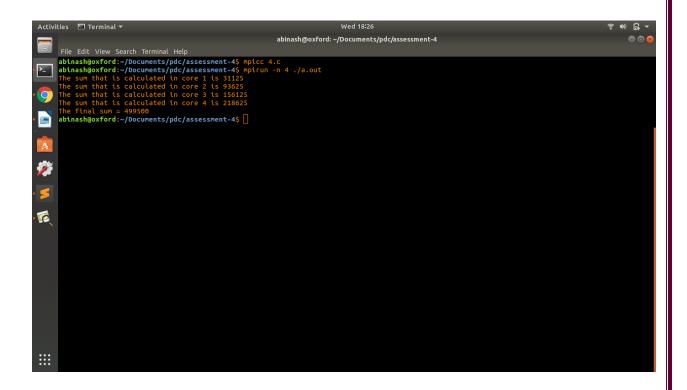
    MPI_Barrier(MPI_COMM_WORLD);

    if(rank==0){
```



4. Write an MPI program to perform the sum of 1000 numbers using gather and scatter.

```
#include <stdio.h>
#include <mpi.h>
int main(int argc, char** argv){
       int i, j, k, p;
       int a[1000], b[2500], c[4], myrank, res, x, y;
       int interval, sum = 0;
       for(i=0;i<1000;i++)
              a[i] = i;
       MPI_Status status;
       MPI_Init(&argc, &argv);
       MPI_Comm_rank(MPI_COMM_WORLD, &myrank);
       MPI_Comm_size(MPI_COMM_WORLD, &p);
       MPI_Scatter(a, 250, MPI_INT, b, 250, MPI_INT, 0, MPI_COMM_WORLD);
       res = 0;
       for(i=0;i<250;i++)
              res = res + b[i];
       MPI_Gather(&res, 1, MPI_INT, c, 1, MPI_INT, 0, MPI_COMM_WORLD);
       int final = 0;
       if(myrank==0){
              for(i=0;i<4;i++){
                     printf("The sum that is calculated in core %d is %d n", (i+1), c[i]);
                     final = final + c[i];
              printf("The final sum = \% d \mid n", final);
       MPI_Finalize();
       return 0;
}
```



5. Write a MPI program to perform the sum of 1000 numbers using MPI broadcast and reduce function. Calculate the time using MPI wall time function.

```
#include <stdio.h>
#include <mpi.h>
#include <stdlib.h>
#define maxsize 1000
int main(int argc, char **argv){
       double t1, t2;
       int myid, numprocs;
       int low, high, myresult=0, result;
       char fn[255];
       MPI_Init(&argc, &argv);
       MPI_Comm_size(MPI_COMM_WORLD, &numprocs);
       MPI_Comm_rank(MPI_COMM_WORLD, &myid);
       t1 = MPI_Wtime();
       int i, x, data[1000];
       FILE *fptr;
       fptr = fopen("numbers.txt", "r");
```

```
if(fptr==NULL){
             printf("Error!\n");
              exit(1);
      for(i=0;i<1000;i++)
             fscanf(fptr, "%d", &data[i]);
      fclose(fptr);
      MPI_Bcast(data, maxsize, MPI_INT, 0, MPI_COMM_WORLD);
      x = maxsize/numprocs;
      low = myid * x;
      high = low + x;
      for(i=low;i<high;i++)
             myresult = myresult + data[i];
      printf("Obtained %d from %d\n",myresult, myid);
      MPI_Reduce(&myresult, &result, 1, MPI_INT, MPI_SUM, 0,
MPI_COMM_WORLD);
      if(myid==0)
             printf("Sum = %d\n", result);
      t2 = MPI_Wtime();
      MPI_Finalize();
      printf("Time taken = \%.7f\n", (t2-t1));
      return 0;
}
```

6. Write an MPI program to calculate the the value of pi using broadcast and reduce functions.

```
#include <stdio.h>
#include <mpi.h>
#include <mpi.h>
#include <math.h>

int main(int argc, char *argv[]){
    int done = 0, n, myid, numprocs, i, rc;
    double PI25DT = 3.141592653589793238462643;
    double mypi, pi, h, sum, x, a;

MPI_Init(&argc, &argv);
    MPI_Comm_size(MPI_COMM_WORLD, &numprocs);
    MPI_Comm_rank(MPI_COMM_WORLD, &myid);

while(!done){
    if(myid==0){
        printf("Enter the number of intervals: (0 quits)\n");
        scanf("%d", &n);
    }
}
```

```
MPI_Bcast(&n, 1, MPI_INT, 0, MPI_COMM_WORLD);
             if(n==0)
                    break;
             h = 1.0/(double)n;
             sum = 0.0;
             for(i=myid+1;i \le n;i=i+numprocs){
                    x = h*((double)i - 0.5);
                    sum = sum + (4.0/(1.0+x*x));
             mypi = h * sum;
             MPI_Reduce(&mypi, &pi, 1, MPI_DOUBLE, MPI_SUM, 0,
MPI_COMM_WORLD);
             if(myid==0){
                    printf("pi is approximately = %.16f\n", pi);
                    printf("Error = %.16f\n", fabs(pi-PI25DT));
             }
             MPI_Finalize();
      return 0;
}
```

