

# LINEAR SYSTEMS

# PREAMBLE (CODE)

```
from numpy import *  
from numpy.linalg import *  
from matplotlib.pyplot import *  
from mpl_toolkits.mplot3d import *  
from scipy.integrate import solve_ivp
```

# PREAMBLE

# INPUTS

It's handy to introduce non-autonomous ODEs.

There are designated as

$$\dot{x} = f(x, u)$$

where  $x \in \mathbb{R}^n$  and  $u \in \mathbb{R}^m$ , that is

$$f : \mathbb{R}^n \times \mathbb{R}^m \rightarrow \mathbb{R}^n.$$

The vector-valued  $u$  is the **system input**.

This quantity may depend on the time  $t$

$$u : t \in \mathbb{R} \mapsto u(t) \in \mathbb{R}^m,$$

(actually it may also depend on some state, but we will address this later).

A solution of  
 $\dot{x} = f(x, u)$  and  $x(t_0) = x_0$   
is merely a solution of  
 $\dot{x} = h(t, x)$  and  $x(t_0) = x_0$ ,  
where  
 $h(t, x) = f(x, u(t))$ .

# OUTPUTS

We may complement the system dynamics with an equation

$$y = g(x, u) \in \mathbb{R}^p$$

The vector  $y$  refers to the **systems output**, usually the quantities that we can effectively measure in a system (the state  $x$  itself may be unknown).

# WHAT ARE LINEAR SYSTEMS?



# STANDARD FORM

Input  $u \in \mathbb{R}^m$ , state  $x \in \mathbb{R}^n$ , output  $y \in \mathbb{R}^p$ .

$$\dot{x} = Ax + Bu$$

$$y = Cx + Du$$

# WHY LINEAR ?

Assume that:

- $\dot{x}_1 = Ax_1 + Bu_1, x_1(0) = x_{10},$
- $\dot{x}_2 = Ax_2 + Bu_2, x_2(0) = x_{20},$

Set

- $u_3 = \lambda u_1 + \mu u_2$  and
- $x_{30} = \lambda x_{10} + \mu x_{20}$ .

for some  $\lambda$  and  $\mu$ .

Then, if

$$x_3 = \lambda x_1 + \mu x_2,$$

we have

$$\dot{x}_3 = Ax_3 + Bu_3, \quad x_3(0) = x_{30}.$$

# INTERNAL + EXTERNAL DYNAMICS

**Corollary:** Since  $(x_0, u) = (x_0, 0) + (0, u)$  the  
solution of

$$\dot{x} = Ax + Bu, \quad x(0) = x_0$$

is the sum of the solutions  $x_1$  and  $x_2$  of:

the **internal dynamics**

$$\dot{x}_1 = Ax_1, \quad x_1(0) = x_0$$

(behavior controlled by the initial value only, no input)

and the **external dynamics**:

$$\dot{x}_2 = Ax_2 + Bu, \quad x_2(0) = 0$$

(behavior controlled by the input, the systems is  
initially at rest)

# MATRIX SIZE

$$A \in \mathbb{R}^{n \times n}, B \in \mathbb{R}^{n \times m}, C \in \mathbb{R}^{p \times n}, D \in \mathbb{R}^{p \times m}.$$

$$\left[ \begin{array}{c|c} A & B \\ \hline C & D \end{array} \right]$$

# LTI SYSTEMS

They are actually referred to as **linear time-invariant (LTI)** systems:

When  $x(t)$  is a solution of

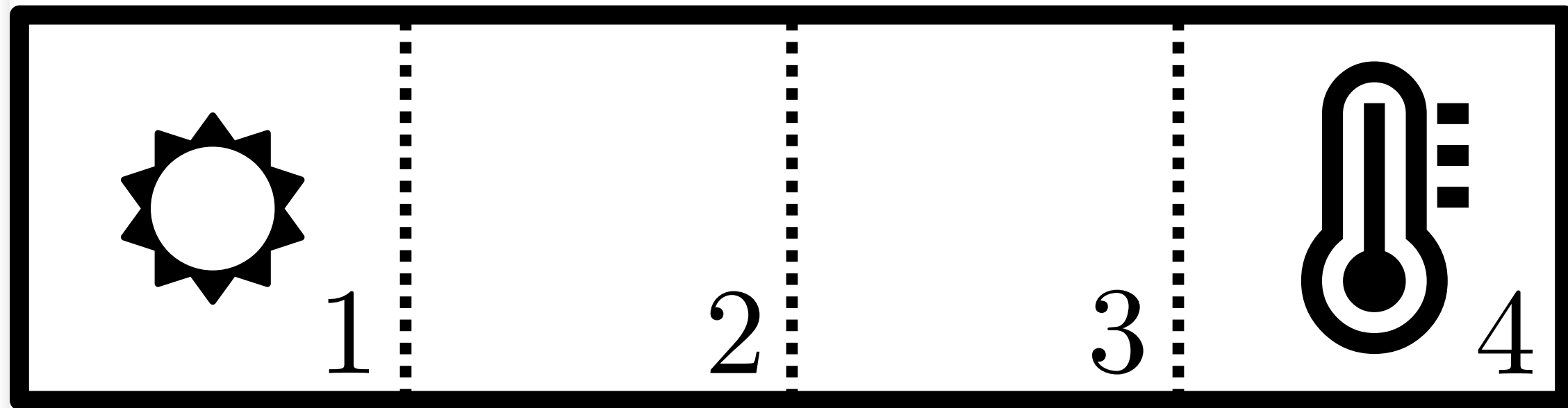
$$\dot{x} = Ax + Bu, \quad x(0) = x_0,$$

then  $x(t - t_0)$  is a solution of

$$\dot{x} = Ax + Bu(t - t_0), \quad x(t_0) = x_0.$$



# 👁 – LINEAR SYSTEM / HEAT EQUATION



# SIMPLIFIED MODEL

- Four cells numbered 1 to 4 are arranged in a row.
- The first cell has a heat source, the last one a temperature sensor.
- The heat sink/source is increasing the temperature of its cell of  $u$  degrees by second.
- If the temperature of a cell is  $T$  and the one of a neighbor is  $T_n$ ,  $T$  increases of  $T_n - T$  by second.

Given the geometric layout:

- $dT_1/dt = u + (T_2 - T_1)$
- $dT_2/dt = (T_1 - T_2) + (T_3 - T_2)$
- $dT_3/dt = (T_2 - T_3) + (T_4 - T_3)$
- $dT_4/dt = (T_3 - T_4)$
- $y = T_4$

Set  $x = (T_1, T_2, T_3, T_4)$ .

The model is linear and its standard matrices are:

$$A = \begin{bmatrix} -1 & 1 & 0 & 0 \\ 1 & -2 & 1 & 0 \\ 0 & 1 & -2 & 1 \\ 0 & 0 & 1 & -1 \end{bmatrix}$$

$$B = \begin{bmatrix} 1 \\ 0 \\ 0 \\ 0 \end{bmatrix}, \quad C = \begin{bmatrix} 0 & 0 & 0 & 1 \end{bmatrix}, \quad D = [0]$$

# NONLINEAR TO LINEAR

Consider the nonlinear system

$$\dot{x} = f(x, u)$$

$$y = g(x, u)$$

Assume that  $x_e$  is an equilibrium when  $u = u_e$  (cst):

$$f(x_e, u_e) = 0$$

and let

$$y_e = g(x_e, u_e)$$

Define the error variables

- $\Delta x = x - x_e,$
- $\Delta u = u - u_e$  and
- $\Delta y = y - y_e.$

As long as the error variables stay small

$$f(x, u) \simeq \overbrace{f(x_e, u_e)}^0 + \frac{\partial f}{\partial x}(x_e, u_e)\Delta x + \frac{\partial f}{\partial u}(x_e, u_e)\Delta u$$

$$g(x, u) \simeq \overbrace{g(x_e, u_e)}^{y_e} + \frac{\partial g}{\partial x}(x_e, u_e)\Delta x + \frac{\partial g}{\partial u}(x_e, u_e)\Delta u$$



Hence, the error variables satisfy *approximately*

$$d(\Delta x)/dt = A\Delta x + B\Delta u$$

$$\Delta y = C\Delta x + D\Delta u$$

with

$$\left[ \begin{array}{c|c} A & B \\ \hline C & D \end{array} \right] = \left[ \begin{array}{c|c} \frac{\partial f}{\partial x} & \frac{\partial f}{\partial u} \\ \hline \frac{\partial g}{\partial x} & \frac{\partial g}{\partial u} \end{array} \right] (x_e, u_e)$$

# ASYMPTOTIC STABILITY

The equilibrium  $0$  is locally asymptotically stable for

$$\frac{d\Delta x}{dt} = A\Delta x$$

where  $A = \partial f(x_e, u_e)/\partial x$ .

$\Rightarrow$

The equilibrium  $x_e$  is locally asymptotically stable for

$$\dot{x} = f(x, u_e)$$

# ⚠ CONVERSE RESULT

- The converse is not true : the nonlinear system may be asymptotically stable but not its linearized approximation (e.g. consider  $\dot{x} = -x^3$ ).
- If we replace local *asymptotic stability* with local *exponential stability*, the requirement that locally

$$\|x(t) - x_e\| \leq A e^{-\sigma t} \|x(0) - x_e\|$$

for some  $A > 0$  and  $\sigma > 0$ , then it works.

# – LINEARIZATION

Consider

$$\dot{x} = -x^2 + u, \quad y = xu$$

If we set  $u_e = 1$ , the system has an equilibrium at  $x_e = 1$  (and also  $x_e = -1$  but we focus on the former) and the corresponding  $y$  is  $y_e = x_e u_e = 1$ .

Around this configuration  $(x_e, u_e) = (1, 1)$ , we have

$$\frac{\partial(-x^2 + u)}{\partial x} = -2x_e = -2, \quad \frac{\partial(-x^2 + u)}{\partial u} = 1,$$

and

$$\frac{\partial xu}{\partial x} = u_e = 1, \quad \frac{\partial xu}{\partial u} = x_e = 1.$$

Thus, the approximate, linearized dynamics around this equilibrium is

$$\begin{aligned} d(x - 1)/dt &= -2(x - 1) + (u - 1) \\ y - 1 &= (x - 1) + (u - 1) \end{aligned}$$

# ② – LINEARIZED DYNAMICS / PENDULUM

A pendulum submitted to a torque  $c$  is governed by

$$m\ell^2\ddot{\theta} + b\dot{\theta} + mg\ell \sin \theta = c.$$

We assume that only the angle  $\theta$  is effectively measured.

- What are the function  $f$  and  $g$  that determine the nonlinear dynamics of the pendulum when  $x = (\theta, \dot{\theta})$ ,  $u = c$  and  $y = \theta$ ?
- Show that for any angle  $\theta_e$  we can find a constant value  $c_e$  of the torque such that  $x_e = (\theta_e, 0)$  is an equilibrium.
- Compute the linearized dynamics of the pendulum around this equilibrium and put it in the standard form (compute  $A$ ,  $B$ ,  $C$  and  $D$ ).



# INTERNAL DYNAMICS

We study the behavior of the solution

$$\dot{x} = Ax, \quad x(0) = x_0 \in \mathbb{R}^n$$

We try to get some understanding with the simplest cases first.

# SCALAR CASE, REAL-VALUED

$$\dot{x} = ax$$

$$a \in \mathbb{R}, x(0) = x_0 \in \mathbb{R}.$$

**Solution:**

$$x(t) = e^{at}x_0$$

**Proof:**

$$\frac{d}{dt}e^{at}x_0 = ae^{at}x_0 = ax(t)$$

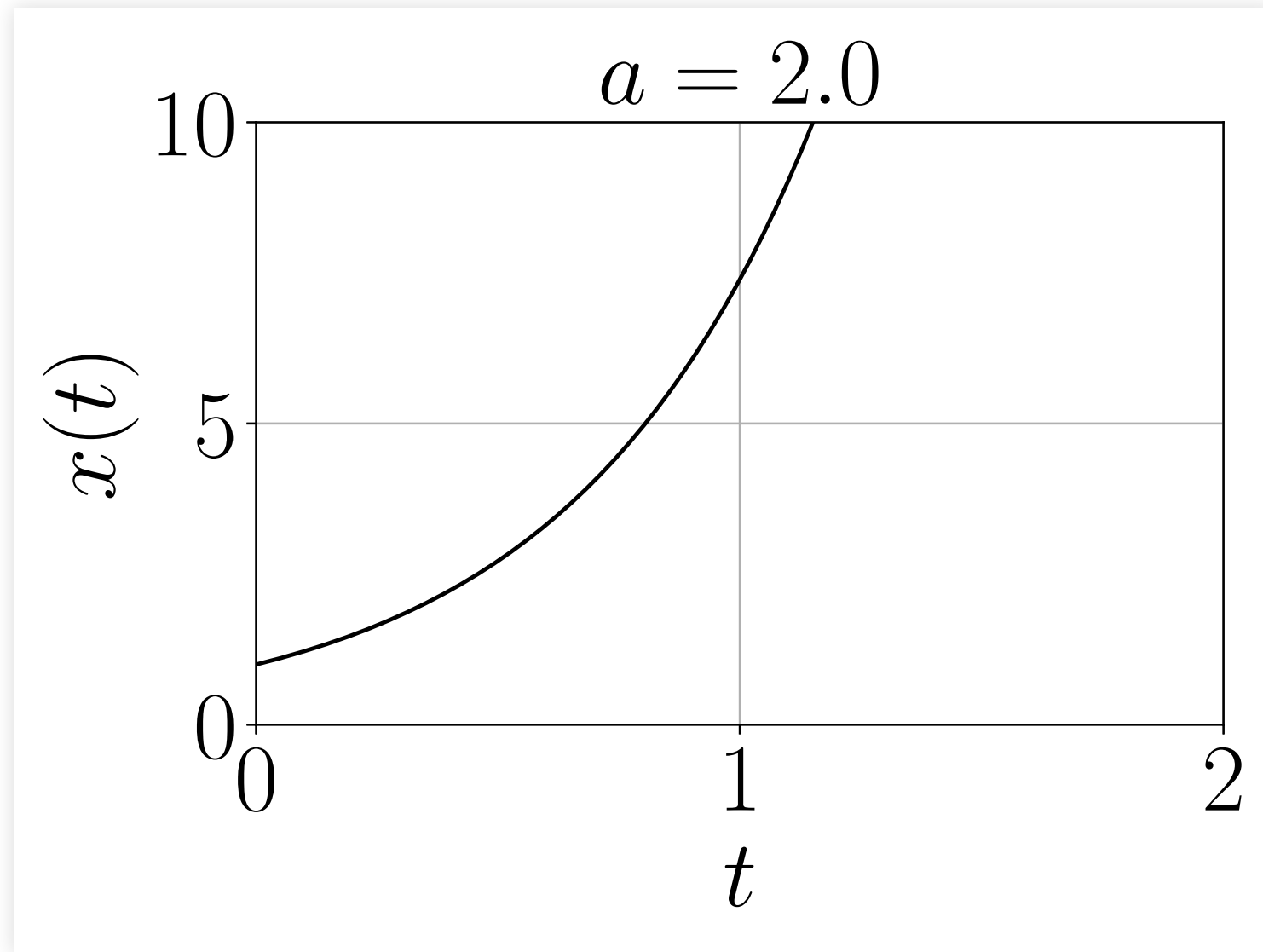
and

$$x(0) = e^{a \times 0}x_0 = x_0.$$

# TRAJECTORY

```
a = 2.0; x0 = 1.0
figure()
t = linspace(0.0, 3.0, 1000)
plot(t, exp(a*t)*x0, "k")
xlabel("$t$"); ylabel("$x(t)$"); title(f"$a={a}$")
grid(); axis([0.0, 2.0, 0.0, 10.0])
```

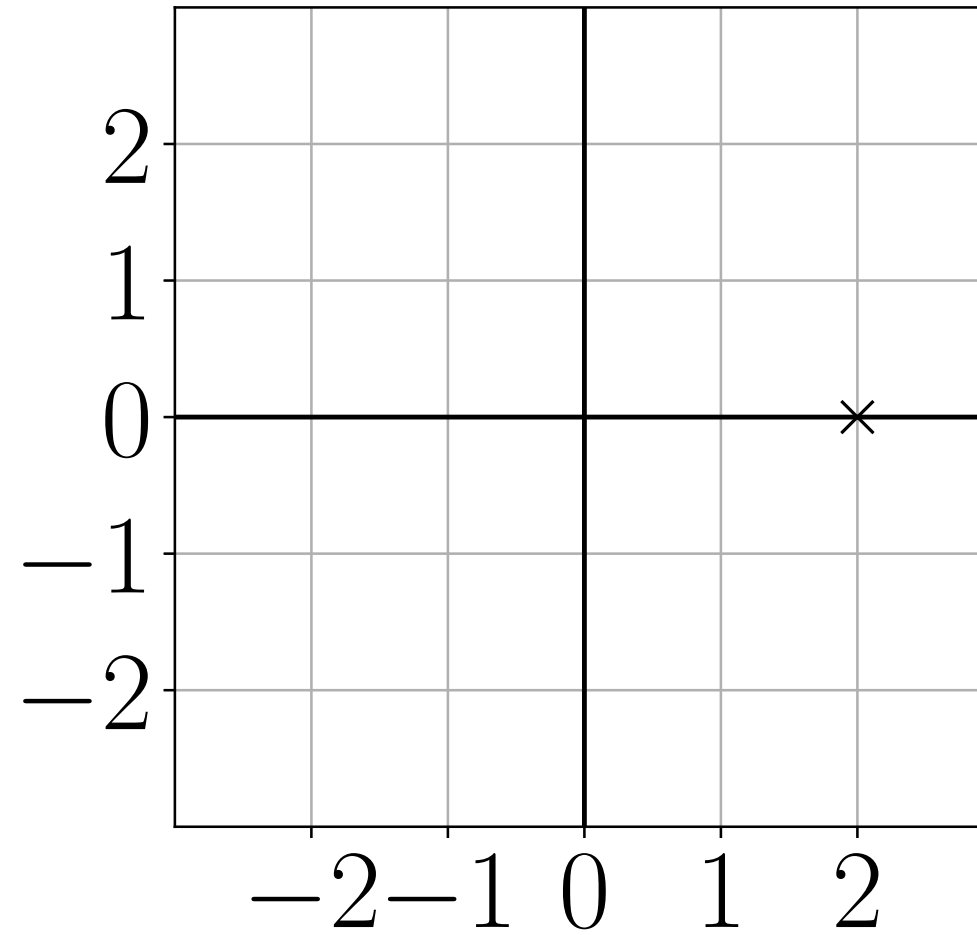
# TRAJECTORY





```
figure()  
plot(real(a), imag(a), "x", color="k", ms=10.0)  
gca().set_aspect(1.0)  
xlim(-3,3); ylim(-3,3);  
plot([-3,3], [0,0], "k")  
plot([0, 0], [-3, 3], "k")  
xticks([-2,-1,0,1,2]); yticks([-2,-1,0,1,2])  
title(f"$a={a}$")
```

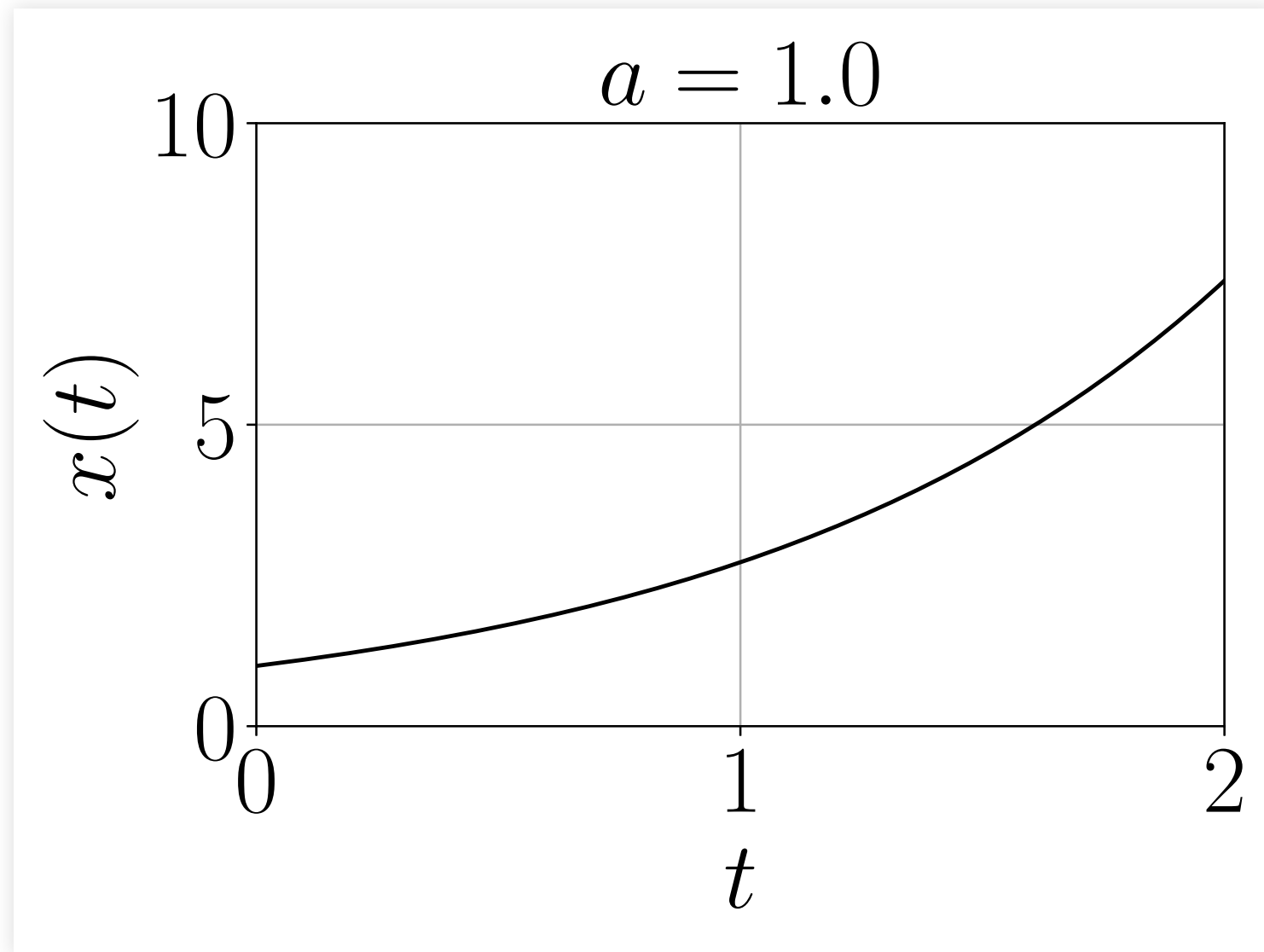
$$a = 2.0$$







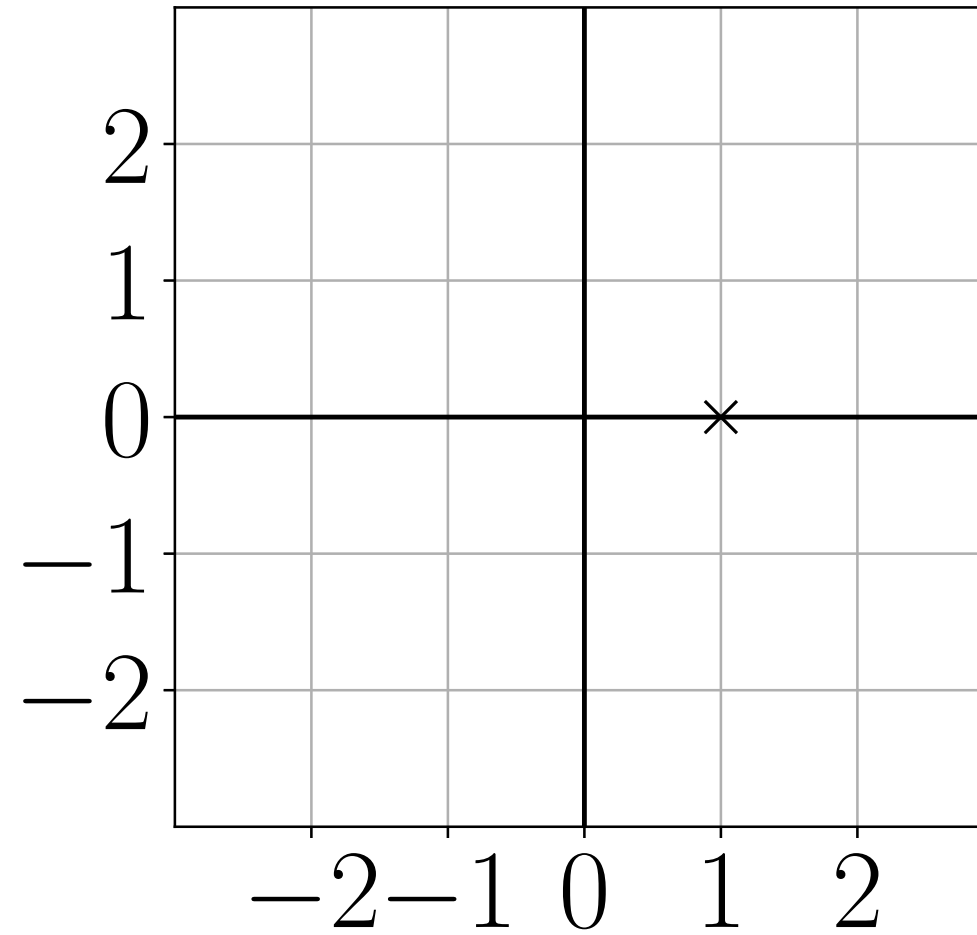
```
a = 1.0; x0 = 1.0
figure()
t = linspace(0.0, 3.0, 1000)
plot(t, exp(a*t)*x0, "k")
xlabel("$t$"); ylabel("$x(t)$"); title(f"$a={a}$")
grid(); axis([0.0, 2.0, 0.0, 10.0])
```





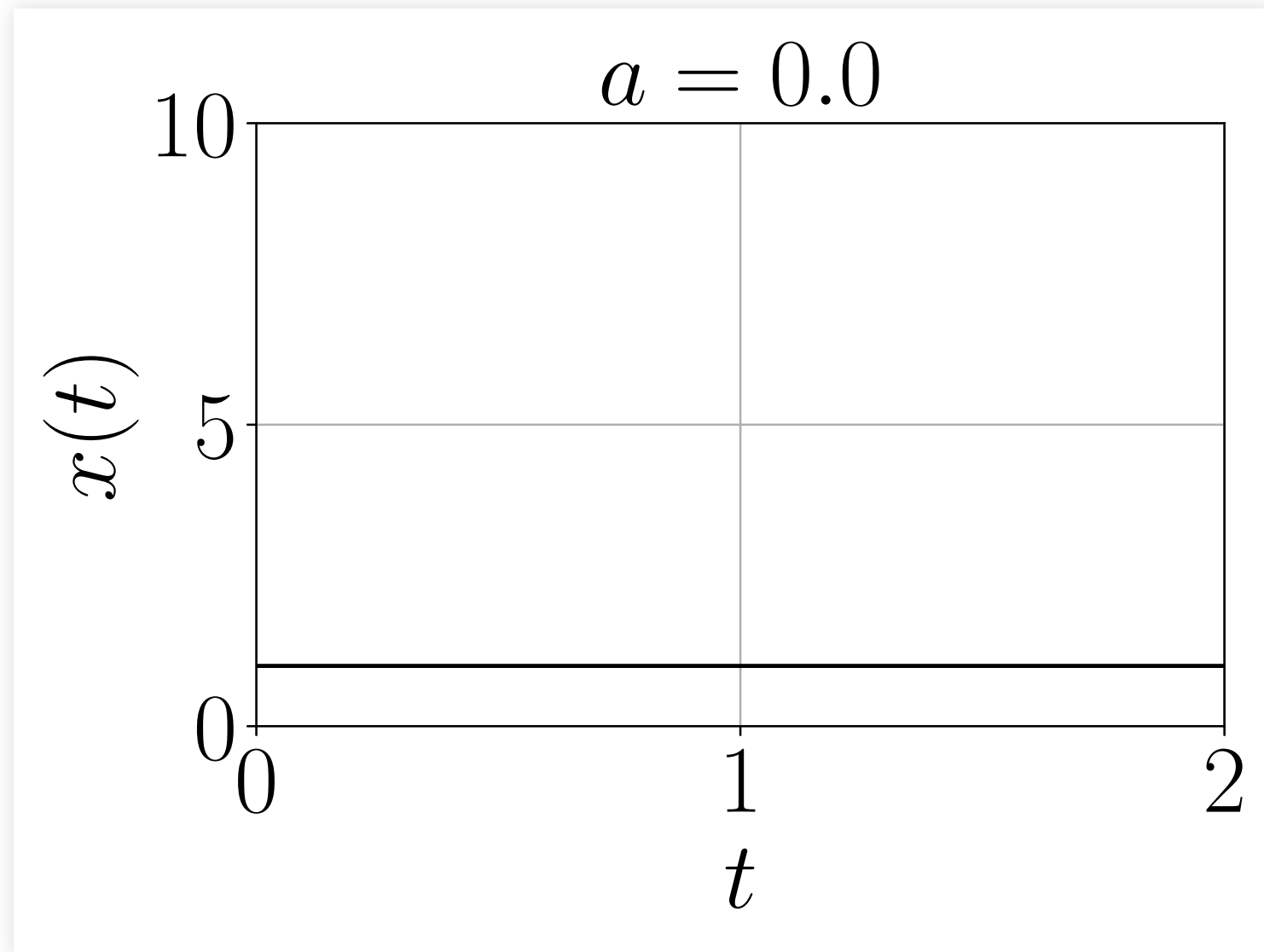
```
figure()  
plot(real(a), imag(a), "x", color="k", ms=10.0)  
gca().set_aspect(1.0)  
xlim(-3,3); ylim(-3,3);  
plot([-3,3], [0,0], "k")  
plot([0, 0], [-3, 3], "k")  
xticks([-2,-1,0,1,2]); yticks([-2,-1,0,1,2])  
title(f"$a={a}$")
```

$$a = 1.0$$





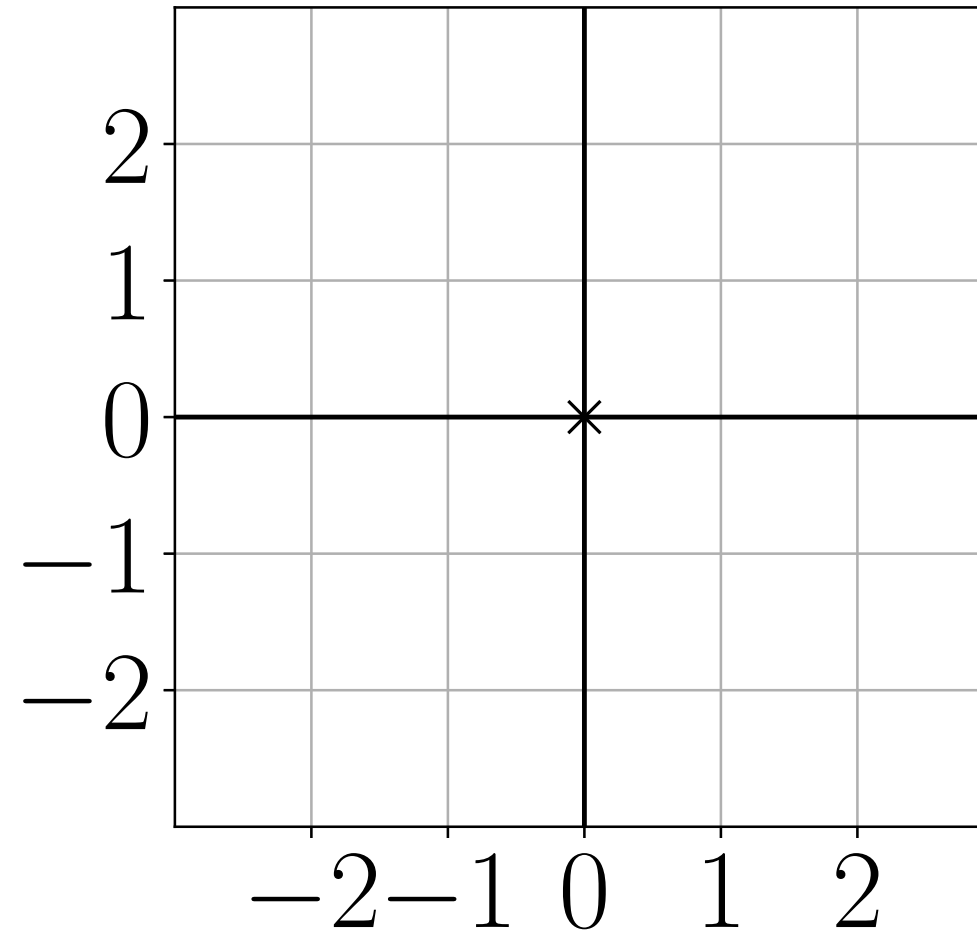
```
a = 0.0; x0 = 1.0
figure()
t = linspace(0.0, 3.0, 1000)
plot(t, exp(a*t)*x0, "k")
xlabel("$t$"); ylabel("$x(t)$"); title(f"$a={a}$")
grid(); axis([0.0, 2.0, 0.0, 10.0])
```





```
figure()  
plot(real(a), imag(a), "x", color="k", ms=10.0)  
gca().set_aspect(1.0)  
xlim(-3,3); ylim(-3,3);  
plot([-3,3], [0,0], "k")  
plot([0, 0], [-3, 3], "k")  
xticks([-2,-1,0,1,2]); yticks([-2,-1,0,1,2])  
title(f"$a={a}$")
```

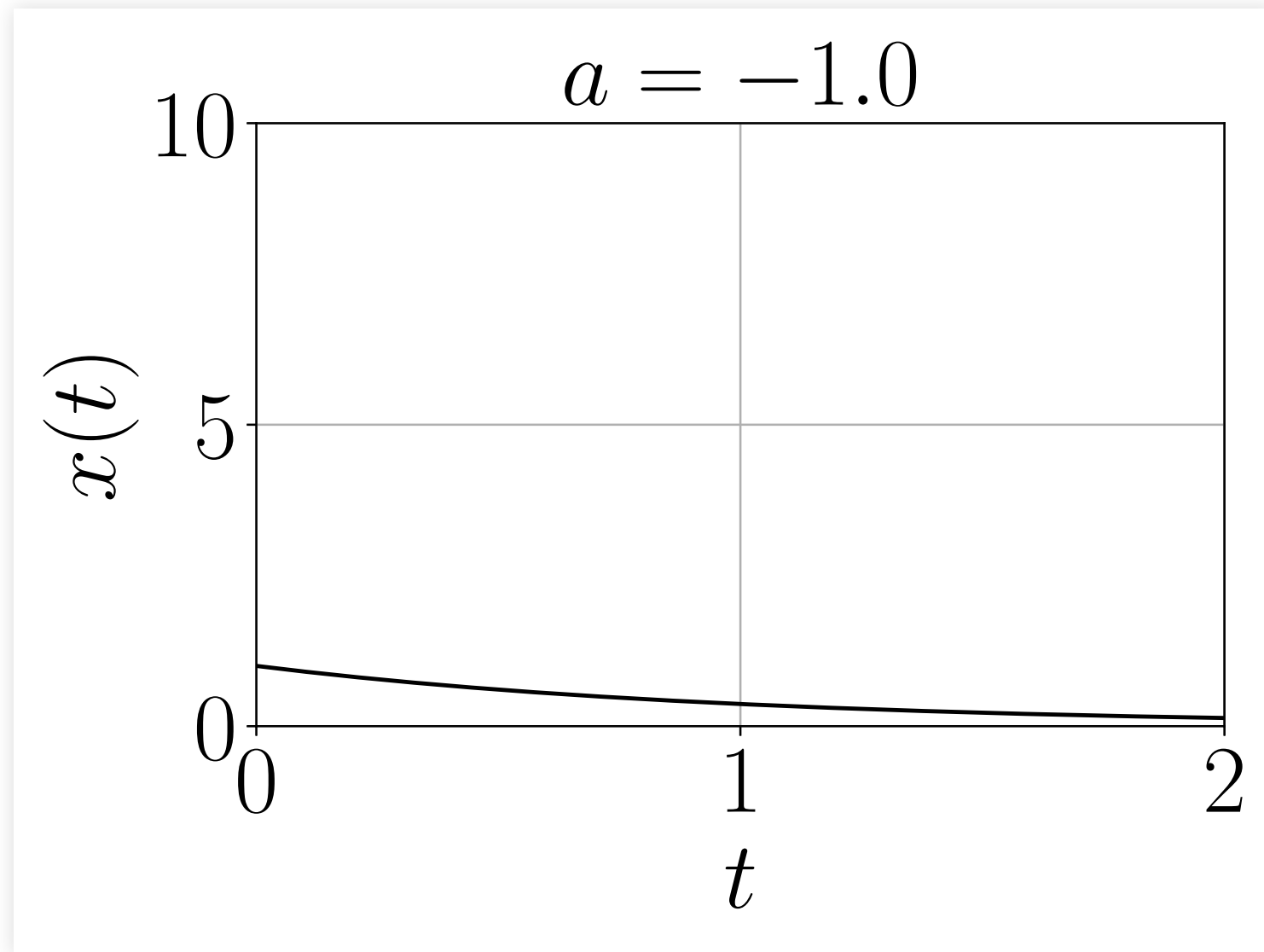
$$a = 0.0$$







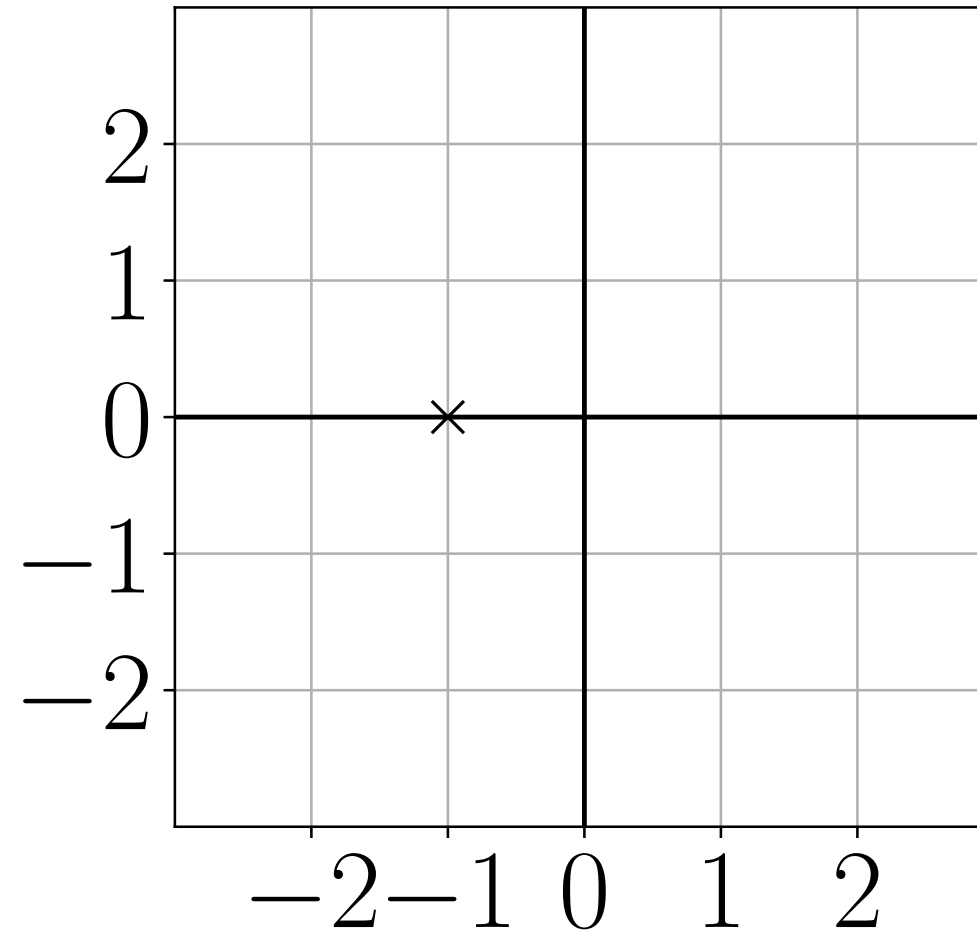
```
a = -1.0; x0 = 1.0
figure()
t = linspace(0.0, 3.0, 1000)
plot(t, exp(a*t)*x0, "k")
xlabel("$t$"); ylabel("$x(t)$"); title(f"$a={a}$")
grid(); axis([0.0, 2.0, 0.0, 10.0])
```





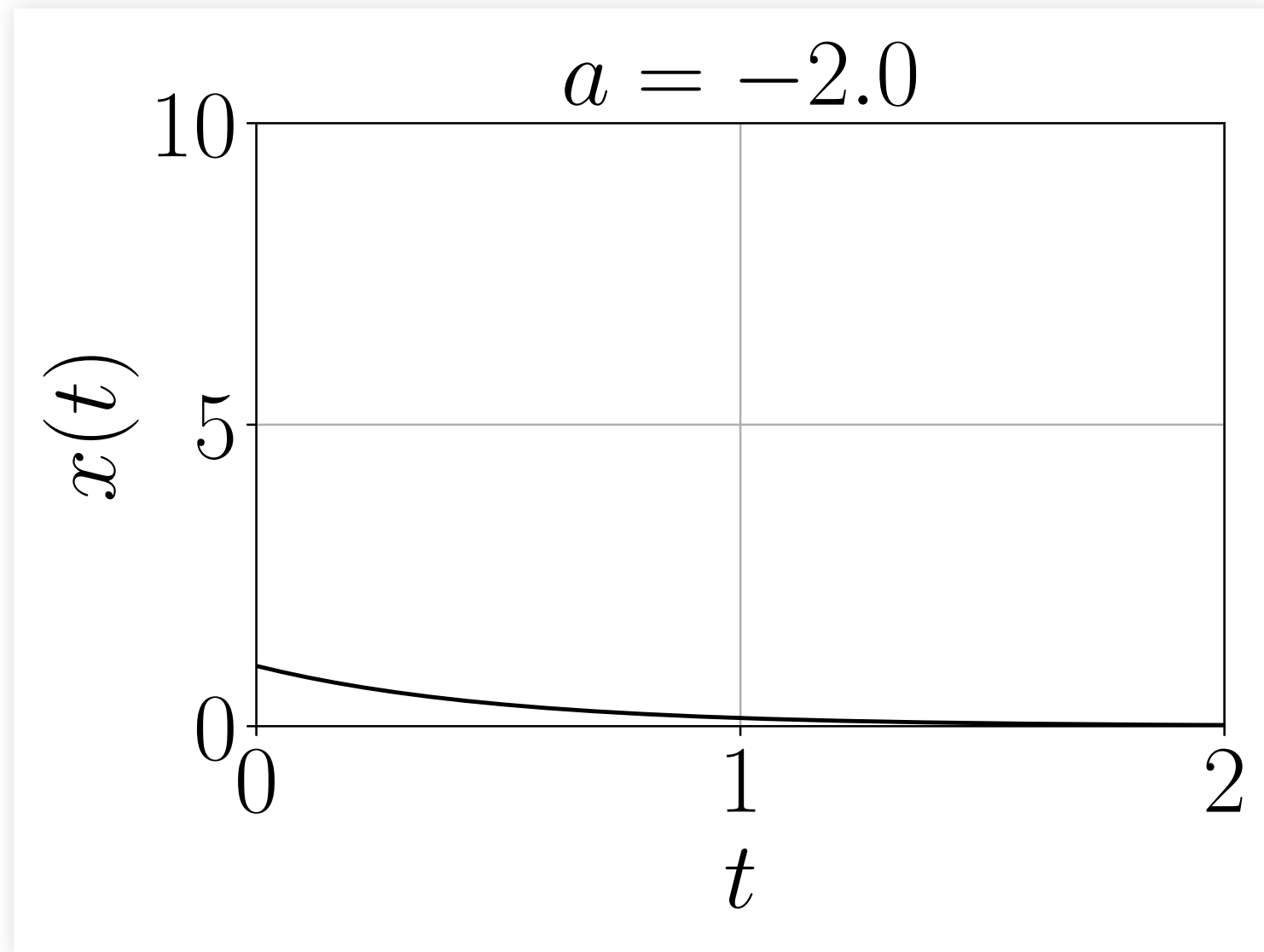
```
figure()
plot(real(a), imag(a), "x", color="k", ms=10.0)
gca().set_aspect(1.0)
xlim(-3,3); ylim(-3,3);
plot([-3,3], [0,0], "k")
plot([0, 0], [-3, 3], "k")
xticks([-2,-1,0,1,2]); yticks([-2,-1,0,1,2])
title(f"$a={a}$")
```

$$a = -1.0$$





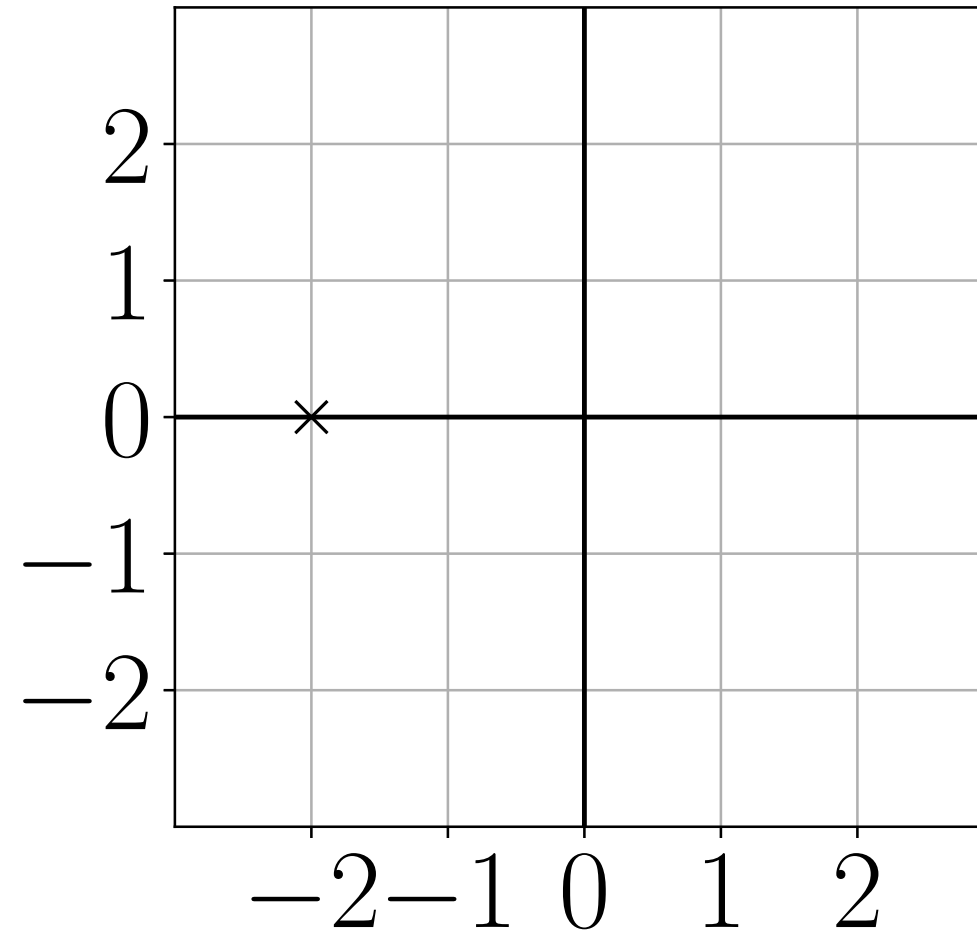
```
a = -2.0; x0 = 1.0  
figure()  
t = linspace(0.0, 3.0, 1000)  
plot(t, exp(a*t)*x0, "k")  
xlabel("$t$"); ylabel("$x(t)$"); title(f"$a={a}$")  
grid(); axis([0.0, 2.0, 0.0, 10.0])
```





```
figure()  
plot(real(a), imag(a), "x", color="k", ms=10.0)  
gca().set_aspect(1.0)  
xlim(-3,3); ylim(-3,3);  
plot([-3,3], [0,0], "k")  
plot([0, 0], [-3, 3], "k")  
xticks([-2,-1,0,1,2]); yticks([-2,-1,0,1,2])  
title(f"$a={a}$")
```

$$a = -2.0$$





# ANALYSIS

- The origin is globally asymptotically stable when  $a < 0.0$ :  
 $a$  is in the open left-hand plane,
- In this case, define the time constant  $\tau = -1/a$ :

$$x(t) = e^{at} x_0 = e^{-t/\tau} x_0$$

$\tau$  controls the time it take for the solution to (almost) reach to the origin:

- when  $t = \tau$ ,  $|x(t)|$  is  $\simeq 1/3$  of  $|x_0|$ ;
- when  $t = 3\tau$ ,  $|x(t)|$  is  $\simeq 5\%$  of  $|x_0|$ .

# VECTOR CASE, DIAGONAL, REAL-VALUED

$$\dot{x}_1 = a_1 x_1, \quad x_1(0) = x_{10}$$

$$\dot{x}_2 = a_2 x_2, \quad x_2(0) = x_{20}$$

i.e.

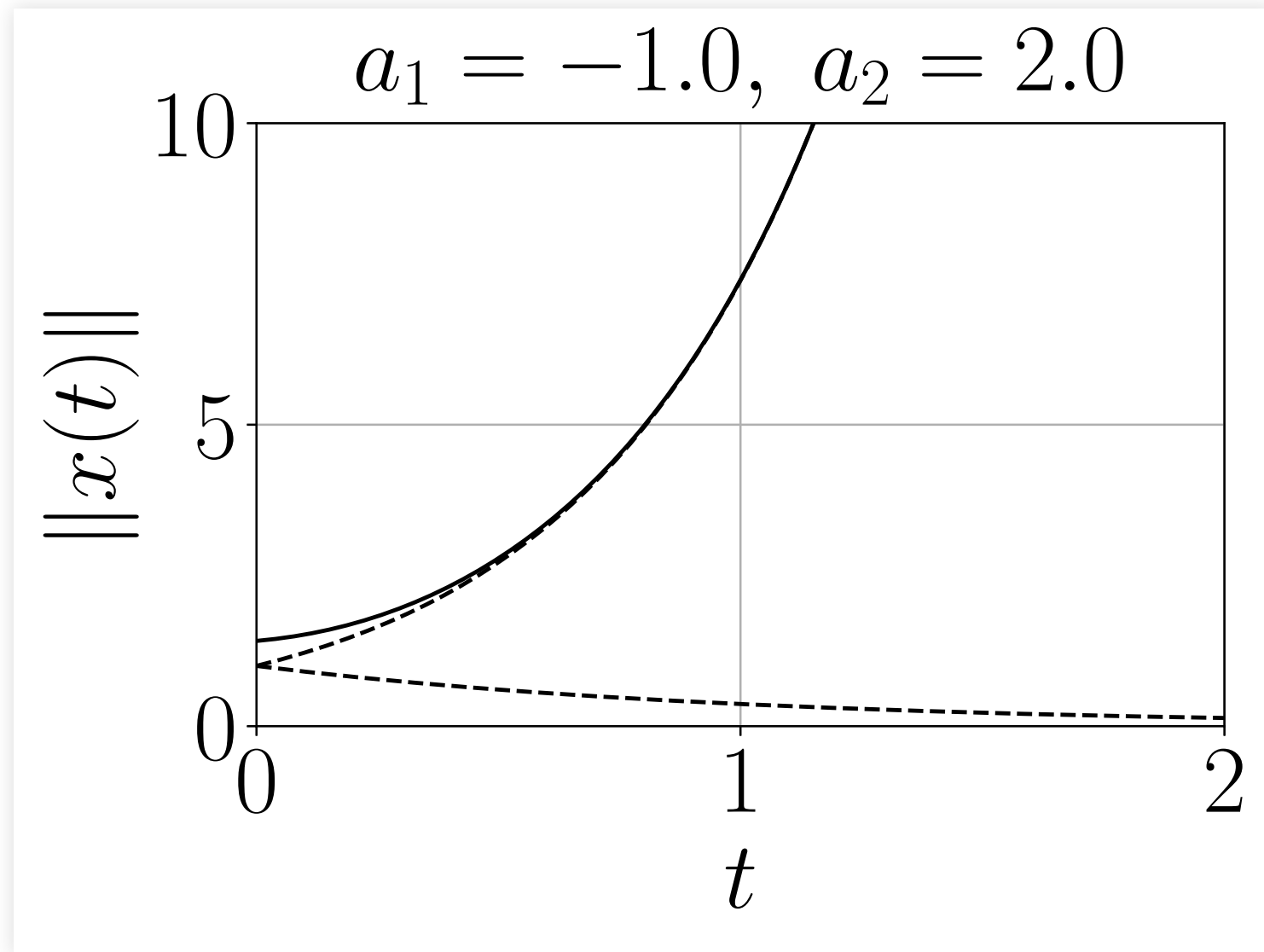
$$A = \begin{bmatrix} a_1 & 0 \\ 0 & a_2 \end{bmatrix}$$

**Solution:** by linearity

$$x(t) = e^{a_1 t} \begin{bmatrix} x_{10} \\ 0 \end{bmatrix} + e^{a_2 t} \begin{bmatrix} 0 \\ x_{20} \end{bmatrix}$$



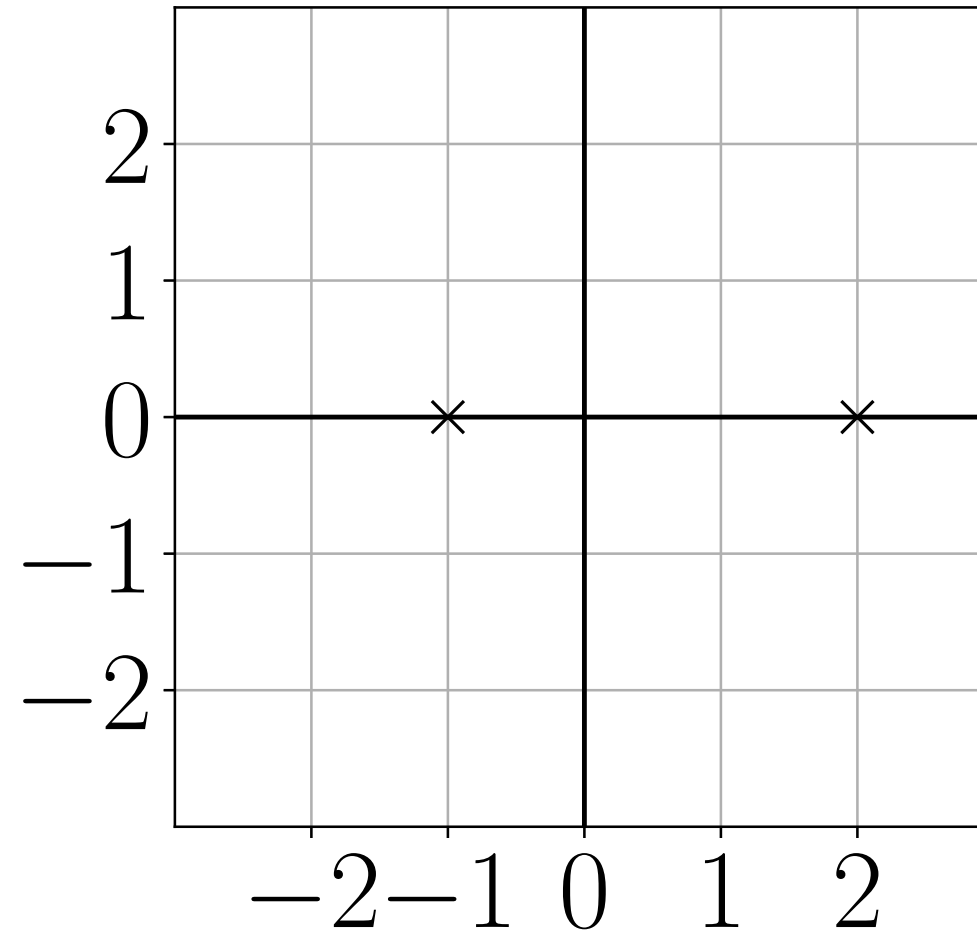
```
a1 = -1.0; a2 = 2.0; x10 = x20 = 1.0
figure()
t = linspace(0.0, 3.0, 1000)
x1 = exp(a1*t)*x10; x2 = exp(a2*t)*x20
xn = sqrt(x1**2 + x2**2)
plot(t, xn , "k")
plot(t, x1, "k--")
plot(t, x2 , "k--")
```





```
figure()
plot(real(a1), imag(a1), "x", color="k", ms=10.0)
plot(real(a2), imag(a2), "x", color="k", ms=10.0)
gca().set_aspect(1.0)
xlim(-3,3); ylim(-3,3);
plot([-3,3], [0,0], "k")
plot([0, 0], [-3, 3], "k")
xticks([-2,-1,0,1,2]); yticks([-2,-1,0,1,2])
```

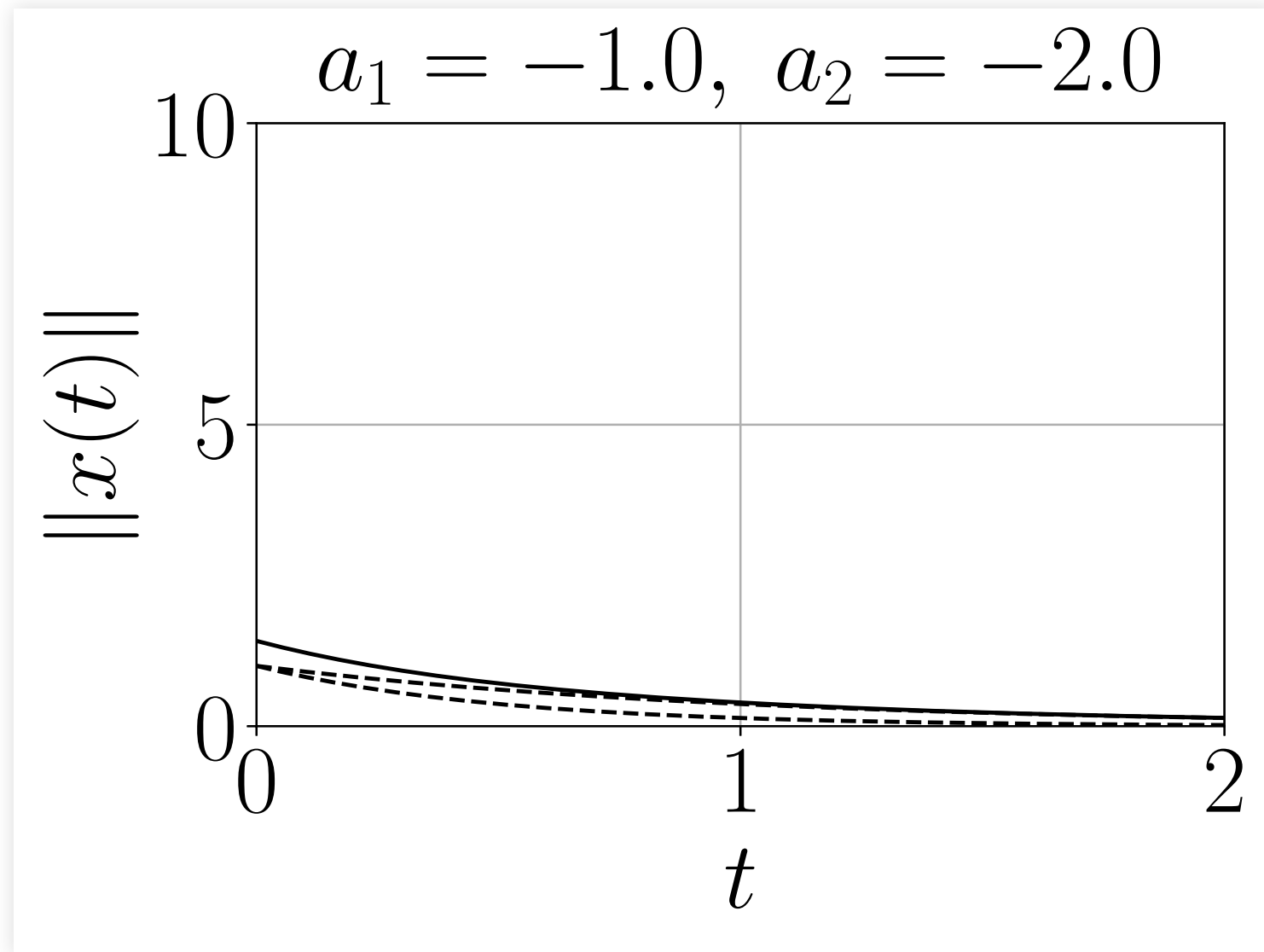
$$a_1 = -1.0, \quad a_2 = 2.0$$







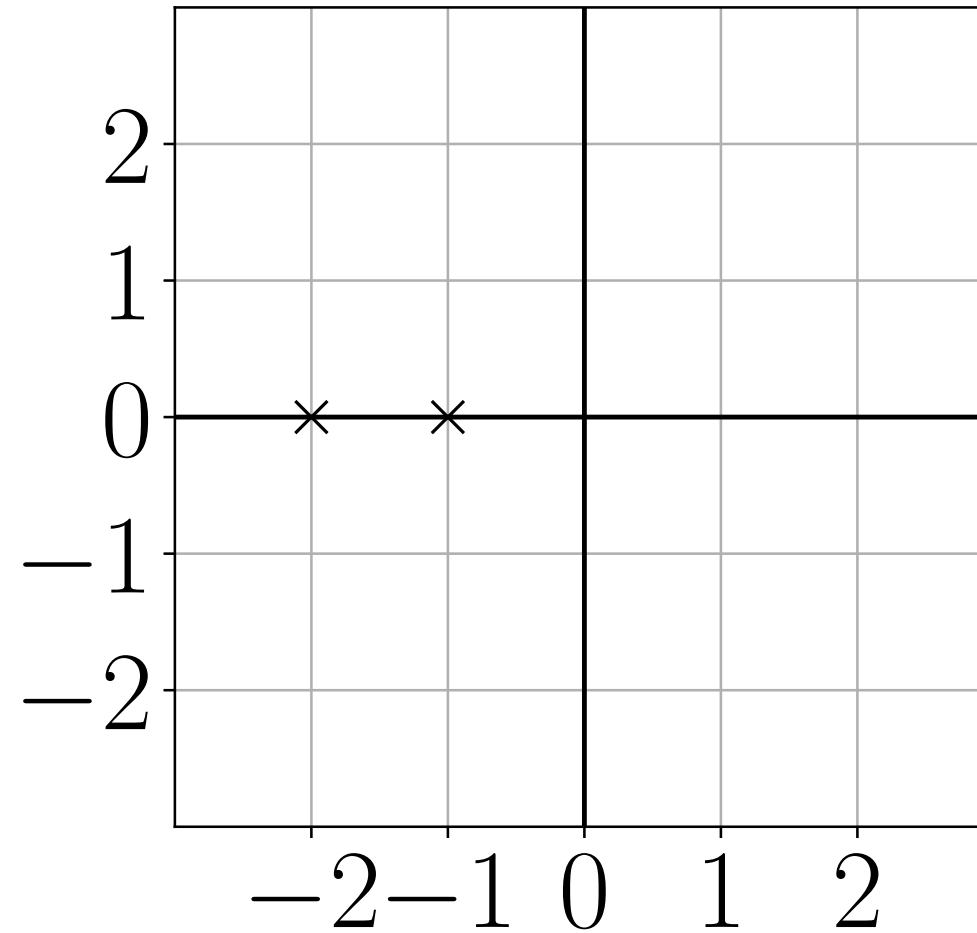
```
a1 = -1.0; a2 = -2.0; x10 = x20 = 1.0
figure()
t = linspace(0.0, 3.0, 1000)
x1 = exp(a1*t)*x10; x2 = exp(a2*t)*x20
xn = sqrt(x1**2 + x2**2)
plot(t, xn , "k")
plot(t, x1, "k--")
plot(t, x2 , "k--")
```





```
figure()
plot(real(a1), imag(a1), "x", color="k", ms=10.0)
plot(real(a2), imag(a2), "x", color="k", ms=10.0)
gca().set_aspect(1.0)
xlim(-3,3); ylim(-3,3);
plot([-3,3], [0,0], "k")
plot([0, 0], [-3, 3], "k")
xticks([-2,-1,0,1,2]); yticks([-2,-1,0,1,2])
```

$$a_1 = -1.0, \quad a_2 = -2.0$$



# ANALYSIS

- The rightmost  $a_i$  determines the asymptotic behavior,
- The origin is globally asymptotically stable only when every  $a_i$  is in the open left-hand plane.

# SCALAR CASE, COMPLEX-VALUED

$$\dot{x} = ax$$

$$a \in \mathbb{C}, x(0) = x_0 \in \mathbb{C}.$$

**Solution:** formally, the same old solution

$$x(t) = e^{at} x_0$$

But now,  $x(t) \in \mathbb{C}$ :

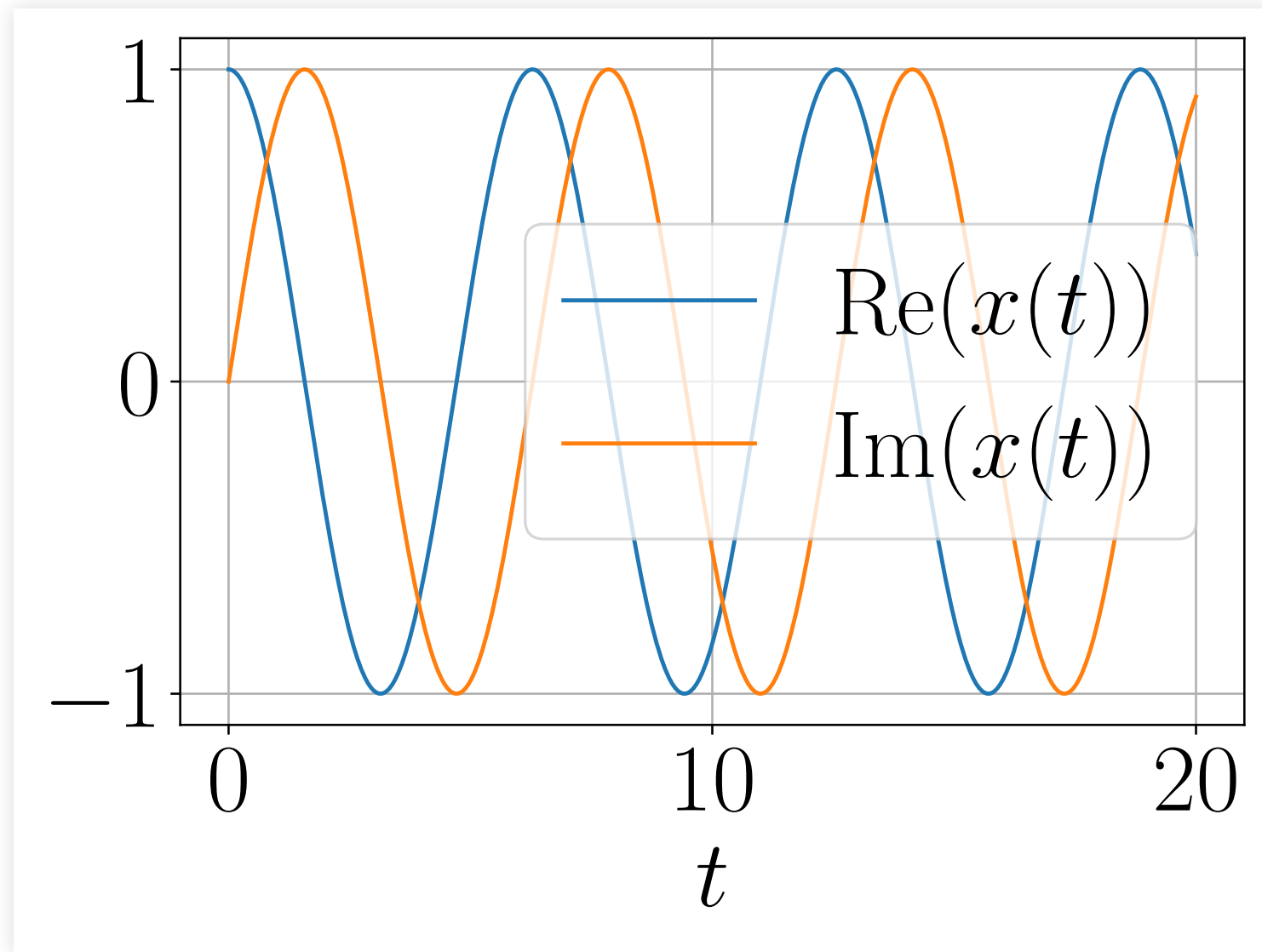
if  $a = \sigma + i\omega$  and  $x_0 = |x_0| e^{i\angle x_0}$

$$|x(t)| = |x_0| e^{\sigma t} \quad \text{and} \quad \angle x(t) = \angle x_0 + \omega t.$$

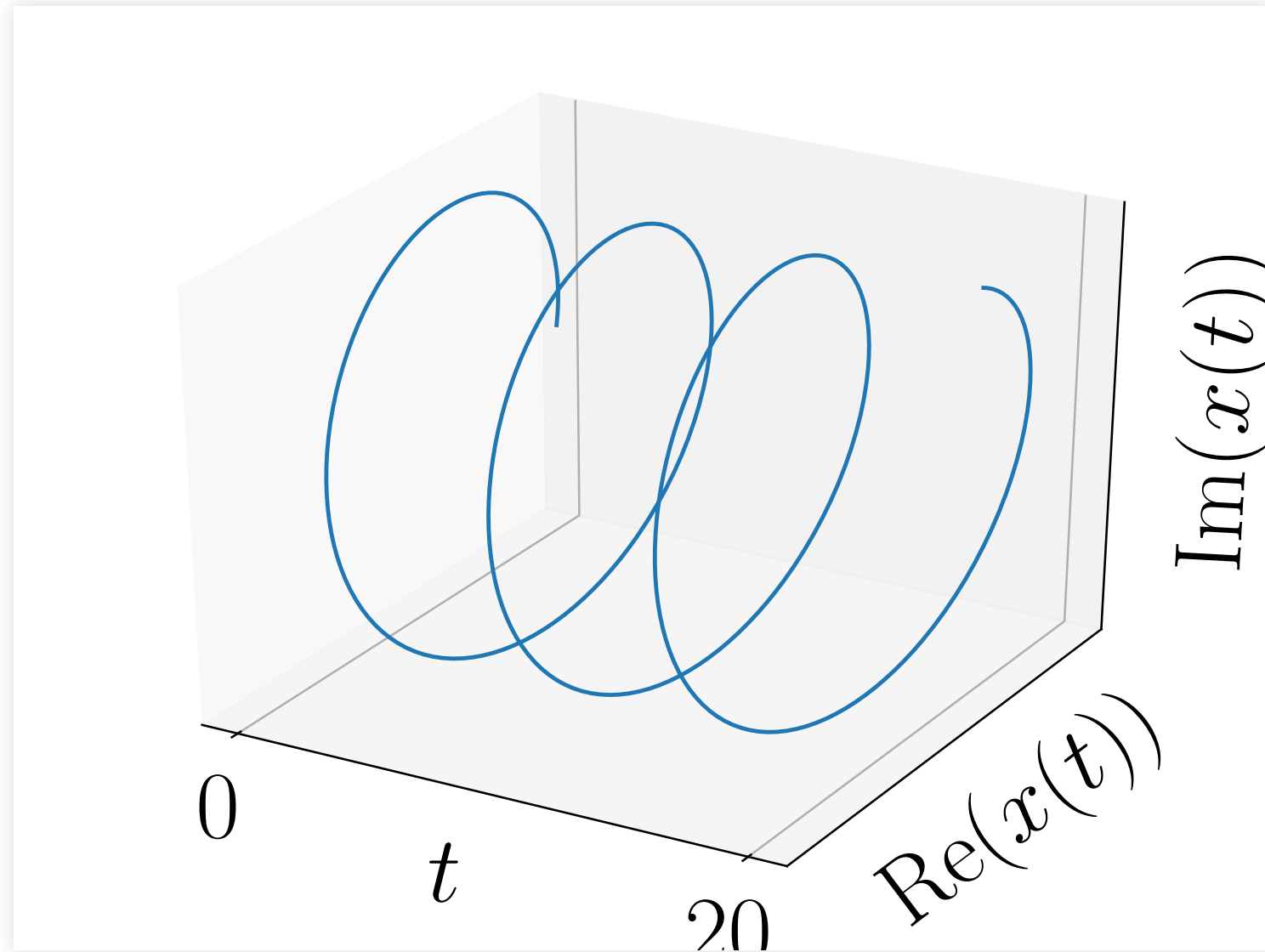


```
a = 1.0j; x0=1.0
figure()
t = linspace(0.0, 20.0, 1000)
plot(t, real(exp(a*t)*x0), label="$\mathrm{Re}\n(x(t))$")
plot(t, imag(exp(a*t)*x0), label="$\mathrm{Im}\n(x(t))$")
xlabel("$t$")
```



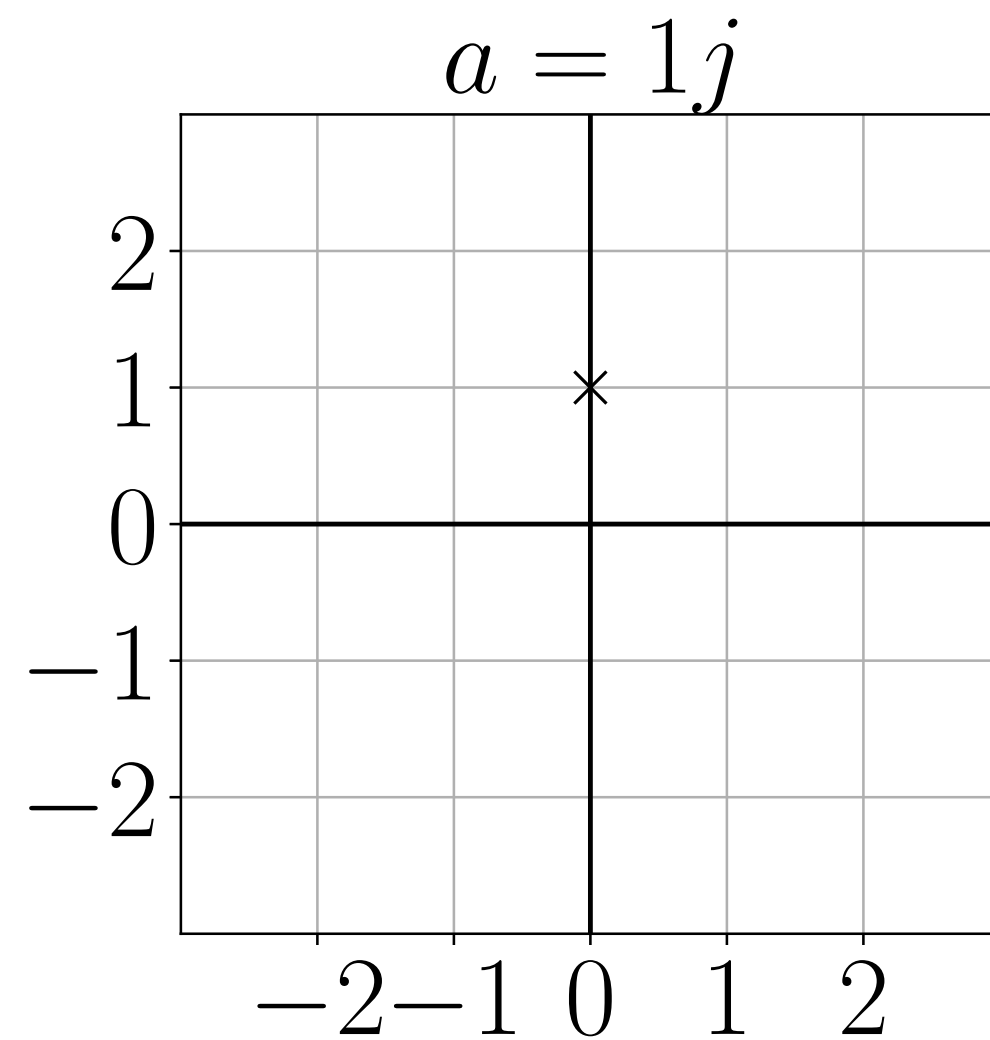


```
fig = figure()
ax = fig.add_subplot(111, projection="3d")
zticks = ax.set_zticks
ax.plot(t, real(exp(a*t)*x0), imag(exp(a*t)*x0))
xticks([0.0, 20.0]); yticks([]); zticks([])
ax.set_xlabel("$t$")
ax.set_ylabel("$\mathrm{Re}(x(t))$")
ax.set_zlabel("$\mathrm{Im}(x(t))$")
```



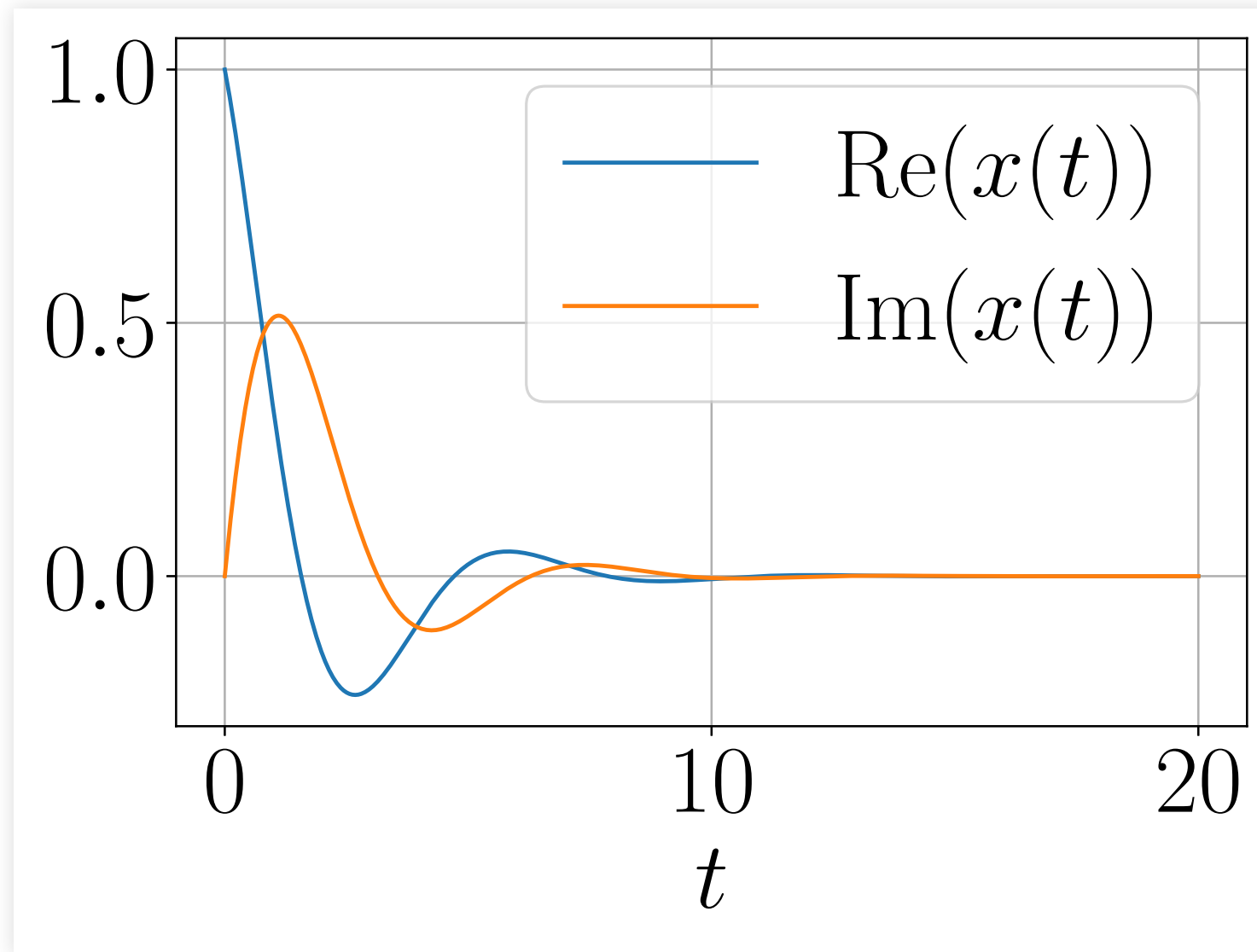


```
figure()
plot(real(a), imag(a), "x", color="k", ms=10.0)
gca().set_aspect(1.0)
xlim(-3,3); ylim(-3,3);
plot([-3,3], [0,0], "k")
plot([0, 0], [-3, 3], "k")
xticks([-2,-1,0,1,2]); yticks([-2,-1,0,1,2])
title(f"$a={a}$")
```





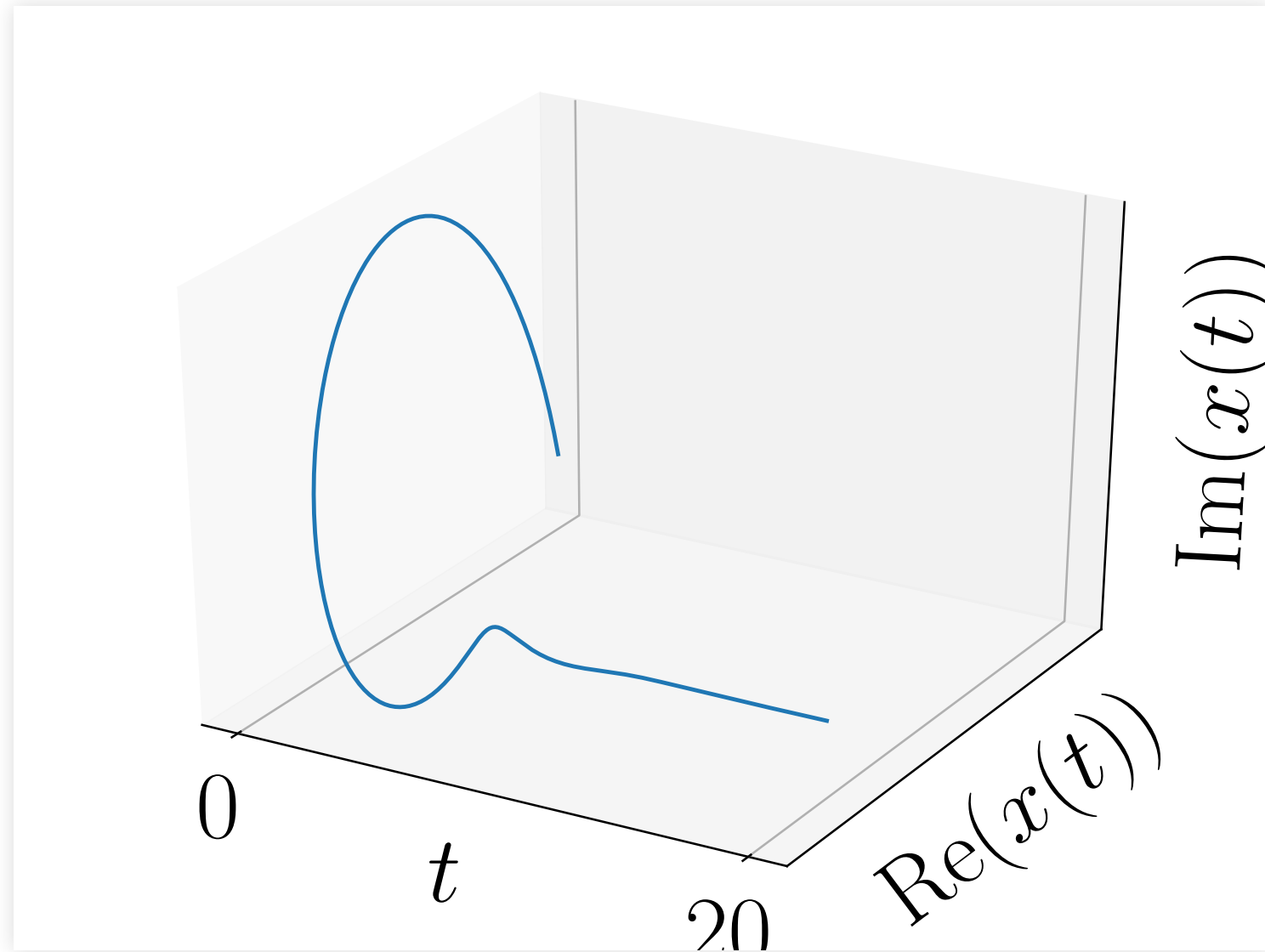
```
a = -0.5 + 1.0j; x0=1.0  
figure()  
t = linspace(0.0, 20.0, 1000)  
plot(t, real(exp(a*t)*x0), label="$\mathrm{Re}$  
(x(t))$")  
plot(t, imag(exp(a*t)*x0), label="$\mathrm{Im}$  
(x(t))$")  
xlabel("$t$")
```





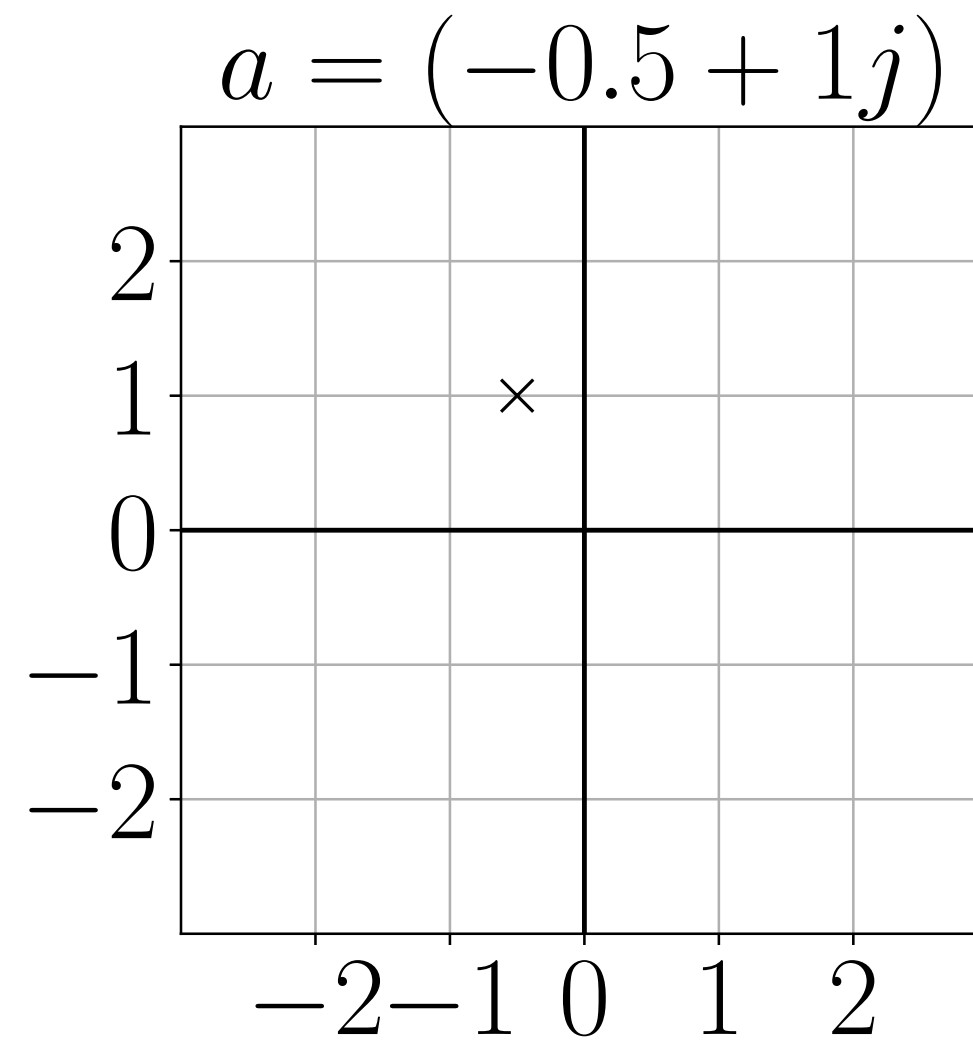
```
fig = figure()
ax = fig.add_subplot(111, projection="3d")
zticks = ax.set_zticks
ax.plot(t, real(exp(a*t)*x0), imag(exp(a*t)*x0))
xticks([0.0, 20.0]); yticks([]); zticks([])
ax.set_xlabel("$t$")
ax.set_ylabel("$\mathrm{Re}(x(t))$")
ax.set_zlabel("$\mathrm{Im}(x(t))$")
```







```
figure()
plot(real(a), imag(a), "x", color="k", ms=10.0)
gca().set_aspect(1.0)
xlim(-3,3); ylim(-3,3);
plot([-3,3], [0,0], "k")
plot([0, 0], [-3, 3], "k")
xticks([-2,-1,0,1,2]); yticks([-2,-1,0,1,2])
title(f"$a={a}$")
```



# ANALYSIS

- the origin is globally asymptotically stable if  $a$  is in the open left-hand plane:

$$\operatorname{Re}(a) < 0$$

- if  $a = \sigma + i\omega$ ,
  - $\tau = -1/\sigma$  is the time constant related of the speed of convergence,
  - $\omega$  the (rotational) frequency of the (damped) oscillations.

Only one step left before the (almost) general case ...

# EXPONENTIAL MATRIX

If  $M \in \mathbb{C}^{n \times n}$ , the exponential is defined as:

$$e^M = \sum_{i=0}^{+\infty} \frac{M^i}{i!} \in \mathbb{C}^{n \times n}$$



The exponential of a matrix  $M$  is *not* the matrix with elements  $e^{M_{ij}}$  (the elementwise exponential).

- elementwise exponential: **exp** (numpy module),
- exponential: **expm** (scipy.linalg module).

# ② EXPONENTIAL MATRIX

Let

$$M = \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix}$$

- [x<sup>2</sup>] Compute the exponential of  $M$ .

🔍 Hint:  $\cosh x = \frac{e^x + e^{-x}}{2}$ ,  $\sinh x = \frac{e^x - e^{-x}}{2}$ .

- [🧪] Check the results with expm.



Note that

$$\begin{aligned}\frac{d}{dt}e^{At} &= \frac{d}{dt} \sum_{n=0}^{+\infty} \frac{A^n}{n!} t^n \\ &= \sum_{n=1}^{+\infty} \frac{A^n}{(n-1)!} t^{n-1} \\ &= A \sum_{n=1}^{+\infty} \frac{A^{n-1}}{(n-1)!} t^{n-1} = Ae^{At}\end{aligned}$$

Thus, for any  $A \in \mathbb{C}^{n \times n}$  and  $x_0 \in \mathbb{C}^n$ ,

$$\frac{d}{dt}(e^{At}x_0) = A(e^{At}x_0)$$

# INTERNAL DYNAMICS

The solution of

$$\dot{x} = Ax \quad \text{and} \quad x(0) = x_0$$

is

$$x(t) = e^{At} x_0.$$

# STABILITY CRITERIA

Let  $A \in \mathbb{C}^{n \times n}$ .

The origin of  $\dot{x} = Ax$  is globally asymptotically stable



all eigenvalues of  $A$  have a negative real part.

② G.A.S.  $\iff$  L.A.

Show that for a linear systems  $\dot{x} = Ax$ , it is enough that the origin is locally attractive for the system to be globally asymptotically stable.

## WHY DOES THIS CRITERIA WORK?

Assume that  $A$  is diagonalizable with eigenvalues  $\{\lambda_1, \dots, \lambda_n\}$ .

(Very likely unless  $A$  has some special structure)

Then, there is an invertible matrix  $P \in \mathbb{C}^{n \times n}$  such that

$$P^{-1}AP = \text{diag}(\lambda_1, \dots, \lambda_n) = \begin{bmatrix} \lambda_1 & 0 & \dots & 0 \\ 0 & \lambda_2 & \dots & 0 \\ \vdots & \vdots & \vdots & \vdots \\ 0 & \dots & \dots & \lambda_n \end{bmatrix}$$

Thus, if  $y = P^{-1}x$ ,  $\dot{x} = Ax$  is equivalent to

$$\begin{cases} \dot{y}_1 &= \lambda_1 y_1 \\ \dot{y}_2 &= \lambda_2 y_2 \\ \vdots &= \vdots \\ \dot{y}_n &= \lambda_n y_n \end{cases}$$

The system is G.A.S. iff each component of the system is, which holds iff  $\operatorname{Re}\lambda_i < 0$  for each  $i$ .



# ② STABILITY / 2ND-ORDER SYSTEM

Consider the scalar ODE

$$\ddot{x} + kx = 0, \quad \text{with } k > 0$$

- [ $\mathbf{x}^2$ ] Determine the representation of this system as a first-order ODE with state  $(x, \dot{x})$ .
- [ $\text{💡}, \mathbf{x}^2$ ] Is this system asymptotically stable?

- [💡,  $\mathbf{x}^2$ ] If its solutions oscillate, determine its (rotational) frequency  $\omega$ ?
- [💡,  $\mathbf{x}^2$ ] Characterize the asymptotic behavior of  $x(t)$  when  $\ddot{x} + b\dot{x} + kx = 0$  for some  $b > 0$ .

# ② STABILITY / INTEGRATORS

Consider the system

$$\dot{x} = Jx \quad \text{with} \quad J = \begin{bmatrix} 0 & 1 & 0 & \dots & 0 \\ 0 & 0 & 1 & \dots & 0 \\ \vdots & \vdots & \vdots & \vdots & \vdots \\ 0 & 0 & 0 & \dots & 1 \\ 0 & 0 & 0 & \dots & 0 \end{bmatrix}$$

- [💡,  $\mathbf{x}^2$ ] Compute the solution when

$$x(0) = \begin{bmatrix} 0 \\ \vdots \\ 0 \\ 1 \end{bmatrix},$$

then for any initial condition.

- [💡,  $\mathbf{x}^2$ ] Same questions when  $\dot{x} = (\lambda I + J)x$  for some  $\lambda \in \mathbb{C}$ .
- [💡] Is the system asymptotically stable ? Why does it matter in general?

# I/O BEHAVIOR

# CONTEXT

- Assume that the system is “initially at rest”:

$$x(0) = 0$$

- Forget about the state  $x(t)$  (may be unknown)
- Study the input/output (I/O) relationship:

$$u \rightarrow y$$

In this context, we have:

$$y(t) = \int_0^t C e^{A(t-\tau)} B u(\tau) d\tau + D u(t)$$



# CAUSAL SIGNALS

- extend  $u(t)$  and  $y(t)$  by 0 when  $t < 0$  (as **causal signals**).
- introduce the **Heaviside function** defined by

$$e(t) = \begin{cases} 1 & \text{if } t \geq 0, \\ 0 & \text{if } t < 0. \end{cases}$$

# IMPULSE RESPONSE

The system **impulse response** is defined by:

$$H(t) = (Ce^{At}B) \times e(t) + D\delta(t) \in \mathbb{R}^{p \times m}$$

■ works for general or **MIMO** systems.

MIMO = multiple-input & multiple-output systems.

■  $\delta(t)$  is the **unit impulse**, we'll get back to it (in the meantime, you may assume that  $D = 0$ ).

# SISO SYSTEMS

When

$$p = m = 1$$

(single-input & single-output or **SISO** systems),  
the  $1 \times 1$  matrix  $H(t)$  is identified with a scalar  $h(t)$ :

$$H(t) = [h(t)]$$

Then, we have:

$$y(t) = \int_{-\infty}^{+\infty} H(t - \tau)u(\tau) d\tau$$

and denote  $*$  this operation between  $H$  and  $u$ :

$$y(t) = (H * u)(t)$$

It's called a **convolution**.

# IMPULSE RESPONSE

Consider the SISO system

$$\begin{cases} \dot{x} &= ax + u \\ y &= x \end{cases}$$

where  $a \neq 0$ .

We have

$$\begin{aligned} H(t) &= (Ce^{At}B) \times e(t) + D\delta(t) \\ &= [1]e^{[a]t}[1]e(t) + [0]\delta(t) \\ &= [e(t)e^{at}] \end{aligned}$$

When  $u(t) = e(t)$  for example,

$$\begin{aligned} y(t) &= \int_{-\infty}^{+\infty} e(t - \tau) e^{a(t-\tau)} e(\tau) d\tau \\ &= \int_0^t e^{a(t-\tau)} d\tau \\ &= \int_0^t e^{a\tau} d\tau \\ &= \frac{1}{a} (e^{at} - 1) \end{aligned}$$

# ② IMPULSE RESPONSE / INTEGRATOR

- $[\mathbf{x}^2]$  Compute the impulse response of the system

$$\begin{cases} \dot{x} &= u \\ y &= x \end{cases}$$

where  $u \in \mathbb{R}, x \in \mathbb{R}$  and  $y \in \mathbb{R}$ .



# ② IMPULSE RESPONSE / DOUBLE INTEGRATOR

- $[\mathbf{x}^2]$  Compute the impulse response of the system

$$\begin{cases} \dot{x}_1 &= x_2 \\ \dot{x}_2 &= u \\ y &= x_1 \end{cases}$$

where  $u \in \mathbb{R}$ ,  $x = (x_1, x_2) \in \mathbb{R}^2$  and  $y \in \mathbb{R}$ .

## ② IMPULSE RESPONSE / GAIN

- [x<sup>2</sup>] Compute the impulse response of the system

$$y = Ku$$

where  $u \in \mathbb{R}^m$ ,  $y \in \mathbb{R}^p$  and  $K \in \mathbb{R}^{p \times m}$ .

# ② IMPULSE RESPONSE / MIMO SYSTEM

- $[\mathbf{x}^2]$  Find a linear system with matrices  $A, B, C, D$  whose impulse response is

$$H(t) = \begin{bmatrix} e^t e(t) & e^{-t} e(t) \end{bmatrix}$$

- $[\mathbf{x}^2]$  Is there another set of matrices  $A, B, C, D$  with the same impulse response? With a matrix  $A$  of a different size?

# LAPLACE TRANSFORM

Associate to a scalar signal  $x(t) \in \mathbb{R}, t \in \mathbb{R}$ , the function of a complex argument  $s \in \mathbb{C}$ :

$$x(s) = \int_{-\infty}^{+\infty} x(t)e^{-st} dt.$$

defined when  $\text{Re}(s) > \sigma$  if  $\|x(t)\| \leq Ke^{\sigma t}$ .

# NOTATION

We use the same symbol (here “ $x$ ”) to denote:

- a signal  $x(t)$  and
- its Laplace transform  $x(s)$

They are two equivalent representations of the same “object”, but different mathematical “functions”.

If you fear some ambiguity, use named variables, e.g.:

$x(t = 1)$  or  $x(s = 1)$  instead of  $x(1)$ .

# VECTOR/MATRIX-VALUED SIGNALS

The Laplace transform

- of a vector-valued signal  $x(t) \in \mathbb{R}^n$  or
- of a matrix-valued signals  $X(t) \in \mathbb{R}^{m \times n}$

are computed elementwise.

$$x_i(s) = \int_{-\infty}^{+\infty} x_i(t) e^{-st} dt.$$

$$X_{ij}(s) = \int_{-\infty}^{+\infty} X_{ij}(t) e^{-st} dt.$$

# RATIONAL & CAUSAL SIGNALS

We will only deal with rational & causal signals:

$$x(t) = \left( \sum_{\lambda \in \Lambda} p_{\lambda}(t) e^{\lambda t} \right) e(t)$$

where:

- $\Lambda$  is a finite subset of  $\mathbb{C}$ ,
- for every  $\lambda \in \Lambda$ ,  $p_{\lambda}(t)$  is a polynomial in  $t$ .



- Such signals are **causal** since

$$x(t) = 0 \text{ when } t < 0.$$

$$\blacksquare \text{Causality} \Leftrightarrow \deg n(s) \leq \deg d(s).$$

- They are **rational** since

$$x(s) = \frac{n(s)}{d(s)}$$

where  $n(s)$  and  $d(s)$  are polynomials.

# 👁 LAPLACE TRANSFORM / EXPONENTIAL

$$\text{Set } x(t) = e(t)e^{at}$$

$$\begin{aligned} x(s) &= \int_0^{+\infty} e^{at} e^{-st} dt = \int_0^{+\infty} e^{(a-s)t} dt \\ &= \left[ \frac{e^{(a-s)t}}{a-s} \right]_0^{+\infty} = \frac{1}{s-a} \end{aligned}$$

(If  $\operatorname{Re}(s) \geq \operatorname{Re}(a) + \epsilon$ , then  $|e^{(a-s)t}| \leq e^{-\epsilon t}$ )

# SYMBOLIC COMPUTATIONS

```
import sympy
from sympy.abc import t, s, a
from sympy.integrals.transforms import
laplace_transform
def L(f):
    return laplace_transform(f, t, s)[0]
```

```
xt = sympy.exp(a*t)  
xs = L(xt) # 1/(-a + s)
```

# ② LAPLACE TRANSFORM / RAMP

Compute the Laplace Transform of

$$x(t) = te(t)$$

# CONVOLUTION & LAPLACE

Let  $H(t)$  be the impulse response of a system.

Its Laplace transform  $H(s)$  is called the system **transfer function**.

For LTI systems in standard form, we have

$$H(s) = C[sI - A]^{-1}B + D$$

# OPERATIONAL CALCULUS

The Laplace transform turns convolution into products:

$$y(t) = (H * u)(t) \iff y(s) = H(s) \times u(s)$$

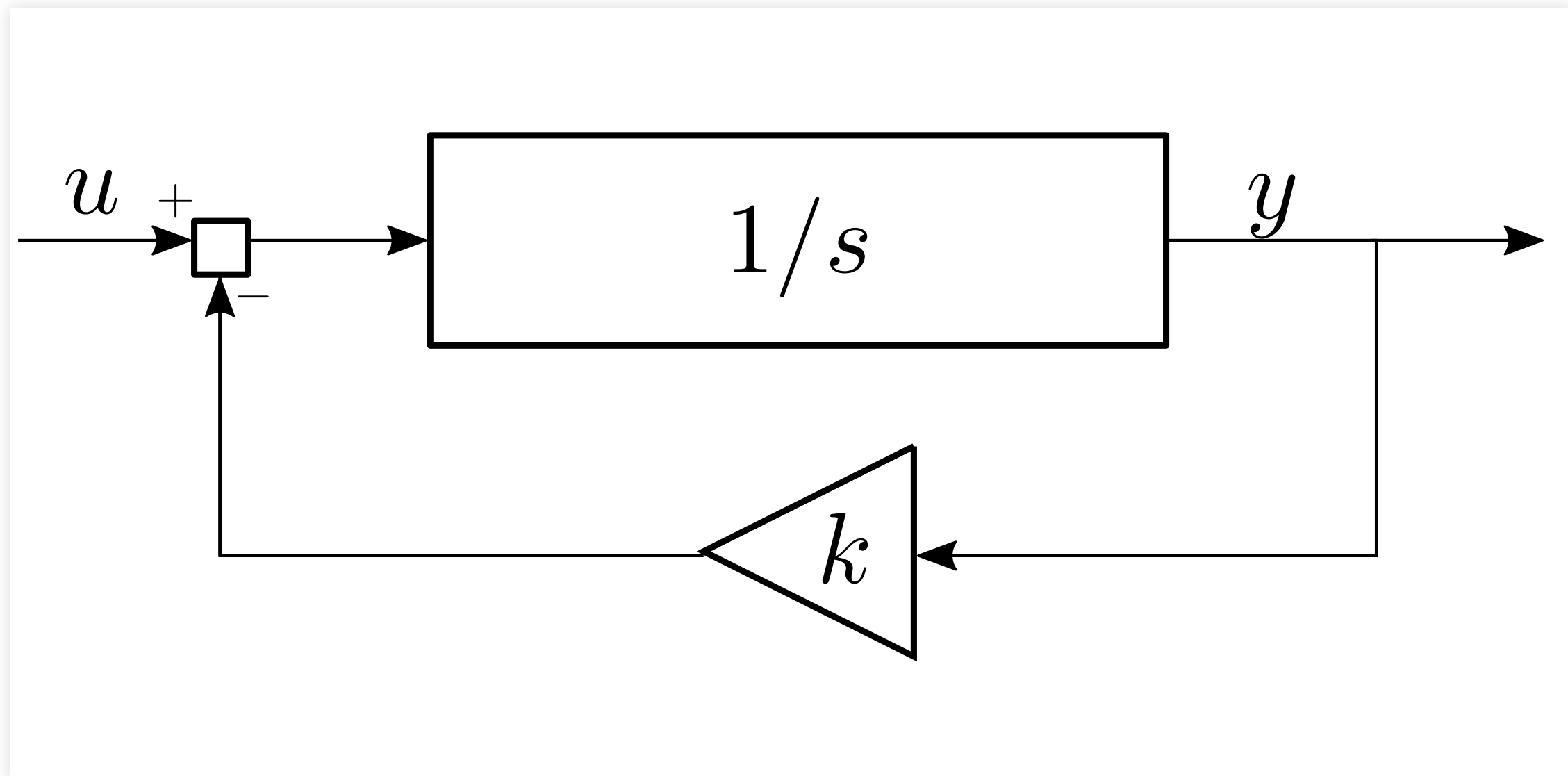
# GRAPHICAL LANGUAGE

Control engineers used *block diagrams* to describe (combinations of) dynamical systems, with

- “boxes” to determine the relation between input signals and output signals and
- “wires” to route output signals to inputs signals.



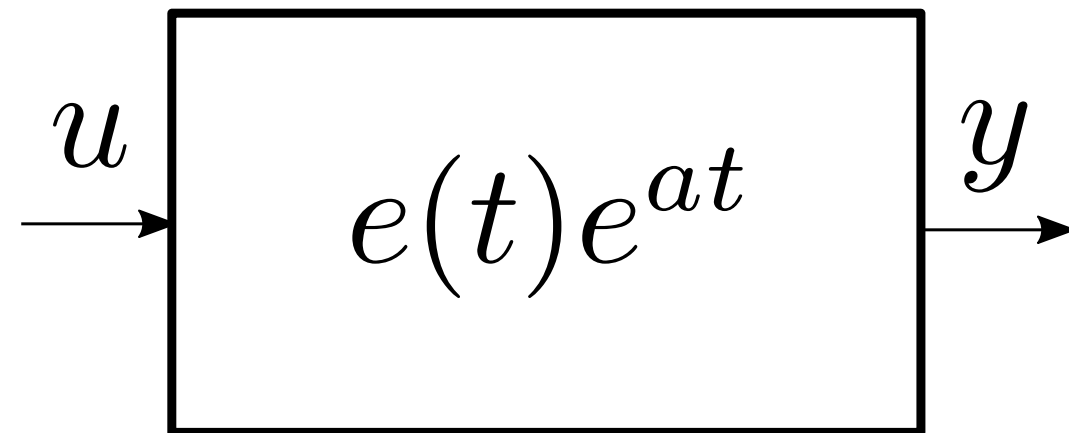
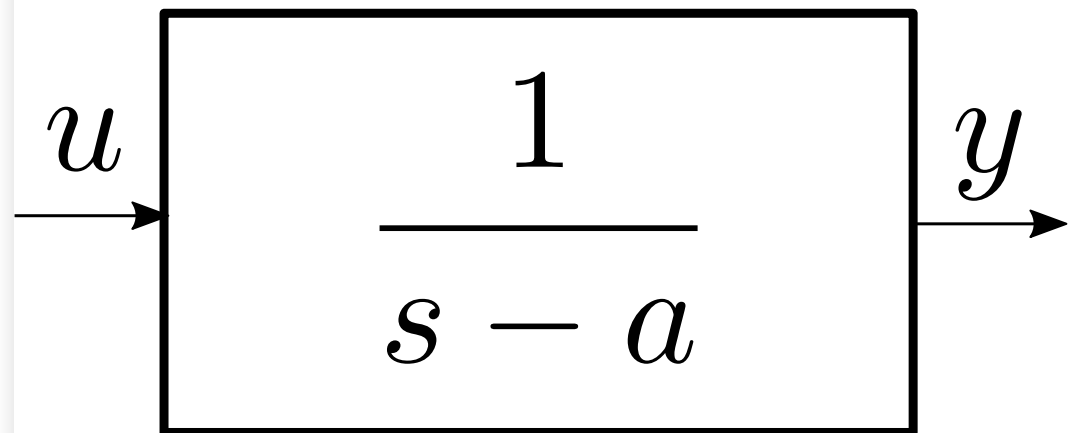
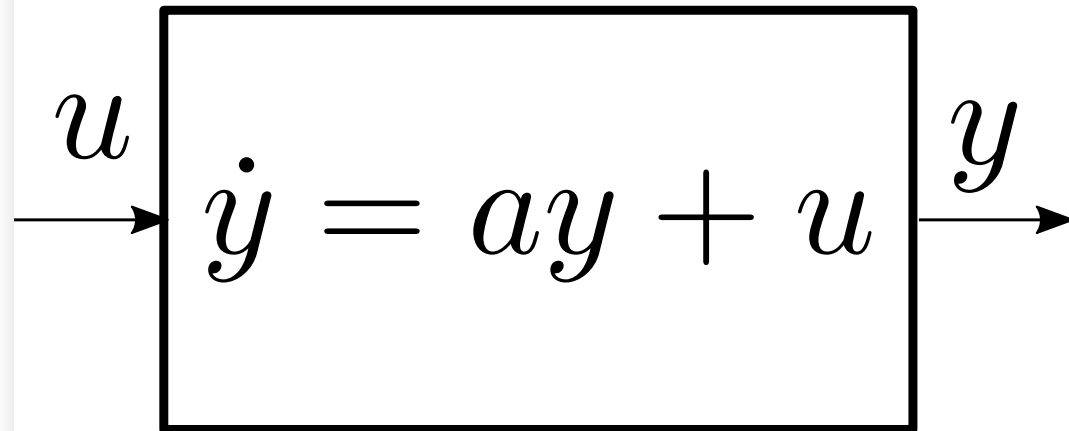
# 👁 BLOCK-DIAGRAM / FEEDBACK



- **Triangles** denote **gains** (scalar or matrix multipliers),
- **Adders** sum (or subtract) signals.

- **LTI systems** can be specified with:
  - (differential) equations,
  - the impulse response,
  - the transfer function,

# EQUIVALENT SYSTEMS



## ② BLOCK-DIAGRAM / FEEDBACK

Compute the transfer function  $H(s)$  of the system depicted in the feedback block-diagram example.

# IMPULSE RESPONSE

Why refer to  $h(t)$  as the system “impulse response”?

By the way, what’s an impulse?

# IMPULSES APPROXIMATIONS

Pick a time constant  $\epsilon > 0$  and define

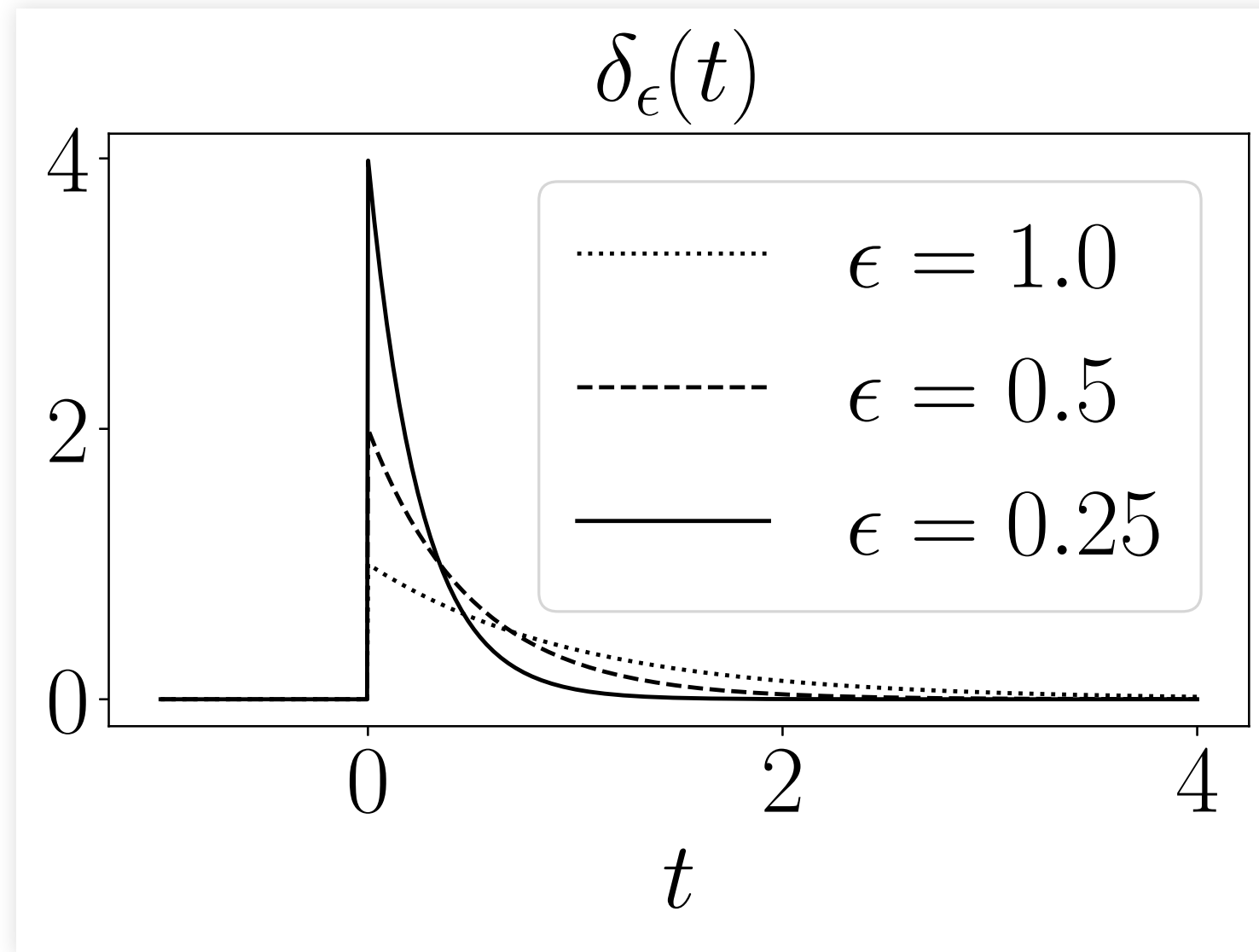
$$\delta_{\epsilon}(t) = \frac{1}{\epsilon} e^{-t/\epsilon} e(t)$$

```
def delta(t, eps=1.0):  
    return exp(-t / eps) / eps * (t >= 0)
```





```
figure()
t = linspace(-1,4,1000)
plot(t, delta(t, eps=1.0), "k:",
label="\epsilon=1.0")
plot(t, delta(t, eps=0.5), "k--",
label="\epsilon=0.5")
plot(t, delta(t, eps=0.25), "k",
label="\epsilon=0.25")
```



# IMPULSES IN THE LAPLACE DOMAIN

$$\begin{aligned}\delta_{\epsilon}(s) &= \int_{-\infty}^{+\infty} \delta_{\epsilon}(t) e^{-st} dt \\ &= \frac{1}{\epsilon} \int_0^{+\infty} e^{-(s+1/\epsilon)t} dt \\ &= \frac{1}{\epsilon} \left[ \frac{e^{-(s+1/\epsilon)t}}{-(s+1/\epsilon)} \right]_0^{+\infty} = \frac{1}{1 + \epsilon s}\end{aligned}$$

- The “limit” of the signal  $\delta_\epsilon(t)$  when  $\epsilon \rightarrow 0$  is not defined *as a function* (issue for  $t = 0$ ) but as a *generalized function*  $\delta(t)$ , the **unit impulse**.
- This technicality can be avoided in the Laplace domain where

$$\delta(s) = \lim_{\epsilon \rightarrow 0} \delta_\epsilon(s) = \lim_{\epsilon \rightarrow 0} \frac{1}{1 + \epsilon s} = 1.$$

Thus, if  $y(t) = (h * u)(t)$  and

1.  $u(t) = \delta(t)$  then

2.  $y(s) = h(s) \times \delta(s) = h(s) \times 1 = h(s)$

3. and thus  $y(t) = h(t)$ .

**Conclusion:** the impulse response  $h(t)$  is the output of the system when the input is the unit impulse  $\delta(t)$ .

# I/O STABILITY

A system is **I/O-stable** if there is a  $K \geq 0$  such that

$$\text{for any } t \geq 0, \|y(t)\| \leq KM$$

whenever

$$\text{for any } t \geq 0, \|u(t)\| \leq M$$

There is a bound on the amplification of the input signal that the system can provide.

■ Also called **BIBO-stability** (for “bounded input, bounded output”)

# TRANSFER FUNCTION POLES

A **pole** of the transfer function  $H(s)$  is a  $s \in \mathbb{C}$  such that for at least one element  $H_{ij}(s)$ ,

$$|H_{ij}(s)| = +\infty.$$

# I/O-STABILITY CRITERIA

A system is I/O-stable if and only if all its poles are in the open left-plane, i.e. such that

$$\operatorname{Re}(s) < 0.$$



# INTERNAL STABILITY VS I/O-STABILITY

If the system  $\dot{x} = Ax$  is asymptotically stable, then  
for any matrices  $B, C, D$  of appropriate sizes,

$$\dot{x} = Ax + Bu$$

$$y = Cx + Du$$

is I/O-stable.

# FULLY ACTUATED & MEASURED SYSTEM

If  $B = I$ ,  $C = I$  and  $D = 0$ , that is

$$\dot{x} = Ax + u, \quad y = x$$

$$\text{then } H(s) = [sI - A]^{-1}.$$

Therefore,  $s$  is a pole of  $H$  iff it's an eigenvalue of  $A$ .

Thus, in this case, asymptotic stability and I/O-stability are equivalent.

This equivalence holds under much weaker conditions.