Abinavraj Ganesh Sudhakar

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University of Texas at Austin | Class of 2024

- B.S.: Computer Science, GPA: 4.00
- Relevant Coursework: Data Structures, Probability, Computer Architecture and Discrete Math.

Personal Projects

FPGA RoboCop 2021

• Built a robot car controlled by an Intel Cyclone FPGA with a custom pipelined CPU architecture with **Verilog** and a hex ISA created through an assembler in **Python** and custom **Assembly**.

Robosuite Reinforcement Learning

2020

2020

 Used reinforcement learning algorithms (like DDPG, PPO, and TRPO) to train a robot to pick up a cube using Tensorflow, Keras, stable-baselines, and the Mujoco 3D Physics simulator for the UT Robot Perception Lab EdFusion

• Built a desktop app with **ElectronJS** and **Node** and a mobile responsive website with HTML, CSS, JS, **Express API**,

and MongoDB Atlas to make an education system for anonymously clearing classroom confusion.

Dokanda 2020

 Built a video chat application for remote healthcare with real time translation for Indonesia using ReactJS, SocketIO, Express, NodeJS, PostgreSQL, and WebRTC.

FakeUrGram 2020

• Constructed a Generative Adversarial Network to draw art using **Tensorflow** and **Keras** for a **Flask** API.

2020

Built an IoT solution for safe cooking with Firebase, Arduino, and ESP8266 connected to a ReactNative app.

OTHS CMS Web

• Built a competition management system allowing for file submission, auto-grading, authentication system, and other functionalities for UIL Computer Science Competitions using **ReactJS**, **PHP**, **CSS**, **HTML**, **SQL**, and **Java**.

Work Experience

Software Developer | Kreeda

Dec 2020 - Jan 2021

• Helping develop features for an e-commerce startup with website SEO, marketing, security, and UI.

Research | University of Houston

Sept 2018 - Dec 2019

• Developed an app that collects and preprocesses accelerometer movement data for sleep analysis under Dr. Ioannis Kakadiaris using **ReactNative**, Google **Firebase**, and **AWS**.

Software Engineering Intern | Hewlett Packard Enterprise

Jun 2018 - Aug 2018

• Constructed a user interface for the new iLO chip remote control and updated software for better customization and functionality using **Redux**, a RESTful API, and **ReactJS**.

Skills & Tools

Languages: HTML, CSS, JS/JQuery, Flutter, PHP, SQL, Python, ReactJS/Redux, ReactNative, ThreeJS, Java, NodeJS, MongoDB, ElectronJS, Flask, C, Verilog, Assembly

Tools: Firebase, AWS, DigitalOcean Droplet, Android Studio, Arduino, Raspberry Pi, GitHub/Gig Bash, Putty, Beautiful Soup, IBM Cloud, Bootstrap, Tensorflow, Keras, Wix, WordPress, MongoDB Atlas, WebRTC/SocketIO, Twitter API, Ubuntu Linux, Mujoco/OpenAI Gym, Quartus Prime

Awards & Honors

- **ModHacks 1**st **Place:** Won 1st place in the education track for a tech solution to student confusion.
- Garuda Hacks: Won top 12 out of 200+ submissions that aid Indonesia for the Wolfram Award.
- HPE Special Recognition: Recognized specially by CTO, Mark Potter, for my iLO GUI project presentation.
- Robotics: Competed at the global scale and utilized my vision processing and motion planning code.

Leadership & Organizations

Advancing UT Technology | Founder & President | Aug 2020 - Present

• Constructed a campus tech consulting club to bring a technological future to UT.

UT Sciences Toastmasters | Member at Large (Exec Team) | June 2020 - Present

• Following the Persuasive Influence pathway for professional persuasive speaking and presentation skills.