

EXPERIMENT 3-USER INTERFACE DESIGN

Abirami L-240701010

Command Line Interface:

PYTHON CODE:

```
import os  
  
import sys  
  
  
def rename_file(old_name, new_name):  
    try:  
        os.rename(old_name, new_name)  
        print(f"File renamed from {old_name} to {new_name}")  
    except FileNotFoundError:  
        print(f"Error: {old_name} not found.")  
    except Exception as e:  
        print(f"An error occurred: {e}")  
  
  
if __name__ == "__main__":  
    if len(sys.argv) != 3:  
        print("Usage: python rename_file_cli.py <old_filename> <new_filename>")  
    else:  
        rename_file(sys.argv[1], sys.argv[2])
```

OUTPUT:

```
C:\Users\Abirami Lakshmanan\Desktop\FileRenamer>python cli.py old.txt new.txt  
File renamed from old.txt to new.txt
```

Graphical User Interface:

```
import tkinter as tk  
  
from tkinter import messagebox  
  
import os
```

```
# Function to rename the file

def rename_file():

    old_name = old_filename_entry.get().strip()
    new_name = new_filename_entry.get().strip()

    # Check if input fields are empty
    if not old_name or not new_name:
        messagebox.showwarning("Warning", "Please enter both filenames!")
        return

    # Check if the old file exists
    if not os.path.exists(old_name):
        messagebox.showerror("Error", f"File '{old_name}' not found.")
        return

    # Check if the new file already exists
    if os.path.exists(new_name):
        overwrite = messagebox.askyesno(
            "Warning", f"'{new_name}' already exists. Overwrite?"
        )
        if not overwrite:
            return

    try:
        os.rename(old_name, new_name)
        messagebox.showinfo(
            "Success", f"File renamed from '{old_name}' to '{new_name}'"
        )
    except Exception as e:
        messagebox.showerror("Error", f"An error occurred: {e}")
```

```
# Create main window
root = tk.Tk()
root.title("File Renamer")
root.geometry("400x150")
root.resizable(False, False)

# Labels
tk.Label(root, text="📁 Old Filename:", font=("Arial", 10)).grid(
    row=0, column=0, padx=10, pady=5, sticky="w"
)
tk.Label(root, text="📝 New Filename:", font=("Arial", 10)).grid(
    row=1, column=0, padx=10, pady=5, sticky="w"
)

# Entry fields
old_filename_entry = tk.Entry(root, width=40)
old_filename_entry.grid(row=0, column=1, padx=10, pady=5)

new_filename_entry = tk.Entry(root, width=40)
new_filename_entry.grid(row=1, column=1, padx=10, pady=5)

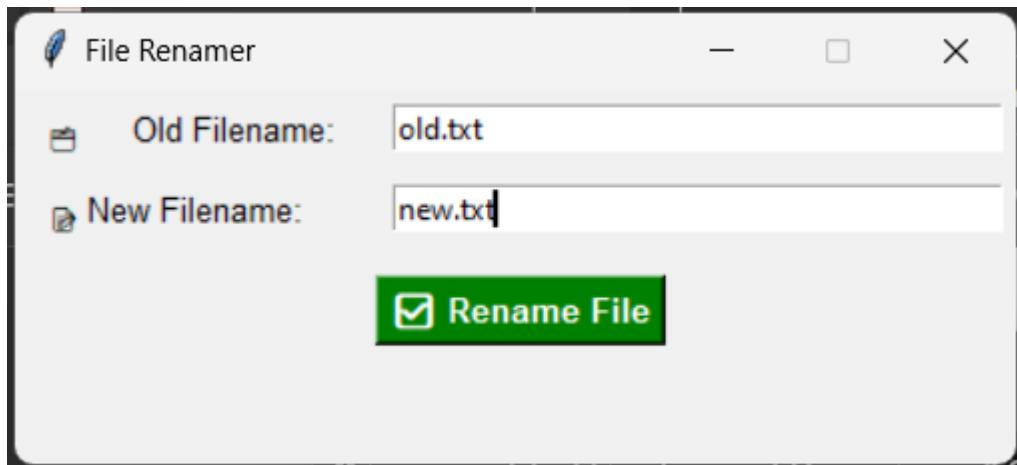
# Styled Button
rename_button = tk.Button(
    root,
    text="✓ Rename File",
    bg="green",
    fg="white",
    font=("Arial", 10, "bold"),
    command=rename_file
)
```

```
rename_button.grid(row=2, column=0, columnspan=2, pady=10)
```

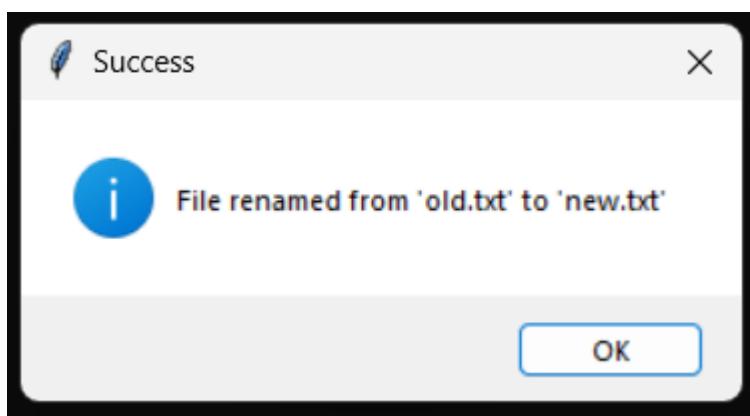
```
# Run the GUI event loop
```

```
root.mainloop()
```

OUTPUT:



```
C:\Users\Abirami Lakshmanan\Desktop\FileRenamer>python gui.py
```



Voice User Interface:

```
import speech_recognition as sr
```

```
import os
```

```
def rename_file_from_voice_command(command):
```

```
    try:
```

```
        words = command.lower().split()
```

```
if "rename" in words and "to" in words:  
    rename_index = words.index("rename")  
    to_index = words.index("to")  
  
    # Extract old and new filenames  
    old_name = words[rename_index + 1]  
    new_name = words[to_index + 1]  
  
    # Check if file exists  
    if not os.path.exists(old_name):  
        print(f"🔴 Error: File '{old_name}' not found.")  
        return  
  
    # Rename file  
    os.rename(old_name, new_name)  
    print(f"✅ File renamed from '{old_name}' to '{new_name}'")  
  
else:  
    print("🔴 Invalid command format.")  
    print("👉 Say: Rename oldfile.txt to newfile.txt")  
  
except Exception as e:  
    print(f"⚠️ Error: {e}")  
  
def listen_for_command():  
    recognizer = sr.Recognizer()  
    microphone = sr.Microphone()  
  
    print("🎤 Listening for command to rename a file...")  
  
    with microphone as source:
```

```

recognizer.adjust_for_ambient_noise(source)

audio = recognizer.listen(source)

try:

    command = recognizer.recognize_google(audio)

    print(f" 🎤 Command received: {command}")

    rename_file_from_voice_command(command)

except sr.UnknownValueError:

    print(" ❌ Sorry, I couldn't understand the command.")

except sr.RequestError as e:

    print(f" ⚠️ Speech recognition service error: {e}")

```

```

if __name__ == "__main__":
    listen_for_command()

```

OUTPUT:

```

PS C:\Users\Abirami Lakshmanan\Desktop\FileRenamer> python vui.py
🎤 Listening for command to rename a file...
❌ Sorry, I couldn't understand the command.

PS C:\Users\Abirami Lakshmanan\Desktop\FileRenamer> python vui.py
🎤 Listening for command to rename a file...
🎤 Command received: rename a text to new text
✅ File renamed from 'a.txt' to 'new.txt'

```

User Satisfaction Comparison:

```

def survey():

    print("Rate your satisfaction with the following interfaces (1-5):")

    try:

        # Get user input

        cli_satisfaction = int(input("CLI (1-5):"))

        gui_satisfaction = int(input("GUI (1-5):"))

        vui_satisfaction = int(input("VUI (1-5):"))

```

```
# Ensure valid ratings
if not (1 <= cli_satisfaction <= 5 and
       1 <= gui_satisfaction <= 5 and
       1 <= vui_satisfaction <= 5):
    print("Please enter ratings between 1 and 5 only.")
    return

# Display the ratings
print("\nYour satisfaction ratings:")
print(f"CLI: {cli_satisfaction}")
print(f"GUI: {gui_satisfaction}")
print(f"VUI: {vui_satisfaction}")

# Calculate average satisfaction
avg_satisfaction = (
    cli_satisfaction + gui_satisfaction + vui_satisfaction
) / 3

print(f"\nAverage Satisfaction Score: {avg_satisfaction:.2f}")

except ValueError:
    print("Invalid input! Please enter numbers between 1 and 5.")

# Run the survey function
if __name__ == "__main__":
    survey()

OUTPUT:
```

```
C:\Users\Abirami Lakshmanan\Desktop\FileRenamer>python survey.py
Rate your satisfaction with the following interfaces (1-5):
CLI (1-5): 4
GUI (1-5): 2
VUI (1-5): 5

Your satisfaction ratings:
CLI: 4
GUI: 2
VUI: 5

Average Satisfaction Score: 3.67
```