

# ***RECURSION***

## **1.Implement Power Function**

```
import java.io.*;
import java.util.Scanner;

class Power {
    public static long power(int x, int n)
    {
        int pow=1;
        for (int i = 0; i < n; i++) {
            pow = pow * x;
        }

        return pow;
    }

    public static void main(String[] args)
    {
        int x;
        System.out.println("Enter value of x");
        Scanner sc=new Scanner(System.in);
        x=sc.nextInt();
        int n;
        System.out.println("Enter value of n");
        n=sc.nextInt();
        System.out.println(power(x, n));
    }
}
```

```
};
```

## 2.Sum of Digits

```
#include <stdio.h>

int sum_of_digits(int num)
{
    int temp,sum=0;
    while(num>0)
    {
        temp=num%10;
        sum=sum+temp;
        num=num/10;
    }
    return sum;
}

int main() {
    int n;//123
    printf("Enter num");
    scanf("%d",&n);
    printf("%d",sum_of_digits(n));
    return 0;
}
```

## 3. Is Magic

```
#include <stdio.h>
```

```
int calculateProduct(int num) {  
    int product = 1;  
    while (num > 0) {  
        product *= num % 10;  
        num /= 10;  
    }  
    return product;  
}
```

```
int isMagic(int num, int originalNum) {  
    if (num == 0) {  
        return 0;  
    }
```

```
    int lastDigit = num % 10;  
    int product = calculateProduct(num / 10);
```

```
    if (product == lastDigit || product == originalNum) {  
        return 1;  
    }
```

```
    return isMagic(num / 10, originalNum);  
}
```

```
int main() {  
    int num;  
    scanf("%d", &num);
```

```
    if (isMagic(num, num)) {  
        printf("True");  
    } else {  
        printf("False");  
    }  
  
    return 0;  
}
```

## 4.kth Symbol

```
#include <stdio.h>  
  
int kth_symbol(int n, int k) {  
    if (n == 1) {  
        return 0;  
    }  
  
    int length = 1 << (n - 1);  
    int mid = length / 2;  
  
    if (k <= mid) {  
        return kth_symbol(n - 1, k);  
    } else {  
        return 1 - kth_symbol(n - 1, k - mid);  
    }  
}
```

```

int main() {
    int n, k;
    scanf("%d %d", &n, &k);

    int result = kth_symbol(n, k);
    printf("%d", result);

    return 0;
}

```

## 5.Gray code

```

int* grayCode(int n, int* returnSize)
{
    *returnSize=1<<n;
    unsigned int* pAns=(unsigned int*)malloc(*returnSize*sizeof(unsigned
int));
    pAns[0]=0;
    for (unsigned int i=1;i<*returnSize;i++){
        unsigned int temp=i;
        for (int j=0;j<n;j++){
            if (temp%2!=0){
                pAns[i]=pAns[i-1]^(1<<j);
                break;
            }
            temp=temp>>1;
        }
    }
    return pAns;
}

```

## 6. Check Palindrome

```

#include <stdio.h>

#include <string.h>

```

```
int is_palindrome(char *inputString, int leftIndex, int rightIndex);
```

```
int main(){
    char inputString[100];
    printf("Enter a string for palindrome check\n");
    scanf("%s", inputString);

    if(isPalindrome(inputString, 0, strlen(inputString) - 1)){
        printf("True");
    } else {
        printf("False");
    }

    return 0;
}
```

```
int isPalindrome(char *inputString, int leftIndex, int rightIndex){
```

```
    if(NULL == inputString || leftIndex < 0 || rightIndex < 0){
        printf("Invalid Input");
        return 0;
    }
```

```
    if(leftIndex >= rightIndex)
        return 1;

    if(inputString[leftIndex] == inputString[rightIndex]){
```

```

        return isPalindrome(inputString, leftIndex + 1, rightIndex - 1);
    }

    return 0;
}

```

## 7.Find Fibonacci-II

```

#include <stdio.h>

int fibonacci(n)
{
    if (n <= 1)
    {
        return n;
    }
    return fibonacci(n - 1) + fibonacci(n - 2);
}

int main()
{
    int n;
    scanf("%d",&n);
    printf("%d", fibonacci(n));
    return 0;
}

```

## 8. Find Factorial

```

#include<stdio.h>

```

```

int factorial(int n);

int main() {
    int n;
    scanf("%d",&n);
    printf("%d",factorial(n));
    return 0;
}

```

```

int factorial(int n) {
    if (n>=1)
        return n*factorial(n-1);
    else
        return 1;
}

```

## 9. PrintReverse String

```

#include <stdio.h>
#include <string.h>

void reverse_string(char* str) {
    int len = strlen(str);
    if (len <= 1) {
        return;
    }
    char temp = str[0];
    str[0] = str[len-1];
    str[len-1] = temp;
    reverse_string(str+1);
}

```



```

}

int main() {
    char s1[] = "hello";
    reverse_string(s1);
    printf("%s\n", s1); // expected output: "olleh"
    char s2[] = "abcd";
    reverse_string(s2);
    printf("%s\n", s2); // expected output: "dcba"
    char s3[] = "";
    reverse_string(s3);
    printf("%s\n", s3); // expected output: ""
    char s4[] = "racecar";
    reverse_string(s4);
    printf("%s\n", s4); // expected output: "racecar"
    char s5[] = "12345";
    reverse_string(s5);
    printf("%s\n", s5); // expected output: "54321"
    return 0;
}

```

## 10.Lengthof String

```

#include <stdio.h>

int length_of_string(char *s) {
    if (*s == '\0') {
        return 0;
    } else {
        return 1 + length_of_string(s + 1);
    }
}

```

```
    }  
}  
  
int main() {  
    char s[] = "hello";  
    printf("%d\n", length_of_string(s)); // Output: 5  
    return 0;  
}
```