

Task 5:

BFS:

Adjacency list:

BFS (visited, graph, node, endPoint): $|V| \leq$

Do visited[int(node)-1] $\leftarrow 1$ $\frac{1}{|V|+1} O(1)$

Do Queue \leftarrow append (node) $O(1)$

while Queue not empty $O(|V|)$

Do m \leftarrow pop()

Print m $O(1)$

If m == endPoint break $O(1)$

for each neighbour of m in graph: $O(|E|)$

If visited[int(neighbour)-1] $\neq 0$ $O(1)$

Do visited[int(neighbour)-1] $\leftarrow 1$ $O(1)$

Do Queue \leftarrow append (neighbour) $O(1)$

Inside the while loop we have,

$$O\left(\frac{1}{|V|}\right) \rightarrow c + E_0$$

$$\frac{1}{|V|} \rightarrow c + E_1$$

$$2 \rightarrow c + E_2$$

$$V \rightarrow |V|c + E_v$$

c means constant operations

E_0, E_1, \dots means edges

in each vertex.

while loop will run for all vertices.

add them we get, 15 next

$$Vc + E_0 + E_1 + E_2 \dots E_v$$

$$\Rightarrow Vc + \sum_{\forall v} E_i$$

$$\Rightarrow |V| + |E|$$

$O(|V| + |E|)$ is the time complexity of BFS using adjacent list.

Matrix: we already know if we have a $n \times n$ matrix for all the combination for the worst case matrix traversal is $O(n^2)$.

So, we will assume in the for loop where we are trying to get the edges, there we are now traversing a matrix for edges. and that will result in $|E| = |V|^2$.

now,

$$\begin{aligned} \text{BFS matrix} &= O(|V| + |E|) \\ &= O(|V| + |V|^2) \\ &\approx O(|V|^2) \end{aligned}$$

DFS:

Adjacency list:

DFS_VISIT(graph, node):

Do visited[int(node)-1] $\leftarrow 1$ $\quad O(1)$

Printed.append(node) $\quad O(1)$

for each node in graph[node] $\quad O(|E|)$

If node not visited

DFS_VISIT(graph, node) $\quad O(1)$

DFS(graph, end Point):

for each node in graph $\quad O(|V|)$

If node not visited

DFS_VISIT(graph, node) $\quad O(1)$

from DFS_VISIT we get,

$$(C+E_0) + (C+E_1) + \dots + (C+E_v) \leftarrow v \text{ times}$$

$$= C \cdot v + \sum_{i=0}^v E_i$$

$$= |V| + |E|$$

For DFS we get only $|V|$.

for the whole program,

$$|V| + |E| + |V|$$

$$= 2|V| + |E|$$

$$= O(|V| + |E|).$$

Matrix: we will assume $|E| = |V|^2$ because of the matrix. Then the time complexity will be $O(|V|^2)$.

I am using BFS algo and Gary is using

DFS. The DFS algo: goes to victory road

first because victory road is far from

starting vertex and DFS algo traverse

each vertex to its depth without exploring

the neighbours first, that is why it

finds the victory road also known as the

last vertex first. On the other hand, BFS

algo goes in level order it explores

each vertex first then goes to the

~~same~~ one. That makes this algo
next

reaching its last vertex after ~~the~~ all
the vertex exploration.

Not mandatory ~~to~~ task:

1. Yes.

2. In the code we have to add another
function. The importance of that function
is that it will traverse all the vertices
itself without depending on
anything.

new BFS (graph, endPoint):

for each node in graph:

If node not visited:

BFS (graph, node, endPoint).

BFS (graph, ...)

3. Yes we can detect cycle both directed
and undirected graph using DFS traversal.