ROLL NO: 240701014 Finished Status Started Tuesday, 14 January 2025, 4:06 PM Completed Tuesday, 14 January 2025, 4:23 PM Duration 16 mins 20 secs Question 1 You are transporting some boxes through a tunnel, where Correct each box is a parallelepiped, and is characterized by its Flag question length, width and height.

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number of boxes.
Constraints
1 \le n \le 100
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The height of the tunnel 41 feet and the width can be assumed to be infinite. A box can be carried through the tunnel only if its height is strictly less than the tunnel's height. Find the volume of each box that can be successfully transported to the other end of the tunnel. Note: Boxes cannot be rotated. Input Format The first line contains a single integer *n*, denoting the

n lines follow with three integers on each separated by

single spaces - length, width; and height; which are length, width and height in feet of the *i*th box.

 $1 \le length_i$, width_i, height_i ≤ 100

Output Format

For every box from the input which has a height lesser than **41** feet, print its volume in a separate line. Sample Input 0 4 555 1 2 40

10 5 41

7 2 42

Sample Output 0

125 80 Explanation 0 The first box is really low, only 5 feet tall, so it can pass through the tunnel and its volume is $5 \times 5 \times 5 = 125$. The second box is sufficiently low, its volume is $1 \times 2 \times 4 = 1 \times 4$ 80. The third box is exactly 41 feet tall, so it cannot pass. The same can be said about the fourth box.

Answer: (penalty regime: 0 %)

#include<stdio.h> int main() 2 3 * { 4 int n; scanf("%d",&n); 5 for(int i=0;i<n;i++)</pre> 6 7 v int length, width, height; 8 scanf("%d %d %d",&length,&width,& 9 if(height<41) 10 11 * int volume=length*width*height; 12 printf("%d\n", volume); 13 14 15 16 Input Expected Got 125 125 5 5 5 80 80

Passed all tests! < You are given n triangles, specifically, their sides a_i , b_i and c_i . Print them in the same style but sorted by their areas from the smallest one to the largest one. It is guaranteed that all the areas are different. The best way to calculate a volume of the triangle with sides a, b and c is Heron's formula: $S = \ddot{O} p * (p - a) * (p - b) * (p - c)$ where p = (a + b + c) / 2. Input Format First line of each test file contains a single integer *n*. *n* lines

follow with a_i , b_i and c_i on each separated by single spaces.

1 2 40

10 5 41

7 2 42

Output Format Print exactly *n* lines. On each line print *3* integers separated by single spaces, which are a_i , b_i and c_i of the corresponding triangle.

 $a_i + b_i > c_i$, $a_i + c_i > b_i$ and $b_i + c_i > a_i$

Constraints

 $1 \le n \le 100$

 $1 \le a_i$, b_i , $c_i \le 70$

Sample Input 0

3

7 24 25

5 12 13

3 4 5

3 4 5

Sample Output 0

Explanation 0 The square of the first triangle is 84. The square of the second triangle is *30*. The square of the third triangle is *6*. So the sorted order is the reverse one.

Input

5 12 13

3 4 5

3

Expected

3 4 5

7 24 25

7 24 25 5 12 13

Got

3 4 5

5 12 13

7 24 25

Answer: (penalty regime: 0 %) #include<stdio.h> #include<math.h> 2 #include<stdlib.h> 3 4 v typedef struct{ 5 int a,b,c; double area; 6 7 } triangle; double calculate_area(int a,int b,int c) 8 * double p=(a+b+c)/2.0; 9 return sqrt(p*(p-a)*(p-b)*(p-c)); 10 11 12 * int compare(const void *t1,const void *t2 triangle *tri1=(triangle*)t1; 13 triangle *tri2=(triangle*)t2; 14 if(tri1->area<tri2->area) 15 return -1; 16 17 if(tri1->area > tri2->area) 18 return 1; return 0; 19 20 int main(){ 21 v 22 int n; 23 scanf("%d",&n); triangle triangles[n]; 24 for(int i=0;i<n;i++){</pre> 25 ₹ int a,b,c; 26 scanf("%d %d %d",&a,&b,&c); 27 28 triangles[i].a=a; 29 triangles[i].b=b; 30 triangles[i].c=c; 31 triangles[i].area=calculate_area(32 33 qsort(triangles,n,sizeof(triangle),col for(int i=0;i<n;i++){</pre> 34 ▼ printf("%d %d %d\n",triangles[i]. 35 36 37 return 0; 38 }

Question 2 Correct Flag question