Assignment 04



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What is RabbitMQ?

RabbitMQ is an open-source message broker software that facilitates communication between different systems by implementing the Advanced Message Queuing Protocol (AMQP). It acts as a mediator for passing messages between applications, providing a reliable and scalable platform for asynchronous messaging. RabbitMQ enables decoupling of components, ensuring efficient communication in distributed systems.

Task 1: "Hello World!" - The simplest thing that does

Setup

First we have to install RabbitMQ in our machine and make sure it is running on the standard port 5672. We will be using docker container instead of installing RabbitMQ in our system.

docker pull rabbitmq

```
[abir@ahammed-20101197] [~/rabbitmq]
docker pull rabbitmq
Using default tag: latest
latest: Pulling from library/rabbitmq
bccd10f490ab: Pull complete
f1000ca5c91d: Pull complete
15fd8d52bc6c: Pull complete
d9b381d4c87a: Pull complete
497a9eb5f435: Pull complete
dd2bd0cede52: Pull complete
bed3197826ba: Pull complete
0c1d09ec487d: Pull complete
a89de7acba35: Pull complete
74d11b8768c5: Pull complete
b8a34a89caa8: Pull complete
Digest: sha256:3794b07f7c85e010f464badb564100f752224107977dd00d5e2e26e3b18f76a7
Status: Downloaded newer image for rabbitmq:latest
docker.io/library/rabbitmq:latest
   -[abir@ahammed-20101197] [~/rabbitmq]
```

After pulling Rabbitmq docker image we should run this image in detached mode (making sure the port 5672 is mapped)

```
docker run -it --rm --name rabbitmq -p 5672:5672 -p 15672:15672 rabbitmq:latest
```

```
[abir@ahammed-20101197] [~/rabbitmq]
  odocker run -it --rm --name rabbitmq -p 5672:5672 -p 15672:15672 rabbitmq:latest
2024-03-28 09:24:03.232268+00:00 [notice] <0.44.0> Application syslog exited with reason: stopped
2024-03-28 09:24:03.235120+00:00 [notice] <0.248.0> Logging: switching to configured handler(s); for
2024-03-28 09:24:03.235546+00:00 [notice] <0.248.0> Logging: configured log handlers are now ACTIVE
2024-03-28 09:24:03.239360+00:00 [info] <0.248.0> ra: starting system quorum_queues
2024-03-28 09:24:03.239416+00:00 [info] <0.248.0> starting Ra system: quorum_queues in directory:
2024-03-28 09:24:03.268108+00:00 [info] <0.262.0> ra system 'quorum_queues' running pre init for 0
2024-03-28 09:24:03.272704+00:00 [info] <0.263.0> ra: meta data store initialised for system quorum
2024-03-28 09:24:03.279205+00:00 [notice] <0.268.0> WAL: ra_log_wal init, open tbls: ra_log_open_me
2024-03-28 09:24:03.288145+00:00 [info] <0.248.0> ra: starting system coordination
2024-03-28 09:24:03.288184+00:00 [info] <0.248.0> starting Ra system: coordination in directory: /v
2024-03-28 09:24:03.288738+00:00 [info] <0.275.0> ra system 'coordination' running pre init for 0 m
2024-03-28 09:24:03.289152+00:00 [info] <0.276.0> ra: meta data store initialised for system coordi
2024-03-28 09:24:03.289255+00:00 [notice] <0.281.0> WAL: ra_coordination_log_wal init, open tbls: r
2024-03-28 09:24:03.301363+00:00 [info] <0.248.0> ra: starting system coordination
2024-03-28 09:24:03.301395+00:00 [info] <0.248.0> starting Ra system: coordination in directory:
```

We will be using python language along with pika client for this experiment, so we should install this package using pip.

```
python -m pip install pika --upgrade
```

```
(rabbit) r—[abir@ahammed-20101197] [~/rabbitmq]
LO python -m pip install pika --upgrade
Collecting pika
  Using cached pika-1.3.2-py3-none-any.whl.metadata (13 kB)
Using cached pika-1.3.2-py3-none-any.whl (155 kB)
Installing collected packages: pika
Successfully installed pika-1.3.2
(rabbit) r—[abir@ahammed-20101197] [~/rabbitmq]
LO ■
```

Our test bed is ready, now let's write some code.

Code

Let's write send.py or from where the message will be transmitted. The pseudocode and also the code for publishing is given below,

- 1. make connection
- 2. create a channel
- 3. declare a queue
- 4. publish the message
- 5. close the connection

Let's write receive.py or the program that will recieve the message. The pseudocode and also the code for consuming is given below,

- 1. declare a main method
- 2. in the main method create a connection
- 3. in the main method create a channel
- 4. in the main method define a queue
- 5. in the main method define a callback method
- 6. in the main consume the message using the callback method
- 7. at the end handle exception for breaking out of the code

```
#!/usr/bin/env python
import pika, sys, os
def main():
    connection =
pika.BlockingConnection(pika.ConnectionParameters(host='localhost'))
    channel = connection.channel()
    channel.queue_declare(queue='hello')
    def callback(ch, method, properties, body):
        print(f" [x] Received {body}")
    channel.basic_consume(queue='hello', on_message_callback=callback,
auto_ack=True)
    print(' [*] Waiting for messages. To exit press CTRL+C')
    channel.start_consuming()
if __name__ == '__main__':
    try:
        main()
    except KeyboardInterrupt:
        print('Interrupted')
        try:
            sys.exit(0)
        except SystemExit:
            os._exit(0)
```

Run

Let's run the code to test our theory.

In the left terminal we are running the sender program and in the right terminal we are running the receiving program. After running the receive.py we run send.py containing message. From the image we can see we have sent Hello World Human! and it was received by the receiver program.

Task 2: "Work queues"- Distributing tasks among workers

Theory

The main idea behind Work Queues (aka: *Task Queues*) is to avoid doing a resource-intensive task immediately and having to wait for it to complete. Instead we schedule the task to be done later. We encapsulate a *task* as a message and send it to the queue. A worker process running in the background will pop the tasks and eventually execute the job. When we run many workers the tasks will be shared between them. One of the advantages of using a Task Queue is the ability to easily parallelise work.

In the previous tutorial our task was straight forward but for this tutorial we have to mimic real world complex task to do that we will be using <code>time.sleep()</code> to make it seem the workers are performing some heavy tasks. We'll take the number of dots in the string as its complexity; every dot will account for one second of "work". For example, a fake task described by <code>Hello...</code> will take three seconds.

Code

The code for new_task.py is,

```
#!/usr/bin/env python
import pika
import sys

connection = pika.BlockingConnection(
    pika.ConnectionParameters(host='localhost'))
channel = connection.channel()

channel.queue_declare(queue='task_queue', durable=True)

message = ' '.join(sys.argv[1:]) or "Hello World!"
channel.basic_publish(
```

```
exchange='',
  routing_key='task_queue',
  body=message,
  properties=pika.BasicProperties(
          delivery_mode=pika.DeliveryMode.Persistent
          ))
print(f" [x] Sent {message}")
connection.close()
```

The code for worker.py is,

```
#!/usr/bin/env python
import pika
import time
connection = pika.BlockingConnection(
    pika.ConnectionParameters(host='localhost'))
channel = connection.channel()
channel.queue_declare(queue='task_queue', durable=True)
print(' [*] Waiting for messages. To exit press CTRL+C')
def callback(ch, method, properties, body):
    print(f" [x] Received {body.decode()}")
    time.sleep(body.count(b'.'))
    print(" [x] Done")
    ch.basic_ack(delivery_tag=method.delivery_tag)
channel.basic_qos(prefetch_count=1)
channel.basic_consume(queue='task_queue', on_message_callback=callback)
channel.start_consuming()
```

Run

We will create three terminals or three shells among them one will be running <code>new_task.py</code> or send works and the two workers will perform the tasks parallelly.

