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Saturday, May 14, 2022 11:24 PM
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- 1. What is a control flow statement? Classify them.
- 2. What is a decision making statement? Classify them.
- 3. What type of values can be passed for a decision statement?
- 4. What happens if true is passed to a if block and what happens if false is passed?
- 5.what is result of the following code snippet?

```
If(false);
{
     System.out.println("hi");
}
```

- 6. When does the else part gets executed in if else statement?
- 7. When does the else part gets executed in else-if ladder?
- 8.If all the cases in else-if ladder is true, which block gets executed?
- 9.what is the difference between if-else statement and else-if ladder?
- 10. What are the disadvantages of else if ladder?
- 11.Is it allowed to have a else-if ladder without else statement?

Or

Is else block mandatory in else if ladder.

- 12.write the syntax of switch case and explain its working flow.
- 13. what type of values can be passed to the switch and which cant.
- 14. Why variables are allowed in switch. Comment ur answer.
- 15. what is break statement? What is its use?
- 16. What is change in output if we don't use break.
- 17.Is default block mandatory in switch case?
- 18. What is difference between else if ladder and switch which one do u prefer and why?
- 19. What is a loop? Mention its parts.
- 21. Why do we need a loop?
- 22. What is an Iteration?
- 23. Explain the three parts of a loop and its significance?
- 24. What happens if a programmer fails to declare update part in a loop?
- 25. What are different types of loop?
- 26. Write the syntax of while loop and explains its flow.
- 27. Write the syntax of do-while loop and explains its flow.
- 28. Write the syntax of for loop and explains its flow.
- 29. What are differences of a while loop and do while loop?

- 30. What are differences of a while loop and for loop?
- 33.Can we use break inside a loop?
- 34.Can we have a for loop leaving all segments empty?
- 35.default value of segment 2 in for loop?
- 36. What is Continue? what happens When we Use Continue keyword