Use Python with R with reticulate:: CHEAT SHEET

The reticulate package lets you use Python and R together seamlessly in R code, in R Markdown documents, and in the RStudio IDE.



(Optional) Build Python env to use.

Add knitr::knit_engines\$set(python = reticulate::eng_python) to the setup chunk to set up the reticulate Python engine (not required for knitr >= 1.18).

Suggest the Python environment to use, in your setup chunk.

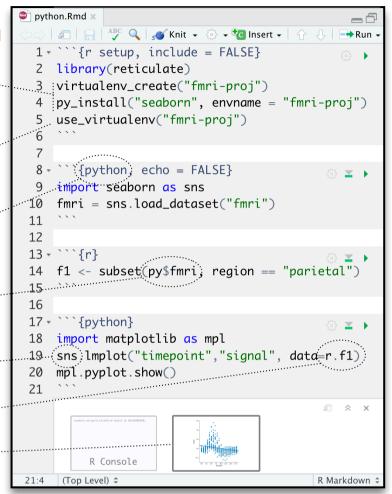
Begin Python chunks with ```{python}. Chunk options like echo, include, etc. all work as expected.

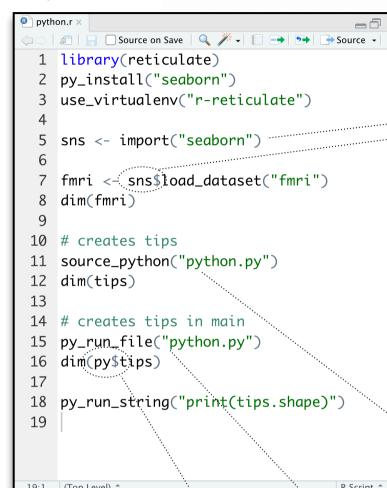
Use the **py** object to access objects created in Python chunks from R chunks.

Python chunks all execute within a **single** Python session so you have access to all objects created in previous chunks.

Use the **r** object to access objects created in R chunks from Python chunks.

Output displays below chunk, including matplotlib plots.





Python in R

Call Python from R code in three ways:

IMPORT PYTHON MODULES

Use **import()** to import any Python module. Access the attributes of a module with **\$**.

- import(module, as = NULL, convert = TRUE, delay_load = FALSE) Import a
 Python module. If convert = TRUE,
 Python objects are converted to
 their equivalent R types. Also
 import_from_path(). import("pandas")
- import_main(convert = TRUE)
 Import the main module, where Python executes code by default. import_main()
- import_builtins(convert = TRUE)
 Import Python's built-in functions.
 import_builtins()

SOURCE PYTHON FILES

Use **source_python()** to source a Python script and make the Python functions and objects it creates available in the calling R environment.

 source_python(file, envir = parent.frame(), convert = TRUE) Run a Python script, assigning objects to a specified R environment. source python("file.py")

Object Conversion

Tip: To index Python objects begin at 0, use integers, e.g. 0L

Reticulate provides **automatic** built-in conversion between Python and R for many Python types.

Python
Scalar
List
Tuple
Dict
NumPy ndarray
Pandas DataFrame
Python function
None, True, False

Or, if you like, you can convert manually with

py_to_r(x) Convert a Python object to an R object. Also r_to_py(). py_to_r(x)

tuple(..., convert = FALSE) Create a Python tuple. tuple("a", "b", "c")

dict(..., convert = FALSE) Create a Python dictionary object. Also **py_dict()** to make a dictionary that uses Python objects as keys. dict(foo = "bar", index = 42L)

np_array(data, dtype = NULL, order = "C") Create NumPy arrays. np_array(c(1:8), dtype = "float16")

array_reshape(x, dim, order = c("C", "F")) Reshape a
Python array. x <- 1:4; array_reshape(x, c(2, 2))</pre>

py_func(f) Wrap an R function in a Python function
with the same signature. py_func(xor)

py_main_thread_func(f) Create a function that will always be called on the main thread.

iterate(it, f = base::identity, simplify = TRUE) Apply an
R function to each value of a Python iterator or return
the values as an R vector, draining the iterator as you
go. Also iter_next() and as_iterator(). iterate(iter, print)

py_iterator(fn, completed = NULL) Create a Python
iterator from an R function. seq_gen <- function(x){n <x; function() {n <<- n + 1; n}}; py_iterator(seq_gen(9))</pre>

Helpers

py_capture_output(expr, type = c("stdout", "stderr"))
Capture and return Python output. Also
py_suppress_warnings(). py_capture_output("x")

py_get_attr(x, name, silent = FALSE) Get an attribute
of a Python object. Also py_set_attr(), py_has_attr(),
and py_list_attributes(). py_get_attr(x)

py_help(object) Open the documentation page for a Python object. py_help(sns)

py_last_error() Get the last Python error encountered.
Also py_clear_last_error() to clear the last error.
py_last_error()

py_save_object(object, filename, pickle = "pickle", ...)
Save and load Python objects with pickle. Also
py_load_object(). py_save_object(x, "x.pickle")

with(data, expr, as = NULL, ...) Evaluate an expression within a Python context manager.

py <- import | builtins():

RUN PYTHON CODE

Execute Python code into the **main** Python module with **py_run_file()** or **py_run_string()**.

- py_run_string(code, local = FALSE, convert = TRUE) Run Python code (passed as a string) in the main module. py_run_string("x = 10"); py\$x
- py_run_file(file, local = FALSE, convert = TRUE) Run Python file in the main module. py_run_file("script.py")
- py_eval(code, convert = TRUE) Run a Python expression, return the result. Also py_call(). py_eval("1 + 1")

Access the results, and anything else in Python's **main** module, with **py**.

 py An R object that contains the Python main module and the results stored there. py\$x



Python in the IDE Requires reticulate plus RStudio v1.2+. Some features require v1.4+.

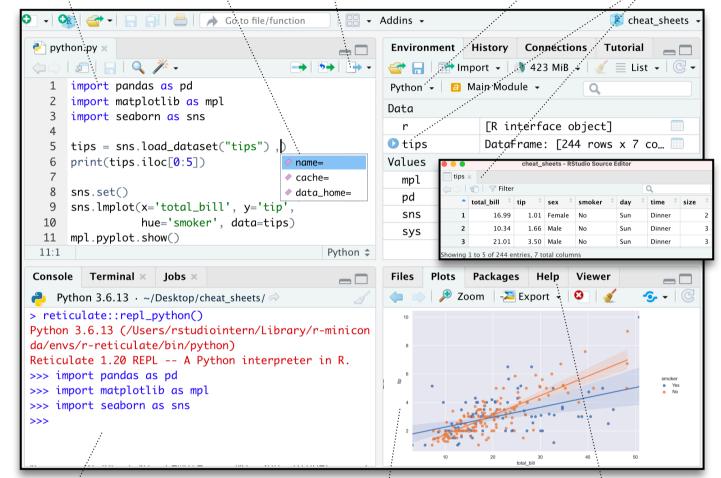
highlighting for Python scripts and chunks.

Tab completion for Python functions and objects (and Python modules imported in R scripts).

Execute Python Source code line by line Python with Cmd + Enter scripts. (Ctrl + Enter).

View Python objects in the Environment Pane.

View Python objects in the Data Viewer.



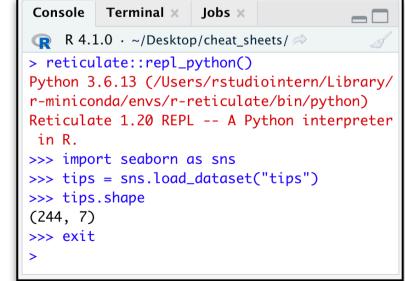
A Python REPL opens in the console when you run Python code with a keyboard shortcut. Type **exit** to close.

matplotlib plots display in plots pane. Press **F1** over a Python symbol to display the help topic for that symbol.

Python REPL

A REPL (Read, Eval, Print Loop) is a command line where you can run Python code and view the results.

- 1. Open in the console with repl_python(), or by running code in a Python script with Cmd + Enter (Ctrl + Enter).
 - repl_python(module = NULL, quiet = getOption("reticulate.repl.quiet", default = FALSE), input = NULL) Launch a Python REPL. Run exit to close. repl python()
- Type commands at >>> prompt.
- Press **Enter** to run code.
- Type **exit** to close and return to R console.



Configure Python

Reticulate binds to a local instance of Python when you first call **import()** directly or implicitly from an R session. To control the process, find or build your desired Python instance. Then suggest your instance to reticulate. Restart R to unbind.

Find Python

- install_python(version, list = FALSE, force = FALSE) Download and install Python. install python("3.6.13")
- py available(initialize = FALSE) Check if Python is available on your system. Also py_module_available() and py_numpy_module(). py available()
- py_discover_config() Return all detected versions of Python. Use py_config() to check which version has been loaded. py_config()
- virtualenv_list() List all available virtualenvs. Also virtualenv root(). virtualenv list()
- conda_list(conda = "auto") List all available conda envs. Also conda binary() and conda version(). conda list()

Create a Python env

- virtualenv_create(envname = NULL, ...) Create a new virtual environment. virtualenv_create("r-pandas")
- conda_create(envname = NULL, ...) Create a new conda environment. conda_create("r-pandas", packages = "pandas")

Install Packages

Install Python packages with R (below) or the shell: pip install SciPy conda install SciPy

- py install(packages, envname, ...) Installs Python packages into a Python env. py_install("pandas")
- virtualenv_install(envname, packages, ...) Install a package within a virtualeny. Also virtualenv_remove(). virtualenv_install("rpandas", packages = "pandas")
- conda_install(envname, packages, ...) Install a package within a conda env. Also conda_remove(). conda_install("r-pandas", packages = "plotly")

Suggest an env to use

Set a default Python interpreter in the RStudio IDE Global or Project Options.

Go to Tools > Global Options... > Python for Global Options.

Within a project, go to **Tools > Project** Options... > Python.



Otherwise, to choose an instance of Python to bind to, reticulate scans the instances on your computer in the following order, stopping at the first instance that contains the module called by import().

- 1. The instance referenced by the environment variable RETICULATE_PYTHON (if specified). Tip: set in .Renviron file.
 - Sys.setenv(RETICULATE PYTHON = PATH) Set default Python binary. Persists across sessions! Undo with Sys.unsetenv(). Sys.setenv(RETICULATE_PYTHON = "/usr/ local/bin/python")
- 2. The instances referenced by use functions if called before import(). Will fail silently if called after import unless required = TRUE.
 - use_python(python, required = FALSE) Suggest a Python binary to use by path. use_python("/usr/local/bin/python")
 - use_virtualenv(virtualenv = NULL, required = FALSE) Suggest a Python virtualenv. use_virtualenv("~/myenv")
 - use_condaenv(condaenv = NULL, conda = "auto", required = FALSE) Suggest a conda env to use. use condaenv(condaenv = "rnlp", conda = "/opt/anaconda3/bin/conda")
- 3. Within virtualenvs and conda envs that carry the same name as the imported module. e.g. ~/anaconda/envs/nltk **for** import("nltk")
- 4. At the location of the Python binary discovered on the system PATH (i.e. Sys.which("python"))
- 5. At customary locations for Python, e.g. /usr/local/bin/python, /opt/local/bin/python...

