

Trial #	Output from program	Conclusion
1	<p>WELCOME TO LET'S MAKE A DEAL! STARRING MONTY HALL!</p> <p>-----</p> <p>Sticking to your original choice was correct: 3335/10000 (33.35%) times. Changing your mind on the choice was correct: 6665/10000 (66.65%) times. Therefore, it is to the player's advantage to switch doors! Press any key to continue . . .</p>	<p>Switching doors is statistically better.</p> <p>67% vs 33%</p>
2	<p>WELCOME TO LET'S MAKE A DEAL! STARRING MONTY HALL!</p> <p>-----</p> <p>Sticking to your original choice was correct: 3359/10000 (33.59%) times. Changing your mind on the choice was correct: 6641/10000 (66.41%) times. Therefore, it is to the player's advantage to switch doors! Press any key to continue . . .</p>	<p>Switching doors is statistically better.</p> <p>66% vs 34%</p>
3	<p>WELCOME TO LET'S MAKE A DEAL! STARRING MONTY HALL!</p> <p>-----</p> <p>Sticking to your original choice was correct: 3324/10000 (33.24%) times. Changing your mind on the choice was correct: 6676/10000 (66.76%) times. Therefore, it is to the player's advantage to switch doors! Press any key to continue . . .</p>	<p>Switching doors is statistically better.</p> <p>67% vs 33%</p>
4	<p>WELCOME TO LET'S MAKE A DEAL! STARRING MONTY HALL!</p> <p>-----</p> <p>Sticking to your original choice was correct: 3283/10000 (32.83%) times. Changing your mind on the choice was correct: 6717/10000 (67.17%) times. Therefore, it is to the player's advantage to switch doors! Press any key to continue . . .</p>	<p>Switching doors is statistically better.</p> <p>67% vs 33%</p>
5	<p>WELCOME TO LET'S MAKE A DEAL! STARRING MONTY HALL!</p> <p>-----</p> <p>Sticking to your original choice was correct: 3409/10000 (34.09%) times. Changing your mind on the choice was correct: 6591/10000 (65.91%) times. Therefore, it is to the player's advantage to switch doors! Press any key to continue . . .</p>	<p>Switching doors is statistically better.</p> <p>66% vs 34%</p>

Original choice has a 1/3 chance of being right, and switching doors has a 2/3 chance of being right. Based on 50,000 simulations of "Let's Make a Deal".