CS 4789 Final Review

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1 MDP Definitions

- S states, A actions
- · r map from state, action to scalar reward
- P transition probability to next state given current state and action (Markov assumption)
- γ discount factor
- · H horizon
- μ_0 initial distribution

2 Optimal Control Problem

- Continuous states/actions $S \sim \mathbb{R}^{n_s}, A \sim \mathbb{R}^{n_a}$
- · Cost instead of reward
- Transitions P described in terms of dynamics function and disturbance $w \sim D$: s' = f(s, a, w)

3 Policies and Distributions

- Policy π chooses an action based on the current state so $a_t = a$ with probability $\pi(a|s_t)$
- Shorthand for deterministic policy: $a_t = \pi(s_t)$
- Probability for trajectory $\tau = (s_0, a_0, \dots, s_t, a_t)$

$$\mathbb{P}^{\pi}_{\mu_0}(\tau) = \mu_0(s_0)\pi(a_0|s_0) \cdot \Pi^t_{i=1}P(s_i|s_{i-1}, a_{i-1})\pi(s_i|s_i)$$

• Probability of (s,a) at t

$$\mathbb{P}_{t}^{\pi}(s, a; \mu_{0}) = \sum_{s_{0:t-1} a_{0:t-1}} \mathbb{P}_{\mu_{0}}^{\pi}(s_{0:t-1}, a_{0:t-1}, s_{t}, a_{t} | s_{t} = s, a_{t} = a)$$

• Discounted "steady-state" distribution

$$d_{\mu_0}^{\pi}(s, a) = (1 - \gamma) \sum_{t=0}^{\infty} \gamma^t \mathbb{P}_t^{\pi}(s, a; \mu_0)$$

$$V^{\pi}(\mu_0) = \frac{1}{1 - \gamma} \underset{s, a \sim d_{\mu_0}^{\pi}}{\mathbb{E}}[r(s, a)]$$

• Finite horizon "steady-state" distribution

$$d^{\pi}_{\mu_0}(s,a) = \frac{1}{H} \sum_{t=0}^{H-1} \mathbb{P}^{\pi}_t(s,a;\mu_0)$$

4 Value and Q function

• Discounted Infinite Horizon

$$V^{\pi}(s) = \mathbb{E}\left[\sum_{t=0}^{\infty} \gamma^{t} r_{t} | s_{0} = s\right]$$

$$Q^{\pi}(s, a) = \mathbb{E}[\sum_{t=0}^{\infty} \gamma^{t} r_{t} | s_{0} = s, a_{0} = a]$$

• Finite Horizon

$$V_t^{\pi}(s) = \mathbb{E}\left[\sum_{k=t}^{H-1} r_k | s_t = s\right]$$

$$Q_t^{\pi}(s, a) = \mathbb{E}[\sum_{k=t}^{H-1} r_k | s_t = s, a_t = a]$$

Recursive Bellman Expectation Equation:

· Discounted Infinite Horizon

$$V^{\pi}(s) = \underset{a \sim \pi(s)}{\mathbb{E}} [r(s, a) + \gamma \underset{s' \sim P(s, a)}{\mathbb{E}} [V^{\pi}(s')]]$$

$$Q^{\pi}(s,a) = r(s,a) + \gamma \underset{s' \sim P(s,a)}{\mathbb{E}} [V^{\pi}(s')]$$

- Recursive computation:

$$V^{\pi} = R^{\pi} + \gamma P^{\pi} V^{\pi}$$

- Exact Policy Evaluation:

$$V^{\pi} = (I - \gamma P^{\pi})^{-1} R^{\pi}$$

- Iterative Policy Evaluation:

$$V_{t+1}^{\pi} = R^{\pi} + \gamma P^{\pi} V_t^{\pi}$$

· Finite Horizon

$$V_t^{\pi}(s) = \underset{a \sim \pi(s)}{\mathbb{E}} [r(s, a) + \underset{s' \sim P(s, a)}{\mathbb{E}} [V^{\pi}(s')]]$$

$$Q^{\pi}(s,a) = r(s,a) + \underset{s' \sim P(s,a)}{\mathbb{E}} [V^{\pi}(s')]$$

- Backwards iterative computation in finite horizon

Initialize $V_H^{\pi} = 0$

For
$$t = H - 1, H - 2, ..., 0$$
:

$$V_t^\pi = R^\pi + P^\pi V_{t+1}^\pi$$

5 Optimal Policies

An optimal policy π^* is one where $V^{\pi^*}(s) \geq V^{\pi}(s)$ for all s and policies π

5.1 Infinite Horizon

• Equivalent condition: Bellman Optimality

$$V^*(s) = \max_{a \in A} [r(s, a) + \gamma \underset{s' \sim P(s, a)}{\mathbb{E}} [V^*(s')]$$

$$Q^*(s,a) = r(s,a) + \gamma \underset{s' \sim P(s,a)}{\mathbb{E}} [\max_{a' \sim A} Q^*(s',a')]$$

• Optimal Policy: $\forall s \in S$,

$$\pi^*(s) = \operatorname*{argmax}_{a \sim A} Q^*(s, a)$$

- In infinite horizon, we use value iteration/policy iteration
- · Value Iteration

Initialize Q_0

For t = 0, 1, ...:

$$Q^{t+1} = r(s, a) + \gamma \underset{s' \sim P(s, a)}{\mathbb{E}} [\max_{a' \sim A} Q^t(s', a')]$$

· Policy Iteration

Initialize π_0

For
$$t = 0, 1, ...$$
:

$$Q^t = \text{PolicyEval}(\pi^t)$$

$$\pi_{t+1} = \operatorname*{argmax}_{a \in A} Q^t(s, a)$$

5.2 Finite Horizon

- Solve by dynamic programming: iterate backwards in time from $V_H^*=0$
- Initialize $V_H^*(s) = 0$

For
$$t = 0, ..., H - 1$$

$$V^*(s) = \max_{a \in A} [r(s, a) + \underset{s' \sim P(s, a)}{\mathbb{E}} [V_{t+1}^*(s')]$$

$$Q_t^*(s,a) = r(s,a) + \underset{s' \sim P(s,a)}{\mathbb{E}} [\max_{a' \sim A} Q_{t+1}^*(s',a')]$$

• Optimal Policy: $\forall s \in S$,

$$\pi_t^*(s) = \underset{a \sim A}{\operatorname{argmax}} Q_t^*(s, a)$$

6 Linear Optimal Control

• Linear Dynamics:

$$s_{t+1} = As_t + Ba_t + w_t, \ w_t \sim \mathcal{N}(0, \sigma^2 I)$$

• Unrolled Dynamics

$$s_t = A^t s_0 + \sum_{k=0}^{t-1} A^k (Ba_{t-k-1} + w_{t-k-1})$$

- Stability of uncontrolled $s_{t+1} = As_t$: determined by whether $\rho(A) < 1$
- Finite Horizon LQR: Application of dynamic programming and local linearization

7 Learning From Data

What do we want to learn?

- Unknown transitions P(s'|s, a)
- Reward function r(s, a)
- Value/Q function of policy or optimal policy
- Optimal Policy $\pi^*(s)$

Fitting a model:

· Via counting:

$$\hat{f}(x) = \sum_{i=1}^{N} y_i \frac{\mathbb{1}\{x = x_i\}}{\sum_{i=1}^{N}} \mathbb{1}\{x = x_i\}$$

• Function approximation:

$$\hat{f}(x) = \min_{f \in F} \frac{1}{N} \sum_{i=1}^{N} (f(x) - y)^2$$

8 Learning Models/Model-Based RL

Meta-Algorithm: Model Based RL

1. For i = i, ..., N:

Sample
$$s'_i \sim P(s_i, a_i)$$
 and reward $r(s'_i, s_i, a_i)$

- 2. Fit transition model \hat{P} from data $\{(s_i', s_i, a_i)\}_{i=1}^N$
- 3. Design $\hat{\pi}$ using \hat{P}

Tabular setting: \hat{P} via counting

- 1. Sample all (s,a) evenly: $\frac{N}{SA}$ times each
- 2. Fit transition model by counting

$$\hat{P}(s'|s,a) = \frac{\sum_{i=1}^{N} \mathbb{1}\{s_i = s \& a_i = a\} \mathbb{1}\{s_i' = s'\}}{\sum_{i=1}^{N} \mathbb{1}\{s_i = s \& a_i = a\}}$$

3. Design $\hat{\pi}$ with policy iteration $PI(\hat{P}, r)$:

Initialize π^0

For t = 1, ..., T:

$$Q^{\pi^t} = \text{PolicyEval}(\pi^t; \hat{P}, r)$$

$$\pi^t(s) = \text{argmax } Q^{\pi^t}(s, s)$$

$$\pi^t(s) = \underset{a}{\operatorname{argmax}} \ Q^{\pi^t}(s, a)$$

Simulation Lemma: translate \hat{P} v.s. P into \hat{V} v.s. V

$$\hat{V}^{\pi}(s_0) - V^{\pi}(s_0) \le \frac{\gamma}{(1 - \gamma)^2} \underset{s, a \sim d_{s_0}^{\pi}}{\mathbb{E}} [||\hat{P}(\cdot|s, a) - P(\cdot|s, a)||_1]$$

Features are (s_i, a_i)

$$(s_i, a_i) = (s_{h_1}, a_{h_1}) \sim d_{\mu_0}^{\pi}, \ h_1 = h \text{ with probability } \propto \gamma^h$$

Labels constructed as:

• Rollout based (MCMC):

$$y_i = \sum_{h_1}^{h_1 + h_2} r_t$$

Advantage: unbiased estimator Disadvantage: high variance

• Bellman Expectation based:

$$y_t = r_t + \gamma \hat{Q}(s_{t+1}, a_{t+1})$$

• Bellman Optimality based (TD):

$$y_t = r_t + \gamma \max_{a} \hat{Q}(s_{t+1}, a)$$

Advantage: low variance

Disadvantage: biased estimator

$$\hat{Q} = \min_{Q \in Q} \sum_{i=1}^{N} [Q(s_i, a_i) - y_i]^2$$

8.1 Rollout with breaks

Initialize $s_0 = s$, $a_0 = a$ For t = 0, 1, ...:

- Take action a_t and observe $r_t = r(s_t, a_t), s_{t+1} \sim P(s_t, a_t)$
- Update $a_{t+1} = \pi(s_{t+1})$

8.2 Sample

Initialize $s_0 \sim \mu_0, a_0 = \pi(s_0)$ For t = 0, 1, ...

- Take action a_t and observe $S_{t+1} \sim P(s_t, a_t)$
- With probability 1γ : break and return a_t , s_t
- Update $a_{t+1} = \pi(s_{t+1})$

This algorithm is equivalent to sampling from $d^\pi_{\mu_0}$ (on policy).

8.3 ROLLOUTAPPROX

For $i = 1, \ldots, N$

- $s_i, a_i = \text{Sample}(\pi)$
- $y_i = \text{ROLLOUTWITHBREAKS}(s_i, a_i, \pi)$

 $\hat{Q}^{\pi} = \operatorname{argmin}_{Q \in Q} \textstyle \sum_{i=1}^{N} (Q(s_i, a_i) - y_i)^2 \leftarrow \text{empirical risk minimization with squared loss}$

8.4 Approximated Dynamic Programming

Initialize π_0

For t = 0, 1, ...:

- 1. $\hat{Q}^t = \text{SampleAndEvaluate}(\pi^t)$
- 2. $\pi^{t+1} = \text{Improvement}(\hat{Q}_t)$

8.5 Approximate Policy Iteration

For t = 0, 1, ...:

- $\hat{Q}^{\pi^t} = \text{ROLLOUTAPPROX}(\pi_t) \leftarrow \text{regression-based}$
- $\pi_{t+1}(s) = \operatorname{argmax}_a \hat{Q}^{\pi_t}(s, a) \leftarrow \operatorname{policy} \operatorname{improvement} \operatorname{same} \operatorname{as} \operatorname{PI}$

Greedy improvement, could oscillate.

8.6 Conservative Policy Iteration

for t = 0, 1, ...

- $\hat{Q}^{\pi^t} = \text{ROLLOUTAPPROX}(\pi_t)$
- $\pi'(s) = \operatorname{argmax}_a \hat{Q}^{\pi_t}(s, a)$
- $\pi_{t+1}(s) = (1 \alpha)\pi_t(\cdot|s) + \alpha\pi'(\cdot|s) \leftarrow \text{incremental update controlled by stepsize } \alpha \in [0, 1]$

Incremental improvement.

8.7 Performance Difference Lemma

Goal: understand V^{π} v.s. $V^{\pi'}$ in terms of the difference between π v.s. π'

$$V^{\pi}(s_{0}) - V^{\pi'}(s_{0}) = \frac{1}{1 - \gamma} \underset{s \sim d_{s_{0}}^{\pi}}{\mathbb{E}} \left[\underset{a \sim \pi(s)}{\mathbb{E}} [Q^{\pi'}(s, a)] - V^{\pi'}(s) \right]$$

$$\underset{s \sim \mu}{\mathbb{E}} \left[V^{\pi}(s) - V^{\pi'}(s) \right] = \frac{1}{1 - \gamma} \underset{s \sim d_{\mu}^{\pi}}{\mathbb{E}} \left[\underset{a \sim \pi(s)}{\mathbb{E}} [A^{\pi'}(s, a)] \right]$$

$$|V^{\pi}(s_{0}) - V^{\pi'}(s_{0})| \leq \frac{1}{1 - \gamma} \underset{s \sim d_{s_{0}}^{\pi}}{\mathbb{E}} \left[\underset{a \in A}{\mathbb{E}} \left| \pi(a|s) - \pi'(a|s) \right| Q^{\pi'}(s, a) \right]$$

8.8 SARSA/State-Action-Reward-State-Action (Supervision via Bellman Equation)

Initialize Q_0 , $s_0 \sim \mu_0$, $a_0 \sim \pi(s_0)$

for t = 0, 1, ...

- Take action a_t and observe $S_{t+1} \sim P(s_t, a_t)$ and $r_t \sim r(s_t, a_t)$
- Sample $a_{t+1} \sim \pi(s_{t+1})$
- Update $Q^{t+1}(s_t, a_t) = (1 \alpha)Q^t(s_t, a_t) + \alpha(r_t + \gamma Q^t(s_{t+1}, a_{t+1}))$

Fixed point iteration. \hat{Q} will approach true Q^{π} (also on policy). Biased label when $\hat{Q} \neq Q^{\pi}$.

8.9 Policy Improvement with epsilon-greedy

SARSA requires sufficient exploration to converge.

A common strategy is ϵ -greedy:

$$\pi(s) = \begin{cases} \operatorname{argmax}_{a} Q(s, a) \text{ w.p, } 1 - \epsilon \\ a_0 \text{ w.p, } \frac{\epsilon}{A} \\ a_1 \text{ w.p, } \frac{\epsilon}{A} \\ \dots \end{cases}$$

Equivalently,

$$\pi(a|s) = \begin{cases} 1 - \epsilon + \frac{\epsilon}{A}, \ a = \operatorname{argmax}_{a} Q(s, a) \\ \frac{\epsilon}{A}, \text{ otherwise} \end{cases}$$

8.10 Supervision via Bellman Optimality

Recall Bellman Optimality:

$$Q^*(s, a) = r(s, a) + \gamma \mathbb{E}[max_{a'}Q^*(s', a')]$$

Initialize Q

for t = 0, 1, ...

- Take action a_t (e.g. ϵ greedy) and $s_{t+1} \sim P(s_t, a_t), r_t \sim r(s_t, a_t)$
- $Q(s, a) = (1 \alpha)Q(s, a) + \alpha(r_t + \gamma \max_{a'} Q(s_{t+1}, a'))$

Properties of Bellman Optimality based supervision:

- 1. Updates at every timestep.
- 2. Biased label when $Q \neq Q^*$.
- 3. Variance depends on randomness from one timestep.
- 4. Not specific to a policy, so can use off-policy data.

9 Policy Optimization

- $J(\theta)$ =expected cumulative reward under policy π_{θ}
- Estimate $\nabla_{\theta} J(\theta)$ via rollouts τ , observed rewards $R(\tau)$
 - Random Search:

$$\theta \pm \delta v, \ g = \frac{1}{2\delta} (R(\tau_+) - R(\tau_-))v$$

- REINFORCE (Policy gradient from trajectories) An unbiased estimate of $\nabla J(\theta)$:

$$g = \sum_{t=0}^{\infty} \nabla_{\theta} [\log(\pi_{\theta}(a_t|s_t))] R(\tau)$$

- Actor-Critic

An unbiased estimate of $\nabla J(\theta)$:

$$g = \frac{1}{1 - \gamma} [\nabla_{\theta} \log(\pi_{\theta}(a|s))] Q^{\pi_{\theta}}(s, a)$$

Final gradient estimate (baseline function b(s) reduces variance):

$$g = \frac{1}{1 - \gamma} [\nabla_{\theta} \log(\pi_{\theta}(a|s))] [Q^{\pi_{\theta}}(s, a) - b(s)]$$

For any action-independent baseline b(s):

$$\underset{a \sim \pi_{\theta}(s)}{\mathbb{E}} [\nabla_{\theta} \log(\pi_{\theta}(a|s))b(s)] = 0$$

Meta-Algorithm: Derivative-Free SGA

Initialize θ_0

For t = 0, 1, ...:

- 1. Collect rollouts using θ_t
- 2. Compute (estimate) $g_t = \nabla_{\theta_t} J(\theta_t)$
- 3. $\theta_{t+1} = \theta_t + \alpha g_t$
- · Trust regions and Natural Policy Gradient

$$\max \nabla_{\theta} J(\theta)^{\top} (\theta - \theta_0) \text{ such that } (\theta - \theta_0)^{\top} F_{\theta_0} (\theta - \theta_0) \leq \delta$$

$$\theta_{t+1} = \alpha F^{-1} g_t$$

• K-L Divergence: measures the "distance" between two distributions.

$$KL(P|Q) = \underset{x \sim P}{\mathbb{E}}[\log \frac{P(x)}{Q(x)}] = \sum_{x \in X} P(x) \log(\frac{P(x)}{Q(x)})$$

Facts:

$$-KL(P|Q) \ge 0$$

$$-KL(P|Q) = 0 \iff P = Q$$

- Not necessarily symmetric (treat Q as baseline, compared to P)

$$d_{KL}(\theta_0, \theta) = \mathbb{E}_{\substack{s, a \sim d_{\mu_0}^{\pi_{\theta_0}}}} \log \frac{\pi_{\theta_0}(a|s)}{\pi_{\theta}(a|s)}$$

10 Exploration

Regret:

$$R(T) = \sum_{t=1}^{T} \mathbb{E}[\mu^{*}(x_{t}) - \mu_{a_{t}}(x_{t})]$$

Goal: sublinear regret. If R(T) is sublinear, then

$$\lim_{T \to \infty} \frac{R(T)}{T} \to 0$$

Both "Random" (pure explore) and "Greedy" (pure exploit) approach suffer from linear regret.

10.1 Explore-then-commit

For $t = 1, \ldots, NK$

 $a_t = t \mod k$

$$\hat{\mu}_a = \tfrac{1}{N} \textstyle \sum_{i=1}^N r_{k \cdot i}$$

For $t = NK + 1, \dots, T$

$$a_t = \operatorname{argmax}_a \hat{\mu}_a = \hat{a}^*$$

The regret can be decomposed into:

$$R(T) = \sum_{t=1}^{T} \mu^* - \mu_{a_t} = \sum_{t=1}^{NK} \mu^* - \mu_{a_t} + \sum_{t=NK+1}^{T} \mu^* - \mu_{\hat{a}^*} = R_1 + R_2$$

Lemma: After exploration phase, for all arms a = 1, ..., k,

$$|\hat{\mu}_a - \mu_a| \le \sqrt{\frac{\log(\frac{k}{\delta})}{N}}$$
 with probability $1 - \delta$

Proof: Hoeffding Bound and Union Bound

Lemma (Hoeffding): Suppose $r_i \in [0, 1]$ and $\mathbb{E}[r_i] = \mu$. Then for r_1, \dots, r_N i.i.d with probability $1 - \delta$,

$$|\hat{\mu} - \mu| = \left|\frac{1}{N} \sum_{i=1}^{N} r_i - \mu\right| \le \sqrt{\frac{\log(\frac{1}{\delta})}{N}}$$

If with probability $\frac{\delta}{k}$,

$$|\hat{\mu} - \mu| \ge \sqrt{\frac{\log(\frac{k}{\delta})}{N}},$$

then by union bound,

$$Pr(\text{There exists an arm a = 1,...,k such that } \hat{\mu}_a - \mu_a \geq \sqrt{\frac{\log(\frac{k}{\delta})}{N}}) \leq k \cdot \frac{\delta}{k} = \delta$$

Therefore,

$$Pr(\text{For all arms a} = 1,...,k, \hat{\mu}_a - \mu_a \le \sqrt{\frac{\log(\frac{k}{\delta})}{N}}) \ge 1 - \delta$$

To bound $R_2 = \sum_{t=NK+1}^{T} \mu^* - \mu_{\hat{a}^*}$, apply the above lemma,

$$\mu_a \in [\hat{\mu}_a \pm \sqrt{\frac{\log(\frac{k}{\delta})}{N}}]$$

$$\begin{split} R_2 &= \sum_{t=NK+1}^T \mu^* - \mu_{\hat{a}^*} \\ &= (T - NK)(\mu^* - \mu_{\hat{a}^*}) \\ &\leq (T - NK)[(\hat{\mu}_{a^*} + \sqrt{\frac{\log(\frac{k}{\delta})}{N}}) - (\hat{\mu}_{\hat{a}^*} - \sqrt{\frac{\log(\frac{k}{\delta})}{N}})] \\ &\leq (T - NK)(2\sqrt{\frac{\log(\frac{k}{\delta})}{N}}) \text{ since } \hat{\mu}_{a^*} - \hat{\mu}_{\hat{a}^*} \leq 0 \text{ by definition of } \hat{a}^* \end{split}$$

Finally, we have

$$R(T) = R_1 + R_2 \le NK + 2T \sqrt{\frac{\log(\frac{k}{\delta})}{N}} \text{ with probability } 1 - \delta$$

Minimize this upper bound with respect to N (take derivative and set to zero),

$$N = \left(\frac{T}{2k} \sqrt{\log(\frac{k}{\delta})}\right)^{\frac{2}{3}}$$

$$R(T) \le T^{\frac{2}{3}} k^{\frac{1}{3}} [\log(\frac{k}{\delta})]^{\frac{1}{3}}$$

Regret is sublinear! $R(T) \sim O(T^{\frac{2}{3}})$

10.2 Upper Confidence Bound Algorithm (UCB)

Initialize $\hat{\mu}_0^a$, N_0^a for a = 1, ..., k

For t = 1, 2, ..., T:

$$a_t = \operatorname{argmax}_a \hat{\mu}_t^a + \sqrt{\frac{\log(\frac{kT}{\delta})}{N_t^a}} = \operatorname{argmax}_a \hat{u}_t^a$$

Update $\hat{\mu}_{t+1}^{a_t}$ and $N_{t+1}^{a_t}$

Note that we have defined $\hat{u}^a_t = \mu^a_t + \sqrt{\frac{\log(\frac{kT}{\delta})}{N^a_t}}$ to be the UCB at time t.

The reason for $\frac{KT}{\delta}$ is $\frac{\delta}{KT} \cdot K \cdot T = \delta$.

This is like adding a synthetic reward bonus inversely proportional to the number of times we visit a state. UCB Analysis:

Regret at time *t*:

$$\begin{split} \mu^* - \mu_{a_t} &\leq \hat{u}_t^{a^*} - \mu_{a_t} \\ &\leq \hat{u}_t^{a_t} - \mu_{a_t} \\ &= \hat{\mu}_t^{a_t} + \sqrt{\frac{\log(\frac{kT}{\delta})}{N_t^{a_t}}} - \mu_{a_t} \\ &\leq 2\sqrt{\frac{\log(\frac{kT}{\delta})}{N_t^{a_t}}} \end{split}$$

where we have used

$$\hat{\mu}_t^{a_t} - \mu_{a_t} \le \sqrt{\frac{\log(\frac{kT}{\delta})}{N_t^{a_t}}}$$

Putting it all together,

$$R(T) = \sum_{t=1}^{T} \mu^* - \mu_{a_t} \le 2\sqrt{\log(\frac{kT}{\delta})} \sum_{t=1}^{T} \sqrt{\frac{1}{N_t^{a_t}}}$$
$$\le 2\sqrt{\log(\frac{kT}{\delta})} \sqrt{kT}$$
$$= 2\sqrt{kT\log(\frac{kT}{\delta})}$$

where we have used the fact that

$$\sum_{t=1}^{T} \sqrt{\frac{1}{N_t^{a_t}}} \le \sqrt{kT}$$

Sublinear regret! $R(T) \sim O(\sqrt{T})$

10.3 Contextual Bandits

10.3.1 Motivation:

In reality, contexts include many pieces of information, and the number of discrete contexts may be very large! We may never the exact context twice!

Correlation exist between similar contexts.

10.3.2 Explote-then-commit with functional approximation

- 1. Pull each arm N times and record $\left\{ \{x_i^a, r_i^a\}_{i=1}^N \right\}_{a=1}^k$ Estimate $\hat{\mu}_a(x) = \operatorname{argmin}_{\mu \in \mathcal{M}} \sum_{i=1}^N \left(\mu(x_i^a) - r_i^a \right)^2$
- 2. For t = NK + 1, ..., T, pull a) $t = \operatorname{argmax}_a \hat{\mu}_a(x_t)$

Lemma: For $x_i \sim D$ i.i.d and $\mathbb{E}[y_i] = f_*(x_i)$ for some $f_* \in \mathcal{F}$, and

$$\hat{f} = \underset{f \in \mathcal{F}}{\operatorname{argmin}} \sum_{i=1}^{N} (\hat{f}(x_i) - y_i)^2$$

then with high probability,

$$\underset{x \sim D}{\mathbb{E}}[|\hat{f}(x) - f_*(x)|] \leq \sqrt{\frac{C_{\mathcal{F}}}{N}}$$

10.3.3 Linear Contextual Bandits

Setting: simplified MDP consists of

- Contexts $x \in X \subseteq \mathbb{R}^d$
- Actions "arms" $a \in A = \{1, \dots, k\}$
- Rewards $r_t = r(x_t, a_t)$ with $\mathbb{E}[r(x, a)] = \mu_a(x) = \theta_a^{\mathsf{T}} x$
- Horizon T

Goal: find a policy $a_t = \pi(x_t)$ that achieves low regret.

$$R(T) = \sum_{t=1}^{T} \underset{x_t \sim D}{\mathbb{E}} \left[\max_{a} \theta_a^{\mathsf{T}} x_t - \theta_{a_t}^{\mathsf{T}} x_t \right]$$

The problem reduces to finding

$$\hat{\theta}_a = \underset{\theta}{\operatorname{argmin}} \sum_{i=1}^{N} (\theta^{\mathsf{T}} x_i^a - r_i^a)^2$$

Lemma: (by taking the gradient and set to zero) as long as $(x_i)_{i=1}^N$ span \mathbb{R}^d ,

$$\hat{\theta} = (\sum_{i=1}^{N}) x_i x_i^{\top})^{-1} \sum_{i=1}^{N} x_i r_i = A^{-1} b$$

The matrix A is related to the empirical covariance

$$\Sigma = \underset{x \sim D}{\mathbb{E}}[xx^{\top}]$$

$$\hat{\Sigma} = \frac{1}{N} \sum_{i=1}^{N} x_i x_i^T = \frac{A}{N}$$

10.3.4 Upper Confidence Bound Value Iteration

Initialize transition probability \hat{P}_0 , reward bonus $b_0(s, a)$ For i = 0, ..., T:

- Optimistically plan: $\pi^i = VI(\hat{P}_i, r + b_i)$
- Collect new trajectory with π^i
- Update \hat{P}_{i+1} and b_{i+1}

Reward bonus: encourage exploration of new state-action pairs

$$b_i(s,a) = H\sqrt{\frac{\alpha}{N_i(s,a)}}$$

Generate policy: VI reduces to dynamic programming!

Initialize $\hat{V}_H^i(s) = 0$

For t = H - 1, H - 2, ..., 0:

•
$$\hat{Q}_t^i = r(s, a) + b_i(s, a) + \underset{s' \sim \hat{P}(sma)}{\mathbb{E}} [\hat{V}_{t+1}^i(s')]$$

- $\pi_t^i(s) = \operatorname{argmax}_a \hat{Q}_t^i(s, a)$
- $\hat{V}_{t}^{i}(s) = \hat{Q}_{t}^{i}(s, \pi_{t}^{i}(s))$

Lemma: (optimism) as long as $r(s, a) \in [0, 1]$,

$$\hat{V}_t^i(s) \ge V_t^*(s) \forall t, i, s$$
$$\hat{Q}_t^i(s, a) \ge Q_t^*(s, a) \forall t, i, s, a$$

11 Learning From Experts

11.1 Behavior Cloning

Expert knows optimal policy π^* and we have a dataset

$$D = \{s_i^*, a_i^*\}_{i=1}^M \sim d^{\pi^*}$$

Estimate a policy with empirical risk minimization

$$\hat{\pi} = \underset{\pi \in \Pi}{\operatorname{argmax}} \sum_{i=1}^{N} l(\pi, s_i^*, a_i^*)$$

Analysis see lecture 22.

11.2 DAgger

Initialize π_0 and dataset $D = \emptyset$

For
$$t = 0, ..., T - 1$$
:

1. Generate dataset with π_t and query expert

$$D^t = \{s_i, a_i^*\}$$
 where $s_i \sim d_\mu^{\pi^t}$ and $a_i^* = \pi^*(s_i)$

- 2. Data aggregation: $D = D \cup D^t$
- 3. Update policy via supervised learning

$$\pi^{t+1} = \underset{\pi \in \Pi}{\operatorname{argmin}} \sum_{s, a \in D} l(\pi, s, a)$$

Analysis see lecture 23.

11.3 Max-Entropy Inverse RL

11.3.1 **Entropy**

Definition:

$$Ent(P) = \underset{x \sim P}{\mathbb{E}} [-\log(P(x))] = -\sum_{x \in X} P(x) \log(P(x))$$

Entropy = 0 only when distribution is deterministic. Otherwise, entropy is positive.

11.4 Lagrange Formulation

Initialize w₀

For t = 0, ..., T - 1:

- $x_t = \operatorname{argmin}_x f(x) + w_t g(x)$ [Best response]
- $w_{t+1} = w_t + \eta g(x_t)$ [Iterative update]

Return $\bar{x} = \frac{1}{T} \sum_{t=0}^{T-1} x_t$

11.5 Algorithm

Key assumption:

$$r(s,a) = \theta_{*}^{\top} \phi(s,a)$$

Linear reward with respect to features. θ_*^{T} is unknown, $\phi(s, a)$ is known.

The Max Entropy RL method:

$$\max_{\pi} Ent(\pi) \text{ such that } \mathbb{E}_{d_{\mu}^{\pi^*}}[\phi(s, a)] = \mathbb{E}_{d_{\mu}^{\pi}}[\phi(s, a)]$$

Among consistent policies with the expert, and choose the one with the most uncertainty.

We can write out the constraint

$$g(w) = \underset{d_{\mu}^{\pi^*}}{\mathbb{E}} [\phi(s, a)] - \underset{d_{\mu}^{\pi}}{\mathbb{E}} [\phi(s, a)]$$

Goal:

$$\min_{\pi} \max_{w \in \mathbb{R}^d} \mathbb{E}_{s, a \sim d_{\mu}^{\pi}} [\log \pi(a|s)] + w^{\top} \Big(\mathbb{E}_{s, a \sim d_{\mu}^{\pi}} \phi(s, a) - \mathbb{E}_{s, a \sim d_{\mu}^{\pi}} \phi(s, a) \Big) = \min_{\pi} \max_{w \in \mathbb{R}^d} \mathcal{L}(\pi, w)$$

where we have defined

$$\mathcal{L}(\pi, w) = \underset{s, a \sim d_{\mu}^{\pi}}{\mathbb{E}} \left[\log \pi(a|s) - w^{\top} \phi(s, a) \right] + w^{\top} \underset{s, a \sim d_{\mu}^{\pi^*}}{\mathbb{E}} \phi(s, a)$$

11.5.1 Iterative Max-Ent IRL

Initialize $w_0 \in \mathbb{R}^d$

For t = 0, ..., T - 1:

$$\pi_t = \operatorname*{argmax}_{\pi} \underset{s, a \sim d_u^{\pi}}{\mathbb{E}} \left[-\log \pi(a|s) + w_t^{\mathsf{T}} \phi(s, a) \right]$$

$$w_{t+1} = w_t + \eta \left(\underset{s, a \sim d_{\mu}^{\pi^*}}{\mathbb{E}} \phi(s, a) - \underset{s, a \sim d_{\mu}^{\pi}}{\mathbb{E}} \phi(s, a) \right)$$

Return $\bar{\pi} = \frac{1}{T} \sum_{t=0}^{T-1} \pi_t$ We can view $w_t^{\top} \phi(s, a)$ as reward r(s, a).

11.5.2 Soft Value Iteration

Use dynamic programming:

$$\underset{\pi}{\operatorname{argmax}} \ \underset{s,a \sim d_{\mu}^{\pi}}{\mathbb{E}} \left[\sum_{t=0}^{H-1} r(s_{t}, a_{t}) - \log \pi_{t}(a_{t}|s_{t}) \middle| s_{t+1} \sim P(s_{t}, a_{t}), a_{t} \sim \pi_{t}(s_{t}), s_{0} \sim \mu \right]$$

Initialize $V_H^*(s) = 0$

For h = H - 1, ..., 0:

$$Q_h^*(s, a) = r(s, a) + \underset{s' \sim P(s, a)}{\mathbb{E}} [V_{h+1}(s')]$$
$$\pi_h^*(a|s) \propto e^{Q_h^*(s, a)}$$
$$V_h^*(s) = \log \left(\sum_{a \in A} e^{Q_h^*(s, a)} \right)$$

Derivation of $\pi_h^*(\cdot|s)$:

$$\begin{split} \pi_h^*(\cdot|s) &= \underset{\pi}{\operatorname{argmax}} \underset{a \sim \pi(\cdot|s)}{\mathbb{E}} \bigg[Q_h^*(s,a) - \log \pi(a|s) \bigg] \\ &= \underset{\rho \in \Delta(A)}{\operatorname{argmax}} \sum_{a \in A} \rho(a) \bigg[Q_h^*(s,a) - \log \rho(a) \bigg] \text{ such that } \sum_{a \in A} \rho(a) = 1 \\ &= \frac{e^{\mathcal{Q}_h^*(s,a)}}{\sum_{a' \in A} e^{\mathcal{Q}_h^*(s,a')}} \end{split}$$

Derivation of $\rho(a)$:

$$\mathcal{L}(\rho, w) = \sum_{a \in A} \rho(a) Q_h^*(s, a) - \rho(a) \log(\rho(a)) + w \left(\left[\sum_{a \in A} \rho(a) \right] - 1 \right)$$
$$\frac{\partial \mathcal{L}}{\partial \rho(a)} = Q_h^*(s, a) - \log \rho(a) - \frac{\rho(a)}{\rho(a)} + w = 0$$
$$\rho(a) = e^{Q_h^*(s, a)} e^{w-1}, \ \forall a$$

where e^{w-1} is the normalization factor $(\sum_{a \in A} \rho(a) = 1)$

$$\rho(a) = \frac{e^{\mathcal{Q}_h^*(s,a)}}{\sum_{a' \in A} e^{\mathcal{Q}_h^*(s,a')}}$$

Derivation of $V_h^*(s)$:

$$V_h^*(s) = \underset{a \sim \pi_h^*(\cdot|s)}{\mathbb{E}} \left[Q_h^*(s, a) - \log \pi_h^*(a|s) \right]$$
$$= \log \left(\sum_{a \in A} e^{Q_h^*(s, a)} \right)$$

12 Proof Strategies

1. Add and subtract

$$||f(x) - g(y)|| \le ||f(x) - f(y)|| - ||f(y) - g(y)||$$

2. Contractions (induction)

$$||x_{t+1} \le \gamma ||x_t||| \to ||x_t|| \le \gamma^t ||x_0||$$

3. Additive induction

$$||x_{t+1}|| \le \delta_t + ||x_t|| \to ||x_t|| \le \sum_{k=0}^{t-1} \delta_k + ||x_0||$$

4. Basic inequalities

$$|\mathbb{E}[f(x)] - \mathbb{E}[g(x)]| \le \mathbb{E}[|f(x) - g(x)|]$$
$$|\max f(x) - \max g(x)| \le \max |f(x) - g(x)|$$
$$\mathbb{E}[f(x)] \le \max f(x)$$