# HANGMAN GAME IN PYTHON

A Simple Console-Based Word Guessing Game

### **PROJECT OVERVIEW:**

- A classic Hangman game implemented in Python.
- Text-based, using basic programming concepts.
- Player guesses one letter at a time to find the hidden word.
- Limited to 6 wrong attempts.

### **TOOLS & TECHNOLOGIES:**

- Language: Python
- Concepts Used:
  - random module
  - while loops
  - if-else statements
  - Strings & Lists
  - Console I/O

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main.py
                                                                                   Run
    import random
 2
3
4
    word list = ["apple", "house", "robot", "pizza", "snake"]
5
6
7
    secret word = random.choice(word list)
    guessed letters = []
8
    incorrect guesses = 0
9
10
    max attempts = 6
11
12
    display_word = ["_"] * len(secret_word)
13
14
    print("Welcome to Hangman!")
15
    print("Guess the word, one letter at a time.")
16
17
    print(f"You have {max attempts} incorrect guesses allowed.\n")
18
    while incorrect guesses < max attempts and " " in display word:
19
        print("Word: " + " ".join(display word))
20
21
        guess = input("Enter a letter: ").lower()
22
        if len(guess) != 1 or not guess.isalpha():
23
24
            print("Please enter a single alphabet letter.\n")
```

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main.py
                                                                                    Run
23
        if len(guess) != 1 or not guess.isalpha():
24
            print("Please enter a single alphabet letter.\n")
25
            continue
26
27
        if guess in guessed_letters:
28
            print("You already guessed that letter. Try another.\n")
29
            continue
30
31
        guessed letters.append(guess)
32
33
        if guess in secret_word:
34
            print("correct guess!\n")
35
            for idx, letter in enumerate(secret_word):
36
                if letter == guess:
37
                    display_word[idx] = guess
38
        else:
39
            incorrect guesses += 1
40
            print(f"wrong guess! Attempts left: {max_attempts - incorrect guesses}\n")
41
42
43 -
    if "_" not in display_word:
44
        print("Congratulations! You guessed the word:", secret word)
    else:
45 -
        print("You ran out of attempts. The word was:", secret word)
46
```

main.py	پن این این این این این این این این این ای	Output	Clear
23 · i	f len(guess) != 1 or not guess.isalpha():		
24	<pre>print("Please enter a single alphabet letter.\n")</pre>	Word:	
25	continue	Enter a letter: a	
26		wrong guess! Attempts left: 5	
27 i	f guess in guessed_letters:		
28	<pre>print("You already guessed that letter. Try another.\n")</pre>	Word:	
29	continue	Enter a letter: r	
30		correct guess!	
31 g	uessed_letters.append(guess)		
32		Word: r	
33 · i	f guess in secret_word:	Enter a letter: o	
34	<pre>print("correct guess!\n")</pre>	correct guess!	
35 -	for idx, letter in enumerate(secret_word):	Market and the	
36	if letter == guess:	Word: r o _ o _	
37	display_word[idx] = guess	Enter a letter: b	
	lse:	correct guess!	
39	incorrect_guesses += 1		
40	<pre>print(f"wrong guess! Attempts left: {max_attempts - incorrect_guesses}\n")</pre>	Word: robo_	
41		Enter a letter: t	
	of game result	correct guess!	
	" not in display_word:		
	rint("Congratulations! You guessed the word:", secret_word)	Congratulations! You guessed the word: robot	
45 else:		and a second control of the second control o	
46 pi	rint("You ran out of attempts. The word was:", secret_word)	=== Code Execution Successful ===	,

## **GAME FLOW:**

- 1. Choose a random word from a predefined list.
- 2. Display underscores for each letter in the word.
- 3. User guesses one letter at a time.
- 4. Reveal letters if correct.
- 5. Reduce attempts if incorrect.
- 6. Game ends when the word is guessed or attempts run out.

## **CHALLENGES FACED:**

- Validating user input.
- Avoiding repeated guesses.
- Keeping track of correct vs incorrect letters.
- Clear and simple UI in the console.

### **CONCLUSION:**

- A fun and educational project.
- Reinforced core Python concepts.
- Easy to extend (add hints, difficulty levels, etc.)
- Great for beginners learning loops and logic.

